

## Technical program

**Session B**    **Join URL:** <https://aalto.zoom.us/j/64132079198>

**Meeting ID:** 641 3207 9198

### 9:00 – 10:20    **Session 1B**

Methods for coding e-cigarette use and vaping on Instagram: a systematic review

*Walter Berggren*

Attacks in adversarial machine learning

*Alexander Colb*

Current Use Cases and Implementations of Multi-user XR

*Péter Dános*

Orchestration Techniques for Fog Computing

*Leo Kivikunnas*

### 10:20 – 10:40    **Short break**

### 10:40 – 12:00 **Session 2B**

Distributed and parallel rendering for gaming and XR

*Reetu Kontio*

Usability and Security Tradeoffs in QR Code Usage

*Vili Moisio*

Biometric authentication using brainwaves

*Tommi Pulli*

Capacity planning for vehicular fog computing

*Joonas Rissanen*

### 12:00 – 13:00    **Lunch break**

### 13:00 – 14:00 **Session 3B**

A review of deep reinforcement learning for game AI development

*Atte Vüitanen*

Defenses in adversarial machine learning

*Tuomas Väisänen*

Distributed Learning on the Edge

*Alvar Wihuri*