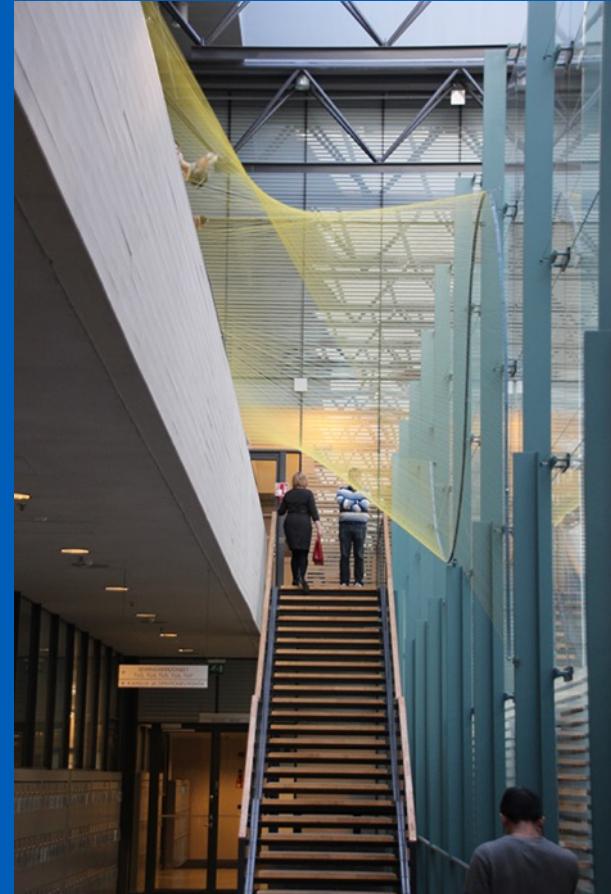




# Curvature through ruled surfaces

*Kirsi Peltonen,  
Crystal Flowers, 21.1.2021*



# Program schedule for Jan 21<sup>st</sup>

## 15:15 Basic examples of ruled surface

- Basic properties
- Use in architecture
- Developable surfaces

## 16:00 Break

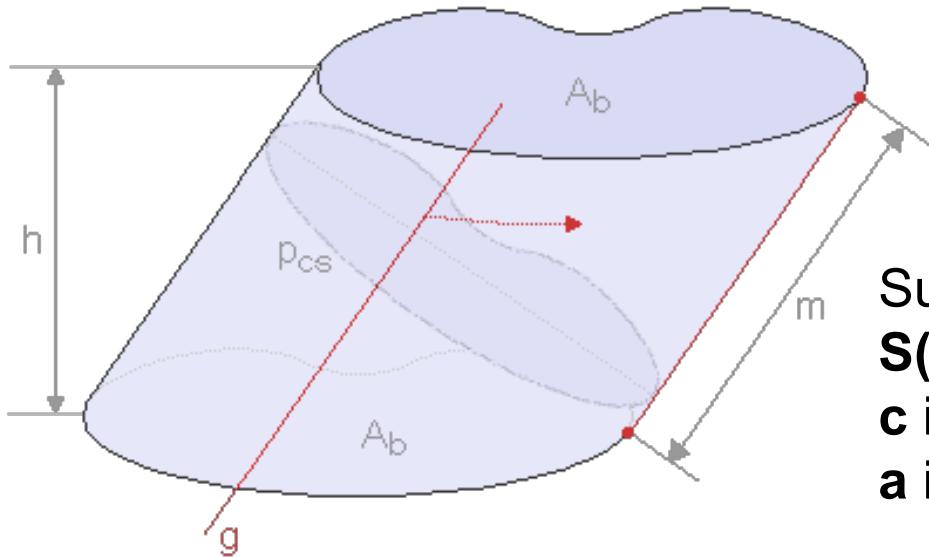
## 16:15 What is curvature ?

- principal curvatures
- Gaussian curvature
- Mean curvature

## 17:00 Break

## 17:15 Marco: What is ‘Concept’ in the context of an art exhibition?

# Generalized cylinders



Surface parametrization

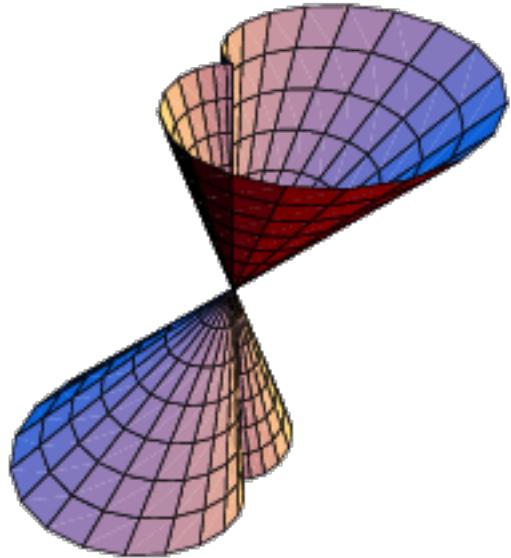
$$\mathbf{S}(u,v) = \mathbf{c}(u) + v\mathbf{a}$$

$\mathbf{c}$  is a space curve (need not be closed)

$\mathbf{a}$  is a fixed vector (ruler)

**Note:** Can be rolled from a flat piece of paper

# Generalized cones



Surface parametrization

$$\mathbf{S}(u,v) = \mathbf{p} + v\mathbf{d}(u)$$

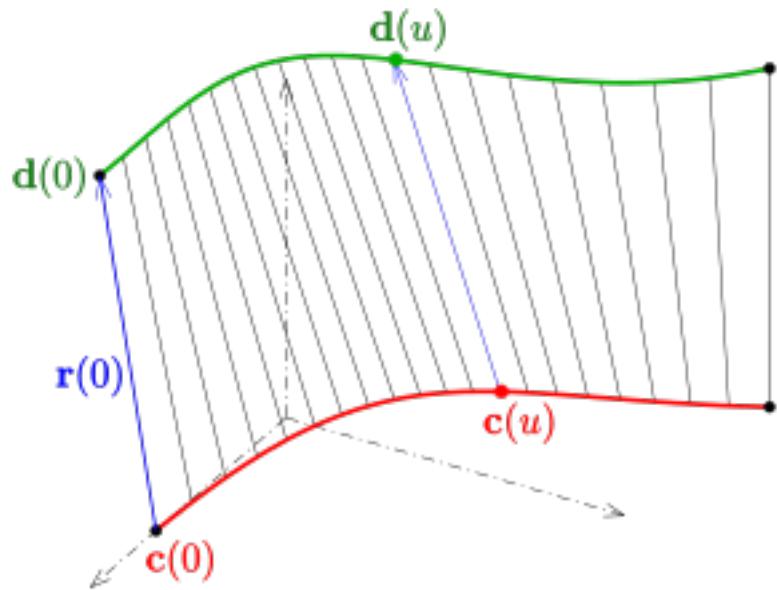
$\mathbf{p}$  fixed point (tip of the cone)

$\mathbf{d}$  a space curve

$$\text{Rulers: } \mathbf{S}(\cdot, v) = \mathbf{p} + v\mathbf{d}(\cdot)$$

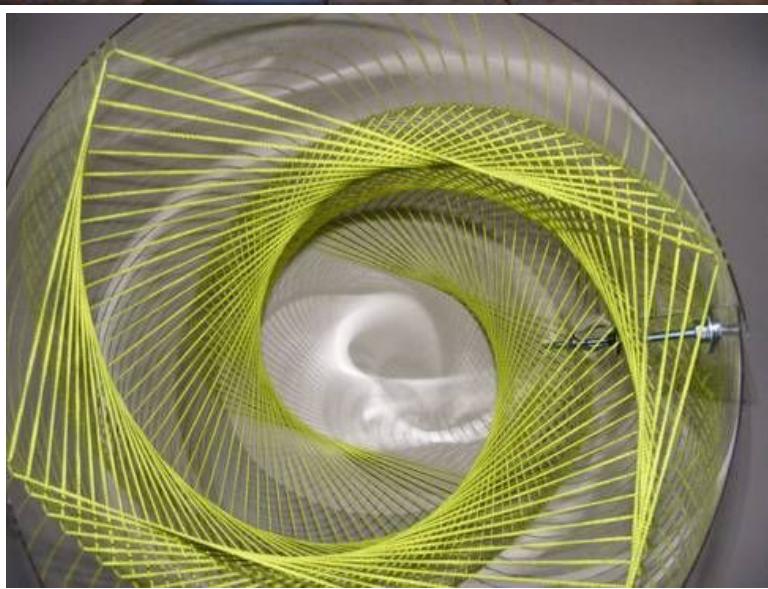
**Note:** Can be rolled from a flat piece of paper

# General ruled surface



$$S(u,v) = c(u) + v d(u)$$

- $c, d$  space curves
- Ruler  $S(.,v)=c(.)+vd(.)$
- For generalized cone  $d(u)=a$  constant
- For generalized cylinder  $c(u)=p$  constant



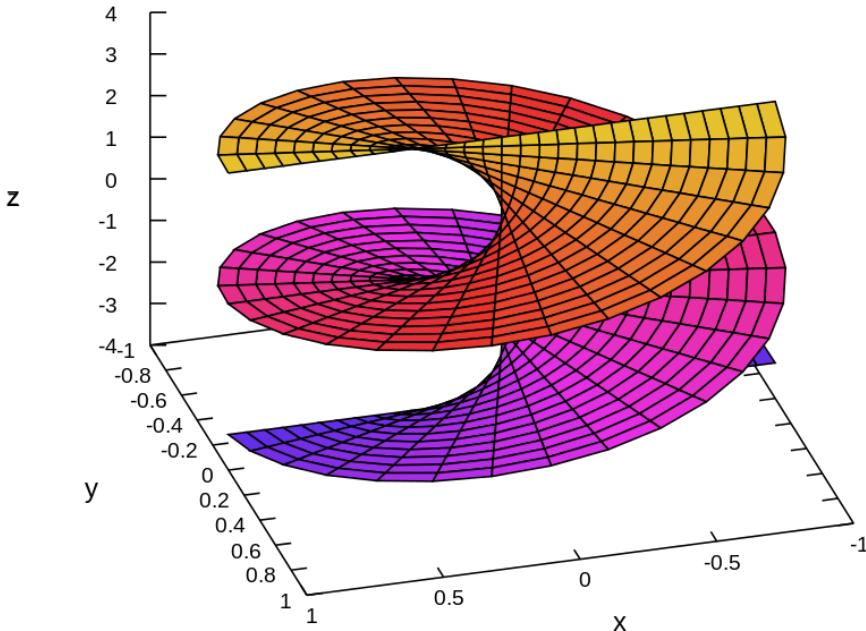




Charles O. Perry, Andréu Alfaro,...

# Helicoid

Euler 1774, Jean Baptiste Meusnier 1776



$S(u,v) = (v\cos u, v\sin u, ku)$   
 $= (0,0,ku) + v(\cos u, \sin u, 0)$

- $c(u) = (0,0,ku)$
- $d(u) = (\cos u, \sin u, 0)$

Fixed  $v$  parametrizes a helix

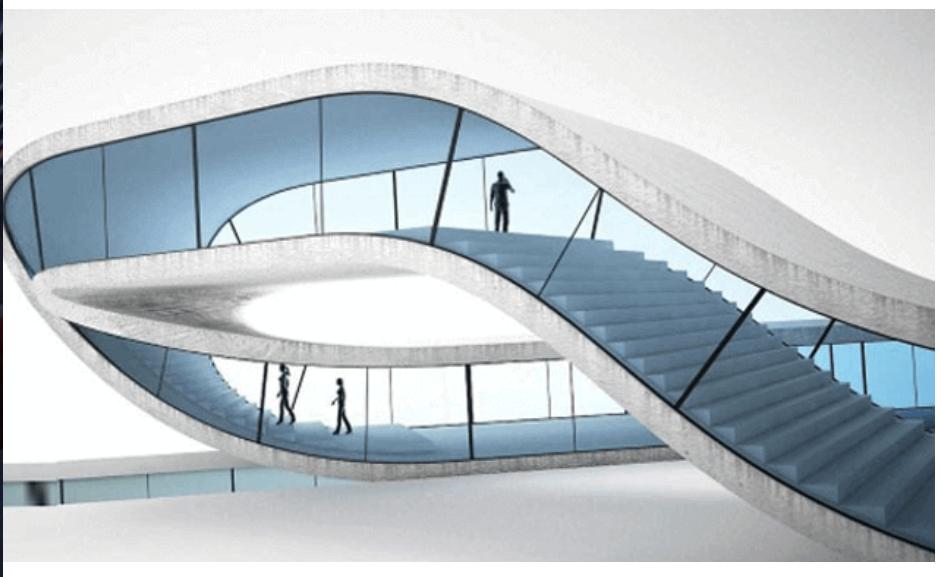
Also a minimal surface !

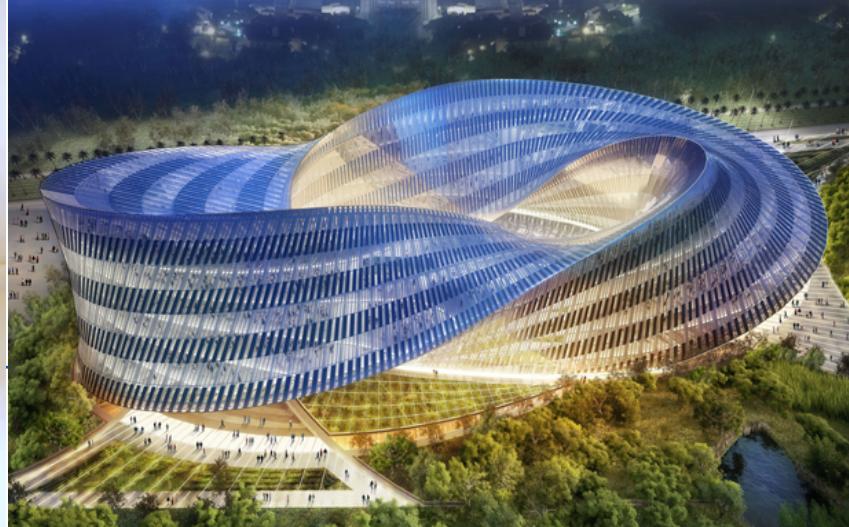


# Möbius strip

- Möbius, Listing 1858
- Roman mosaics 200-220 CE
- Nonorientable
- $S(u,v) = ((1+v\cos u/2)\cos u,$   
 $(1+v\cos u/2)\sin u, v \sin u/2)$   
 $= (\cos u, \sin u, 0) +$   
 $v(\cos u/2 \cos u, \cos u/2 \sin u, \sin u/2)$
- $c(u) = (\cos u, \sin u, 0)$
- $d(u) = (\cos u/2 \cos u, \cos u/2 \sin u, \sin u/2)$

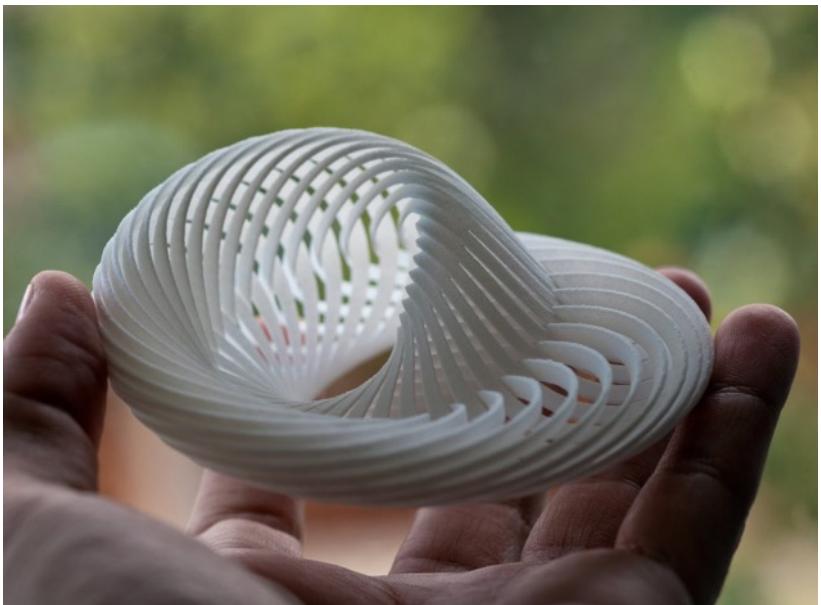








Keizo Ushio

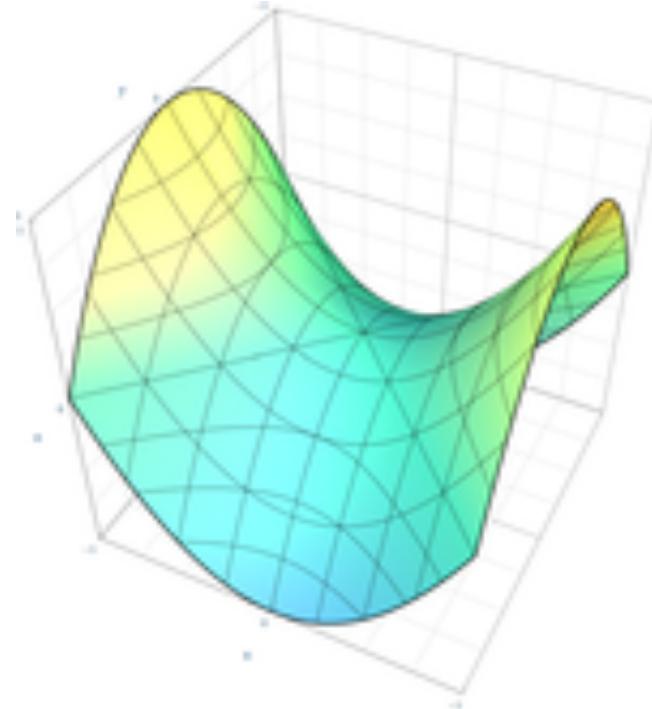




# Hyperbolic paraboloid

$$z = (x/a)^2 - (y/b)^2 \text{ (a quadric)}$$

Where are the rulings ?

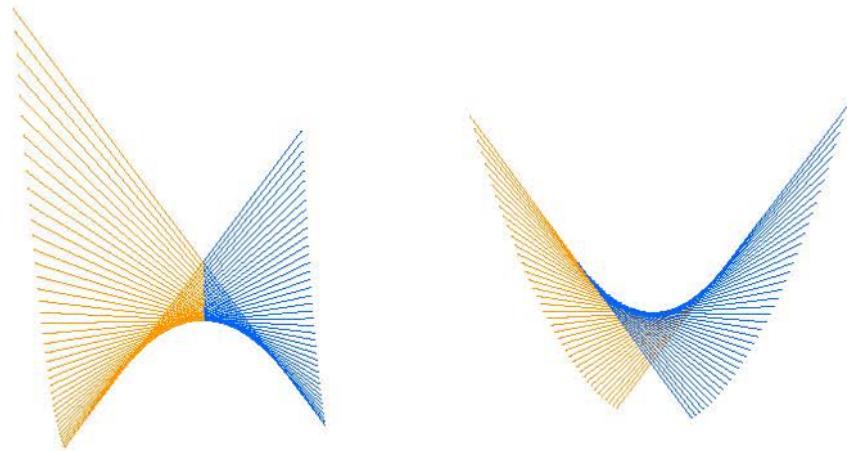


In fact it is doubly ruled (two one-parameter families of lines)

# Hyperbolic paraboloid as a ruled surface

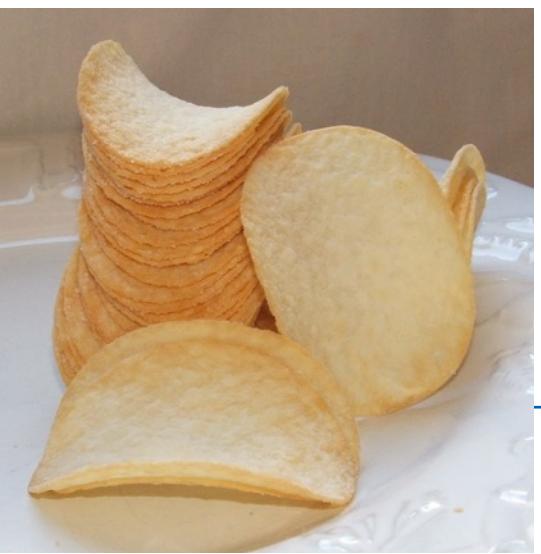
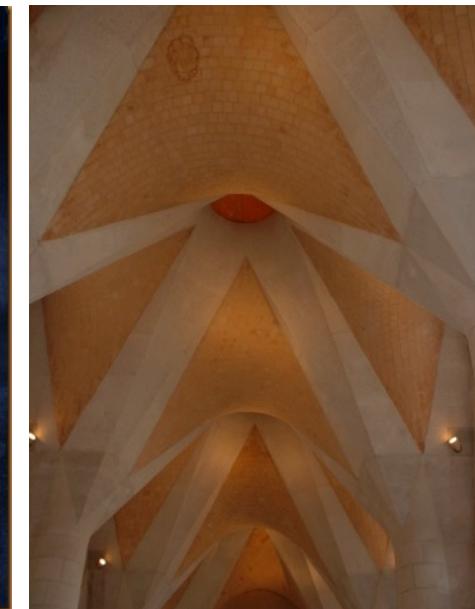
$$\begin{aligned} S^\pm(u,v) &= (a(u+v), \pm bv, u^2+2uv) \\ &= (au, 0, u^2) + v(a, \pm b, 2u) \end{aligned}$$

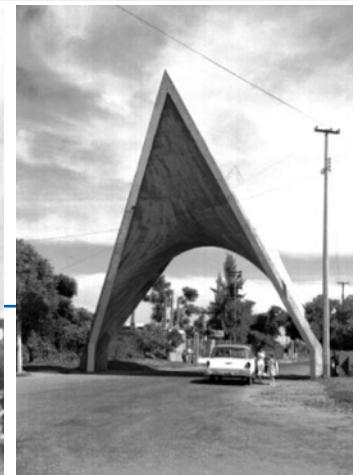
- $c(u) = (au, 0, u^2)$
- $d(u) = (a, \pm b, 2u)$



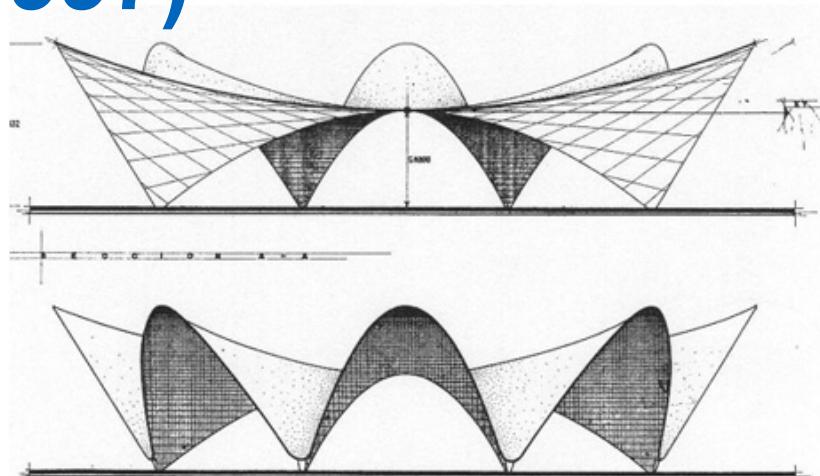
# George Francis, Illinois Feb 2020

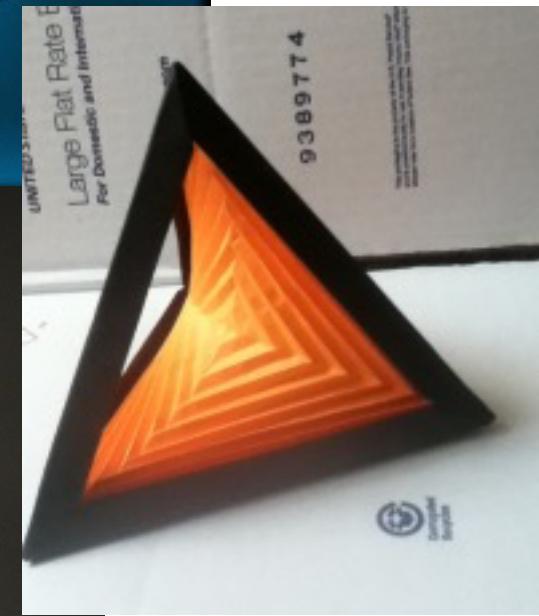
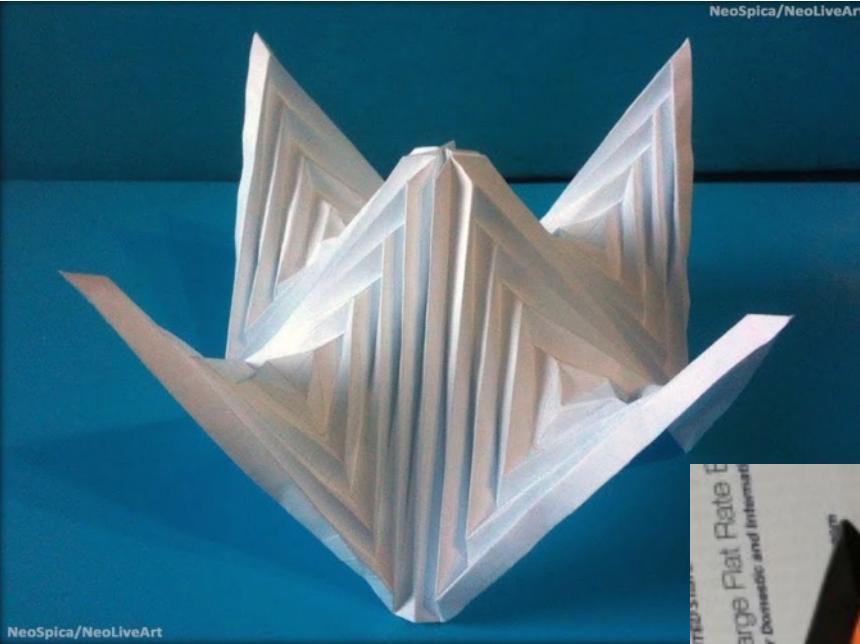






# Félix Candela (1910-1997)





21.1.2021

23

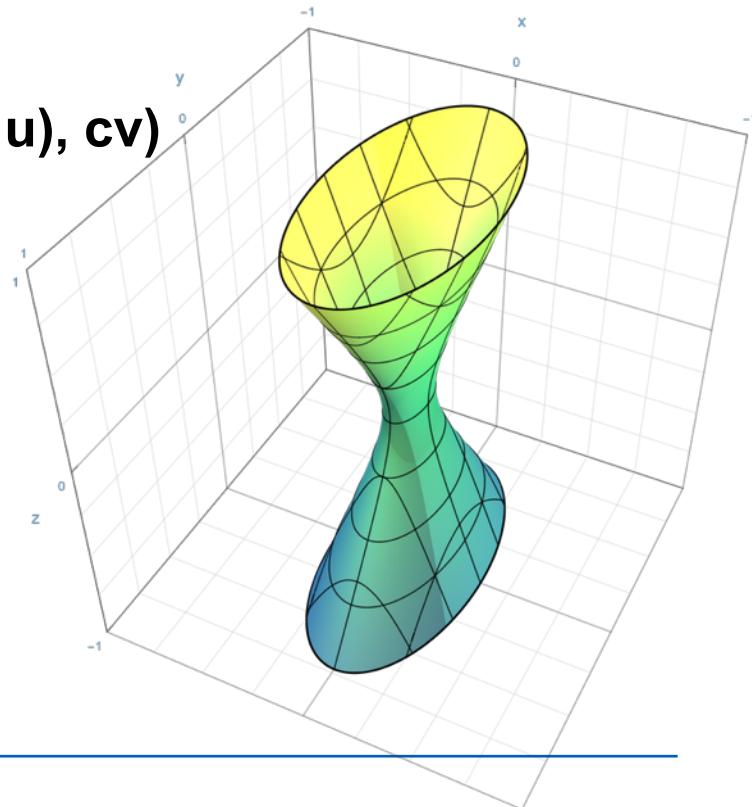
# Hyperboloid of one sheet

$$(x/a)^2 + (y/b)^2 - (z/c)^2 = 1 \text{ (a quadric)}$$

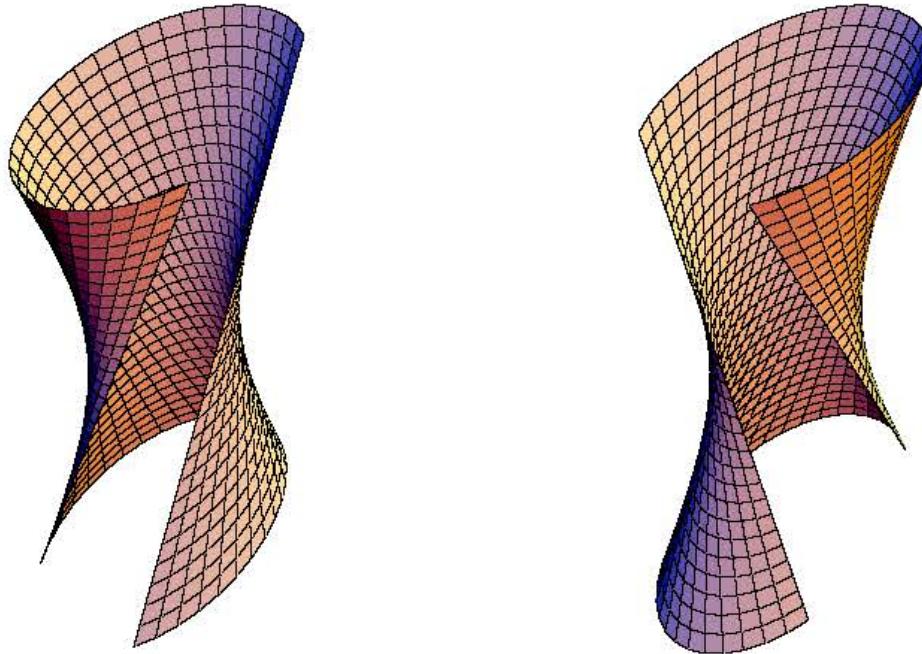
$$S^\pm(u, v) = (a(\cos u \mp v \sin u), b(\sin u \pm v \cos u), cv)$$

$$\begin{aligned} &= (a \cos u, b \sin u, 0) + \\ &\quad v(\mp a \sin u, \pm b \cos u, c) \end{aligned}$$

- $c(u) = (a \cos u, b \sin u, 0)$
- $d(u) = (\mp a \sin u, \pm b \cos u, c)$

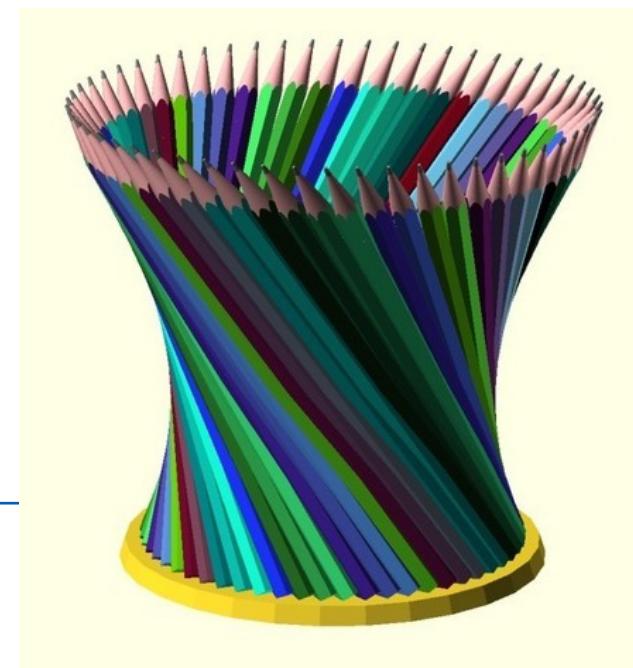
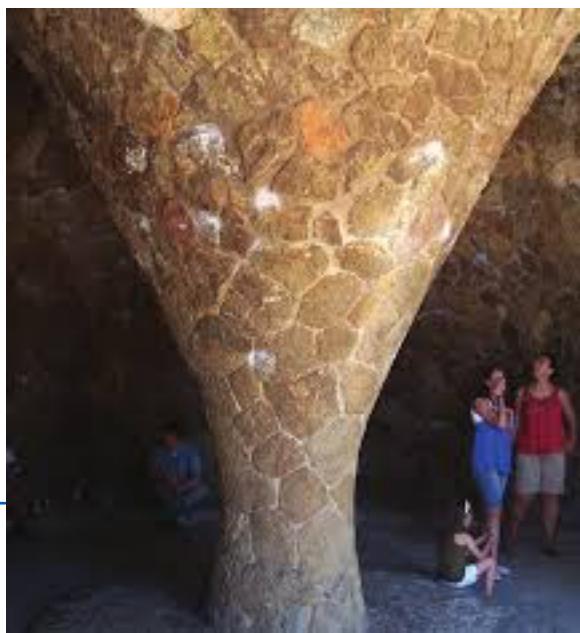


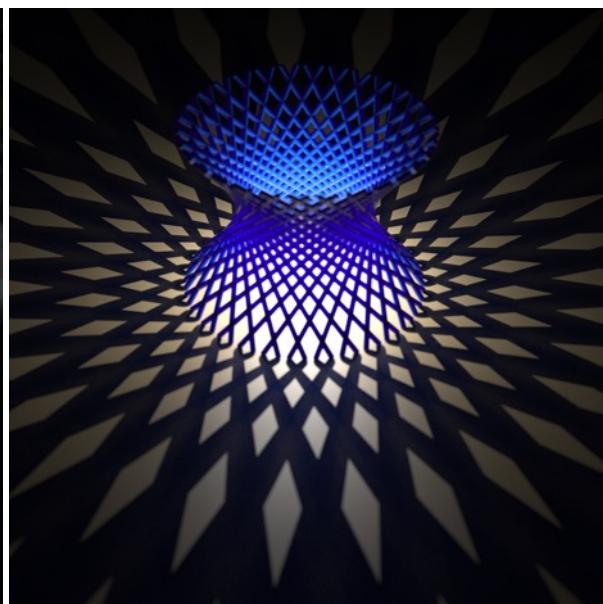
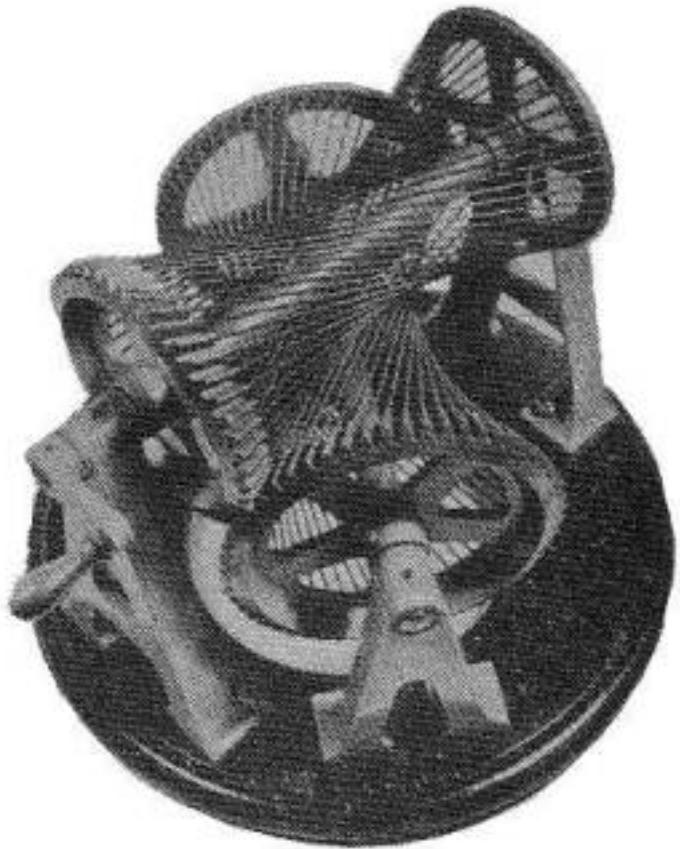
# Double rulings of a hyperboloid





**A** Aalto University



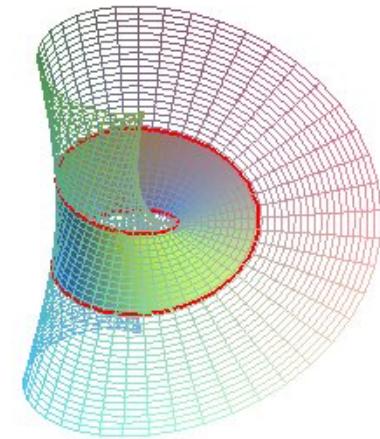
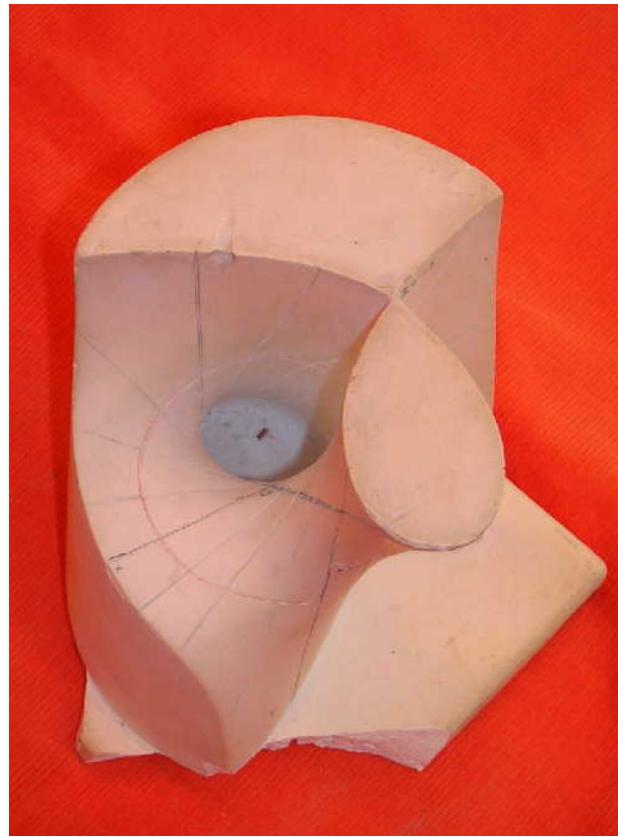




# A ‘quartic scroll’ by R. Baker



# A ruled cubic (Schilling VII, nr 20)



Möbius surface?

# Plücker conoid with 2 folds

$$z = 2xy/(x^2+y^2)$$

In polar coordinates ( $r, \theta$ )

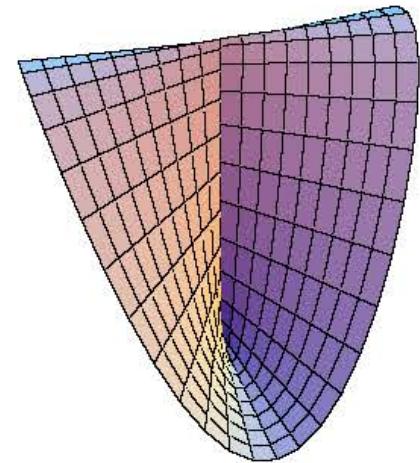
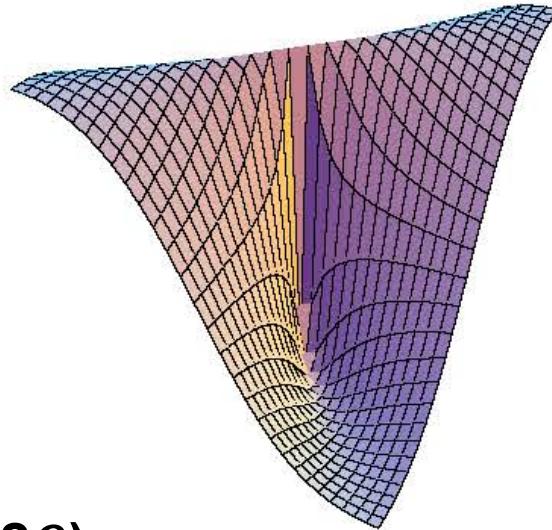
$$x=r \cos\theta, y=r \sin\theta$$

$$\mathbf{S}(r, \theta) = (r \cos\theta, r \sin\theta, \sin 2\theta)$$

$$= (0, 0, \sin 2\theta) + r(\cos\theta, \sin\theta, 0)$$

$$\mathbf{c}(\theta) = (0, 0, \sin 2\theta)$$

$$\mathbf{d}(\theta) = (\cos\theta, \sin\theta, 0)$$



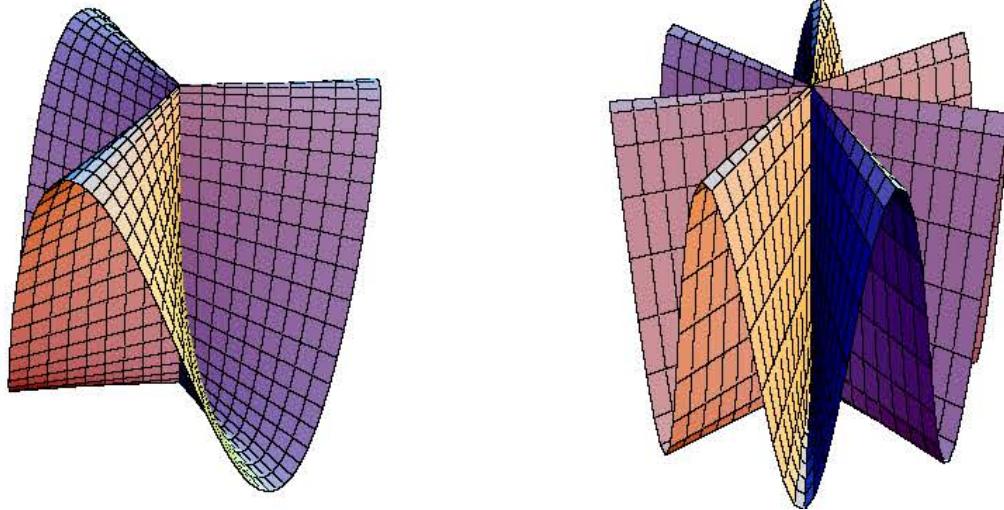
# Plücker conoid with n folds

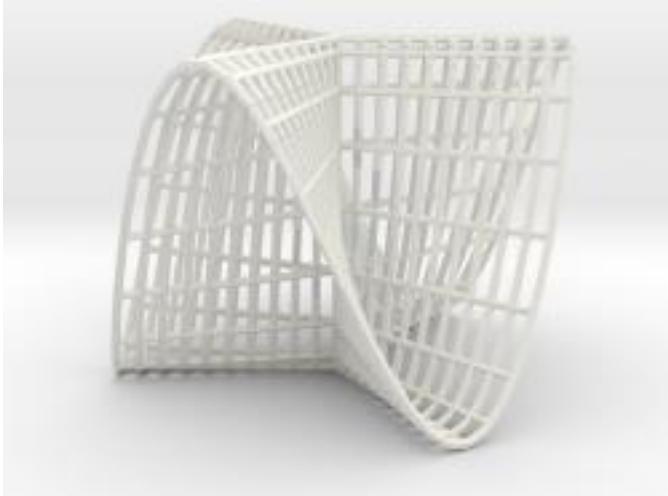
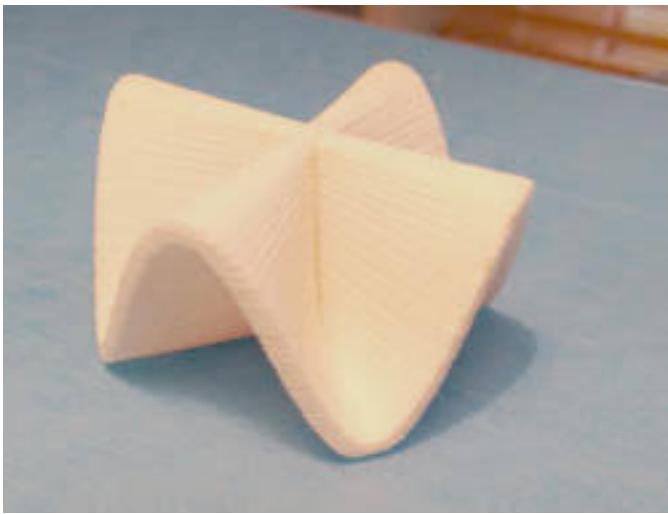
$$S(r, \theta) = (r \cos \theta, r \sin \theta, \sin n\theta)$$

$$= (0, 0, \sin n\theta) + r(\cos \theta, \sin \theta, 0)$$

$$c(\theta) = (0, 0, \sin n\theta)$$

$$d(\theta) = (\cos \theta, \sin \theta, 0)$$

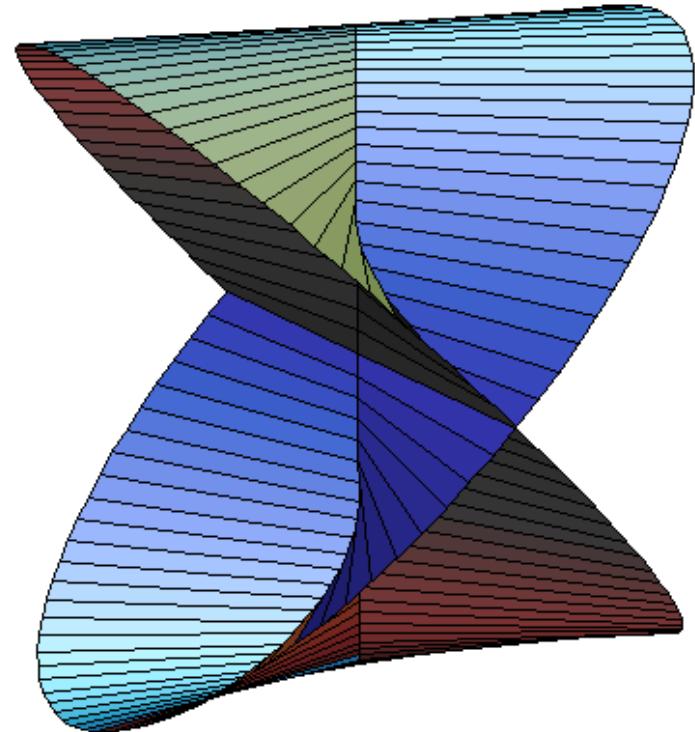




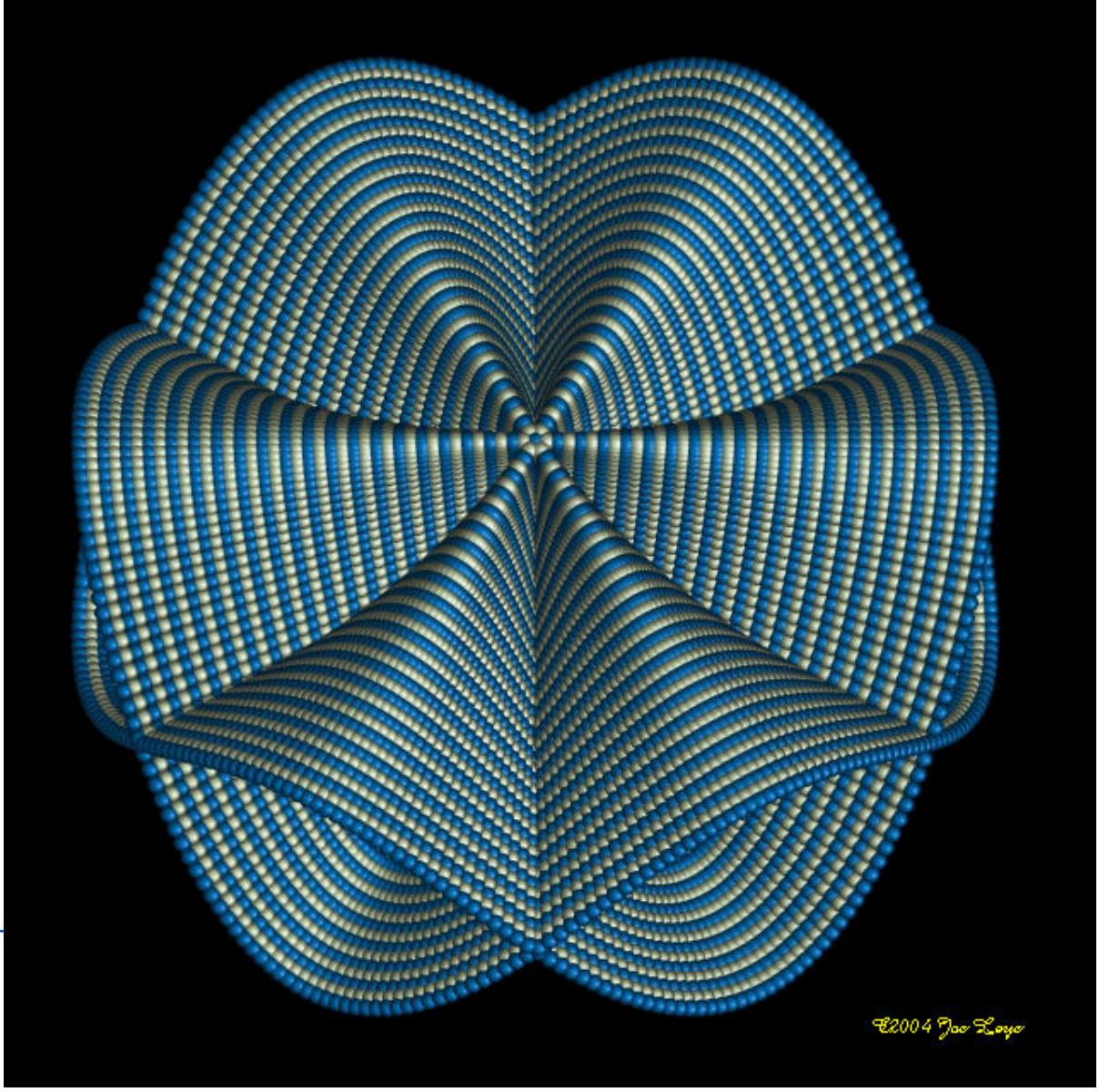
# Right conoids

All ruled surfaces with rulings parallel to a plane passing through a line that is perpendicular to the plane.

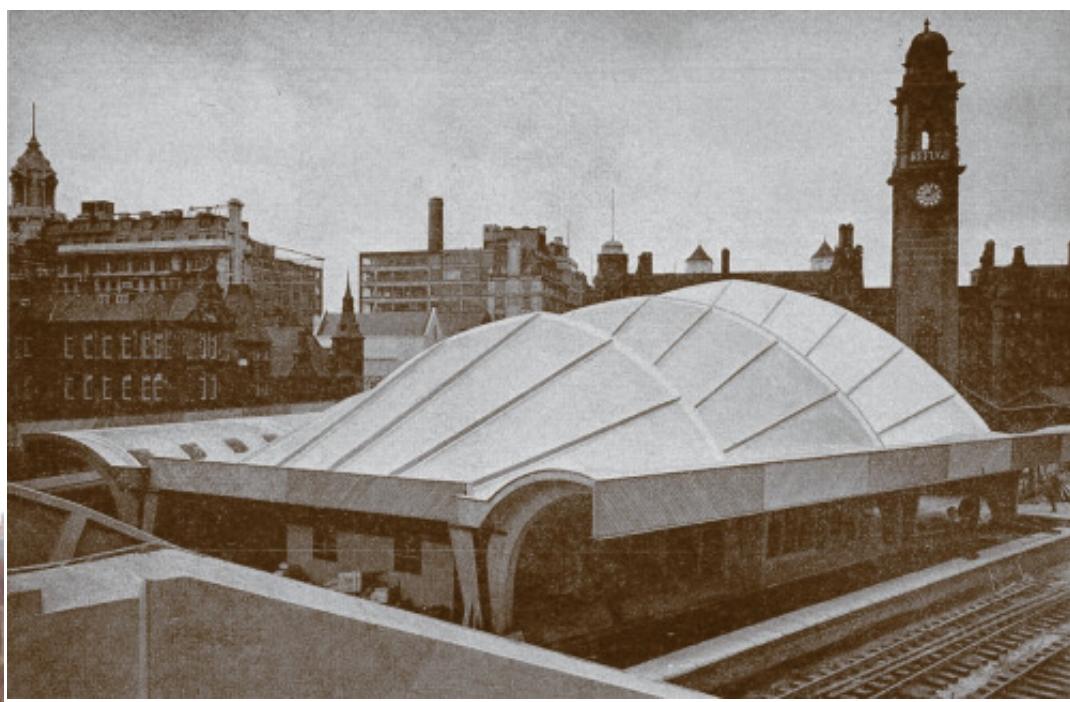
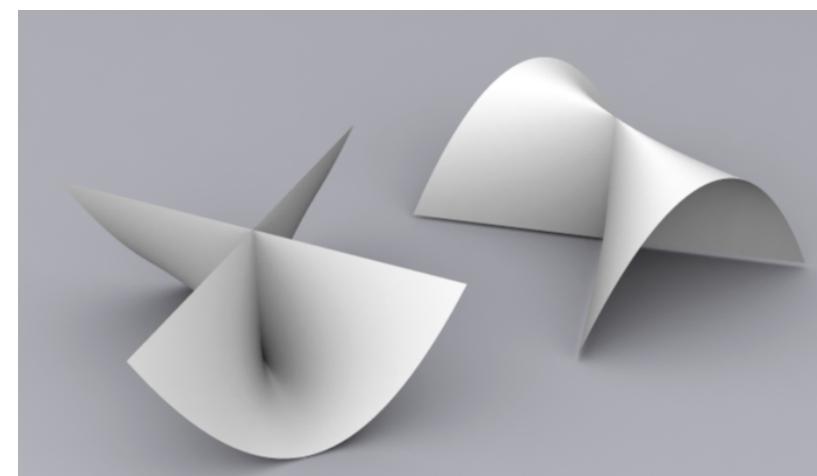
Ex. Take xy-plane and z-axis, then  
 $S(u,v) = (v \cos \theta(u), v \sin \theta(u), h(u))$   
 $= (0,0, h(u)) + v(\cos \theta(u), \sin \theta(u), 0)$



<http://www.josleys.com>



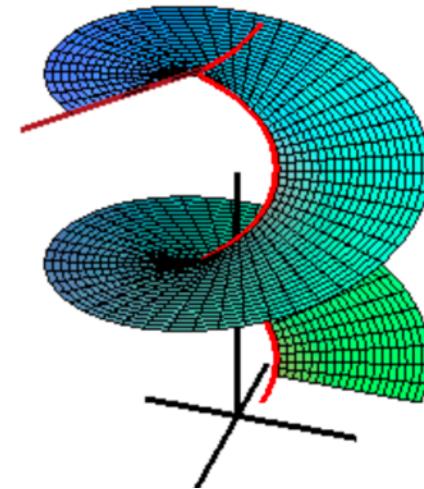
©2004 Joe Zoley



# Catalan ruled surface

$$S(u,v) = c(u) + v \ d(u)$$

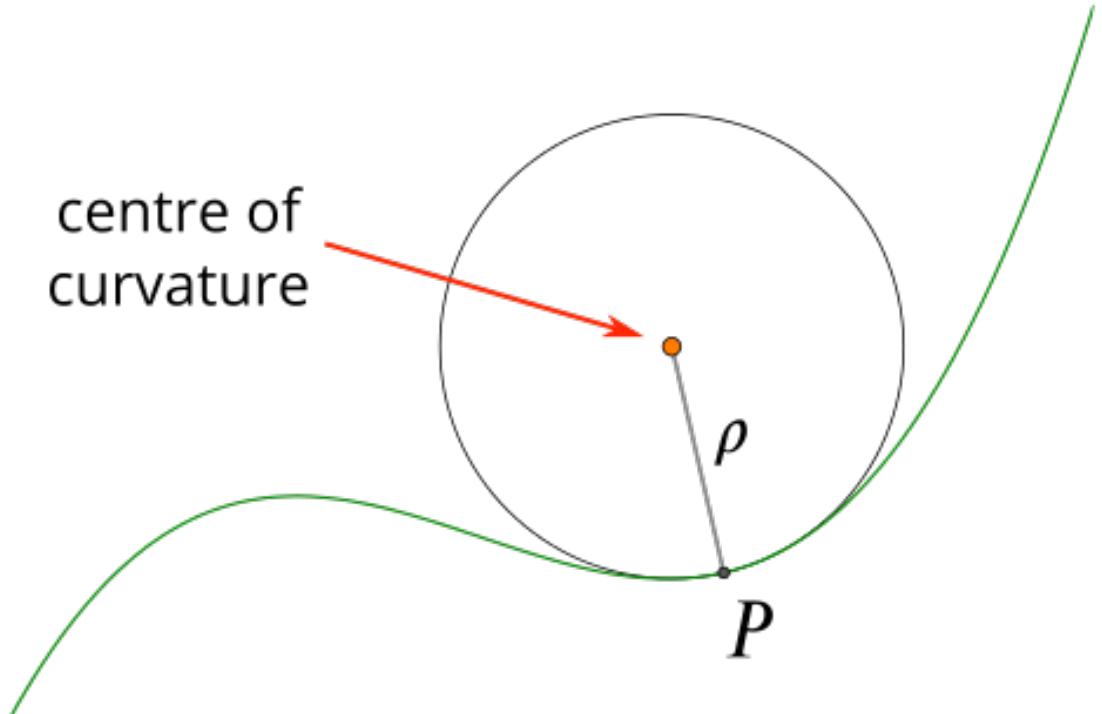
- $c(u)$ = space curve
- $d(u)$ = unit vector of the ruling parallel to a **fixed** plane



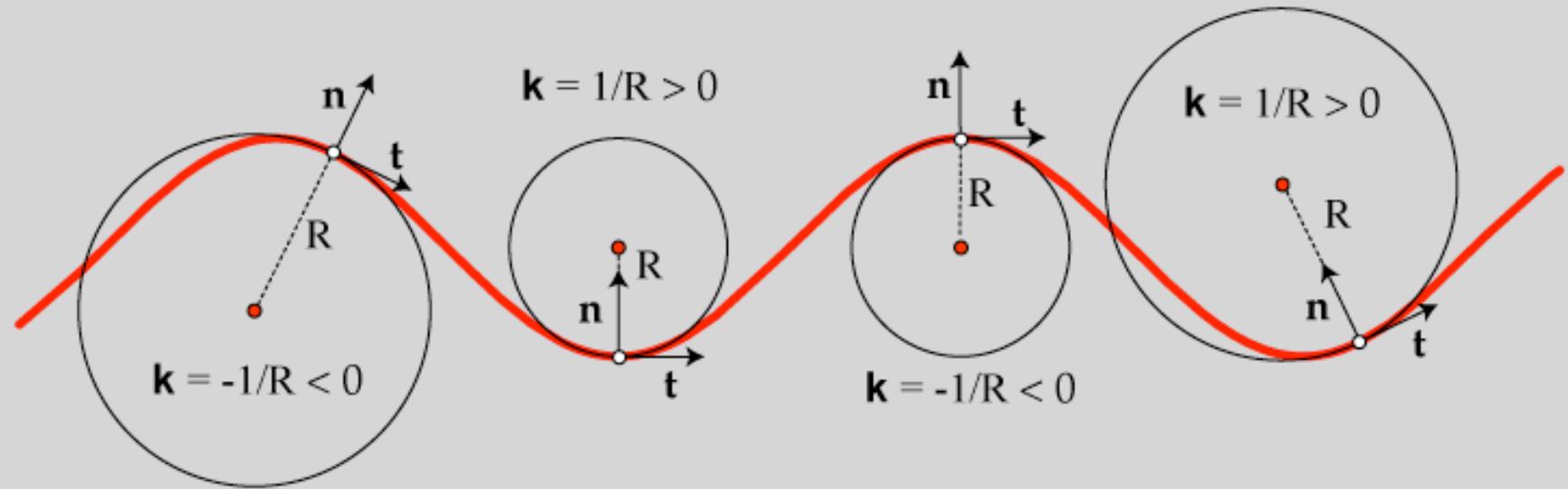
# What is curvature ?

**Curvature** of a smooth planar **curve** at point **P** is  $\kappa(P)=1/\rho$

- works also for curves in space or higher dimensions
- points should be approachable with circles
- **extrinsic** quantity



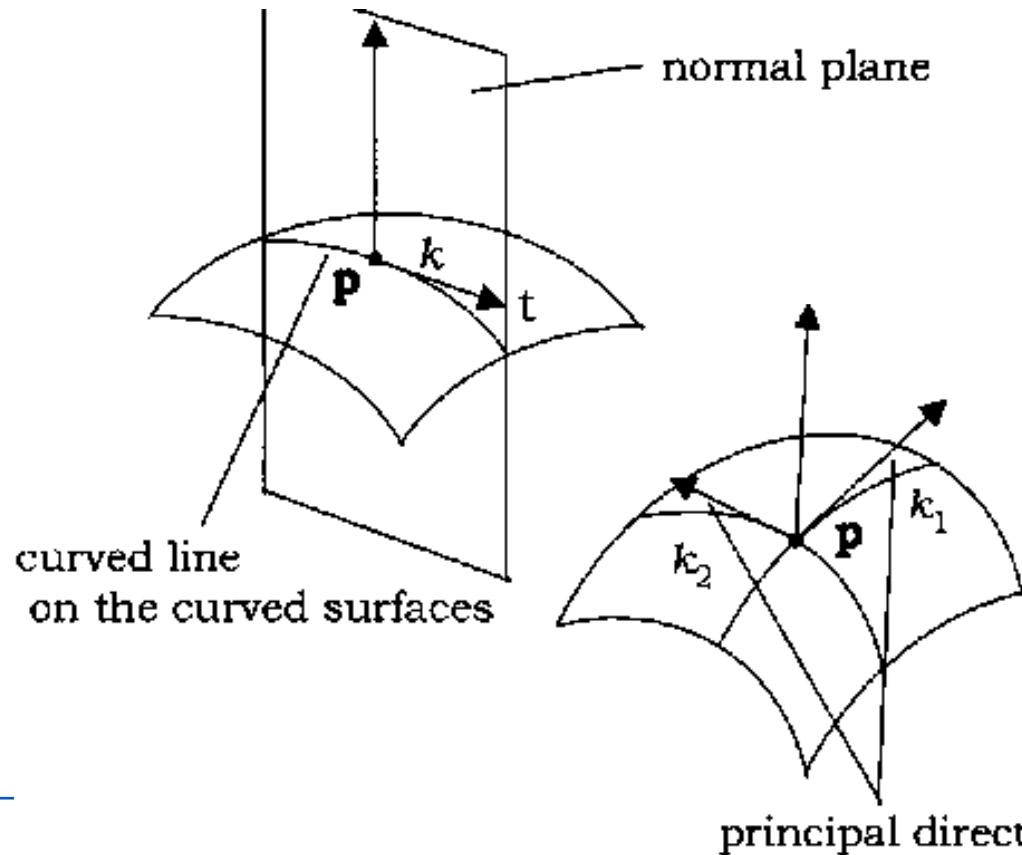
# Curvature of a (parametrized planar) curve has a sign



# What is curvature of a surface ?

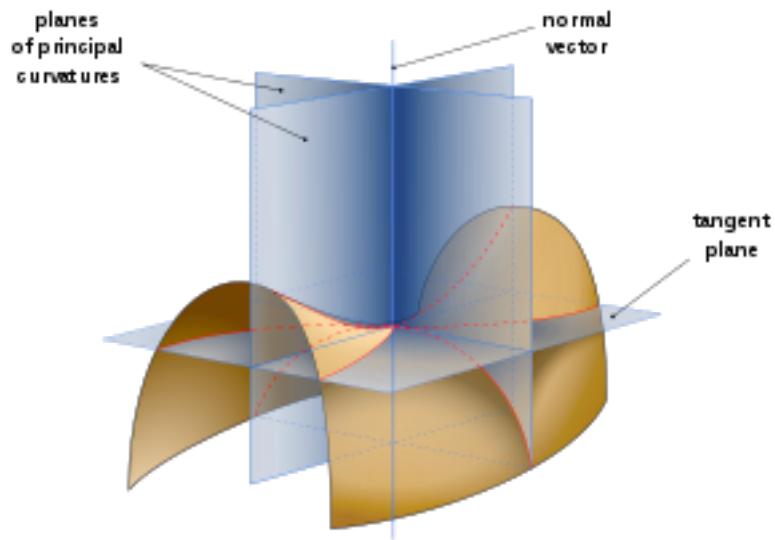
Gauss curvature

$$K(p) = \kappa_1(p) \kappa_2(p)$$

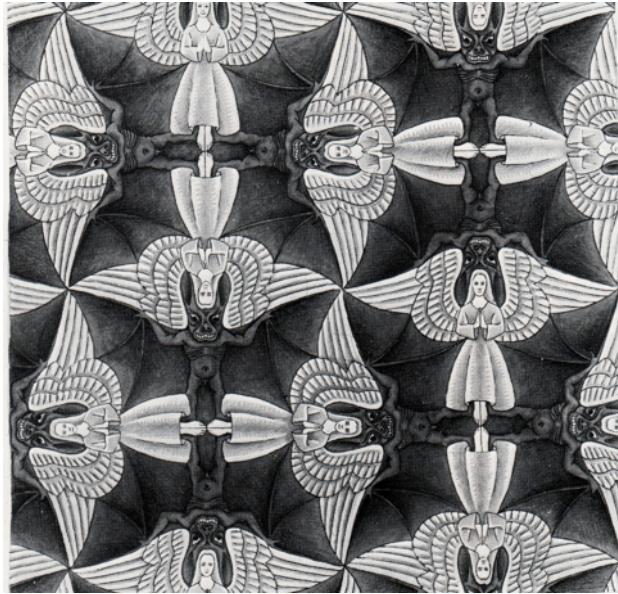


# Theorema Egregium (Gauss, 1827)

Curvature K is an *intrinsic* quantity !



# Euclidean (=flat), spherical and hyperbolic models of 2D geometry



$K = 0$



$K > 0$



$K < 0$

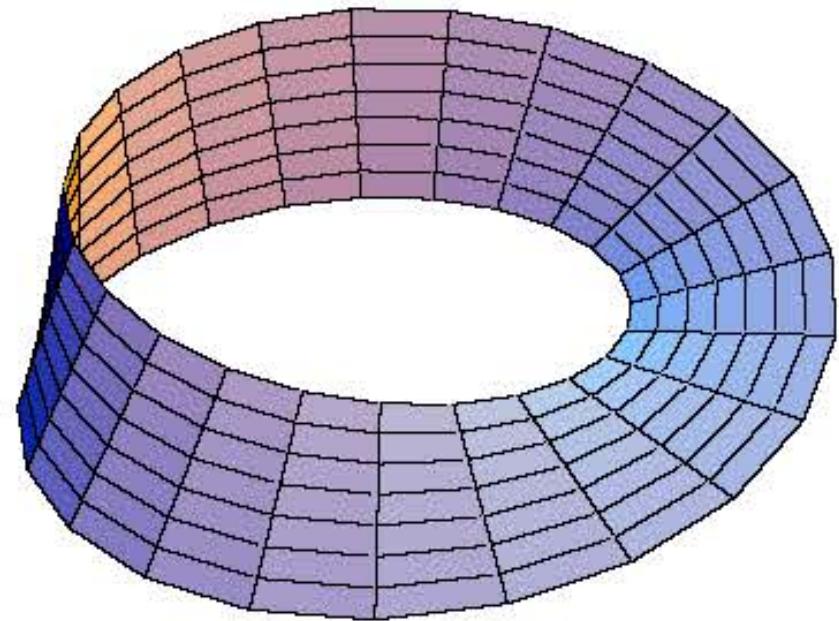
# Gaussian curvature of a ruled surface

$$S(u,v) = c(u) + v d(u)$$

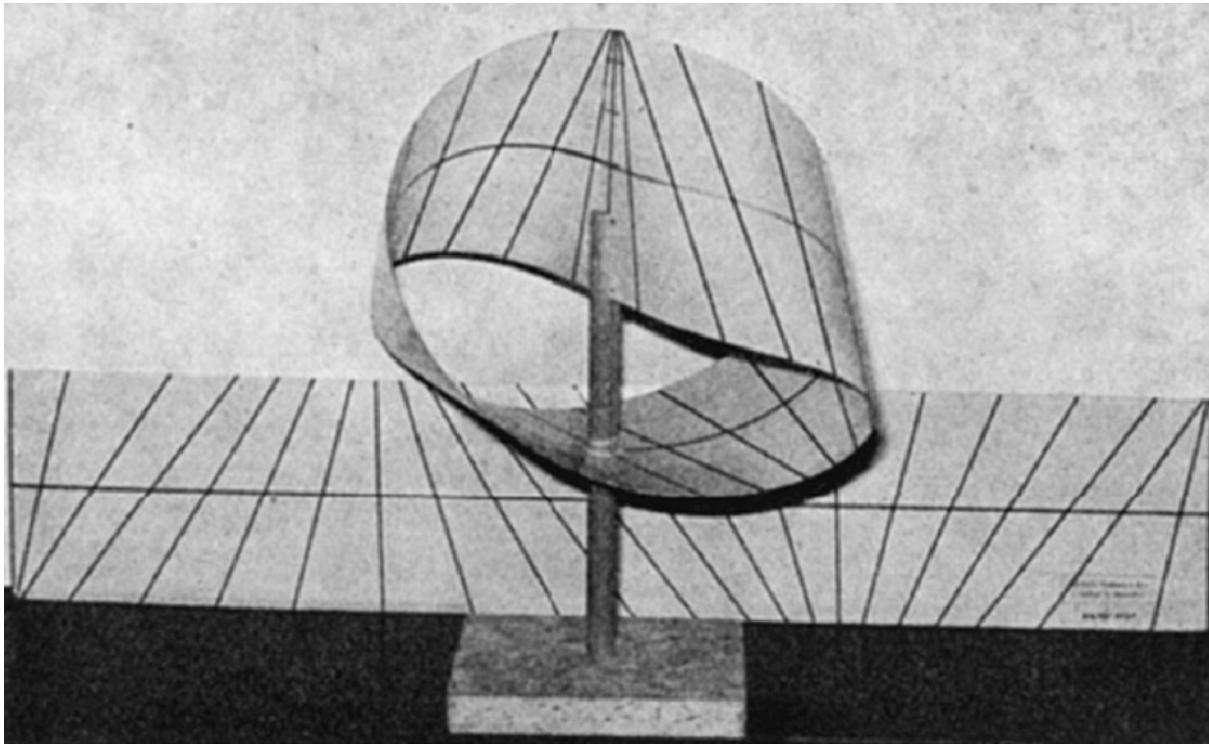
$$K(u,v) = -(d'(u) \cdot N) / (EG - F^2) \leq 0 (!)$$

**Ex:** Möbius band, with the parametrization earlier is nowhere flat !

**Especially:** This parametrization cannot be formed from a flat strip of paper



# Ruled Möbius band with K=0



# Mean curvature $H(p) = \frac{1}{2}(\kappa_1(p) + \kappa_2(p))$

- Not an intrinsic quantity !
- $H=0$ : minimal surfaces

The only minimal ruled surfaces are plane and helicoid

- **Helicoid**
- **Hyperbolic paraboloid**
- **Hyperboloid**
- **Plücker Conoid**
- **Right conoids**

*All have (varying) negative curvature !*

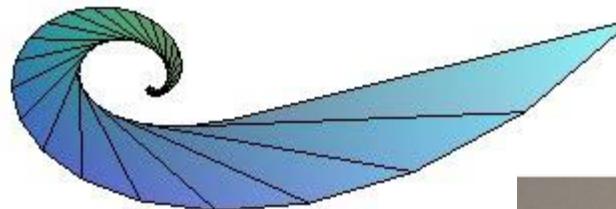
*Are there other flat ( $K=0$ ) ruled surfaces than plane, generalized cylinders and cones ?*



# Three classes of flat ( $K=0$ ) ruled surfaces

## = Developable surfaces

- Generalized cones
- Generalized cylinders
- Tangent developables:  $S(u,v)=c(u)+vc'(u)$



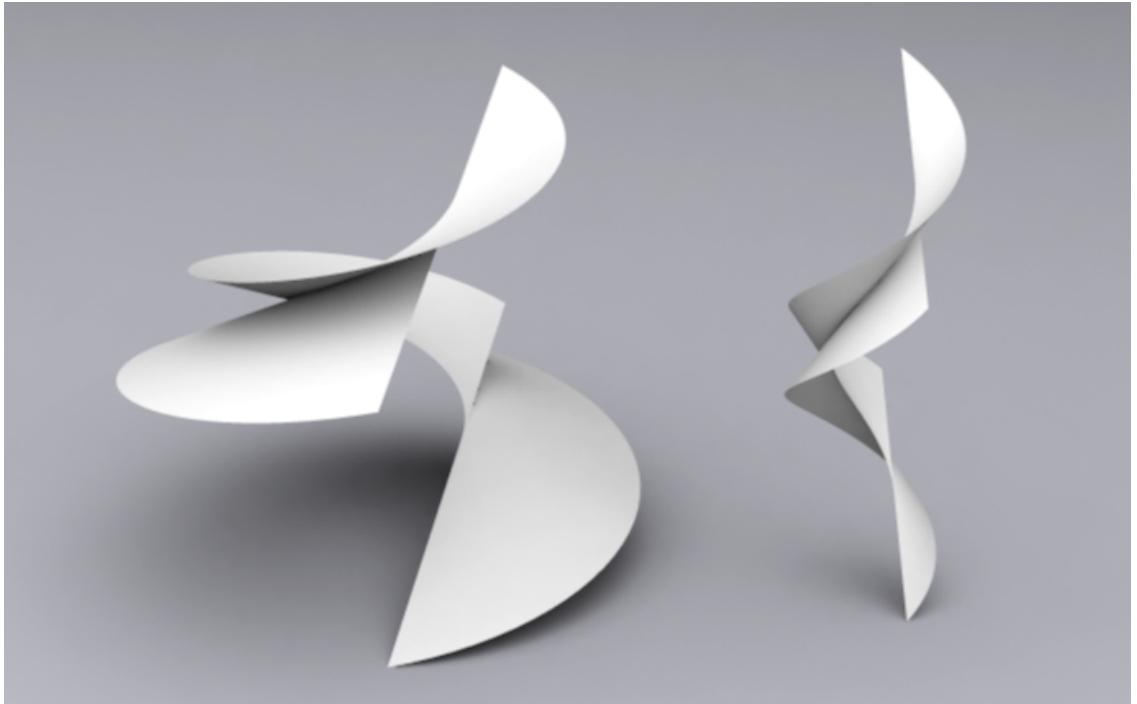
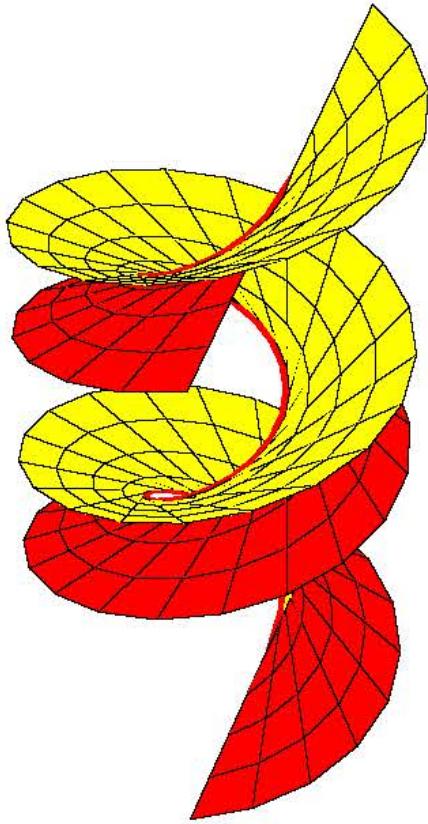
**Aristotle (384-322 B.C.):**

*'a line by its motion produces a surface'*

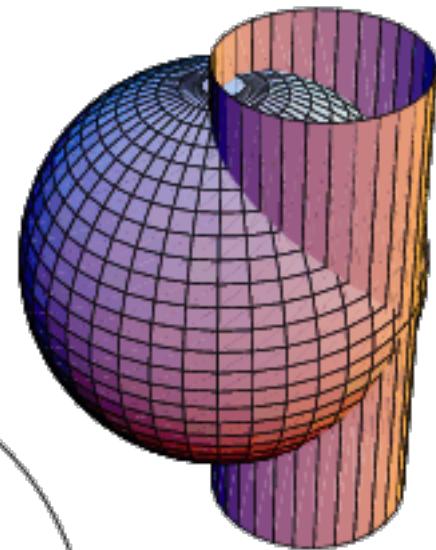
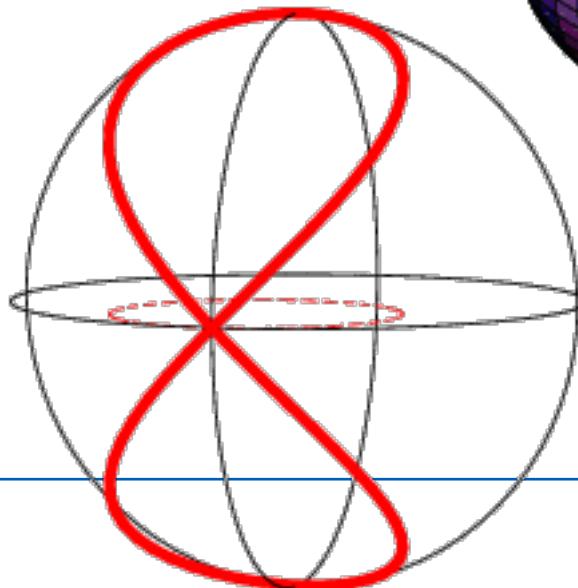
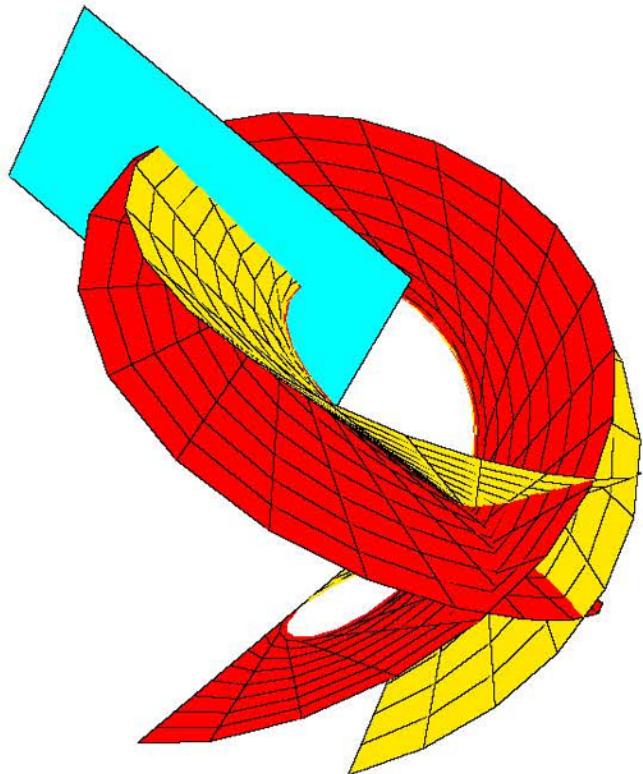
**Monge (1746-1818):** a principle to generate surfaces => seeds to '**descriptive geometry**'



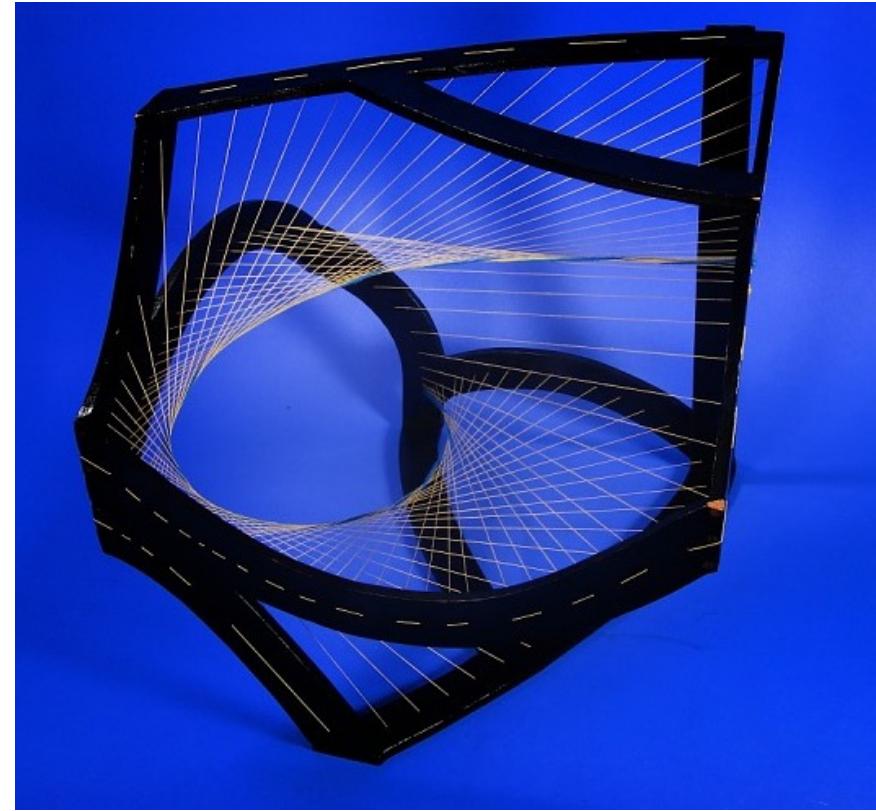
# Tangent developable to a circular helix



# Tangent developable to a Viviani's curve



# Quartic Surface Developable of a Twisted Cubic

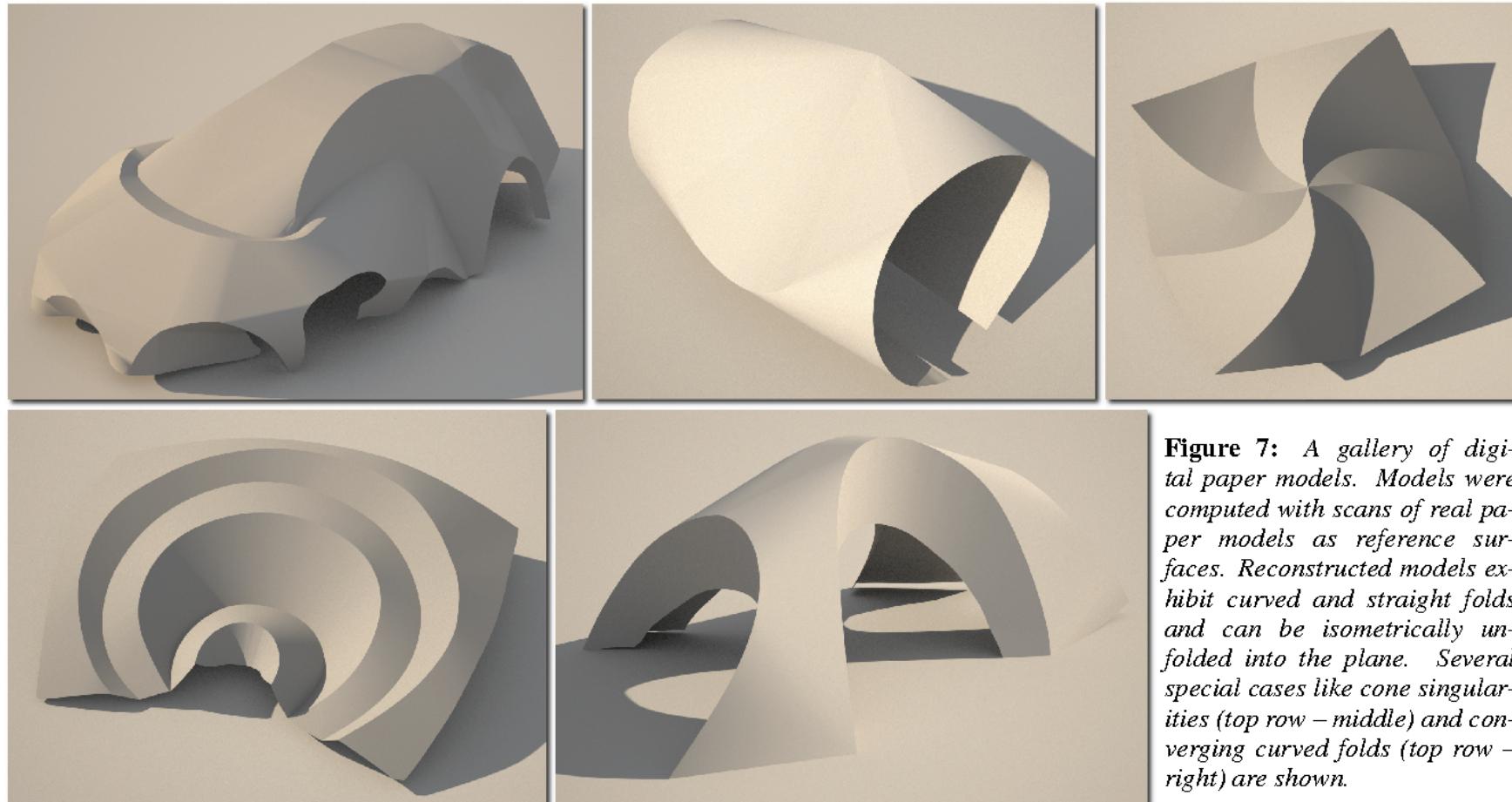


Richard P. Baker

# Antoine Pevsner



**Folds in tangent developable surfaces provide a bridge to folded objects that have  $K=0$  between the folds.....**



**Figure 7:** A gallery of digital paper models. Models were computed with scans of real paper models as reference surfaces. Reconstructed models exhibit curved and straight folds and can be isometrically unfolded into the plane. Several special cases like cone singularities (top row – middle) and converging curved folds (top row – right) are shown.

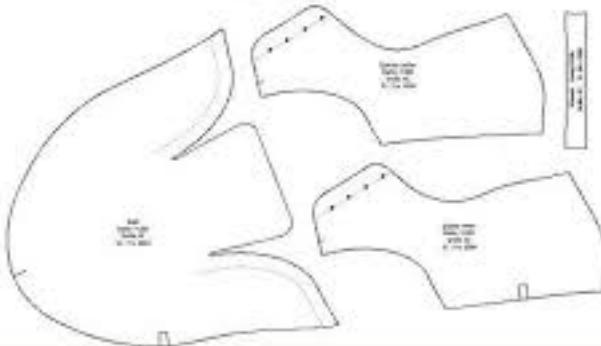
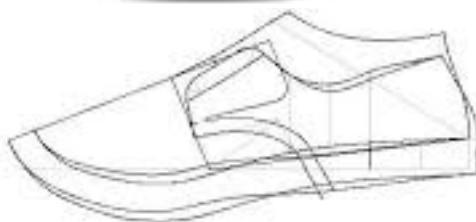
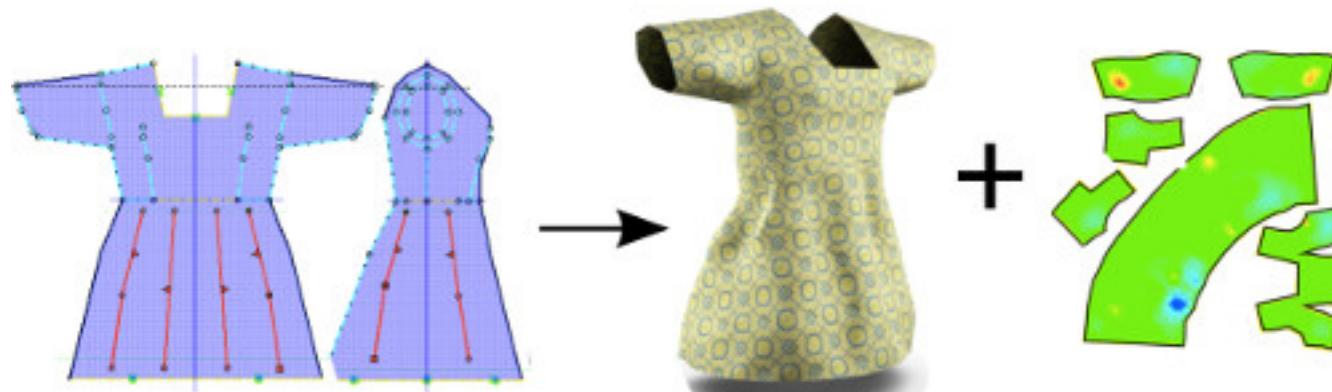
# Some further history about surfaces that can be developed into plane

- **William Hawney** (author on surveying): 1717 described the cylinder as a surface ‘rolled over a plane so that all its points are brought into coincidence with the plane’.
- **1737 Amédée François Frézier** (1682-1773) also considered the rolling of the plane to form a circular cylinder and cone
- **Euler (1707-1783) & Monge** more systematic treatment of developable surfaces via differential calculus (= 'study of change') =>
- **1886** term “**differential geometry**” was coined by **Luigi Bianchi**

# Developable surfaces in ship building



# ....Cloth fabrication.....



# ....Gehry architecture





# ....Hans Hollein architecture



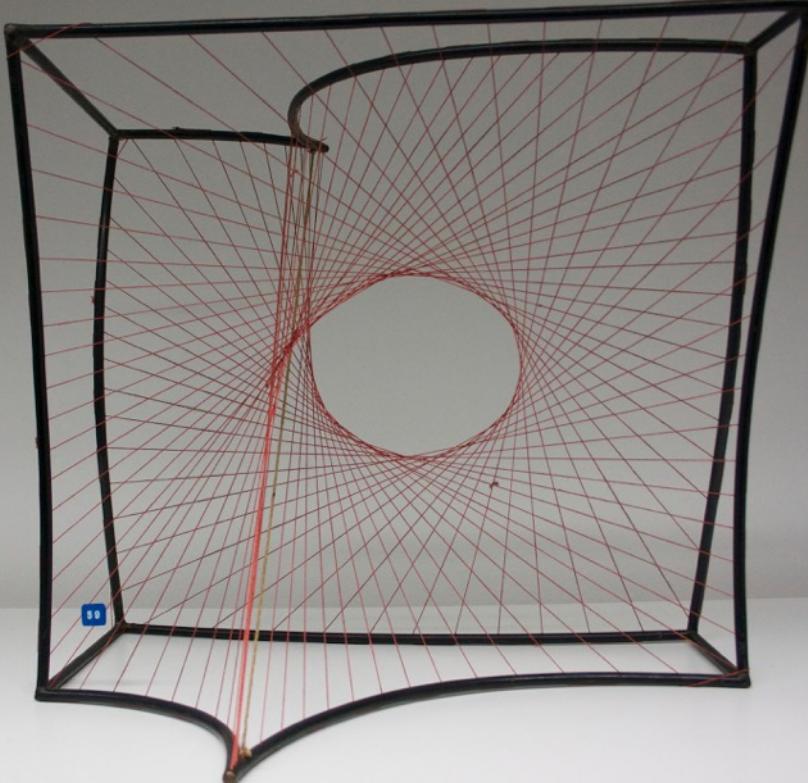
# Santiago Calatrava



# Some models on display at Math Dept vitrine (Otakaari 1, M wing, 2<sup>nd</sup> floor)



# A tangent developable



XXVIII,5; 156

# A quartic ruled surface



Schilling XIII,9; 114

# Quartic curve in the intersection of cylinder and two cones



XII,1; 159

# A Ruled generalized helicoid

- Rulers meet the axis of the screw line
- Rulers are not orthogonal to the axis
- Surface intersects itself

Schilling XX,5; 132



# Some References

**Glaeser & Gruber:** *Developable surfaces in contemporary architecture*, Journal of Mathematics and Arts, 2007

**Lawrence:** *Developable surfaces: Their history and applications*, Journal of Mathematics and Arts, 2010

**W. Kühnel:** *Differential geometry: Curves-Surfaces-Manifolds*, AMS, 2000