



Aalto University

# Network Security: IPsec session protocol

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CS-E4300 Network security

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# Session protocol

- Encapsulated Security Payload (ESP) [RFC 4303]
  - Encryption and MAC for each IP packet
  - Optional replay protection with sequence numbers

## Features to avoid:

- ESP with encryption only is insecure but allowed by some IPsec APIs
- Authentication Header (AH) – authentication only, no encryption
  - Do not use for new applications
  - Exists because of American export controls in the 1990s

# Session protocol modes

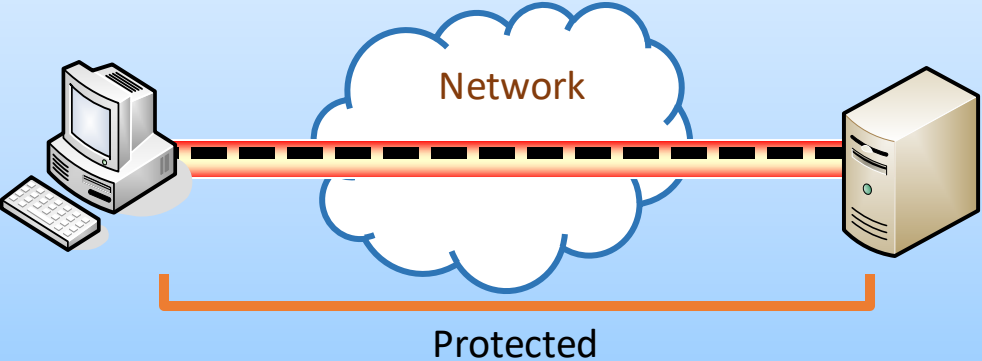
- Transport mode:
  - Host-to-host security
  - ESP header added between the original IP header and payload
- Tunnel mode:
  - Typically used for tunnels between security gateways to create a VPN
  - Entire original IP packet encapsulated in a new IP header plus ESP header
- In practice, IPsec is mainly used in tunnel mode

# Transport and tunnel mode

Could be used for end-to-end protection of intranet traffic

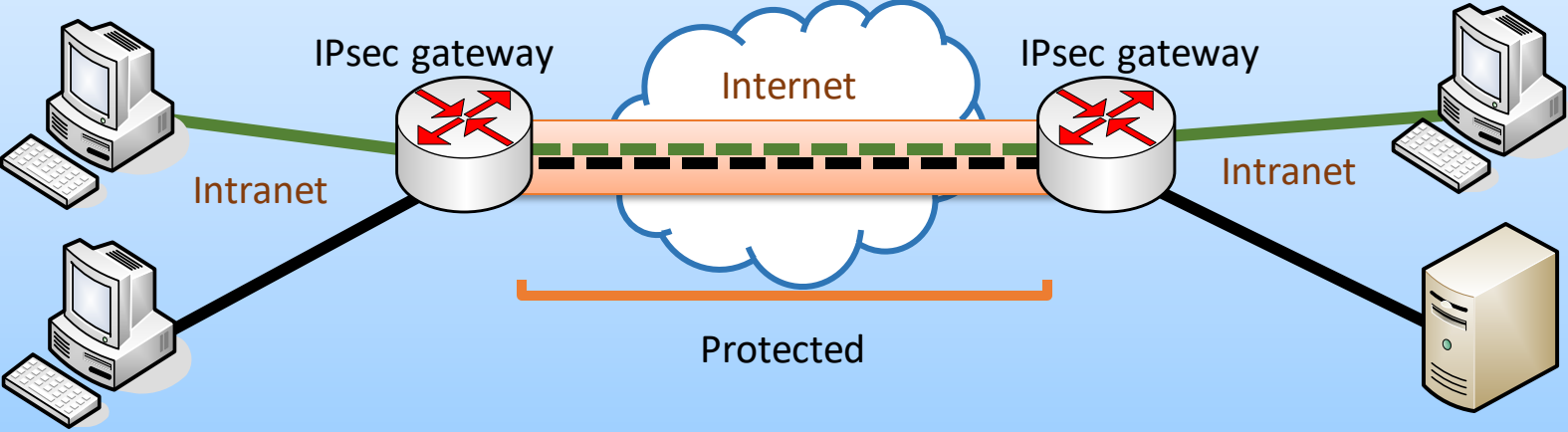
## Transport mode

Encryption and/or authentication from end host to end host



## Tunnel mode

Encryption and/or authentication between two gateways



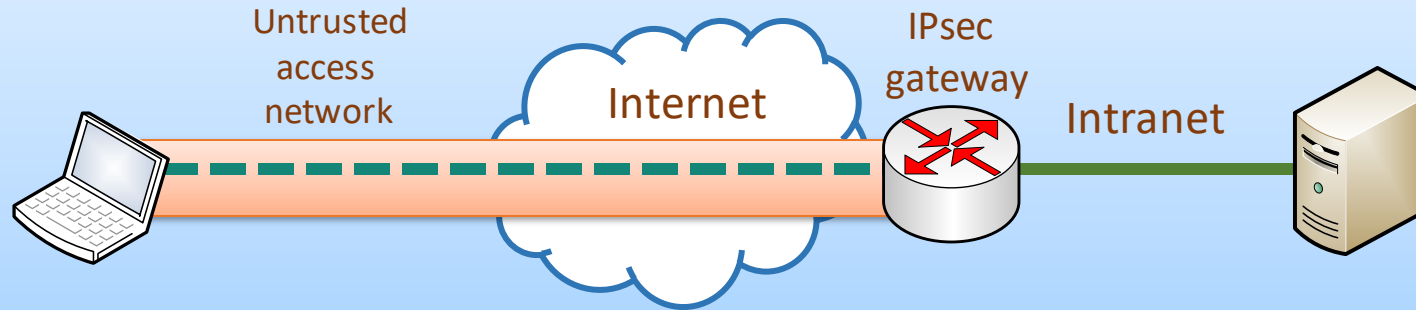
Typical for site-to-site VPN

Gateway routers establish the IPsec tunnel; routing rules send traffic through the tunnel

# Host-to-gateway VPN

Tunnel mode between a host and a gateway

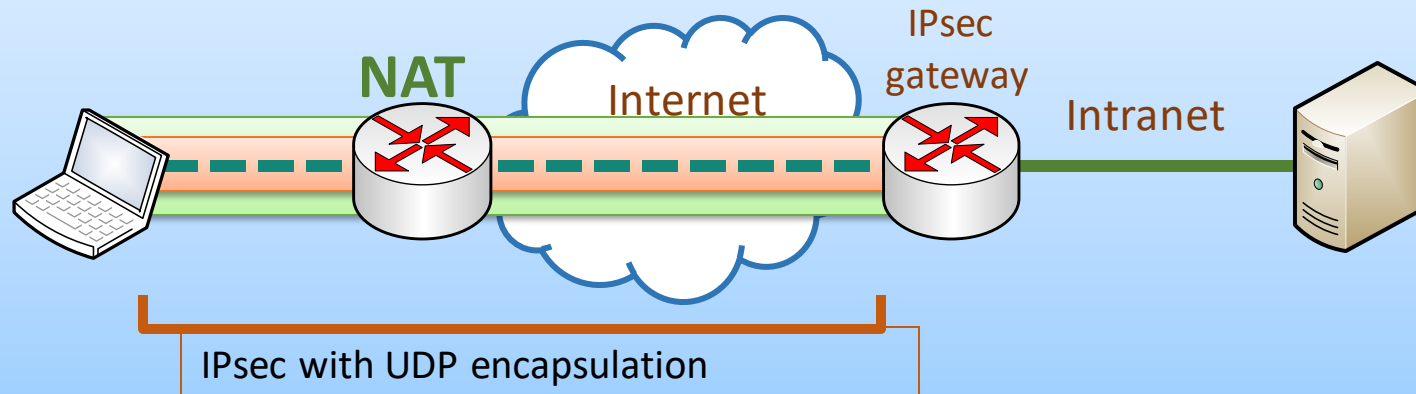
Mobile-user  
VPN back  
to office  
  
without NAT



Host gets an IP  
address from  
the gateway  
router and  
becomes part  
of the intranet

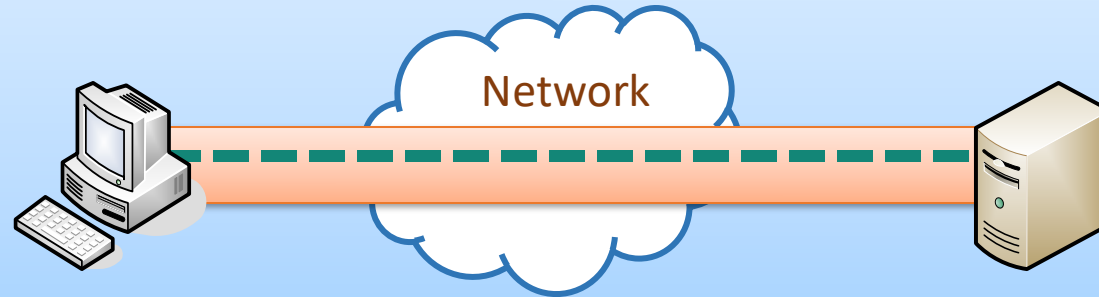
Tunnel mode between a host and a gateway with NAT traversal

! Typical  
scenario  
with NAT



# Tunnel mode between hosts

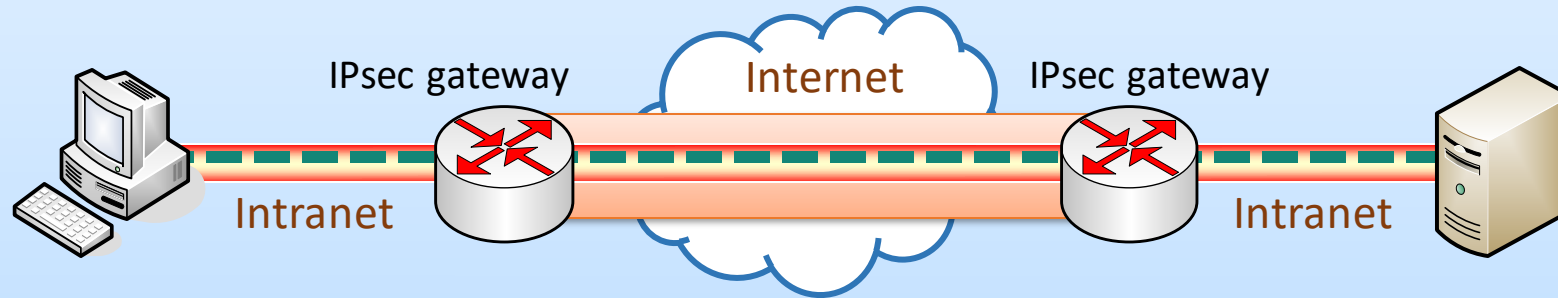
Tunnel mode between end hosts



Security  
equivalent to  
transport mode

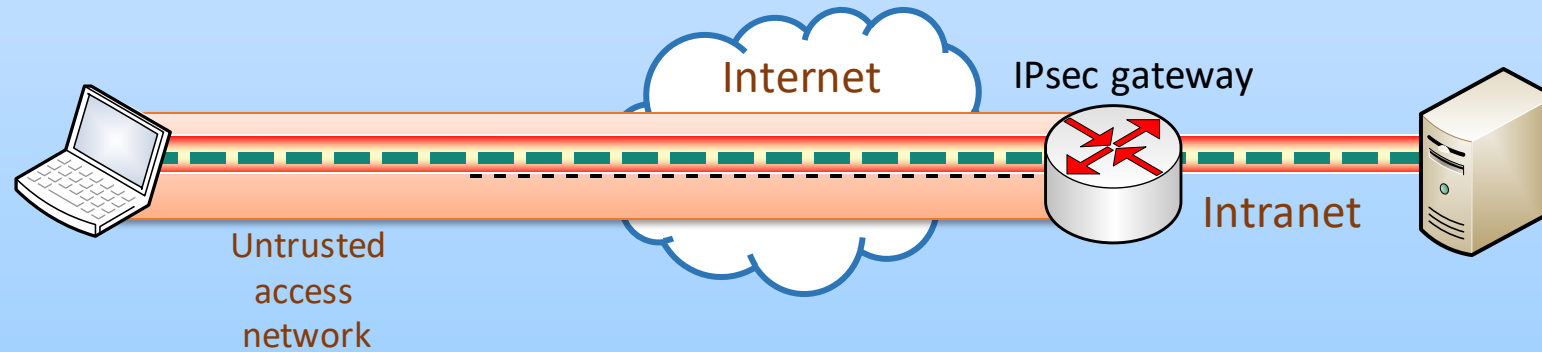
# Nested protection

## Nested tunnel and transport mode



Combined VPN and end-to-end protection

– less common but possible



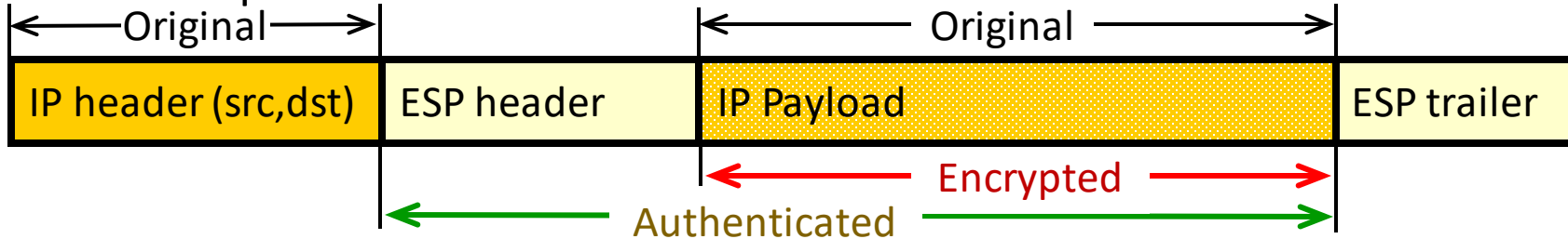
# ESP packet formats

Original IP packet:



ESP header = SPI + sequence number  
ESP trailer = padding + integrity check (HMAC)

ESP in transport mode:



ESP in tunnel mode:



ESP in tunnel mode with NAT traversal:





# ESP tunnel headers

- Tunnel-mode ESP packet:

IP header(src gateway, dst gateway) |  
UDP(gateway port 4500) |  
ESP header(spi, sqn) |  
IP header(src host, dst host) |  
payload |  
ESP trailer(padding, integrity check)

Outer IP header with gateway IP addresses

UDP header for NAT traversal

Security association identifier SPI, and optional sequence number for replay protection

Inner IP header with end-host IP addresses (=original IP header)

Original TCP/UDP/SCTP/ICMP

HMAC

# Host-to-gateway VPN and IP addresses

## ■ Tunnel-mode ESP packet:

IP header(src gateway, dst gateway) |  
UDP(gateway port 4500) |  
ESP header(spi, sqn) |  
IP header(src host, dst host) |  
payload |  
ESP trailer(padding, integrity check)

### Outer IP header:

- Host's current IP address and the gateway IP addresses
- With NAT, the host's IP address changes on the way, and the UDP header is included

### Inner IP header:

- Host's intranet address as the source or destination
- Intranet server IP address as the other endpoint