

COURSE INTRO

MUO-E8026/USP-323 Designing for Urban Governance and Services

AALTO UNIVERSITY 26 FEB 2019

Antti Pirinen, Aalto ARTS, Dept. of Architecture María Ferreira Litowtschenko, Aalto ARTS, Dept. of Design

TWO PARALLEL COURSES





MUO-E8012 Design for Government (DfG) 10 ects, periods IV-V

Advanced studio course addressing complex design challenges of the government and public sector, with commissions given by Finnish government ministries

Teachers: Ramia Mazé, Nuria Solsona, Taneli Heinonen & Seungho Lee 20 students mainly from Aalto

MUO-E8026/USP-323 Designing for Urban Governance and Services 5 ects, period IV

Introduction to design in the public sector, comprising theory and case lectures, reading circle and essay

Teachers: Antti Pirinen & María Ferreira Litowtschenko

30 students from Aalto & HU

CONTENT AND OBJECTIVES

- The course provides an overview of the current and emerging uses and roles of design in the public sector
- We explore core terminologies, theories, methods and examples of design, planning and other creative professional roles in the context of urban governance and public services
- The aim is to familiarise students with recent knowledge in the design field and to develop their skills in applying design approaches in the USP studios and in their profession

GOVERNMENT

Design serving the state and municipalities in policy-making & implementation, planning and provisioning of public services

CIVIL SOCIETY

Design as form of activism and citizen empowerment

"GOVERNMENTALITY"

How we are being governed through design in everyday life; designs as embodiments of policies and governance

projects



MA-TU-MU-PA

2 days sprint to align processes between two content units MAMU (immigration unit) and TUPA (asylum seeker unit).

PROGRESS 100% - DUE JANUARY 2017



Strong digital identification for all

In 2020 everyone in Finland can strongly identify themselves.

PROGRESS 5% - DUE JANUARY 2019



Human centric asylum seeker journey

Data will guide interviews and decision making as well as give a more accurate tactical view.

PROGRESS 100% - DUE JUNE 2017



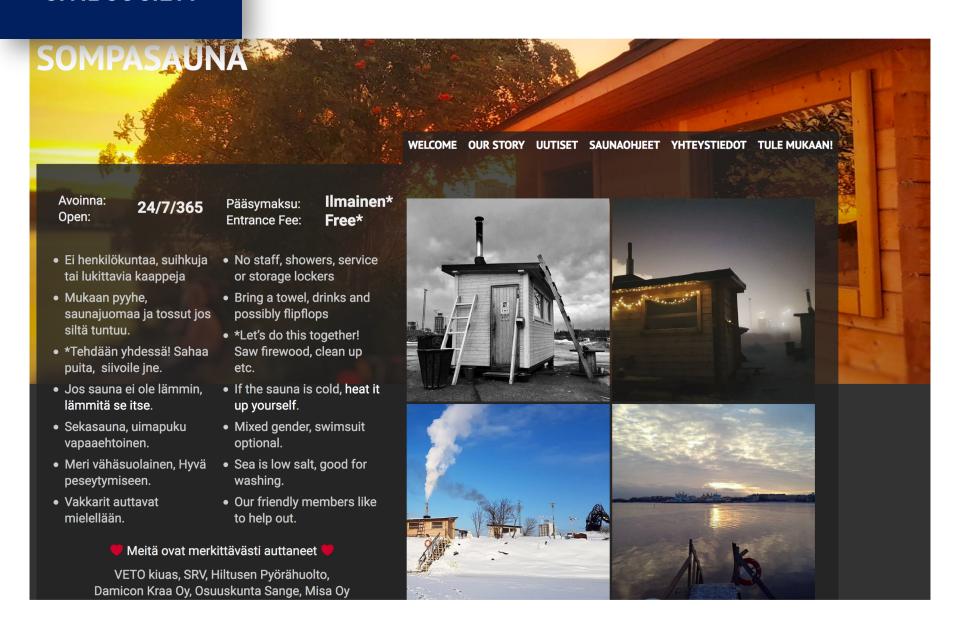
RIDE - right data for right



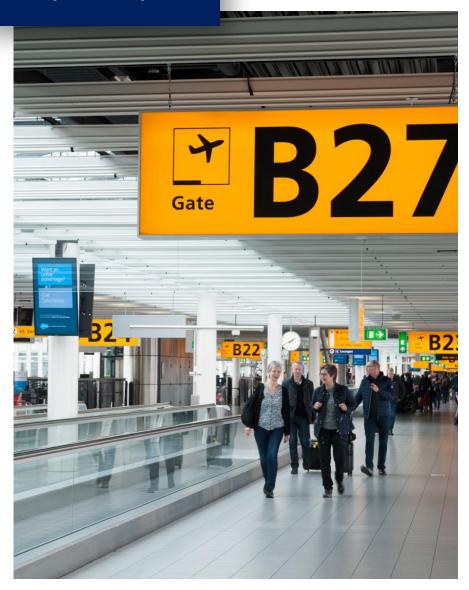
Vital & living Finland 2020

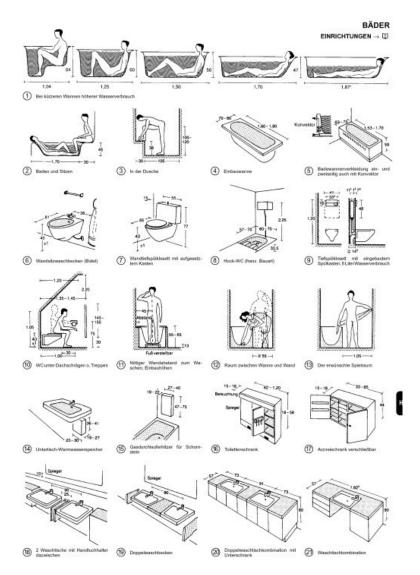


Future of customer self



GOVERNMENTALITY (Foucault)

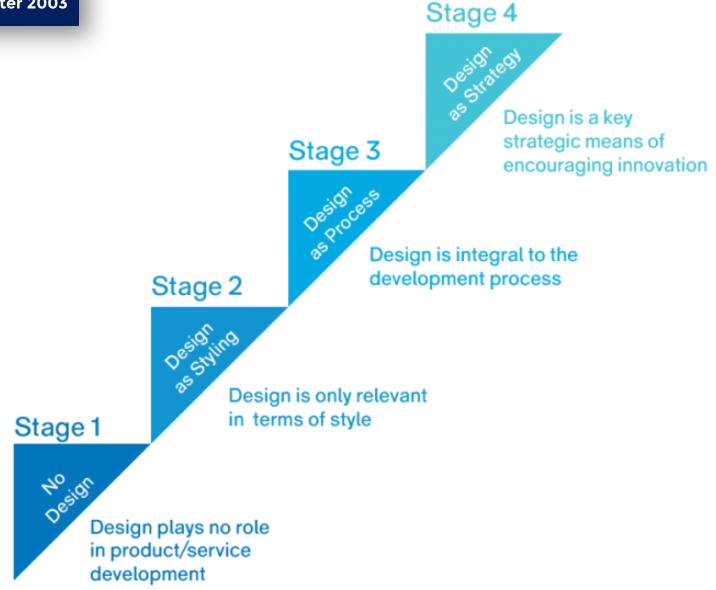




Designs as embodiments of policies and governance – governing ourselves and others through designs

DESIGN?

- "Devising courses of actions aimed at changing existing situations to preferred ones" (Herbert Simon 1969)
- Deals with (tangible or intangible) artefacts
- A process and a set of skills, methods and tools
- "Regular" design established as part of the public governance system, provided by hierarchically organized design professions (urban design, architecture, interior architecture, product design...)
- Expansion of design to more systems level and strategic issues
- Increasing social, ethical and environmental concerns
- Participatory and collaborative design (enabled by digitalisation)
- New areas service design, design activism, transformation design...
- Adoption of design in the public sector (cities and government) to tackle complex policy related issues (UK Policy Lab, MindLab in Denmark, Helsinki Design Lab by Sitra, City of Helsinki CDO...)
- Characterised by user-centredness, collaborative way of working and emphasis on visualisations and prototyping



THE PUBLIC SECTOR DESIGN LADDER Design Council UK 2013

STEP

3 Design for policy

Design thinking is used by policymakers, often facilitated by designers, to overcome common structural problems in traditional policymaking such as high-risk pilots and poorly joined up processes.

STEP

2 Design as capability

Design becomes part of the culture of public bodies and the way they operate and make decisions. This increases employees' skill at commissioning designers, but they also understand and use design thinking themselves.

STEP

Design for discrete problems

Design teams are hired for individual projects tackling discrete problems.

These can be very large and have systemic implications, but the projects are one-offs.

THE HELSINKI CITY DESIGN LADDER City of Helsinki 2016

HELSINKI CITY DESIGN LADDER

1. DESIGN IN THE BUILD ENVIRONMENT

Design part of urban space and build environment.

2. DESIGN AS A METHOD

Design is a method and part of the development process.

Individual tests and projects.

3. STRUCTURAL APPROACH

Deeper design competence supports the public sector transformation.

The rise of empathy, user orientation and community building.

Design helps to form systemic approaches.

4. STRATEGIC DESIGN THINKING

Design is an integral part of the strategic planning.

Design helps to form alternative solutions for the future and build the shared visions.

The procurement of design services supports the strategic planning.

LEARNING METHODS

- Teaching comprises theory lectures by experts in design studies and governance and case lectures from the government and cities
- The students work in a reading circle exploring literature related to weekly themes and sharing it with others in joint sessions
- As final outcome, the students write an essay where they explore a particular topic further and connect it to their own practice
- The content of the essays are presented in a final "mini-conference"

TUESDAYS AT 9:15–15:30 Otakaari 1, room U406b (U405a)

- 9:15–10:45 Lecture or other teaching session
- 11:00–12:00 Lecture or other teaching session
- 12:00–13:00 Lunch break
- 13:00–14:15 Time allocated for group work & independent reading and writing (or sometimes a teaching session) > deadline for materials at 14:15
- 14:30–15:30 Sharing session of the reading groups, facilitated by teachers

ASSESSMENT AND GRADING

- Grading 0-5
- Assessment is based on participation in contact teaching sessions (including 85% attendance unless otherwise agreed in advance with teacher in charge), completion of individual and group assignments and submission of the essay including final presentation
- Reading circle activities and participation during the course: 50% of the grade
- Essay and final presentation: 50% of the grade

WEEKLY THEMES

- Week 1: Governmentality
- Week 2: Design for Governance
- Week 3: Design for Civil Society and Activism
- Week 4: Design for Services
- Week 5: Urban Participation

READING CIRCLE

- Reading, discussing, commenting and sharing with others articles on the five weekly themes
- 7 groups with 4-5 students in each (DfG in groups 6 & 7)
- Each group reads one article per week
- There are three main readings each week some groups always read the same article
- The weekly readings can be found in MyCourses: Reading groups > select your own group
- Individual commentaries and posters prepared by the group collected as discussion postings under the readings
- There is a list of additional readings in MyCourses that can be used for essay work and more in-depth study (basic & more advanced readings)

READING CIRCLE WEEKLY TASKS

1. Individual reading and commenting in MyCourses

- Read the weekly article assigned for your group in MyCourses
- Write a personal commentary (200-300 words) where you reflect on key insights in the article
- You may also reflect on the day's lectures
- Add your commentary as a discussion posting under the article in MyCourses
- Deadline for the personal commentary: <u>Tuesdays at 14:15 pm</u>

2. Group discussion and preparing a poster

- Get together to discuss the article and form a shared understanding of it's key content
- In the discussion, it can be useful to take different **roles** that you can circulate weekly
- Use the free time slot on Tuesdays (13–14:15) or another time
- DfG students need to meet another time
- In the meeting, prepare a **poster** through which you can explain the core content of your readings to other groups (A3 or larger paper, you can use text, diagrams and drawings)
- Submit a photo of the poster to MyCourses as a posting under your article
- Deadline for the poster submission: Tuesdays at 14:15 pm

3. Sharing session Tuesdays at 14:30–15:30

- All groups meet with teachers to share each other's learnings
- Two discussion tables with (2-)3 groups in both
- Be prepared to **show your poster** to others and **explain the core content** in your readings
- We discuss the weekly topic and reflect it with cases and the essay topics
- DfG students & others who miss this session should do an extra assignment in MyCourses

READING CIRCLE COMMENTARIES



by Maria Ferreira Litowtschenko - Monday, 19 February 2018, 6:15 PM

Annala, M., Kaskinen, T., Lee, S., Leppänen, J., Mattila, K., Neuvonen, A., Nuutinen, J., Saarikoski, E. & Tarvainen, A. (2015). Design for Government: Human-centric governance through experiments. Report for the Prime Minister's Office, Demos Helsinki & Avanto Helsinki.

Permalink | Edit | Delete | Reply



Re: Group 4

by Lidia Borisova - Wednesday, 21 February 2018, 5:58 PM

Comments from Lidia Borisova

I fully support the idea of experiments (as a core of the model described in the article) before implementing the full project for citizens. Project trial can save time and money. Experiment can estimate impact of project on citizens, their response, and their behavior. This approach is similar to the idea of testing developed within design-thinking approach. Testing of different prototypes of potential solutions allows to find the best solutions which will definitely have end users.

Final phase of the model – evaluation of the program – is a crucial action to identify the real impact of such approach. However, the complexity of whole model and difficulties to estimate indirect impacts on final users will result in ambiguities of results of measurement. It means that it will be difficult to get exact data in the end.

My next comment is that the whole model is very complex. It requires large sample of experts to be able to produce valuable knowledge about different industries. It's time consuming and costly process to acquire experts again and again based on the industry for which experiment will be done.

Another point is that model assumes that city officials participating in program trial should possesses knowledge about behaviors patterns of final users and understanding the process behind the proposed model. They should act as facilitators. However, facilitating is a special skill. So, from my point of view, proposed model as first step requires many trainings (training facilitation skills and bahaviour science) for city officials before and during two-year behavioural knowledge based experimentation system. Such additional education might take too much resources.

Permalink | Show parent | Edit | Split | Delete | Reply



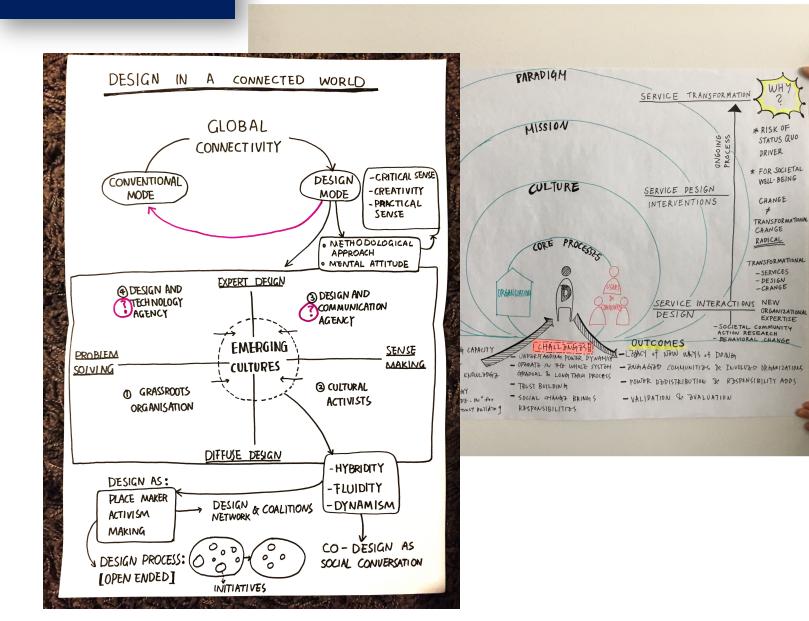
Re: Group 4

by Andreas Wiberg Sode - Saturday, 24 February 2018, 2:59 PM

Reading Circle 1 Poster - Group 4



READING CIRCLE POSTERS



EXPERTISE

ESSAY GUIDELINES

- During the course, each student writes an essay related to the course topic
- The question explored in the essay can be connected to other studies in USP, the design project done in the DfG course, or other personal and professional interests
- The essay should make use of the course readings, lectures and additional references and reflect the learning process during the course
- 6–8 pages + title page, images and references
- The core contents of the essays are presented to all in the final "mini-conference" on week 6

ESSAY GUIDELINES

- Essays are used to assess your understanding of specific ideas and your ability to explain these in your own words
- Essays are usually written in a discursive style, bringing together ideas, evidence and arguments to address a specific problem or question
- A good essay has a clear line of argument it states a position, defends that
 position and arrives at strong, clear conclusions
- The essay should comprise a well-defined introduction which identifies the
 central problem or issue and introduces the argument, a main body which
 logically develops the argument with the help of literature, cases or other
 evidence, and a conclusion which sums up the argument and your key message
- Choose a topic or question that you find interesting and challenging
- Define your own standpoint and approach to the question
- Identify key literature, possible case(s) and other source material on the topic
- Cases can be found both from literature or from the field look into your own previous work or studies, USP studios, DfG course...
- Consider also using visual means for supporting the argumentation, such as diagrams, drawings, plans or photographs

ESSAY APPROACHES

Personal, reflective essay – "My experience is..."

- Tracing an issue from a personal perspective
- Reflection between literature and own ideas, experiences or projects

Expository essay – "Scholars tell us..."

- Explaining, illustrating, clarifying or explicating an issue to others
- Providing a comprehensive definition or overall view on an issue

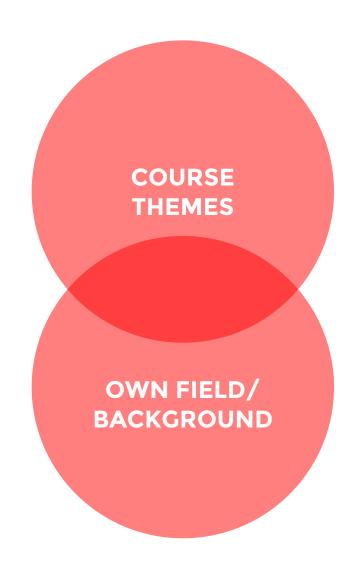
Analytical or comparative essay – "These examples reveal..."

- Analysing material or cases to increase understanding on an issue
- Comparison of different approaches or cases

Persuasive essay - "This is what is important..."

- Presenting a strong argument and evidence to support it
- Persuading the reader to follow an intriguing new idea

ESSAY APPROACH REFLECTIVE



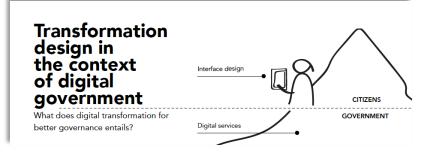
Aalto, we need to talk about Kevin*

*The socio-political implications of design and how to deal with it

Design for politics

ESSAY APPROACH EXPOSITORY

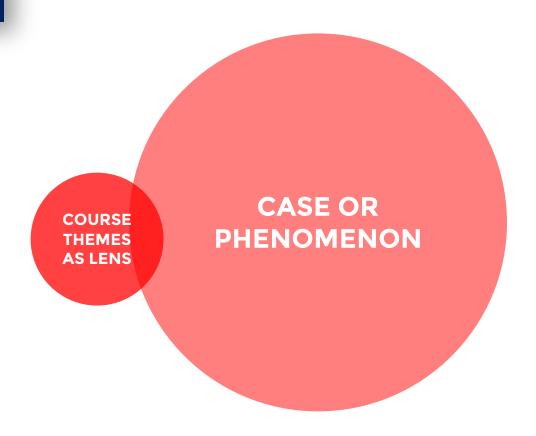




Designing Better Policies and Nudging For Good



ESSAY APPROACH ANALYTICAL



Discourse, participation and power: an observation of the Helsinki City Plan

Abstract

Discourse and discourse practices, intended as the production, distribution and consumption of text, are argued to represent ideology and power. At the same time the structures of language affect and enable the object of the discourse itself. Through this framework, in this essay I try to analyse participation as a

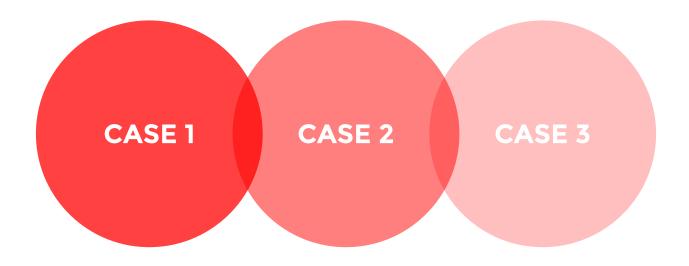
DESIGN FOR ARCHITECTURE: EXPLORING THE DESIGN OPPORTUNITIES WITHIN BUILDING DESIGN. A CASE OF SCHOOL DEVELOPMENT NEXT TO A CONSTRUCTION PROCESS.

Aalto University, Maste

DESIGN AS POLICY - THE URBAN CONTEXT

The case of Meri-Rastila

ESSAY APPROACH COMPARATIVE



Comparison of open innovation platforms used for ideation and policy making purposes

Challenges with participatory work of municipalities:

Case examples from City of Vantaa

ESSAY APPROACH PERSUASIVE

A CRITICAL OPINION RELATED TO THE COURSE THEMES



The Road To Hell Is Paved With Post-It®s

A Reflective And Critical Analysis Of Social Design



The Role of Designers in Future Cities

Future of Service Design

USING VISUAL COMMUNICATION





SITRA

ESSAY STAGES

Week 1: Essay start

Essay requirements and examples

Week 2: Topic and standpoint mapping exercise

Prepare first idea of essay topic, standpoint and approach

Week 3: Peer feedback session

Write short topic description and bring to class

Week 4: Teacher feedback via MyCourses, submit one page by 19 March, 17:00

- Submit A4 with revised description and list of key references to MyCourses
- Feedback from teachers before next session

Week 5: Individual tutoring on essay and final presentation (optional)

Book a tutoring slot if needed

Week 6: Final "mini-conference" in Urbarium, Porthania, 2 April 9:15–11:15

- Submit 1-2 slides with essay abstract (topic, case, standpoint + one image)
- 4 min. presentations, DfG students as audience

Week 8: Submit finished essay to MyCourses by Thu 18 April, 17:00

Short written feedback and course grade by mid-May

GOVERNMENT

Design serving the state and municipalities in policy-making & implementation, planning and provisioning of public services

CIVIL SOCIETY

Design as form of activism and citizen empowerment

GOVERNMENTALITY

How we are being governed through design in everyday life; designs as embodiments of policies and governance

THANK YOU!Questions?

Week 1: GOVERNMENTALITY

Go to a table with your group Discuss the readings (and today's lecture):

- What were the key insights in the text how would you summarise it to others?
- What questions did it raise?
- Can you relate the article to your own discipline/background?
- Identify some (design) cases to exemplify governmentality

We go through all groups' findings