

## Numerical Quadrature Rules

The idea: The definite integral  $I[f; a, b] = \int_a^b f(x) dx$  is approximated with a numerical quadrature rule  $Q[f; a, b]$ .

Why? Fundamental reason: The fundamental theorem of calculus is not universal.  
For instance arc lengths cannot be found in closed form in the general case.

Practical reason: Modern computers ...

Concepts: Points and weights

$$Q[f; a, b] = \sum_{i=0}^n w_i f(x_i),$$

where the quadrature points  $x_i \in [a, b]$  and weights  $w_i \in \mathbb{R}$ .

Notice:  $\sum_{i=0}^n w_i = b - a$ .

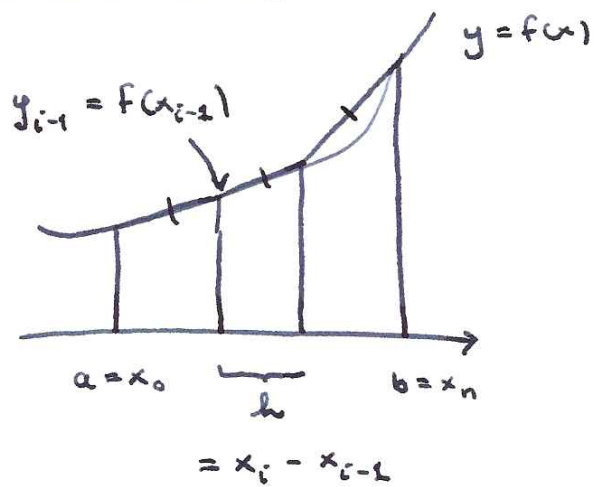
Rate of convergence

The error estimate relates the error to the number of intervals  $n$  (or points  $n+1$ ).

For any convergent method the error decreases at some speed or rate.

There are many rules available and it is up to the engineer to select the appropriate one.

$T_n[f; a, b]$  : The trapezoidal rule



The idea is to linearise the function  $f$  at every interval and then apply summation as in the definition of the definite integral.

One interval:

$$\int_{x_{j-1}}^{x_j} f(x) dx \approx h \frac{y_{j-1} + y_j}{2}, \quad 1 \leq j \leq n.$$

Definition

$$\begin{aligned} T_n[f; a, b] &= h \left( \frac{1}{2} y_0 + y_1 + y_2 + \dots + y_{n-1} + \frac{1}{2} y_n \right) \\ &= \frac{h}{2} (y_0 + 2y_1 + 2y_2 + \dots + 2y_{n-1} + y_n) \end{aligned}$$

Example  $I = \int_1^2 \frac{dx}{x}$  ;  $T_4 = ?$

$$\begin{aligned} h &= \frac{2-1}{4} = \frac{1}{4} ; \quad T_4 = \frac{1}{4} \left( \frac{1}{2} \cdot 1 + \frac{4}{5} + \frac{2}{3} + \frac{4}{7} + \frac{1}{2} \cdot \frac{1}{2} \right) \\ &\approx 0.697 \end{aligned}$$

$M_n[f; a, b]$  : The midpoint rule

Let  $h = \frac{b-a}{n}$ . Choose the points  $m_j = a + (j - \frac{1}{2})h$ ,  
 $1 \leq j \leq n$ .

Definition  $M_n[f; a, b] = h \sum_{j=1}^n f(m_j)$

Notice that this is just a special Riemann sum!

Example  $I = \int_1^2 \frac{dx}{x}$  ;  $M_4 = ?$

$$M_4 = \frac{1}{4} \left[ \frac{8}{9} + \frac{8}{11} + \frac{8}{13} + \frac{8}{15} \right] \approx 0.691$$

The exact solution :  $I = \ln 2 \approx 0.693$

So, it would appear that the midpoint rule wins in this case.

What can be said about the general case?

## Theorem The error estimates

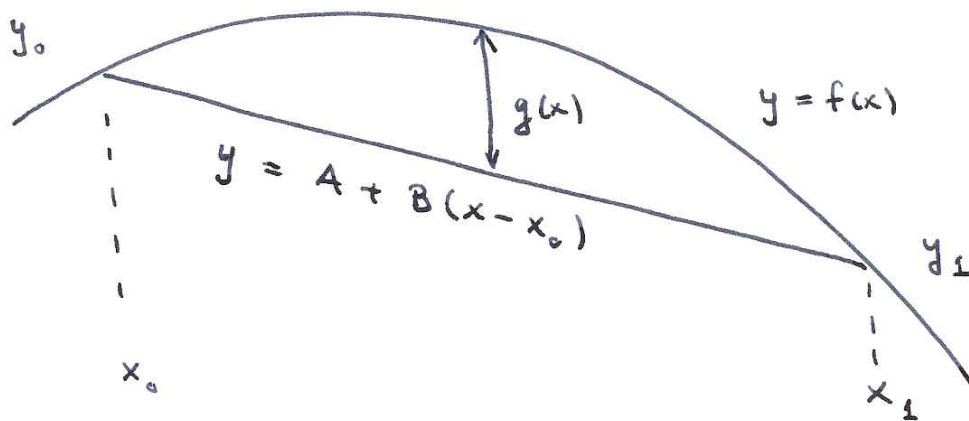
Let  $f''$  be continuous and bounded from above over  $[a, b]$ , that is,  $|f''(x)| \leq K$ ,  $K = \text{constant}$ . Then, with  $h = \frac{b-a}{n}$ , we have

$$\left| \int_a^b f(x) dx - T_n \right| \leq \frac{K(b-a)}{12} h^2 = \frac{K(b-a)^3}{12n^2}$$

$$\left| \int_a^b f(x) dx - M_n \right| \leq \frac{K(b-a)}{24} h^2 = \frac{K(b-a)^3}{24n^2}$$

Both methods are quadratic, i.e., for the error  $\sim \Theta\left(\frac{1}{n^2}\right)$ .

## Proof (Trapezoid)



$$\text{The error } g(x) = f(x) - A - B(x - x_0)$$

$$= f(x) - y_0 - \frac{1}{h}(y_1 - y_0)(x - x_0)$$

By the definition of the definite integral:

$$\int g(x) dx = \int f(x) dx - h \frac{y_0 + y_1}{2} \quad \text{over } [x_0, x_1]$$

Now :  $g''(x) = f''(x)$  ,  $g(x_0) = g(x_1) = 0$

Also :  $\int_{x_0}^{x_1} (x-x_0)(x_1-x) g''(x) dx = -2 \int_{x_0}^{x_1} g(x) dx$

Triangle inequality :

$$\begin{aligned} \left| \int_{x_0}^{x_1} f(x) dx - h \frac{y_0 + y_1}{2} \right| &\leq \frac{1}{2} \int_{x_0}^{x_1} (x-x_0)(x_1-x) |f''(x)| dx \\ &\leq \frac{K}{2} \int_{x_0}^{x_1} (-x^2 + (x_0+x_1)x - x_0x_1) dx \\ &= \frac{K}{12} (x_1 - x_0)^3 = \frac{K}{12} h^3 \end{aligned}$$

The whole interval :

$$\begin{aligned} \left| \int_a^b f(x) dx - T_n \right| &= \left| \sum_{j=1}^n \left( \int_{x_{j-1}}^{x_j} f(x) dx - h \frac{y_{j-1} + y_j}{2} \right) \right| \\ &\leq \sum_{j=1}^n \left| \int_{x_{j-1}}^{x_j} f(x) dx - h \frac{y_{j-1} + y_j}{2} \right| = \sum_{j=1}^n \frac{K}{12} h^3 \\ &= K \cdot \frac{1}{12} \cdot n \cdot h^3 = \frac{K(b-a)}{12} h^2 \end{aligned}$$

$(nh = b-a)$

□