

Problem Set 3

1. Consider the infinitely repeated version of the following game with perfect monitoring

	<i>L</i>	<i>R</i>
<i>T</i>	5, 0	0, 1
<i>M</i>	3, 0	3, 3
<i>B</i>	0, -1	0, -1

Figure 1: Game for question 1

- (a) Describe the set of feasible, individually rational payoffs.

(Note that, unlike in the prisoner's dilemma, repeated play of the static Nash gives player 2 their highest possible payoff. So Nash reversion is not going to be an effective tool to punish deviations by player 2.)

- (b) Describe the strategy profile that corresponds to the following automaton

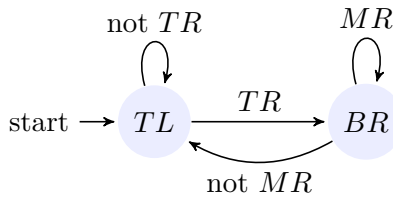


Figure 2: Automaton for question 1b.

- (c) What are the payoffs in each state (i.e. $V_i(TL)$, $V_i(BR)$)?
 (d) Does this describe a SPE for any $\delta < 1$?

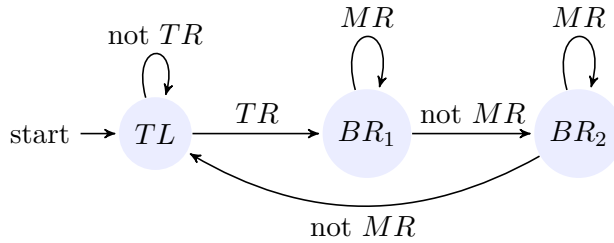


Figure 3: Automaton for question 1e.

- (e) Does the following automaton describe an SPE profile for large enough δ ?
2. Consider the infinitely repeated version of the following game with perfect monitoring:

	<i>L</i>	<i>R</i>
<i>T</i>	2, 4	0, 3
<i>B</i>	4, -1	1, 0

Figure 4: Game for Question 2

- (a) Suppose player 1 and 2 are long lived. Describe the feasible set. Construct a strategy profile such that that for high δ there exists a pure strategy subgame perfect equilibrium where player 1 receives a payoff of 3 as $\delta \rightarrow 1$.
- (b) Suppose instead player 1 is playing against a sequence of short lived players, show that player 1 can never receive a payoff of more than 2 in any pure strategy subgame perfect equilibrium.
3. Consider the alternating offer bargaining game. Construct a Nash equilibrium where player 2 receives a payoff of 0 and player 1 receives a payoff of 1 and verify that the equilibrium you've constructed is not subgame perfect.