

Policy iteration method for solving Markov decision processes

Einari Tuukkanen Presentation 13 06.11.2020

> MS-E2191 Graduate Seminar on Operations Research Fall 2020

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In this presentation...

- Quick recap of Markov decision process (MDP) and value iteration (VI)
- Introducing policy iteration (PI) with an example
- Pros and cons of PI
- PI improvements
- References
- Homework



Insert presentation date

Markov decision process & value iteration

- Process in state i
- States $s \in S$
- Actions $a \in A$
- Cost (or reward) R(s, a, s')
- Transition probabilities P(s, a, s')



Value Iteration method

$$V_{i+1}(s) = \max_{a \in A} \sum_{s' \in S} P(s, a, s') [R(s, a, s') + \gamma V_i(s')]$$



Policy iteration method

Step 1: Initialization

Step 2: Policy evaluation

Step 3: Policy improvement



MDP – Example from presentation 5

- Actions have desired outcome with **P=0.7**, discount factor **y=0.5**
- All other transitions equally likely
- Actions: N(orth), E(east), S(outh), W(est), States S: 1, 2, 3, 4, 5, 6, 7, 8, 9
- Objective to maximize reward





MDP – Modified example

Rewards

0

0

- Option to stay in place with certainty •
- If not staying in place, always move to a neighbouring state
- Reward gained from transition to S=9 regardless of ٠ the action chosen

- Valid states **S**: 5, 8, 9 ٠
- Other states (and outside of map) have ٠ value 0 and policy to always stay put
- E.g. **S=5**, **A=N**: P(8)=0.7 (ignoring obstacles) ٠
- E.g. **S=8, A=S**: P(5)=0.7, P(9)=0.1 •





States

8

5

2

9

6

3

7

4

1

MS-E2191 Graduate Seminar on Operations Research: "Decision-Making under Uncertainty"

100

Policy iteration steps

Step 1: Initialization

Guess an initial stationary policy μ^0

Step 2: Policy evaluation

Step 3: Policy improvement





Step 2: Policy evaluation (BAD) EXAMPLE

Path	Prob.	Utility	Path	Prob.
Ť	0.7	0	↑	0.07
-	0.1	0	^ ←	0.07
←	0.1	0	↑ ↑	0.49
↓	0.1	0		

Naïve method:

Utility

50

0

0

...

 $V_{\mu}(5)\approx 0.07\cdot 50=3.5$













Step 2: Policy evaluation

$$V_{\mu}(s) = \sum_{s' \in S} P(s, \mu(s), s') [R(s, \mu(s), s') + \gamma V_{\mu}(s')], \forall s \in S$$

on this slide notate $v_s = V_{\mu^0}(s)$



 $\mathbf{v_5} = 0.7 * (0 + 0.5 * \mathbf{v_8}) + 0.3 * (0 + 0.5 * 0)$ $\mathbf{v_8} = 0.1 * (100 + 0.5 * \mathbf{v_9}) + 0.1 * (0 + 0.5 * \mathbf{v_5}) + 0.8 * (0 + 0.5 * 0)$ $\mathbf{v_9} = 1 * (100 + 0.5 * \mathbf{v_9})$



Solve the linear system

 $v_9 = 200$ $v_8 = 10 + 0.05 * 200 + 0.05 * 0.35 * v_8 ⇔ v_8 = 8000/393 = 20.356...$ $v_5 = 0.7 * 0.5 * 8000/393 = 2800/393 = 7.124...$



Policy Iteration steps

Step 1: Initialization

Guess an initial stationary policy μ^0

Step 2: Policy evaluation

 $V_{\mu}(s) = \sum_{s' \in S} P(s, \mu(s), s') \left[R(s, \mu(s), s') + \gamma V_{\mu}(s') \right], \forall s \in S$

Step 3: Policy improvement



Step 3: Policy improvement

- We can always find at least equally good policy
- Roll-out policy
 - For each state, choose the maximizing action and assume current policy elsewhere
- Finite number of states and actions
 - → Eventually terminates with an optimal policy



Step 3: Policy improvement EXAMPLE

$$\mu^{1}(s) = \arg \max_{a \in A} \sum_{s' \in S} P(s, a, s') [R(s, a, s') + \gamma V_{\mu^{0}}(s')], \forall s \in S$$

Remember the solution from the last step $v_9 = 200, v_8 \approx 20.35, v_5 \approx 7.12$





12





Policy iteration steps

Step 1: Initialization

Guess an initial stationary policy μ^0

Step 2: Policy evaluation

 $V_{\mu}(s) = \sum_{s' \in S} P(s, \mu(s), s') \left[R(s, \mu(s), s') + \gamma V_{\mu}(s') \right], \forall s \in S$

Step 3: Policy improvement

 $\mu^{k+1}(s) = \arg \max_{a \in A} \sum_{s' \in S} P(s, a, s') \left[R(s, a, s') + \gamma V_{\mu^k}(s') \right], \forall s \in S,$ repeat steps 2 and 3 until μ is unchanged



Iter 2, step 2: Policy evaluation

$$V_{\mu}(s) = \sum_{s' \in S} P(s, \mu(s), s') [R(s, \mu(s), s') + \gamma V_{\mu}(s')], \forall s \in S$$

on this slide notate $v_{\mu} = V_{\mu}(s)$

on this slide notate $v_s = V_{\mu^1}(s)$

Consider values at states 5, 8 and 9

 $\begin{aligned} \mathbf{v}_5 &= 0.7 * (0 + 0.5 * \mathbf{v}_8) + 0.3 * (0 + 0.5 * 0) \\ \mathbf{v}_8 &= \mathbf{0.7} * (100 + 0.5 * \mathbf{v}_9) + 0.1 * (0 + 0.5 * \mathbf{v}_5) + 0.2 * (0 + 0.5 * 0) \\ \mathbf{v}_9 &= 1 * (100 + 0.5 * \mathbf{v}_9) \end{aligned}$





Solve the linear system

v₉ = 200
v₈ = 56000/393 = 142.493...
v₅ = 19600/393 = 49.872...



Iter 2, step 3: Policy improvement

$$\mu^2(s) = \arg\max_{a \in A} \sum_{s' \in S} P(s, a, s') \left[R(s, a, s') + \gamma V_{\mu^1}(s') \right], \forall s \in S$$

Remember the solution from the last step $v_9 = 200$, $v_8 \approx 142.49$, $v_5 \approx 49.87$

The policy does not change→ We have reached the optimal policy







15

Iter 2, step 3: Policy improvement

$$\mu^2(s) = \arg \max_{a \in A} \sum_{s' \in S} P(s, a, s') [R(s, a, s') + \gamma V_{\mu^1}(s')], \forall s \in S$$

Remember the solution from the last step $v_9 = 200$, $v_8 \approx 142.49$, $v_5 \approx 49.87$

The policy does not change→ We have reached the optimal policy



Optimal policy

$$\mu^*(5) =$$
 "North", $\mu^*(8) =$ "East"

Optimal values

$$V^*(5) \approx 49.87, V^*(8) \approx 142.49, V^*(9) = 200$$



Pros and cons

Pros

- Finite-time convergence to the optimal policy
- Typically terminates (or gets close to optimal) in remarkably few iterations

Cons

- Possibly requires solving of large linear systems
- \rightarrow Poor performance when number of states is high

On each iteration of PI

- *card(S)* linear equations
- *card*(*S*) unknowns
- $O(card(S)^3)$ solution

Iteration of VI only $O(card(S) \cdot card(A))$



Complexity reference: 10 Lecture 23: Markov Decision Processes Policy Iteration

Improving PI method

- Optimistic policy iteration
 - In evaluation step, solve the equation system (approximately) using VI
- Linear programming methods



Linear programming methods in PI

- Aims directly for an optimal policy
- To find out optimal
 V*(1), ..., V*(n) solve the following problem in z₁, ..., z_n





s.t. $z_s \leq \sum_{s' \in S} P(s, a, s') [R(s, a, s') + \gamma V(s')], \forall s \in S, a \in A(s)$



References

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Homework

Consider the following problem

 $S = \{1, 2\}, \qquad A = \{a_1, a_2\}$

$$P(s, a_1, s') = {\binom{p_{11}(a_1), p_{12}(a_1)}{p_{21}(a_1), p_{22}(a_1)}} = {\binom{3/4, 1/4}{3/4, 1/4}}$$

$$P(s, a_2, s') = \begin{pmatrix} p_{11}(a_2), p_{12}(a_2) \\ p_{21}(a_2), p_{22}(a_2) \end{pmatrix} = \begin{pmatrix} 1/4, 3/4 \\ 1/4, 3/4 \end{pmatrix}$$

Transition costs $g(s, a)$					
States / Actions	s=1	s=2			
a=a ₁	2	1			
a=a ₂	0.5	3			

E.g. $g(2, a_1) = 1$

Discount factor $\gamma = 0.9$

Baseline policy $\mu^{0}(1) = a_{1}, \ \mu^{0}(2) = a_{2}$



21

Homework

Find the **minimizing** optimal policy and cost for the problem. Report the optimal actions $\mu^*(s)$ and values $V^*(s)$ in each state.

DL: 13.11. 9:00, einari.tuukkanen@aalto.fi





22