

6. Interpolation from erroneous data

CS-E4500 Advanced Course on Algorithms
Spring 2020

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Lecture schedule

- Tue 7 Jan: 1. Polynomials and integers
- Tue 14 Jan: 2. The fast Fourier transform and fast multiplication
- Tue 21 Jan: 3. Quotient and remainder
- Tue 28 Jan: 4. Batch evaluation and interpolation
- Tue 4 Feb: 5. Extended Euclidean algorithm
- Tue 11 Feb: Break — no lecture*
- Tue 18 Feb: Exam week — no lecture*
- Tue 26 Feb: 6. Interpolation from erroneous data
- Tue 3 Mar: 7. Factor graphs and contraction
- Tue 10 Mar: 8. Verifiable and error-tolerant inference for factor graphs
- Tue 17 Mar: 9. Further applications of factor graphs

CS-E4500 Advanced Course in Algorithms (5 ECTS, III-IV, Spring 2020)

2020	K A L E N T E R I					2020
Tammikuu	Helmikuu	Maaliskuu	Huhtikuu	Toukokuu	Kesäkuu	
1 Ke Uudenvuodenpäivä	1 La	1 Su D6	1 Ke	1 Pe Vappu	1 Ma Vk 23	
2 To	2 Su D4	2 Ma Vk 10	2 To	2 La	2 Ti	
3 Pe	3 Ma Vk 06 T4	3 Ti L7	3 Pe	3 Su	3 Ke	
4 La	4 Ti L5	4 Ke	4 La	4 Ma Vk 19	4 To	
5 Su	5 Ke Q5	5 To Q7	5 Su Päämusunnuntai	5 Ti	5 Pe	
6 Ma Loppipäivä	6 To Q5	6 Pe	6 Ma Vk 15	6 Ke	6 La	
7 Ti L1	7 Pe	7 La	7 Ti	7 To	7 Su	
8 Ke	8 La	8 Su D7	8 Ke	8 Pe	8 Ma Vk 24	
9 To Q1	9 Su	9 Ma Vk 11 T1	9 To	9 La	9 Ti	
10 Pe	10 Ma Vk 07	10 Ti L8	10 Pe Pitkäperjantai	10 Su Äitenspäivä	10 Ke	
11 La	11 Ti Break week	11 Ke	11 La	11 Ma Vk 20	11 To	
12 Su D1	12 Ke Break week	12 To Q8	12 Su Pääsiäispäivä	12 Ti	12 Pe	
13 Ma Vk 03 T1	13 To	13 Pe	13 Ma 2. pääsiäispäivä	13 Ke	13 La	
14 Ti L2	14 Pe	14 La	14 Ti	14 To	14 Su	
15 Ke	15 La	15 Su D8	15 Ke	15 Pe	15 Ma Vk 25	
16 To Q2	16 Su	16 Ma Vk 12 T2	16 To	16 La	16 Ti	
17 Pe	17 Ma Vk 08	17 Ti L9	17 Pe	17 Su Kaustineiden muistopäivä	17 Ke	
18 La	18 Ti Exam week	18 Ke	18 La	18 Ma Vk 21	18 To	
19 Su D2	19 Ke Exam week	19 To Q9	19 Su	19 Ti	19 Pe	
20 Ma Vk 04 T2	20 To	20 Pe Kevätpäiväntasaus	20 Ma Vk 17	20 Ke	20 La Juhannus	
21 Ti L3	21 Pe	21 La	21 Ti	21 To Helatorstai	21 Su Keskäpäivänseisaus	
22 Ke	22 La	22 Su D9	22 Ke	22 Pe	22 Ma Vk 26	
23 To Q3	23 Su D5	23 Ma Vk 13 T3	23 To	23 La	23 Ti	
24 Pe	24 Ma Vk 09 T5	24 Ti	24 Pe	24 Su	24 Ke	
25 La	25 Ti Laskipäivä	25 Ke	25 La	25 Ma Vk 22	25 To	
26 Su D3	26 Ke	26 To	26 Su	26 Ti	26 Pe	
27 Ma Vk 05 T3	27 To Q6	27 Pe	27 Ma Vk 18	27 Ke	27 La	
28 Ti L4	28 Pe	28 La	28 Ti	28 To	28 Su	
29 Ke	29 La	29 Su Kesäaika alkaa	29 Ke	29 Pe	29 Ma Vk 27	
30 To Q4		30 Ma Vk 14	30 To	30 La	30 Ti	
31 Pe		31 Ti		31 Su Heluntapäivä		

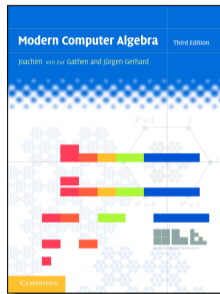
L = Lecture; hall T5, Tue 12-14
Q = Q & A session; hall T5, Thu 12-14
D = Problem set deadline; Sun 20:00
T = Tutorial (model solutions); hall T6, Mon 16-18

Recap of last week (before the break)

- ▶ **Extended Euclidean algorithm** for polynomials recalled and expanded
 - ▶ The **quotient sequence**, the **Bézout coefficients**, and the **halting threshold**
- ▶ Fast extended Euclidean algorithm for polynomials by **divide and conquer**
 - ▶ The two polynomial operands **truncated** to a prefix of the highest-degree monomials determine the prefix of the quotient sequence (exercise)

Goal: Near-linear-time toolbox for univariate polynomials

- ▶ Multiplication
- ▶ Division (quotient and remainder)
- ▶ Batch evaluation
- ▶ Interpolation
- ▶ Extended Euclidean algorithm (gcd)
- ▶ Interpolation from partly erroneous data
(this week)



Chapter 5

A NEW ALGORITHM FOR DECODING REED-SOLOMON CODES

Shihong Guo
Department of Mathematical Sciences
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Abstract A new algorithm is developed for decoding Reed-Solomon codes. It uses fast Fourier transforms and computes the message symbols directly without explicitly finding error locations or error magnitudes. In the decoding radius (up to half of the maximum distance), the new method is easily adapted for error and erasure decoding. It can also detect all errors outside the decoding radius. Compared with the Berlekamp-Massey algorithm, discovered in the late 1960's, the new method seems simpler and more natural yet it has a similar time complexity.

1. Introduction

Reed-Solomon codes are the most popular codes in practical use today with applications ranging from CD players in our living rooms to spacecrafts in deep space exploration. Their main advantage lies in two facts: high capability of correcting both random and burst errors, and existence of efficient decoding algorithms for them, namely the Berlekamp-Massey algorithm, discovered in the late 1960's [1, 9]. The Berlekamp-Massey

Fast interpolation from partly erroneous data

(Gao [5])

Chapter 5

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Shuhong Gao

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Abstract A new algorithm is developed for decoding Reed-Solomon codes. It uses fast Fourier transforms and computes the message symbols directly without explicitly finding error locations or error magnitudes. In the decoding radius (up to half of the minimum distance), the new method is easily adapted for error and erasure decoding. It can also detect all errors outside the decoding radius. Compared with the Berlekamp-Massey algorithm, discovered in the late 1960's, the new method seems simpler and more natural yet it has a similar time complexity.

1. Introduction

Reed-Solomon codes are the most popular codes in practical use today with applications ranging from CD players in our living rooms to spacecrafts in deep space exploration. Their main advantage lies in two facts: high capability of correcting both random and burst errors; and existence of efficient decoding algorithm for them, namely the Berlekamp-Massey algorithm, discovered in the late 1960's [1, 9]. The Berlekamp-Massey

Further motivation for this week

- ▶ After this week we have completed our work on the near-linear time toolbox for univariate polynomials
- ▶ This week is also our first encounter with **uncertainty** in computation
- ▶ This week we learn how to cope with uncertainty in the form of **errors in data** by using **error-correcting codes**
- ▶ In subsequent weeks we look at **errors in computation** ...

Key content for Lecture 6

- ▶ Coping with **errors in data** using **error-correcting codes**
- ▶ A family of error-correcting codes (**Reed–Solomon codes**) based on evaluation–interpolation duality for univariate polynomials
 - ▶ Key observation: low-degree polynomials have few roots (exercise)
 - ▶ Fast **encoding** and **decoding** of Reed–Solomon codes via the fast univariate polynomial toolkit and **Gao's** (2003) **decoder**

Number of roots

- ▶ Let F be a field
- ▶ A **root** of a polynomial $f \in F[x]$ is an element $\xi \in F$ with $f(\xi) = 0$

Theorem 10 (Number of roots)

A nonzero polynomial $f \in F[x]$ of degree at most d has at most d distinct roots.

Proof.

Exercise



Two distinct polynomials mostly disagree

- ▶ Let F be a field
- ▶ Let $\Xi = (\xi_1, \xi_2, \dots, \xi_e) \in F^e$ be a vector of e distinct elements of F
- ▶ Associate with $f \in F[x]$ the vector of evaluations

$$f(\Xi) = (f(\xi_1), f(\xi_2), \dots, f(\xi_e)) \in F^e$$

Lemma 11 (Bounded agreement of low-degree polynomials)

Let $f_0, f_1 \in F[x]$ be distinct polynomials of degree at most d .

Then, $f_0(\Xi)$ and $f_1(\Xi)$ agree in at most d coordinates.

Proof.

The difference $f_0 - f_1 \neq 0$ is a polynomial of degree at most d and thus has at most d distinct roots



Reconstructibility from partly erroneous data

- ▶ Let $f \in F[x]$ be a polynomial of degree at most d
- ▶ Let $e \geq d + 1$ and let $\Xi = (\xi_1, \xi_2, \dots, \xi_e) \in F^e$ consist of distinct elements

Lemma 12 (Unique reconstructibility)

Suppose that the vectors $\Gamma \in F^e$ and $f(\Xi)$ disagree in at most $(e - d - 1)/2$ coordinates. Then, Γ uniquely identifies f

Proof.

Let $f_0, f_1 \in F[x]$ be two polynomials of degree at most d such that $f_0(\Xi)$ and $f_1(\Xi)$ each disagree with Γ in at most $(e - d - 1)/2$ coordinates. In total there are e coordinates, so $f_0(\Xi)$ and $f_1(\Xi)$ and Γ must thus all agree in at least $e - 2(e - d - 1)/2 = d + 1$ coordinates. By Lemma 11 thus $f_0 = f_1$. □

(Furthermore, we can, very inefficiently, recover f from Γ by considering in turn each vector $\tilde{\Gamma} \in F^e$ that disagrees with Γ in at most $(e - d - 1)/2$ coordinates: for each such $\tilde{\Gamma}$, interpolate f from $f(\Xi) = \tilde{\Gamma}$, and stop when f has degree at most d .)

Reed–Solomon codes

- ▶ Suppose we want to protect a sequence $\Phi = (\varphi_0, \varphi_1, \dots, \varphi_d) \in F^{d+1}$ of elements of a field F against errors
- ▶ We may represent Φ as a polynomial $f = \varphi_0 + \varphi_1x + \dots + \varphi_dx^d \in F[x]$ of degree at most d
- ▶ Let $e \geq d + 1$ and let $\Xi = (\xi_1, \xi_2, \dots, \xi_e) \in F^e$ consist of distinct elements
- ▶ Let us use $\Psi = f(\Xi) \in F^e$ as the encoded representation of Φ
- ▶ Suppose that $\hat{\Psi}$ disagrees with Ψ in at most $(e - d - 1)/2$ coordinates. Then, Lemma 12 implies that we can recover Φ from $\hat{\Psi}$
- ▶ That is, $\hat{\Psi}$ may have up to $\lfloor (e - d - 1)/2 \rfloor$ errors and we can still recover Φ
- ▶ Encoding can be done in near-linear-time by fast batch evaluation ...
- ▶ ... but how efficiently can we decode in the presence of errors?

Example: Encoding

- ▶ Let us work with $e = 8$, $d = 3$, $F = \mathbb{Z}_{11}$, and the evaluation points $\Xi = (\xi_1, \xi_2, \dots, \xi_e) = (0, 1, 2, 3, 4, 5, 6, 7) \in \mathbb{Z}_{11}^e$
- ▶ Suppose we want to protect the data vector $\Phi = (5, 3, 1, 9) \in \mathbb{Z}_{11}^{d+1}$
- ▶ We view Φ as the degree-at-most- d polynomial $f = 5 + 3x + x^2 + 9x^3 \in \mathbb{Z}_{11}[x]$
- ▶ The encoded representation of Φ is

$$\Psi = f(\Xi) = (f(\xi_1), f(\xi_2), \dots, f(\xi_e)) = (5, 7, 10, 2, 4, 4, 1, 5) \in \mathbb{Z}_{11}^e$$

Gao's (2003) decoder for Reed–Solomon codes

- ▶ Let $f \in F[x]$ be a polynomial of degree at most d
- ▶ Let $e \geq d + 1$ and let $\Xi = (\xi_1, \xi_2, \dots, \xi_e) \in F^e$ consist of distinct elements
- ▶ Suppose that the vectors $\Gamma \in F^e$ and $f(\Xi)$ disagree in at most $(e - d - 1)/2$ coordinates. Then, Γ uniquely identifies f (Lemma 12)
- ▶ Moreover, given Ξ, Γ, d as input, f can be computed in $O(M(e) \log e)$ operations in F (Gao [5])

Gao's decoding algorithm

- ▶ Let $\Xi = (\xi_1, \xi_2, \dots, \xi_e) \in F^e$ consisting of distinct elements, $\Gamma = (\gamma_1, \gamma_2, \dots, \gamma_e) \in F^e$, and $d \in \mathbb{Z}_{\geq 0}$ with $d + 1 \leq e$ be given as input
- ▶ Gao's algorithm [5] proceeds as follows:
 1. Using a subproduct tree, construct the polynomial $g_0 = \prod_{i=1}^e (x - \xi_i)$
 2. Interpolate the unique polynomial $g_1 \in F[x]$ of degree at most $e - 1$ that satisfies $g_1(\xi_i) = \gamma_i$ for all $i = 1, 2, \dots, e$
 3. Apply the extended Euclidean algorithm to g_0 and g_1 to produce the consecutive remainders g_h, g_{h+1} with $\deg g_h \geq D$, and $\deg g_{h+1} < D$ for $D = (e + d + 1)/2$. Let $s_{h+1}, t_{h+1} \in F[x]$ be the associated Bézout coefficients with $g_{h+1} = s_{h+1}g_0 + t_{h+1}g_1$
 4. Divide g_{h+1} by t_{h+1} to obtain the quotient $f_1 \in F[x]$ and the remainder $r \in F[x]$ with $g_{h+1} = t_{h+1}f_1 + r$ and $\deg r < \deg t_{h+1}$
 5. Output f_1 as the result of interpolation if both $\deg f_1 \leq d$ and $r = 0$; otherwise assert decoding failure
- ▶ It is immediate that the algorithm runs in $O(M(e) \log e)$ operations in F

Example: Decoding I

- ▶ Let us work with $e = 8$, $d = 3$, $F = \mathbb{Z}_{11}$, and the evaluation points $\Xi = (\xi_1, \xi_2, \dots, \xi_e) = (0, 1, 2, 3, 4, 5, 6, 7) \in \mathbb{Z}_{11}^e$
- ▶ Suppose we have the vector $\Gamma = (\gamma_1, \gamma_2, \dots, \gamma_e) = (5, 7, 1, 2, 9, 4, 1, 5) \in \mathbb{Z}_{11}^e$
- ▶ First, we construct the polynomial

$$g_0 = \prod_{i=1}^e (x - \xi_i) = 9x + 2x^3 + 4x^4 + 9x^5 + 3x^6 + 5x^7 + x^8$$

- ▶ Then, we interpolate the polynomial

$$g_1 = 5 + 7x + 5x^2 + 2x^3 + 10x^4 + 9x^5 + 6x^6 + 7x^7$$

that satisfies $g_1(\xi_i) = \gamma_i$ for all $i = 1, 2, \dots, e$

Example: Decoding II

- Next we apply the extended Euclidean algorithm to g_0 and g_1 to produce the consecutive remainders g_h, g_{h+1} with $\deg g_h \geq D$, and $\deg g_{h+1} < D$ for $D = (e + d + 1)/2 = 6 \dots$
- For convenience, we display the entire output of the extended Euclidean algorithm (but omitting the first Bézout coefficient sequence):

i	q_i	g_i	t_i
0		$9x + 2x^3 + 4x^4 + 9x^5 + 3x^6 + 5x^7 + x^8$	0
1	$8 + 8x$	$5 + 7x + 5x^2 + 2x^3 + 10x^4 + 9x^5 + 6x^6 + 7x^7$	1
2	$7 + 10x$	$4 + x + 3x^2 + x^3 + 7x^4 + 4x^6$	$3 + 3x$
3	$3 + 3x$	$10 + 4x + 7x^2 + 9x^3 + 6x^4 + 5x^5$	$2 + 4x + 3x^2$
4	$6 + 10x$	$7 + 3x + 3x^2 + 8x^3 + 6x^4$	$8 + 7x + x^2 + 2x^3$
5	$10 + 9x$	$1 + 4x + 3x^2 + 8x^3$	$9 + 3x + 4x^2 + 2x^4$
6	$4 + 10x$	$8 + 9x + 3x^2$	$6 + 6x + 10x^3 + 2x^4 + 4x^5$
7	$5 + 4x$	$2 + 9x$	$7 + 7x + 10x^2 + 4x^3 + 4x^4 + 8x^5 + 4x^6$
8	$10 + x$	9	$4 + 9x + 10x^2 + 5x^3 + 10x^4 + 3x^5 + 3x^6 + 6x^7$
9		0	$x + 10x^3 + 9x^4 + x^5 + 4x^6 + 3x^7 + 5x^8$

- (In a fast implementation, we would of course use the divide-and-conquer extended Euclidean algorithm and would not produce the entire sequence of remainders g_i)

Example: Decoding III

- ▶ From the extended Euclidean algorithm we obtain that $h = 2$ with

$$g_{h+1} = 10 + 4x + 7x^2 + 9x^3 + 6x^4 + 5x^5$$

$$t_{h+1} = 2 + 4x + 3x^2$$

- ▶ Dividing g_{h+1} by t_{h+1} we obtain the quotient

$$f_1 = 5 + 3x + x^2 + 9x^3$$

and the remainder $r = 0$

- ▶ In particular, the decoding is successful, and the reconstructed data vector is $(5, 3, 1, 9) \in \mathbb{Z}_{11}^{d+1}$
- ▶ Re-encoding the reconstructed vector as appropriate, we can also observe that the vector Γ has two errors, namely $f(\xi_3) = 10 \neq \gamma_3 = 2$ and $f(\xi_5) = 4 \neq \gamma_5 = 9$

Correctness I

- ▶ First, suppose that the algorithm does not assert failure
- ▶ Then, $f_1 = g_{h+1}/t_{h+1}$ has degree at most d
- ▶ Since $t_{h+1}f_1 = g_{h+1} = s_{h+1}g_0 + t_{h+1}g_1$, we have $s_{h+1}g_0 = t_{h+1}(f_1 - g_1)$ and hence for all $i = 1, 2, \dots, e$ we have $t_{h+1}(\xi_i) = 0$ or $f_1(\xi_i) = g_1(\xi_i) = \gamma_i$
- ▶ Since g_{h+1} is the first remainder with $\deg g_{h+1} < D$ and $\deg g_0 = e$, by the structure of the Bézout coefficients we have $\deg t_{h+1} \leq e - D = (e - d - 1)/2$
- ▶ Indeed, from the definition of Bézout coefficients we have $\deg s_{h+1}, \deg t_{h+1} \leq \sum_{i=1}^h \deg q_i = \deg g_0 - \deg g_h \leq e - D$ since $\deg g_i + \deg q_i = \deg g_{i-1}$ and $\deg g_h \geq D$
- ▶ Since t_{h+1} has at most $\deg t_{h+1}$ roots, we have $f_1(\xi_i) \neq \gamma_i$ for at most $(e - d - 1)/2$ coordinates $i = 1, 2, \dots, e$
- ▶ Thus, f_1 is a valid output for input Ξ, Γ, d

Correctness II

- ▶ Next, let $f \in F[x]$ be a polynomial of degree at most d , let $\Xi = (\xi_1, \xi_2, \dots, \xi_e) \in F^e$ consist of distinct elements, and let $\Gamma = (\gamma_1, \gamma_2, \dots, \gamma_e) \in F^e$ be a vector that disagrees with $f(\Xi)$ in at most $(e - d - 1)/2$ coordinates for $d + 1 \leq e$
- ▶ By Lemma 12, we know that Γ uniquely determines f
- ▶ We show that Gao's algorithm outputs $f_1 = f$ on input Ξ, Γ, d
- ▶ Let $B = \{i \in \{1, 2, \dots, e\} : f(\xi_i) \neq \gamma_i\}$ be the set of “bad” coordinates
- ▶ That is, B is the set of coordinates where Γ and $f(\Xi)$ disagree
- ▶ By assumption we have $|B| \leq (e - d - 1)/2$
- ▶ To understand the operation of the algorithm, let us split the polynomials g_0 and g_1 into parts based on B and $G = \{1, 2, \dots, e\} \setminus B$ (the “bad” and “good” coordinates)

Correctness III

- ▶ Toward this end, let

$$q = \prod_{i \in G} (x - \xi_i) \in F[x], \quad r_0 = \prod_{i \in B} (x - \xi_i) \in F[x]$$

- ▶ It is immediate that $g_0 = qr_0$
- ▶ Let $r_1 \in F[x]$ be the unique polynomial of degree at most $(e - d - 1)/2 - 1$ with $r_1(\xi_i) = q(\xi_i)^{-1}(\gamma_i - f(\xi_i)) \neq 0$ for all $i \in B$
- ▶ Thus, we have $g_1 = qr_1 + f$
- ▶ We have that $\gcd(r_0, r_1) = 1$ since no root of r_0 is a root of r_1 and r_0 factors into a product of degree 1 polynomials
- ▶ The following lemma will imply that the algorithm outputs $f_1 = f$; we postpone the proof and give it as Lemma 13

Correctness IV

- ▶ **Gao's Lemma.** (Lemma 13 below) Let $c, d, D \in \mathbb{Z}_{\geq 0}$ and let $q, r_0, r_1, f_0, f_1 \in F[x]$ with $\gcd(r_0, r_1) = 1$, $\deg q \geq D \geq c + d + 1$, and $\deg r_i \leq c$, $\deg f_i \leq d$ for $i = 0, 1$. Run the extended Euclidean algorithm on input $g_0 = qr_0 + f_0$ and $g_1 = qr_1 + f_1$ to obtain the remainders g_h and $g_{h+1} = s_{h+1}g_0 + t_{h+1}g_1$ for $s_{h+1}, t_{h+1} \in F[x]$ with $\deg g_h \geq D$ and $\deg g_{h+1} < D$. Then, $s_{h+1} = -\alpha r_1$ and $t_{h+1} = \alpha r_0$ for some $\alpha \in F \setminus \{0\}$
- ▶ Take $f_0 = 0, f_1 = f, c = |B|$ in the lemma and recall that we have $D = (e + d + 1)/2$
- ▶ Thus, $c \leq (e - d - 1)/2$, $\deg q = |G| = e - |B| \geq D \geq c + d + 1$, and the lemma applies to the polynomials $g_0 = qr_0$ and $g_1 = qr_1 + f$ constructed in the algorithm
- ▶ Let $g_{h+1}, s_{h+1}, t_{h+1}$ be the output of the lemma (also constructed by the algorithm)
- ▶ Because $f_0 = 0$ and $f_1 = f$, we have $g_{h+1} = -\alpha r_1 qr_0 + \alpha r_0 (qr_1 + f) = t_{h+1} f$
- ▶ In particular, the algorithm outputs $f_1 = f = g_{h+1}/t_{h+1}$ \square

Preparation for Gao's Lemma

- ▶ Recall the matrices

$$R_0 = \begin{bmatrix} s_0 & t_0 \\ s_1 & t_1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}, \quad Q_i = \begin{bmatrix} 0 & 1 \\ 1 & -q_i \end{bmatrix} \quad \text{for } i = 1, 2, \dots, \ell$$

and $R_i = Q_i Q_{i-1} \cdots Q_1 R_0 \in F[x]^{2 \times 2}$ for $i = 0, 1, \dots, \ell$ from the analysis of the traditional extended Euclidean algorithm in Problem Set 1

- ▶ We recall that for all $i = 0, 1, \dots, \ell$ we have $R_i = \begin{bmatrix} s_i & t_i \\ s_{i+1} & t_{i+1} \end{bmatrix}$ and $R_i \begin{bmatrix} r_0 \\ r_1 \end{bmatrix} = \begin{bmatrix} r_i \\ r_{i+1} \end{bmatrix}$
- ▶ Since $\det Q_i = -1$ we have $\det R_i = (-1)^i$ and thus $R_i^{-1} = (-1)^i \begin{bmatrix} t_{i+1} & -t_i \\ -s_{i+1} & s_i \end{bmatrix}$ (exercise)
- ▶ We conclude that $s_{\ell+1} = (-1)^{\ell+1} r_1 / r_\ell$ and $t_{\ell+1} = (-1)^\ell r_0 / r_\ell$ (exercise)

Gao's Lemma

Lemma 13 (Gao [5])

Let $c, d, D \in \mathbb{Z}_{\geq 0}$ and let $q, r_0, r_1, f_0, f_1 \in F[x]$ with $\gcd(r_0, r_1) = 1$, $\deg q \geq D \geq c + d + 1$, and $\deg r_i \leq c$, $\deg f_i \leq d$ for $i = 0, 1$. Run the extended Euclidean algorithm on input $g_0 = qr_0 + f_0$ and $g_1 = qr_1 + f_1$ to obtain the remainders g_h and $g_{h+1} = s_{h+1}g_0 + t_{h+1}g_1$ for $s_{h+1}, t_{h+1} \in F[x]$ with $\deg g_h \geq D$ and $\deg g_{h+1} < D$. Then, $s_{h+1} = -\alpha r_1$ and $t_{h+1} = \alpha r_0$ for some $\alpha \in F \setminus \{0\}$

Proof.

Exercise

□

Recap of Lecture 6

- ▶ Coping with **errors in data** using **error-correcting codes**
- ▶ A family of error-correcting codes (**Reed–Solomon codes**) based on evaluation–interpolation duality for univariate polynomials
 - ▶ Key observation: low-degree polynomials have few roots (exercise)
 - ▶ Fast **encoding** and **decoding** of Reed–Solomon codes via the fast univariate polynomial toolkit and **Gao's (2003) decoder**

Learning objectives (1/2)

- ▶ Terminology and objectives of modern algorithmics, including elements of **algebraic**, **online**, and randomised algorithms
- ▶ **Ways of coping with uncertainty in computation**, including **error-correction** and proofs of correctness
- ▶ **The art of solving a large problem by reduction to one or more smaller instances of the same or a related problem**
- ▶ (Linear) independence, dependence, and their abstractions as enablers of efficient algorithms

Learning objectives (2/2)

- ▶ Making use of duality
 - ▶ Often a problem has a corresponding **dual** problem that is obtainable from the original (the **primal**) problem by means of an easy transformation
 - ▶ The primal and dual control each other, enabling an algorithm designer to use the interplay between the two representations
- ▶ Relaxation and tradeoffs between objectives and resources as design tools
 - ▶ Instead of computing the exact optimum solution at considerable cost, often a less costly but principled approximation suffices
 - ▶ Instead of the complete dual, often only a randomly chosen partial dual or other relaxation suffices to arrive at a solution with high probability