

Preference Programming methods: Incomplete preference information for additive value functions; elicitation, modeling, decision recommendations

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> MS-E2191 Graduate Seminar on Operations Research Fall 2021

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Content

- 1. Additive value functions
- 2. Incomplete preference information
- 3. Preference Programming
- 4. Elicitation of scores and weights
- 5. Decision recommendations
- 6. Example



Recap: Additive value functions

• Additive value functions can be used for describing the preferences of the decision maker (DM)

$$V(x) = V(x_1, ..., x_n) = \sum_{i=1}^n w_i v_i(x_i)$$

- Conditions required
 - Preferences are *transitive* and *complete*
 - All attributes are mutually preferentially independent and difference independent



Recap: Additive value functions

$$V(x^j) = \sum_{i=1}^n w_i v_i(x_i^j)$$

• Alternatives
$$X = \{x^1, \dots, x^m\}$$

- Attributes $A = \{a_1, \dots, a_n\}$
- Attribute weights $w = [w_1, ..., w_n] \in W = \{w \mid w_i \ge 0, \sum_{i=1}^n w_i = 1\}$
- Attribute-specific values (scores) $v_i(x_i^j) = v_i^j \in [0,1]$
- Overall values of the alternatives $V(x^j)$



Job selection problem

- Similar to the house-buying problem from last week
 - Alternatives: different job opportunities
 - Attributes: salary, location, working hours

Alternative	a ₁ : Salary (per year)	a ₂ : Location	<i>a</i> ₃ : Working hours (per week)
Researcher	40 k€	Excellent	35 h
Data Scientist	60 k€	Good	45 h
Consultant	100 k€	Moderate	60 h
Medical Doctor	80 k€	Poor	45 h



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Job selection problem

- We could try eliciting the attribute-specific value functions v_i with e.g. the bisection method
- Similarly, we could try eliciting the attribute weights w_i with e.g. the trade-off method



What if we don't have complete information?

- What if the DM cannot specify levels of attributes so that they are indifferent between the transitions, as required by the bisection method?
 - How do we obtain the attribute-specific value functions v_i or the resulting scores v_i^j ?
- What if the DM cannot specify equally preferred alternatives, as required by the tradeoff method?
 - How do we model the trade-offs between different attributes?



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Incomplete preference information

- When the model parameters regarding the DM's preferences (that is, the scores and/or weights) are not exactly specified, the preference information is said to be incomplete
 - "Increasing salary from *x* to *x*' is at least as desirable as decreasing working hours from *y* to *y*'."
- These statements are transformed into linear constraints on the model parameters



Incomplete preference information

- The constraints define feasible sets of scores and weights
 - The set of feasible scores $S_j \subset [0,1]^n$, j = 1, ..., m
 - The set of feasible weights $S_w \subset W = \{w \mid w_i \ge 0, \sum_{i=1}^n w_i = 1\}$
- To simplify things a bit, for the rest of the presentation we assume that the exact scores v_i^j are known but information about the attribute weights w_i is incomplete. We denote $S_w = S$.



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Preference Programming

- In Preference Programming, incomplete preference information is used to derive decision recommendations
- Salo et al. (2010) use the term Preference Programming of methods that fulfil at least two of the following:
 - *i.* Accommodate incomplete preference information through set inclusion
 - *ii.* Offer decision recommendations based on dominance concepts and decision rules
 - *iii.* Support the iterative exploration of the DM's preferences.
- Preference Programming methods are often extensions of the more conventional decision analytic methods



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Elicitation of scores and weights under incomplete information

- There are several different approaches to the elicitation of scores and weights under incomplete information
- The DM is often allowed to provide interval-valued statements instead of exact numerical estimates
 - **PAIRS** (Salo and Hämäläinen, 1992) interval statements about scores and ratios of attribute weights
 - **PRIME** (Salo and Hämäläinen, 2001) interval statements about scores and ratios of attribute weights
 - Interval SMART/SWING (Mustajoki et al., 2005) interval-valued ratio statements in SMART/SWING
- Methods for utilizing incomplete ordinal information also exist



Elicitation of scores and weights under incomplete information

 In our job selection problem, the DM may state that the combination of annual salary of 40 k€ and excellent location is at least as desirable as 70 k€ salary and poor location, but not more desirable than 100 k€ and poor location

 $(70 \ k \in Poor, *) \leq (40 \ k \in Excellent, *) \leq (100 \ k \in Poor, *)$

 $\implies 0.5w_1 \le w_2 \le w_1$



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Decision recommendations

- Even when the preference information is incomplete, meaningful decision recommendations can often be provided
 - Dominance
 - Decision rules



Dominance

$$W(x^j) = \sum_{i=1}^n w_i v_i^j$$

- Alternative x^k dominates x^l in *S*, denoted by $x^k \succ_S x^l$ if $\begin{cases}
 V(x^k) \ge V(x^l) \text{ for all } w \in S \\
 V(x^k) > V(x^l) \text{ for some } w \in S
 \end{cases}$
- Dominance relations can thus be established by computing the minimum and maximum value difference

$$\begin{cases} \min_{w \in S} [V(x^k) - V(x^l)] \ge 0 \\ \max_{w \in S} [V(x^k) - V(x^l)] > 0 \end{cases}$$



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Dominance

- Based on dominance, the alternatives are divided into *dominated* and *non-dominated* alternatives
 - For a dominated alternative, there always exists a better alternative
 - A rational DM is only interested in non-dominated alternatives
- The set of non-dominated alternatives might contain multiple alternatives. Then, there are a few approaches
 - Eliciting additional information
 - Decision rules



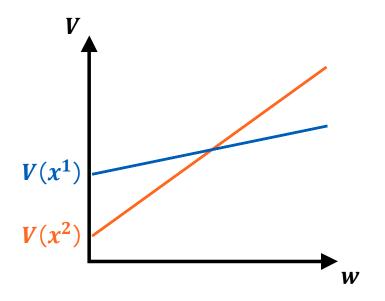
Decision rules

- Decision rules can be used to derive decision recommendations when there are multiple non-dominated alternatives
- Examples of decision rules
 - 1) *Maximax*: Select the alternative with the highest maximum value
 - 2) *Maximin*: Select the alternative with the highest minimum value
 - 3) Central values: Select the alternative with the highest average value
 - 4) *Minimax regret*. Select the alternative with the smallest maximum loss of value



Decision rules

- There are some issues with decision rules
 - Scale-dependence: changing the measurement scales $[x_i^0, x_i^*]$ can change the recommendations
 - Different rules may also give different recommendations
 - Maximax: x^2
 - Maximin: x^1





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Example

- Let's return to the job selection problem
- Assume that the exact scores $v_i(x_i^j)$ are known but information about attribute weights is incomplete

Alternative	a ₁ : Salary	<i>a</i> ₂ : Location	a ₃ : Working hours	$v_{1}(x_{1})$	$v_2(x_2)$	$v_{3}(x_{3})$
A) Researcher	40 k€	Good	35 h	0.00	0.67	1.00
B) Data Scientist	60 k€	Excellent	50 h	0.33	1.00	0.50
C) Consultant	100 k€	Moderate	60 h	1.00	0.33	0.00
D) Medical Doctor	80 k€	Poor	45 h	0.67	0.00	0.60



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Example

- The DM states that
 - (70 k€, Poor,*) ≤ (40 k€, Excellent,*) ≤ (100 k€, Poor,*)
 - $(*, \text{Poor}, 45 \text{ h}) \leq (*, \text{Excellent}, 60 \text{ h}) \leq (*, \text{Poor}, 35 \text{ h})$
 - $(60 \text{ k} \in .*, 50 \text{ h}) \leq (100 \text{ k} \in .*, 60 \text{ h}) \leq (60 \text{ k} \in .*, 40 \text{ h})$
- These statements result in the following constraints
 - $0.5w_1 \le w_2 \le w_1$
 - $0.8w_3 \le w_2 \le w_3$
 - $0.6w_3 \le w_1 \le 0.9w_3$



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 $\begin{array}{l} 0.5w_1 \le w_2 \le w_1 \\ 0.8w_3 \le w_2 \le w_3 \\ 0.6w_3 \le w_1 \le 0.9w_3 \end{array}$

• Computation of non-dominated alternatives

$$x^{k} \succ_{S} x^{l} \Leftrightarrow \begin{cases} \min_{w \in S} [V(x^{k}) - V(x^{l})] \ge 0\\ \max_{w \in S} [V(x^{k}) - V(x^{l})] > 0 \end{cases}$$

- We find out that
 - A dominates C and D
 - B dominates C and D
- The non-dominated alternatives are thus **A** and **B**



Example

Alternative	max V (x ^j) w∈S	$\min_{w\in S} V(x^j)$	
A) Researcher	0.5897	0.5679	- Non-dominated
B) Data Scientist	0.5714	0.5556	
C) Consultant	0.4321	0.4103	
D) Medical Doctor	0.4444	0.4286	

- Maximax: A
- Maximin: A
- \Rightarrow We would thus select alternative **A**



Pros of Preference Programming

- Less effort required from the DM
- Can be used for *screening* purposes especially if the number of alternatives and the costs of information elicitation are high
- *Group decision making* different stakeholders do not need to agree on a single number but can provide interval statements etc.



Summary

- **Preference Programming** methods can be used for multiattribute decision problems when only *incomplete information* is available. Several different methods exist.
- Information about attribute scores and weights can be represented e.g. as intervals which are modeled as *constraints* on the parameters of the additive value function.
- **Decision recommendations** are based on *dominance relations* and *decision rules*.



References

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Homework



Homework (1/3)

Let's return to out job selection example. Now we have eight alternatives of which to choose: **A**, **B**, ..., **H**. All the scores $v_i(x_i^j)$ are known exactly (see next slide).

The exact attribute weights are not known, but we know that

$$\begin{cases} w_1 \le w_2 \le 1.5w_1 \\ w_3 \le w_2 \\ 0.5w_1 \le w_3 \end{cases}$$

The weights are normalized such that $w_1 + w_2 + w_3 = 1$.



Homework (2/3)

Attribute scores $v_i(x_i^j)$ for alternatives **A-H**

Alternative	$v_1(x_1)$	$v_2(x_2)$	$v_3(x_3)$
Α	0.00	0.50	0.30
В	0.40	0.70	0.10
С	1.00	0.10	0.30
D	0.80	0.00	0.50
Е	1.00	0.40	0.00
F	0.20	0.60	0.60
G	0.00	0.20	1.00
н	0.20	1.00	0.10



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Homework (3/3)

- 1. Which of the alternatives **A-H** are *non-dominated*?
- 2. Based on the *maximax* decision rule, which of the nondominated alternatives would you recommend?

Send your solution to *helmiina.kontio*@aalto.fi by next Friday 8.10.2021 (9:00).

Hints:

- MATLAB could be useful
- MS-E2134 slides (lecture 6) might also help



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