

### **CS-E4530 Computational Complexity Theory**

#### Lecture 11: Hierarchy Theorems

Aalto University School of Science Department of Computer Science

Spring 2019

# Agenda

- Time hierarchy theorem
- Space hierarchy theorem
- Consequences of hierarchy theorems



### Lower Bounds?

- We have argued that some problems *seem* intractable because they are complete for some complexity class
  - ▶ NP-hard, PSPACE-hard, EXP-hard, ...
- However, we *have not* proven any unconditional resource lower bounds
  - Only result of this type so far: undecidability
  - Is it possible e.g. that all decidable problems can be solved in polynomial time?



# Recap: Time-constructible Functions

### Definition (Time-constructible function)

Let  $T: \mathbb{N} \to \mathbb{N}$  be a function. We say that T is *time-constructible* if  $T(n) \ge n$  and there is a TM M that computes the function  $x \mapsto \llcorner T(|x|) \lrcorner$  in time T(n), where  $\llcorner n \lrcorner$  denotes the binary representation of the number n.



# Recap: Turing Machine Encoding

- There is a mapping that maps each  $\alpha \in \{0,1\}^*$  to a Turing machine  $M_{\alpha}$
- Mapping  $\alpha \mapsto M_{\alpha}$  can be constructed to have the following properties
  - Each TM is represented by infinitely many strings
  - Each string represents some Turing machine



### Recap: Universal Simulation

#### Theorem

There is a TM  $\mathcal{U}$  such that for every  $\alpha, x \in \{0, 1\}^*$ ,

- if  $M_{\alpha}$  halts on input x, then  $\mathcal{U}((\alpha, x)) = M_{\alpha}(x)$ , and
- if  $M_{\alpha}$  does not halt on input x, then  $\mathcal{U}$  does not halt on  $(\alpha, x)$ .

Moreover, if  $M_{\alpha}$  halts on input x in T steps using S space, then  $\mathcal{U}$  halts on input  $(\alpha, x)$  in  $C \cdot T \log T$  steps using  $C \cdot S$  space, where C is a constant that only depends on  $M_{\alpha}$ .

Universal simulation can be modified so that on input (α, x, t) the machine M<sub>α</sub> is simulated on input x for t steps (t encoded in binary)



# **Time Hierarchy Theorem**

#### Theorem

Let  $f,g: \mathbb{N} \to \mathbb{N}$  be time-constructible functions satisfying f(n) = o(g(n)). Then

 $\mathsf{DTIME}(f(n)) \subsetneq \mathsf{DTIME}(g(n)\log g(n))\,.$ 

#### • There are problems of almost any possible time complexity

- The factor  $\log g(n)$  comes from the universal simulation
- Quadratic simulation:  $DTIME(f(n)) \subsetneq DTIME((g(n))^2)$
- Linear simulation:  $DTIME(f(n)) \subsetneq DTIME(g(n))$



# Time Hierarchy Theorem: Proof

### Rough idea:

- Define a function that has different value on some input than all functions computed by Turing machines running in time o(g(n))
- This function can be computed in time  $O(g(n) \log g(n))$

#### • Define a computational problem *L<sub>g</sub>* as follows:

- Let  $\alpha \in \{0,1\}^*$  be the input
- ► If machine  $M_{\alpha}$  halts and outputs *b* on input  $\alpha$  in time  $g(|\alpha|)$ , produce a different output (e.g. 1 b)
- If machine M<sub>α</sub> does not halt on input α in time g(|α|), produce output 1
- Put differently:

$$L_g = \{ lpha \in \{0,1\} \colon M_lpha$$
 does not accept  $lpha$  in time  $g(|lpha|) \}.$ 



# Time Hierarchy Theorem: Proof

- First part:  $L_g \in \mathsf{DTIME}(g(n) \log g(n))$
- On input  $\alpha \in \{0,1\}^*$ :
  - Compute value g(|α|) in time O(g(|α|)) time (g is time-constructible)
  - ► Run universal simulation for  $g(|\alpha|)$  steps and decide output (takes  $O(g(n)\log g(n))$  time)



## Time Hierarchy Theorem: Proof

- Second part:  $L_g \notin \mathsf{DTIME}(f(n))$
- Assume  $L_g$  is decided by  $M_g$  in time  $c \cdot f(n)$ 
  - ▶ Since f(n) = o(g(n)), there is some  $n_0$  such that  $c \cdot f(n) < g(n)$  for all  $n \ge n_0$
  - ► By the properties of the Turing machine encoding, there is a string  $\alpha$  such that  $|\alpha| \ge n_0$  and  $M_{\alpha} = M_g$
  - Does it hold that  $\alpha \in L_g$ ?
    - $M_g(\alpha) = b \in \{0, 1\}$
    - Since  $c \cdot f(|\alpha|) < g(|\alpha|)$ , the machine  $M_g$  produces output b in  $g(\alpha)$  steps, and by definition of  $L_g$ , the output must be 1-b
  - This is a contradiction



# Nondeterministic Time Hierarchy

#### Theorem

Let  $f, g: \mathbb{N} \to \mathbb{N}$  be time-constructible functions satisfying f(n+1) = o(g(n)). Then

 $\mathsf{NTIME}(f(n)) \subsetneq \mathsf{NTIME}(g(n))$ .

#### • Requires a somewhat different proof (omitted)



### Definition (Space-constructible function)

Let  $S: \mathbb{N} \to \mathbb{N}$  be a function. We say that S is *space-constructible* if there is a TM M that computes the function  $x \mapsto \llcorner S(|x|) \lrcorner$  in space O(S(n)), where  $\llcorner n \lrcorner$  denotes the binary representation of the number n.



# **Time Hierarchy Theorem**

#### Theorem

Let  $f,g: \mathbb{N} \to \mathbb{N}$  be space-constructible functions satisfying f(n) = o(g(n)). Then

 $\mathsf{SPACE}(f(n)) \subsetneq \mathsf{SPACE}(g(n))$ .

#### Same proof as for the time hierarchy theorem

No overhead from simulation in terms of space



### **Consequences of Hierarchy Theorems**

- Hierarchy theorems give separations between complexity classes
  - ►  $P \neq EXP$
  - ► NP  $\neq$  NEXP
  - ►  $L \neq PSPACE$
- Hierarchy theorems give separations inside complexity classes
  - ▶ DTIME $(n^k) \neq$  DTIME $(n^{k+1})$  for any  $k \ge 1$



## Lecture 11: Summary

- Time hierarchy theorem
- Space hierarchy theorem

