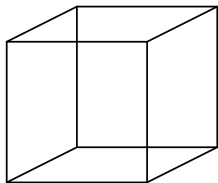


# CS-E577005 - Computational Theories of the Brain

*Raymond Khazoum*

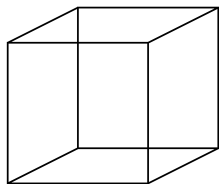
Aalto University, April 25th 2024 (Lecture 1)

# T1. Psychophysics

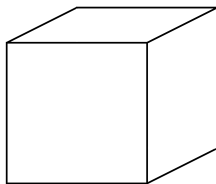


Necker Cube

# T1. Psychophysics

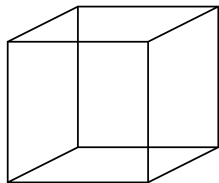


Necker Cube

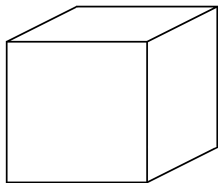


Interpretation A

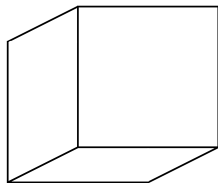
# T1. Psychophysics



Necker Cube



Interpretation A

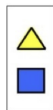
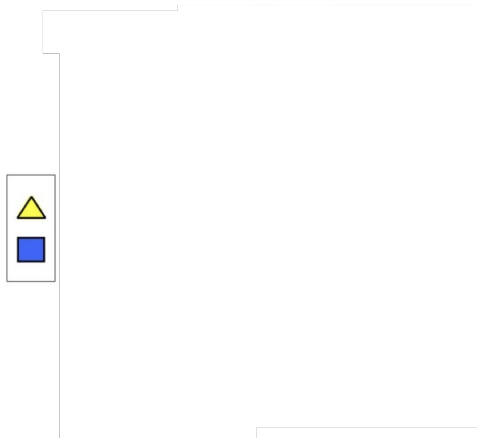


Interpretation B



# T1. Psychophysics

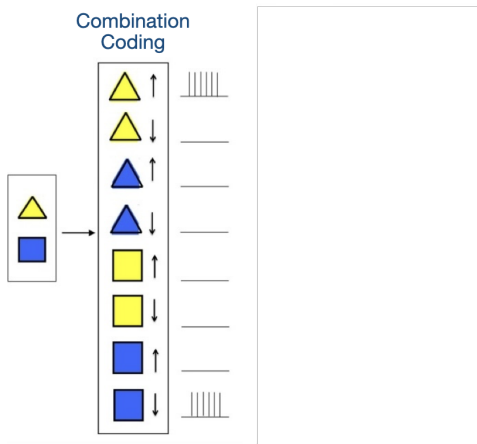
## ST1. John and Irv's Model (JIM)



Binding Problem

# T1. Psychophysics

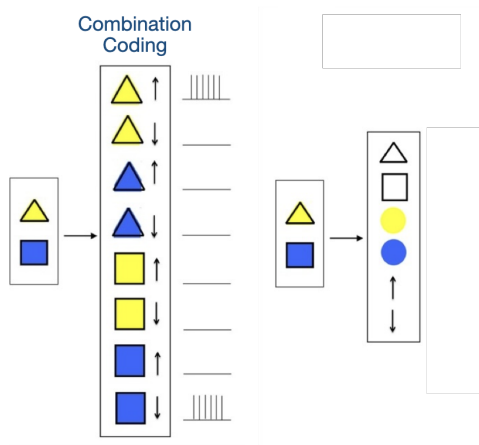
## ST1. John and Irv's Model (JIM)



Binding Problem

# T1. Psychophysics

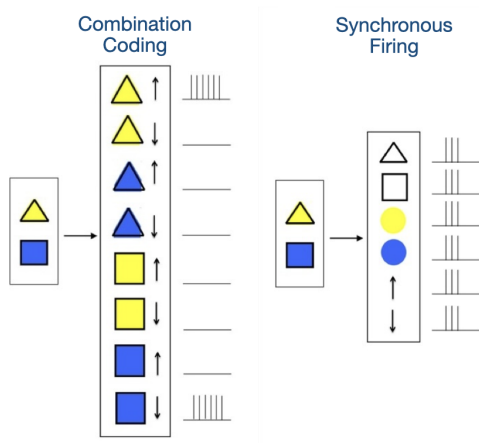
## ST1. John and Irv's Model (JIM)



Binding Problem

# T1. Psychophysics

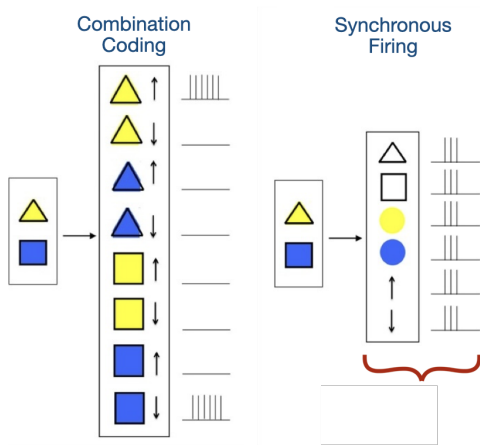
## ST1. John and Irv's Model (JIM)



Binding Problem

# T1. Psychophysics

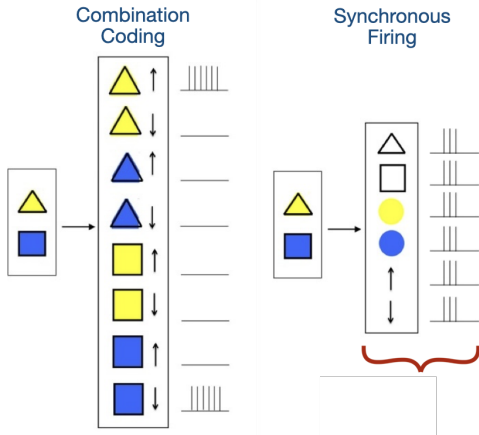
## ST1. John and Irv's Model (JIM)



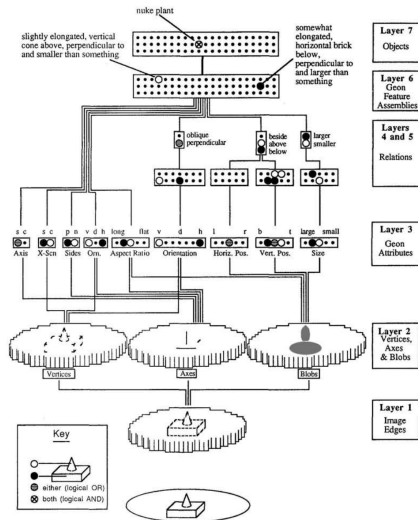
Binding Problem

# T1. Psychophysics

## ST1. John and Irv's Model (JIM)



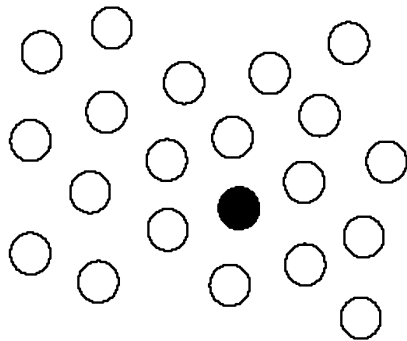
Binding Problem



[Hummel & Biederman, 1992]

# T1. Psychophysics

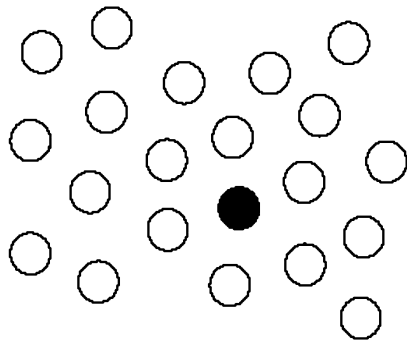
## ST2. Feature Integration Theory (FIT)



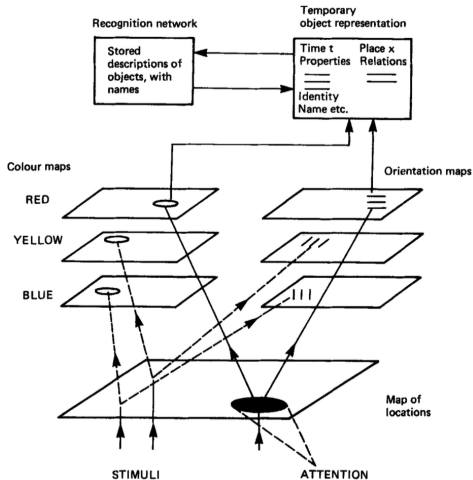
Visual Attention

# T1. Psychophysics

## ST2. Feature Integration Theory (FIT)



Visual Attention



[Treisman & Gelade, 1980]



# T1. Psychophysics

## ST3. Adaptive Resonance Theory (ART)



*Canestra di frutta*  
Michelangelo Merisi da Caravaggio (1571-1610)

Stability-Plasticity Dilemma

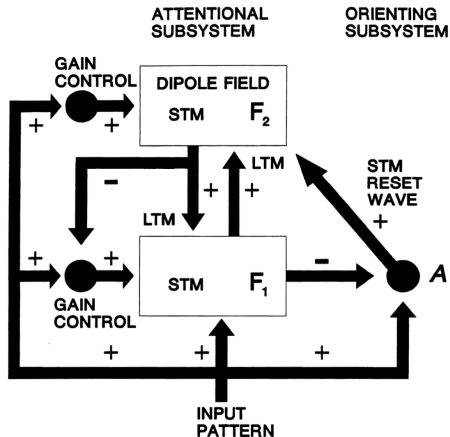
# T1. Psychophysics

## ST3. Adaptive Resonance Theory (ART)



*Canestra di frutta*  
Michelangelo Merisi da Caravaggio (1571-1610)

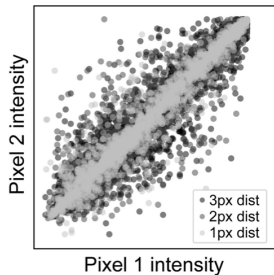
Stability-Plasticity Dilemma



[Carpenter & Grossberg, 1985/87]

## T2. Efficient Coding

→ Hypothesis [Horace Barlow, 1961]

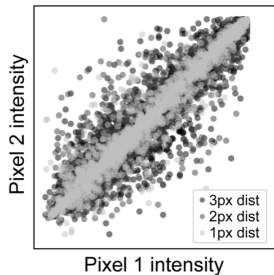


correlation between the intensities of  
neighboring pixels

[David J. Field, 1987]

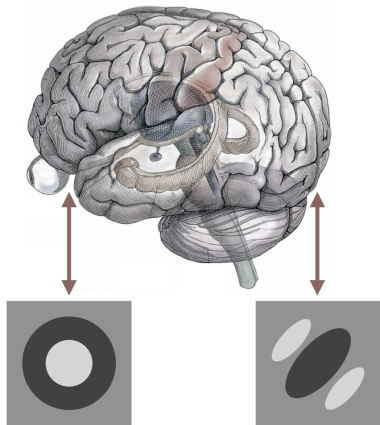
## T2. Efficient Coding

→ Hypothesis [Horace Barlow, 1961]



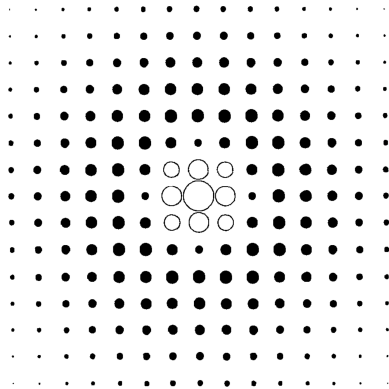
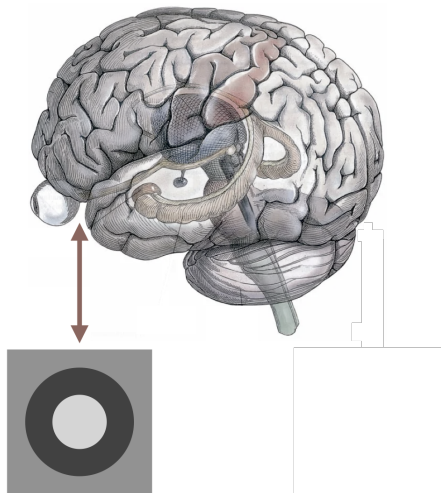
correlation between the intensities of neighboring pixels

[David J. Field, 1987]



# T2. Efficient Coding

## ST1. Retinal Cell Model

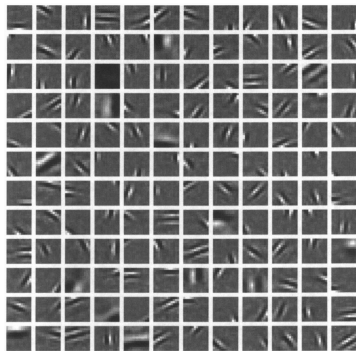
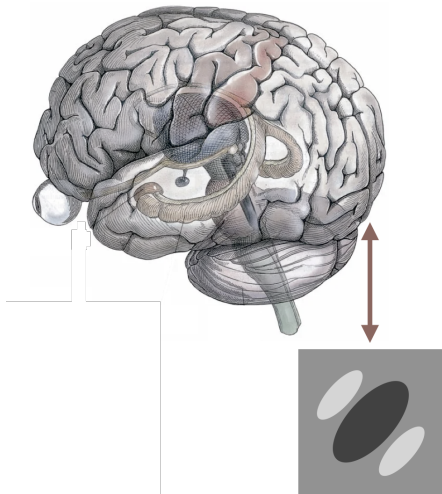


Emergent receptive fields

[Atick & Redlich, 1990]

# T2. Efficient Coding

## ST2. Primary Visual Cortex Model



**Sparse Coding:**  $I = \sum_{i=1}^k \alpha_i \phi_i = \alpha \Phi$   
where  $I \in \mathbb{R}^n$ ,  $\alpha \in \mathbb{R}^k$  and  $\Phi \in \mathbb{R}^{k \times n}$

[Olshausen & Field, 1997]

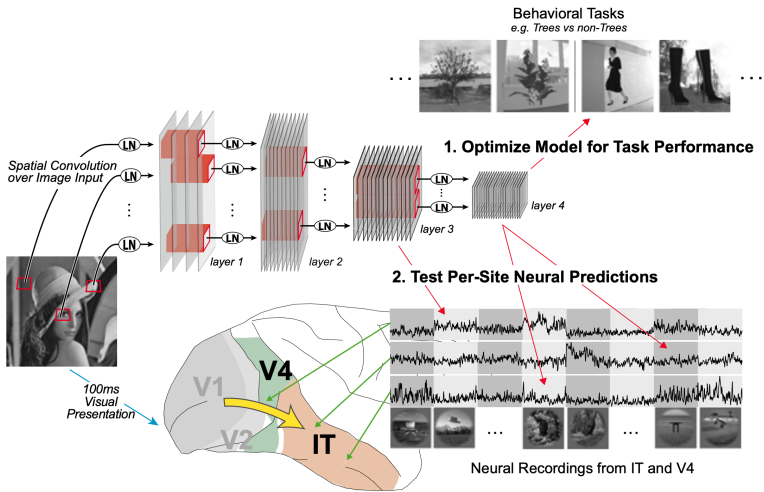






# T3. Deep Learning Models

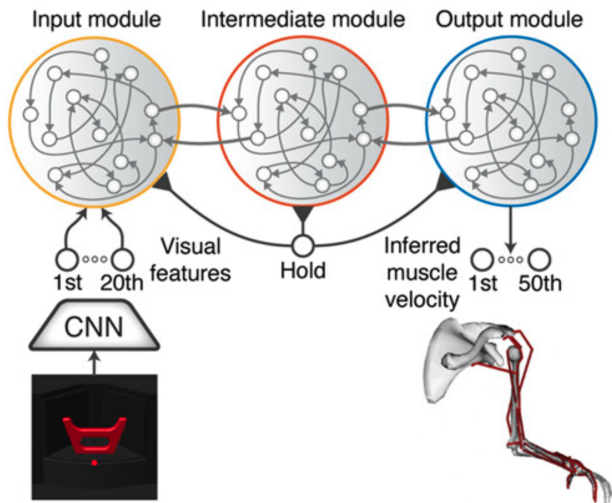
## ST1. Visual Perception



[Yamins et al., 2014]

# T3. Deep Learning Models

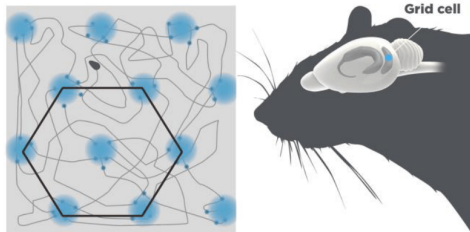
## ST2. Motor/Navigation



[Michaels et al., 2020]

# T3. Deep Learning Models

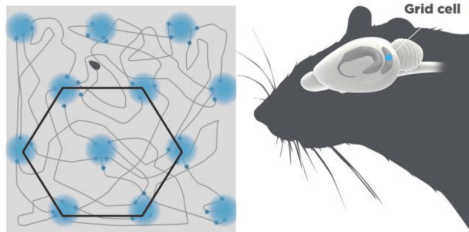
## ST2. Motor/Navigation



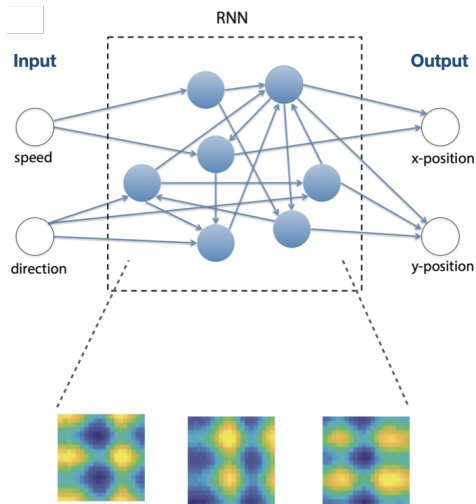
[M. Moser & E. Moser, 2014]

# T3. Deep Learning Models

## ST2. Motor/Navigation



[M. Moser & E. Moser, 2014]



[Cueva & Wei, 2018]