

# Self-study exam

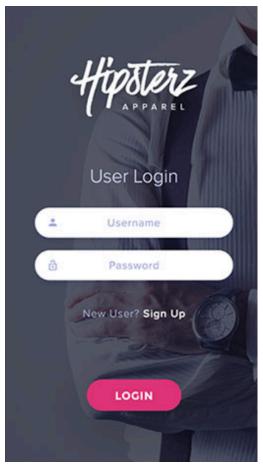
Engineering for Humans May 23, 2021 Antti Oulasvirta Aalto University



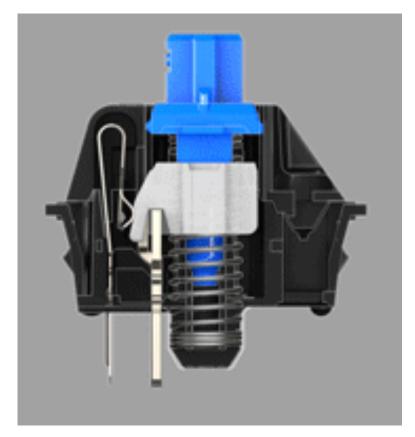
- This is a self-study exam adapted based on rehearsal materials from last years.
- The tasks are representative of those that will appear in the exam, however they prepared done for in-class rehearsal and are shorter.
- To get the most out of the self-study exam, I recommend doing it after you have read through the exam area.
- Look at a task and try to answer it without looking at materials. Commit your answers to paper.
- Then go through the answer by reference to original materials

## **DISCUSS**:

Verbally define 1) "design objective" and 2) "design space" for a login screen UI.

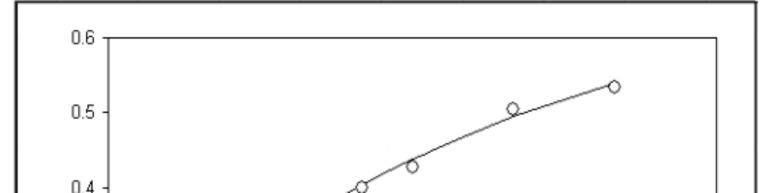


http://bashooka.com/inspiration/moder n-sign-up-login-form-ui-designs/ SOLVE: Draw a diagram for button activation that shows hysteresis and debouncing



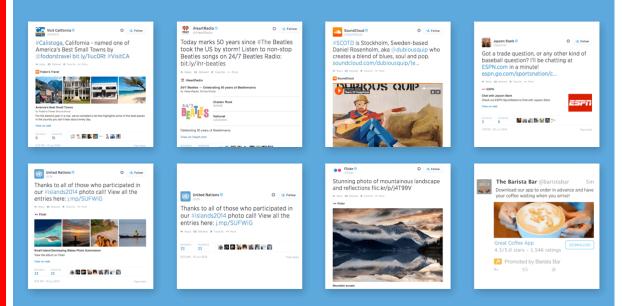
# **DISCUSS**: What do the variables in the Hick-Hyman law *mean?* When do you use Fitts' law and when Hick-Hyman law?

$$RT = a + b \log_2(n)$$



SOLVE: According to Fitts' law, what happens to selection time *if the* size of cards is increased?

# Assuming (1) a large set of cards, (2) limited display width, (3) scrolling



### **DISCUSS:**

# Explain why overautomation may have caused this accident

#### Tesla on autopilot crashes to a fire truck



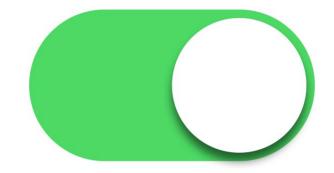
When interviewed by police, the Tesla's 28-year-old driver "said that she had been using the 'Autopilot' feature," and was looking at her phone shortly before the accident in South Jordan, near Salt Lake City, according to a statement Monday from South Jordan Police Sgt. Sam Winkler.

### **ESSAY**:

Consider safety-critical interactive systems such as medical devices. How can methods from human factors used to minimize the possibility of human error?

### SOLVE:

Draw an HTA diagram for using a toggle to turn a phone to airplane mode



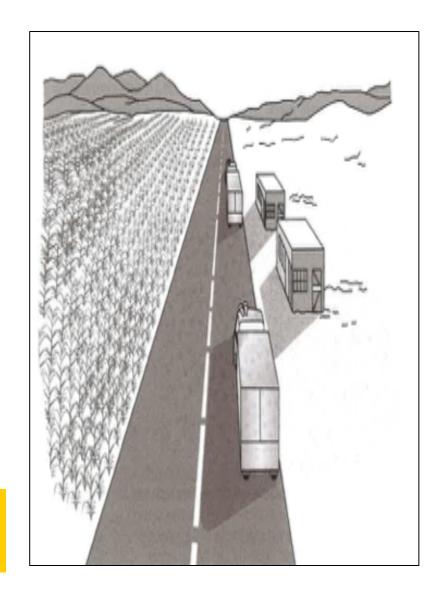


**SOLVE: Estimate** task completion time for **boiling water** with this stove (KLM)



**DISCUSS:** What types of <u>depth</u> <u>cues</u> are available here? (Chapter 4)

#### Wickens Chapter 4



DISCUSS: Define these terms

**Optical flow** 

**Pereptual distortion** 

**Decision heuristic** 

**Decision bias** 

Wickens Chapters 4 and 8 **DISCUSS: Define 'usability** testing' and provide an example applied to aalto.fi that shows all main parts of the method

