# QUALITATIVE RESEARCH IN DIGITAL SPACES



# ANYTHING YOU WANT TO SHARE ABOUT YOUR INTERVIEW?



# AGENDA

- 1. What is netnography?
- 2. How to choose a research site for netnography
- 3. How to collect data

#### ROBERT V. KOZINETS\*

The author develops' hetnography' as an online marketing research technique for providing consumer insight. Hetnography is etinography adapted to the study of online communities. As a method, netnography and faster, simpler, and less expensive than traditional ethnography and more naturalistic and unobtrusive than focus groups or interviews. It provides information on the symbolism, meanings, and consumption patterns of online consumer groups. The author provides guidelines that acknowledge the online environment, respect the intervent flexibility and openness of ethnography, and provide rigor and ethics in the conduct of marteting research. As an illustrative example, the author provides netnography of an online coffee newsgroup and discusses its marketing inclications.

### The Field Behind the Screen: Using Netnography for Marketing Research in Online Communities

Consumers making product and brand choices are increasingly turning to computer-mediated communication for formation on which to base their decisions. I Besides perusgadversting and corporate Web sites, coasumers are using suggroups, chat rooms, e-mail list servers, personal World (de Web pages, and other online formats to share ideas, aid communities, and contact fellow consumers who are eas as more objective information sources. Although they are popularly called "virtual communities" (Reheingdol 23), the term "virtual" might missionling high ylat these senses 1995). Yet as Kozines (1998, p. 366) points out, bese social groups have a "real" existence for their particsts, and that have consequential effects on many agreess I behavior, including consumer behavior" (see also Munit

<sup>1</sup>For example, surveys of adults who use online services indicate that i% of them access newsgroups and 25% visit chat rooms (Visgaini 1996), d these numbers appear to be growing (Jones 1999), Reli's (1995) analyt of Arbitron data provides a much higher figure: 71.6% of all Internet ers assess newsgroups.

Robert V. Kozinesi i Assistant Piofessor of Marketing, Kellogg School Management, Northwenturn University (e-mail: r-kautons/Welloggsector). The author thanks the marketing seminar group at Kellogg, numa Joy, Jay Handeman, and John Sherry for comments on provide situation of thia strick. The these JMR reviewent also provided lised accountions of this article. The these JMR reviewent also provided lised accountion at forth strick. The these JMR reviewent also provided lised accountion at forth stricks. The these JMR reviewent also provided lised accountion at forth stricks. The these JMR reviewent also provided lised accountion at forth stricks. The strick strick strick strick stricks and stricks and sights. and O'Guina 2001). To maintain the useful distinction computer-mediated social gathering. I use the term "on communities" to refer to these Internet-based forums. Motion pictures, sports, music, automobiles, fast E toys, consumer electronics, computers and peripherals, s vare, cigars, beer, coffee, and many other products and s ices are discussed in online communities whose importa is being increasing versognized by contemporary marke (see, e.g., Armstrong and Hagel 1996; Built 2000; Ha and Armstrong 1997; Kozines 1999; Muniz and O'Gu 2001; White 1999). In the past few years, markening fit such as Cywellance, eWach, NecUturents, and Genut and consumer services such as Epinions com, PlanetFeback, Bizzate.com, and eComplaints com have been for to tak advantage of opportunities posed by cross-consu electronic communication.

The reason behind this marketing interest is twoff first, marketers recognize the increasing importance of Internet and of consumers who are active in online com miles. Altenguist and Roberts (2000, p. 18) find that major factor influencing positive brand equity for one br over another is consumer advocacy. Online communities contexts in which consumers often partake in discussi whose goals include attempts to inform and influence fel consumers about products and brands (Kozinets 19) Muniz and O'Gaim 2001). Second, one of the major f poses of marketing research is to identify and understand tastes, desires, relevant symbol systems, and decisi making influences of particular consumers and consu groups. As the advent of networked computing is open

> Journal of Marketing Research Vol. XXXIX (February 2002), 61

Kozinets (2002a; 2006; 2010) argues that the common ethnographic procedures relating to the researcher's journey as a participant are:

- 1) *the cultural entrée*
- 2) gathering and analyzing data
- 3) ensuring trustworthy interpretation
- 4) ethical research
- 5) *inviting member feedback*.

# **THESIS TIP #15:**

You can (still) use (traditional) netnography if you find the right community and can find enough data; but netnography can also be a starting point and later combined with semistructured interviews.



Julie walks down a busy Chicago street wearing her iPod, playing a random shuffle of her music collection which contains about 4,500 songs. She enters a Starbucks, orders a latte, and sits down. The Starbucks plays digital radio over the sound system—a mix of adult modern rock (called The Starbucks Café) featuring John Mayer, Ray Charles, Norah Jones, and the like. In the corner, a flat screen television (sound turned off) projects CNN Headline News with a constant loop of images of violence in the Middle East, election coverage, highlights from vesterday's college football games, and images of celebrities in turmoil (this week, it is Lindsay Lohan). Continuing to listen to her iPod, Julie pulls her notebook computer out of her bag and immediately connects into the Wi-Fi network. She checks her email (mostly work mes- sages), updates her Facebook page, and scans the website of the Chicago Tribune. Her cell phone rings (with a ringtone of her favorite song, "Superstition," by Stevie Wonder) and, when she answers, she hears the voice of her friend, Jack, from Denver.

Article

The Postmodern Ethnographic Flaneur and the Study of Hyper-Mediated Everyday Life

SAGE

cultures studying the virtual community as separate from the coffeehouse culture and examining the popular culture of commercial media as separate from her organizational culture. Yet, considering this increasingly representative example, it is apparent that these diverse, fragmented cultural practices and processes are seamlessly integrated into Julie's everyday life—Julie simultaneously experiences these divergent "cultures" as banal, routinized, and ritualistic. For Julie, these are not distinct cultures; rather, these fragments and pieces of everyday life represent a kind of postmodern culture. Further, millions of people experience a similar integration of communication technology and physical environments as they commute to work in their automobiles, relax at home after a stressful day, or enter the hypermediated environments of public spaces like airports, franchise restaurants, and shopping malls.

From a cultural perspective, where is Julie? What is/are her

culture/s? Is it the Starbucks? Is it the virtual community of

the Internet? Is it the televisual and auditory popular culture

of music, television, etc.? Is it the organizational culture of

her job? Is it the relational culture developed with her friend

Jack? In general, ethnographers have tended to isolate these

Charles Soukup

#### ROBERT V. KOZINETS\*

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### The Field Behind the Screen: Using Netnography for Marketing Research in Online Communities

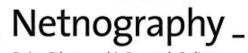
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\*Robert V. Kozinets is Assistant Professor of Markening, Kellegg School Manageman, Northwestern University (semail: -k-koinets/Bellagg, secold, Dr. and Kellenin, and Johns Sherr Johnson, Scholler, Johnson M. Kellegg, mana Joy, Jay Hadelman, and John Sherr for comments on provide statistical enditory of the the AHR every sensitive group at Kellegg, mana Joy, Jay Hadelman, and John Sherr for comments on provide statistical enditory of the AHR every sensitive group at Kellegg, mana Joy, and Kellegg, and and an and a statistical enditory of the distribution of the AHR every sensitive sensitive sensitive sensitive field action for every response previously communicate their uttrances and sight. and O'Guinn 2001). To maintain the useful distinction computer-mediated social gathering. I use the term 'on communities' to refer to these futner-based forums. Motion pictures, sports, music, automobiles, fast fc toys, consumer electronics, computers and peripherals, s ware, cigars, beer, coffee, and many other products and s ties are discussed in online communities whose importa is being increasingly recognized by contemporary marke (see, e.g., Armstrong and Hagel 1996; Buik 2000; Ht and Armstrong 1997; Kozinets 1999; Munix and O'Gu 201); White 1999). In the past few years, marketing fi such as Cyveillance, eWatch, NetCurrents, and Gend and consumer services such as Epitoinso.com, PlanetFe back, Bizrate.com, and eComplaints.com have been forr to tak advantage of opportunities posed by cross-consu

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Doing Ethnographic Research Online

## **Robert V. Kozinets**

 Image: series
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## Netnography Unlimited

Understanding Technoculture Using Qualitative Social Media Resear

Edited by Robert V. Kozinets and Rossella Gambetti







## Networks of Desire: How Technology Increases Our Passion to Consume

ROBERT KOZINETS ANTHONY PATTERSON RACHEL ASHMAN

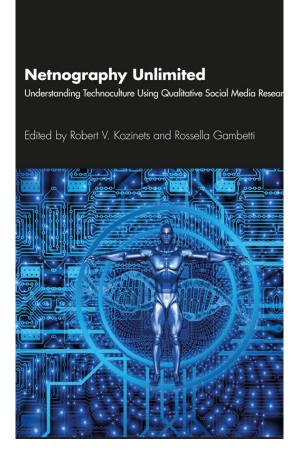
Keywords: capitalism, desire, food, netnography, networks, technology



## **Technocultures:**

"the various identities, practices, values, rituals, hierarchies, and other sources and structures of meaning that are influenced, created by, or expressed through technology consumption" (Kozinets 2019, 621)

In Kozinets (2015, 115–116), I suggested that the axiology, the guiding motivational heart and soul of netnography should be "to shake our fists at dystopian threats and speak the truth to power," to consider the trade-offs and abuses of power in social media and technoculture, and to develop a research informed praxis designed to help change social conditions and create a better society.



#### Exposure to Opposing Views can Increase Political Polarization: Evidence from a Large-Scale Field Experiment on Social Media

Christopher Bail,<sup>1\*</sup> Lisa Argyle,<sup>2</sup> Taylor Brown,<sup>1</sup> John Bumpus,<sup>1</sup> Haohan Chen,<sup>3</sup> M.B. Fallin Hunzaker,<sup>4</sup> Jaemin Lee, <sup>1</sup> Marcus Mann,<sup>1</sup> Friedolin Merhout,1 Alexander Volfovsky5

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#### RESEARCH ARTICLE

#### The echo chamber effect on social media

💿 Matteo Cinelli, 💿 Gianmarco De Francisci Morales, 💿 Alessandro Galeazzi, 💿 Walter Quatt... + See all authors and affiliations

PNAS March 2, 2021 118 (9) e2023301118; https://doi.org/10.1073/pnas.2023301118 Edited by Arild Underdal, University of Oslo, Oslo, Norway, and approved January 14, 2021 (received for review

November 15, 2020)



#### Significance

We explore the key differences between the main social media platforms and how they are likely to influence information spreading and the formation of echo chambers. To assess the different dynamics, we perform a comparative analysis on more than 100 million pieces of content concerning controversial topics (e.g., gun control, vaccination, abortion) from Gab, Facebook, Reddit, and Twitter. The analysis focuses on two main dimensions: 1) homophily in the interaction networks and 2) bias in the information diffusion toward like-minded peers. Our results show that the aggregation in homophilic clusters of users dominates online dynamics. However, a direct comparison of news consumption on Facebook and Reddit shows higher segregation on Facebook.



#### Algorithmic outrage

Jeff Rice University of Kentucky Department of Writing, Rhetoric, and Digital Studies Available online 15 July 2020

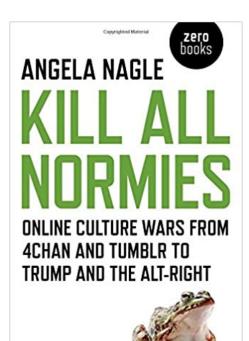
#### Abstract

Church for updates

PDF

What is the relationship between public ourrage and network algorithms which allow social media to operate? The Facebook (eds. Google News. Twinter, Bach of these palterims draws autention for specific way algorithms arguing temperation, nersuade, spread runnors, attract attention, and get audiences augry. Digital outrage, in particular, deserves attention regarding algorithmic influence. Algorithms can capture keyoord or ports, but such algorithms can object queue timmidation; i.e., the hysred, algorithmic algorithmi in sylopical jumderized) but one of networks and ledological algorithmic anglical outrage dopeding on more than one network to exist. Visualizing these networks via datas analysis cannot track or trace actors in a given network - such as those on Facebook in academia, or in a collegor or univerity: - because networks layer. Outrage at a representation, public policy, way. Facebook scandal, or a current president always exists within a network of interactions (belief, encounter, tests, responses) but that network must exist within a series of alword networks, layed earth of selections (belief, encounter, tests, response) but that network must exist within a series of the curoidal policy current of the selection of What is the relationship between public outrage and network algorithms which allow social media to operate? The Facebook

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#### WIRED STAFF DEAR 00.00.2021 00:00 AM

How Memes Became Weapons in the Culture Wars This week, we talk about the history of memes, where they originate, and how they influence politics and society.



## The meme theory: how brands can tap into internet culture

 The brune dockal

 By Amy Houston - July 23, 2021

 The Drum Social is a weekly column from The Drum's social media executive Amy Houston covering the latest accid media track, strategies and neights, Follow Amy **MAmy CLHouston** and join in the conversation (**HTURCUmSocial**)

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The Drum's social media executive Amy Houston speaks to Reddit, Twitch and the7stars about how brands can (try to) utilize pop culture and memes to better communicate with their audience.

Digital Methods	COMMUNITY
for Ethnography: Analytical Concepts	PUBLIC
for Ethnographers Exploring Social Media	CROWD
Environments	SELF-PRESENTATION AS TOOL
Alessandro Caliandro <sup>1</sup>	USER AS DEVICE



Contents lists available at ScienceDirect

## Journal of Business Research

## New insights into online consumption communities and netnography

## Henri Weijo<sup>a,\*</sup>, Joel Hietanen<sup>b,1</sup>, Pekka Mattila<sup>b,2</sup>

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### ARTICLE INFO

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### ABSTRACT

This study provides new insights to online consumption communities by questioning the currently dominant view of communities being structured by subcultural capital and meanings pertinent to a specific field of consumption, such as one brand or consumption interest. This study argues for more sensitivity in recognizing increasing delocalization, which manifests itself in significant overlap between communities and consequently freer movement of participants between them. This study draws from a longitudinal and introspective netnographic research project in what was originally an electronic music community to discuss the consequences of this development. The study finds that delocalization manifests itself through situated individualism and delocalized performances within online consumption communities, and offers implications for future netnographic inquiry.

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Consciousness of kind

Shared rituals and traditions

Moral responsibility

## STEALTH UNIT

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Sat 16.10 BASSTARDS presents: DOM & ROLAND (UK) Sat 30.10 Mean Halloween Sat 30.10 The Herbaliser Band (UK), Echosystem, Paleface @ Playground / 22-04 / K-18 / 10€/9€
@ Playground / 22-04 / K-18 / 10e
@ Virgin Oil Co / 22-04 / K-18 / 22€

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# facebook

Situated individualism

Delocalized performances

## **Brand Public**

## ADAM ARVIDSSON ALESSANDRO CALIANDRO

The concept of brand community has been used to understand how consumers create value around brands online. Recently consumer researchers have begun to debate the relevance of this concept for understanding brand-related communication on social media. Based on a data set of 8949 tweets about Louis Vuitton gathered on Italian Twitter in 2013, this article addresses these discussions by developing the alternative concept of *brand publics* that differ from brand communities in three important ways. First, brand publics are social formations that are not based on interaction but on a continuous focus of interest and mediation. Second, participation in brand publics is not structured by discussion or deliberation but by individual or collective affect. Third, in brand publics consumers do not develop a collective identity around the focal brand; rather the brand is valuable as a medium that can offer publicity to a multitude of diverse situations of identity. The conclusion suggests that brand publics might be part of a social media–based consumer culture where publicity rather than identity has become a core value.

*Keywords*: brand, brand community, netnography, social media, digital methods, Twitter, fashion, Louis Vuitton

"....while social media publics may develop shared meanings, these need not result from communicative action among participants but can instead emerge from their pseudosharing of private affects."

## TABLE 4

## BRAND COMMUNITY AND BRAND PUBLIC

	Brand community	Brand public
Social form	Structured set of relations sustained by interaction	Common discursive focus sustained by mediation
Mode of participation	Participation structured by interaction among members	Participation structured by private or collective affect
Form of identity	A common understanding of the brand promotes collective identity and a sense of belonging	An aggregation of diverse perspectives on the brand where heterogeneity remains unresolved
Form of value	The brand is a source of identity and linking value	The brand is a medium for publicity

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Ema Frigmani "L'arte del viaggio" #LouisVuitton Si parte, Verona arrivo......



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1

Conly in Dubai !!! • 

# Branding in the Age of Social Media

To brand effectively with social media, companies should target crowdcultures. Today, in pursuit of relevance, most brands chase after trends. But this is a commodity approach to branding: Hundreds of companies are doing exactly the same thing with the same generic list of trends. It's no wonder consumers don't pay attention. By targeting novel ideologies flowing out of crowdcultures, brands can assert a point of view that stands out in the overstuffed media environment.

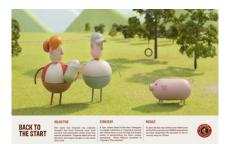
# Branding in the Age of Social Media

by Douglas Holt FROM THE MARCH 2016 ISSUE

🗐 SUMMARY 🖼 SAVE 🖆 SHARE 💭 COMMENT 🗰 TEXT SIZE 🔓 PRINT \$8.95 BUY COPIES

The big platforms—the Facebooks and YouTubes and Instagrams—seem to call the shots, while the vast majority of brands are cultural mutes, despite investing billions. Companies need to shift their focus away from the platforms themselves and toward the real locus of digital power—crowdcultures... Old Spice succeeded not with a Facebook strategy but with a strategy that leveraged the ironic hipster aesthetic. Chipotle succeeded not with a YouTube strategy but with products and communications that spoke to the preindustrial food movement. Companies can once again win the battle for cultural relevance with cultural branding, which will allow them to tap into the power of the crowd.





## Crowdculture?

"Today you'll find a flourishing crowdculture around almost any topic: espresso, the demise of the American Dream, Victorian novels, arts-and-crafts furniture, libertarianism, new urbanism, 3-D printing, anime, bird-watching, homeschooling, barbecue. Back in the day, these subculturalists had to gather physically and had very limited ways to communicate collectively: magazines and, later, primitive Usenet groups and meet-ups. Social media has expanded and democratized these subcultures... Together members are pushing forward new ideas, products, practices, and aesthetics bypassing mass-culture gatekeepers. With the rise of crowdculture, cultural innovators and their early adopter markets have become one and the same."

# Branding in the Age of Social Media

by Douglas Holt FROM THE MARCH 2016 ISSUE

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## REALITY



UNEMPLOYED

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Blockchain Enthusiast | Cryptocurrency Evangelist | Influencer | Inspirer | Chief Visionary | Serial Entrepreneur (i.e. every business I started has failed) | Founder (Omission) | Philanthropist (Another Omission) | Empowering (Something) | Life Coach | Father | Trendsetter | Top 1% of LinkedIn Profiles (According to Myself) | Speaker | TEDx (2 x Attendee) | ICO Advisor | Subcultures of consumption can suddenly elevate members they deem as authentic, interesting, or otherwise deserving

Ethos of "moral labor" for community

Q: So you mentioned that you have a Facebook page, how many followers do you have?

RR: Right now I have 322.000.

Q: Wow. That's insane. Do you remember how that number grew?

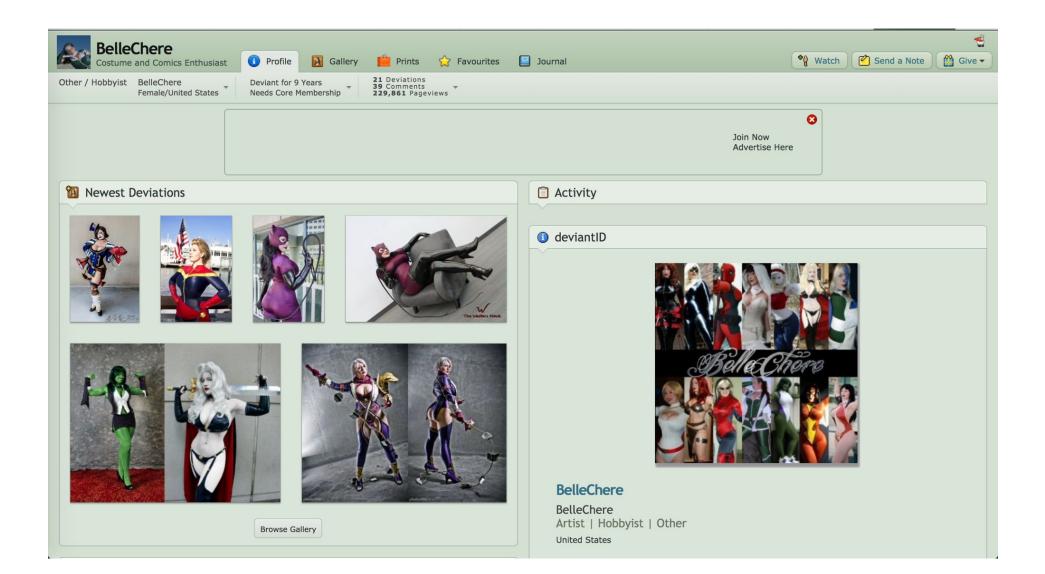
RR: Well, it kind of varied. Like when it's con season it gets really busy and you get a lot of traffic. And one thing that really kind of vaulted my fame and my page was when I did my Harley Quinn, I did it right when the game came out. Like I wore it at the [game's] premiere, I was invited for it. And I was kind of like one of the first people that did it, and this one image of mine kind of went viral. So now people come to me at conventions like 'Oh my god! You're that Harley Quinn! I've seen that!' And I'm like 'Oh, okay' [laughs].





"It started off as a hobby that people do on the weekends to something that's actually become marketable and people are now, cosplayers are now... Like, four years ago, you would not see a cosplayer as a guest at a convention... Now some people make it competitive, and I try to keep myself apart from that because I just don't know, I just try to keep this more fun, still a hobby for me. Something I can make money on the side of, because I make my own costumes and I make costumes for other people. So this [referring to her convetion booth] turns to be an advertisement also for my work. So like a portfolio that people can see like 'hey, this is what I've done and if you would like to be a character I can help you transform into that'. So that's what... it started off as a hobby, it grew into, well, I don't want to sound too proud about myself but I'm pretty good at it. So like, people noticed me early on and that gave me notoriety and so forth. I'm trying to build it into a commissioning business now... Um, a lot of people are able to make a significant amount of money off of it, so like a part time job, but I don't think it's a career for many people yet." (Carol, interview)

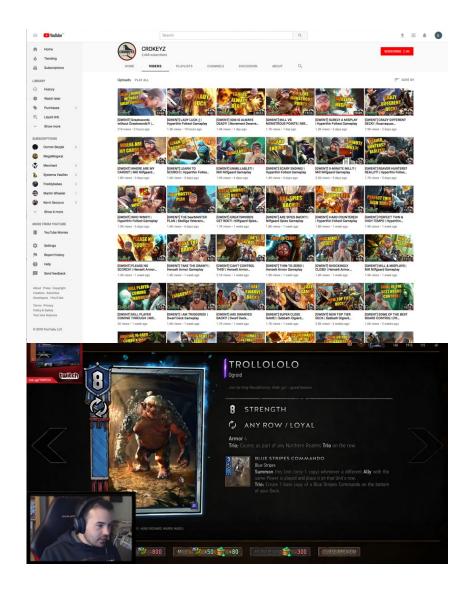




I am one of those cosplayers who make their own stuff and won't accept commissions, although I've had dozens of strangers at conventions ask me to. First of all, I have a normal 40-hour-per-week job - actually, career in science - that has nothing remotely to do with costuming or cosplay. I costume and cosplay because it is my favorite hobby, and I hesitate to turn my hobbies into second jobs. I work on things when I'm in the mood to, and I know that if I'm not excited about working on a new, unique project, I'll be bored and even the prospect of being paid won't tempt me to get anything done on it. That being said, I do do custom costume pieces for 3-4 select "clients" who are good friends... But commissioning for the general public? Eeeek, no thanks. (Serena, Cosplay.com)

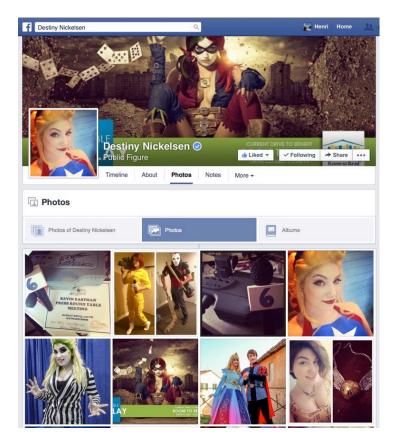
## **Consequences of celebrification:**

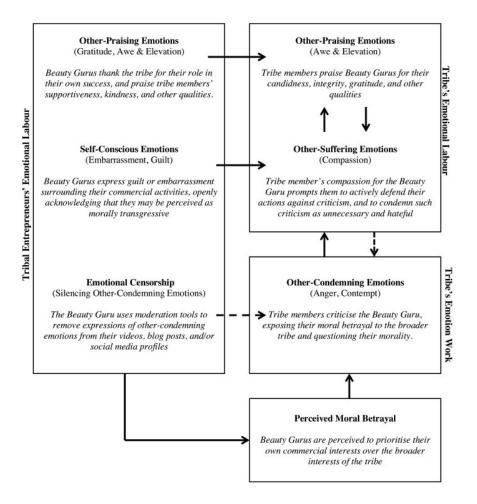
- 1. Renegotiation of "leisure" and "work" boundaries; consumer or marketer?
- 2. Identity mummification a consequence of self-presentation strategy
- 3. Conflicting moral and monetary economies

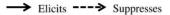


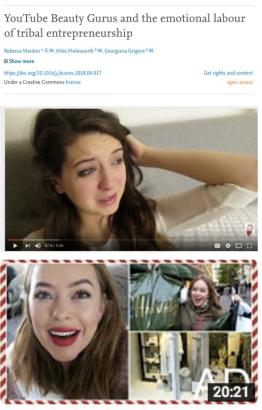
- Use of masks, hiding behind artist personas, selective disclosure of cosplaying self (Belk, 2013)
- Stories of harassment and obsessive fandom

I've taken extra precaution by keeping my cosplay life separate from my real life. For example, I go by the alias of [omitted], I've made a separate Facebook account for cosplay, etc... When being interviewed and your possible future employer asks for your hobbies, just say that you sew things. If he/she asks what you have sewn, just be generic like, "a suit, a dress, a flag, etc..." rather than get into specifics. (Netnographic fieldnote, 05-30-2012)









Journal of Business Research

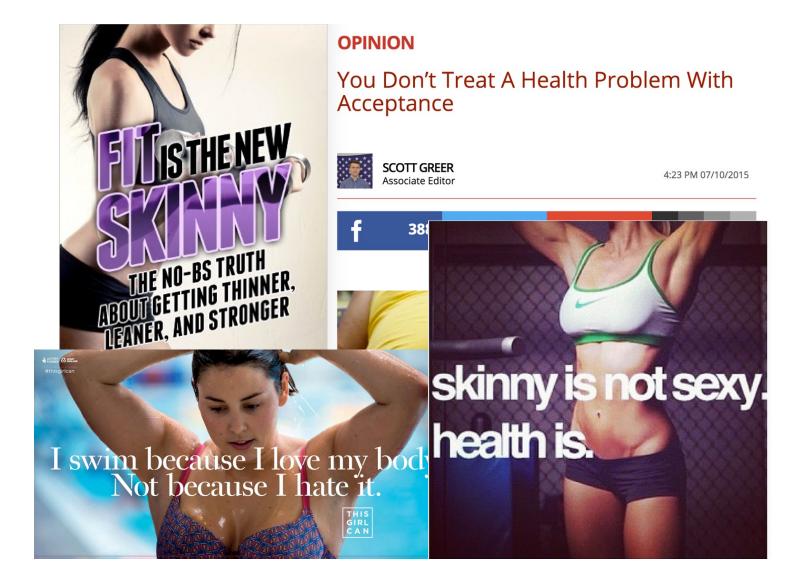
Volume 92, November 2018, Pages 443-454

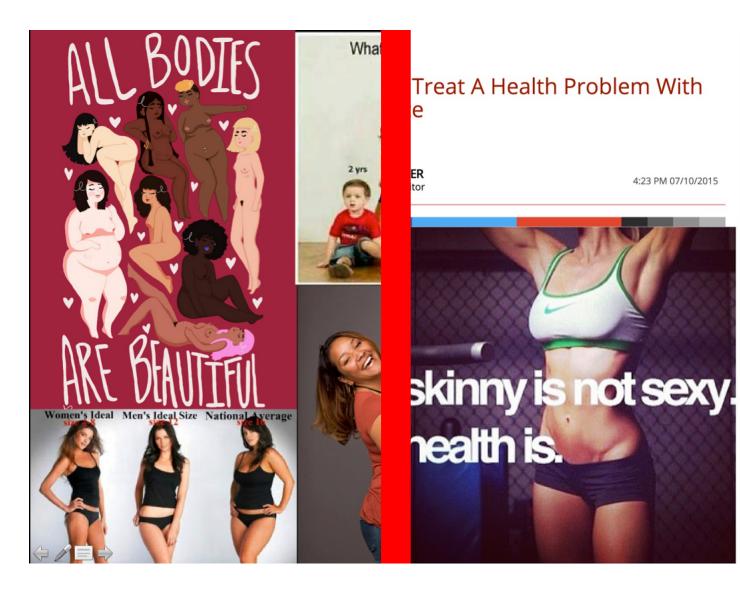
FAMILY DO NOT WATCH THIS | VLOGMAS DAY 3























F you @ProteinWorld. I was born #BeachBodyReady. I have a body, and I will take it to the beach #everydaysexism



@HarrietEJohnson @FemLonCon Grow up Harriet pic.twitter.com/LRHqOptpk4

5:39 PM - 23 Apr 2015



23 Apr





Darren Burn @dazburn · 43m Whoever is doing @proteinworld PR / Twitter ought to be ashamed. Not cos of the ad, but cos of the sheer arrogance in replies to people.

\* 131 \*4 ...



8:47 AM - 27 Apr 2015





## stay **#strong @ProteinWorld**, you guys are doing nothing wrong. self improvement should not be demonized **#proteinworld #london #advertising**

S Islington, London







@ProteinWorld your ads are inspiring, I've made one of them my phone background to keep me motivated to push myself even when I'm exhausted



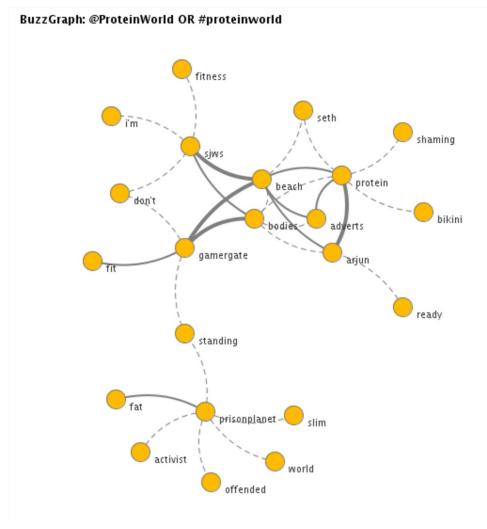
4:31 AM - 27 Apr 2015



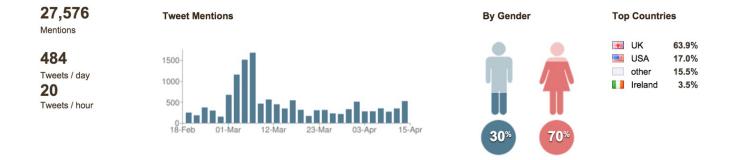
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Okay, I DEFINITELY must apologize @ProteinWorld. Wasn't considerate of others. This one goes out to all the ladies.

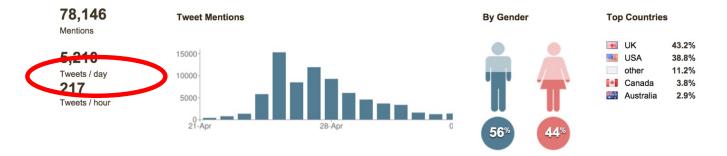


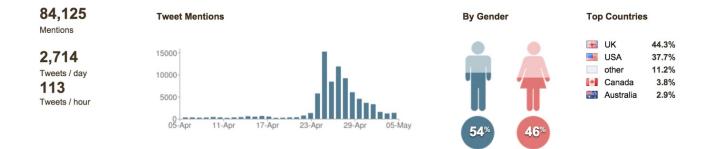


### @proteinworld tweets 18/02 - 15/04/2015



## @proteinworld tweets 20/04 - 05/05/2015



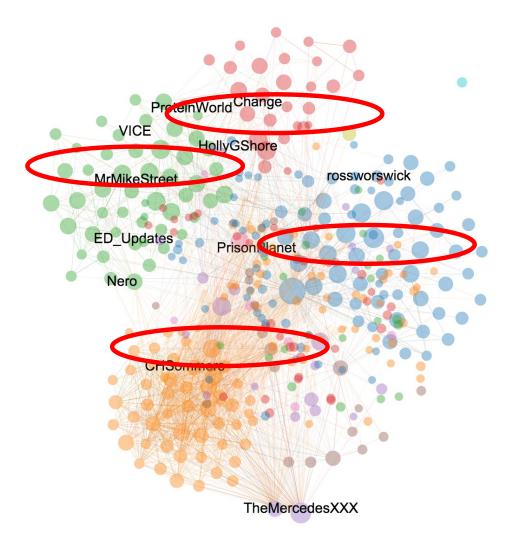


## #hashtag co-occurrence with @proteinworld, total = 78.312 tweets

### Anti ProteinWorld

### Pro ProteinWorld

Hashtag	Mentions	Percentage %	Hashtag	Mentions	Percentage %
#eachbodysready	1252	1.6	#gamergate	2685	3.44
#everybodysready	1081	1.38	#growupharriet	973	1.25
#bodyshaming	288	0.37	#winning	820	1.05
#doublestandards	288	0.37	#fitshaming	405	0.52
#slenderblend	234	0.3	#beachbody	396	0.51
#campaignforrealbeauty	216	0.28	#getagrip	387	0.5
#beerbodyready	207	0.26	#teamproteinworld	342	0.44
#everybodyready	198	0.25	#sjw	189	0.24
#spjethicsweek	198	0.25	#fuckyou	189	0.24
#stopshaming	180	0.23	#howtospotafeminist	180	0.23
#notbuyingit	162	0.21	#fitfam	144	0.18
#doesnthelpanyone	144	0.18	#beachbodyalready	144	0.18
#mentalhealth	144	0.18	#family	81	0.1
#blockedbyproteinworld	135	0.17	#summerbody	81	0.1
#bodypositive	117	0.15	#getyourfactsright	81	0.1
#fatshaming	90	0.12	#feministsareugly	81	0.1
#everydaysexism	90	0.12	#sjwlogic	72	0.09
	5024	6%		7178	9%





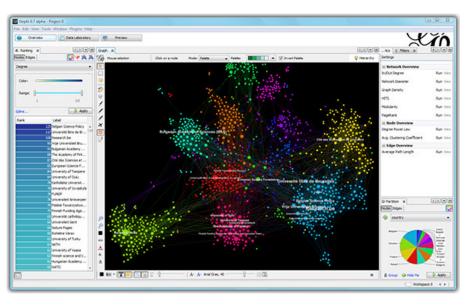
# SOME TIPS ON HOW TO COLLECT DATA

## NETWORK MAPPING

• NodeXL - interactive network visualisation and analysis tool

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Carper	DE	243	D					
Casey	PA	242	D					
Chambliss	GA	240	R					
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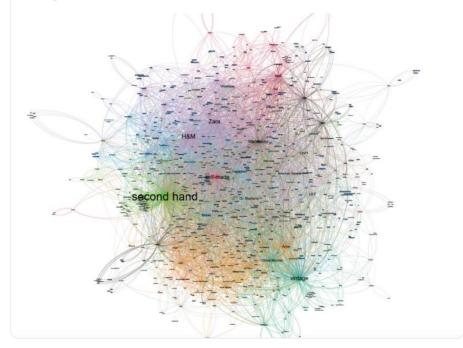
• Gephi - visualization and exploration software

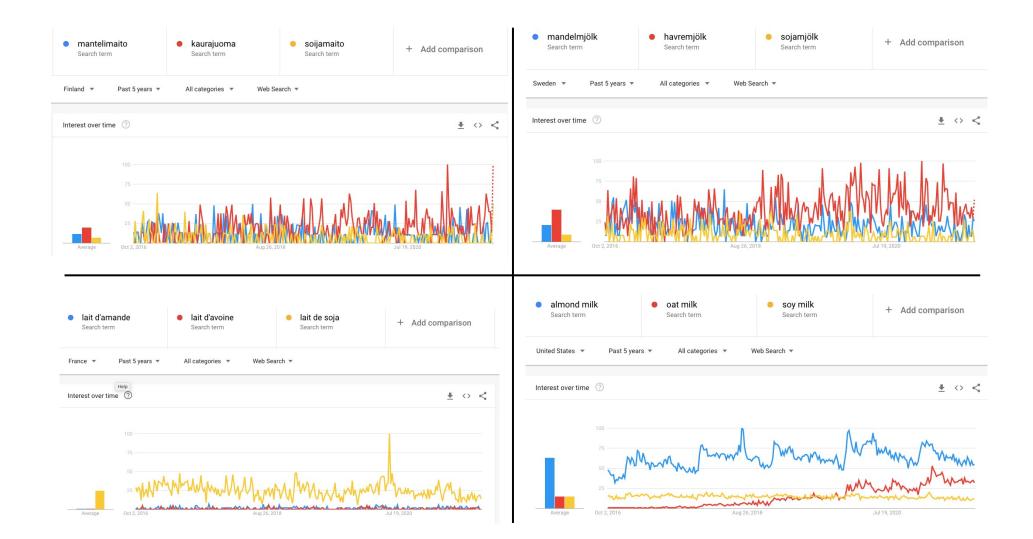


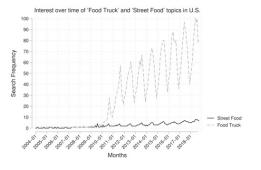


Olga Gurova • 1st consumption, markets and culture 3w • (5)

We've just finished collecting data from the Hel-looks.com websites that contains images and descriptions of street fashion in Helsinki. It's an exciting moment - to start analyzing data. It's a first graph, but we immediately see how important the use of second-hand, vintage and thrift is - either for city dwellers or for the website's photographer or for both, which shows the appeal of the concept of sustainable fashion in **#data #design #fashion #sustainablefashion** Helsinki.







#### Cosmopolitans of regionalism: dealers of omnivorous taste under Italian food truck economic imaginary

#### Alessandro Gerosa 💿

Department of Social and Political Sciences, University of Milano, Milan, Italy

ABTRACT Cultural omnivorousness has gained relevance as a suitable theory to explain contemporary patterns of consumption, but the actual dealing of emnivorus taste by economic actors and businesses has been thow tabling gourness for the second second second second authenticity for omnivorus seekers. First, the adoption of the perspective of food truck operators highlights the reflective and market-bounded nature of the omnivorus taste reproduction. Moreover, their gourness of our duck operators have the second second second economic magnitures, Finally, the centrality of regionalism in the tablan production of authenticity suggests that localism, too, has been subsumed by global food imagniture and that regionalism expersive a composition of authenticity suggests that localism, too, has been subsumed by global food imagniture and that regionalism expersive a composition of authenticity suggests that localism, too, has been subsumed by global food imagniture to be recognised by onnivores and distinctive to be successful on markets. ARTICLE HISTORY Received 15 November 2018 Accepted 3 February 2020 KEYWORDS Authenticity; cultural omnivorousness; economic imaginary; food; taste; taste dealers

### Table 2. Search interest percentages of street food and food truck topics by country.

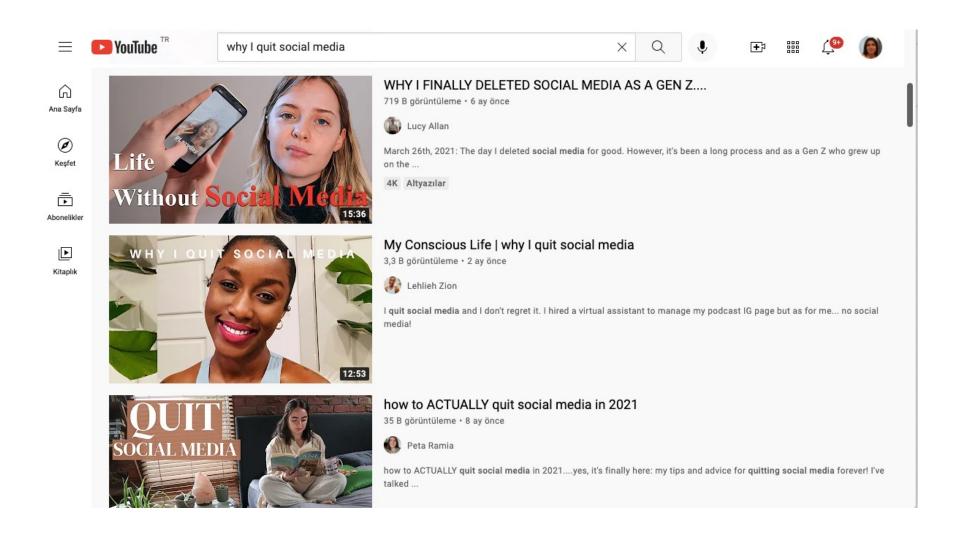
Country	Street food	Food truck	
Brazil	4%	96%	
Chile	6%	94%	
United States	7%	93%	
Argentina	8%	92%	
Belgium	11%	89%	
Mexico	11%	89%	
Colombia	14%	86%	
Canada	15%	85%	
France	16%	84%	
Poland	23%	77%	
Netherlands	24%	76%	
Spain	24%	76%	
New Zealand	25%	75%	
Saudi Arabia	27%	73%	
Japan	29%	71%	
South Korea	32%	68%	
Australia	33%	67%	
South Africa	33%	67%	
Sweden	39%	61%	
United Arab Emirates	45%	55%	
Malaysia	46%	54%	
Indonesia	58%	42%	
Germany	60%	40%	
Switzerland	67%	33%	
Thailand	67%	33%	
India	71%	29%	
Hungary	75%	25%	
Austria	77%	23%	
Philippines	78%	22%	
United Kingdom	80%	20%	
Singapore	83%	17%	
Italy	88%	12%	

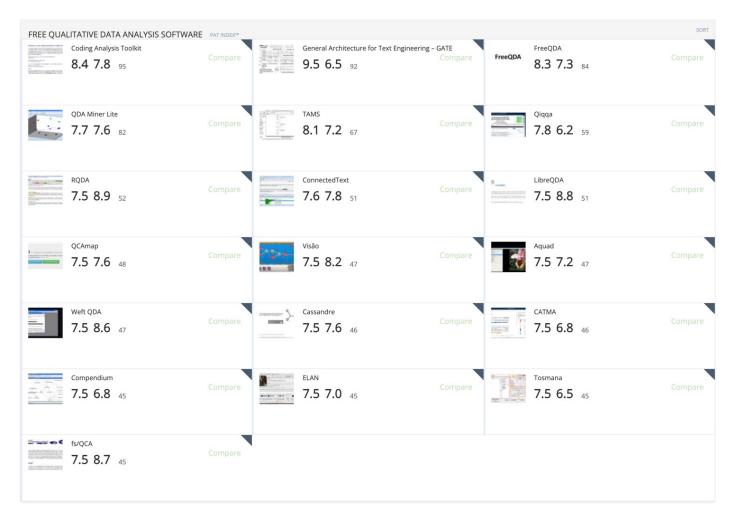
Source: Author from Google Trends data.

## **BROADEN YOUR HORIZON**

- Many accessible & free tools
  - To download user comments on social media
  - To get video transcripts
  - To capture trends



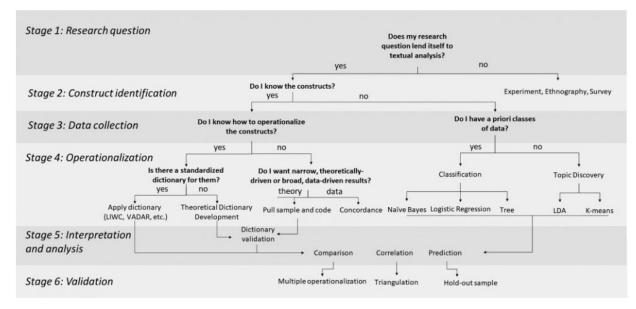




https://www.predictiveanalyticstoday.com/top-free-qualitative-data-analysis-software/

## DATA MINING & WEB SCRAPING

### STAGES OF AUTOMATED TEXT ANALYSIS



## Ander ANDER State State

Jonah Berger, Ashlee Humphreys, Stephan Ludwig, Wendy W. Moe, Oded Netzer, and David A. Schweidel

#### Abstract

Assigned Work are part of almost every marketgine interaction. Online reviews, customer service calip, pers release, marketing commoniver of automated estabilishes with of oroan calica. Bue how can marketen be total so add. with the introfe prodest monitories of automated estabilishes and details how it can be used to generate marketing issign. The autom discuss how text effects qualities of the exter produce (not be context in which the text was produced and impacts the automate or text replace methodologies and metrics used in text analysis, providing a set of pidelines and proceedses. Finally, but, privreh sights emotionated and callenges and discuss how researchers can address submits and estatemaria valider. They conclude with a discussion of potential areas for future works. Along the way, the unders near how textual analysis can vite the releves for marketing While most marketing problems are interdisciplinary, the field is often fragmented & jinvolving subilis and ideas from each of the abureas of marketing restricts and in textual potentials the jointer the field with a common set of tools and approaches.

#### Keywords

computational linguistics, machine learning, marketing insight, interdisciplinary, natural language processing, text analysis, text mining Online supplement: https://doi.org/10.1177/0022242919873106

### Automated Text Analysis for Consumer Research

ASHLEE HUMPHREYS REBECCA JEN-HUI WANG

> The amount of digital lists available for analysis by comparementers reservices in as more distributed of the analysis and prains on the analysis of the analysis of the analysis of the might a back consume at blacks, interaction, and callers. Datawing from legalities for any and method, the back presents and encoders of automatical to analysis and analysis of the analysis of the analysis of the analysis of the analysis and analysis of the analysis of the analysis of the analysis of the analysis and analysis and the analysis of the analysis of the analysis of the analysis and analysis of the analysis of analysis of the analysis them in the the method method of the analysis of the analysis of the analysis of the analysis of the long of the analysis of the analysis

ywords: automated text analysis, computer-assisted text analysis, autom ntent analysis, computational linguistics

sites like Amazor

Over the last two decades, researchers have seen an explosion of text data generated by consumers in the form of text messages, reviews, tweets, emails, posts, and blogs. Some part of this rise is attributed to an increase in

> n, and Integrated Marketing Communications, y, MTC 3-109, 1870 Campus Drive, Evanston, IL i Wang (wang@lehigh.edu) is an assistant profestity, 621 Taylor Street, Bethlehem, PA 18015.

> > id Dubois, Alistair Gill, Joseph T. Yun, Jonah

at Lehigh Us

product webvikes that effer formum for consumer comment. Another part of this growth comes from consumergenerated content, including discussions of products, holbies, or brands on effects, message boards, and nexil netservine in a sea of language, and more and more of that language is recorded in the form of text. Yet within all of this information lies knowledge about consumer decision making, psychology, and culture that may be surful to scholar in consumer mearch, Blogs can be used to study opinion blackthym message boards can util us about the can help us unpack social media furstorm; and social

.com, CNET.com, and the

Data Preprocessing	Common Tools	Measurement	Validity
<ul> <li>Data acquisition: Obtain or download (often in an HTML format) text.</li> <li>Tokenization: Break text into units (often words and sentences) using delimiters (e.g., periods).</li> <li>Cleaning: Remove nonmeaningful text (e.g., HTML tags) and nontextual information.</li> <li>Removing stop words: Eliminate common words such as "a" or "the" that appear in most documents.</li> <li>Spelling: Correct spelling mistakes using common spellers.</li> <li>Stemming and lemmatization: Reduce words into their common stem or lemma.</li> </ul>	<ul> <li>Entity extraction: Tools used to extract the meaning of one word at a time or simple cooccurrence of words. These tools include dictionaries; part-of-speech classifiers; many sentiment analysis tools; and, for complex entities, machine learning tools.</li> <li>Topic modeling: Topic modeling can identify the general topics (described as a combination of words) that are discussed in a body of text. Common tools include LDA and PF.</li> <li>Relation extraction: Going beyond entity extraction, the researcher may be interested in identifying textual relationships among extracted entities. Relation extraction often requires the use of supervised machine learning approaches.</li> </ul>	<ul> <li>Count measures: The set of measures used to represent the text as count measures. The tf-idf measure allows the researcher to control for the popularity of the word and the length of the document.</li> <li>Similarity measures: Cosine similarity and the Jaccard index are often used to measure the similarity of the text between documents.</li> <li>Accuracy measures: Often used relative to human-coded or externally validated documents. The measures of recall, precision, F1, and the area under the curve of the receiver operating characteristic curve are often used.</li> <li>Readability measures: Measures such as the simple measure of gobbledygook (SMOG) are used to assess the readability level of the text.</li> </ul>	<ul> <li>Internal Validity         <ul> <li>Construct: Dictionary validation and sampling-and-saturation procedures ensure that constructs are correctly operationalized in text.</li> <li>Concurrent: Compare operationalizations with prior literature.</li> <li>Convergent: Multiple operationalizations of key constructs.</li> <li>Causal: Control for factors related to alternative hypotheses.</li> </ul> </li> <li>External Validity         <ul> <li>Predictive: Use conclusions to predict key outcome variable (e.g., sales, stock price).</li> <li>Generalizability: Replicate effects in other domains.</li> <li>Robustness: Test conclusions on holdout samples (k-fold); compare different categories within the data set.</li> </ul> </li> </ul>

Table 2. The Text Analysis Workflow.

Note: PF = Poisson factoring.

 Table 3. Data Preprocessing Steps.

Data Processing Step	Issues to Consider	Illustration
Data acquisition	<ul> <li>Is the data readily available in textual format or does the research needs to use a web scraper to find the data?</li> <li>What are the legal guidelines for using the data (particularly relevant for web-scraped data)?</li> </ul>	Tweets mentioning different brands from the same category during a particular time frame are downloaded from Twitter.
Tokenization	<ul> <li>What is the unit of analysis (word, sentence, thread, paragraph)?</li> <li>Use smart tokenization for delimiters and adjust to specific unique delimiters found in the corpora.</li> </ul>	The unit of analysis is the individual tweet. The words in the tweet are the tokens of the document.
Cleaning	<ul> <li>Web-scraped data often requires cleaning of HTML tags and other symbols.</li> <li>Depending on the research objective, certain textual features (e.g., advertising on the page) may or may not be cleaned.</li> <li>Expansion of contractions such as "isn't" to "is not."</li> </ul>	URLs are removed and emojis/emoticons are converted to words.
Removing stop word	<ul> <li>Use a stop word list available by the text-mining software, but adapt it to a specific application by adding/ removing relevant stop words.</li> <li>If the goal of the analysis is to extract writing style, it is advisable to keep all/some of the stop words.</li> </ul>	Common words are removed. The remaining text contains brand names, nouns, verbs, adjectives, and adverbs.
Spelling	<ul> <li>Can use commonly used spellers in text-mining packages (e.g., the Enchant speller).</li> <li>Language that is specific to the domain may be erroneously coded as a spelling mistake.</li> <li>May wish to record the number of spelling mistakes as an additional textual measure.</li> </ul>	Spelling mistakes are removed, enabling analysis into consumer perceptions (manifest through word choice) of different brands.
Stemming and lemmatizati	<ul> <li>Can use commonly used stemmers in text-mining packages (e.g., Porter stemmer).</li> <li>If the goal of the analysis is to extract writing style, stemming can mask the tense used.</li> </ul>	Verbs and nouns are "standardized" by reducing to their stem or lemma.



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### Scraping Reddit using python

How to scrape data from Reddit using the Python Reddit API Wrapper (PRAW) in a structured way





	craping script <sup>eb app</sup> Client	A script to scrape any su	breddit	
change icon secret		client secret	developers	that's you!) remove
name	scraping script	user agent		add developer:
description	A script to scrape any	subreddit		
about url			]	
redirect uri	http://localhost:8080		]	
update app	delete app			

### International Journal of Research in Marketing 36 (2019) 169-184

Contents lists available at ScienceDirect



**IJRM** International Journal of Research in Marketing journal homepage: www.elsevier.com/locate/ijresmar



Full Length Article

## Capturing digital experience: The method of screencast videography



Greenwich Business School, University of Greenwich, Maritime Greenwich Campus, Old Royal Naval College, London SE10 9LS, United Kingdom of Great Britain and Northern Ireland

### ARTICLE INFO

#### Article history: First received on November 25, 2017 and was under review for 5 months Available online 2 February 2019

Area Editor: Eric Arnould

Keywords: Videography Screencast Digital experience Visual research

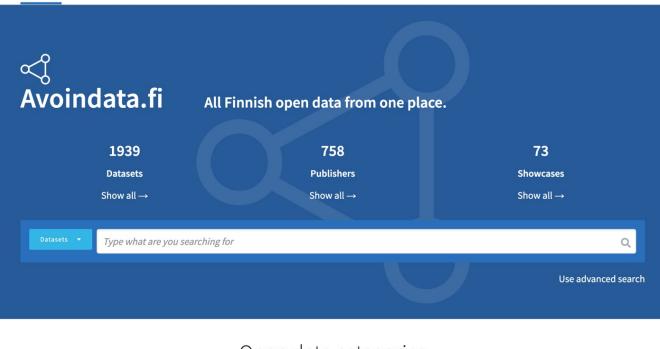
### ABSTRACT

This paper presents a novel research methodology, *screencast videography* (SCV), as an approach to studying interactions and experiences in the digital space. Screencasting is a method of digitally recorded computer/mobile screen output, with or without audio narration. Focusing on the dynamic, highly visual digital environment in which many modern experiences such as e-shopping take place, SCV can be used for videographic studies of digital experiences that are rarely captured by means of traditional videography owing to the private settings of such experiences. SCV is able to capture dynamic experiences in the digital space, opening up opportunities for a wealth of screencast-based research to enhance our understanding of digitally occurring interactions, experiences and phenomena. This paper discusses the ontological and epistemological assumptions of SCV and how it is situated in relation to other relevant methodological protocol for SCV and its possible applications. An illustrative example of using this method to study digital experience in the context of online fashion shopping is presented and discussed. This is the first presentation of such a method, offering a promising approach to studying similar experiences in the digital world.

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### Open data categories





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Arts, Culture & Leisure

# THESIS TIP #16:

Mastering new digital methods has a steep learning curve; however, free software, tutorials, and resources are available!

