

CS-A113 Basics in Programming Y1

8th Lecture
9.11.2021



The Lecture

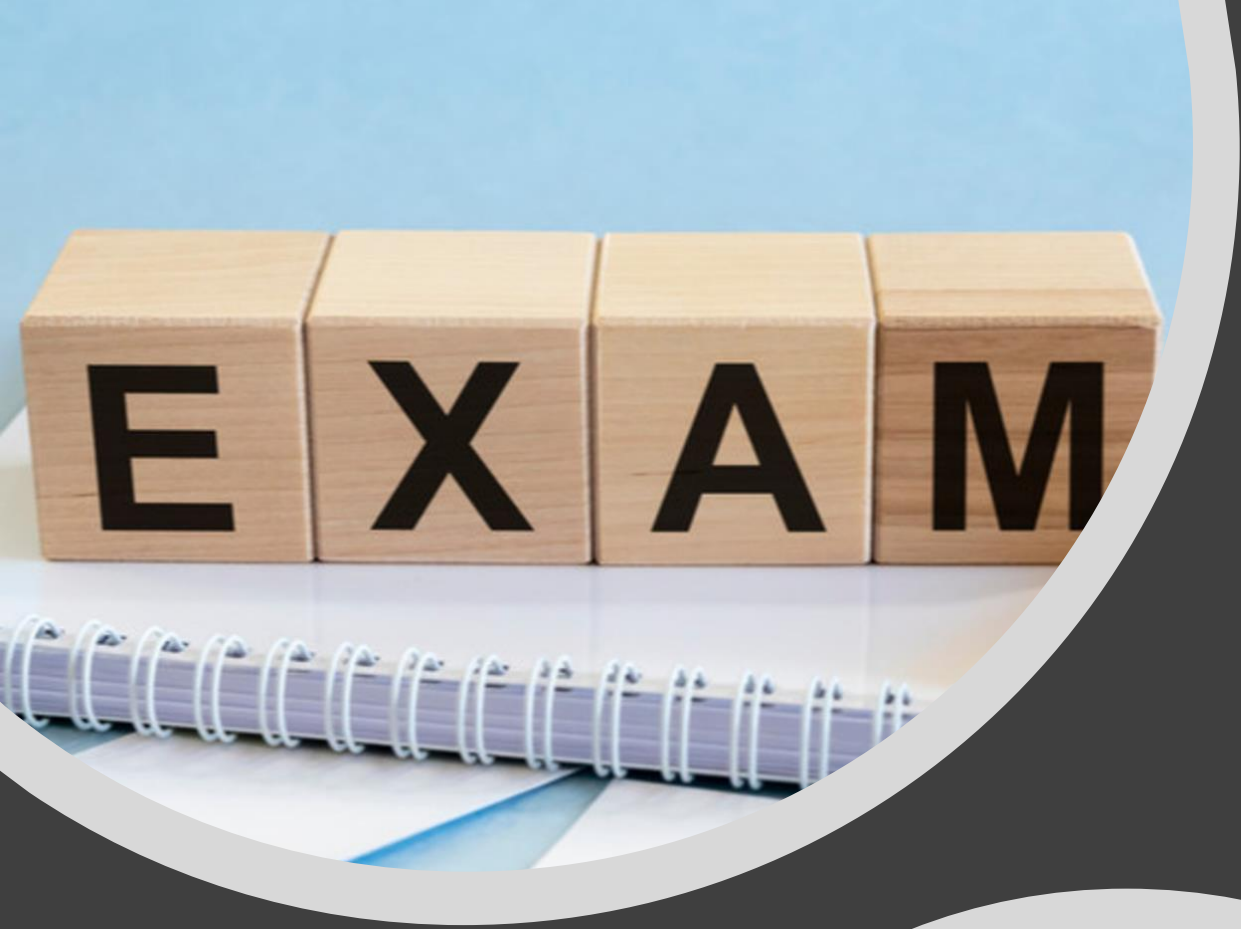
- **Join with Video** – Makes my life nicer!
- Feel free to open your microphone and ask questions
- Feel free to write questions into the chat
- We will record the sessions and put it unlisted on youtube.



Interactions Today:

Go to:

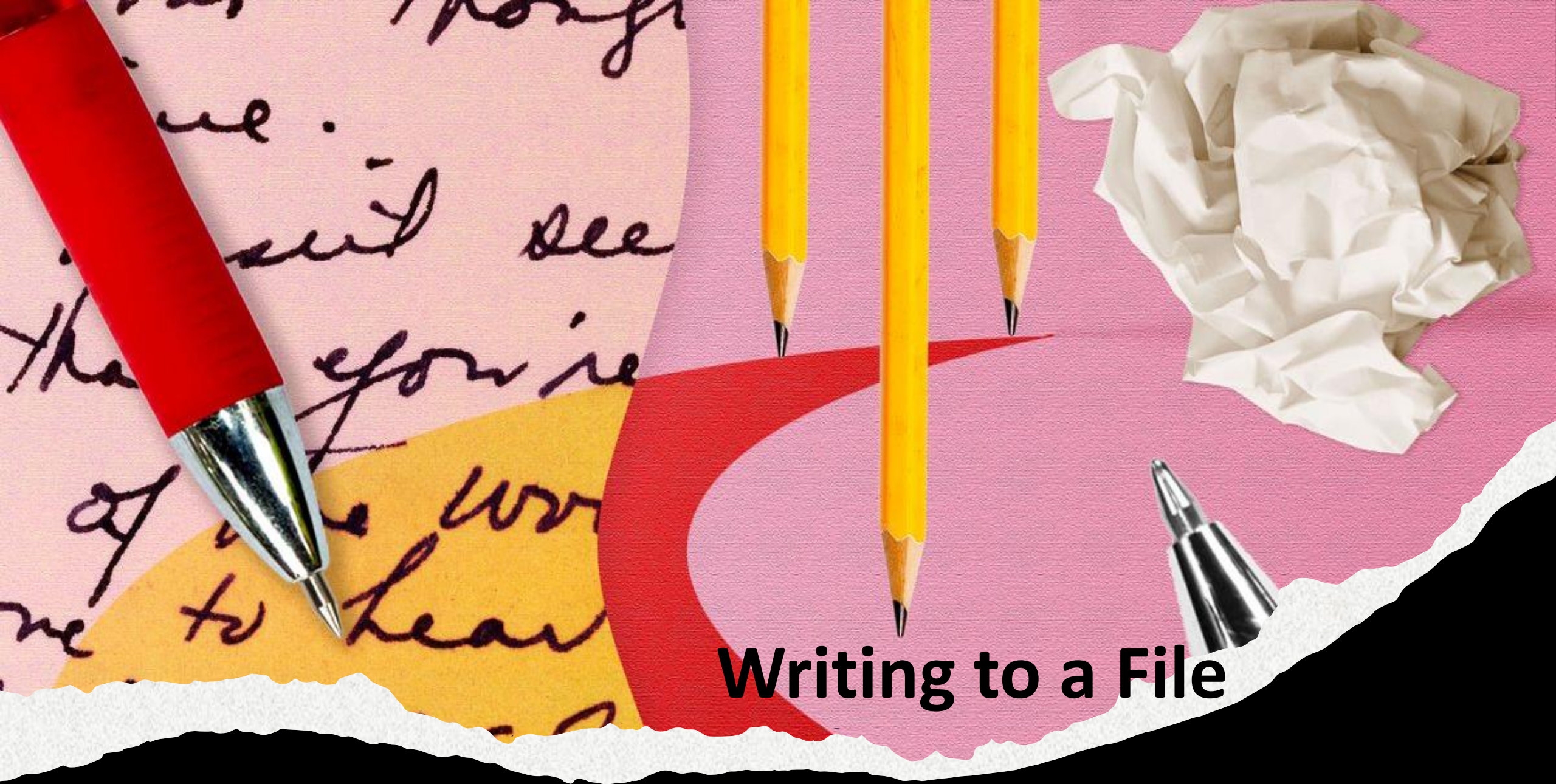
<http://presemo.aalto.fi/csa1113>



Course Information

- **Exam in EXAM rooms**
 - 8.-21.12.
 - You will need to sign up for it:
 - On SISU
 - AND for the EXAM
 - Instructions on myCourses
 - Mock-Exam available on A+ <https://plus.cs.aalto.fi/cs-a1113/2021practiceexam/>
- **Substitute Exercises:**
 - 18.11 – 10-12
 - Substitute as many rounds as you missed exercises
 - You need to reach the passing points of the substitute exercise, but you will only get Minimum passing points of missed exercise (no points are accumulated)





Writing to a File



How to Open and Close a File

Open the file

```
newFile = open("text.txt","w")  
newFile.write("Woohooo, we can write \n")  
newFile.close()
```

Do some writing

Close the file



How to Open and Close a File

Open the file

```
newFile = open("text.txt","a")  
myList = ("Woohooo \n", "we can write \n")  
newFile.writelines(myList)
```

Do some writing

```
newFile.close()
```

Close the file

Character	Function
r	Open file for reading only. Starts reading from beginning of file. This default mode.
rb	Open a file for reading only in binary format. Starts reading from beginning of file.
r+	Open file for reading and writing. File pointer placed at beginning of the file.
w	Open file for writing only. File pointer placed at beginning of the file. Overwrites existing file and creates a new one if it does not exist.
wb	Same as w but opens in binary mode.
w+	Same as w but also allows to read from file.
wb+	Same as wb but also allows to read from file.
a	Open a file for appending. Starts writing at the end of file. Creates a new file if file does not exist.
ab	Same as a but in binary format. Creates a new file if file does not exist.
a+	Same as a but also open for reading.
ab+	Same as ab but also open for reading.

A close-up photograph of a computer keyboard. In the foreground, a brown cardboard folder tab is visible, with a white paper label that reads "closed" in a bold, black, sans-serif font. Behind the folder, a white keyboard key is visible, which has a small graphic on it. The graphic is a green sign with a white arrow pointing to the right, and the text "The ONE WAY Interactive Conversation" is written on it. The background shows other keyboard keys, including one with a question mark and one with the word "enter".

closed

Why is closing files important?



How do we write?

We can only write Strings

What do you do if you want to write down calculations?

How do you get a new line?



Good to Know

- `newFile.open("text.txt","x")`
x = w: overwrite text.txt
x = a: append to the already existing file
- `newFile.write(myString)`
"\n" not added automatically
myString must be a string → convert everything
 - `myString = "{} is the Answer".format(42)`
 - `myString = str(42) + " is the Answer"`
- `newFile.close()`
Very important! Otherwise maybe buffer problems → `newFile.flush()`
- `OSError` useful here as well (`FileNotFoundError` is a subclass)
Covers extra permission issues or shortage of HD space



Example 1

```
def main1():  
    myFile = open("destination.txt","w")  
    myFile.write("Hallo")
```

destination.txt

Line0
Line1

A: destination.txt

Hallo

B destination.txt

#emptyFile

C: destination.txt

Line0

Line1

Hallo

Output

A: File A

B: File B

C: File C

D: FileNotFoundError

E: TypeError

Does this ever make sense?

```
def main1():  
    try:  
        myFile = open("destination.txt","w")  
        myFile.write("Hallo")  
  
    except FileNotFoundError:
```

FileNotFoundError: [Errno 2] No such file or directory: "bla/text.txt"

Example 2

```
def main1():
```

```
    myFile = open("destination.txt","w")  
    myFile.write("Hallo")  
    myFile.close()
```

```
destination.txt
```

```
Line0  
Line1
```

```
A: destination.txt
```

```
Hallo
```

```
B destination.txt
```

```
#emptyFile
```

```
C: destination.txt
```

```
Line0
```

```
Line1
```

```
Hallo
```

Output

A: File A

B: File B

C: File C

D: FileNotFoundError

E: TypeError

Example 3

```
def main1():  
    myFile = open("destination.txt","w")  
    myFile.write("Hallo")  
    myFile.write("Hallo")  
    myFile.close()
```

destination.txt

Line0
Line1

A: destination.txt

HalloHallo

B destination.txt

#emptyFile

C: destination.txt

Hallo

Hallo

Output

A: File A

B: File B

C: File C

D: FileNotFoundError

E: TypeError

Example 4

```
def main1():  
    myFile = open("destinationWrong.txt","a")  
    myFile.write("Hallo")  
    myFile.close()
```

destination.txt

Line0
Line1

A: destinationWrong.txt

Hallo

B destinationWrong.txt

#emptyFile

C: destinationWrong.txt

Line0

Line1

Hallo

Output

A: File A

B: File B

C: File C

D: FileNotFoundError

E: TypeError

Example 5

```
def main1():
```

```
    myFile = open("destination.txt","a")  
    myFile.write("Hallo")  
    myFile.write(42)  
    myFile.close()
```

```
destination.txt
```

```
Line0  
Line1
```

```
A: destination.txt
```

```
Hallo42
```

```
B destination.txt
```

```
#emptyFile
```

```
C: destination.txt
```

```
Line0
```

```
Line1
```

```
Hallo42
```

Output


A: File A

B: File B

C: File C

D: FileNotFoundError

E: TypeError



THEORY

PRACTICE

File Writing in Practice

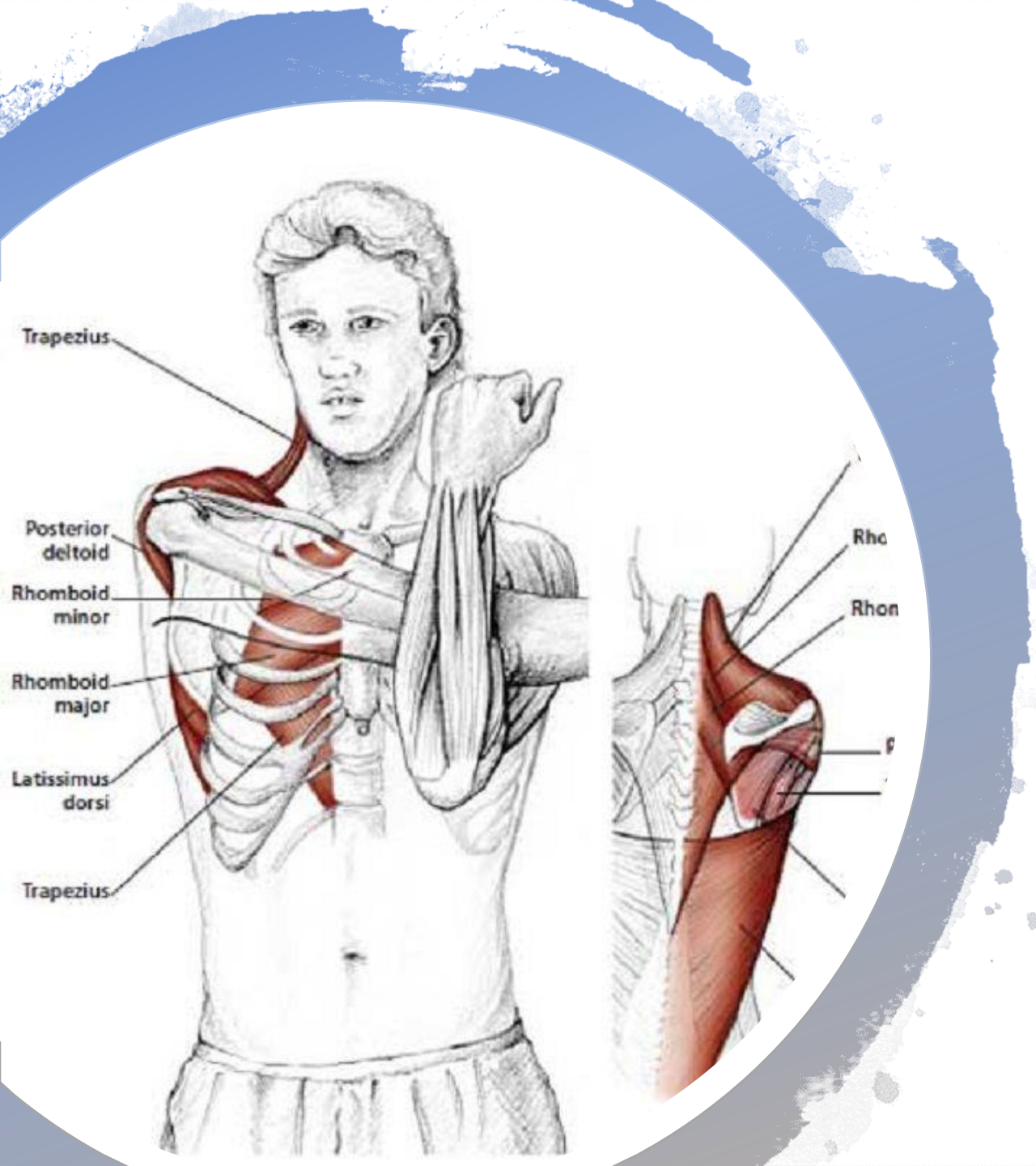
In general reading and writing from and to the same file is error-prone

Often you want to keep the source file unaltered

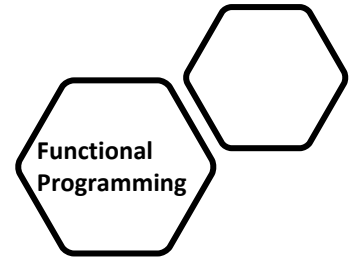
- In general: Keep source and destination files separate:
 1. read in source file (to appropriate data structure), close it
 2. do calculations
 3. write to your destination file, close it

This will make your life easier if the program crashes

- If you have big data:
 - Do not read in all of it
 - save your progress every now and then (write progress to a file) in a way you can deduce the progress



Break:
Move your Shoulders



```
AssetList(c.router, a(document), c.router, 15. unde
```

```
...
```

```
...
```

```
...
```

```
...
```

```
...
```

```
...closed").toggleClass  
maybePreviewDeviceButtons  
keyEvent: function  
maybeRequestFilesystem  
...jackbone.View.extend  
listenTo(c.collection,  
...), c.announceSearch  
function(){c.overlay
```


How do you implement a Registry for Students

A student has

- a name
- a student number
- courses he/she is enrolled in
- grades

How do you find students?

How do you change the grades?



zoom

BREAKOUT ROOMS

Group Work Task:

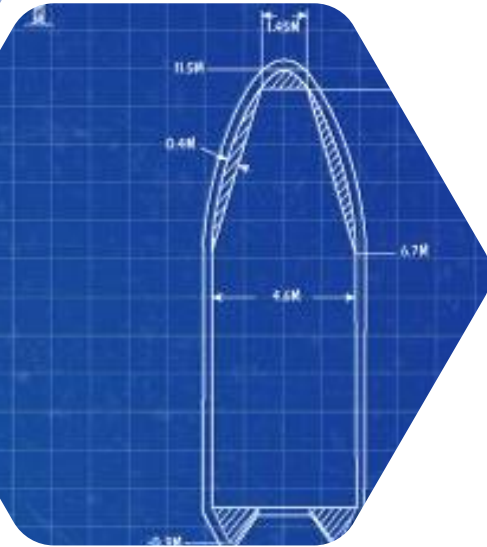
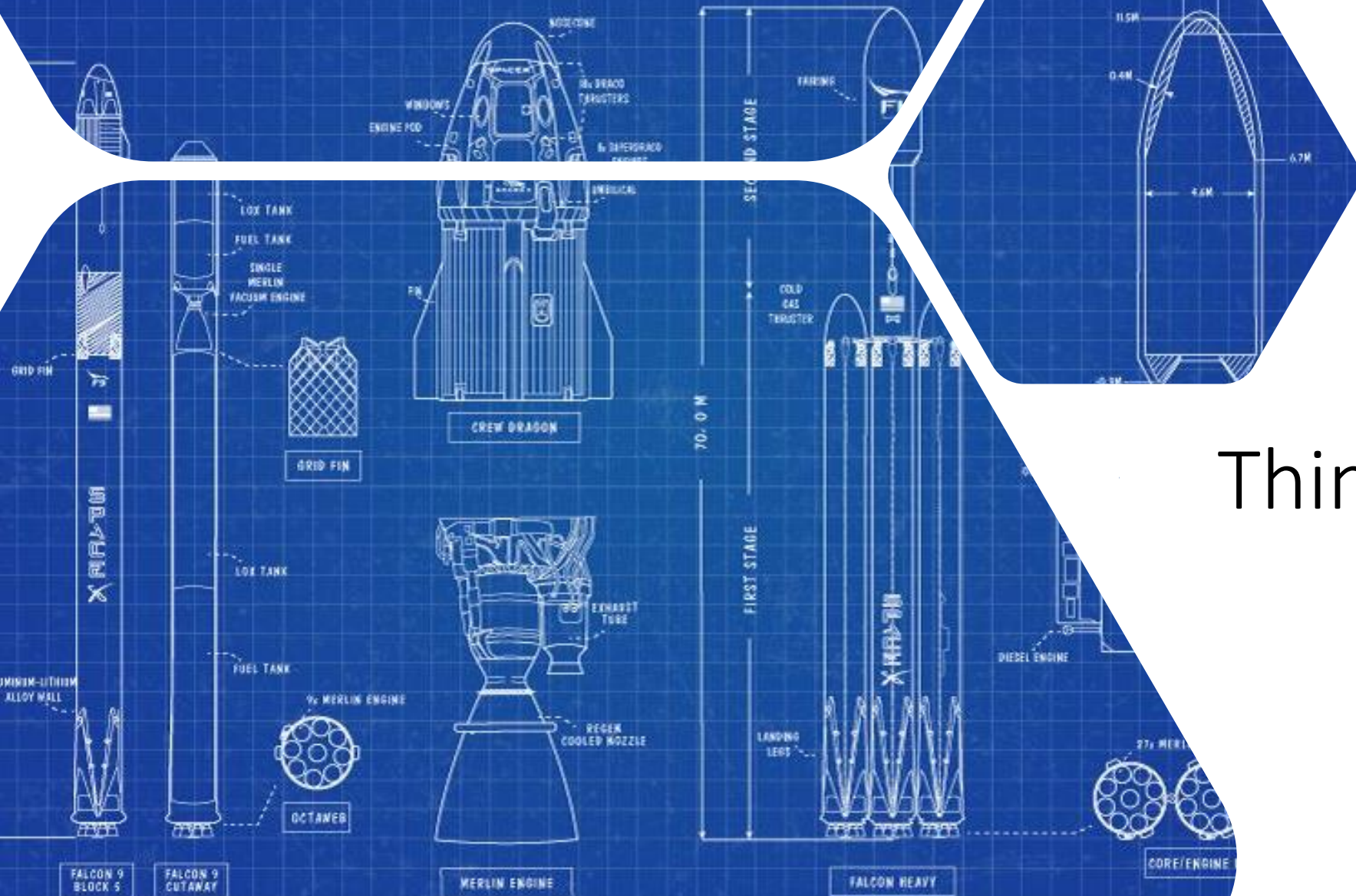
Groups of 4:
Discuss the structure you use for
implementing such a student register
Each group writes one entry to Presemo
how they structure their students



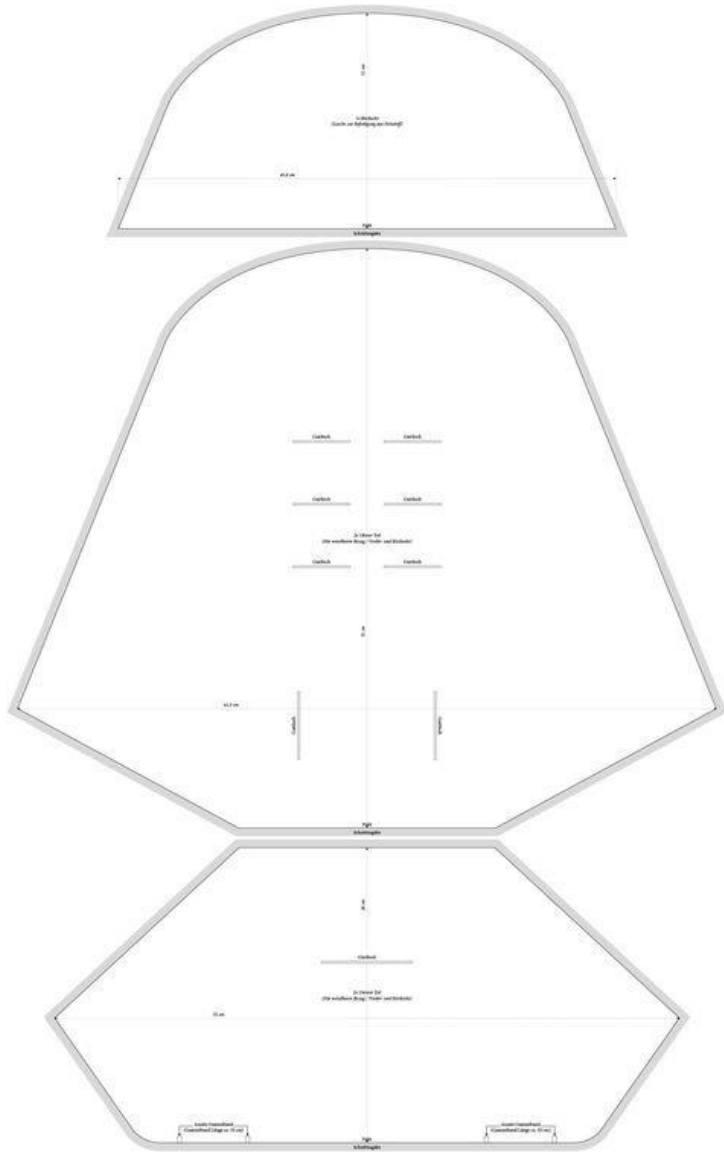
Go to:

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SPACEX: FALCON 9 & FALCON HEAVY



Think of a Class as
a blueprint



Sewing Pattern

- You can build more than one object from it
- It describes the underlying structure
- It is not an object itself



Class

```
class Student:
```

```
    def __init__(self, myName, myNumber):  
        self.__name = myName  
        self.__id = myNumber  
        self.__grades = []  
        self.__courses = []
```

```
main():
```

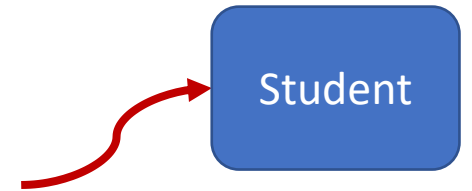
```
    student1 = Student("Barbara","123")
```



Class

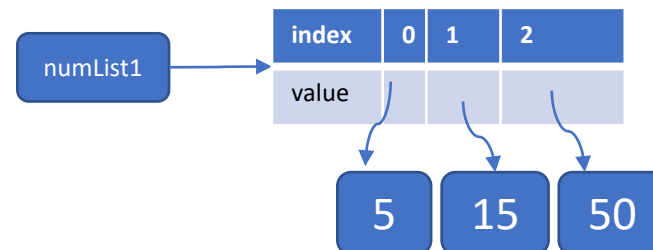
class Student:

```
def __init__(self, myName, myNumber):  
    self.__name = myName  
    self.__id = myNumber  
    self.__grades = []  
    self.__courses = []
```



main():

```
student1 = Student("Barbara", "123")
```





Class

```
class Student:
```

```
    def __init__(self, myName, myNumber):  
        self.__name = myName  
        self.__id = myNumber  
        self.__grades = []  
        self.__courses = []
```

```
main():
```

```
    student1 = Student("Barbara","123")  
    student2 = Student("Angelina",564)  
    student3 = Student("Brad", 897)
```



Class

```
class Student:
```

```
    def __init__(self, myName, myNumber):  
        self.__name = myName  
        self.__id = myNumber  
        self.__grades = []  
        self.__courses = []
```

```
main():
```

```
    student1 = Student("Barbara",123)  
    student2 = Student("Angelina",564)  
    student3 = Student("Brad", 897)  
    studentRegistry = (student1,student2,student3)
```



Class

```
class Student:
```

```
    def __init__(self, myName, myNumber):  
        self.__name = myName  
        self.__id = myNumber  
        self.__grades = []  
        self.__courses = []
```

```
    def add_course(self, course):  
        self.__courses.append(course)
```

```
main():
```

```
    student1 = Student("Barbara",123)  
    student2 = Student("Angelina",564)  
    student3 = Student("Brad", 897)  
    studentRegistry = (student1,student2,student3)  
    student1.add_course("Basics in Programming")  
    student2.add_course("Algorithms and Datastructures")
```




Class

```
class Student:
```

```
    def add_course(self, course):  
        self.__courses.append(course)
```

```
main():
```

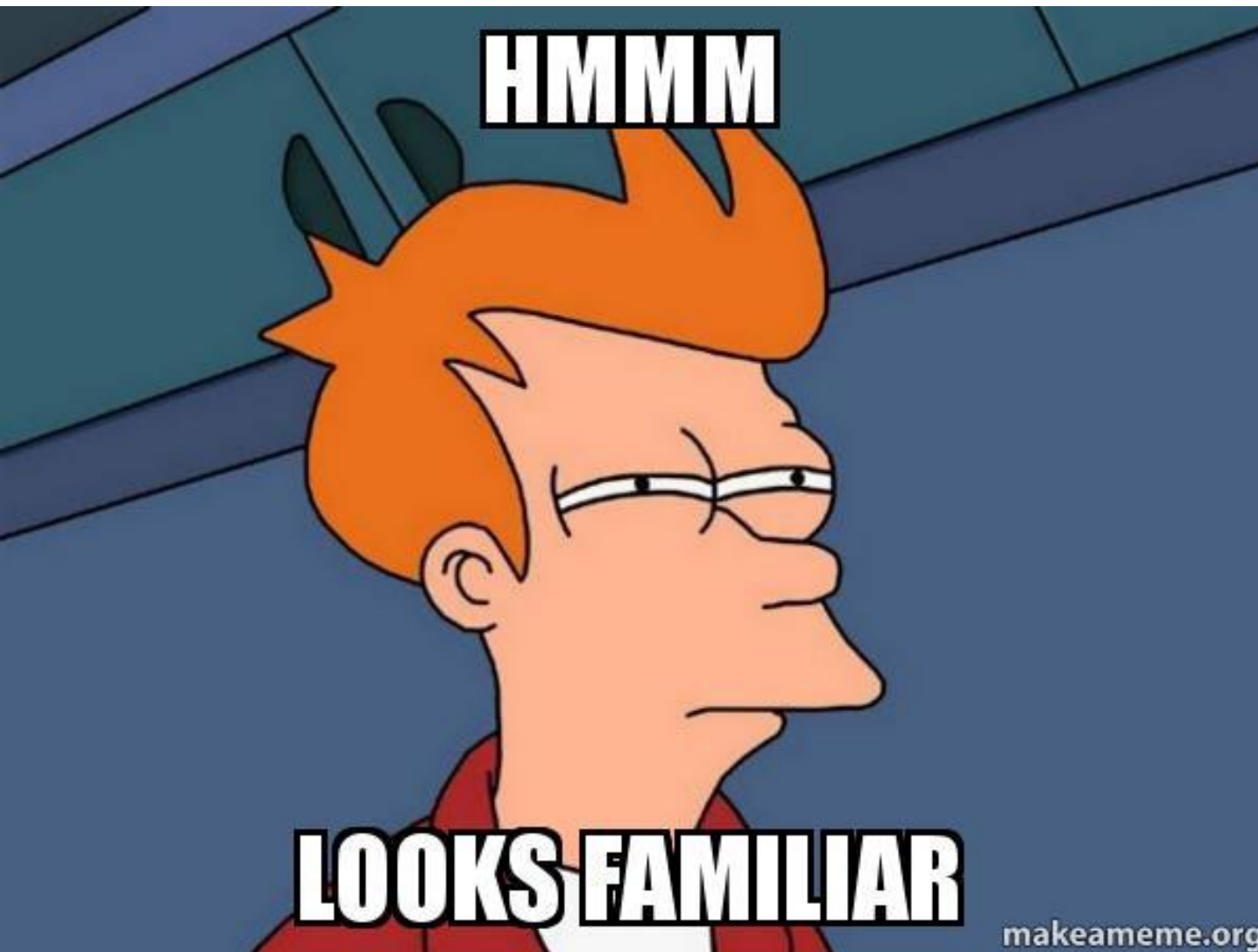
```
    student1 = Student("Barbara", 123)  
    student1.add_course("Basics in Programming")  
    student2.add_course("Algorithms and Datastructures")
```

Does this look familiar?



Where did you see something like this already?

```
myList.append("x")  
myList.sort()  
myDictionary.keys()  
random.randint()
```





“That’s all Folks!”

l s b e r g[®]