## PROJECTIVE GEOMETRY

## PART 7



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REYE'S CONFIGURATION
(CONTINUED)


René Magritte: Les promenades d' Euclide (1955)


## Gnomonic projection

From Wikipedia, the free encyclopedia
A gnomonic map projection displays all great circles as straight lines, resulting in any straight line segment on a gnomonic map showing a geodesic, the shortest route between the segment's two endpoints. This is achieved by casting surface points of the sphere onto a tangent plane, each landing where a ray from the center of the sphere passes through the point on the surface and then on to the plane. No distortion occurs at the tangent point, but distortion increases rapidly away from it. Less than half of the sphere can be projected onto a finite map. Consequently, a rectilinear photographic lens, which is based on the gnomonic principle, cannot image more than 180 degrees.


Examples of gnomonic projections

* X

$$
\xrightarrow{4}+A
$$

A


$$
\operatorname{six}
$$

$$
X A x+X
$$

## 24-cell

From Wikipedia, the free encyclopedia
In geometry, the 24-cell is the convex regular 4-polytope (four-dimensional analogue of a Platonic solid) with Schläfli symbol $\{3,4,3\}$. It is also called $\mathbf{C}_{24}$, icositetrachoron, octaplex (short for "octahedral complex"), icosatetrahedroid, ${ }^{[1]}$ octacube, hyper-diamond or polyoctahedron, being constructed of octahedral cells.

The boundary of the 24 -cell is composed of 24 octahedral cells with six meeting at each vertex, and three at each edge. Together they have 96 triangular faces, 96 edges, and 24 vertices. The vertex figure is a cube. The 24 -cell is self-dual. In fact, the 24 -cell is the unique convex self-dual regular Euclidean polytope which is neither a polygon nor a simplex. Due to this singular property, it does not have a good analogue in 3 dimensions.

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## Constructions

A 24-cell is given as the convex hull of its vertices. The vertices of a 24 -cell centered at the origin of 4 -space, with edges of length 1 , can be given as follows: 8 vertices obtained by permuting

$$
( \pm 1,0,0,0)
$$

and 16 vertices of the form

$$
\left( \pm \frac{1}{2}, \pm \frac{1}{2}, \pm \frac{1}{2}, \pm \frac{1}{2}\right) .
$$

The first 8 vertices are the vertices of a regular 16-cell and the other 16 are the vertices of the dual tesseract. This gives a construction equivalent to cutting a tesseract into 8 cubical pyramids, and then attaching them to the facets of a second tesseract. This is equivalent to the dual of a rectified 16 -cell. The analogous construction

| 24-cell |  |
| :---: | :---: |
|  |  |
| Type | Convex regular 4-polytope |
| Schläfli symbo | $\begin{aligned} & \{3,4,3\} \\ & \mathrm{r}\{3,3,4\}=\left\{\begin{array}{l} 3 \\ 3,4 \end{array}\right\} \\ & \left\{3^{1,1,1}\right\}=\left\{\begin{array}{l} 3 \\ 3 \\ 3 \end{array}\right\} \end{aligned}$ |
| Coxeter diagram |  |
| Cells | $24\{3,4\}$ |
| Faces | 96 \{3\} |
| Edges | 96 |
| Vertices | 24 |
| Vertex figure | Cube |
| Petrie polygon | dodecagon |
| Coxeter group | $\begin{aligned} & \mathrm{F}_{4},[3,4,3], \text { order } 1152 \\ & \mathrm{~B}_{4},[4,3,3] \text { order } 384 \\ & \mathrm{D}_{4},\left[3^{1,1,1}\right], \text { order } 192 \end{aligned}$ |
| Dual | Self-dual |
| Properties | convex, isogonal, isotoxal, isohedral |
| Uniform index | 22 |

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This gives a construction equivalent to cutting a tesseract into 8 cubical pyramids, and then attaching them to the facets of a second tesseract. This is equivalent to the dual of a rectified 16 -cell. The analogous construction in 3-space gives the rhombic dodecahedron which, however, is not regular.

We can further divide the last 16 vertices into two groups: those with an even number of minus ( - ) signs and those with an odd number. Each of groups of 8 vertices also define a regular 16-cell. The vertices of the 24 -cell can then be grouped into three sets of eight with each set defining a regular 16-cell, and with the complement defining the dual tesseract.

The vertices of the dual 24 -cell are given by all permutations of

$$
( \pm 1, \pm 1,0,0)
$$

The dual 24-cell has edges of length $\sqrt{2}$ and is inscribed in a 3 -sphere of radius $\sqrt{2}$.
Another method of constructing the 24 -cell is by the rectification of the 16 -cell. The vertex figure of the 16 -cell is the octahedron; thus, cutting the vertices of the 16 -cell at the midpoint of its incident edges produce 8 octahedral cells. This process also rectifies the tetrahedral cells of the 16 -cell which also become octahedra, thus forming the 24 octahedral cells of the 24 -cell.

Edges 96

Uniform index 22


Net

## Tessellations

A regular tessellation of 4-dimensional Euclidean space exists with 24-cells, called an icositetrachoric honeycomb, with Schläfli symbol $\{3,4,3,3\}$. Hence, the dihedral angle of a 24 -cell is $120^{\circ}{ }^{[2]}$ The regular dual tessellation, $\{3,3,4,3\}$ has 16 -cells. (See also List of regular polytopes which includes a third regular tessellation, the tesseractic honeycomb $\{4,3,3,4\}$.)

## Symmetries, root systems, and tessellations

The 24 vertices of the 24 -cell represent the root vectors of the simple Lie group $D_{4}$. The vertices can be seen in 3 hyperplanes, with the 6 vertices of an octahedron cell on each of the outer hyperplanes and 12 vertices of a cuboctahedron on a central hyperplane. These vertices, combined with the 8 vertices of the 16-cell, represent the 32 root vectors of the $B_{4}$ and $C_{4}$ simple Lie groups.

The 48 vertices (or strictly speaking their radius vectors) of the union of the 24 -cell and its dual form the root system of type $\mathrm{F}_{4}$. The 24 vertices of the original 24cell form a root system of type $D_{4}$; its size has the ratio $\sqrt{2}: 1$. This is likewise true for the 24 vertices of its dual. The full symmetry group of the 24 -cell is the Weyl group of $\mathrm{F}_{4}$, which is generated by reflections through the hyperplanes orthogonal to the $\mathrm{F}_{4}$ roots. This is a solvable group of order 1152 . The rotational

## REYE'S CONFIGURATION

12 points
16 lines
12 planes
4 lines and 6 planes per point
3 points and 3 planes per line 6 points and 4 lines per plane (a complete quadrilateral)

Stick model building video (slightly blurry)
https://youtu.be/fby53U n408

Space Hug at the West Bund Art Centre, Shanghai
https://www.aalto.fi/en/news/aalto-math-arts-in-shanghai-future-lab-exhibition


LARGE SCALE CONFIGURATION WORKSHOP

## WORKSHOP SCHEDULE

PAINTING \& ASSEMBLING
$26^{\text {th }}$ of April


DESARGUES'
CONFIGURATION
$27^{\text {th }}$ of April


COMPLETE HEXAHEDRON
$28^{\text {th }}$ of April


COMPLETE HEXACHORON
$29^{\text {th }}$ of April


REYE'S
CONFIGURATION
$30^{\text {th }}$ of April


SCHLÄFLI'S DOUBLE-SIX

Each day the workshop will last from 10am - 6 pm / Location: Otakaari 1
Please put ' X ' under date which suits you the best.
https://docs.google.com/spreadsheets/d/1UvnS0dWmE-KsuagHXrfNHHl_o4OSCdoezlgDK3gbX7c/edit?usp=sharing

 ,

## SCHLÄFLI'S DOUBLE-SIX

## 30 points

12 lines
2 lines per point 5 points per line



