



Aalto University  
School of Science

# CS-E4070 — Computational learning theory

## Slide set 00 : course logistics and syllabus

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spring 2019

# course logistics

- **lectures** : mon 2-4pm and wed 10-12
  - wednesdays are normal lectures, no exercises
  - no lectures on mon 23/4 and wed 1/5
- **room** : T6 at T-building (except today)
- **instructors** :
  - Cigdem Aslay, [cigdem.aslay@aalto.fi](mailto:cigdem.aslay@aalto.fi)
  - Aris Gionis, [aristides.gionis@aalto.fi](mailto:aristides.gionis@aalto.fi)
- **office hours** :
  - by arrangement (email)
- **other communication** :
  - [mycourses discussion forum](#) or email

# textbooks and reading material

- **Michael Kearns and Umesh Vazirani (K&V)**  
An Introduction to Computational Learning Theory  
The MIT Press, 1994  
Available as an e-book via the Aalto online library
- **Shai Shalev-Shwartz and Shai Ben-David (SS&BD)**  
Understanding Machine Learning: From Theory to Algorithms  
Cambridge University Press, 2014  
Available online
- **“Classics” papers** listed in mycourses

# workload

passing the course and the final grade will depend on

1. three (3) homeworks
    - each homework will be a ‘pen and paper’ type problem set
    - return via mycourses, typed in Latex
  2. studying a recent research paper
    - select a paper from COLT conference, 2010 onwards
    - propose your paper by May 1 via a short document in mycourses, motivating your selection
    - study in detail, you may need to read other key papers
    - write a paper summary and return via mycourses by June 1
- homeworks and paper summary should be done individually (no group work)

# motivation for the course

- machine learning is a thriving topic
- a wealth of forefront methods
- important applications in the spotlight
  - from machine translation to recommendation systems to self-driving cars
- beyond novel methods and applications we are interested in fundamental computational questions
  - what can be learned by machines?
  - what error bounds can be achieved?
  - what computational resources are required?
  - what cannot be learned?

# why study computational learning theory?

- obtain **rigorous treatment** of fundamental questions
- study **foundations** of machine learning
- motivate **practical** machine-learning methods
- seek for **understanding** of successful heuristics
- enrich your machine-learning curriculum

# disclaimers

1. emphasis on theory

no programming

will not learn about the latest models that will help you find a data-science job, or build your own start up

2. your lecturers are not experts on the topic

you may want to think of the course as a study group

# list of topics and tentative schedule

- lec 1 basic notions and introduction to PAC learning
- lec 2 uniform and non-uniform learnability, Occam's razor
- lec 3 VC dimension and sample complexity
- lec 4 Rademacher complexity and covering numbers
- lec 5 weak and strong learning
- lec 6 learning in the presence of noise
- lec 7 submodular optimization
- lec 8 applications of submodularity in machine learning
- lec 9 online learning: mistake-bound models
- lec 10 online learning: no-regret models



# prerequisites

- basic discrete math and probability
- big- $\mathcal{O}$  notation and basic analysis of algorithms
- familiarity with mathematical proof principles
- basic knowledge of the theory of **NP**-completeness