

Bluetooth Security

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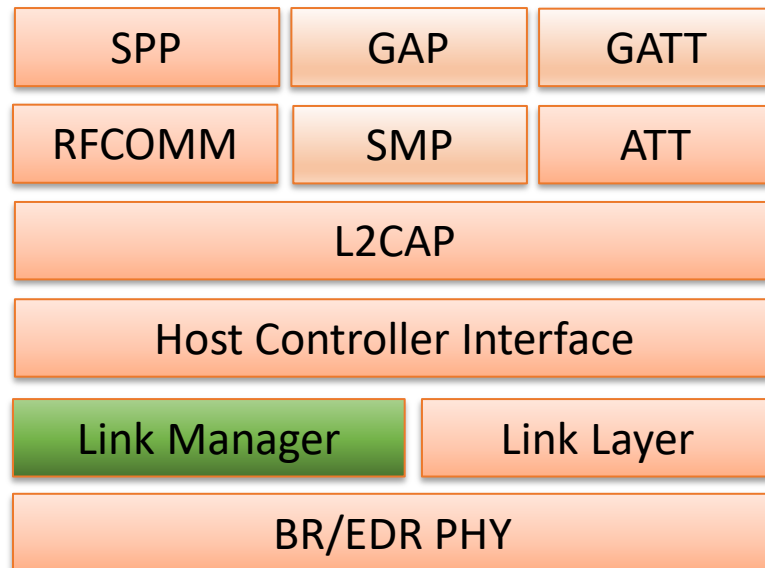
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Bluetooth Security - Outline

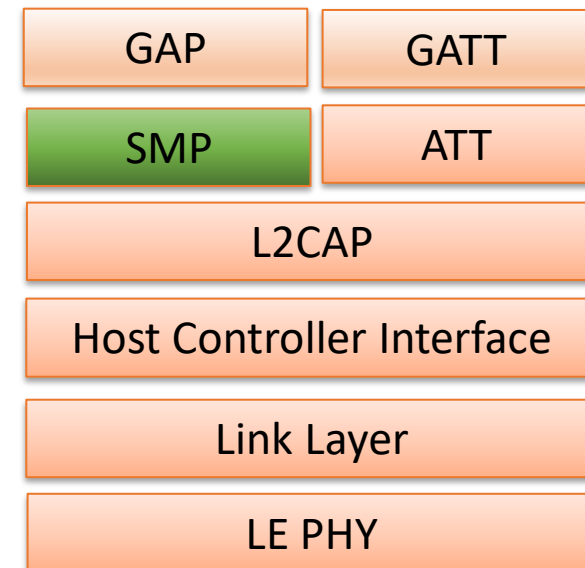
- Part 1:
 - Bluetooth standard evolution
 - Bluetooth stack and protocols
- Part 2:
 - Pairing and Bonding
 - Privacy with Private addresses
- Part 3:
 - Mesh and secure joining

Bluetooth – Pairing

- Pairing in BR/EDR vs. BLE:
 - Security Manager: defines protocols for managing pairing, authentication, and encryption



BR/EDR protocol stack



LE protocol stack

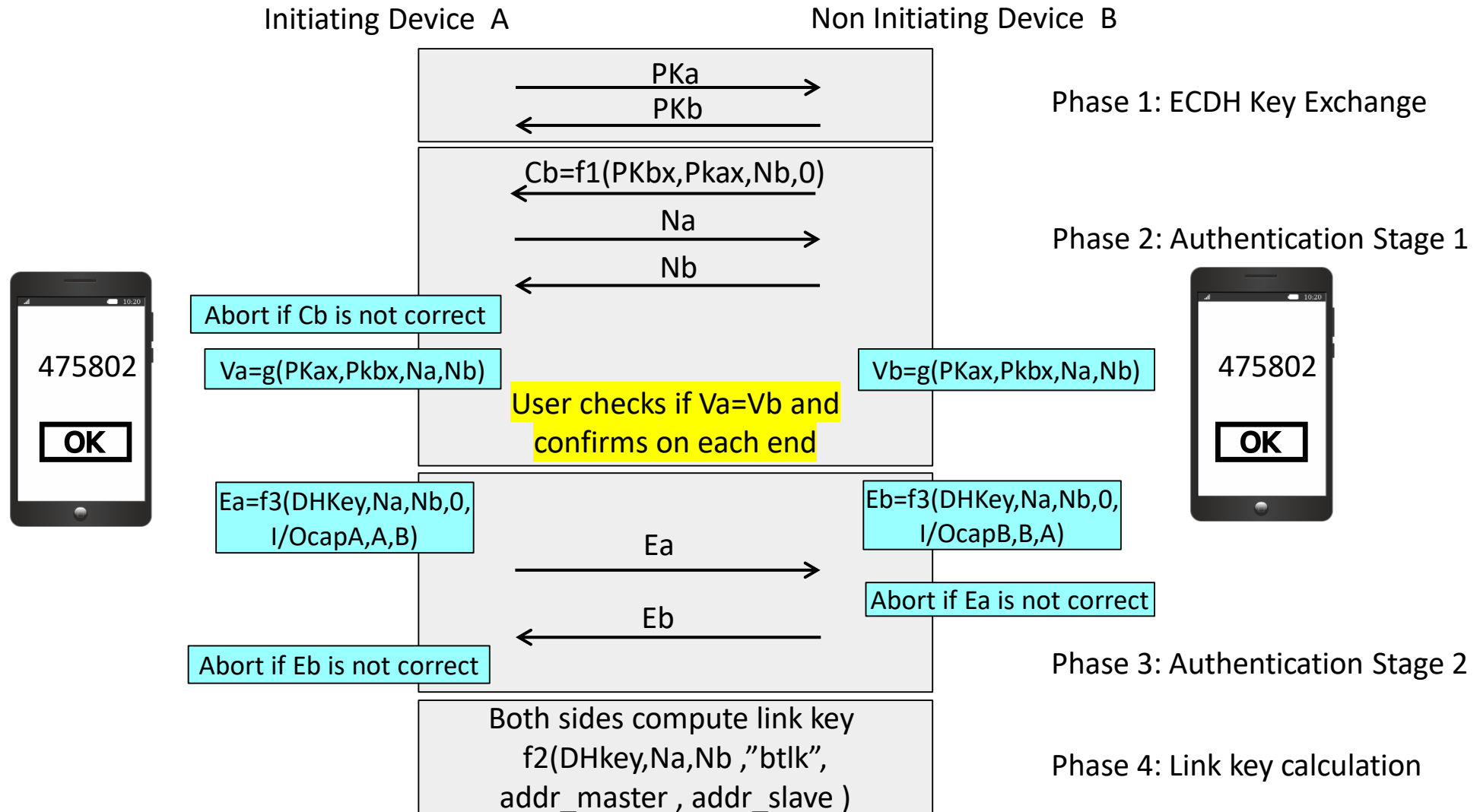
Bluetooth – Pairing

- Many versions and names
 - BR/EDR:
 - Version 2.1 – Secure Simple Pairing
 - Version 4.2 – Secure connections
 - LE:
 - Version 4.0/4.1 – called LE legacy pairing (based on SSP with modifications)
 - Version 4.2 – Secure connections
 - Most devices support old versions for interoperability => Susceptible to attacks

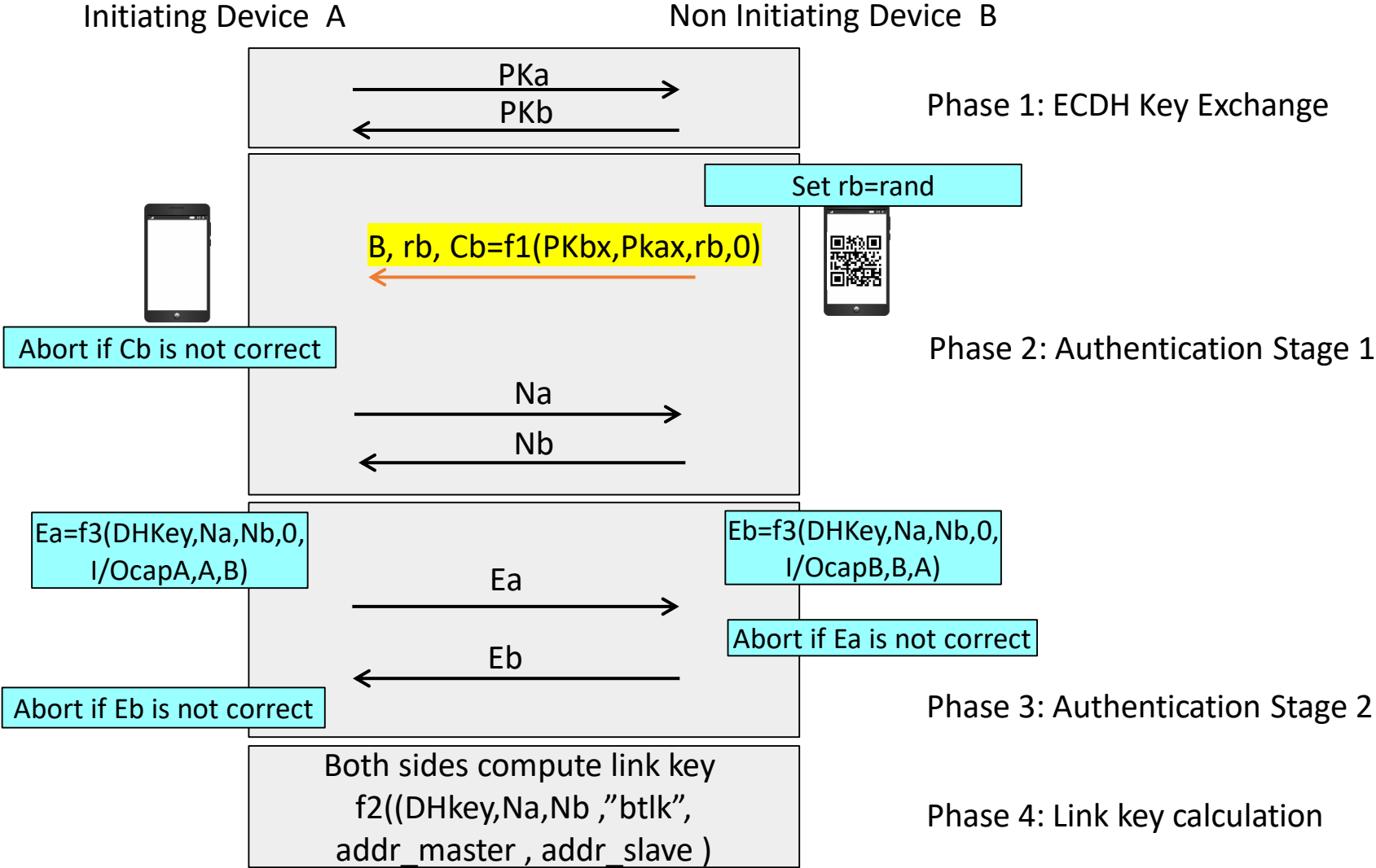
Bluetooth – Pairing

- Exchange I/O capabilities – decides association model:
 - Just works – protection only from passive attacker
 - Numeric Comparison – short 6-digit confirmation values show
 - Out-of-band – message sent over NFC for example
 - Passkey entry – user enters passkey into two devices being paired
- Phases:
 - Exchange of ECDH public keys
 - Authentication stage 1 and 2
 - Link-key calculation

Bluetooth – Pairing with Numeric Comparison



Bluetooth – Pairing with OOB



Bluetooth – Bonding and LMP authentication

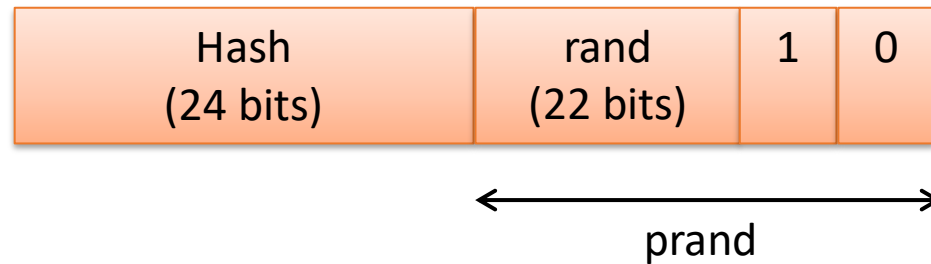
- Pairing results in **generation** of **link-key**
- **Bonding** stores a LTK after pairing for establishing future connections without pairing
 - Bonding in LE also **distributes Identity Resolving Key (IRK)** and **Connection Signature Resolving Key (CSRK)**
- **LMP authentication** – mutual authentication to confirm that both have same link key
 - **Secure authentication**: exchange random numbers, compute hash with link-key and random numbers, send SRES (expected response). If SRES match with locally computed values, link-key authenticated and fresh keys generated

Bluetooth LE - Privacy

- 4 types of address in LE
 - **Public address**: Fixed, global (registration with IEEE), never changes
 - **Random addresses**:
 - **Static address**: Can change at bootup but static during runtime
 - **Resolvable private address**: Optional. Changes periodically (≈ 15 min): generated using IRK and a random number. Can be resolved by other devices which have bonded earlier
 - **Non-resolvable private address**: Optional. Also changes periodically. No one else can resolve such addresses. Used for privacy in beacons or Covid-19 tracing

Bluetooth LE - Privacy

- **Resolvable private** address:
 - **Generation**: $\text{hash} = \text{ah}(\text{IRK}, \text{prand})$ concatenated with prand



- **Resolution**: Receiver uses the prand with **all IRKs** in its **database** to lookup the peer device