





# World Wide Web Today - An Introduction

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## **Outline**

- Background of the World Wide Web
- Services on the Web
- Knowledge representation
- Web programming
- Megatrends of the Web







# **Background: Dimensions of the Web**

#### Users

- Billion users in 2005
- 2 billion users in 2011
- 3 billion users in 6/2014
- 4.66 billion active users in 2020 (59% of global population)
- Pages on the Web
- Ca 55 billion pages indexed in 2020

#### In addition: "hidden/deep Web"

• Databases not reachable by public search engines

### Extremely effective publishing channel

- Massive amounts of information available for everyone
- New content easy to publish to billions of people
- Usage is almost "free"







# Holy Trinity of the WWW Technology

## URI identifiers of web resources (URL, URN, ...)

- Global unique identifiers and addresses for anything on the Web
  - Web sites, pages, pictures, videos, concepts, data elements, etc.

## **HTML** language

- Representing the WWW pages
- Hyperlinks between pages

## **HTTP** protocol

- Transferring Web resources between server and client
- Basis for applications







## **Services on the Web**

### **Functional services**

• Banking, web stores, public services, etc.

### Information retrieval services

- Search engines (e.g., Google) and browsing
- Data aggregation services
  - Portals, directories, ...
- Data services in different applications







# Information Retrieval Challenges on the Web: End-user Perspective

### **Problems of formulating search queries**

• Creating queries that work as intended

### The quality of the search results can be low

- Recall: How many % of the relevant information is found
- Precision: How many % of the found information is relevant
- Relevance: How well do the results correspond to the user needs
  - E.g., Google's PageRank algorithm ranks results according to their relevance

### Presentation of the search results

- Listing and structuring the results in useful ways
- Explaining the results to end-users



## **Challenges of Text Search**







# **Examples of the Limitations (1)**

#### Search term may appear in an irrelevant document

• "This page *does not discuss* **politics**"

#### Identifying synonyms (different terms for the same thing)

- Venus =/= Morning star =/= Evening star
- The change of person names: Tanja Vienonen -> Karpela -> Saarela -> ?
  - Bad recall, relevant pages are not found
  - Formulation of queries is difficult

### Identifying homonyms (same term for different things)

- Varkaus -> event (theft), a Finnish city
- Nokia -> company, city, person, animal (sable)
  - E.g., "nokia": pages about the animal are mixed with the ones about the company
- Pyhäjärvi ("Holy lake") -> 49 places in Finland
  - Low precision, results are garbage
  - Understanding the results is difficult
  - Formulation of queries is difficult







# **Examples of the Limitations (2)**

### Computer does not understand relations between concepts

- Narrower-broader concept, part-whole
- E.g., query: "Helsinki" & "restaurant"
  - Are "pizzerias" in "Kallio" and "Punavuori" found?
- Background knowledge and "common sense" is missing
  - Search with term "smoke" does not necessarily return pages about "fire"

# The information searched for is fragmented, but results cannot be aggregated

• E.g., "search publications of the members of the research group X"







# **Examples of the Limitations (3)**

### Finding relations between information resources is challenging

- E.g., "How is Sibelius related to the city of Hämeenlinna?"
- The result is a set of separate pages that the user has to analyze

## Search does not actually solve problems, "web of wisdom"

- How much does a kilogram of feathers weigh in the moon?
- With lots of information, the problem solving resembles remembering!
  - "Who is the father of the daughter of Tarja Halonen?"
  - "Why is the All Saints' Day celebrated?"

### No sufficient personalization and utilization of the context

• What could I do today in London?







# **Examples of the Limitations (4)**

Finnish is especially challenging due to word forms, deriatives and compound words

- "yö" vs. "öinen" vs. "öistä" ("night", "nightly", "of nightly/nights")
- hypätä, hypyttää, hypähtää, hypähdellä, hypäyttää, ... ("to jump")
- Kolmivaihekilowattituntimittari ("three-phase electricity meter")
- Kylmäsavulohiraejuustotagliatelle (a recipe from the "Vartti" newspaper)

# The biggest problem, however, is the computer's inability to "understand" the meaning of contents, semantics

- Current search engines search for words (text strings) instead of senses (what do the words mean)
- If a computer does not "understand", it cannot serve intelligently







## **Challenges of Browsing the Web**









## Browsing challenges in the web: end-user perspective

### Understanding the "big picture" in a large fragmented information space

• "Lost in the hyperspace"

### Links missing and get out of date and destroyed

- The linked target pages expire or are removed entirely
- New pages do not get linked to old ones
- Old pages removed and or do not get linked to new ones







## Reliability of information and their providers

- "Web of trust"
- "Flat Earth" organization's page vs. Aalto University's scientific page
- Wikipedia vs. Encyclopedia Britannica







# Knowledge management challenges: information provider perspective

### Structuring contents with links is manual work

• Information does not get linked at content level without human effort

### Different organizations create overlapping information

• The same work is done multiple times

### The contents and their structures are not interoperable

- E.g., aggregation of collections of different memory organizations is difficult
- Lack of interoperability prevents combining of contents
- Lack of interoperability prevents the management of contents

# Information about the contents and their changes is not communicated between organizations

• Often they don't even know about each other







# Knowledge Representation on the Web







## The idea of markup languages: HTML, XML, ...

### Domain- and environment-independent standards for documents

- Creation
- Management
- Transferring

### **Documents are text files**

- Open, simple format
- Usable on all HW/SW platforms
- Easy to modify, store, read, transfer
- Future-proof format









## Markup languages

### The idea is to separate structure, content, and presentation

- Describing the document structure (programmer)
  - E.g., HTML: <H1>Heading</H1>
- Describing the information content (programmer)
  - E.g., XML: <ADDRESS>Otaniementie 17</ADDRESS>
- The presentation is decided by the reader (browser)
  - E.g., PC, mobile phone







## XML – Lingua Franca of the Web

## Meta-language for defining mark-up languages such as HTML Different presentations for same content

- Different devices (PC, mobile phone, ...)
- Different applications (WWW page, printed book, ...)

## Utilization of the content structure

• E.g., better precision/recall in search engines

## **Quality control**

• Syntax validation is possible







## Importance of markup languages

### XML languages are used widely on the Web

- Data can be encoded in documents in *open* formats
- APIs available for programming languages (e.g., Java)
  - Programmatic processing of the documents

### Vendor-independency

### Stability against the changes of file formats

• Documents are simple text files

Lots if domain-specific XML languages available for applications







## **Standardization**

### General coordination of the development of the WWW

- World Wide Web Consortium (W3C) (www.w3.org)
  - Cooperation body of manufactures, operators, etc.
  - Creates WWW recommendations

## Domain-specific organizations

- ISO: different domains, excluding electrical/electronical
- IEC <u>https://www.iec.ch/</u>, CEN <u>https://www.cen.eu/</u>, UN/CEFACT <u>https://www.unece.org/cefact/</u>, OASIS <u>https://www.oasis-open.org/</u>, ...
- Countless number of work groups on different domains







# **Challenges of markup languages**

### Complex for humans to read and process

• Not especially human-friendly notation

## Repetition

- Includes unnecessarily lots redundancy (e.g., start and end tag), which magnifies the size of the markup
  - Laborious to write
  - Needs bandwidth for transferring







## **More recent movements**

### **JSON JavaScript Object Notation**

- Knowledge representation as hierarchical key-value pairs
- Integrated into JavaScript and Python: easy/efficient to use
- Widely used
- Used also on the Semantic Web. e.g., JSON-LD notation

### Simple Semantic Web notations for knowledge representation

- Turtle, OWL notations, etc. (we'll return to this on later lectures)
- Widely used







# Web Programming using Web Documetns







# **Types of Web Programming**

## Client-side application programming (WWW browser)

- Distributed functionality
- HTML, DOM, CSS, JavaScript, AJAX, JSON, ...

## Server-side application programming (WWW server)

- Centralized functionality
- Node.js, MongoDB, ...

## **Full Stack programming**

- Integrated client-side and server-side programming
- E.g., Full Stack JavaScript







## **Megatrends of the Web**







## **Megatrends of the Web**

### 1. Structured data on the Web increasing (Semantic Web)

- Linked Data / Web of Data that machines "understand"
- Basis for Artificial Intelligence based systems

### 2. Dynamic processing is increasing (Web Services)

- Web services, agent technologies
- Adaptability and context sensitivity
- Ambient computing, ubiquitous computing
- Personalization

### 3. User-created content is increasing (Web 2.0)

- Distributed creation of contents that are linked together
- Wikipedia, Facebook, Twitter, YouTube, ...
- 4. Volume, Velocity, Variety, Veracity and Value are increasing (Big Data)
- 5. Openness is increasing (Open Data)

## **More Information**

# World Wide Web Consortium technical standards and practices: <a href="https://www.w3.org/">https://www.w3.org/</a>

Roadmap & tutorials for Web development/programming: <u>https://www.w3schools.com/whatis/default.asp</u>

### Historical perspective to the Web

Tim Berners-Lee and Mark Fichetti: Weaving the Web: The Original Design and Ultimate Destiny of the World Wide Web. HarperCollins, New York, 2000. <u>https://www.amazon.com/Weaving-Web-Original-Ultimate-Destiny/dp/006251587X</u>





