

CS-C2160 Theory of Computation

Lecture 6: The Parsing Problem, Parse Trees and Recursive-Descent Parsing

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Topics:

- The parsing problem and parse trees
- Recursive-descent parsing
- LL(1) grammars
- * Excursion: Attribute grammars
- * Excursion: Parsing tools in the Scala language
- * Supplement: General definition of LL(1) grammars

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Recap: Context-free grammars

Example:

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A (simplified) grammar for arithmetic expressions in a C-like programming language:

 $E \rightarrow T | E + T$ $T \rightarrow F | T * F$ $F \rightarrow a | (E) | f(L)$ $L \rightarrow \varepsilon | L'$ $L' \rightarrow E | E, L'$

Deriving the string f(a+a) * a in the grammar:





6.1 The parsing problem and parse trees

We want to solve the following problem:

Given a context-free grammar *G* and a string *x*. Is $x \in \mathcal{L}(G)$?

An algorithm (program) that solves the problem is called a *parser*.

There are many alternative solution techniques, especially when the grammar G is of some (practically relevant) special form.



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- A derivation is a *leftmost* derivation if in each step the substitution is applied to the leftmost available non-terminal variable. (To emphasise this, we may use the symbol ⇒ instead of ⇒.) Derivation (i) on the previous slide is a leftmost derivation.
- *Rightmost derivations* (symbol ⇒) are defined similarly.
 Derivation (iii) on the previous slide is a rightmost derivation.

Derivations and parse trees

Example:

Recall the grammar G_{expr} :

Some derivations of string a + a in the grammar are:

(i)	<u>E</u>	\Rightarrow	$\underline{E} + T$	\Rightarrow	$\underline{T} + T$	\Rightarrow	$\underline{F} + T$
		\Rightarrow	$a + \underline{T}$	\Rightarrow	$a + \underline{F}$	\Rightarrow	a + a
(ii)	<u>E</u>	\Rightarrow	$E + \underline{T}$	\Rightarrow	$\underline{E} + F$	\Rightarrow	$\underline{T} + F$
		\Rightarrow	$F + \underline{F}$	\Rightarrow	$\underline{F} + a$	\Rightarrow	a + a
(iii)	<u>E</u>	\Rightarrow	$E + \underline{T}$	\Rightarrow	$E + \underline{F}$	\Rightarrow	$\underline{E} + a$
		\Rightarrow	$\underline{T} + a$	\Rightarrow	$\underline{F} + a$	\Rightarrow	a + a

The underlines denote which non-terminal variable is substituted in which step.

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- Let $G = (V, \Sigma, R, S)$ be a context-free grammar.
- A *parse tree* for *G* is an ordered tree τ where:
 - The nodes in τ are labeled with elements from V ∪ Σ ∪ {ε} so that (i) non-leaf nodes are labeled with elements in V and (ii) the root is labeled with the start variable S.
 - If A is the label of a non-leaf node and X₁,...,X_k are the labels of its (ordered) children, then A → X₁...X_k is a production in R.
- The string ("sentential form") *represented* by a parse tree is obtained by listing the labels of its leaf nodes in preorder ("from left to right").





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• A parse tree can be constructed from a derivation

$$S = \gamma_0 \Rightarrow \gamma_1 \Rightarrow \cdots \Rightarrow \gamma_n = \gamma$$

as follows:

- 1. The root of the tree is labeled with *S*. If n = 0, the tree has no other nodes; otherwise
- if the first step in the derivation applies rule S → X₁X₂...X_k, the root has k child nodes whose labels from left to right are X₁,X₂,...,X_k;
- 3. if the next step applies rule $X_i \rightarrow Y_1 Y_2 \dots Y_l$, then the *i*th child node of the root has *l* children, whose labels from left to right are Y_1, Y_2, \dots, Y_l ; and so on.
- We observe that if τ is the parse tree constructed from derivation $S \Rightarrow^* \gamma$, then the string represented by τ is γ .



- Let τ be a parse tree representing a string γ.
- We get a leftmost derivation for γ by traversing the nodes of τ in preorder ("from root to leaves, from left to right") and expanding the non-terminal variables encountered as indicated in the tree.
- A rightmost derivation can be obtained similarly by traversing τ in postorder ("from root to leaves, from right to left").
- By constructing a parse tree from a leftmost derivation and then retrieving the leftmost derivation from the tree, one obtains the original leftmost derivation. The same holds for rightmost derivations.









Lemma 6.1

Let $G = (V, \Sigma, P, S)$ be a context-free grammar.

- Each string γ that can be derived in G has a parse tree that represents γ .
- For each parse tree τ that represents a string $x \in L(G)$ there is a unique leftmost derivation $S \Rightarrow^* x$ and a unique rightmost derivation $S \Rightarrow^* x$.

Corollary 6.2

Each string $x \in L(G)$ has a leftmost and a rightmost derivation.

That is: parse trees, leftmost derivations and rightmost derivations are in one-to-one correspondence.

When solving the parsing problem "Is $x \in L(G)$?", one usually also produces a parse tree (or equivalently a leftmost/rightmost derivation) for x if the answer is "yes".

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- Ambiguity is usually an unwanted property in computer science because it means that a string has two alternative "interpretations".
- A context-free language for which all the grammars are ambiguous is called an *inherently ambiguous language*.
- As an example, the grammar G'_{expr} is ambiguous while G_{expr} is unambiguous. The language $L_{expr} = L(G'_{expr})$ is not inherently ambiguous because it also has an unambiguous grammar Gexpr generating it.
- On the other hand, e.g. the language

$$\{a^i b^j c^k \mid i = j \text{ or } j = k\}$$

is inherently ambiguous. (The proof of this result is rather complicated and hence omitted here.)



	6.2 Recursive-descent parsing
Recursive-Descent Parsing	 One method to search for a leftmost derivation (or parse tree) for a string <i>x</i> in a grammar <i>G</i> is to (i) start from the start variable of <i>G</i> and then (ii) generate systematically and recursively all the possible leftmost derivations (parse trees), (iii) comparing as one proceeds the derived terminal symbols to the ones in the target string <i>x</i>. If a conflict (= non-match between derived and target symbol) is found, the search backtracks its most recent production rule choice and tries the next available rule.
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Example: Let us consider the following grammar G: $E \rightarrow T + E \mid T - E \mid T$	• This parsing method can be made efficient if the grammar has the property that at each step the <i>next symbol</i> in the input string uniquely determines which rule is to be applied when expanding the leftmost non-terminal variable.
$T \rightarrow a \mid (E)$	• A grammar that has this property is called an <i>LL(1) grammar</i> .
Recursive-descent parsing for the string $a - a$: $E \Rightarrow T + E \Rightarrow a + T$ [conflict; backtrack]	• As an example, we can "factor" the productions of the variable <i>E</i> in the grammar <i>G</i> above and get an equivalent grammar <i>G</i> ':
$\Rightarrow (E) + T [\text{conflict; backtrack}] \\\Rightarrow T - E \Rightarrow a - E \Rightarrow a - T + E \Rightarrow a - a + E \\ [\text{conflict; backtrack}] \\\Rightarrow a - (E) + E$	$egin{array}{cccccccccccccccccccccccccccccccccccc$
$\Rightarrow a - (E) + E$ [conflict; backtrack] $\Rightarrow a - T - E \Rightarrow a - a - E$ [conflict; backtrack] $\Rightarrow a - (E) - E$ [conflict; backtrack]	• Parsing the string $a - a$ in G' (at each step, the symbol determining the next rule is marked above the "yields" symbol): $E \Rightarrow TE' \stackrel{a}{\Rightarrow} aE' \stackrel{-}{\Rightarrow} a - E \Rightarrow a - TE' \stackrel{a}{\Rightarrow} a - aE' \stackrel{\epsilon}{\Rightarrow} a - a.$
$\Rightarrow a - T \Rightarrow a - a [OK!]$	Aalto University CS-C2160 Theory of Computation / Lecture 6 School of Science 2069

For an LL(1) grammar, it is easy to write a parser program as a set of recursive procedures. As an example, here is a Python implementation of a parser for the grammar G': def t(): global next from sys import exit, stdin if next=="a": def error(s): print(s); exit(1) print("T -> a") def e(): next=stdin.read(1) print("E -> TE'") elif next=="(": t(); eprime() print("T -> (E)") def eprime(): next=stdin.read(1) global next e() if next=="+": if next!=")": error(") expected.") print("E' -> +E") next=stdin.read(1) next=stdin.read(1) else: error("T cannot start with %s"%(next)) e() elif next=="-": next=stdin.read(1) print("E' $\rightarrow -E$ ") e() next=stdin.read(1) e() else: print("E ->") Continues on the next slide... CS-C2160 Theory of Computation / Lecture 6 CS-C2160 Theory of Computation / Lecture 6 **Aalto University Aalto University** Aalto University / Dept. Computer Science Aalto University / Dept. Computer Science School of Science School of Science 21/69 22/69 When processing string a-(a+a), the program outputs the following lines: $E \rightarrow TE'$ $T \rightarrow a$ $E' \rightarrow -E$ $E \rightarrow TE'$ LL(1) Grammars $T \rightarrow (E)$ The output corresponds to the leftmost derivation $E \rightarrow TE'$ $T \rightarrow a$ $E \Rightarrow TE' \Rightarrow aE' \Rightarrow a - E \Rightarrow a - TE'$ $E' \rightarrow +E$ $\Rightarrow a - (E)E' \Rightarrow a - (TE')E'$ $E \rightarrow TE'$ $\Rightarrow a - (aE')E' \Rightarrow a - (a+E)E'$ $T \rightarrow a$ $\Rightarrow a - (a + TE')E' \Rightarrow a - (a + aE')E'$ $E' \rightarrow$ $\Rightarrow a - (a+a)E' \Rightarrow a - (a+a).$ $E' \rightarrow$ CS-C2160 Theory of Computation / Lecture 6 CS-C2160 Theory of Computation / Lecture 6 **Aalto University Aalto University**

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6.3 LL(1) grammars

- Let us next consider the general form of LL(1) grammars.
- LL(1) ≈ "parse input from Left to right and produce a Leftmost derivation, using 1 token lookahead".

Here "1 token lookahead" means that one only considers the next symbol in the target string at a time.

• For instance, the grammar

$$S \rightarrow Ab \mid Cd$$

$$A \rightarrow aA \mid \varepsilon$$

$$C \rightarrow cC \mid \varepsilon$$

is an LL(1) grammar, even though the right-hand sides of the productions don't always start with a terminal symbol.

• The precise definition of LL(1) grammars is discussed on the supplementary slides at the end of this lecture.

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is an LL(1) grammar, even though the right-hand sides of the productions don't always start with a terminal symbol.

- The precise definition of LL(1) grammars is discussed on the supplementary slides at the end of this lecture.
- ²There are also more general notions of "LL(k)" and "LR(k)" grammars.



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Left recursion

• Left recursion is a problem for recursive-descent parsing.

Definition 6.1

A grammar $G = (V, \Sigma, P, S)$ is *left recursive* if one can derive from some variable A with one or more steps the string $A\alpha$, where $\alpha \in (V \cup \Sigma)^*$.

Example:

The grammar G_{expr}

is left recursive because $E \Rightarrow E + T$ and $T \Rightarrow T * F$.

This kind of left recursion that occurs in a single step is called immediate

left recursion.

• Left recursion may result in infinite, non-terminating recursion in the parsing process.

Example:

In the grammar G_{expr}

$$E \rightarrow E + T \mid T$$

$$T \rightarrow T * F \mid F$$

$$F \rightarrow a \mid (E)$$

recursive-descent parsing may start producing the non-terminating derivation

$$\underline{\underline{E}} \Longrightarrow \underline{\underline{E}} + T \Longrightarrow \underline{\underline{E}} + E + T \Longrightarrow \dots$$

without ever producing a terminal symbol in the beginning of the derived string.

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Eliminating immediate left recursion

Immediate left recursion of form

 $A \rightarrow A \beta_1 \mid ... \mid A \beta_n \mid \alpha_1 \mid ... \mid \alpha_m$

can be eliminated by translating it into right recursion

Now a derivation of form

$$A \! \Rightarrow \! A\beta_1 \! \Rightarrow \! A\beta_2\beta_1 \! \Rightarrow \! \alpha_1\beta_2\beta_1$$

can be "simulated" with the derivation

 $A \Rightarrow \alpha_1 A' \Rightarrow \alpha \beta_2 A' \Rightarrow \alpha_1 \beta_2 \beta_1 A' \Rightarrow \alpha_1 \beta_2 \beta_1$

(Also non-immediate, generic left recursion can be eliminated, see e.g. section 4.3 in the book Aho, Sethi, Ullman: "Compilers — Principles, Techniques, and Tools".)

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Example:

Also the grammar

is left recursive because e.g. $S \Rightarrow ASa \Rightarrow BBSa \Rightarrow BSa \Rightarrow Sa$.

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Example:

Eliminating immediate left recursion in the grammar G_{expr}

results in the grammar

 $E \rightarrow TE'$ $E' \rightarrow +TE' \mid -TE' \mid \varepsilon$ $T \rightarrow FT'$ $T' \rightarrow *FT' \mid \varepsilon$ $F \rightarrow a \mid (E)$



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Left factoring

- Another problematic grammar feature for recursive-descent parsing are productions that start with the same symbol.
- As an example, consider statements in the C++ language:
 - stmt \rightarrow selection-stmt | iteration-stmt | ...
 - selection-stmt \rightarrow if (expr) then stmt
 - if (expr) then stmtelse stmt switch (expr) stmt

where *iteration-stmt* and others don't start with the if symbol.

Based only on the current if symbol in the input string, one cannot decide whether the first or the second production for the variable selection-stmt should be applied.

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* Excursion: Attribute Grammars



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parent and child nodes.

Common prefixes of form

Example:

results in

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 $A \rightarrow \alpha \beta_1 \mid ... \mid \alpha \beta_n \mid \gamma$

 $A \rightarrow \alpha A' \mid \gamma$

selection-stmt \rightarrow if (expr) then stmt

 $A' \rightarrow \beta_1 \mid \ldots \mid \beta_n$

if (expr) then stmtelse stmt

switch (*expr*) stmt

selection-stmt \rightarrow if (expr) then stmt selection-stmt'

• Attribute grammars are a technique for associating simple

• Each node in a parse tree, labelled with grammar symbol X, is considered an object "of type X". The fields in an object of type X are called *attributes* of X and denoted as X.s. X.t etc. Each node

• The productions $A \rightarrow X_1 \dots X_k$ of the grammar are associated with evaluation rules that describe how the values of the respective attribute instances are computed from those in the

• The evaluation rules can in principle be arbitrary functions, as long as their parameters only involve locally available information. More precisely, the evaluation rules associated with a production

 $A \rightarrow X_1 \dots X_k$ can only mention attributes of the symbols

switch (*expr*) stmt

can be "left factored" as follows:

Left factoring the C++ if-then-else structure

selection-stmt' \rightarrow else stmt | ϵ

semantic rules to context-free grammars.

"object" has its own "instances" of the attribute.

Example: Evaluating signed integers

Each node of type X in the parse tree is associated with an attribute instance X.v, whose value will be the numeric value of the string derived from X. In particular, the value of the instance v in the root node will be the numeric value of the whole string represented by the tree.

Pro	ducti	ons:	Evalu	ation	rules:
Ι	\rightarrow	+U	I.v	:=	U.v
Ι	\rightarrow	-U	I.v	:=	-U.v
Ι	\rightarrow	U	I.v	:=	U.v
U	\rightarrow	D	U.v	:=	D.v
U	\rightarrow	UD	$U_1.v$:=	$10 * U_2.v + D.v$
D	\rightarrow	0	D.v	:=	0
• • •					
D	\rightarrow	9	D.v	:=	9

In the evaluation rule associated with production $U \rightarrow UD$, the different instances of variable symbol U are distinguished by the use of indices.

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• An attribute *t* is *synthetic* if the evaluation rule in each production $A \rightarrow X_1 \dots X_k$ mentioning *t* is of form

$$A.t:=f(A,X_1,\ldots,X_k).$$

- In this case, the value of a *t* attribute instance depends only on the values of the attribute instances in the node itself and in its child nodes.
- Other forms of attributes are called *inherited*.
- Synthetic attributes are preferable, because their values can be evaluated in a single bottom-up traversal of the parse tree.
- Of course, one can also use inherited attributes, as long as one ensures that there are no dependency cycles in their evaluation rules.

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The "attributed parse tree" for string "-319":



Example

Evaluating signed integers by using an inherited "position multiplier" attribute and a synthetic "value" attribute:

Productions: Evaluation rules:

FIGUUCIONS.	Evaluation rules.
$I \rightarrow +U$	U.s := 1, I.v := U.v
$I \rightarrow -U$	U.s := 1, I.v := -U.v
$I \rightarrow U$	U.s := 1, $I.v$:= $U.v$
$U \rightarrow D$	U.v := (D.v) * (U.s)
$U \rightarrow UD$	$U_2.s := 10 * (U_1.s),$
	$U_1.v := U_2.v + (D.v) * (U_1.s)$
D ightarrow 0	D.v := 0
:	
D \ 0	
$D \rightarrow 9$	D.V := 9

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FIRST-sets

 For each non-terminal variable A we define the set FIRST(A) of terminal symbols (incl. ε is A is nullable) that can be the first symbols in strings derivable from A:

 $\operatorname{FIRST}(A) = \{a \in \Sigma \mid A \Rightarrow^* a\gamma \text{ for some } \gamma \in (V \cup \Sigma)^*\} \cup \{\varepsilon \mid A \Rightarrow^* \varepsilon\}$

Example:



FIRST-sets (for both terminal symbols and non-terminal variables) can be computed inductively:

- If *a* is a terminal symbol (i.e. $a \in \Sigma$), then $FIRST(a) = \{a\}$
- If $X \to \varepsilon$ is a production, then $\varepsilon \in FIRST(X)$
- If $X \to X_1 X_2 \dots X_k$ is a production, a terminal symbol $a \in \operatorname{FIRST}(X_i)$ for some $1 \leq i \leq k$ and $\varepsilon \in \operatorname{FIRST}(X_j)$ for all $1 \leq j < i$, then $a \in \operatorname{FIRST}(X)$
- If $X \to X_1 X_2 \dots X_k$ is a production and $\varepsilon \in \text{FIRST}(X_j)$ for all $1 \le j \le k$, then $\varepsilon \in \text{FIRST}(X)$

It holds that $\varepsilon \in FIRST(A)$ if and only if A is nullable.

Example:

In the grammar

we have

- FIRST(S) = $\{b, d\}$ as $S \Rightarrow b$ and $S \Rightarrow ASa \Rightarrow dASa$
- FIRST(A) = { b, d, ε } koska $A \Rightarrow BB \Rightarrow bB, A \Rightarrow dA$ and $A \Rightarrow BB \Rightarrow B \Rightarrow \varepsilon$
- FIRST(B) = { b, ε } as $B \Rightarrow b$ and $B \Rightarrow \varepsilon$.

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Example:

For the grammar

- $egin{array}{rcl} S &
 ightarrow Ab \mid Cd \ A &
 ightarrow aA \mid arepsilon \ C &
 ightarrow cC \mid arepsilon \end{array}$
- FIRST $(a) = \{a\}$, FIRST $(b) = \{b\}$, FIRST $(c) = \{c\}$, FIRST $(d) = \{d\}$
- $\epsilon \in \text{FIRST}(C)$ as $C \rightarrow \epsilon$ is a production
- $c \in \operatorname{FIRST}(C)$ as $C \to cC$ is a production
- $\epsilon \in FIRST(A)$ as $A \rightarrow \epsilon$ is a production
- $a \in FIRST(A)$ as $A \rightarrow aA$ is a production
- $a \in \text{FIRST}(S)$ as $S \rightarrow Ab$ is a production and $a \in \text{FIRST}(A)$
- $b \in \text{FIRST}(S)$ as $S \to Ab$ is a production, $\varepsilon \in \text{FIRST}(A)$ and $b \in \text{FIRST}(b)$
- $c, d \in \text{FIRST}(S)$ with similar argumentation











Computing FOLLOW-sets inductively

FOLLOW-sets are the smallest sets that fulfill the following conditions:

- If *S* is the start variable, then $\S \in FOLLOW(S)$
- If $A \rightarrow \alpha B \beta$ is a production and a terminal symbol $a \in \text{FIRST}(\beta)$, then $a \in \text{FOLLOW}(B)$
- If $A \rightarrow \alpha B$ is a production and $a \in \text{FOLLOW}(A)$, then $a \in \text{FOLLOW}(B)$
- If $A \to \alpha B \beta$ is a production, $\varepsilon \in \text{FIRST}(\beta)$ and $a \in \text{FOLLOW}(A)$, then $a \in \text{FOLLOW}(B)$

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Finally, we build a two-dimensional *parsing table* M, where each set-valued cell M(A, a) includes all those productions that can be applied when the current non-terminal variable is A and the next input string symbol is a:

- If $A \to \alpha$ is a production and the terminal symbol $a \in \text{FIRST}(\alpha)$, then $A \to \alpha \in M(A, a)$
- If $A \to \alpha$ is a production, $\varepsilon \in \text{FIRST}(\alpha)$ and $b \in \text{FOLLOW}(A)$, then $A \to \alpha \in M(A, b)$

Definition 6.3

A grammar is an LL(1) grammar if its parsing table contains at most production in each cell.



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Example:

Let us consider again the grammar

$$E \rightarrow TE'$$

$$E' \rightarrow +TE' \mid \varepsilon$$

$$T \rightarrow FT'$$

$$T' \rightarrow *FT' \mid \varepsilon$$

$$F \rightarrow a \mid (E)$$

The parsing table is

	а	+	*	()	\$
E	$E \rightarrow T E'$			$E \rightarrow T E'$		
E'		$E' \rightarrow + T E'$			$E' \rightarrow \epsilon$	$E' \rightarrow \varepsilon$
Т	$T \rightarrow F T'$			$T \to F T'$		
T'		$T' ightarrow \epsilon$	$T' \rightarrow *FT'$		$T' \rightarrow \epsilon$	$T' \rightarrow \varepsilon$
F	$F \rightarrow a$			$F \rightarrow (E)$		