

Schedule

- 15.15 15.45 Lecture and workshop brief
- 15.45 15.55 Break
- 15.55 16.45 Group work
- 16.45 17.30 Presentations
- 17.30 18.00 Cleaning the space



In Scale



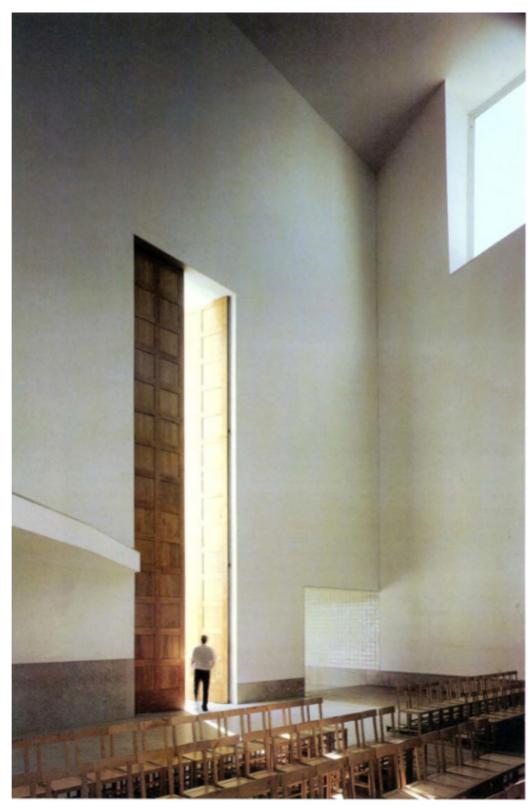


Places of the soul, photo © Serge Najjar

Proportion = Relation

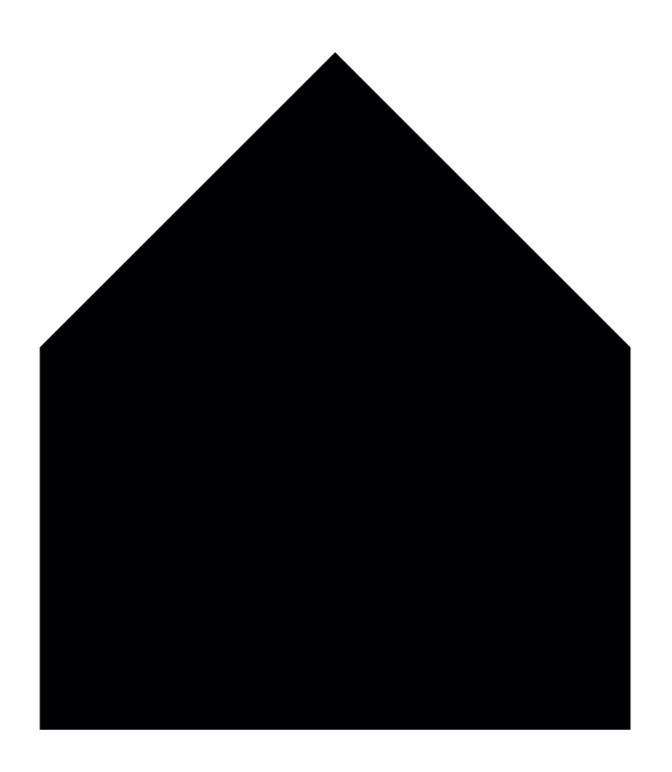


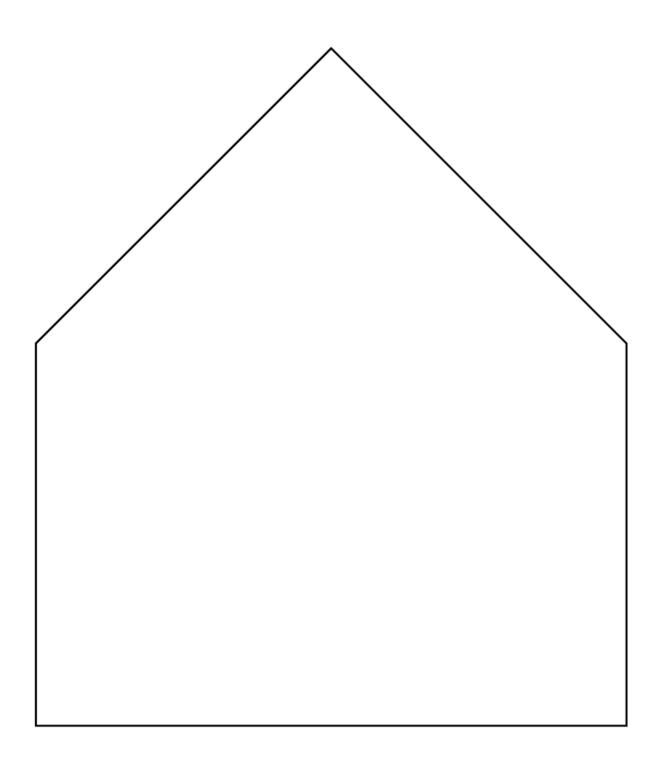
Double L, photo © Serge Najjar

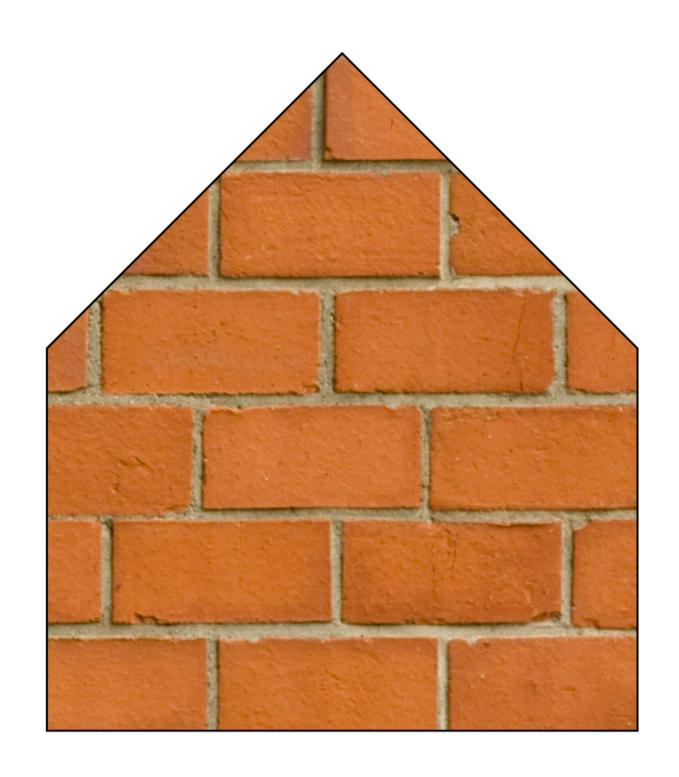


Alvaro Siza, 1996

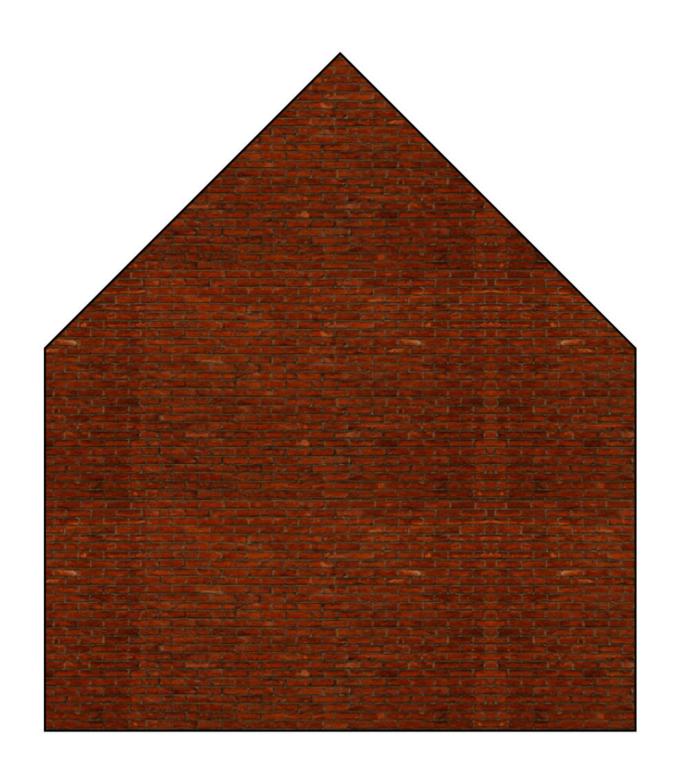
Scale

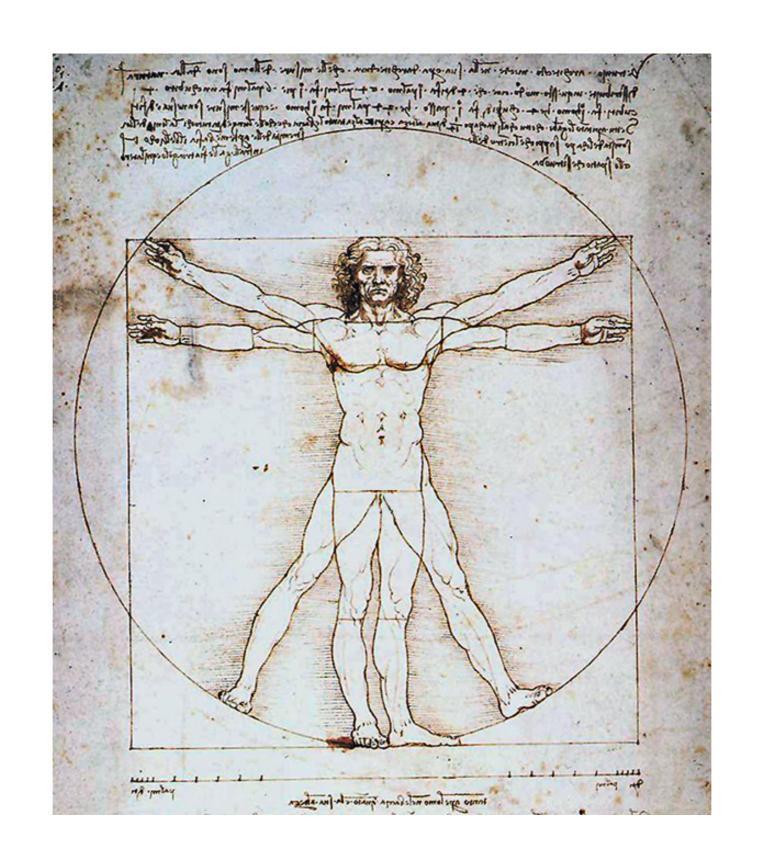




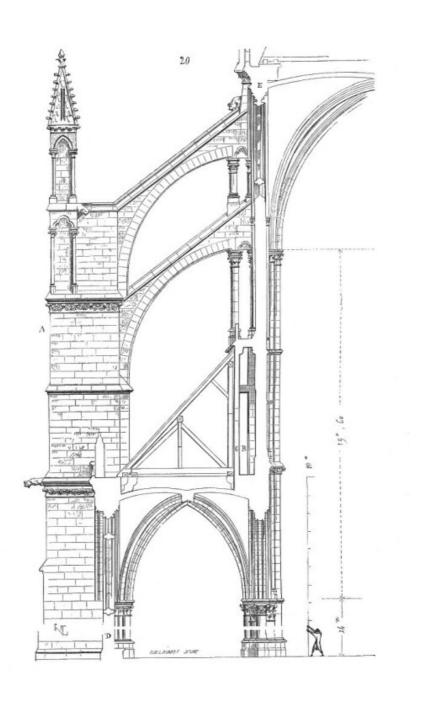








Structure / Scale / Proportion / Balance

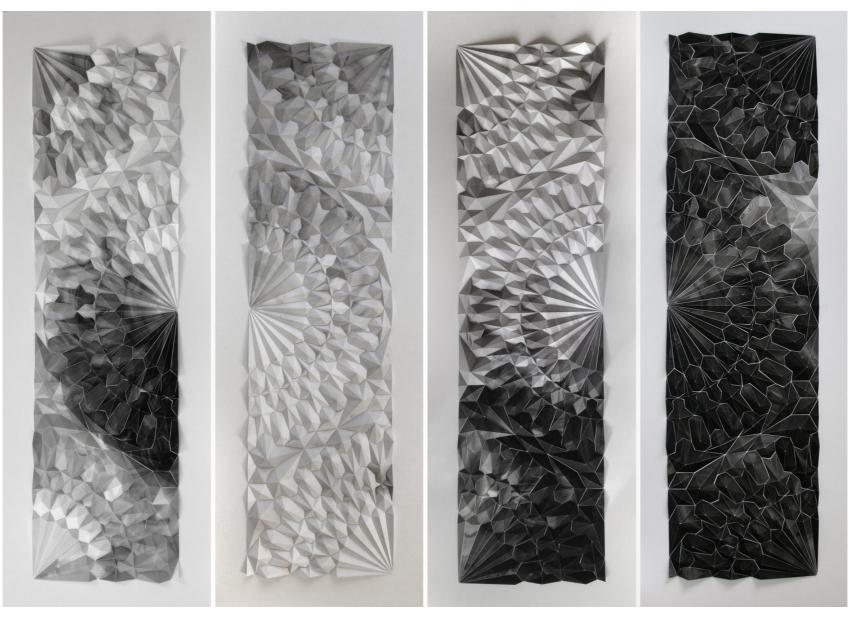


Explination of your choices

Structure



Materiality / Density / Motif / Transformation



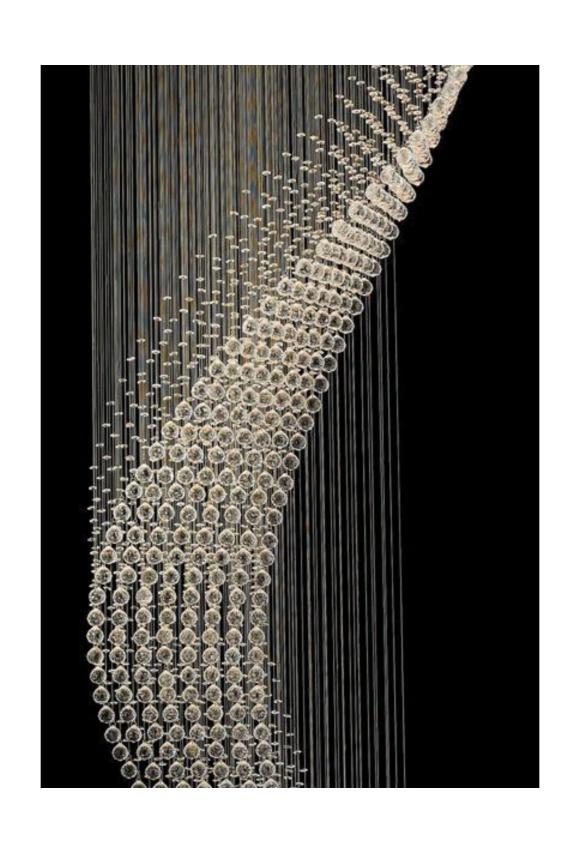
ARA 242. Matt Shlian

Module / Dispersion / Transformation



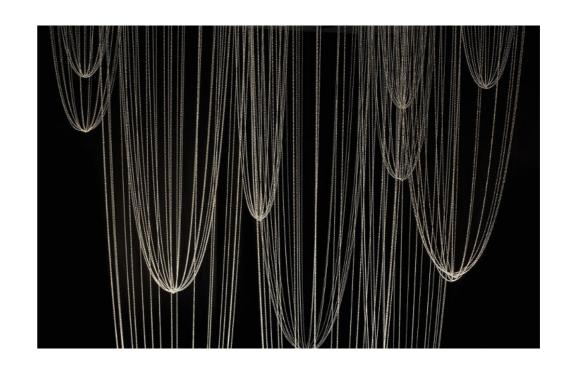
Pendant lamp. Arihiro Miyake

Module / Repetition

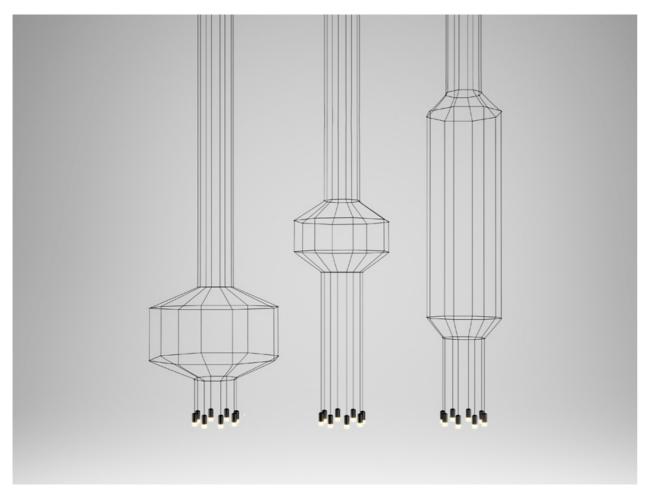


Express the material





Extremes

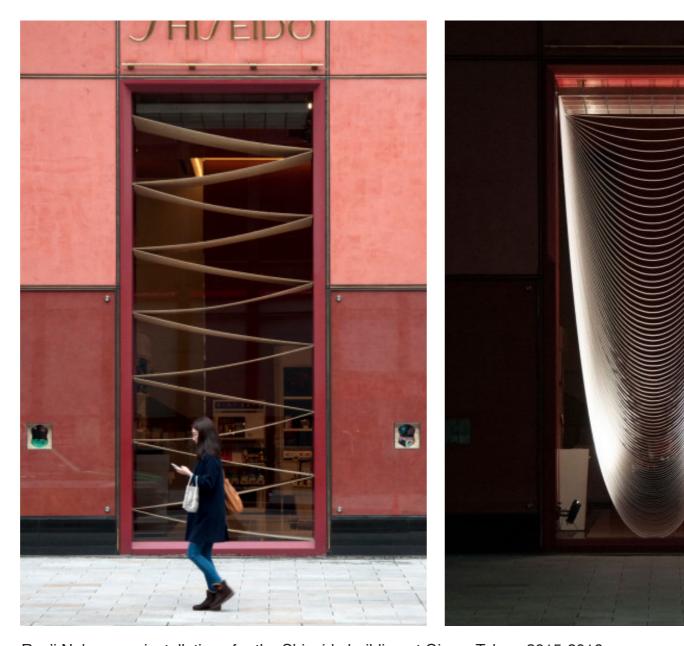




Wireflow for Vibia, Arik Levy Studio

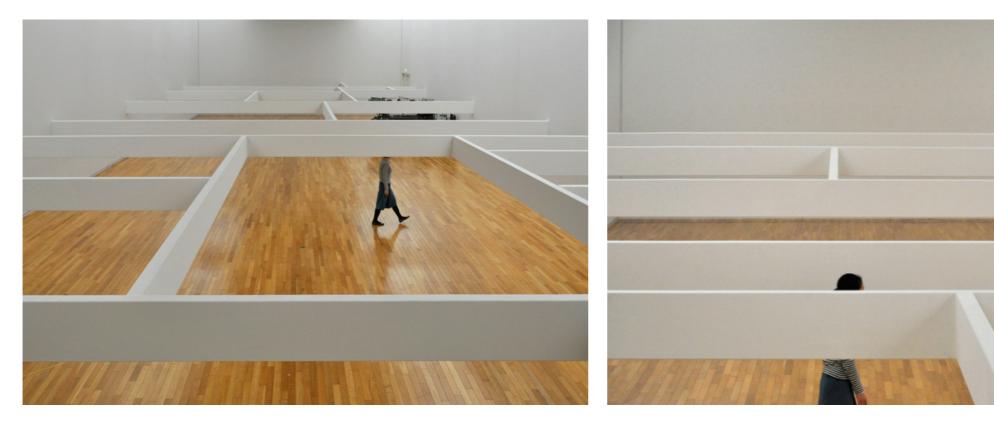
String Lights for Flos, Michael Anastassiades

Adaption



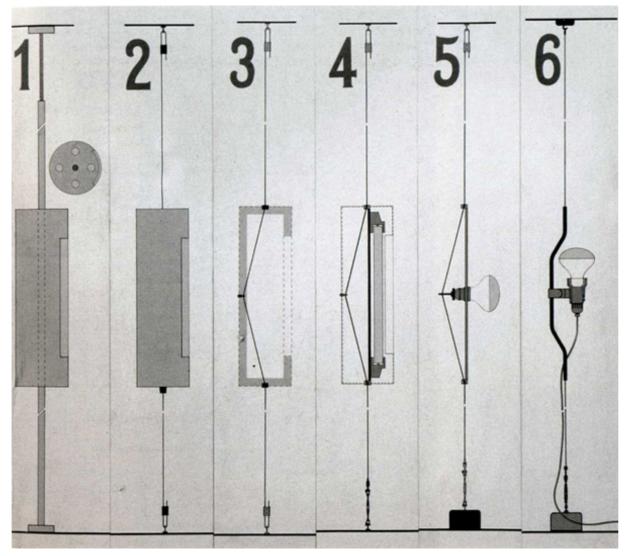
Ryuji Nakamura, installations for the Shiseido building at Ginza, Tokyo, 2015-2016

Perspectives



Ryuji Nakamura, Beam

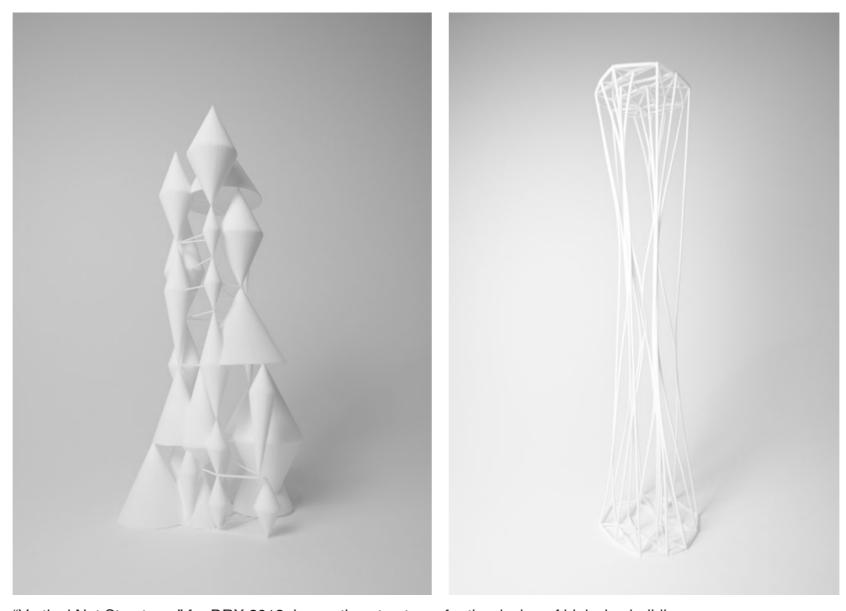
Inventiveness





Parentesi, Achille Castiglioni, 1971

Supportive structures



"Vertical Net Structures" for DRX 2013, innovative structures for the design of high-rise buildings

Get into it, get in scale

Workshop

Design + Zoom Factory

! Each group works in individual Zoom meetings

Design Factory

Workshop Materials





Design Factory

1. Start by using one of the **circular cardboard platform** and write on it keywords related to your concept, its materiality, physical characteristics, surrounding, structure, scale, technical needs, etc.



Design Factory

2. From the given materials, **create a mock-up** based on the concepts you have presented. Mock-up can be physical form / shape / sculpture / sound / projection, etc.









3. Place your mockup either over one circular cardboard platform (self-standing) or between two platfroms (self-standing or attached between)

Zoom

Have a disucssion with your teammates through Zoom and do online research to help further concept design process. Some research examples:

- Materials and structure of the artwork,
- Relevant reference images,
- Illustrate further wanted phenomenons and outcomes of your artwork,
- Create illustrations, sketches, concept story.

Presentation

Design Factory

Students present their mock-up at DF, take photos of the process and outcome

Zoom

Students gather information of the research and share on Zoom



After the workshop, each group creates one PDF file combining both outcomes (research + images) and upload on MyCourses