



Aalto University  
School of Engineering

# **GEO – E1050**

## **Finite Element Method in Geoengineering**

### **Boundary element method**

### **Wojciech Sołowski**

# Boundary element method

2 components:

- a) some analytical solution we will use in our approximation (FUNDAMENTAL SOLUTION)
- b) discretisation, so we use our fundamental solution over and over again, over some finite domain

of course... **fundamental solution must exist**  
... **and must be known...**  
... **and generally should not be too complex...**

# Boundary element method

Method reduce the dimension of the problem by 1 so:

**2D problem becomes 1D problem;**  
requires 2D fundamental solution

**3D problem becomes 2D problem;**  
requires 3D fundamental solution

**We discretise the boundary of the problem only –  
hence the name: ‘boundary element method’**

# Boundary element method

Reducing dimensions of the problem is **HUGE**

**however...**

**Fundamental solutions only can be analytically computed for simple cases...**

- **linear elasticity**
- **Poisson equation problems**
- **and similar...**

**Cannot be used for elasto-plasticity (at least not easily)**

# Boundary element method

For example, for Poisson equation,

$$\mathbf{q} = -\mathbf{D}\nabla u$$

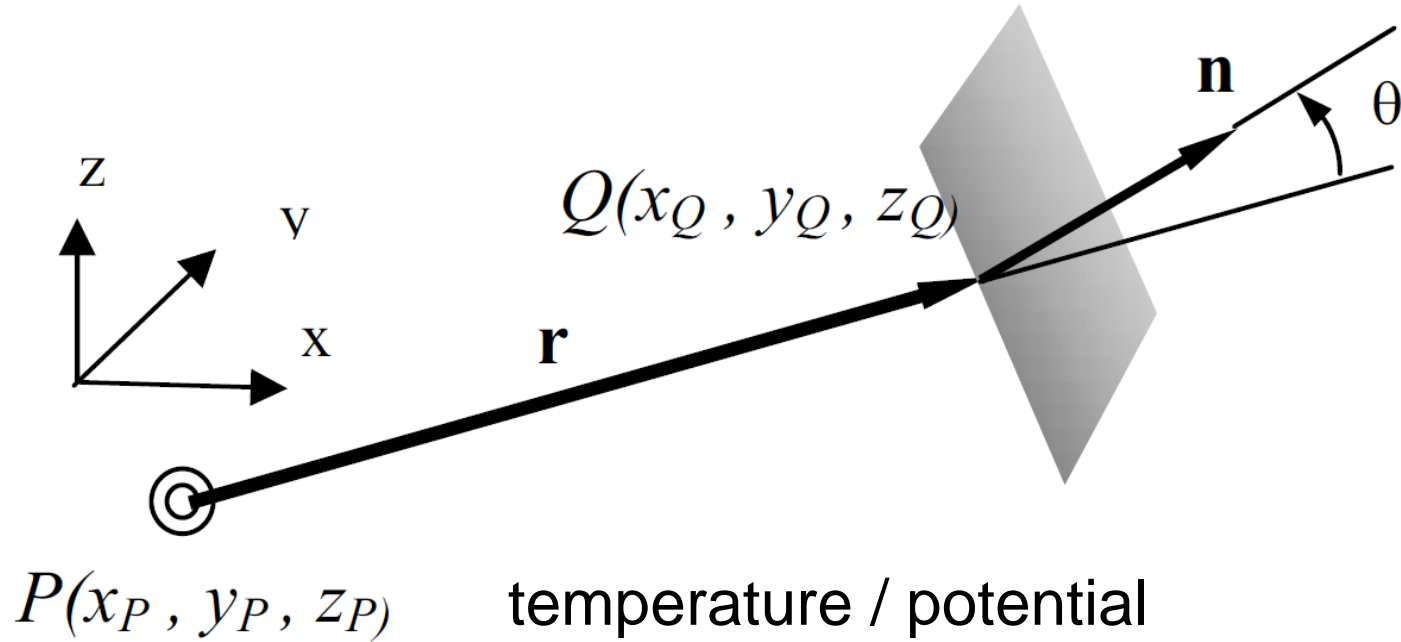
We assume some source at point  $P(x_p, y_p, z_p)$  in infinite space and at some point  $Q$  the temperature / potential is:

$$U(P, Q) = \frac{1}{4\pi rk}$$

And if we assume flow in  $x$  direction, the flow at point  $P$  is:

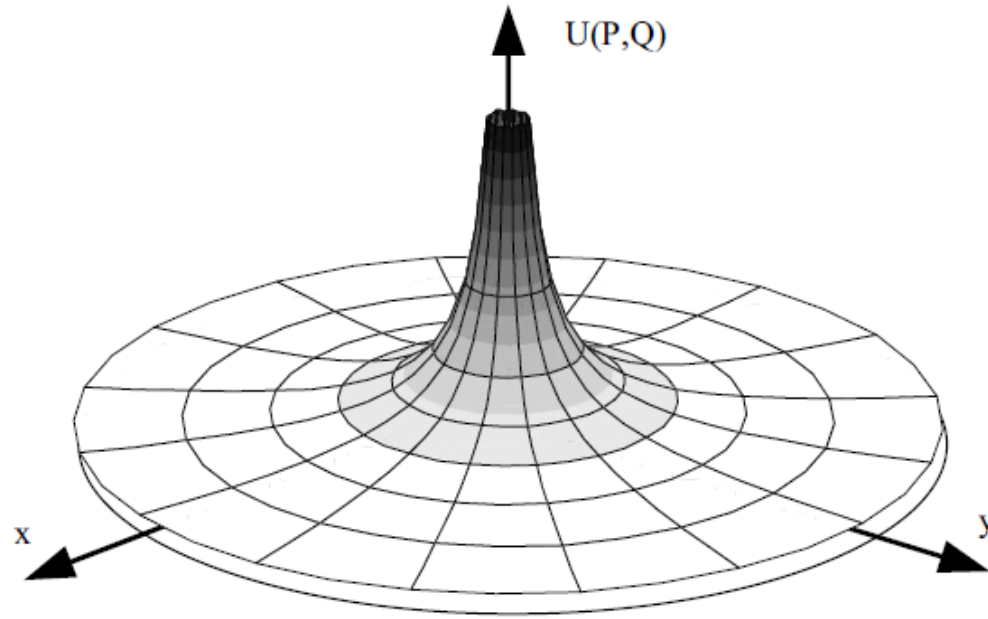
$$T(P, Q) = \frac{\cos\theta}{4\pi r^2}$$

# Boundary element method



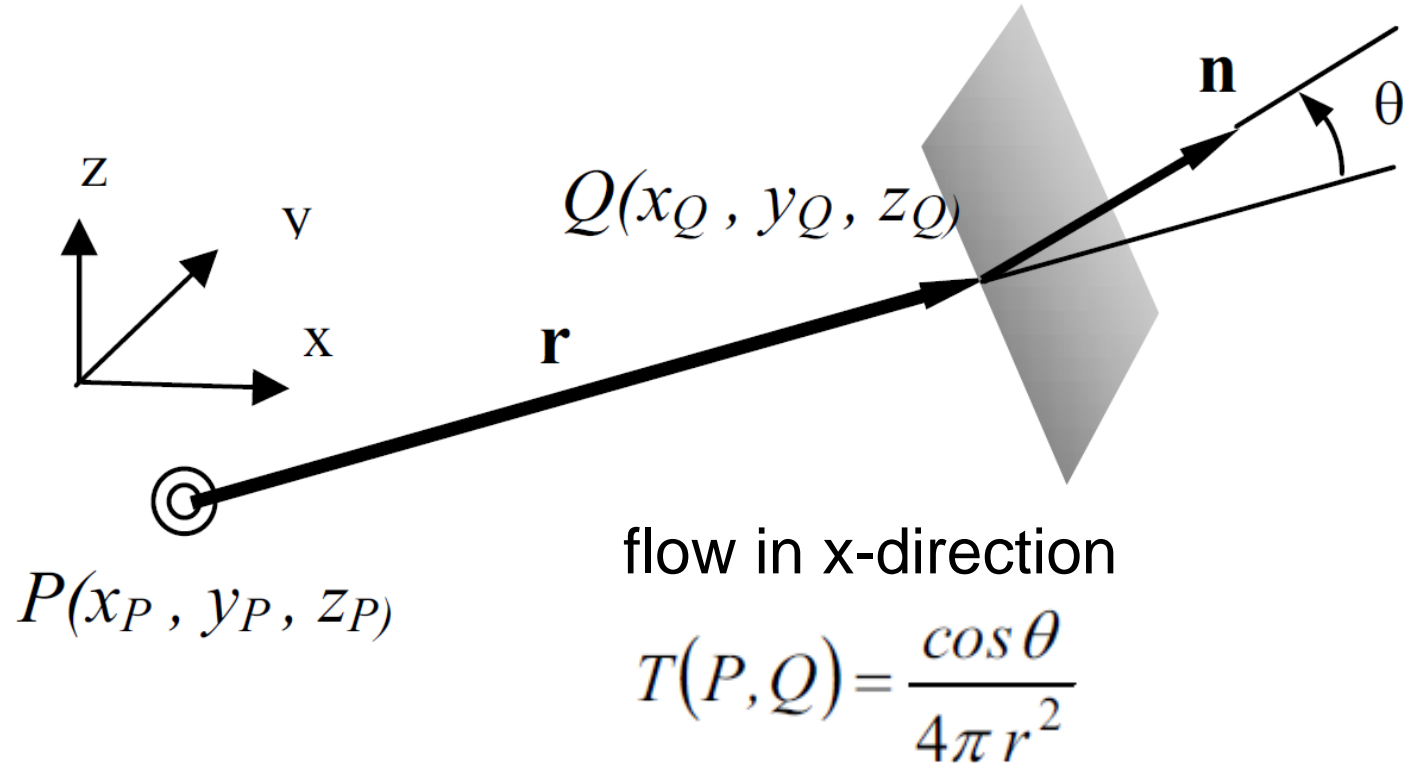
$$U(P, Q) = \frac{1}{4\pi rk}$$

# Boundary element method



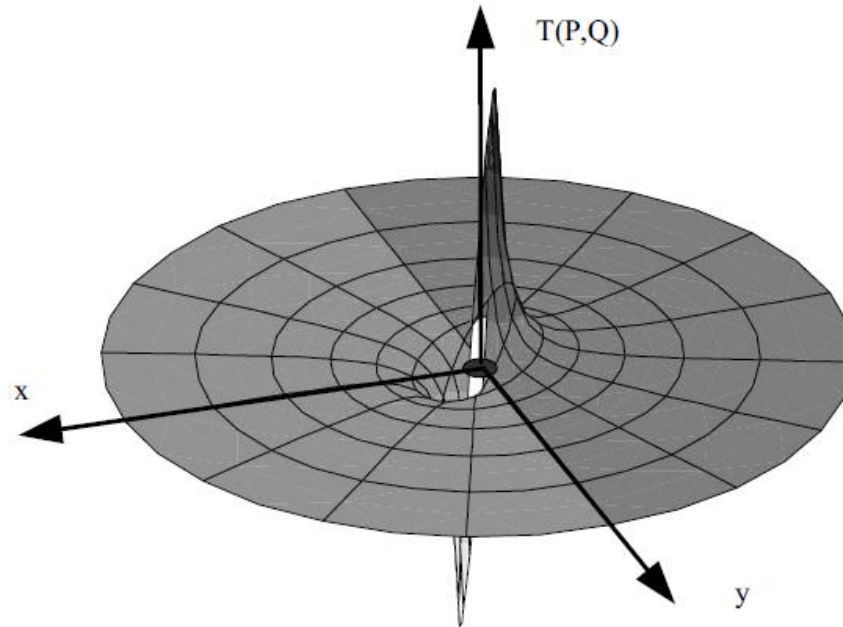
Variation of fundamental solution  $U$  (potential/temperature) in the  $x$ - $y$  plane for 3-D potential problems (source at origin of coordinate system)

# Boundary element method





# Boundary element method



Variation of fundamental solution for  $\mathbf{n} = \{1,0,0\}$  (flow in  $x$ -direction) in  $x$ - $y$  plane for 3-D potential problems (e.g. temperature changes if flow is happening)

# Boundary element method

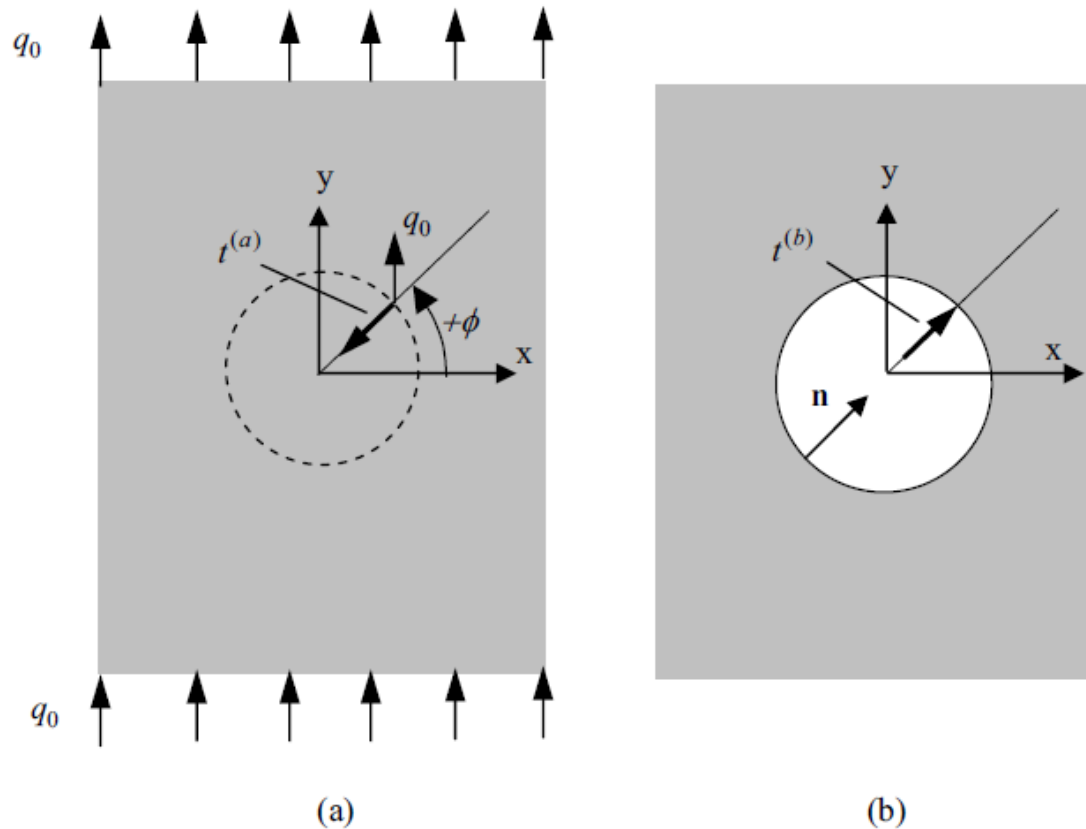
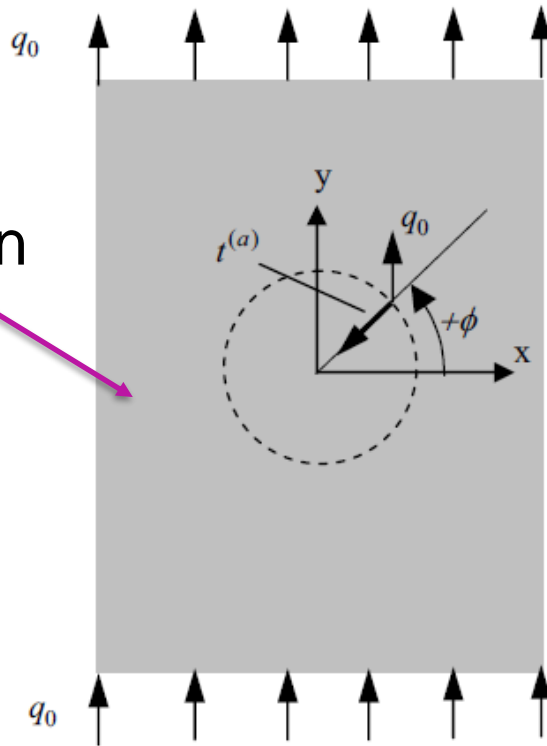


Figure 5.1 Heat flow in an infinite domain, case (a) and (b)

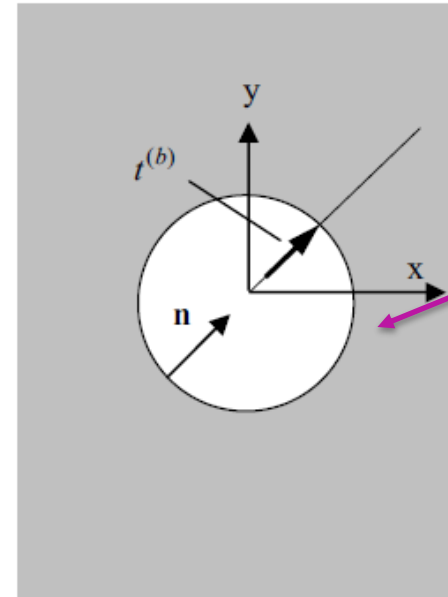
# Boundary element method

We know the heat flow solution



(a)

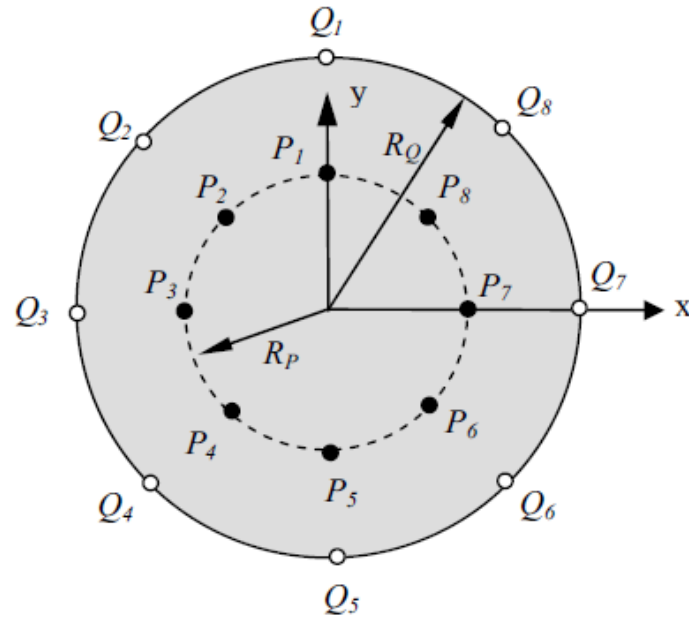
We want to solve this one, with a perfect insulator inside, same boundary conditions...



(b)

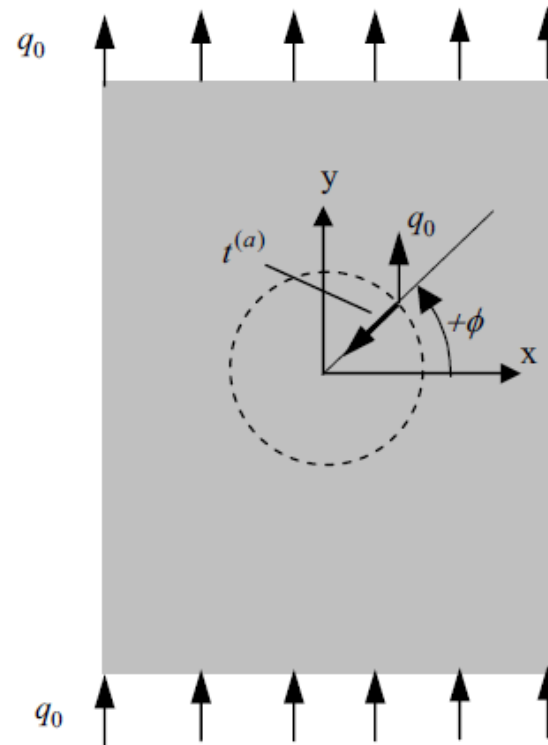
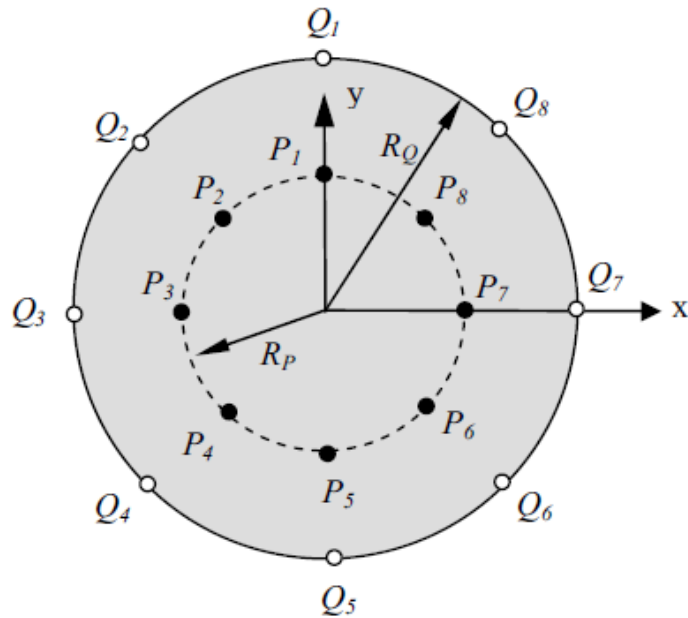
Figure 5.1 Heat flow in an infinite domain, case (a) and (b)

# Boundary element method



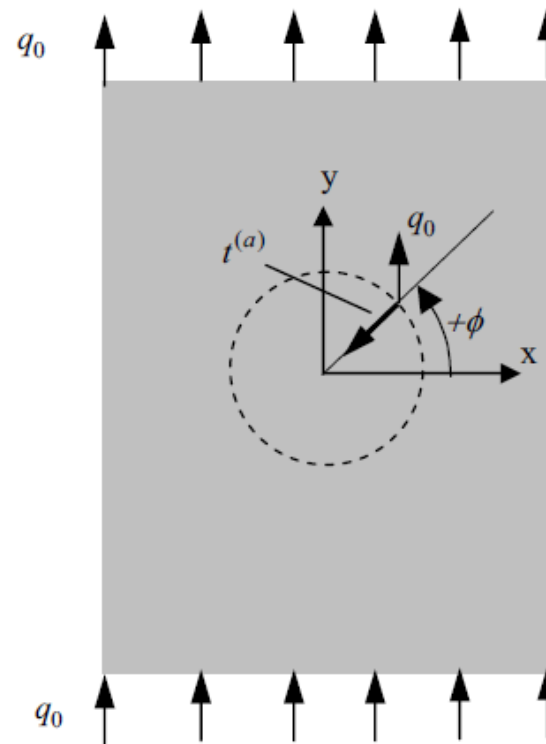
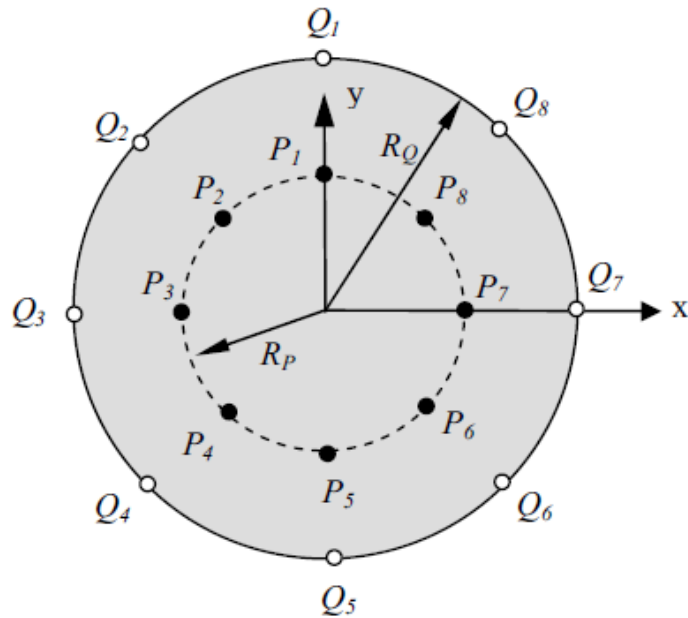
We want to approximate the known solution on the outside by the sources (we have the fundamental solution for those)

# Boundary element method



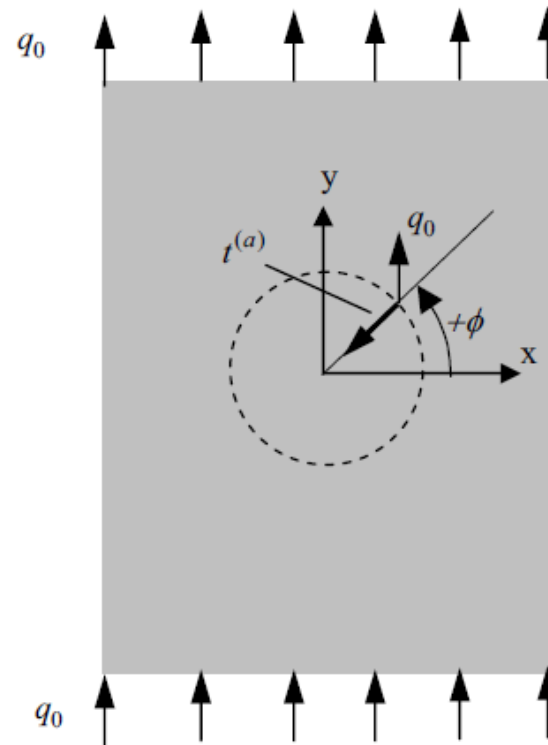
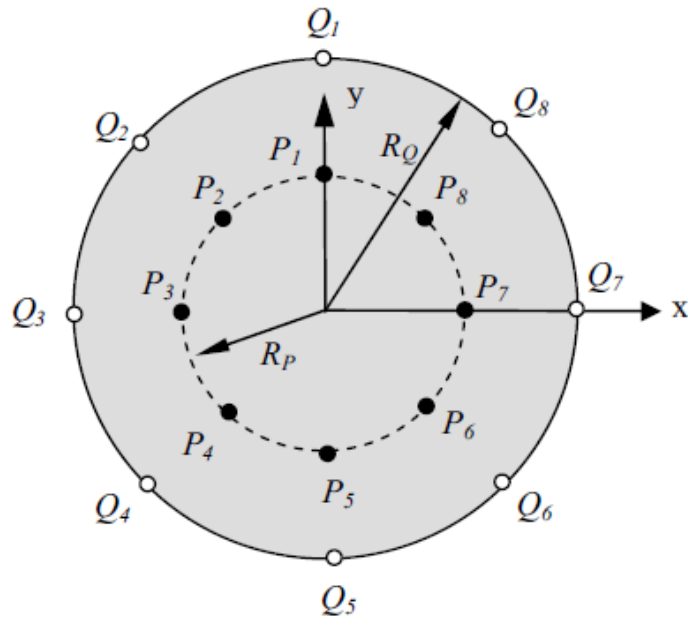
The sources should be such, that on the boundary we have exactly same solution as the one without the insulator...

# Boundary element method



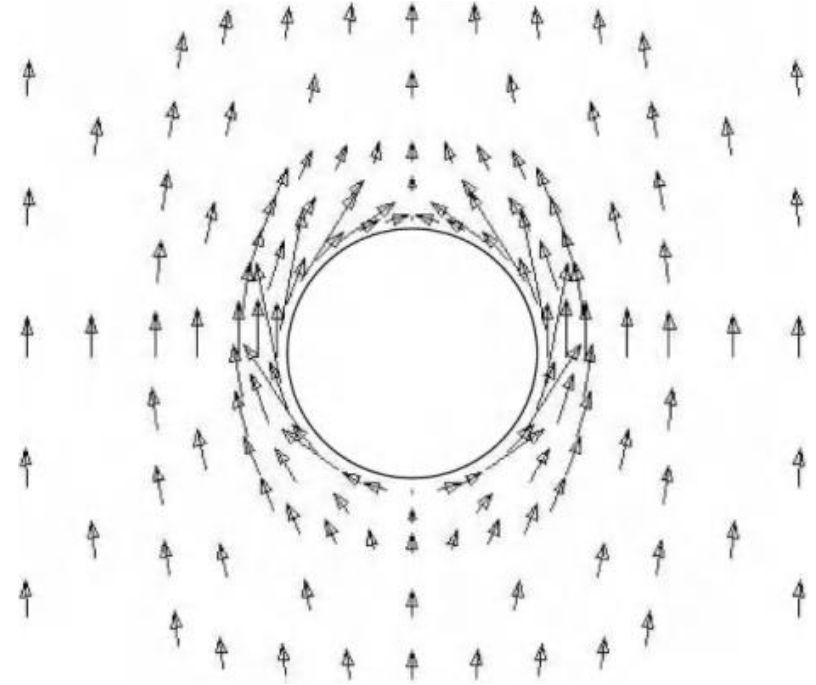
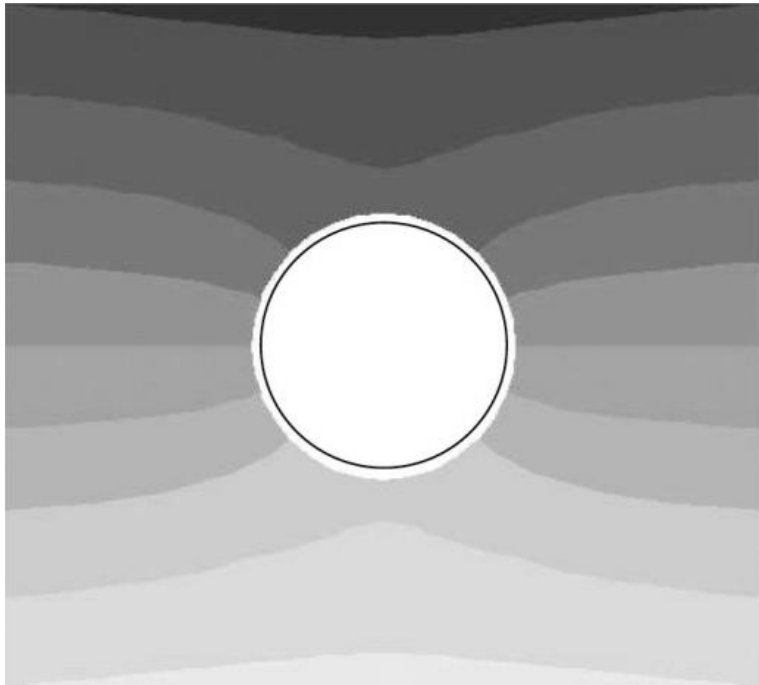
Now, to get the solution with the insulator, we use the superposition – from the known solution we subtract the one obtained with the sources... **And we are done...**

# Boundary element method



The better we discretize the boundary of the insulator, the more sources we can add, the better the solution...

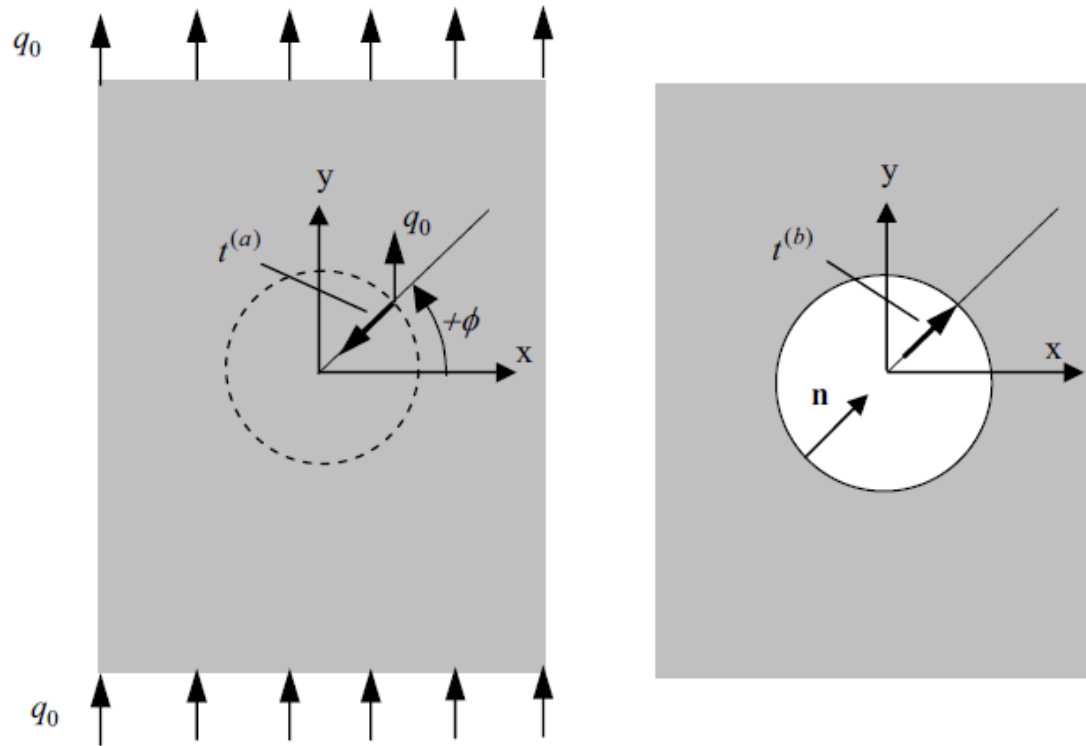
# Boundary element method



Temperature and flow vectors for the solved problem



# Boundary element method



How to solve the problem on the right, where we have void and the boundary condition on the void is  $T = \text{const}$ .



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# **GEO – E1050**

## **Finite Element Method in Geoengineering**

### **Lecture 11-12. Other numerical methods**

# To learn today & next time...

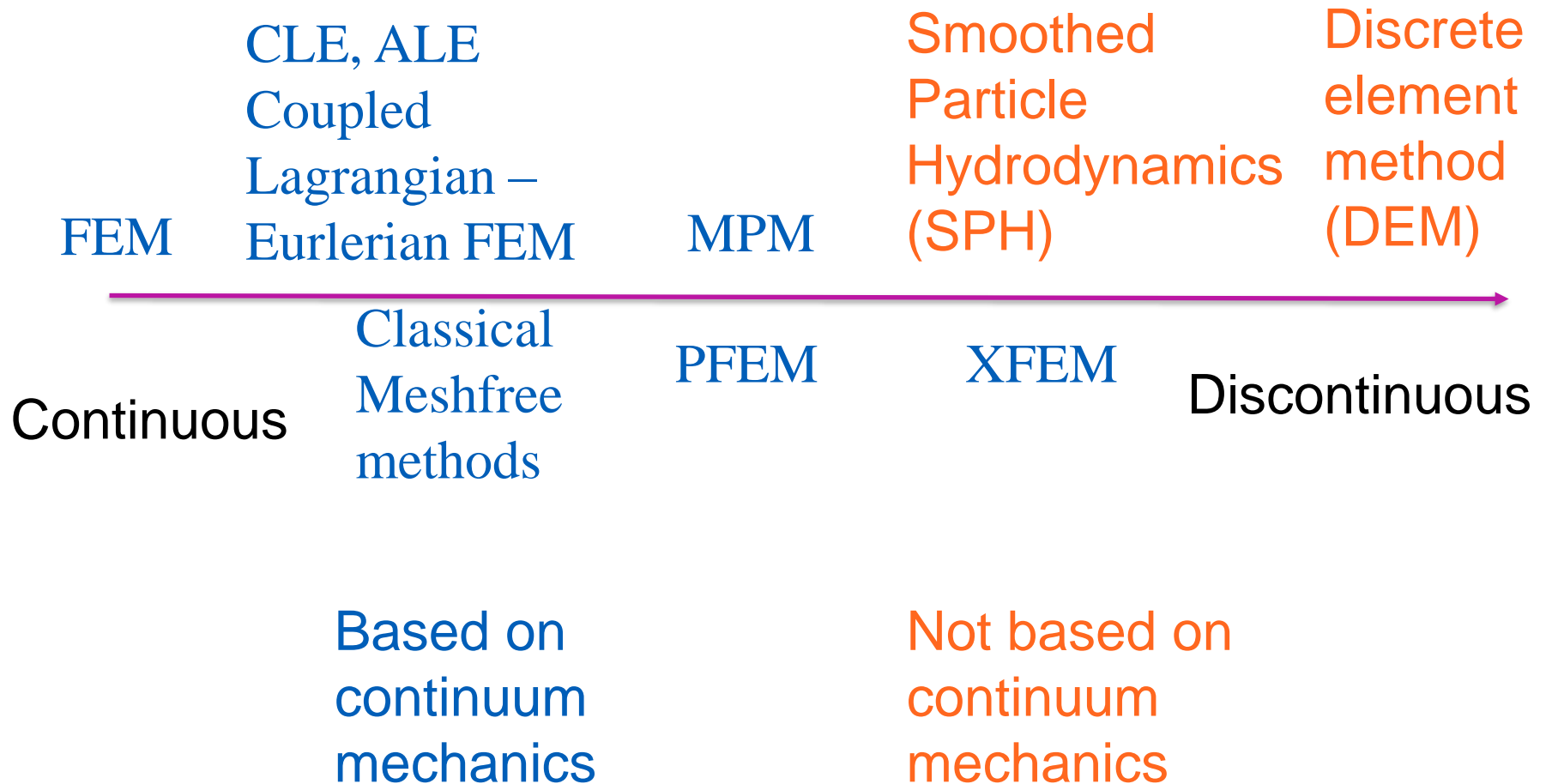
**The lectures should give you overview of other numerical methods**

1. Discrete element method (DEM, also distinct element method)
  - assumptions, solutions, problems & accuracy
2. Smoothed particle hydrodynamics (SPH)
3. Material Point Method (MPM)
4. Particle Finite Element Method in Geoengineering (PFEM)
5. XFEM – eXtended Finite Element Method in Geoengineering (XFEM)

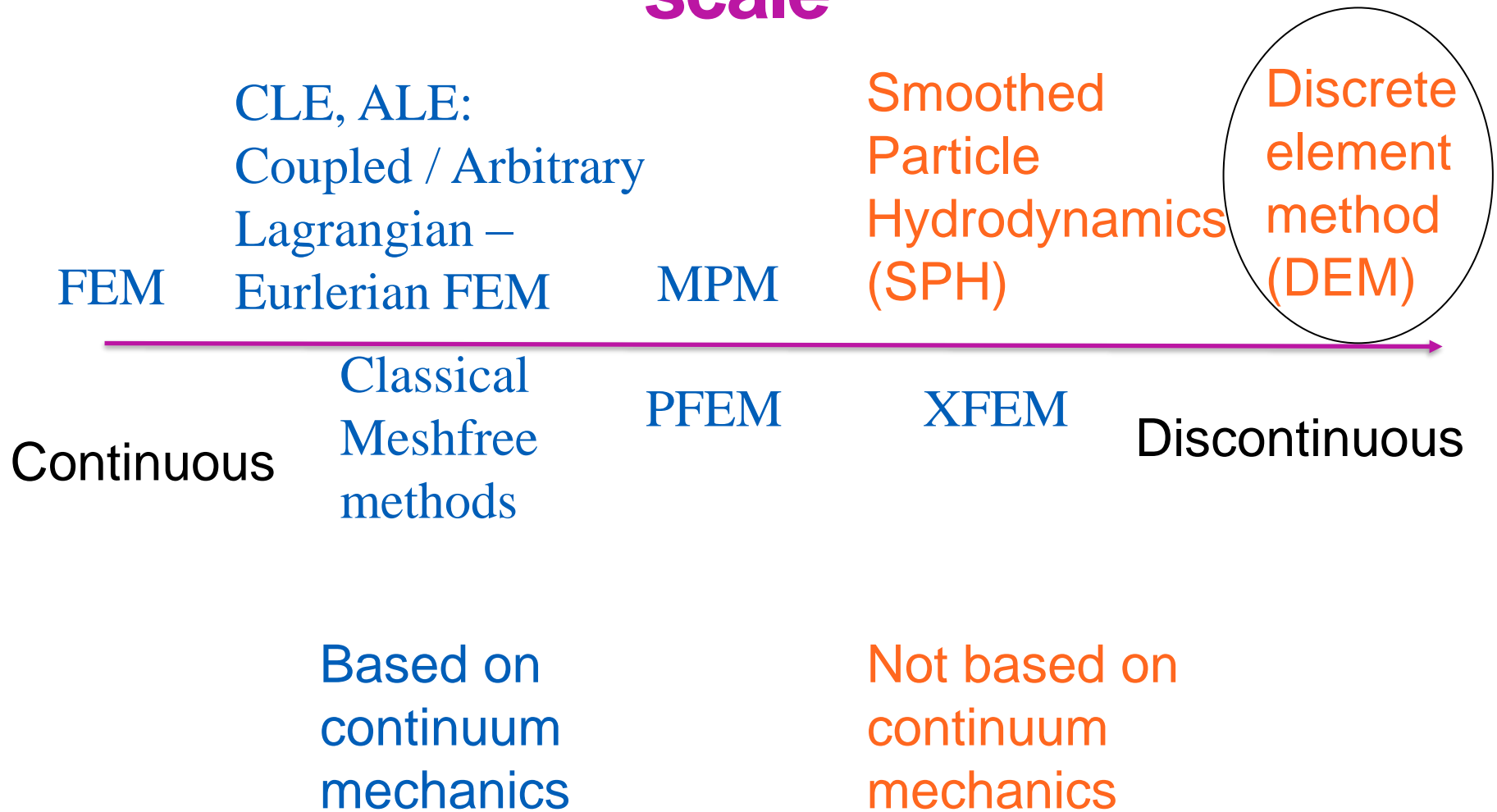
Other existing methods, not covered today:

6. ALE , CLE – Coupled Lagrangian – Eulerian FEM
7. Meshfree methods

# Methods on continuous – discontinuous scale



# Methods on continuous – discontinuous scale



# Discrete Element Method (DEM)

Also known as distinct element method

Idea: we model each grain of soil separately

We need to model all the contacts and contact behaviour

Each time step – we evaluate forces and velocities of all particles

Contact & contact forces are essential

Normally used for granular materials and atoms

# Discrete Element Method (DEM)

Also known as distinct element method

Idea: we model each grain of soil separately

We need to model all the contacts and contact behaviour

Each time step – we evaluate forces and velocities of all particles. Method is time-step dependent

Contact & contact forces are essential

Due to simplified shapes of particles and simplified contact, method is known to be **problem and size dependent** (i.e. requires different parameters for different problems with same material)

# Discrete Element Method (DEM)

Also known as distinct element method



Few simulations: Hannover,  
group of Prof. Wriggers



# Discrete Element Method (DEM)

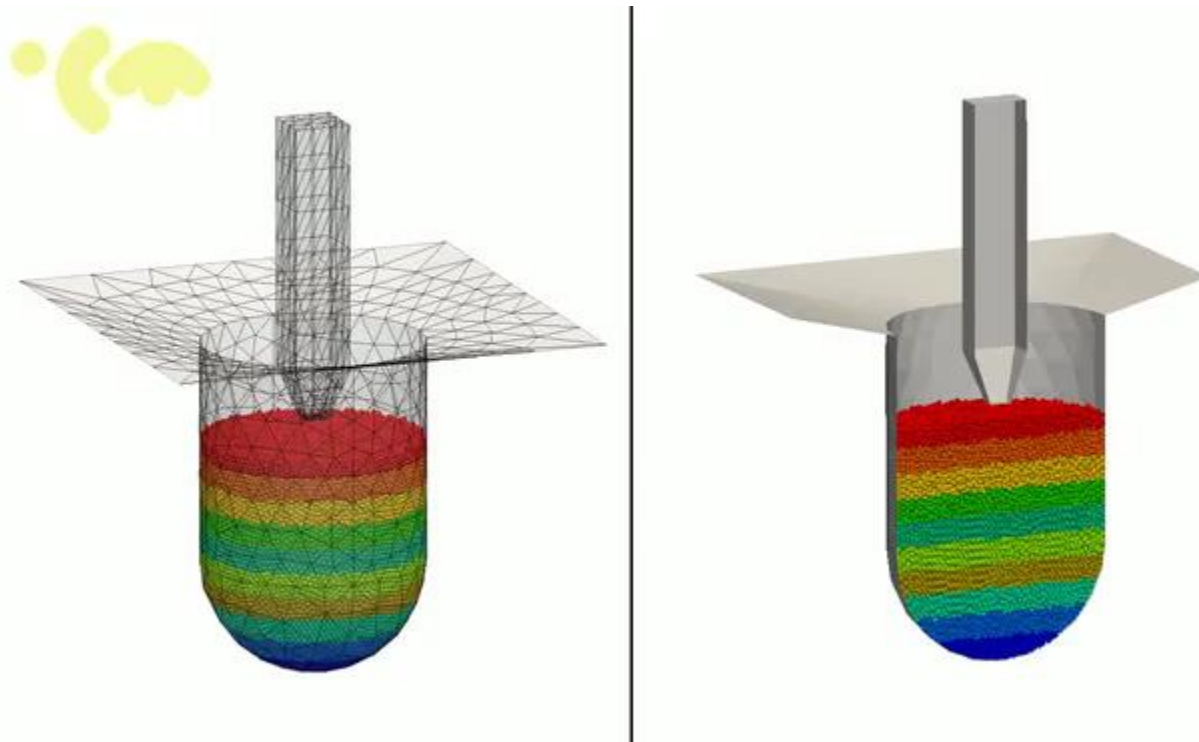
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# Discrete Element Method (DEM)

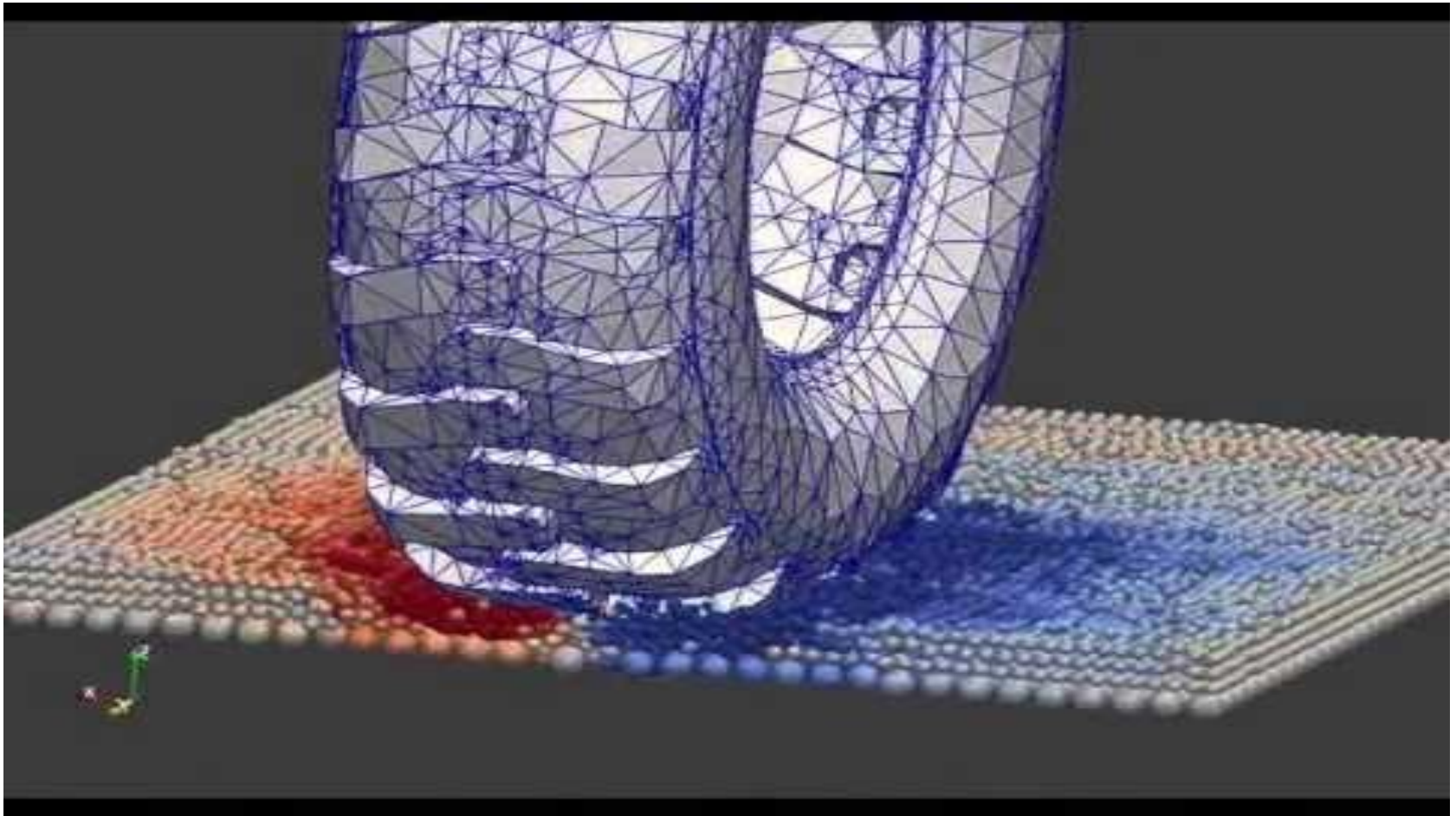
Also known as distinct element method



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# Discrete Element Method (DEM)

Also known as distinct element method



DEM FEM coupling

# Discrete Element Method (DEM)

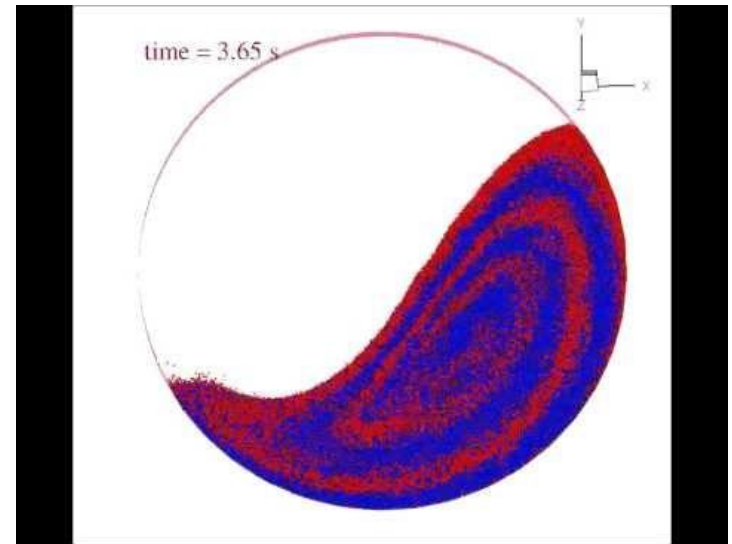
Also known as distinct element method

Convergence:

[UoM presentation - DEM convergence.pdf](#)

More simulations:

In short, 2D quite does not work and 3D is very expensive... and even then it may not work...

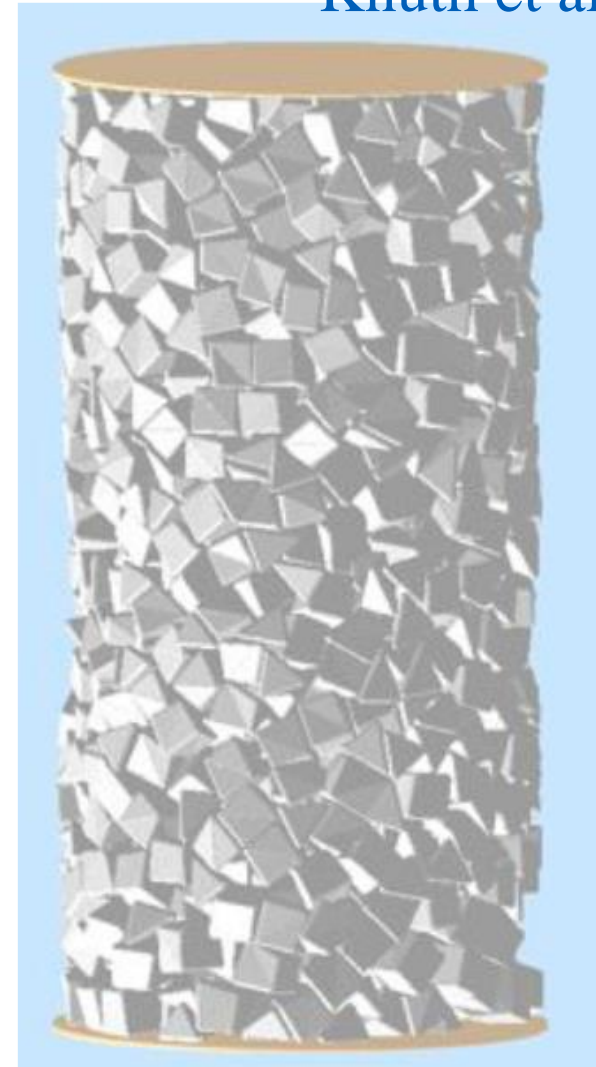
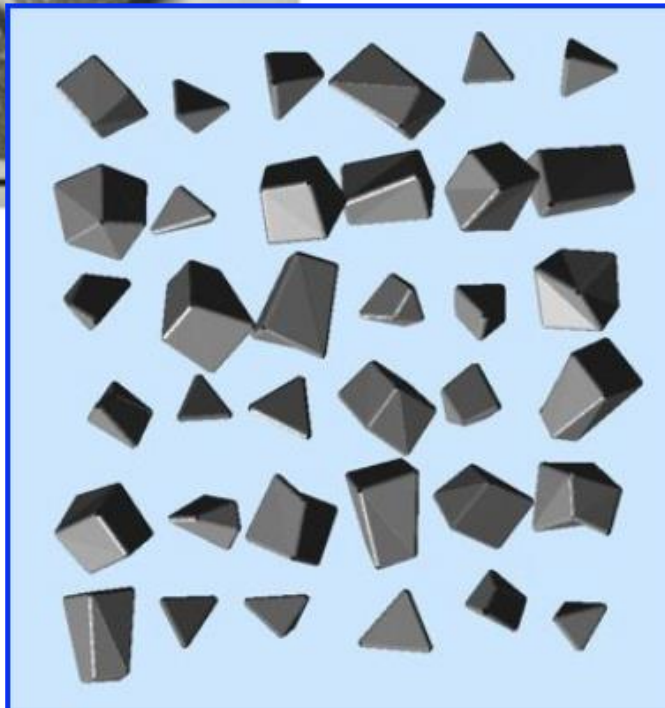
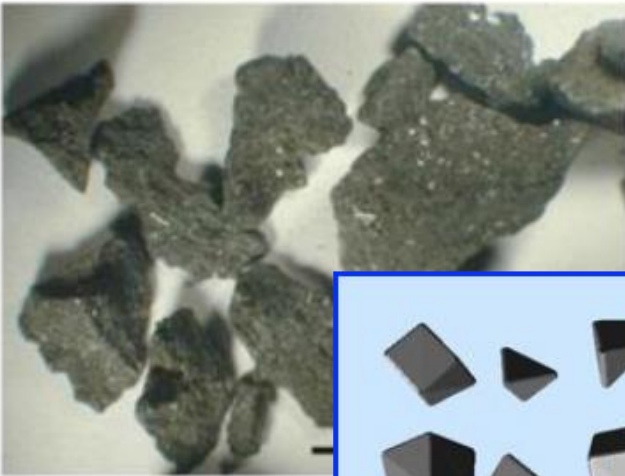


# Discrete Element Method (DEM)

Also known as distinct element method

Knuth et al. 2010

Shape effects...

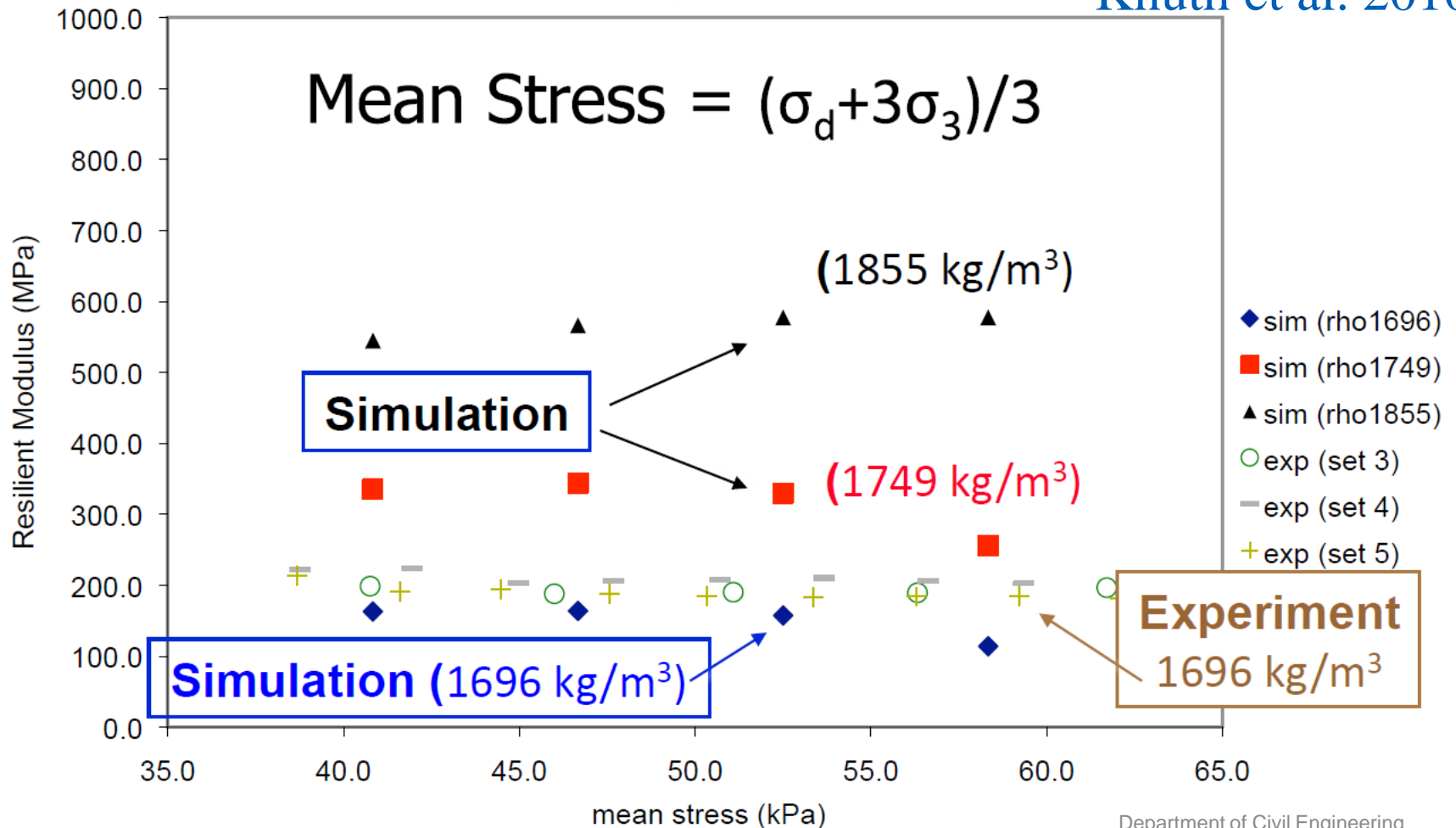


# Discrete Element Method (DEM)

Also known as distinct element method

Confining Stress = 35 kPa

Knuth et al. 2010



Size effects...

# Discrete Element Method (DEM)

Also known as distinct element method

Software:

YADE (free & open source)

- generally non-cohesive materials, or materials with some cohesion

Quite a lot of other software...

3DEC – by ITASCA, now popular in mining industry

# Discrete Element Method (DEM)

Also known as distinct element method

Wait, using DEM for non-granular materials???

Of course leads to lots of problems and issues:

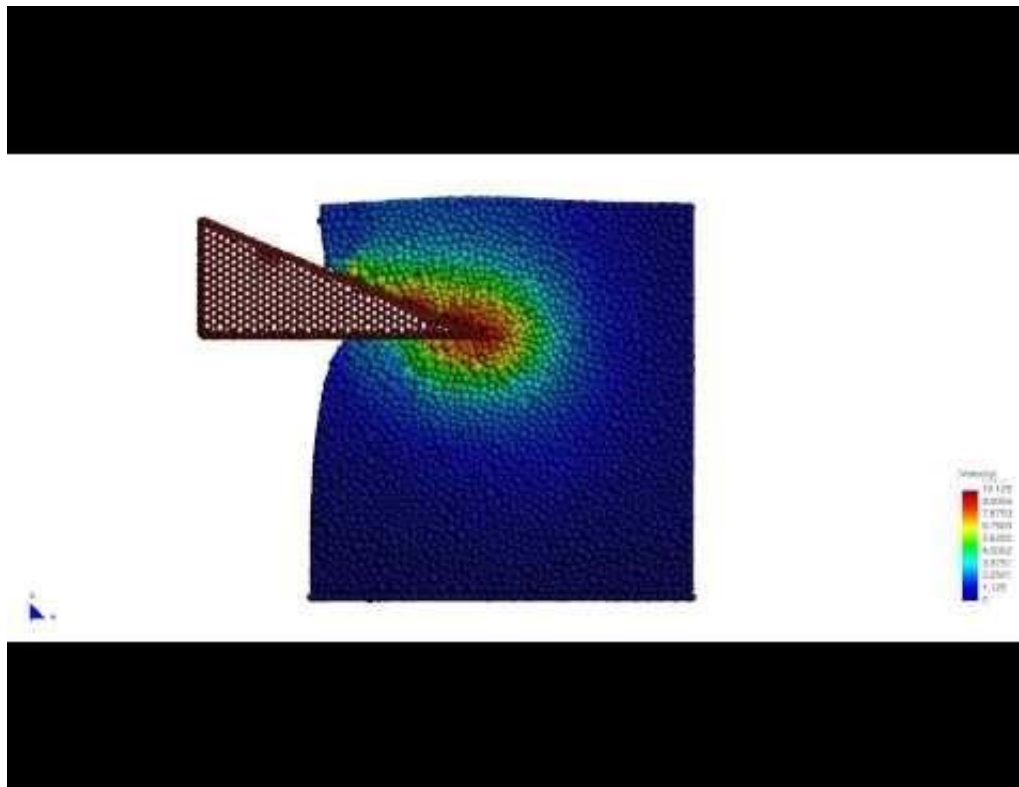
- in reality to get decent results cohesion between grains should be scale dependent
- contact between assemblies of non – smooth particles (i.e. when crack is formed) is again problematic (generally, to get real surface with required roughness, **MANY** particles are needed, and other solutions do not work well
- currently used rather for flow than anything else...



# Discrete Element Method (DEM)

Also known as distinct element method

Wait, using DEM for non-granular materials???

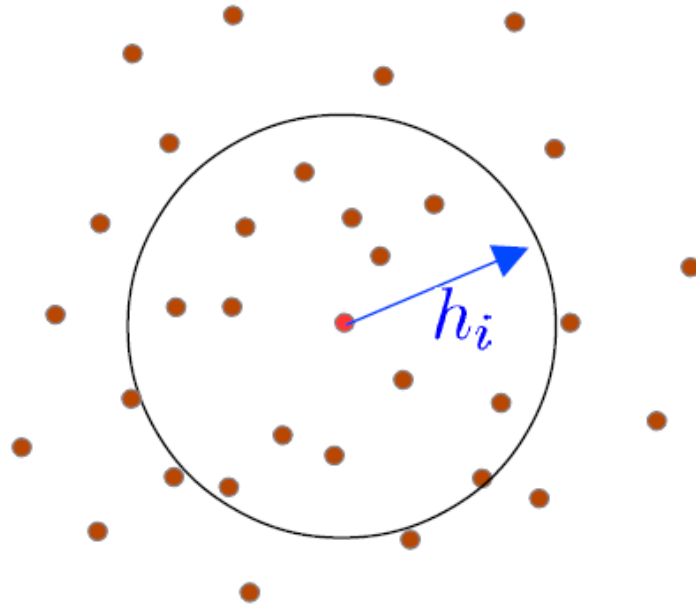




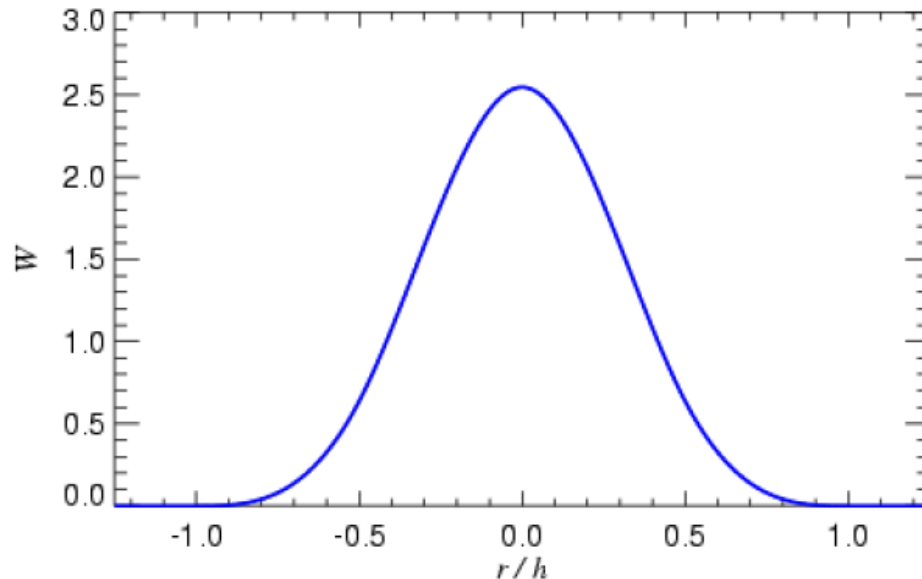
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# Smoothed particle hydrodynamics (SPH)

# Smoothed Particle Hydrodynamics (SPH)



Density computed via weighted sum over neighbouring particles...



# Smoothed Particle Hydrodynamics (SPH)

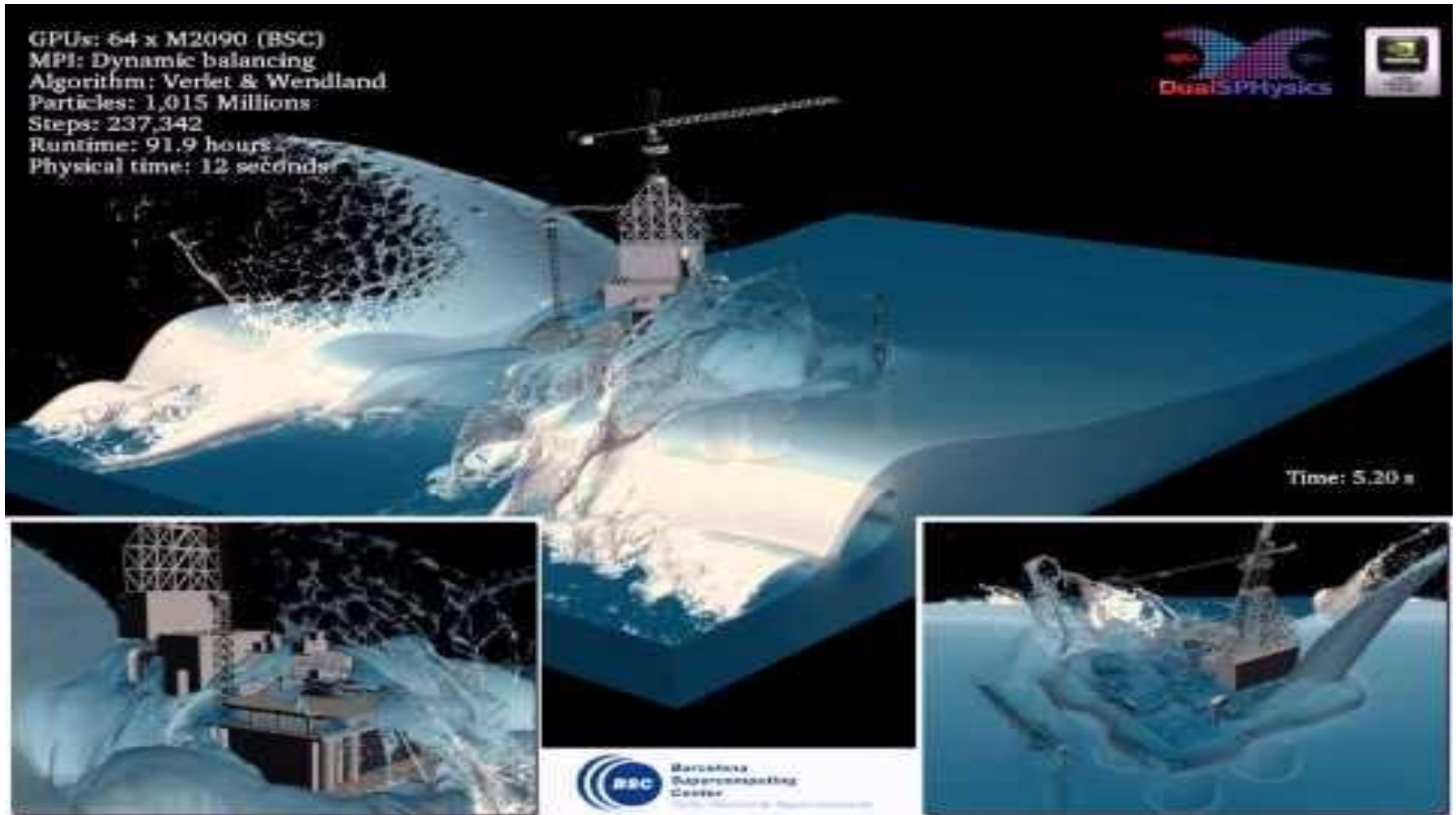
## Problems:

- boundary conditions
- numerical noises
  - sometimes – velocity noise of few percent of local sound speed...
  - instabilities over contact discontinuities
- requires high artificial viscosity (to mute errors), giving high viscosity of the system, leading to errors

## Benefits:

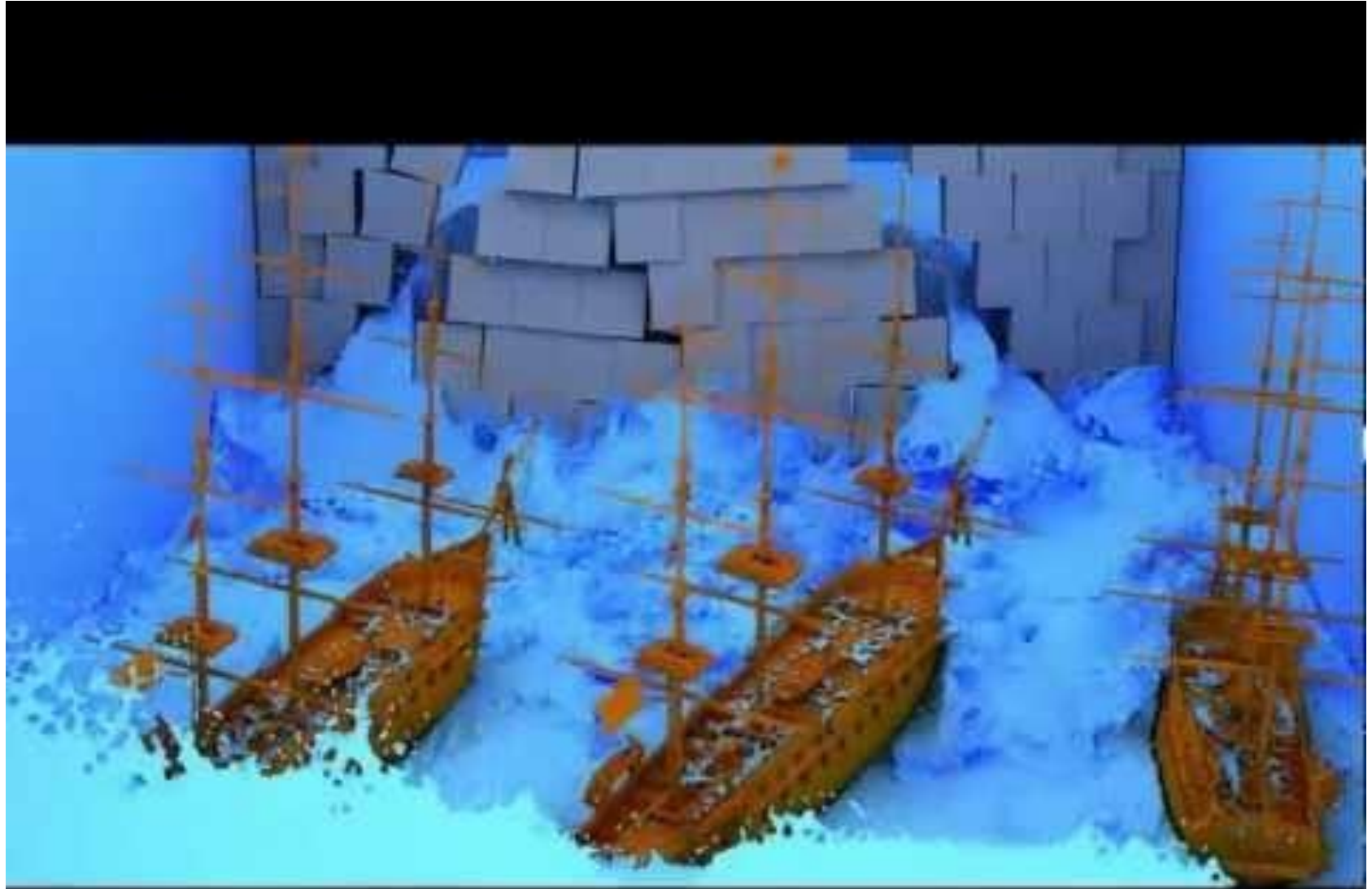
- versatile, simple, good conservation properties
- quite robust

# Smoothed Particle Hydrodynamics (SPH)



Barcelona supercomputing centre

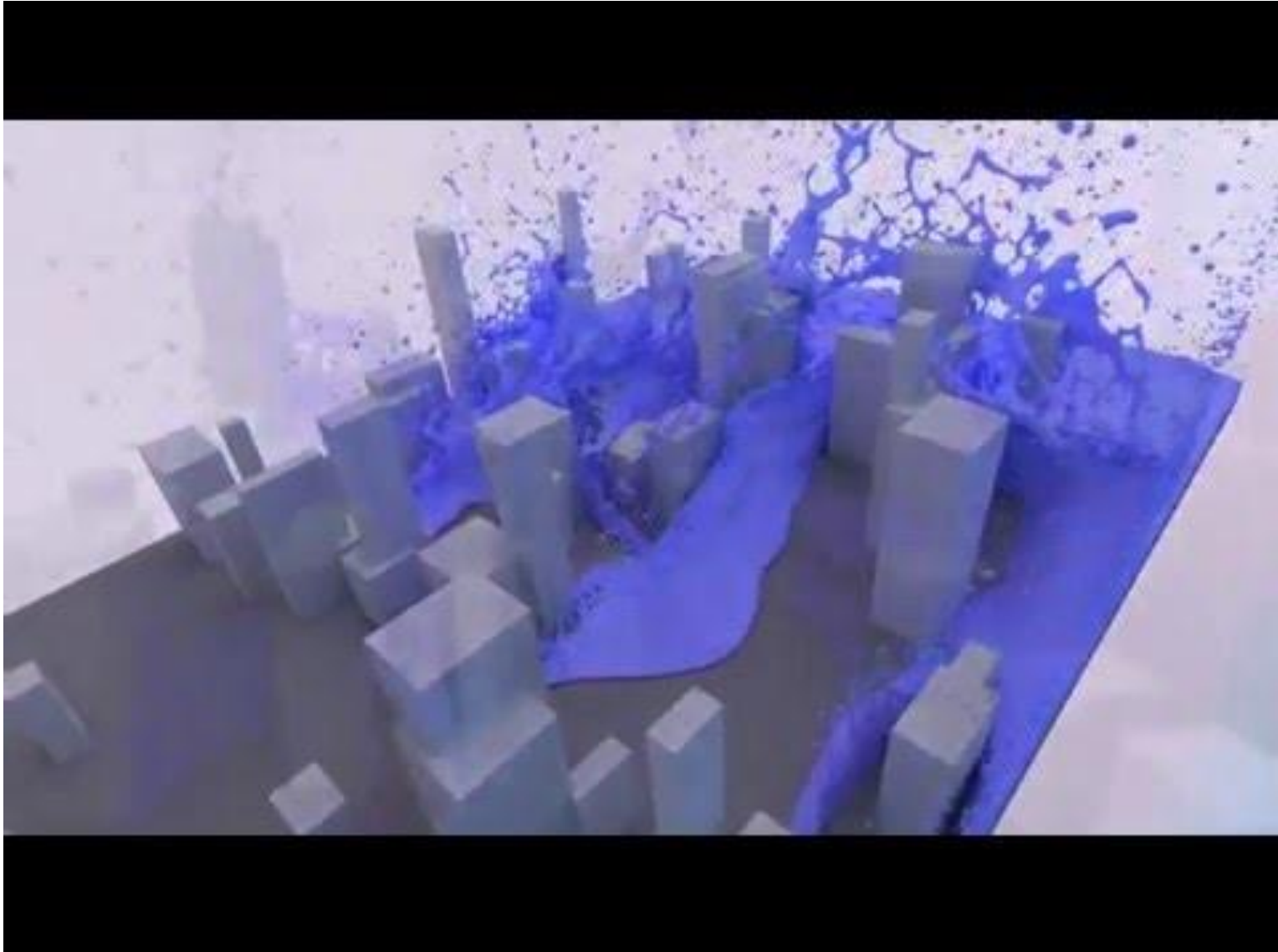
# Smoothed Particle Hydrodynamics (SPH)



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# Smoothed Particle Hydrodynamics (SPH)

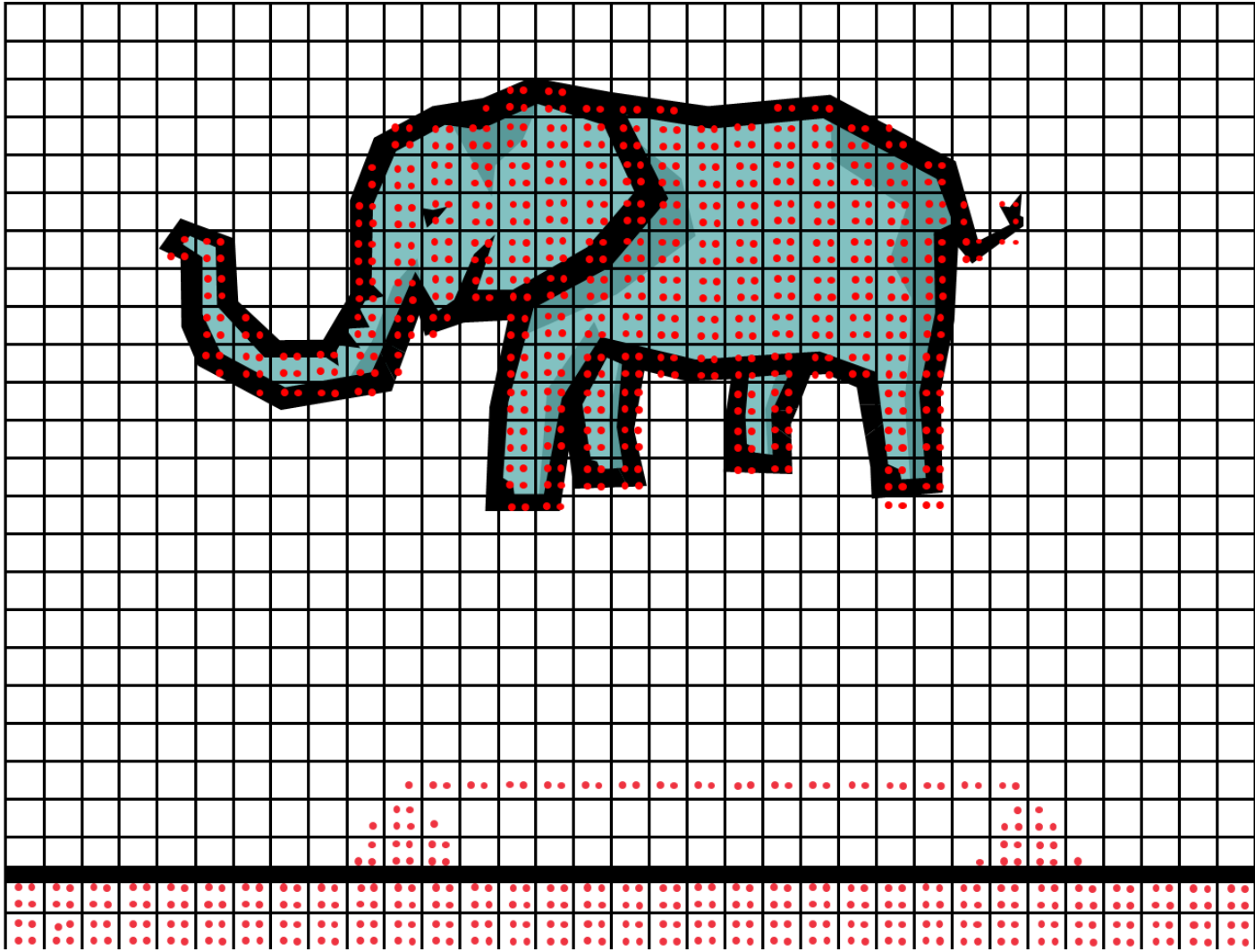




# Material Point Method MPM

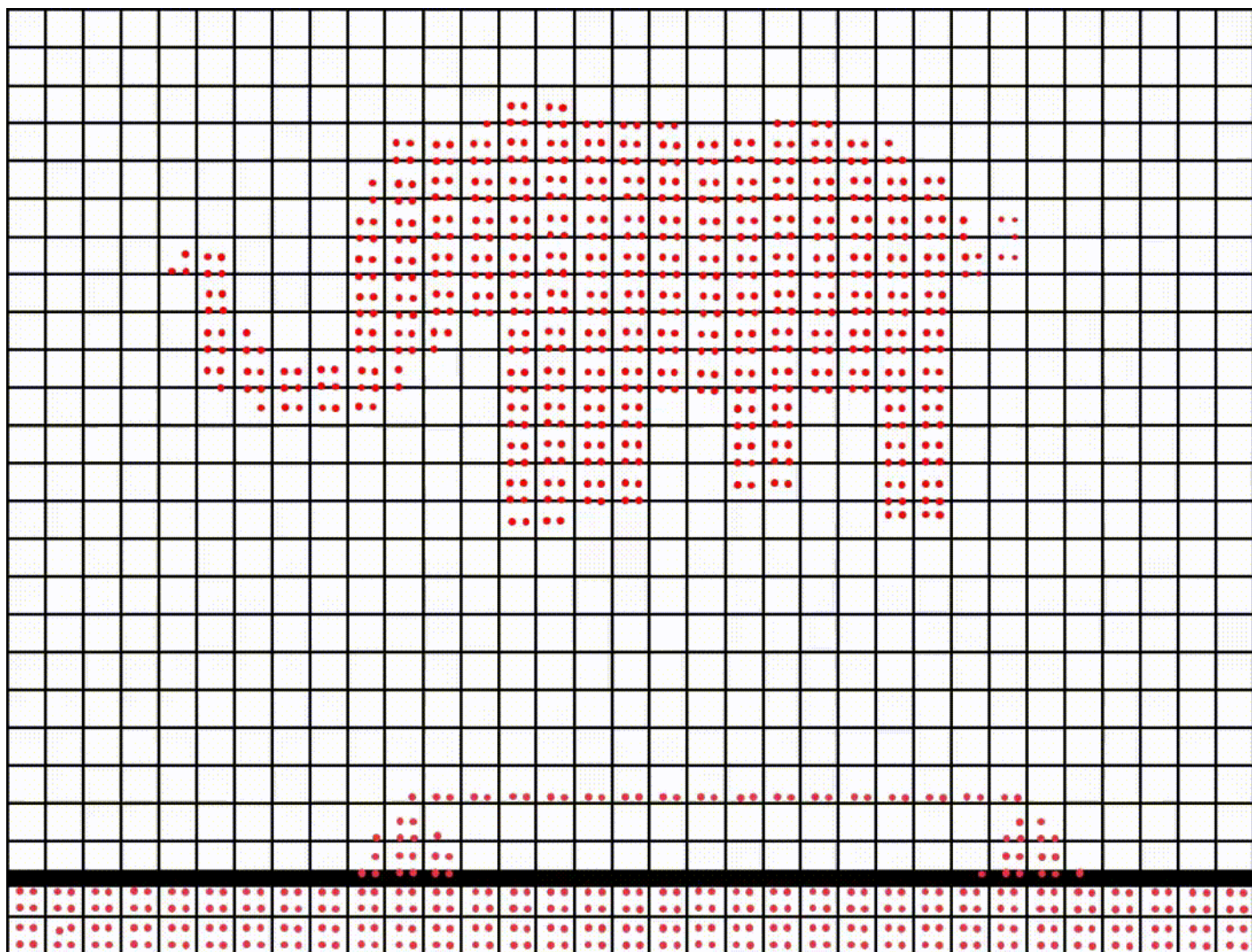






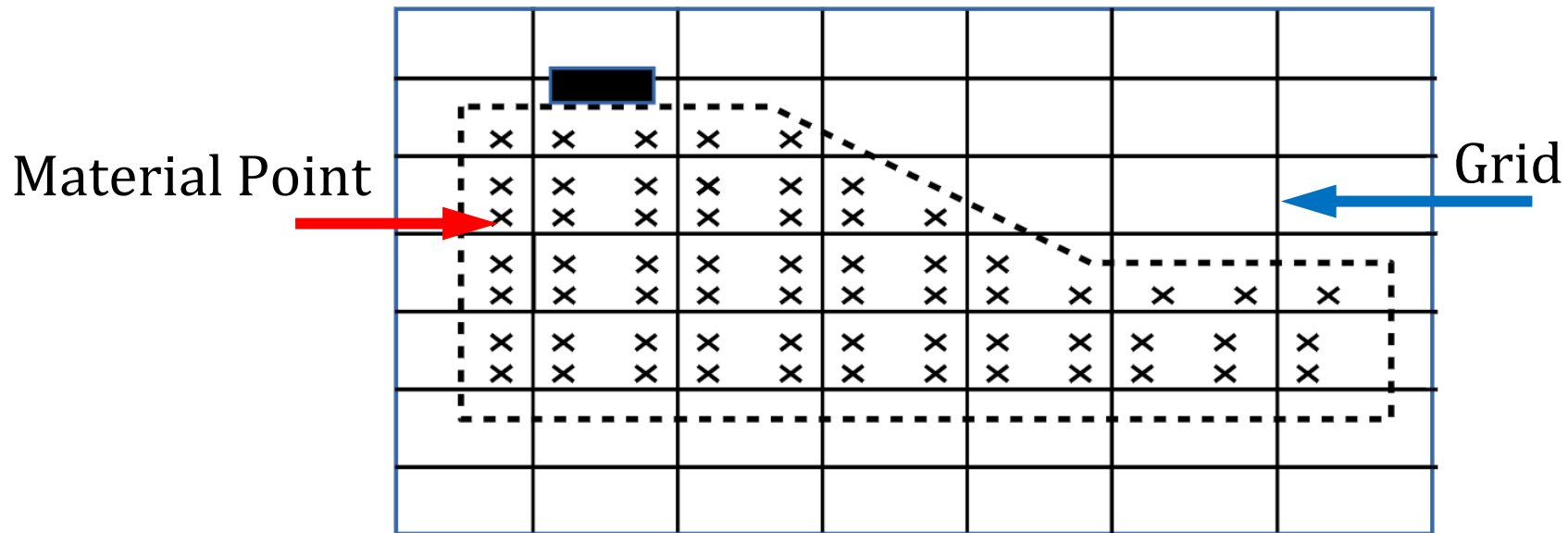
g





g

A black arrow pointing downwards, indicating the direction of gravity. The letter 'g' is placed to the left of the arrow.

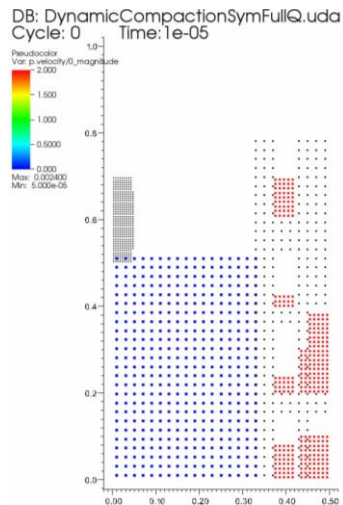


Based on C.E. Augarde et al., 2021

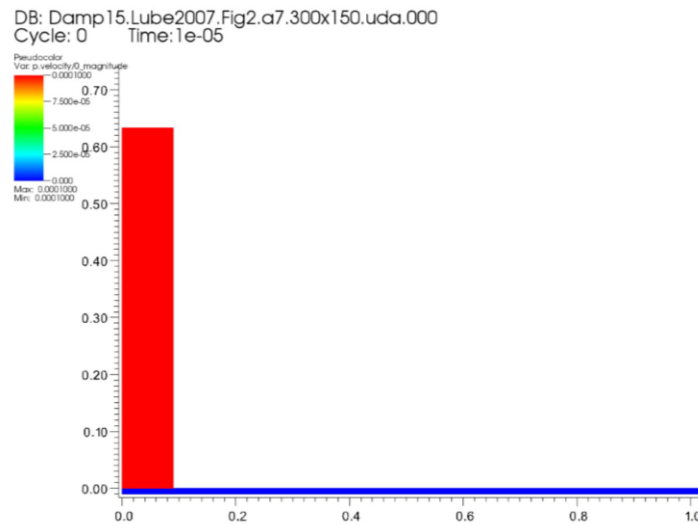
# Some more movies ;)

## Material Point Method:

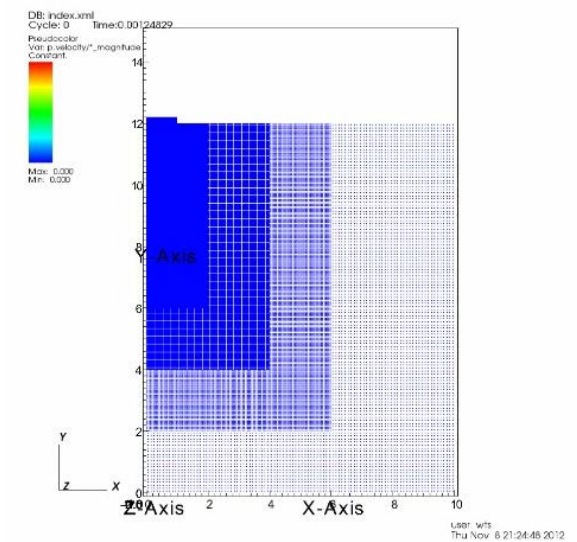
- good for very large deformations
- explicit
- dynamics
- continuum method (like FEM)



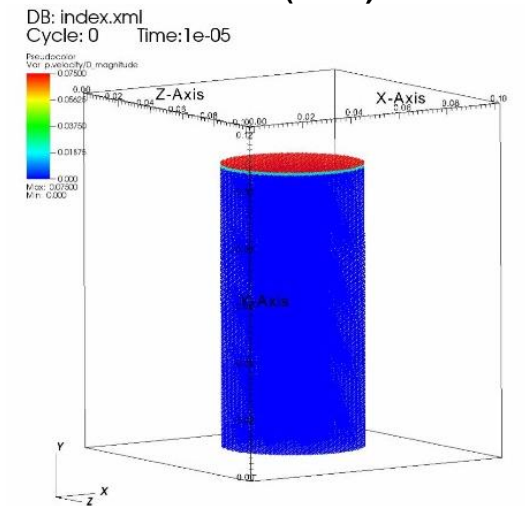
Sołowski et al. (2013)



Sołowski & Sloan (2013)



Sołowski & Sloan (2015)

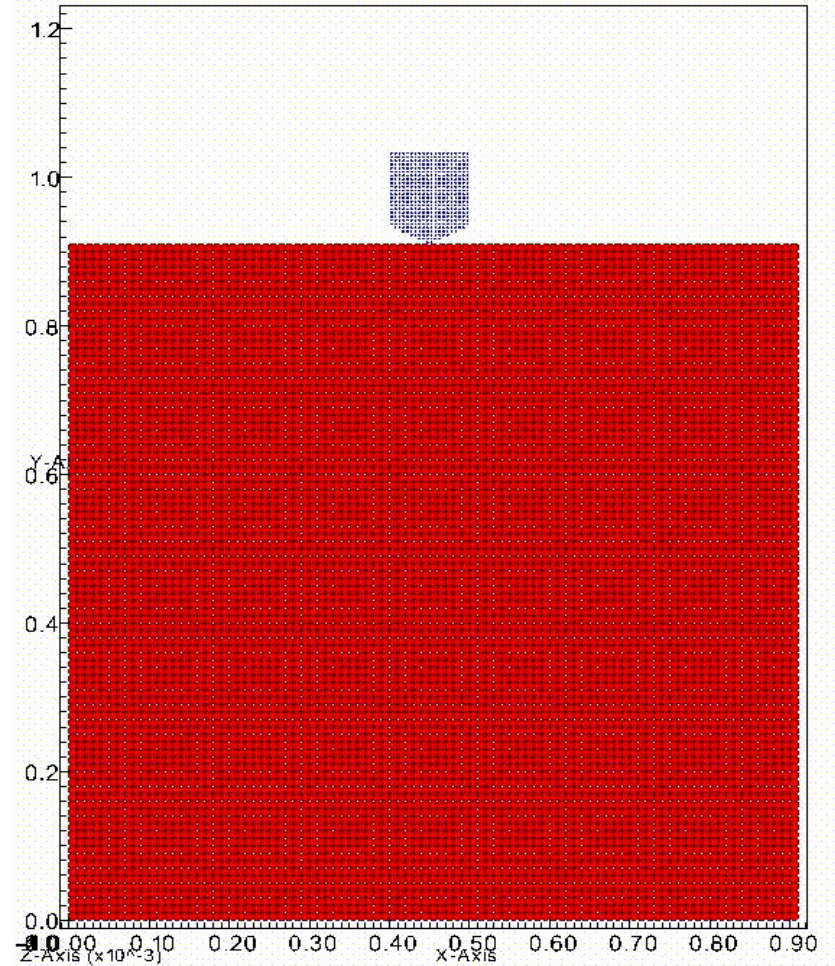


Sołowski et al. (2015)

# Some more movies ;)

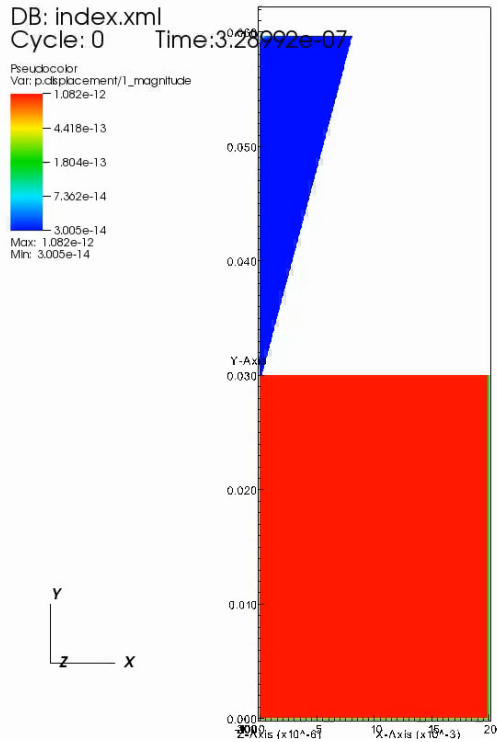
## Material Point Method:

- good for very large deformations
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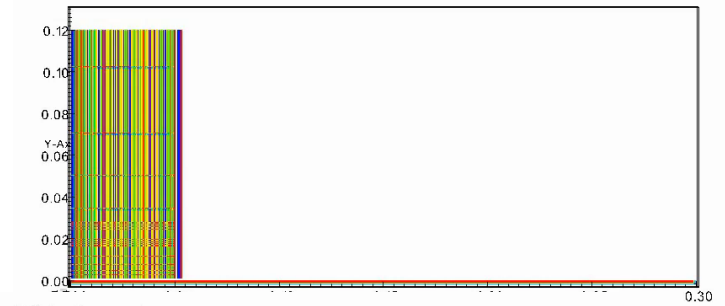


Seyedan and Sołowski (2022?)

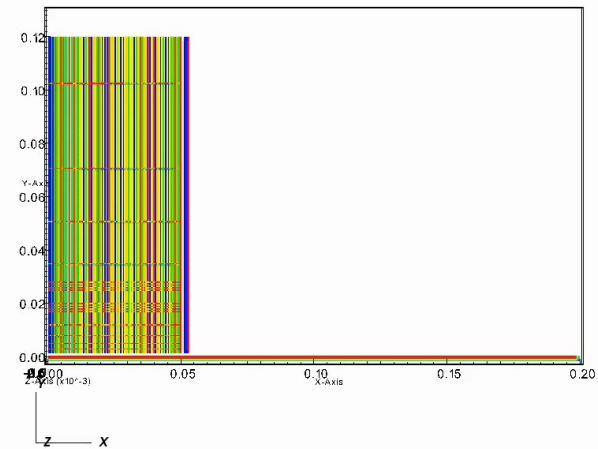
# Some more movies ;)



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Wed Jan 4 12:11:43 2017



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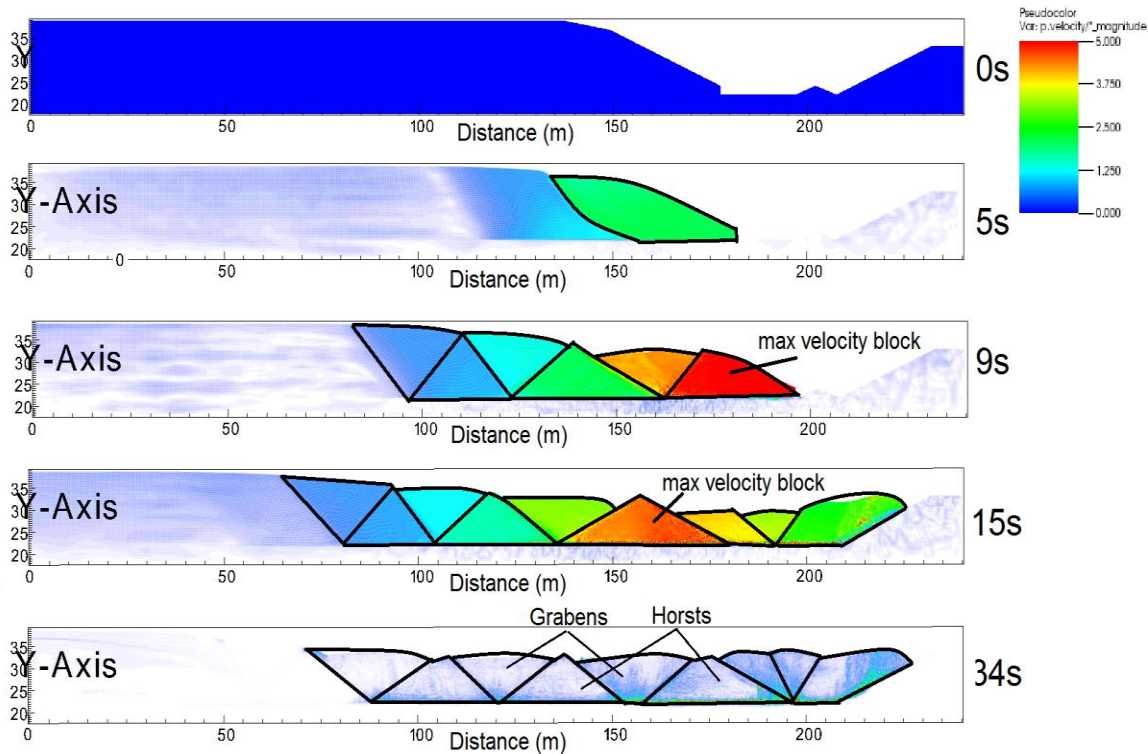
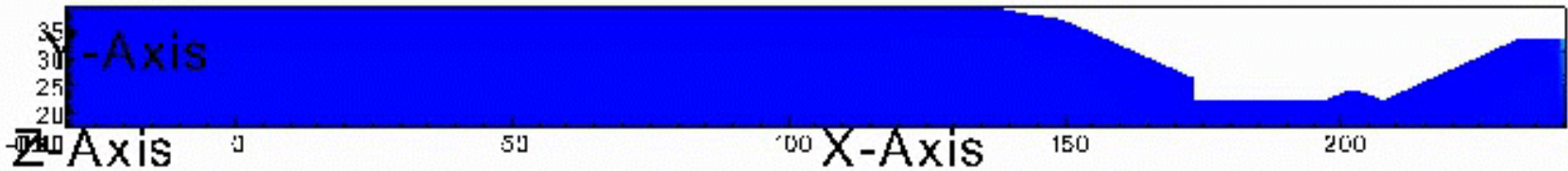


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Tran et al. (2017)

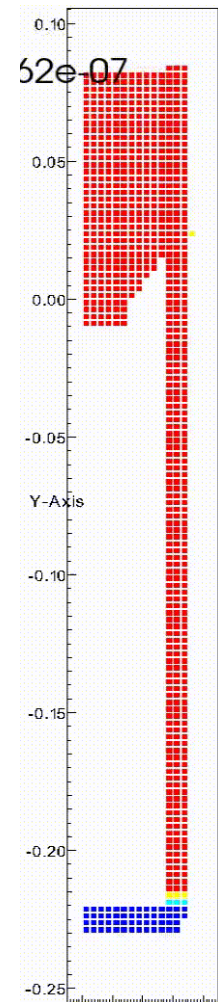
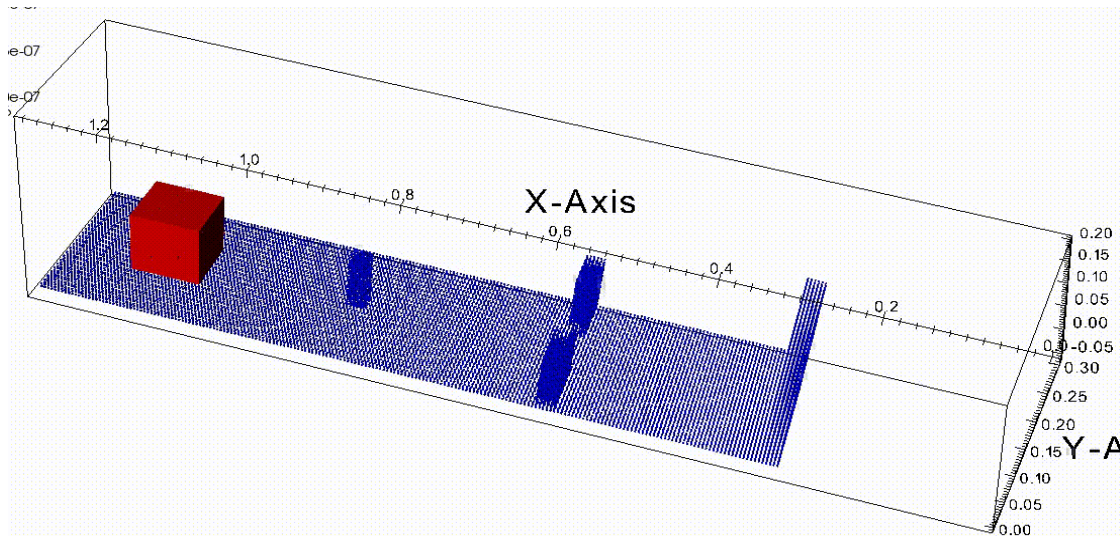


# Some more movies ;)



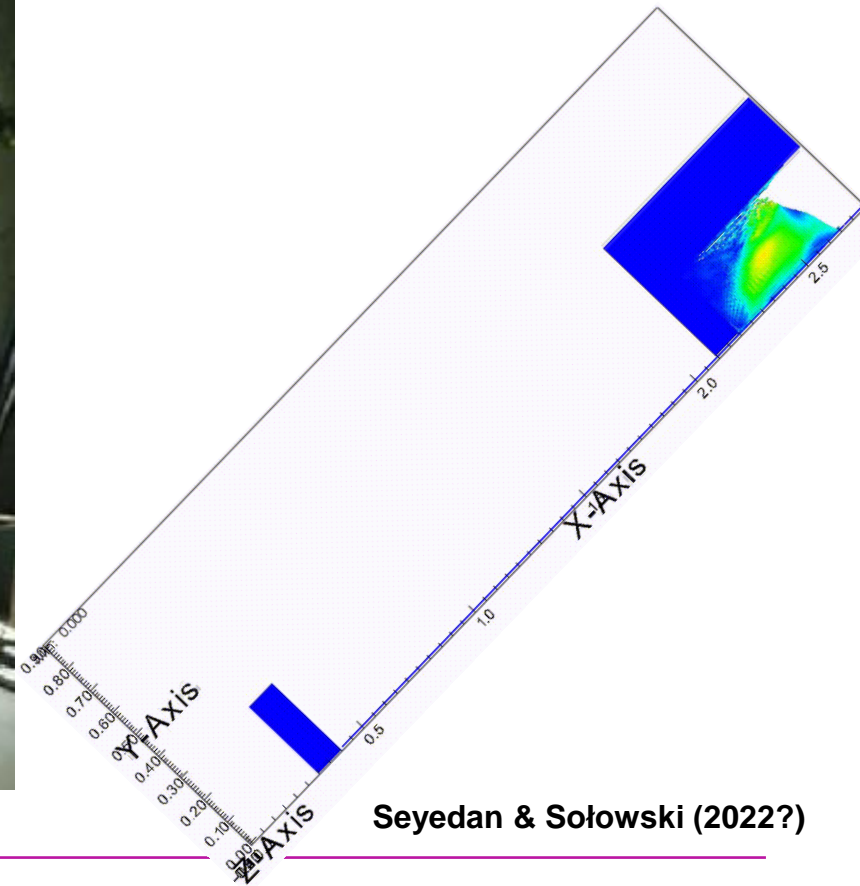
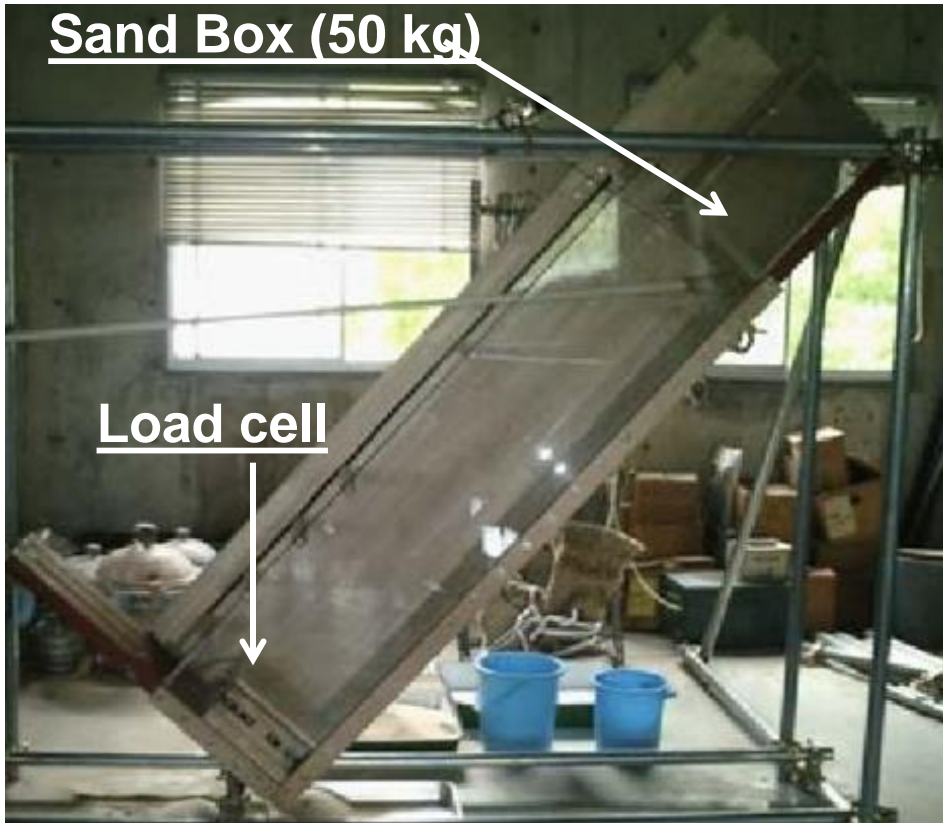
Tran & Sołowski (2019)

# Some more movies ;)

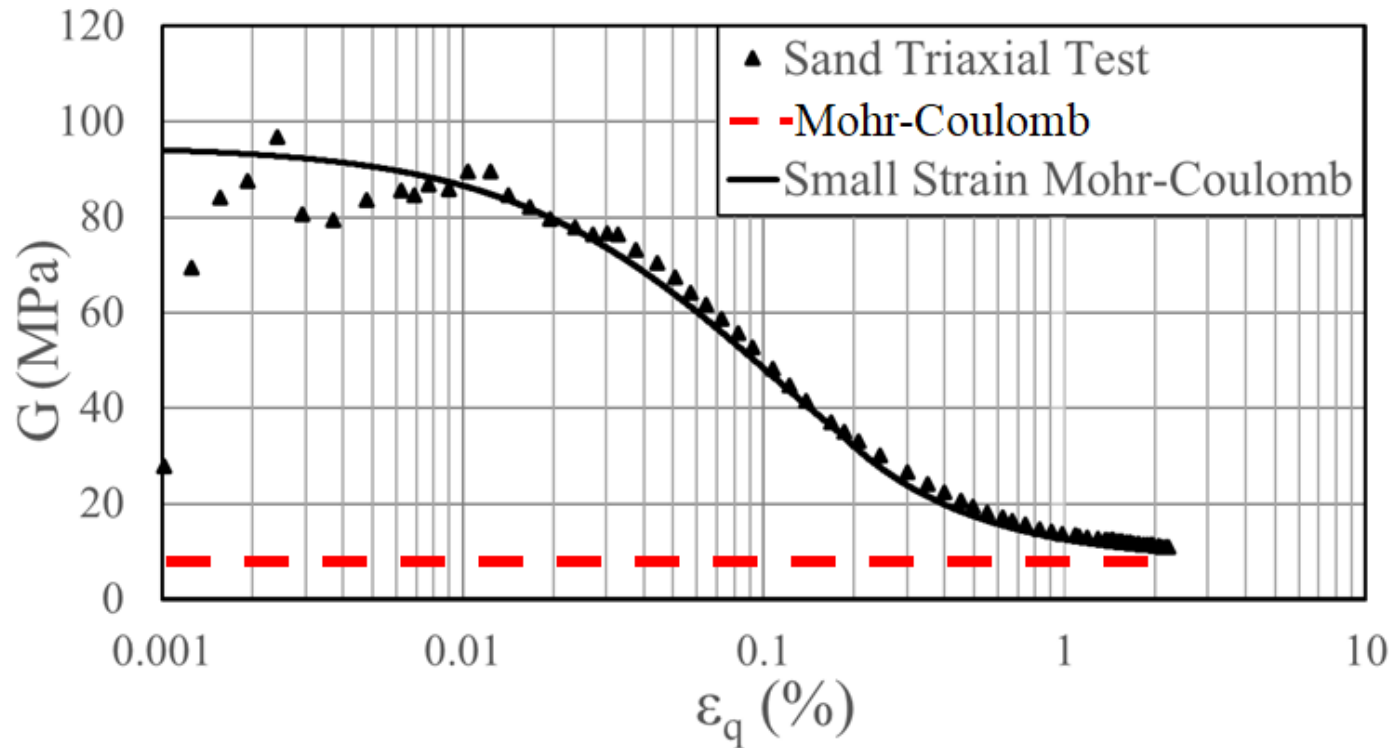


Seyedan & Sołowski (2022?)

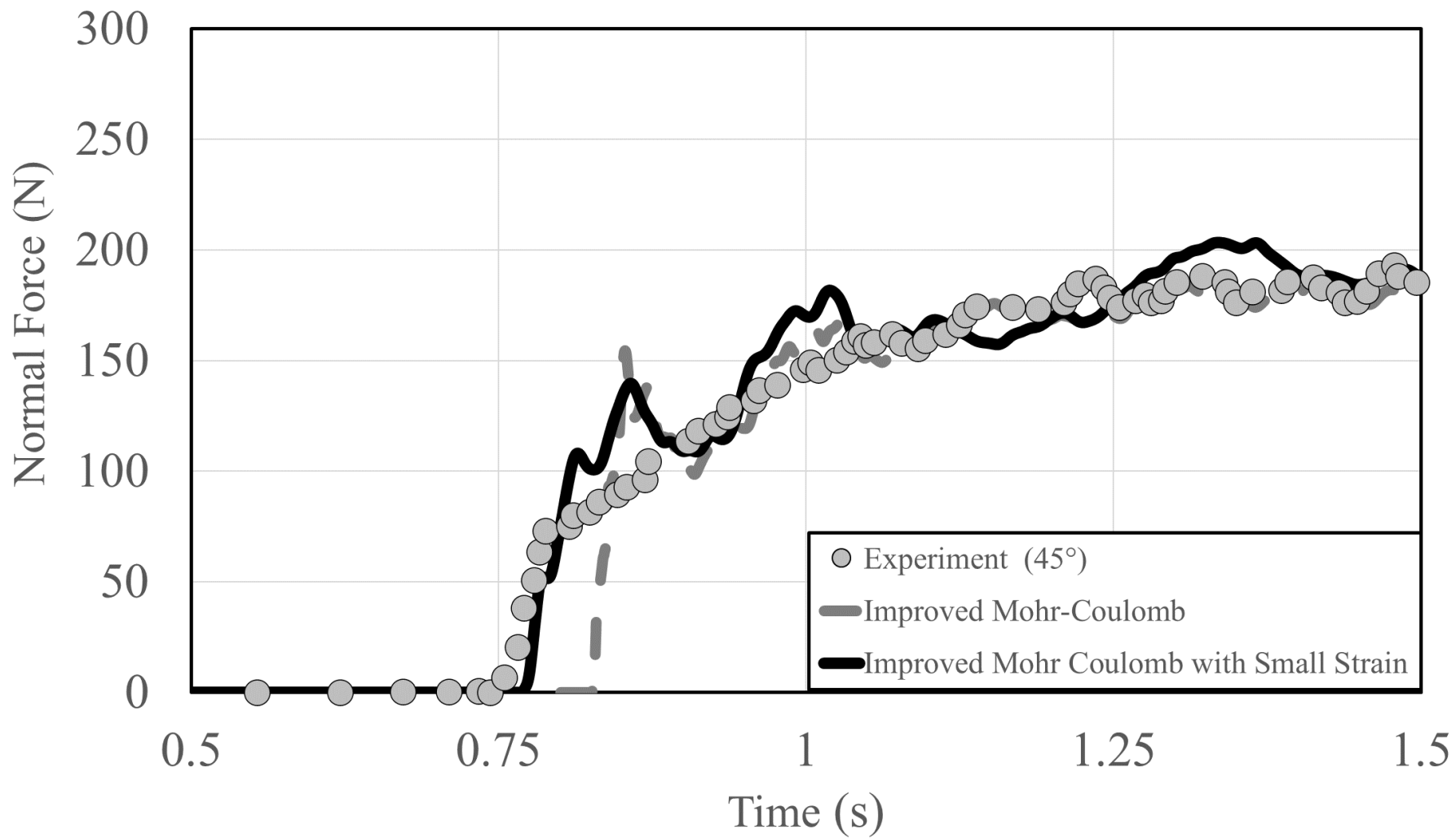
# Some more movies ;)



## A yield surface to capture small strain behavior



Seyedan & Sołowski (2022?)





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## XFEM

with thanks to K. Agathos (Aristotle U. of Thessaloniki) and  
E. Chatzi, (IBK, D-BAUG, ETH Zurich)

# XFEM – eXtended Finite Element Method

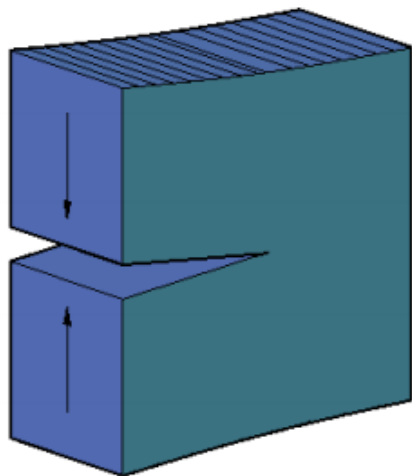
Aim: to introduce discontinuities into continuous FEM

- Strong discontinuity: crack - jump in displacements
- Weak discontinuity – jump in strains

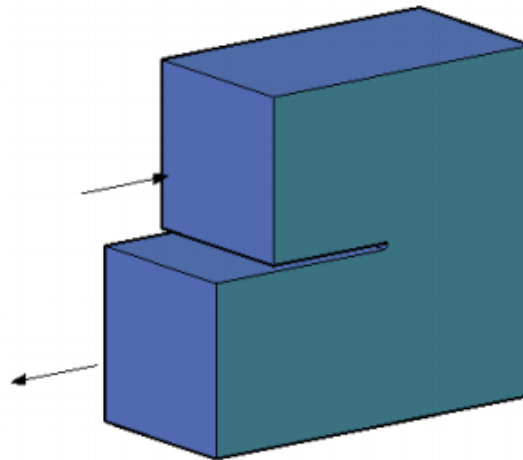
Used to determine displacement, strain and stress fields in structures with cracks and small holes. Allows for discontinuous displacements and strain fields

# XFEM – eXtended Finite Element Method

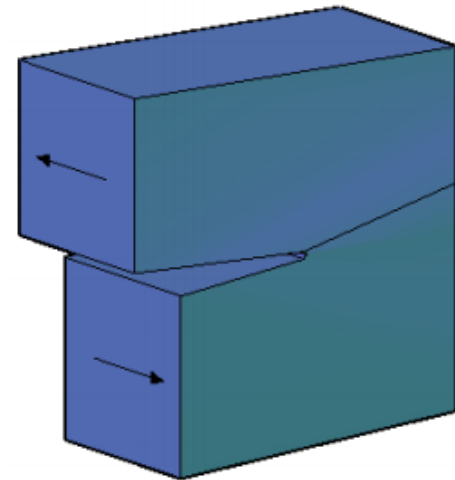
Aim: to introduce discontinuities into continuous FEM



*Mode I*



*Mode II*



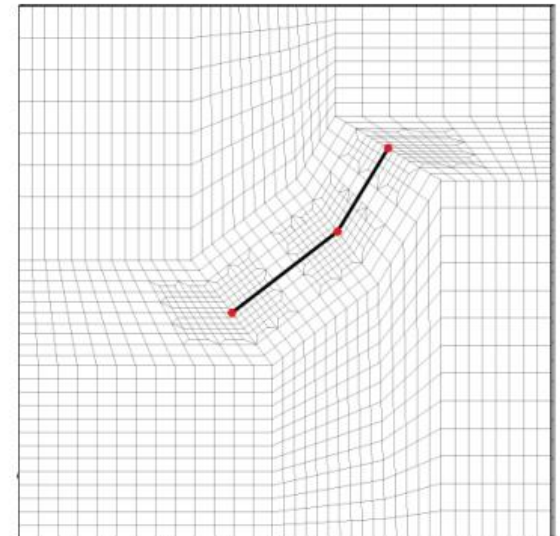
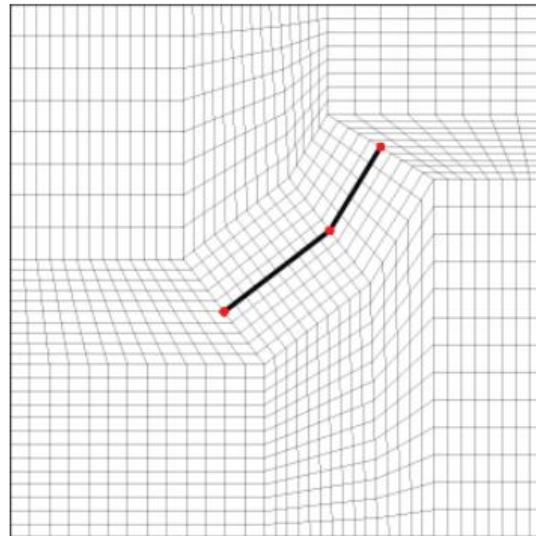
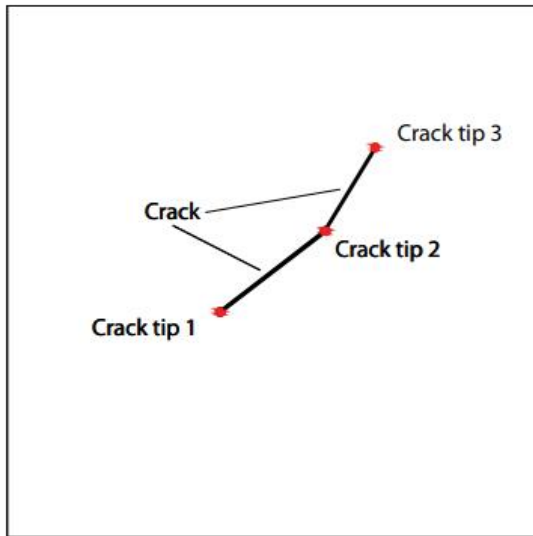
*Mode III*

© Agathos and Chatzi



# XFEM – eXtended Finite Element Method

To model the crack, we need nodes placed across the crack and on the crack tips



© Agathos and Chatzi

# XFEM – Jump enrichment

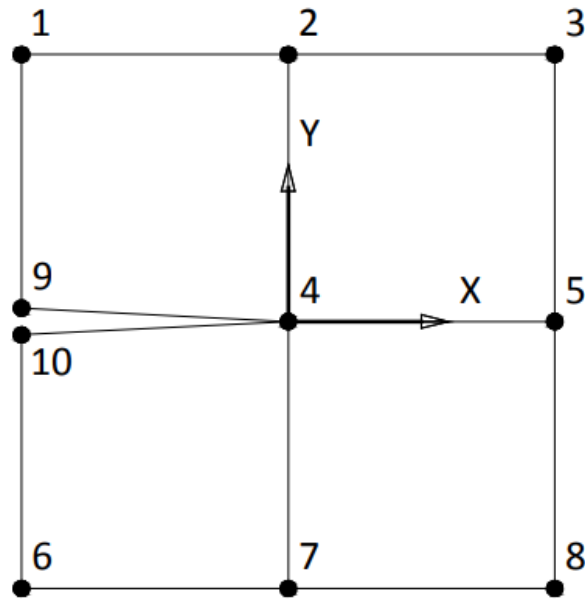
When we have a crack, we have jump in displacements. However, we want to describe it with a continuous mesh, i.e. without physically modelling crack width.

For that, we enrich the element nodes with jump function for displacements. At one side of the node, it has a different value than at the other side of the node.

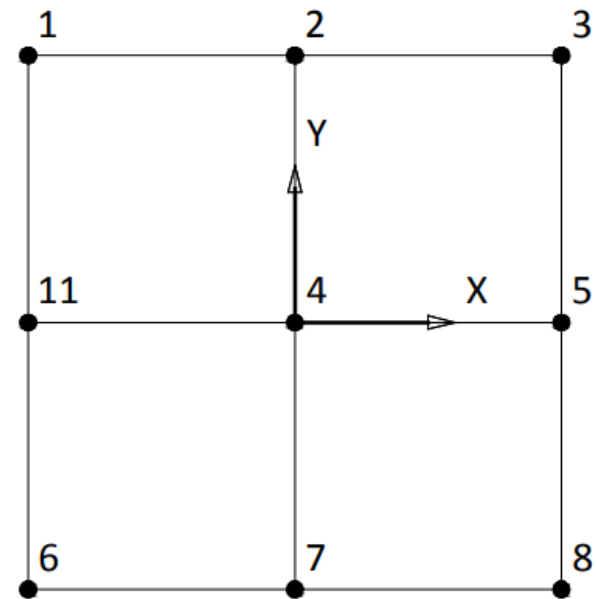
Technically we use Heaviside function  $H(x)$  for that...

# XFEM – Jump enrichment

In other words, we want to represent the situation in Mesh 1 (physical crack), with Mesh 2



Mesh 1



Mesh 2

© Agathos and Chatzi

# XFEM – Jump enrichment

The displacements at any point (and in particular in nodes 9 and 10) are:

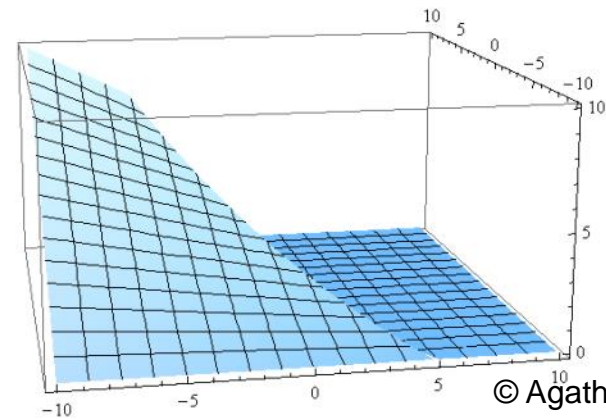
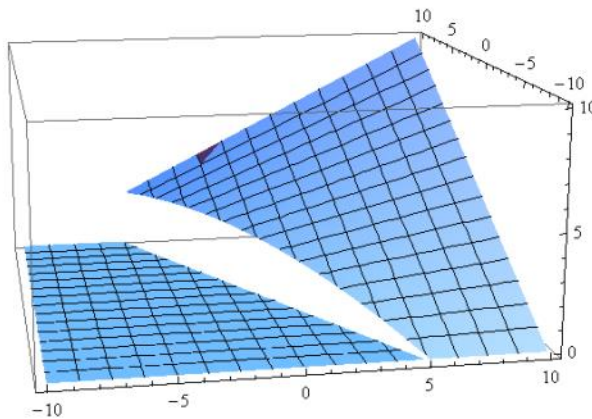
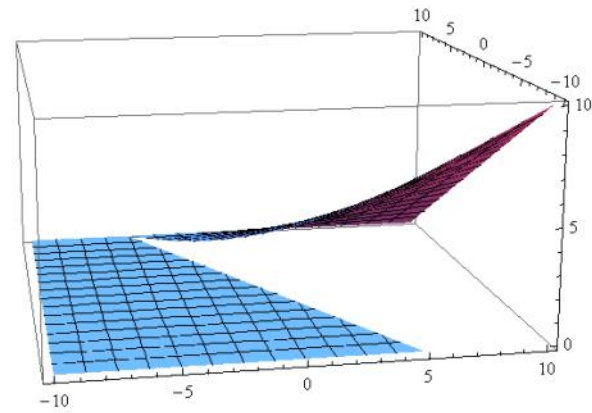
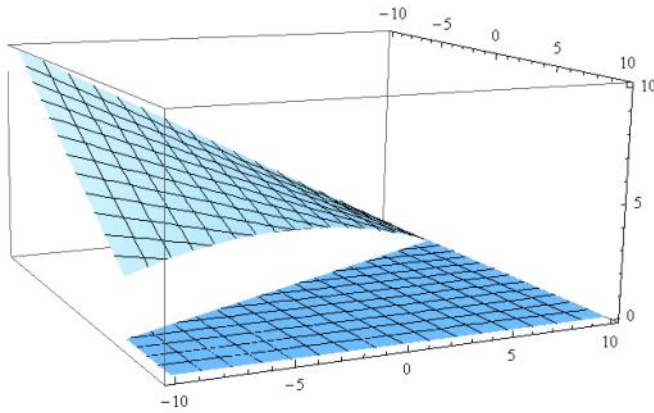
$$\overset{\text{displacements}}{\Delta \mathbf{u}} = \sum_{i=1}^{10} \overset{\text{Shape functions values}}{\mathbf{N}} \overset{\text{Vector containing increments of displacements of element nodes}}{\Delta \mathbf{d}}$$

Defining  $\mathbf{a}=0,5 (\mathbf{d}_9+\mathbf{d}_{10})$  and  $\mathbf{b}=0,5 (\mathbf{d}_9-\mathbf{d}_{10})$  we get

$$\begin{aligned} \overset{\text{displacements}}{\Delta \mathbf{u}} &= \sum_{i=1}^8 \overset{\text{Shape functions values}}{\mathbf{N}} \overset{\text{Vector containing increments of displacements of element nodes}}{\Delta \mathbf{d}} + \mathbf{a}(N_9 + N_{10}) + \mathbf{b}(N_9 + N_{10})H(x) = \\ &= \sum_{i=1}^8 \overset{\text{Shape functions values}}{\mathbf{N}} \overset{\text{Vector containing increments of displacements of element nodes}}{\Delta \mathbf{d}} + u_{11}(N_{11}) + \mathbf{b}(N_{11})H(x) \end{aligned}$$

$$H(x)=1 \quad \text{for } y>0 \quad \text{and} \quad -1 \quad \text{for } y<0$$

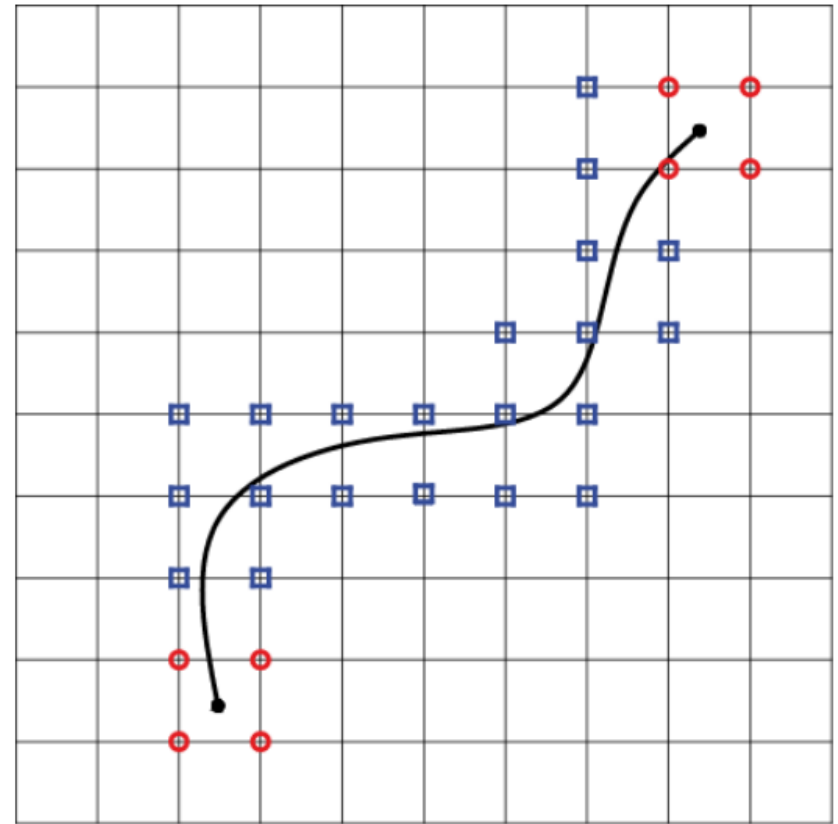
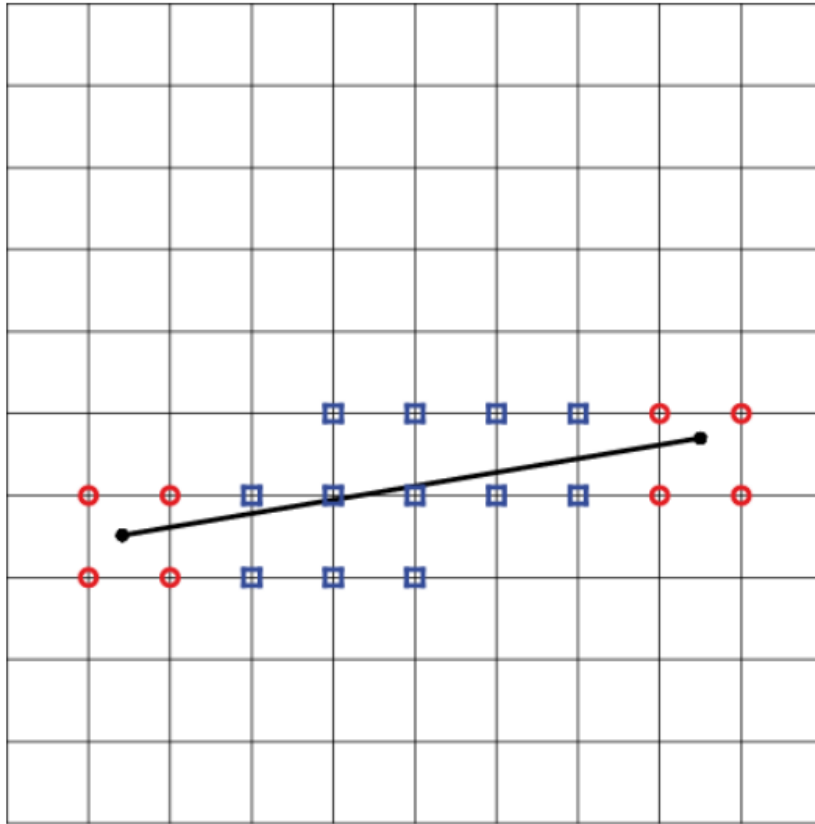
# XFEM – Jump enrichment





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Jump enrichment in action 😊

# XFEM – Jump enrichment



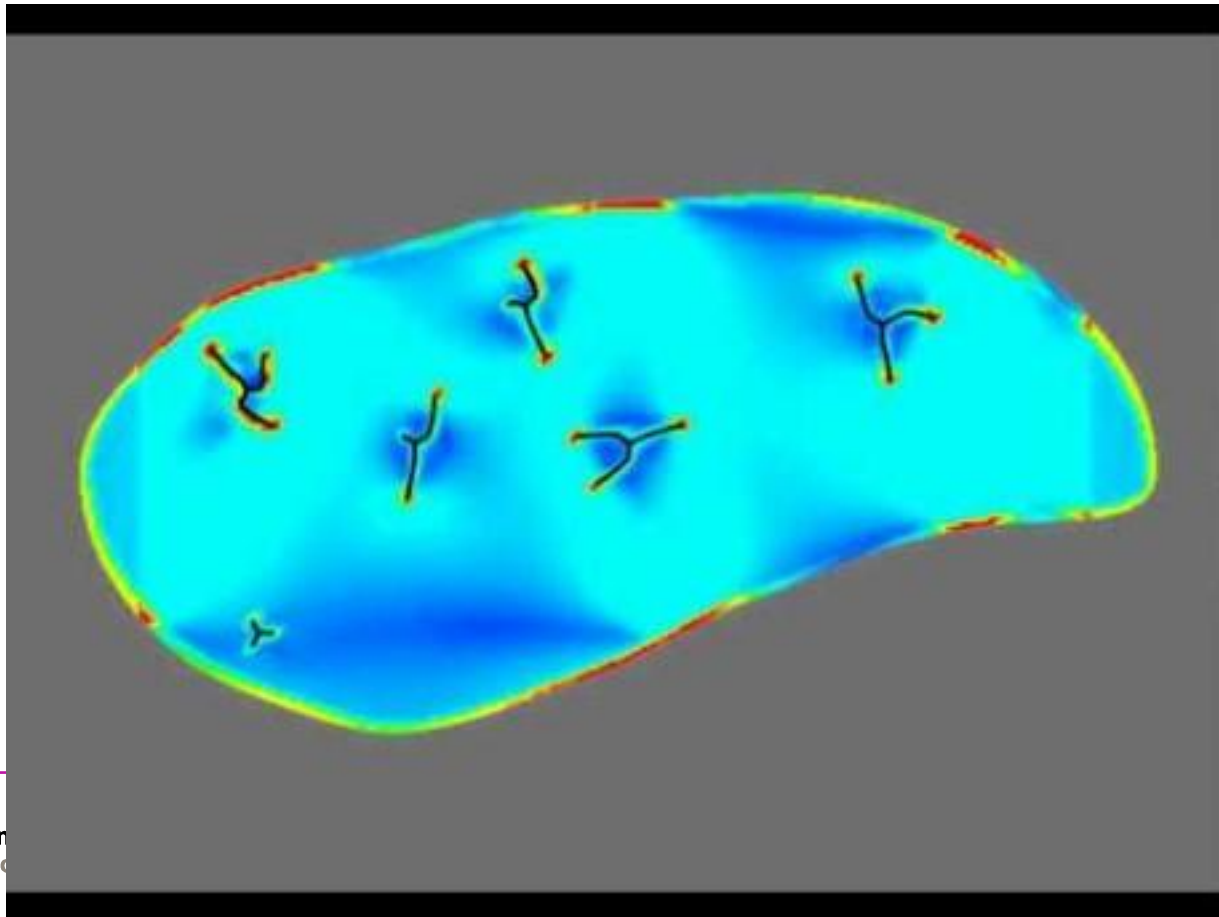
 *tip enrichment*

 *jump enrichment*

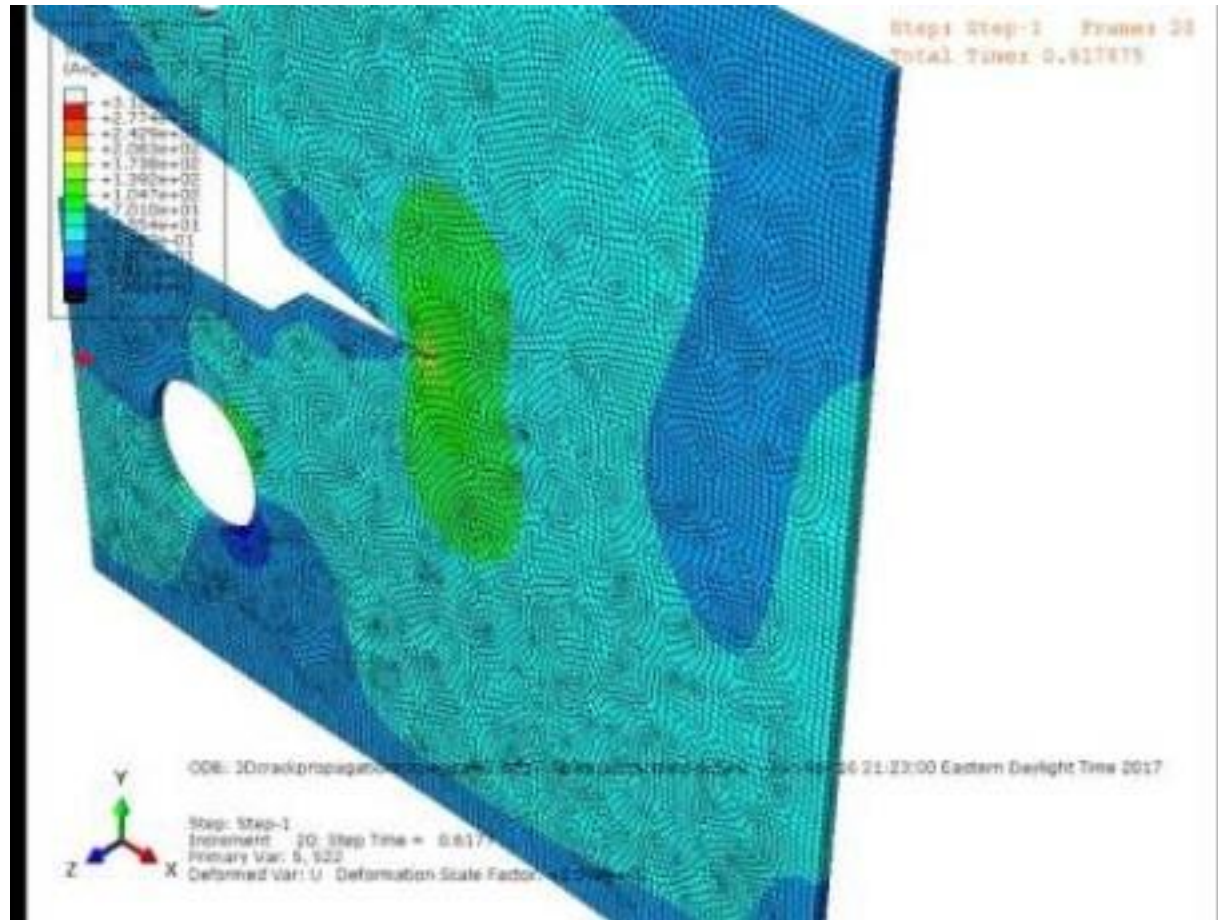
# XFEM – abilities

The method – with extensions – can deal with crack propagation, crack branching and intersecting etc.

Also can be used with plasticity and in dynamic problems



# XFEM – abilities



<https://youtu.be/eKhrRpwxOq0>



# Thank you