

Harri's Notes on Virtual Communities 16.2.2021

- 1) Community
- 2) The virtual
- 3) The image
- 4) Touch *

Viewpoint from photography/image theory:

Bringing something for us to reconsider in our understanding of social VR experience, and also to reevaluate the ontology of the (photographic/technical) image.

These areas share interest in trying to decipher questions like “how we see the world”, “whose vision is it promoting”, “what kinds of connections are being forged”, “what shifts happen in our sensory capabilities”, “who and what are included in as participants in the connections that form communities”...

“Who and what are included in as participants in the connections that form communities”

See: Joanna Zylińska “Undigital Photography: Image-Making beyond Computation and AI” (In *Photography off the Scale*. Eds. Tomas Dvorak and Jussi Parikka, 2021)

Trevor Paglen: *Sight Machine*

<https://www.barbican.org.uk/whats-on/2019/event/kronos-quartet-trevor-paglen-sight-machine>

<https://vimeo.com/205149078>

<https://www.wired.com/video/watch/the-unsettling-performance-that-showed-the-world-through-ai-s-eyes>

Joanna Zylińska: *View from a window*

<https://vimeo.com/344979151>

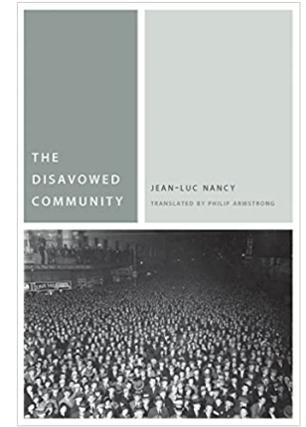
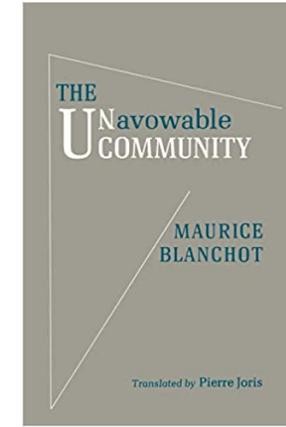
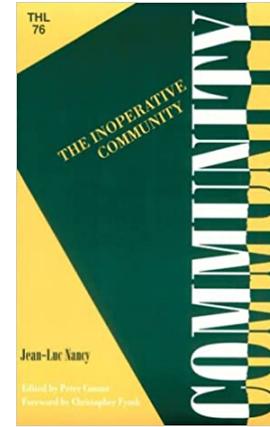
Community (two takes on community, to start with)

1. Unworking communities

Jean-Luc Nancy: *The Inoperative Community* (1991,
La communauté désœuvrée (1986))

Maurice Blanchot: *The Unavowable Community* (1983)

Jean-Luc Nancy: *The Disavowed Community* 2016 (in French 2014)



2. Idiorrhhythmy

Roland Barthes: *How to Live Together. Novelistic Simulations of Some Everyday Spaces* (2013 /2002)

The concept of 'Idiorrhhythmy'

Idios (particular) rhuthmos (rhythm)

