



Aalto University  
School of Engineering

# Mechatronics Machine Design (MMD)

*MEC-E5001*

*Lecture 4*

*On Jan 28, 2020*

*Kari Tammi, Associate Professor*

# Learning goals, this lecture, this week

**Mechatronic control, hardware, theory**

**Controller design: PID, basics of advanced controls, and soft computing**

**Laboratory exercise:**

**IoT sensor configuration exercise**

# Learning goals, exercises this week

**Cascaded control loops**

**What is PID controller and what the terms mean**

**Integrator anti-windup**

**The feedforward: What? Why?**

**Example: Linear motor model**

**Loop specs. (Internal Model Control)**

**Note: control engineering involves deeply in stability and optimality. We mainly omit those questions**

---

# General on controls and hardware

# a) Open-loop and b) closed-loop control

**Q: Why to use closed-loop control?**

**A: To improve accuracy**

**A: Less prone to modelling errors**

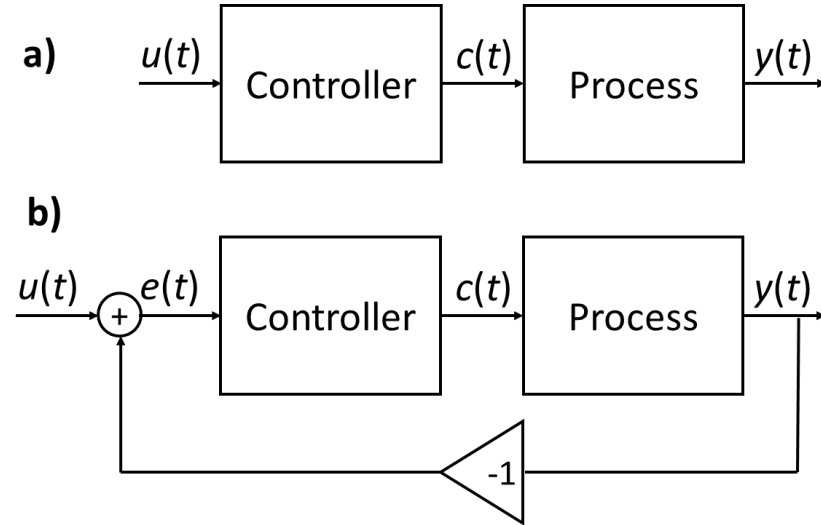
**A: any other?**

**Q: Any challenges with closed loop?**

**A: Requires sensors, more cables**

**A: Stability may be issue**

**A: A bit slower**



# Control hardware

**Traditionally analogue (continuous time)**

**Today almost exclusively digital (discrete time)**

- **Continuous-time analysis and theory mostly holds**

**Fast analogue loops exists in digital controls**

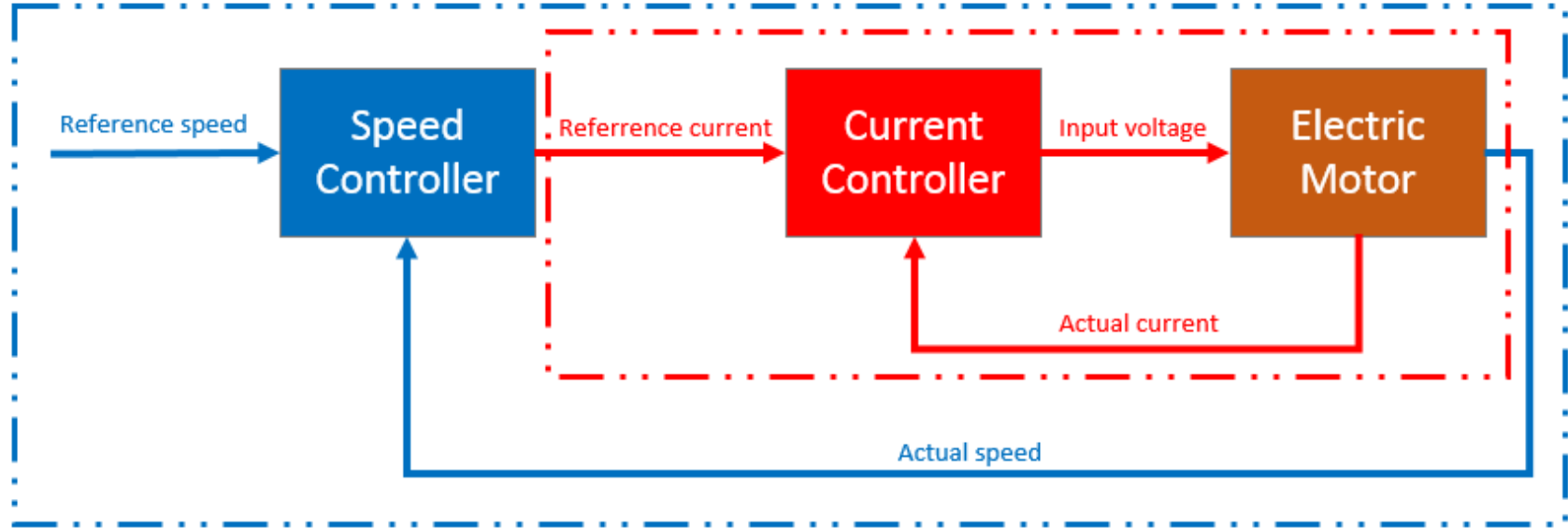
- **For instance fast current control loops ([wiki](#))**

**Control are more and more connected over bus (e.g. CAN, Ethernet, ...) communication**

**Often cascaded (multiple levels, fast – slow)**

# Cascaded control - example

## Cascaded Speed control of an electric motor



**Very fast electric control loop:** Eliminates small errors that happen fast

**Slow mechanical control loop:** Eliminates large errors that happen slowly

# Digital control hardware, examples

**PLC ([wiki](#))**

**PC (desktop, industrial, mini, ...)**

**Microcontroller ( $\mu$ C) ([wiki](#))**

**DSP ([wiki](#))**

**FPGA ([wiki](#))**



# When a controller is good?

**Technical measures: stability, robustness, rise time, time constant, overshoot, settling time, steady-state error**

**Techno-economical measures: cost, easy to tune, possibly automatic tuning, computationally inexpensive, updatable, possibly adaptive**

# PID control

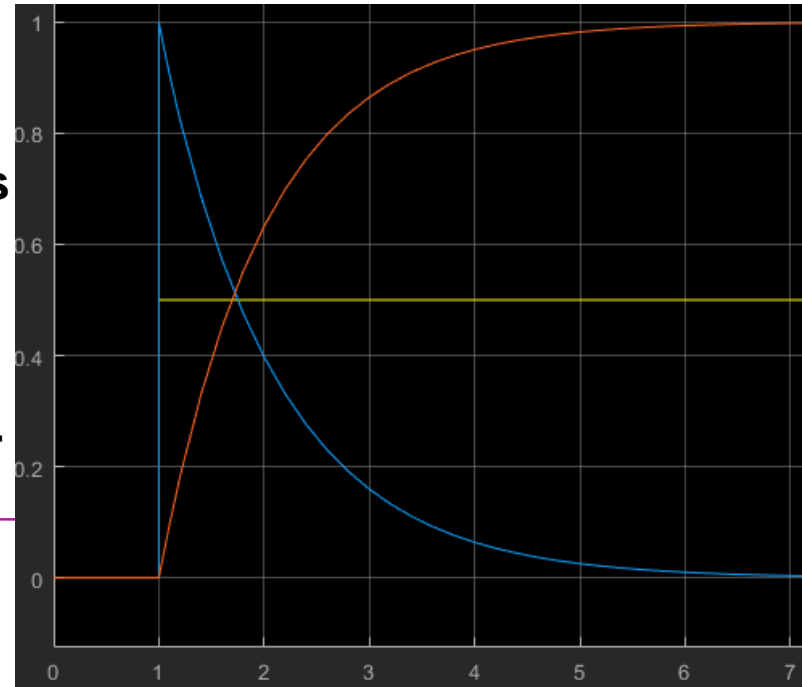
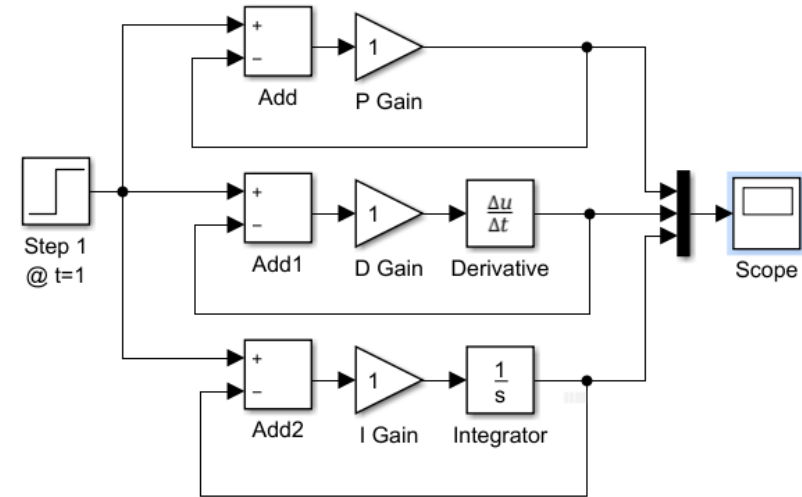
# PID controller (wiki)

Reacts to error signal

- **P: proportional term**
- **I: integral (steady-state error)**
- **D: derivative (change) term**

Notes:

- Individual responses of P, I, and D terms
- Plant = 1 currently, usually a frequency dependent transfer function
- Ready made PID blocks in Matlab are often preferred (derivative filtering, anti-windup etc. included)



# PID controller – multiple ways for tuning

**Trial and error**

**Experience (~some P term, then I term, possibly a bit D)**

**Physics based (e.g. D can be necessary for stability)**

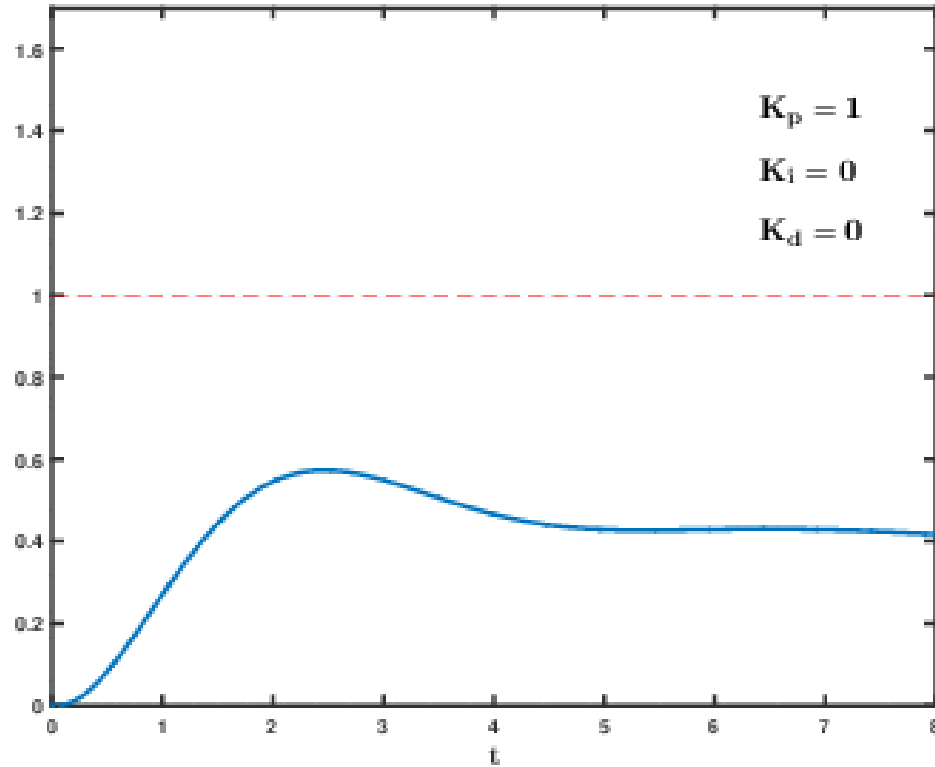
**Closed-loop pole placement (roots of char. polynomial)**

**Optimisation methods (classical or soft computing)**

**Ziegler Nichols ([wiki](#), may be difficult to realise in many mechatronic systems)**

**+ many other methods**

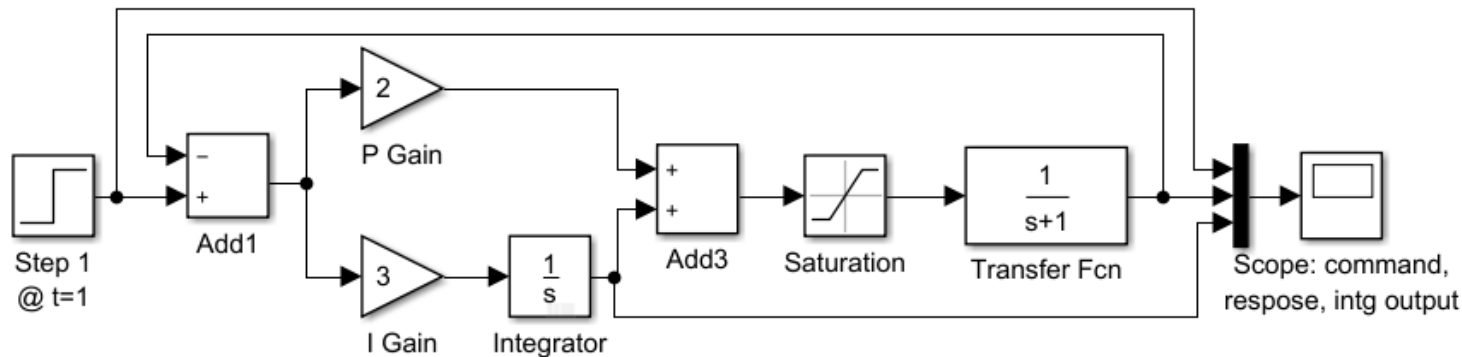
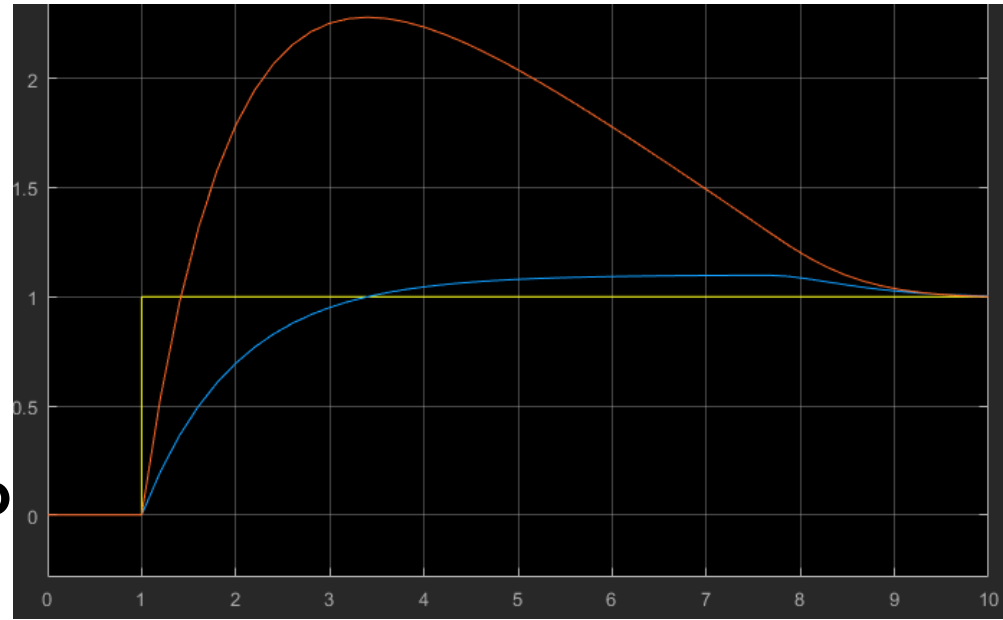
# PID tuning demo (wiki)



# Integrator windup

If the control value is not reached, integrator may cause overshoot and eventually instability

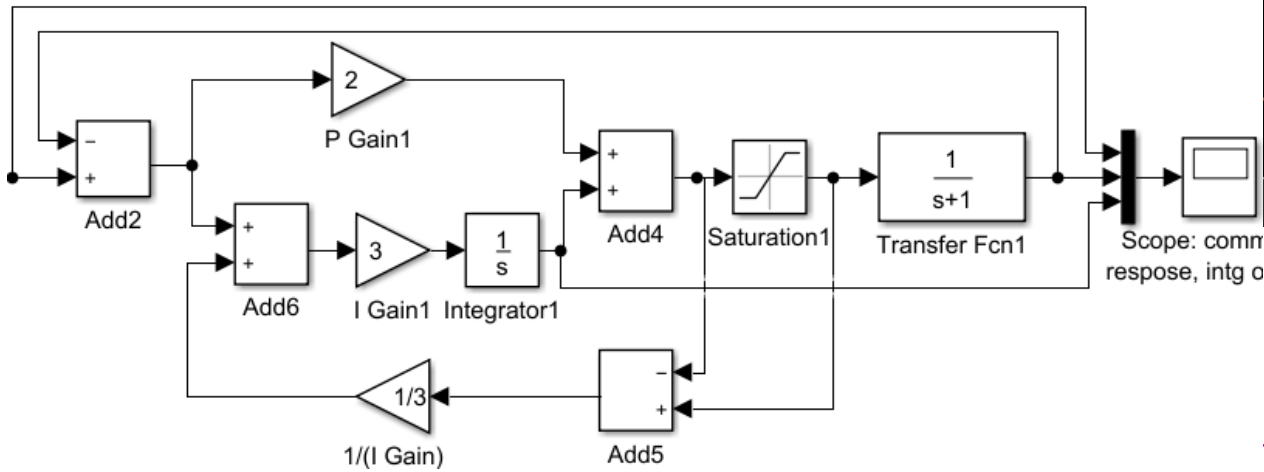
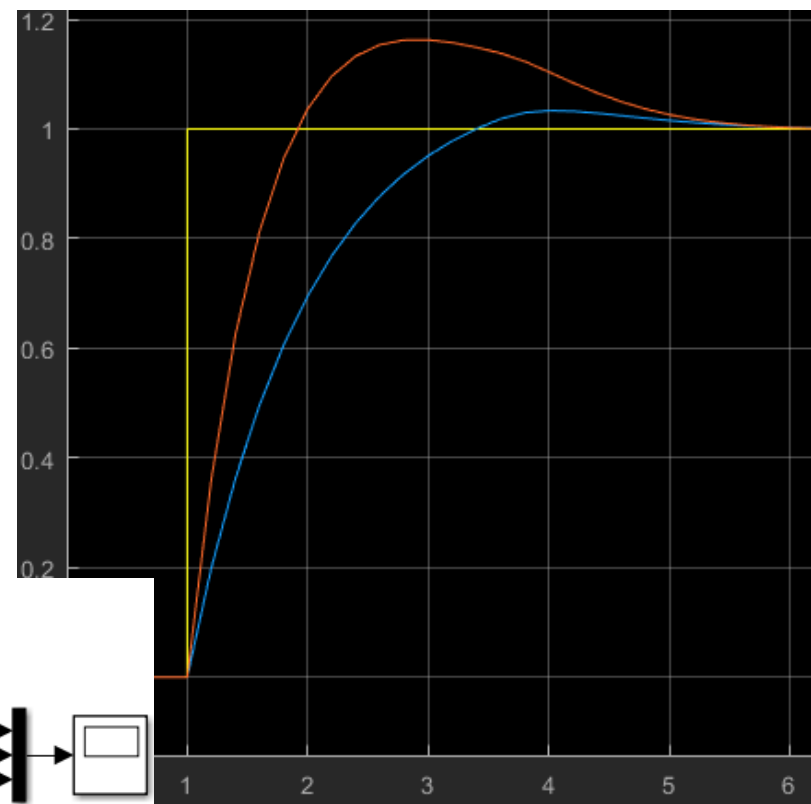
Windup can happen e.g. due to saturation, weak actuator, broken sensor, plant jammed,...



# Integrator windup – a anti-windup solution

Several exist: lower integral gain, integrator saturation, reset, leaking

Example below: restrict integrator output by linear feedback control



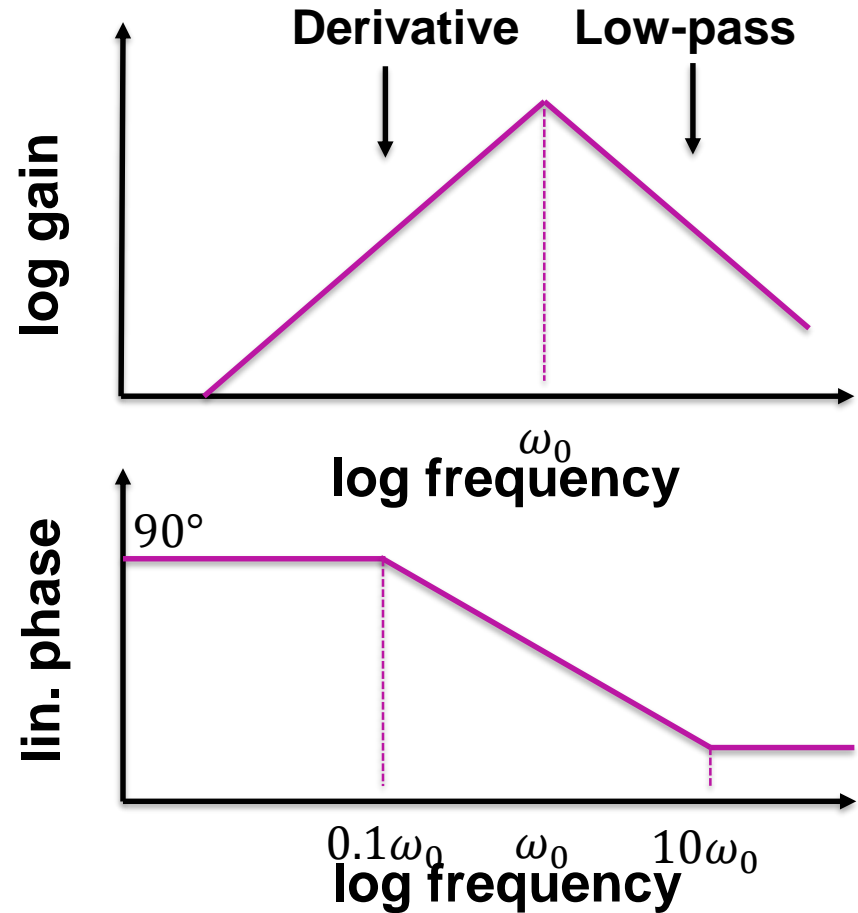
# Derivative noise

Derivative control increases high-frequency control actions

Noise present at high frequencies is also increased

In practice, low-pass filter applied with derivative controller

For instance, ready made Simulink blocks have filtering feature





# Controller synthesis (applicable on PID, but also many other controllers)

---

# Control synthesis methods

## Classical

- LQG ([wiki](#))
- Loop shaping (H infinity) ([wiki](#))
- Robust control ([wiki](#))

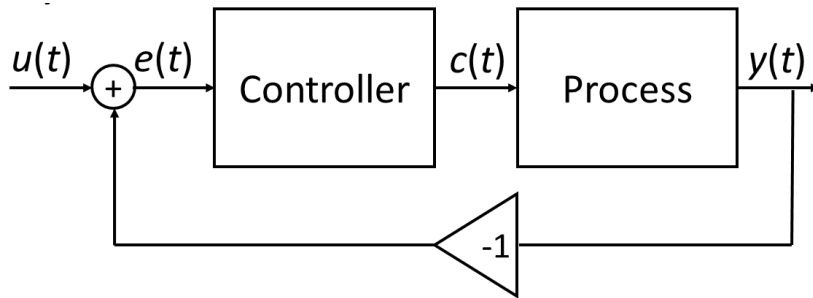
## Soft computing (and/or nature inspire)

- Neural networks ([wiki](#))
- Fuzzy control ([wiki](#))

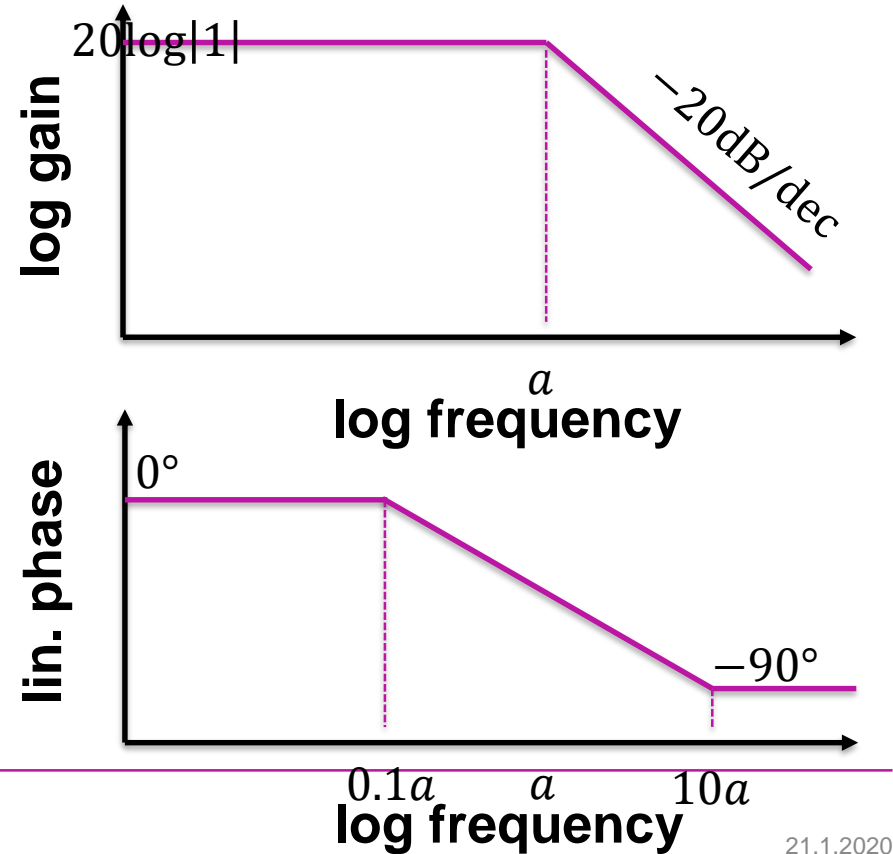
+ many other

# Synthesis example – closed loop properties specified (1/2)

Derive controller to fulfil closed loop specification



$$C(s) = ?, P(s) = \frac{1}{s}$$



# Synthesis example – closed loop properties specified (1/2)

$$C(s) = ?, P(s) = \frac{1}{s}$$

$$\frac{Y(s)}{U(s)} = \frac{a}{1+a}$$

$$\frac{Y(s)}{U(s)} = \frac{C(s)P(s)}{1+C(s)P(s)} = \frac{a}{s+a}$$

$$\frac{Y(s)}{U(s)} = \frac{C(s)1/s}{1+C(s)1/s} = \frac{a}{s+a}$$

$$\frac{Y(s)}{U(s)} = \frac{C(s)}{s+C(s)} = \frac{a}{s+a}$$

$$C(s) = a$$

**Result is proportional controller (gain only)**

**Note: the spec may not be realisable (2 equations vs. one controller)**

# a) Feedback and b) feedback & feedforward control topologies

Q: Why to use feedforward control?

A: To react faster

A: To have dedicated tuning for regulation and tracking problems

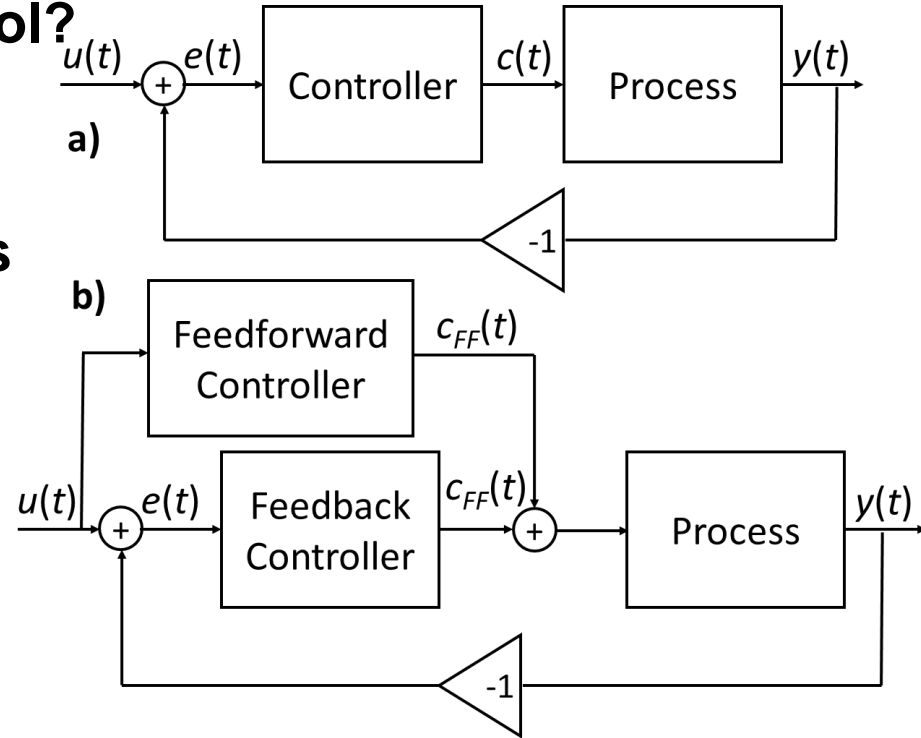
A: Any other?

Q: Challenges with feedforward?

A: More complicated

A: More tuning, more work

A: Stability?

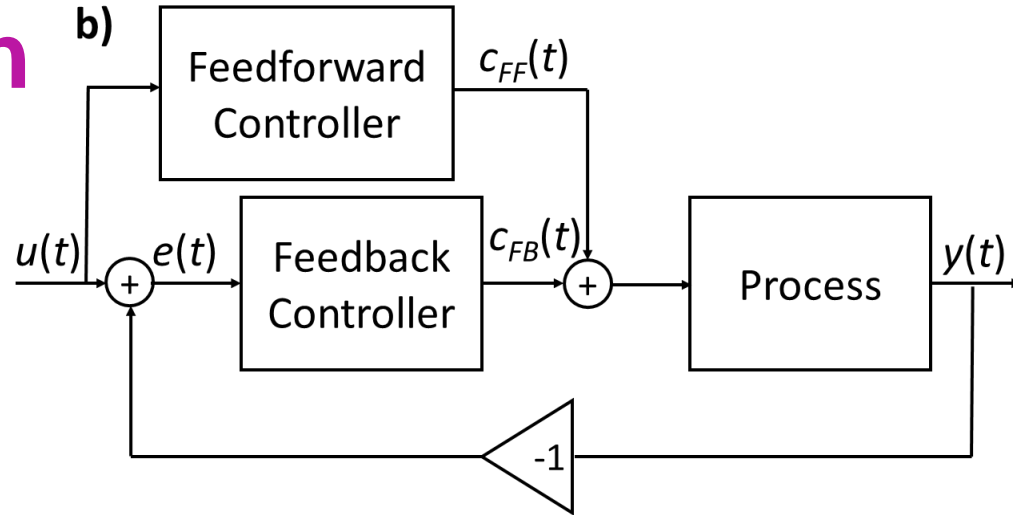


# Feedback and feedforward control – a possible approach

$$C_{FF}(s), C_{FB}(s), P(s)$$

$$\frac{Y(s)}{U(s)} = \frac{C_{FF}(s)P(s) + C_{FB}(s)P(s)}{1 + C_{FB}(s)P(s)}$$

$$\frac{Y(s)}{U(s)} \approx \frac{C_{FF}(s) \approx (P(s))^{-1}}{1 + C_{FB}(s)P(s)} \approx 1$$



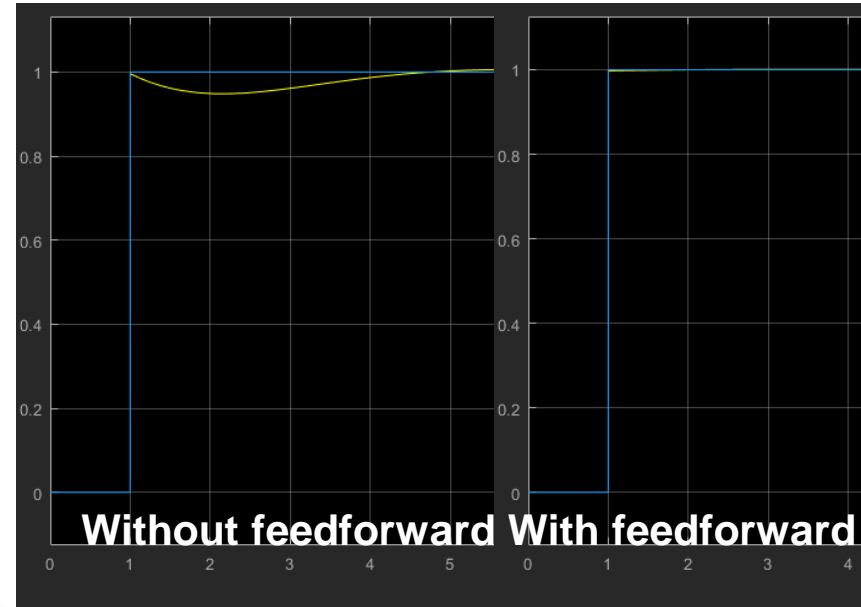
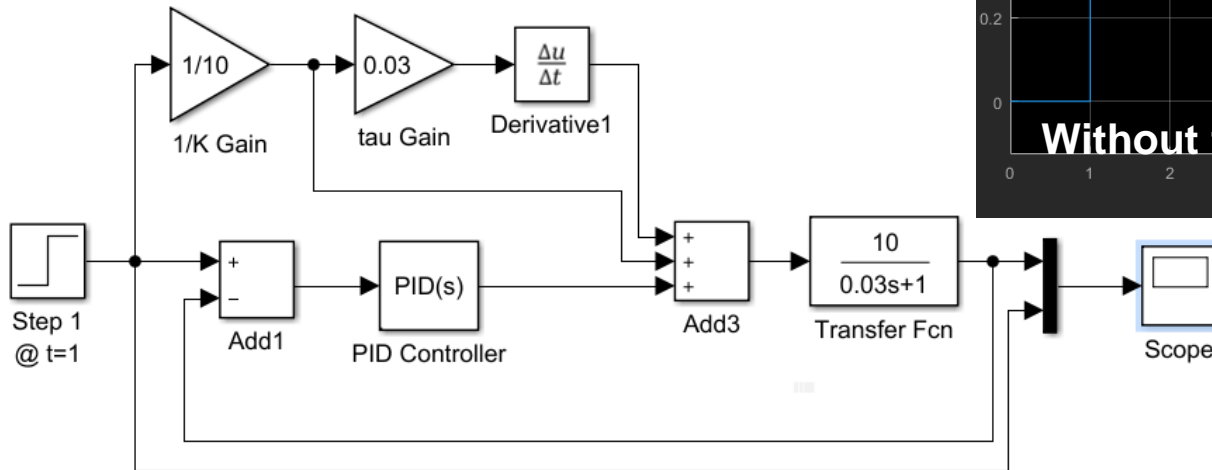
**If we can find approximation of process (or plant) inverse for feedforward path it can make tracking very fast & accurate**

**Finding inverse is problematic in general case, but works with simple examples**

# Feedback and feedforward control – example

Linear motor model  $P(s)$ , feedback PID & feedforward compensator

$$P(s) = \frac{K}{\tau s + 1} \quad C_{FF}(s) = (P(s))^{-1} = \frac{\tau s}{K} + \frac{1}{K}$$



# Group work (and lecture quiz)



# Group work & lecture quiz 4

Discuss with your pair. Write down your answers and use them to answer lecture quiz **today**.

1. Explain why closed-loop control reduces control errors. Prove it by deriving the closed-loop transfer function and analysing the relation between the output  $y$  and reference  $u$  (1 point).  $\frac{y}{u} =$

2. Design a proportional speed controller for a wheel with inertia  $J$ . For a unit step in speed command, 63 % of the command value needs to be achieved in 1 second. Derive the proportional gain  $K$  (1 point).

$$T = J\dot{\omega}$$

3. Write a code of PID controller for a digital controller. Use programming/scripting language you know and document/explain the code (1 point).

---