GOVERNMENTALITY

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GOVERMENTALITY





- 'governing at a distance'
- Mentalities: top-down and "command-and-control"
- Instruments: regulation, taxation, subsidies





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Susan Silbey and Ayn Cavicchi "The Common Place of Law." In Making Things Public: Atmospheres of Democracy, edited by Bruno Latour and Peter Weibel, 556-563. Cambridge, MA: MIT Press, 2005.



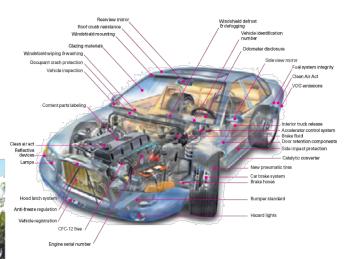




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Design...

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- 2. Spatial: Plans, routes, boundaries, objects, tools, etc.
- 3. Interaction: Services, transactions, interfaces, etc.

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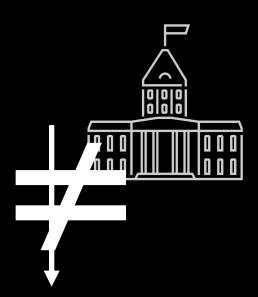
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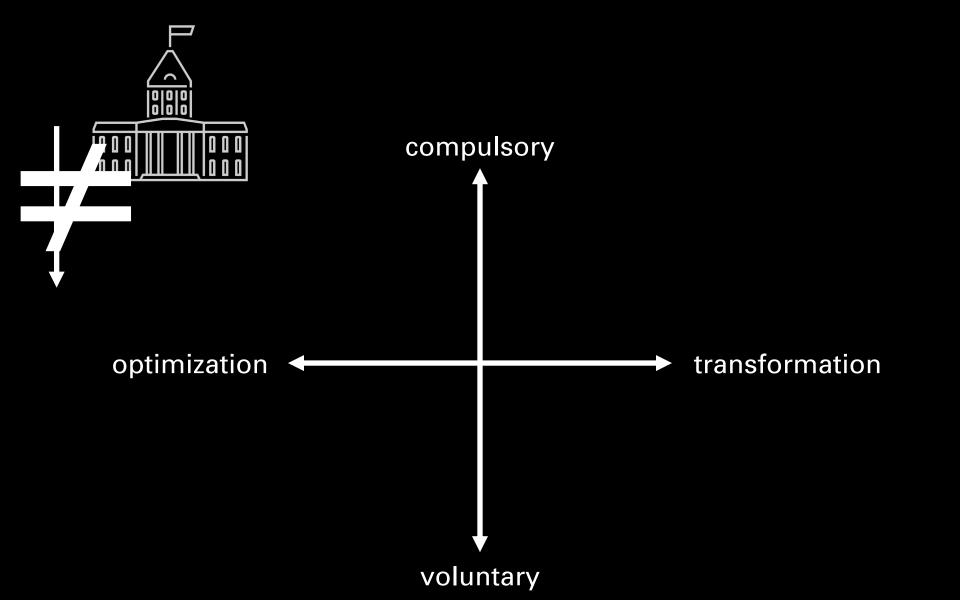
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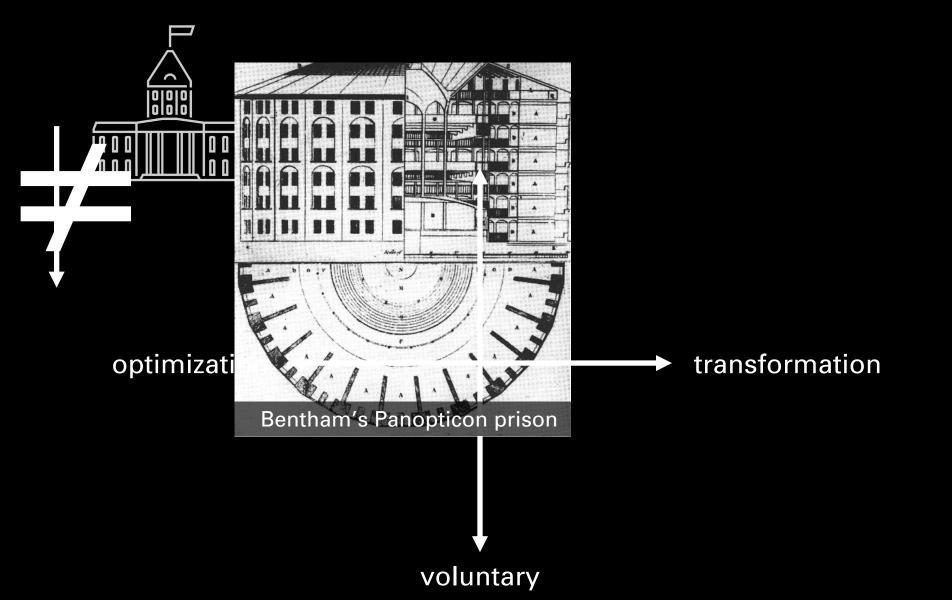
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Traditional government 'rows' and 'steers' with "instruments", and design is/has always been among the instruments of government.

Considerations

- Instrument mix and sequence
- Spectrum of 'design criteria'
- Embedded ideologies and values
- Legitimacy and 'sustainability'



Traditional government

Rapid change in concepts and practices of governance



Rapid change* in concepts and practices of governance

- *in European and OECD countries
- Due to neo-liberalization, New Public Management, etc.
- From vertical/hierarchical instruments to 'network' governance
- 'Innovative' instruments, ie. indirect, horizontal, interactive, distributed, cross-sector, etc.

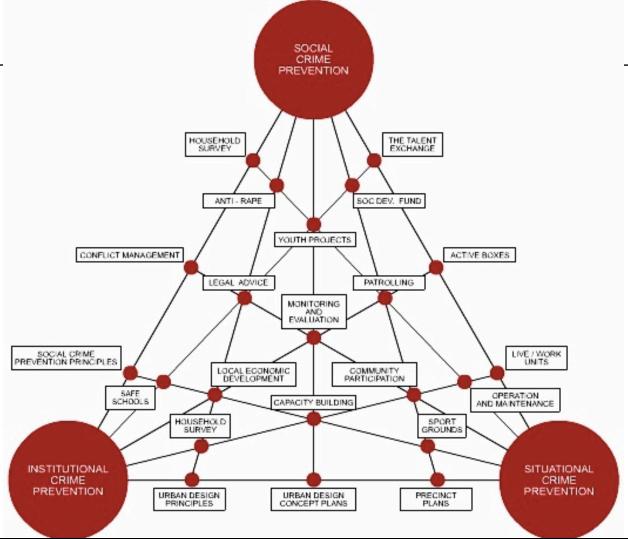


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 - Considerations
 - Distribution of costs and complexity
 - Transparency and accountability
 - Actors and human factors





'governance' as "the sum of the many ways individuals and institutions, public and private, manage their common affairs"