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Aalto University
School of Arts, Design
and Architecture

Building Virtual Worlds Welcome Session

Prof. Lily Diaz

Prof. Sebastian J. Schlecht

Today's outline

- Overview of Building Virtual Worlds
- Round of Introductions



Building Virtual Worlds

DOM-E5161

**Introduction to
Virtual Reality**

3 cr

DOM-E5162

**Coding Virtual
Worlds**

3 cr

UWAS-C0056

**Designing and
Creating Virtual
Worlds**

5 cr

ELEC-E5690

**Immersive
Sound**

5 cr

CS-C3120

**Human-
Computer
Interaction**

5 cr

DOM-E5163

**Independent
Study in VR**

2-10 cr

DOM-E5078

**Game Audio
Workshop**

2-4 cr

Round of Introductions

Minor & Designing and Creating Virtual Worlds



Lily Diaz-Kommonen



Sebastian J. Schlecht

Round of Introductions

Introduction to Virtual Reality



Tapio 'Tassu' Takala



Reunanen Markku

Round of Introductions

Coding Virtual Worlds



Sebastian J. Schlecht



Jan Vornhagen

Round of Introductions

Immersive Sound



Sebastian J. Schlecht



Andrea Mancianti

Round of Introductions

Human-Computer Interaction



Elisa Mekler



Let's start
building
virtual
worlds!

