

### Scale-up project with students from North Carolina

- Join a team of North Carolina students to do a project for a Finnish scale-up company
- Several hours during 22 March –
  19 May
- Network with Investors, Founders and US students!
- Apply by 8 March <u>here</u>



## Stakeholders and Business Models

WEYNŚŚ MHYL DO LHEA EAEN

### ...so who are you serving?

"anyone"

"everyone"

"pretty much anyone"

### r party









### Questions to ask if you are hosting a party

- Who are we inviting to this party?
- What do they want to eat or drink?
- What is our budget?
- Do we know how to organize a party?
- What is our budget?
- Can we make all the food and drinks ourselves?
- Etc.



### Same thing can be applied to a startup

- Who will use our product or service? Who will pay?
- Who could partner with us?
- Who are our competitors?
- Who can advise or mentor us?
- Who do we have on the team?
- Etc.

#### 15 mins discussion with your teammates

- Who will use our product or service? Who will pay?
- Who could partner with us?
- Who are our competitors?
- Who can advise or mentor us?
- Who do we have on the team?
- Etc.

# Who will use our product or service? Who will pay?



Receives the value

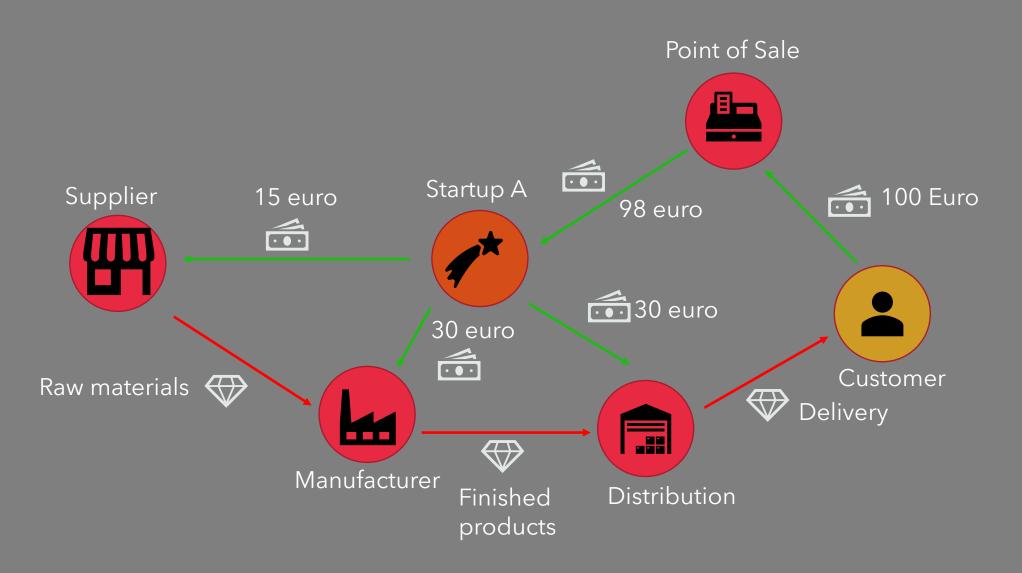
### Value, Money & Stakeholders



 Add and receive value in the value chain

Show how money and value flow through visualization

#### Value, Money & Stakeholders Map Example



### What does business model have to do with this?

Result of knowing who your customers and users are

# Types of business models suitable for early-stage startups to consider

- Online retail
- Make to order or Direct sales
- Subscription
- Freemium
- A combination of the above elements

### How do you choose?

What do your customers need?

#### Listen to your customers

- How do they prefer the value to be delivered?
- Would you prefer a one-time purchase, subscription model, or payper-use model for this solution?
- What additional features or services would you expect from a premium or upgraded version of the solution?
- How do you typically discover or learn about new products or services in this space?

### Example 1: Quality and customization



Clients need high quality, low volume.

Business model: direct sales

Pricing \$\$\$\$, high cost of production



### Example 2: Volume and cheap



Clients need high volume, okay quality, low price

Business model: B2B, Direct sales or Channel Sales.

Pricing \$, low cost of production per pencil but need high volume.



### Example 3: What else do you need?



Clients need pencils but also need office accessories.

Business model: B2B or B2C, Freemium (product is free but services are not), Add-on

Pricing \$ ~ \$\$\$, depending on service / tier

# At the end of the day, knowing who your customers and users are is 80% of the work

Talk to them, ask them what they need, how they want it to be delivered to them and test their answers against them



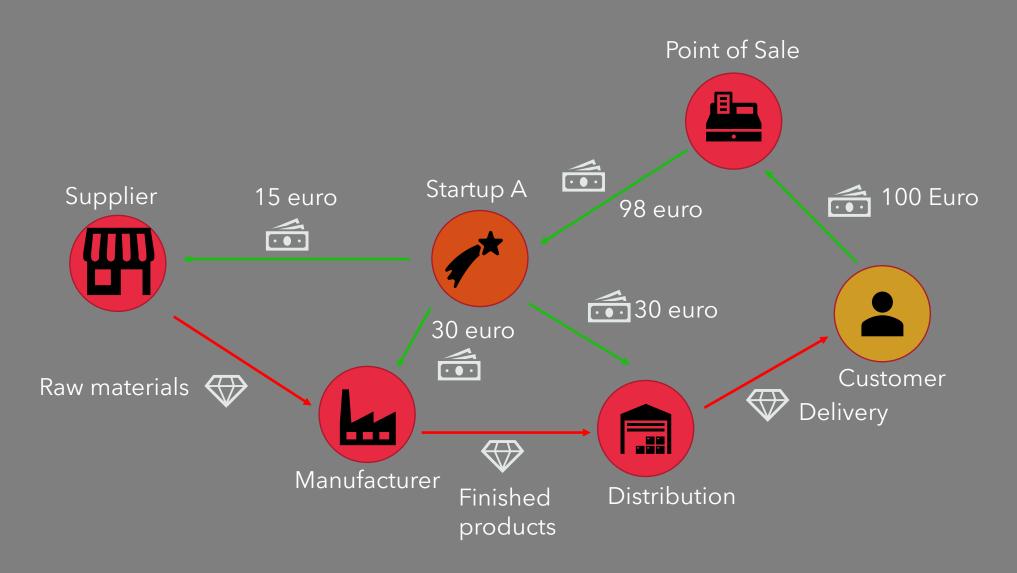
#### **Teamwork 15 mins**

What do you know already? And what do you need to know?

- 1. Who are your users and customers?
- 2. What do they want?
- 3. What business model is suitable for them?
- 4. Why?



#### Build your own map in 10 mins



### Next week: Coaching session 2

Focus on tests and prototypes, the outcome will be teams knowing how to build a testable prototype and what to learn from testing. We will look at:

- 1. What have you learned from previous interviews and research?
- 2. What do you need to know for you to decide your business model and value proposition?
- 3. What tests have you done? What is your current prototype?





Find us: Aalto Ventures Program













