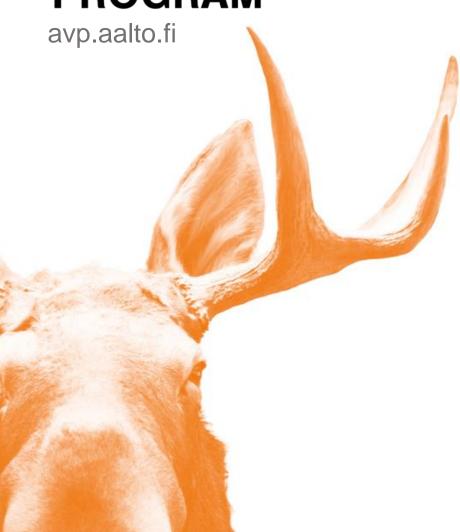
AALTO VENTURES PROGRAM



Intelligence in buildings

User centered design

Håkan Mitts

Aalto Ventures Program

avp.aalto.fi

Facebook.com/aaltoventuresprogram

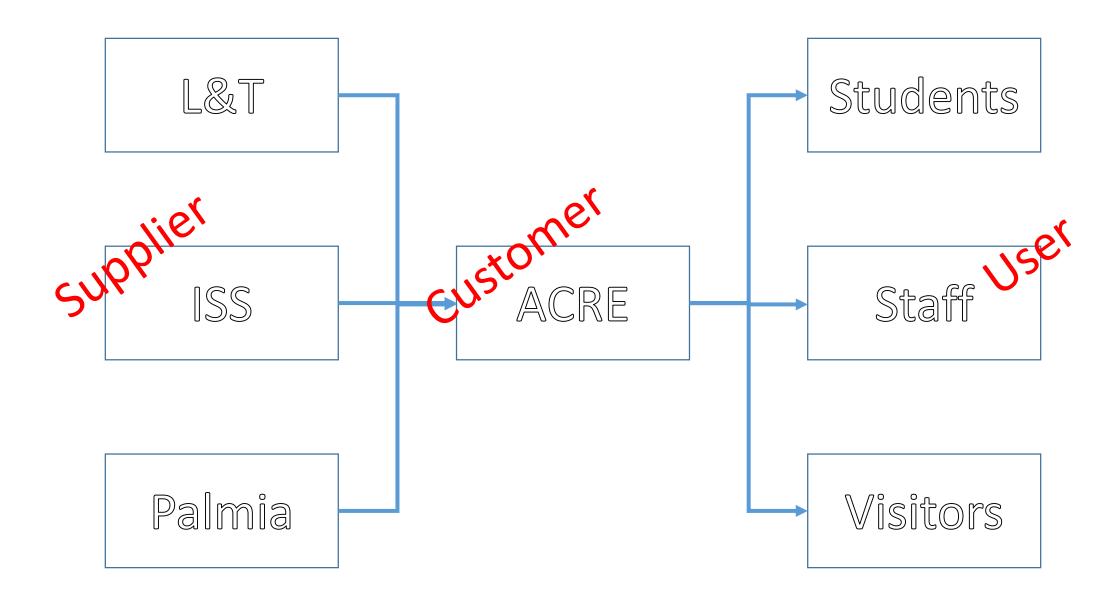
Course assignment details

In practice

- Last week
 - Do background research on the company that you have chosen
 - (Visit the campus to investigate maintenance from a user perspective)
 - Team should prepare questions for the presenters
- 2.11: Learning about your customer User research
 - Lecture/workshop
- 4.11: Prepare interview questions for the company
 - Choose an initial "angle" to your solution
 - Send initial questions to your company
- 9-12.11 Interviews
 - Interview with representatives from your target company
- 13.11 Clinic
 - Workshop working on the interview results

Team Miro boards

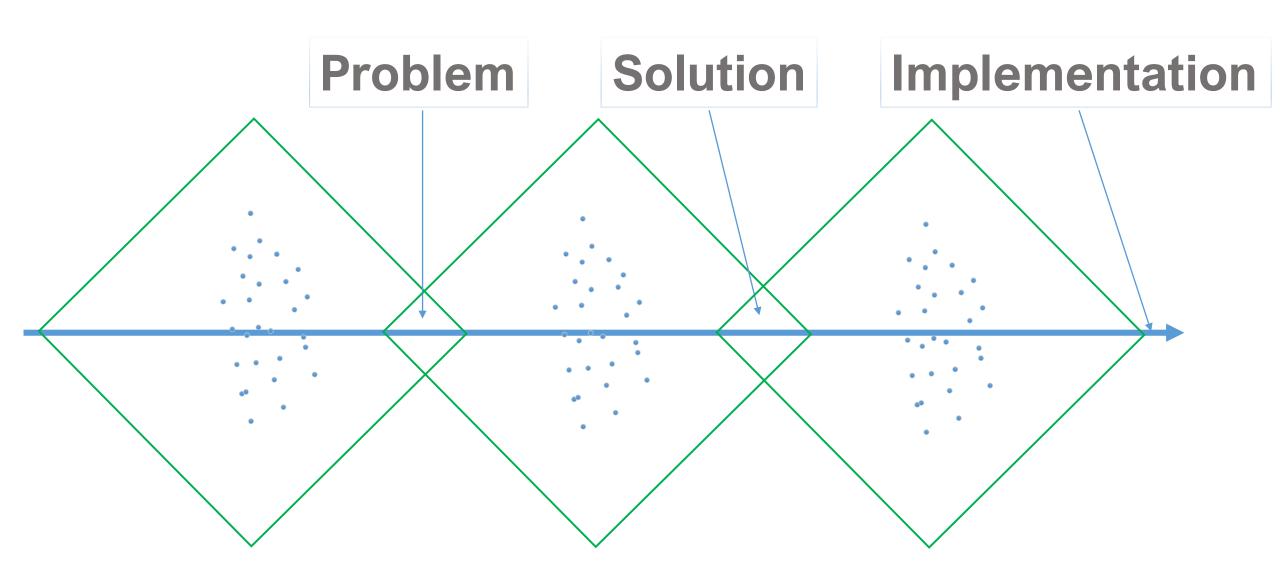
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2.
   https://miro.com/app/board/o9J kg6VX08=/
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   https://miro.com/app/board/o9J kg6VXS4=/
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   https://miro.com/app/board/o9J kg6VXfU=/
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   https://miro.com/app/board/o9J kg6dhKM=/
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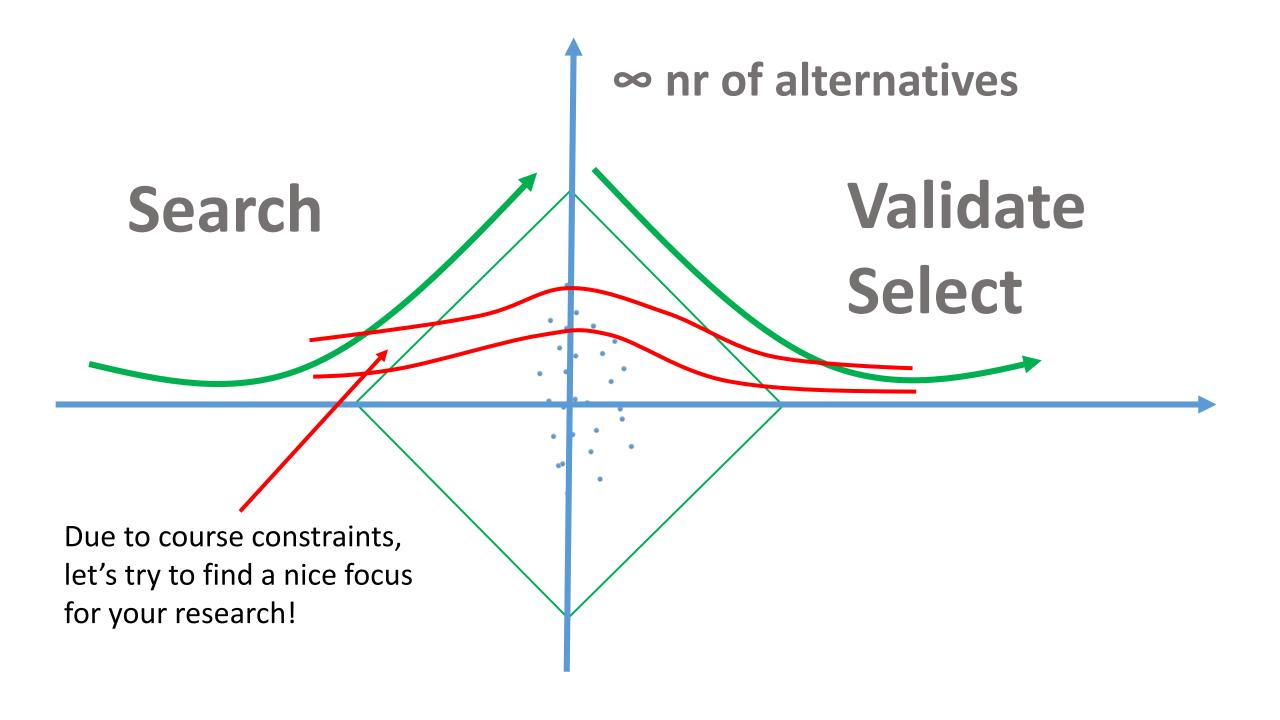


Summary of companies

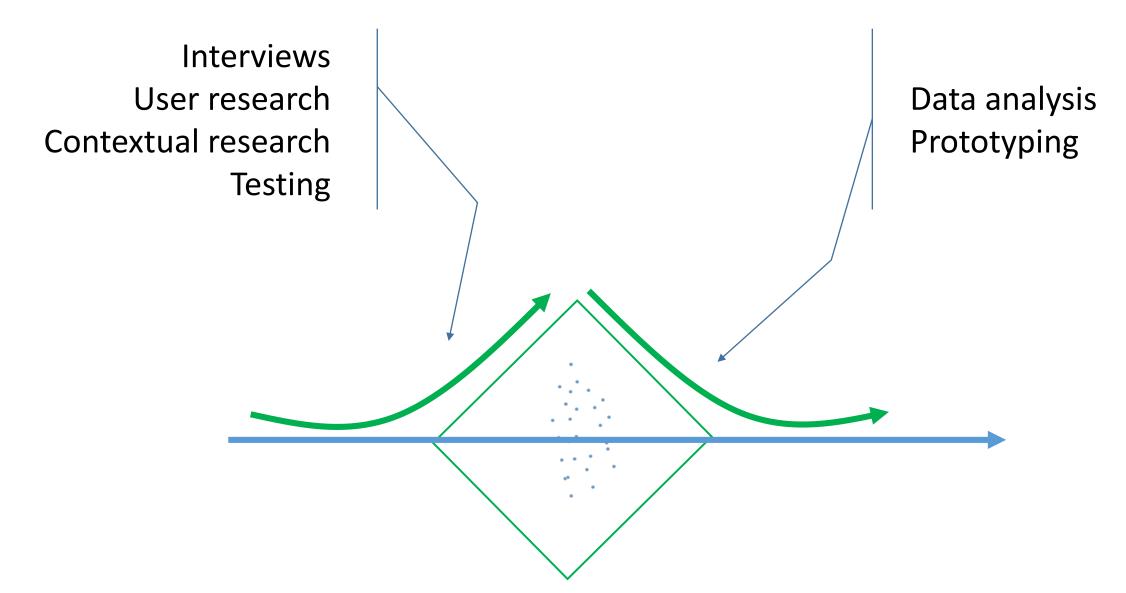
Company	Activity	Other observations
L&T	Indoor technical maintenance, outdoor areas maintenance	Dominant incumbent
ISS	Indoor technical maintenance, outdoor areas maintenance	Just 2 building on campus, expansion strategy?
Palmia	Cleaning	

The triple diamond





Problem = understand user



Exercise 1 – Brainstorm a starting point

Brainstorm – step 1

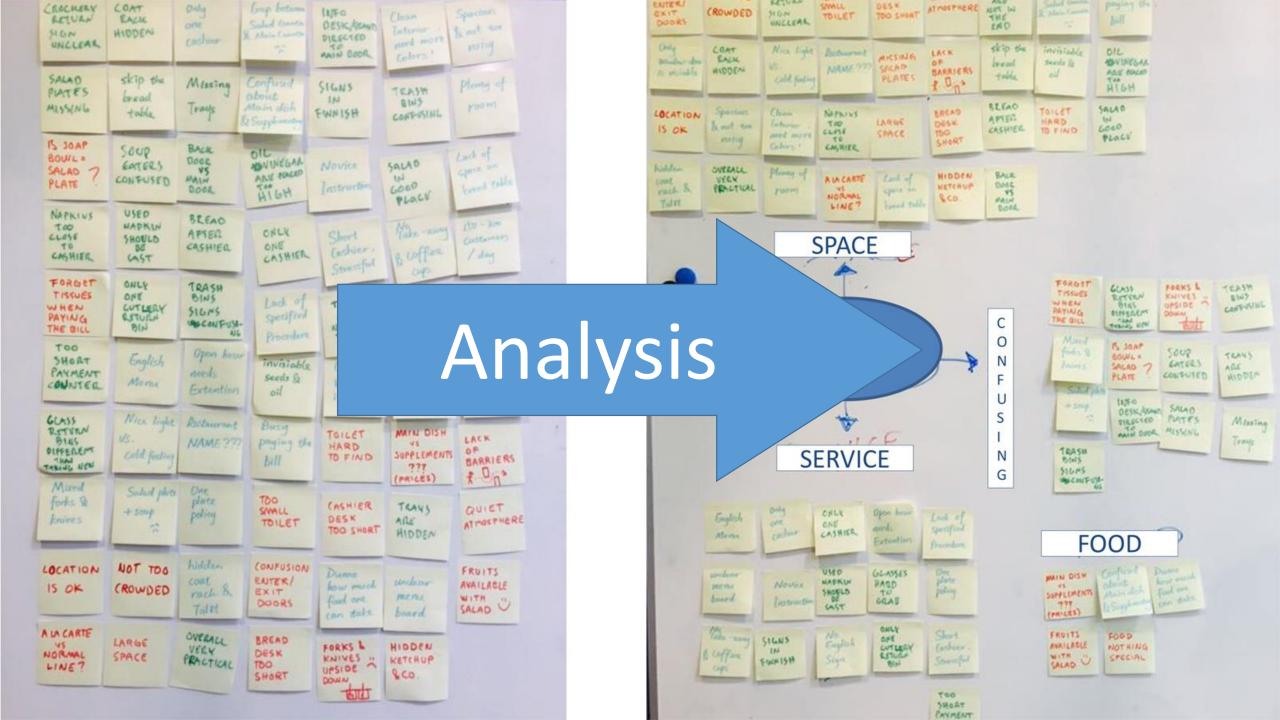
- Personal exercise
- In 5 minutes, come up with at least 10 different maintenance activities related to your company that you could research
- Write them down "digitally" somewhere where you can easily cut and paste into Miro
- 5 minutes

Brainstorm – step 2

- Personal
- Open up your teams Miro board
- Create Sticky notes for each of your ideas
- Time 2 minutes

Brainstorm – step 3 - affinity map

- Fancy term for "grouping Post-It notes on a whiteboard"
- Tool for combining information into more meaningful information
- Find patterns, connections, etc
- This time: Find and AGREE on one initial starting point
 - This is JUST for this class, feel free to update for your actual interview!

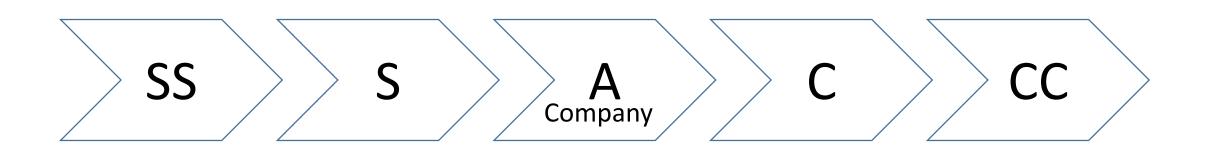


Brainstorm – step 3 - affinity map

- In your teams, analyse the ideas that your team has generated
- Group the suggestions into groups of "better" starting concepts
- Once you have grouped the information, choose one as a starting point
- 15 minutes in breakout rooms

Value chain

Who are your customers?



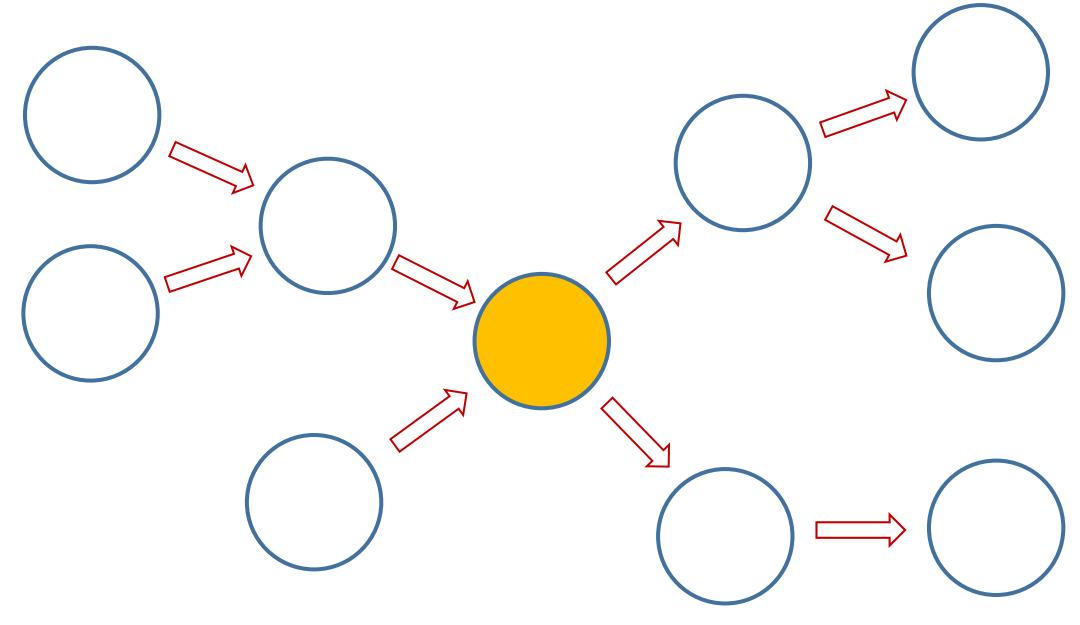
Industry value chain

Value chain — flour



Lifecycle





Value map

Value chain – exercise 2

Create a value network for your selected service

- Add entities and descriptive value definitions to your Miro board
- Addition to normal value chain: what is the feedback?
 - Data, sensors, ...
- Breakout rooms 15 minutes

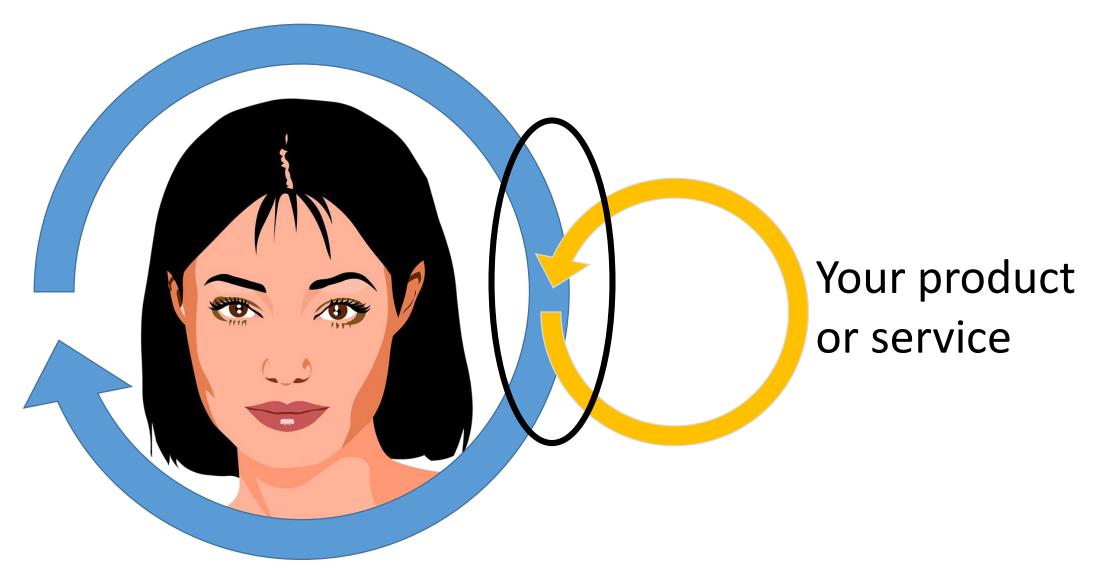
Break

Conducting an interview



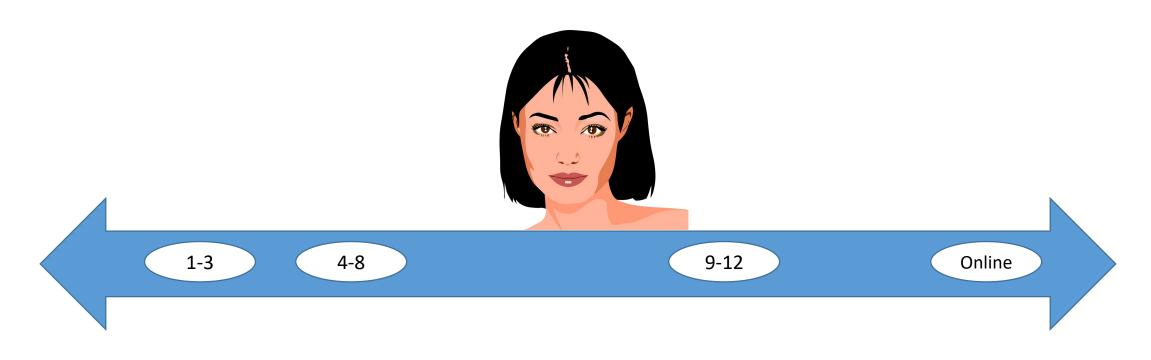
Interviews = verbal communication

Method to gain new data	Goals and examples	Stakeholder involved	Artefact	Price/ performance	Pre- requisites
User research	Understanding user situation and problem, using eg interviews, contextual research, observations	Yes	No	Low reliability	Almost none
Other research	Competitor analysis, expert interviews, benchmarking, calculations, modelling	No	No	Variable, mostly setting context and boundaries	Experts, software, specific qualification
Experiments	Analysing user behaviour and preferences in a more neutral way	Yes	Yes, but not of the end-product	Improved reliability, a bit higher cost	Almost none
Prototyping	Testing solution acceptance, eg. features, customer experience, usability, design and aesthetics	Yes	Yes, subset of end-product	Best reliability, highest cost	Materials, certain qualification



A day in the life of your customer

Interviewing is not an event, it's a process



Open-ended interview Learn about what you do not know

Survey/poll Check that you have understood it right

Progression of interview

4-8

9-12

Online

Open interview to learn about the problem area

Open interview but with some specific talking points More specific selection of interviewees

Advanced interview technique such as on location Well-qualified (e.g beta customer) group

Quantitative survey, either f-2-f or online Qualified user base

Progression of interview

1. half

Open interview to learn about the problem area

2. half

Open interview but with some specific talking points More specific selection of interviewees

Later

Advanced interview technique such as on location Well-qualified (e.g beta customer) group

Online

Quantitative survey, either f-2-f or online Qualified user base

The 3 main points of an interview

- Good target group
 - Too wide vs too narrow
- Helping customer express themselves
 - You want to learn what the customer thinks!
- The work ain't over 'till the paperwork's done
 - Analyze and react to the results

Understanding the customer

- Current state
- Problems/needs/wants
- Competing solutions (substitutes/alternatives)
- Where and how now (time and space)
- How to reach the customer (channels)
- •

Yes

Find out things you did not know before (and therefore did not know to ask about!)

No

You are not selling your idea
You don't need to convince the customer
You should not (just) validate your own thinking

Interview vs survey

Interview

- Learn about customer
- Find out new insights
- Qualitative understanding
- Results via interpretation of data
- Low number of customers

Survey

- Validate assumptions
- Find frequency of insights
- Quantitative understanding
- Numerical analysis and crosscorrelation of data
- Statistically meaningful numbers of customers

Avoid interviewer induced bias

Make sure that the interviewees can voice their opinions

Do not give hints as to what is the "right" answer

Recognize interviewee bias

Adhering to social and other norms Presenting one-self in a "good light"

The 5 why's

Get to the root cause

Also good technique if you run out of questions

Practicalities

- Even for open interview, have a rough plan
 - How to direct your interviewee towards your topic
- 1 + 1
 - One person doing the interview, the other person taking notes
- Permissions
 - Photos, video and recording are good
 - Always make sure that the interviewee understands how the interview is recorded and used

Assignment

Plan your 2 initial questions for the first half of the interview

Plan your 2 initial questions for the second half of the interview

10 minutes
Breakout rooms

Homework

- Prepare your interview
 - Send in your questions (open questions mainly)
- Prepare your interview
 - 1st and 2nd half "strategy"
 - Roles
- For your clinic (Nov 13) I will send out new Miro boards
 - Homework before clinic: Document your interview findings on the Miro board

Documenting your findings

Your insight in 4-6 words

- Document on Miro sticky notes
- 1 observation/sticky note
- 30-40 observations