



Aalto University  
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Engineering

# ELEC-E8125 Reinforcement Learning

## Large POMDPs

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17.11.2020

# Today

- POMDPs towards largish real world problems.

# Learning goals

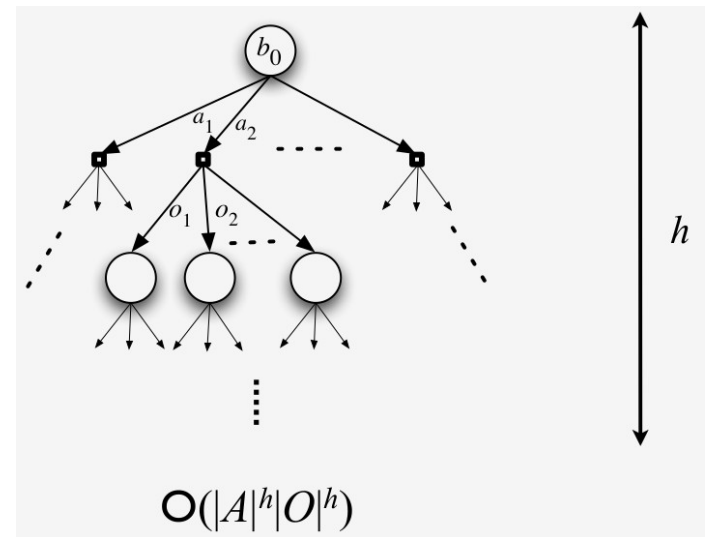
- How to solve complex POMDPs by
  - (i) approximating value function,
  - (ii) considering only part of belief space, and
  - (iii) treating solution process as search.

# POMDP application examples in robotics

- Intention-aware planning for autonomous vehicles (Bai et al., 2015)
- Grasping (Hsiao et al. 2007, Horowitz et al. 2013)
- Manipulation of multiple objects (Pajarinen&Kyrki 2015)

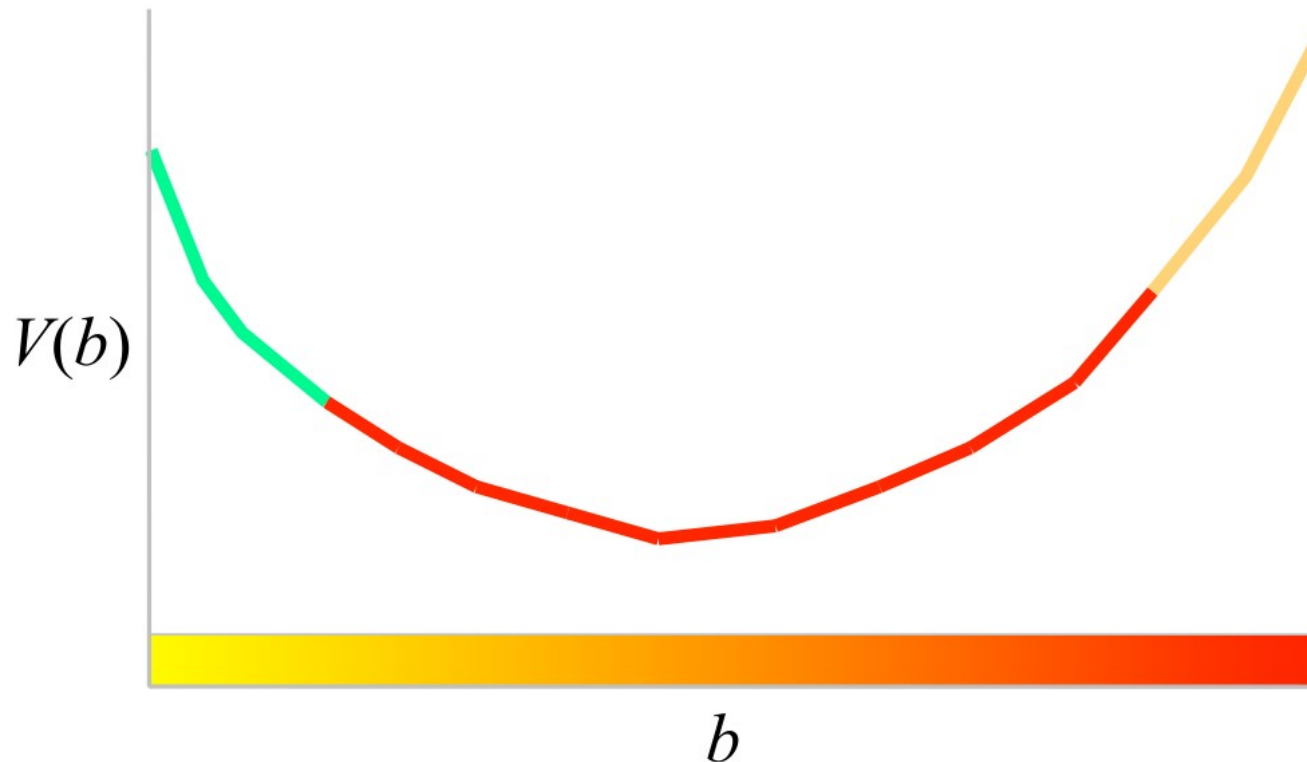
# “Curses” of POMDP

- Curse of dimensionality
  - Complexity exponential in number of states
  - Double exponential in dimensionality of state space
- Curse of history
  - Complexity exponential in length of history



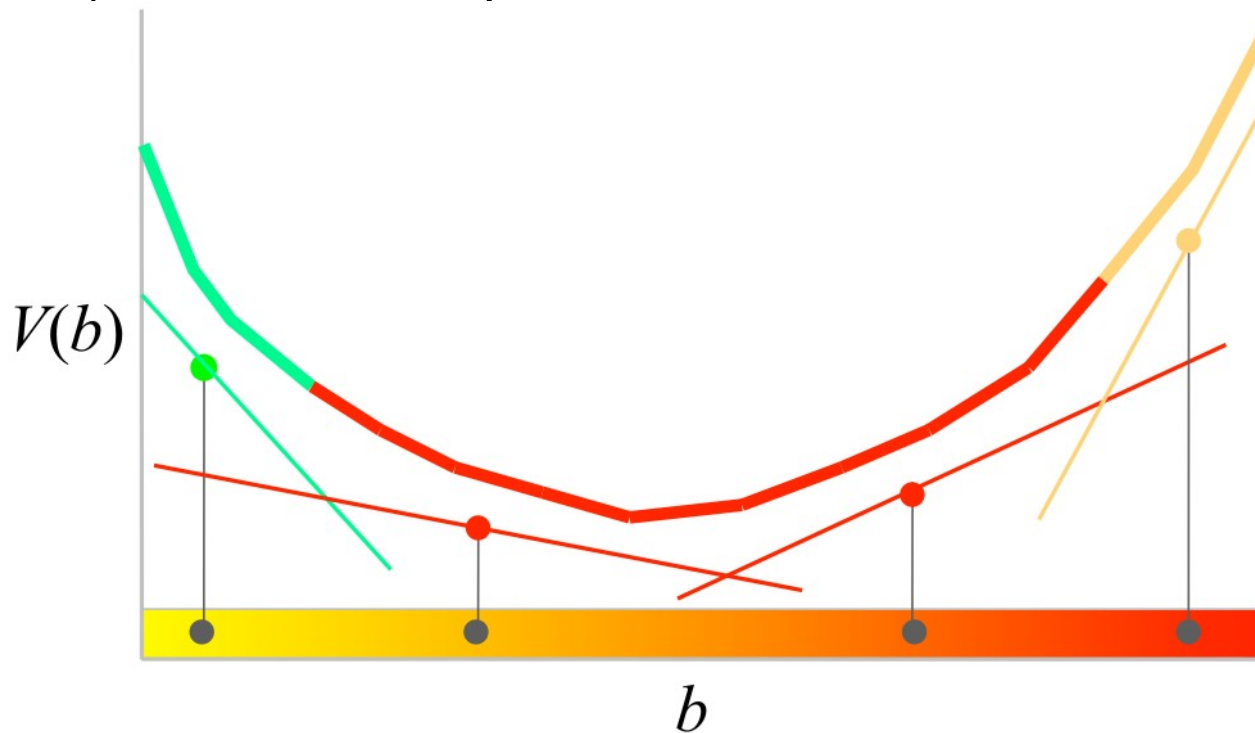
# Curse of history with value iteration

- Number of possible policies is exceedingly high.



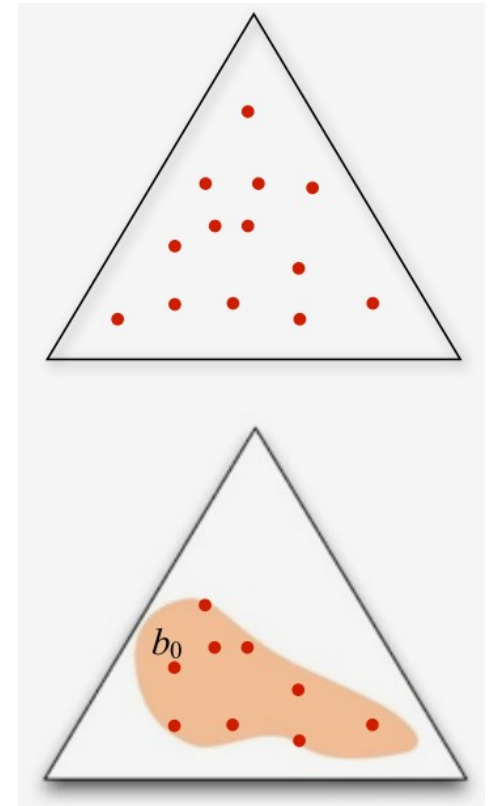
# Approximating value function

- Point-based approximation (e.g. Point-based value iteration, Pineau 2003)



# Belief-space sampling

- Instead of calculating back-ups for whole belief space, use a set of points to approximate.
- Instead of using points uniformly, use a set of points reachable from a starting belief.





# Point-based POMDP approaches

- PBVI, Pineau et al., 2003
  - Sample reachable points under arbitrary policy.
- SARSOP, Kurniawati et al., 2008
  - Sample reachable points under optimal policy.
- Point-based methods help with larger belief spaces.

# On-line approaches

- Idea: Search reachable beliefs from current state.
- Basic algorithm
  - Plan starting from current belief.
  - Execute first step.
  - Update belief.
  - Repeat.

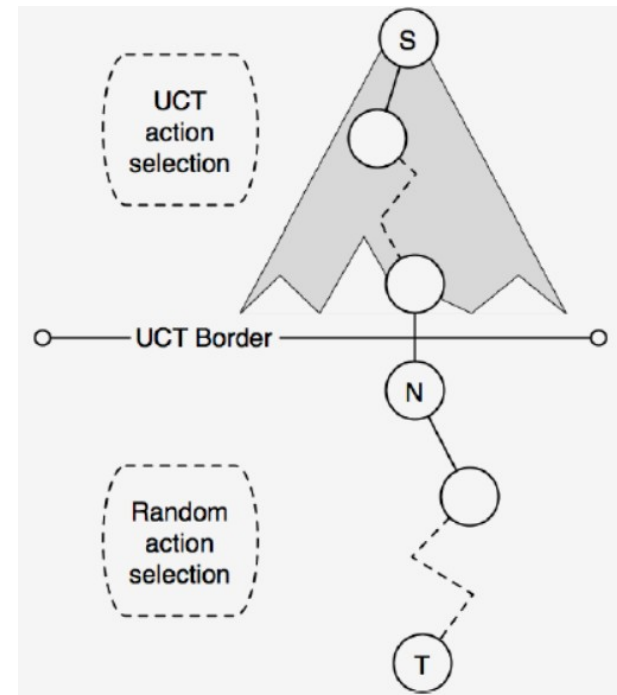
Similar idea to receding horizon optimal control!

# On-line planning equates to search

- Build a search tree from current belief.
  - Start from a tree with one node corresponding to current belief.
  - Choose a node to expand.
  - Choose an action based on (optimistic) heuristic.
  - Choose an observation based on another heuristic.
  - Expand tree and backup back to root.
  - Repeat
- Execute the best action.
- Update belief.
- Repeat.

# Reminder: Monte-Carlo tree search

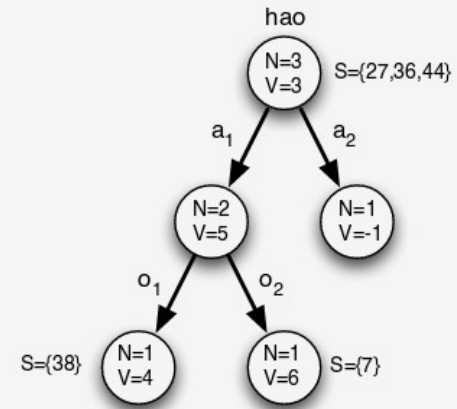
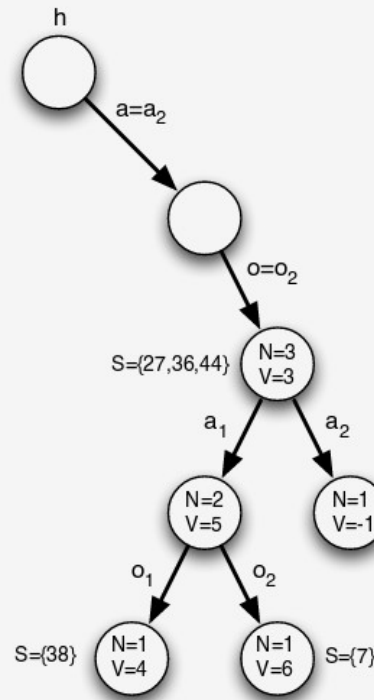
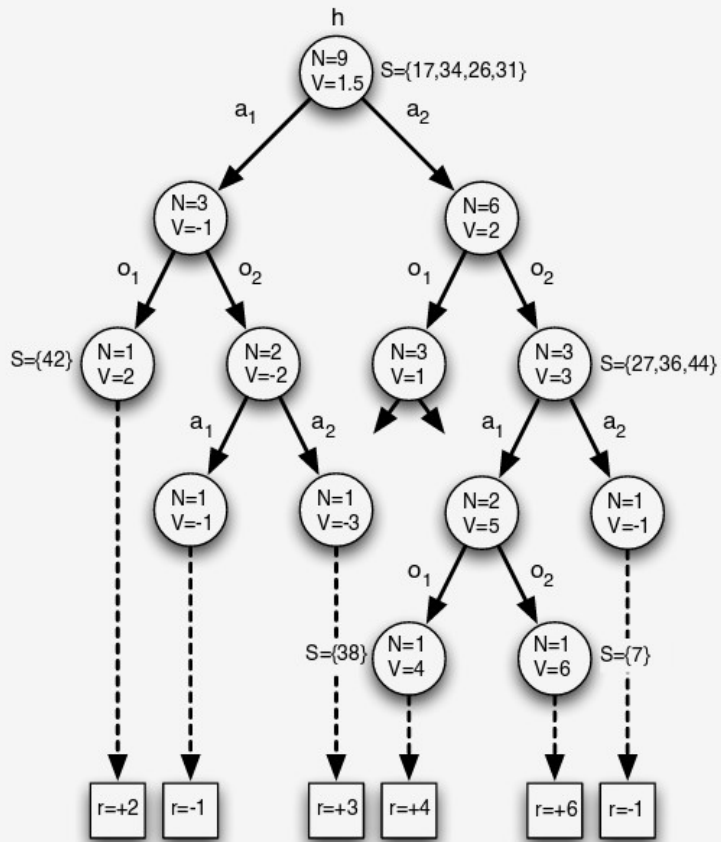
- From start node  $S$  choose actions to walk down tree until reaching a leaf node.
- Choose an action and create a child node  $N$  for that action.
- Perform a **random** roll-out (take random actions) until end of episode (or for a fixed horizon).
- Record returns as value for  $N$  and back up value to root.



# From MCTS to POMCP (Silver&Veness, 2010)

- Extension of MCTS to POMDPs.
- Search tree represents histories (actions and observations) instead of states.
- Belief state approximated by a particle filter.
  - After taking an action, update belief by sampling particles by using simulation and keeping ones with true observation.
- Each node has visitation count, mean value and particles.

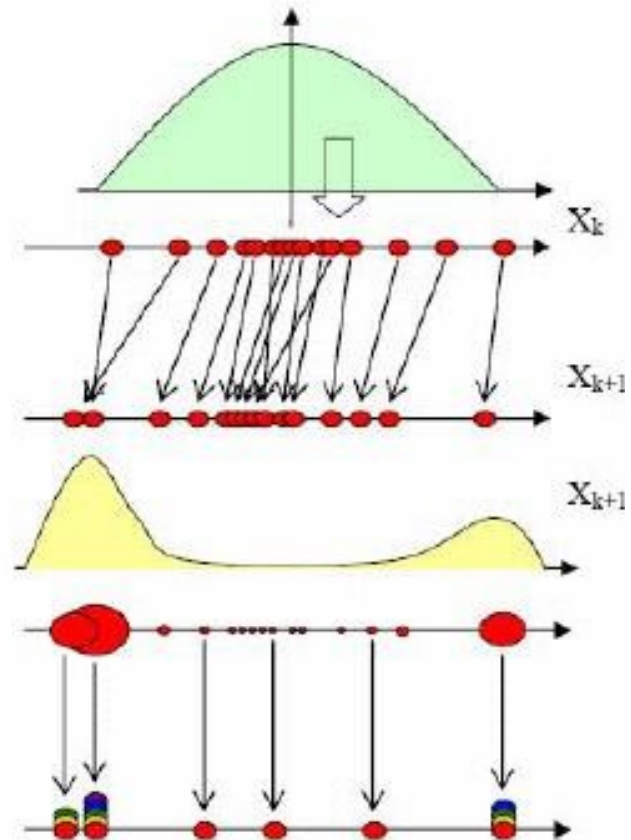
# POMCP example



Silver&Veness, 2010

# Particle filter

- Starting from current belief, sample future.
- Calculate weights depending on observation probability.
- Resample according to weights.



# Off-line vs on-line approaches

## Off-line

- Plan for all beliefs
- High computational cost
- Fast online execution
- Significant implementation effort
- Cannot handle changing environment

## On-line

- Plan for current belief
- Lower computational cost
- Slower online execution
- Easier to implement
- Can handle changing environment



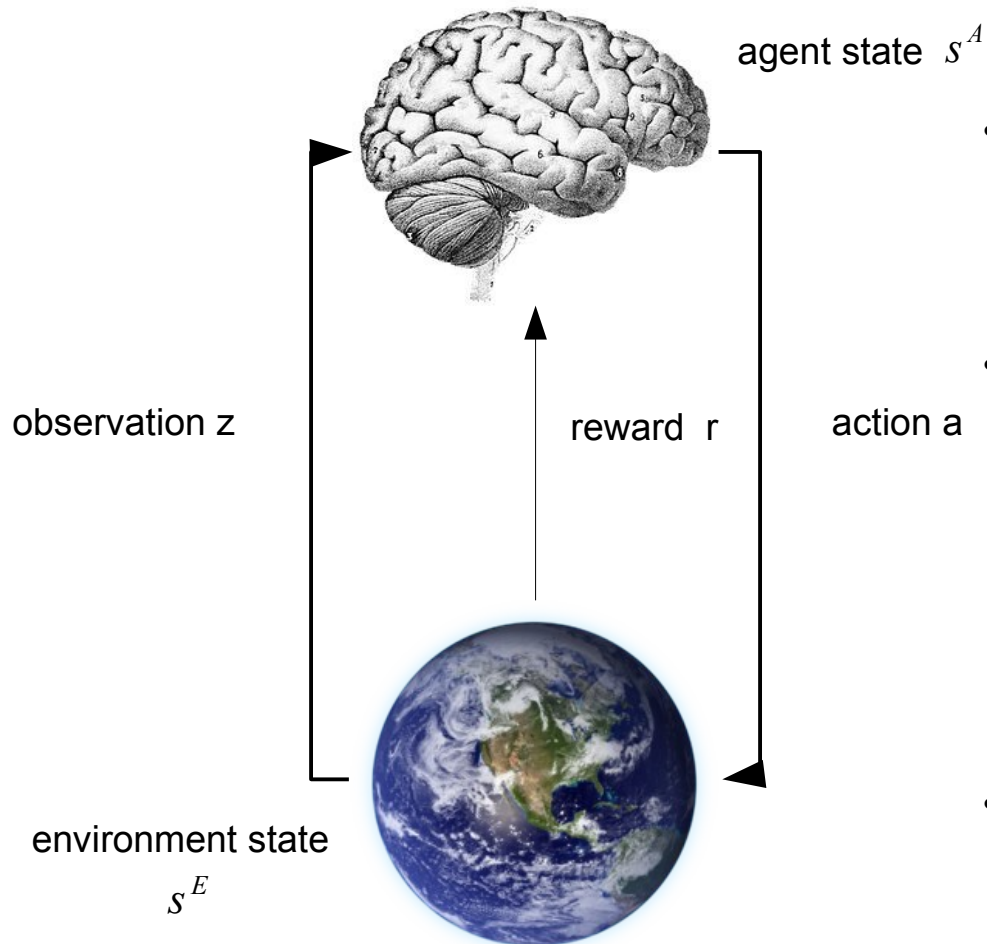
# We didn't cover

- Other on-line approaches available, e.g. DESPOT (Somani et al., 2013).
- Current work towards combining off-line and on-line approaches.
  - E.g. using precomputed macro-actions.

# Summary

- Key to more efficient POMDP solutions is to consider only parts of belief space.
  - Off-line approaches sample over reachable beliefs.
  - On-line approaches sample over currently reachable beliefs.
- Real-world problems are complicated and solutions require approximations.
  - Careful choices in modeling are important.

# Current directions



- Challenges: data efficiency/availability, sparse rewards, long-term planning.
  - Practical applications limited.
- Integration of various approaches, such as
  - model-based RL,
  - policy search
  - value-based RL
  - planning/search
  - POMDPs.
- Offline RL.