



Aalto University  
School of Science

# CS-E4530 Computational Complexity Theory

Midterm 2 Recap: Lectures 7–17

Aalto University  
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Department of Computer Science

Spring 2019

# Lecture 7: NP-Complete Problems

- Topics:

- ▶ Proving NP-completeness
- ▶ Compendium of fundamental problems
  - 3-SAT
  - 0/1 Integer Programming
  - Maximum Independent Set
  - $k$ -colouring and Chromatic Number
  - Maximum Clique
  - Minimum Vertex Cover
  - Minimum Dominating Set
- ▶ Other NP-complete problems
- ▶ Decision versus search

- Notes:

- ▶ You should be familiar with the concept of polynomial-time reductions and the idea of how they are used in proving NP-completeness results.
- ▶ You should be familiar with the most commonly appearing NP-complete problems. These include at least the list above plus Set Cover, Hamiltonian Cycle, TSP.
- ▶ You should be able to design simple NP-completeness reductions. This includes being able to choose a good starting problem from among the well-known ones.

# Lecture 8: More NP-Complete Problems

- Topics:
  - ▶ More variants of satisfiability
  - ▶ More graph-theoretic problems
  - ▶ Sets and numbers
- Notes:
  - ▶ Continuing the list of need-to-know problems: Max Cut, Subset Sum, Knapsack, Bin Packing.
  - ▶ You should know that 2-SAT is in P. It is also good to have an understanding of how the algorithm for this works.

# Lecture 9: Beyond NP

- Topics:
  - ▶ Class coNP
  - ▶ Structure of P, NP and coNP
  - ▶ The Polynomial Time Hierarchy
  - ▶ Classes EXP and NEXP
- Notes:
  - ▶ You should be familiar with the complexity classes listed above and their relationships.
  - ▶ You should know examples of complete problems in coNP and (other) classes in the polynomial time hierarchy, i.e.  $\Sigma_k^P, \Pi_k^P$  for  $k = 1, 2, \dots$
  - ▶ You should know that  $P \neq EXP$  and  $NP \neq NEXP$  and understand how these separations are established.
  - ▶ You should know about the existence of NP-incomplete problems if  $P \neq NP$  (Ladner's Theorem).

# Lecture 10: Space and Alternation

- Topics:
  - ▶ Space complexity
  - ▶ Classes PSPACE and NPSPACE
  - ▶ Logspace reductions
  - ▶ Class NL
  - ▶ Alternation
- Notes:
  - ▶ You should know about the relationships between time and space complexity classes, how they are interleaved, and how their relations are established in simple cases (e.g.  $NP \subseteq PSPACE$ ,  $PH \subseteq PSPACE$ ).
  - ▶ You should know that  $PSPACE = NPSPACE$  (Savitch's Theorem) and  $NL = coNL$  (Immerman-Szelepcsényi Theorem).
  - ▶ You should know complete problems for PSPACE (TQBF) and NL (PATH).
  - ▶ You should be familiar with the concept of alternating Turing machines and know how time-, space- and alternation-based complexity classes are interleaved. Also the relationship between alternating polynomial time classes and the polynomial time hierarchy.

# Lecture 11: Hierarchy Theorems

- Topics:
  - ▶ Time hierarchy theorem
  - ▶ Space hierarchy theorem
  - ▶ Consequences of hierarchy theorems
- Notes:
  - ▶ You should know the statements of the basic time and space hierarchy theorems, be able to apply the concept to establish broad complexity class separations (e.g.  $P \subsetneq EXP$ ), and prove some version of the time hierarchy theorem (e.g.  $DTIME(f(n)) \subsetneq DTIME(f(n)^2)$ ) by simulation and diagonalisation.

# Lecture 12: Randomised Computation

- Topics:
  - ▶ Modelling randomised computation
  - ▶ Probabilistic complexity classes
  - ▶ Example: Polynomial identity testing
  - ▶ Error reduction
- Notes:
  - ▶ You should be familiar with the basic randomised complexity classes (ZPP, RP, BPP), their definitions, and relations to both each other and the nearby deterministic and nondeterministic classes ( $P$ , NP, coNP,  $\Sigma_2^P$ ,  $\Pi_2^P$ ).
  - ▶ You should know how error reduction in randomised computation by repeated runs and Chernoff bounds works and be able to apply the technique.

# Lecture 13: Approximation

- Topics:
  - ▶ Optimisation Problems
  - ▶ Approximation Algorithms
  - ▶ PTAS and FPTAS
  - ▶ Hardness of Approximation
  - ▶ On the PCP Theorem
- Notes:
  - ▶ You should know the concepts of a polynomial-time approximation algorithm, approximation ratio, PTAS and FPTAS.
  - ▶ You should be familiar with the most common examples of polynomial-time approximation: Vertex Cover, Set Cover, symmetric metric TSP, including the proofs of the approximation ratios.
  - ▶ You should know the concept of a probabilistically checkable proof, the PCP characterisation of complexity class NP, and the consequences of the PCP theorem to the nonapproximability of MAX-3SAT and Independent Set.

# Lecture 14: Other Approaches to Intractable Problems

- Topics:
  - ▶ Case studies: MinVC and MaxIS
  - ▶ Parameterisation
  - ▶ Exact exponential algorithms
  - ▶ Other approaches
- Notes:
  - ▶ You should be familiar with the notions of parameterised algorithms and fixed-parameter tractability, and able to present some simple example (e.g. parameterised vertex cover).
  - ▶ You should be familiar with the notion of exact exponential algorithms, the key examples (e.g. CNF-SAT, TSP) and questions there, together with the Exponential Time Hypothesis and the Strong Exponential Time Hypothesis.

# Lecture 15: Circuit Complexity

- Topics:

- ▶ Boolean circuits
- ▶ Polynomial circuits
- ▶ Uniform circuits
- ▶ Turing machines with advice
- ▶ Circuit lower bounds
- ▶ Circuits and parallel computation

- Notes:

- ▶ You should be familiar with the notion and formalism(s) for Boolean circuits and able to present and analyse some simple examples.
- ▶ You should be familiar with the notion of nonuniform computation, the complexity class P/poly, and its characterisation both in terms of circuit families and nonuniform Turing machines (= Turing machines with advice).
- ▶ You should know and be able to prove the result that there exist  $n$ -bit Boolean functions with circuit complexity  $\Omega(2^n/n)$ . (In fact almost all  $n$ -bit Boolean functions have this complexity.)
- ▶ You should be familiar with the notion of uniform circuit families and their relation to deterministic complexity classes (e.g. uniform P/poly = P).
- ▶ You should be familiar with the results  $\text{BPP} \subseteq \text{P/poly}$  and  $\text{SAT} \in \text{P/poly} \Rightarrow \Sigma_2^P = \Pi_2^P$ .
- ▶ You should be familiar with the complexity classes NC and AC, and  $\text{NC}^d$  and  $\text{AC}^d$  for  $d = 0, 1, 2, \dots$

# Lecture 16: Cryptography

- Topics:
  - ▶ Encryption schemes
  - ▶ Computational security
  - ▶ One-way functions
  - ▶ Public-key encryption schemes
- Notes:
  - ▶ You should be familiar with the notions of an encryption scheme and perfect and computational security.
  - ▶ You should know and be able to prove the result that the one-time pad scheme has perfect secrecy.
  - ▶ You should be familiar with the notion of one-way functions, some candidates for such, and the fact that one-way functions can only exist if  $P \neq NP$ .
  - ▶ You should be familiar with the notion of public-key encryption and the RSA encryption scheme.

# Lecture 17: Fine-Grained Complexity, Counting and Beyond

- Topics:
  - ▶ Random-access machines
  - ▶ Hard problems in P?
  - ▶ Counting complexity
  - ▶ Towards lower bounds
- Notes:
  - ▶ You should be familiar with the notion of fine-grained complexity and some key examples (the three-sum problem, matrix multiplication, min-sum matrix multiplication).
  - ▶ You should be familiar with the notions of a counting problem, the complexity class #P, #P-completeness and some key examples (#SAT, #2SAT, #MATCHING).
  - ▶ You should know how to reduce #MATCHING counting problem to computing matrix permanents.
  - ▶ You should know that  $PH = P^{\#P}$  (Toda's Theorem).
  - ▶ You should be familiar with the notion of relativised computation, relativised complexity classes, and the Baker-Gill-Solovay result on conflicting relativisations of the "P = NP?" problem.