

## CS-E5745 Mathematical Methods for Network Science

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January 18, 2024

#### Generating functions and their use in networks

- Learning goals this week:
  - Learn the concept of probability generating functions (PGF's) and their basic properties
  - Recognise what kind of problems can be solved with PGF's and be able to solve them
  - Learn how to solve a Galton-Watson process using PGF's and how to apply that to networks
- We will be following the Section 13 in Newman: Networks, An Introduction

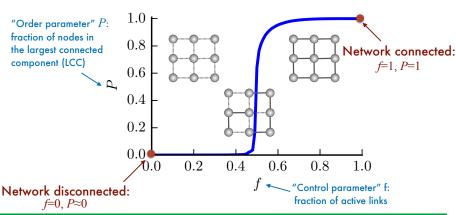


#### Components and excess degree

- Problem: Find the component size distribution of a (sparse) network produced by a configuration model
  - Assumptions: network is infinitely large, there are almost no loops
- Equivalent problem: start a BFS process from random node in a tree
  - Branching factor is given by the excess degree distribution q(k)
- Reminder: We already did this in the basic course (8 next slides)

# Percolation theory

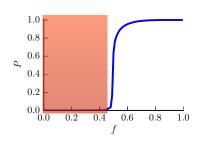
 Change something in the network (add/remove links, increase transmission probability, etc) and the component structure changes

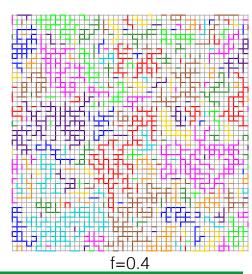




# Disconnected phase

- Largest component relatively small
- Other components small

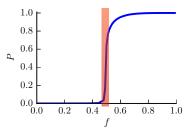


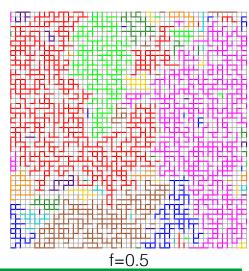




### Phase transition

- The largest component becomes the "giant component"
- Other components from very large to small

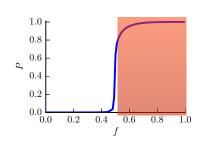


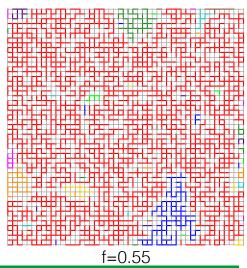




# Connected phase

- The giant component size same scale as network size
- Other components small

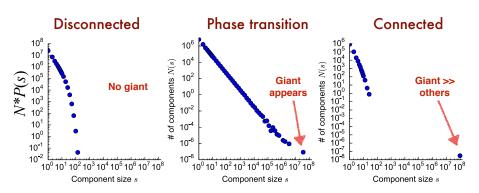






## Component size distributions

(square grid with  $N=10^4*10^4$  nodes)

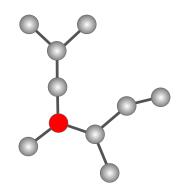


- The size distribution of other components at the phase transition point follows a power law!
  - "Critical point" in the theory of critical phenomena



# How to estimate the transition point?

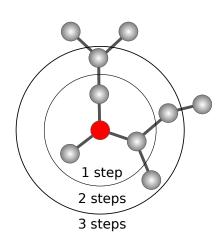
- Idea: start from a random node, find how many nodes you can reach
- Before transition: you can always reach only a small number of nodes
- After transition: possibility of reaching very large number of nodes



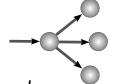


# Branching processes

- Sparse large random networks have (almost) no loops
- Breadth first search is a "branching process":
  - A node has q "children"
- At step t,  $n_t$  nodes
  - $\bullet \quad n_{t+1} = \langle q \rangle n_t$
  - Exponential growth  $(\langle q \rangle > 1)$  or decay  $(\langle q \rangle < 1)$



# Excess degree



- The excess degree q: follow a link to a node, how many links does it have, not including the link that was followed?
  - Remember the friendship paradox: following a link leads to high degree nodes:  $\langle k_{nn} \rangle = \langle k^2 \rangle / \langle k \rangle$
- Expected excess degree:  $\langle q \rangle = \langle k^2 \rangle / \langle k \rangle 1$  expected number not including the of neighbours link that was followed

#### Components and excess degree

- Problem: start a BFS process from random node in a tree
  - Branching factor is given by the excess degree distribution
- There are k₁ neighbors where k₁ is drawn from p(k). If k₁ > 0:
  - There are  $k_2 = \sum_{i=1}^{k_1} k_{1,i}$  second neighbors where each  $k_{1,i}$  (number of second neighbors the first neighbor i has) is drawn from q(k). If  $k_2 > 0$ :
  - ► There are  $k_3 = \sum_{i=1}^{k_2} k_{2,i}$  third neighbors where each  $k_{2,i}$  is drawn from q(k). If  $k_3 > 0$ :
  - **.**..
- ▶ What is the distribution of  $k_2$ ,  $k_3$ , ... ?
  - This is a variation of the Galton-Watson process
  - We can write the above equations using random variables  $K_d$ , and solve them using probability generating functions



#### **Probability generating functions**

Let X be a random variable with non-negative integers as outcomes, and probability distribution P(X = k) = p(k):

$$g(z) = p(0) + p(1)z + p(2)z^2 \cdots = \sum_{k=0}^{\infty} p(k)z^k$$
 (1)

- ► Example: p(1) = 0.5 and p(2) = 0.5, then PGF is  $g(z) = 0.5z + 0.5z^2$
- ▶ Example: Poisson distribution  $p(k) = e^{-c} \frac{c^k}{k!}$  gives  $g(z) = \sum_{k=0}^{\infty} e^c \frac{c^k}{k!} z^k = e^{c(z-1)}$

#### **Probability generating function properties (1/4)**

 $\triangleright$  p(k) can be extracted through derivation

$$p(k) = \left[\frac{1}{k!} \frac{d^k}{dz^k} g(z)\right]_{z=0}$$
 (2)

- Example: for  $g(z) = 0.5z + 0.5z^2$ , we get  $p(2) = \left[\frac{1}{2!} \frac{d^2}{dz^2} g(z)\right]_{z=0} = \left[\frac{1}{2!} 1\right]_{z=0} = 0.5$
- ► Example: for  $g(z) = e^{c(z-1)}$ , we get  $p(2) = \left[\frac{1}{2!} \frac{d^2}{dz^2} g(z)\right]_{z=0} = \left[\frac{1}{2} c^2 e^{c(z-1)}\right]_{z=0} = \frac{1}{2} c^2 e^{-c}$

#### **Probability generating function properties (2/4)**

Moments can also be calculated through derivation

$$\langle X^m \rangle = \left[ \overbrace{z \frac{d}{dz} \dots z \frac{d}{dz}}^m g(z) \right]_{z=1} = \left[ (z \frac{d}{dz})^m g(z) \right]_{z=1}$$
 (3)

Norks also for the "zeroth" moment: g(1) = 1

#### **Probability generating function properties (3/4)**

Sums of independent random variables X₁ and X₂ become products of GFs

$$g_{X_1+X_2}(z) = g_{X_1}(z) * g_{X_2}(z)$$
 (4)

▶ If the  $X_i$  i.i.d. then the sum  $S = \sum_{i=1}^{N} X_i$  becomes a power of the GF

$$g_{\mathcal{S}}(z) = [g_{X_i}(z)]^N \tag{5}$$

 Constant c is just a random variable that always has the same result

$$g_{X_1+c}(z) = g_{X_1}(z) * z^c$$
 (6)



#### **Probability generating function properties (4/4)**

▶ If N is also a random variable in  $S = \sum_{i=1}^{N} X_i$ , then the sum becomes a combination

$$g_{\mathcal{S}}(z) = g_{\mathcal{N}}(g_{X_i}(z)) \tag{7}$$

This is the case in the Galton-Watson process!



#### **Generating functions for degrees**

- We use the notation from Newman:
  - For the degree distribution p(k):

$$g_0(z) = \sum_{k=0}^{\infty} p(k) z^k$$

For the excess degree distribution q(k):

$$g_1(z) = \sum_{k=0}^{\infty} q(k)z^k$$

These two are related: (Exercise 4a)

$$g_1(z) = \frac{1}{\langle k \rangle} \frac{d}{dz} g_0(z) \tag{8}$$



► The number of first neighbors of a random node  $k_1$  is drawn from the degree distribution p(k)

$$g_{K_1}(z)=g_0(z)$$

► Each second neighbor i adds  $k_{1,i}$  new nodes, and these numbers come from the excess degree distribution q(k)

$$g_{K_{1,i}}(z)=g_1(z)$$



► The number of second neighbors  $K_2$  is the sum of excess degrees  $K_{1,i}$ 

$$K_2 = \sum_{i=1}^{K_1} K_{1,i}$$

Using the combination property (7)

$$g_{K_2}(z)=g_0(g_1(z))$$

► The number of third neighbors K<sub>3</sub> is the sum of excess degrees K<sub>2,i</sub>

$$K_3 = \sum_{i=1}^{K_2} K_{2,i}$$

▶ Using the combination property and  $g_{K_2}(z) = g_0(g_1(z))$ 

$$g_{K_3}(z) = g_{K_2}(g_1(z)) = g_0(g_1(g_1(z)))$$

We get a recursive equations

$$g_{K_1}(z) = g_0(z)$$
  
 $g_{K_d}(z) = g_{K_{d-1}}(g_1(z))$ 

- ▶ Writing closed form solutions for  $p(k_d)$  often not possible
- The expected value can be solved in closed form for any d:

$$\langle K_d \rangle = \langle q \rangle^{d-1} \langle k \rangle = \left( \frac{\langle k^2 \rangle - \langle k \rangle}{\langle k \rangle} \right)^{d-1} \langle k \rangle$$
 (9)

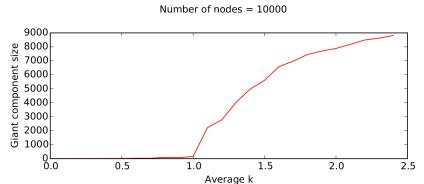
▶ Diverges if ⟨q⟩ > 1



- ▶ If for some d we get  $K_d = 0$  we say that there is an extinction
  - ⟨q⟩ > 1 : Probability of extinction smaller than 1 (supercritical)
  - $ightharpoonup \langle q \rangle < 1$ : Probability of extinction is 1 (subcritical)
- ▶ When  $\langle q \rangle$  = 1 the system is at *critical state* 
  - ► The extinction d time, total number of reachable nodes  $\sum_{d} K_{d}$  etc. are distributed as power-laws  $p(d) \propto d^{\alpha}$
  - The exponents of these power-laws are the critical exponents



► The "percolation threshold" for G(N, p) was solved numerically as an exercise during CS-E5740:



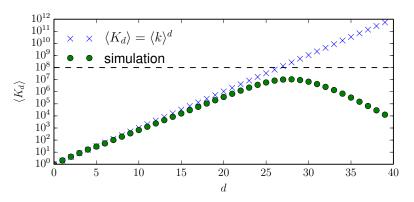


- ▶ G(N,p) has Poisson degree distribution when  $N \to \infty$  while  $\langle k \rangle$  is constant
  - $p(k) = \frac{\langle k \rangle^k}{k!} e^{-\langle k \rangle}.$
  - Second moment  $\langle k^2 \rangle = \langle k \rangle^2 + \langle k \rangle$
- Average excess degree

$$\langle q \rangle = \frac{\langle k^2 \rangle - \langle k \rangle}{\langle k \rangle} = \langle k \rangle$$

- $\langle K_d \rangle = \langle k \rangle^d$
- ▶ The giant component exists iff  $\langle k \rangle > 1$

► Result can be compared to simulations (ER network with  $N = 10^8$  and  $\langle k \rangle = 2$ )





- We can also try to solve the distributions of each K<sub>d</sub> for ER networks:
  - $ightharpoonup g_0(z) = e^{\langle k \rangle (z-1)}$  (Poisson degree distribution)

$$g_1(z) = \frac{1}{\langle k \rangle} \frac{d}{dz} g_0(z) = e^{\langle k \rangle (z-1)}$$
 (Also Poisson!)

$$g_{K_3} = g_0(g_1(z)) = e^{\langle k \rangle (e^{\langle k \rangle (e^{\langle k \rangle (z-1)} - 1)} - 1)}$$

- **.**..
- We cannot write a closed form solution to the distribution of K<sub>d</sub> for general d
  - ► Even *K*<sub>2</sub> difficult
  - For given d and  $k_d$  we can write  $P(K_d = k_d)$
  - Results are not pretty



Examples for probabilities of K<sub>d</sub>:

$$P(K_3 = 0) = e^{-2 + \frac{2}{e^{-\frac{2}{e^2} + 2}}}$$

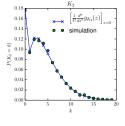
$$P(K_3 = 1) = \frac{8}{e^2 e^{-\frac{2}{e^2} + 2} e^{-\frac{2}{e^{-\frac{2}{e^2} + 2}} + 2}}$$

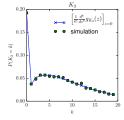
$$P(K_3 = 2) = \frac{1}{e^{-\frac{2}{e^{-\frac{2}{e^2} + 2}} + 2}} \left( \frac{32}{e^4 e^{-\frac{4}{e^2} + 4}} + \frac{16}{e^4 e^{-\frac{2}{e^2} + 2}} + \frac{8}{e^2 e^{-\frac{2}{e^2} + 2}} \right)$$

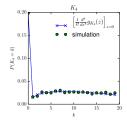
$$P(K_4 = 0) = e^{-\frac{2}{e^{-\frac{2}{e^2} + 2}} + 2}$$

$$P(K_4 = 0) = e^{-\frac{2}{e^{-\frac{2}{e^2} + 2}} + 2}$$

Result can be compared to simulations (ER network with  $N = 10^6$  and  $\langle k \rangle = 2$ )







#### Solving for component size distributions

- Solving the Galton-Watson process gives us a criterion for the percolation threshold
- ► The expected number of nodes ⟨K<sub>d</sub>⟩ in a BFS can be solved for configuration model
  - Accuracy of the approximation goes down when  $\langle K_d \rangle$  approaches the network size
- ► The full distribution of the number of nodes  $P(K_d = k)$  in a BFS can be difficult to solve
- Next week: solution for the component size distribution using GFs

