

Operation Management in Construction Lecture #2 Location-based planning systems

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Topics, Lecture #2

- Learning objectives of Lecture #2
- Location-based planning overview two methods
- Production System cost
- Production System risk
- Buffers in LBMS and takt
- Planning examples



Intended learning objectives for this lecture

- ILO 2: **Students can compare and contrast** the similarities and differences of different production planning and control methods
 - ILO emphasized for location-based planning systems
- ILO 3: Students can calculate the production system cost of a schedule
 - *ILO* introduced: theory of production system cost
- ILO 4: **Students can explain** the factors related to production system risk of a schedule
 - ILO emphasized
- ILO 5: **Students can explain** the significance of work and labor flow and how flow can be achieved in construction
 - *ILO* introduced (planning)
- ILO 9: Students can analyze the quality of a location-based schedule
 - ILO introduced



Two location-based systems – with similarities and differences

Factor	Location-based management system / LBMS	Takt planning & control					
Planning concepts	Locations, tasks, production rates	Takt areas, takt process, takt time					
Buffers	Time buffers preferred	Capacity buffers preferred					
Location / area size	Generally larger	As small as possible					
Durations	Calculated and vary in locations depending on quantities	Takt time fixed					
Emphasis	Operations flow	Process flow					
Repeatability	Not required but beneficial	Very beneficial					



LBMS technical system

Planning system

- Location Breakdown
- Quantities
- Duration calculation
- Layered logic
- LBMS algorithm (CPM+)
- Production system cost
- Production system risk

Controlling system

- Progress data
- Performance metrics
- Detailed planning
- Forecasting
- Control actions



LBMS location hierarchy

Project 1					
Quadrant	Floor				
Center	Roof				
	3				
	2				
	1				
	Roof				
Northwest	3				
	2				
	1				
Northeast	Roof				
	3				
	2				
	1				
	Roof				
Southwest	3				
	2				
	1				
	Roof				
Southeast	3				
Southeast	2				
	1				

Project 2							
Building	Floor	Area					
Resi denti al	7	B					
	6	B					
	5	B					
	4	B A					
	3	B					
	2	B					
	1	B					
	Basement	Garage					
	9	B					
	8	B A					
	7	C B					
	6	A C B					
		A C					
Office	5	B A					
	4	CBA					
	3	C B A					
	2	C B					
	1	A B A					

Floor	Area				
		2	3	4	
Towns Book	STR C				
Tower Roof Level 12	STRC			Area C&D	
Level 12	STR B		Level 4		
Tower Roof	STR A			Area A&B	
	STR B		Level 3	Area C&D	
Level 12	STR A		Levers	Area A&B	
Level 11	STR C	[INT]		Area C&D	
Level 10	STR C	fireil	Level 2	Area A&B	
Level 09	STR C				
Level 08	STR C		Level 1	Area C&D	
Laurel 44	STR B			Area A&B	
Level 11	STR A			Area C&D	
Level 10	STR B		Lower Level	Area A&B	
Level 10	STR A			COURTYARD	
Level 09	STR B		East B@3		
	STR A				
Level 08	STR B		South@3	South	
	STR A				
Level 04	STR F	[EXT]	West B@3	West B	
Level 03	STR F				
Level 02	STR F			West A	
Level 01	STR F		West A@3		
Level 03	STR E				
Level 02	STR E		North@3	North	
Level 01	STR E			Area D	
Level 04	STR D		Level 4	Area C Area B	
Level 03	STR D			Area A	
Level 02	STR D			Area D	
Level 01	STR D		Level 3	Area C Area B	
Level 07	STR C	[SUP]		Area A	
Level 08	STR C			Area D	
Level 05	STR C		Level 2	Area C Area B	
Level 04	STR C		[Area A	
Level 07	STR B				
	STR A		Level 1		
Level 06	STR B				
	STR A			Area D	
Level 05	STR B			Area D	
	STR A				
Level 04	STR B				
	STR A			Area C	
Level 03	STR C				
Level 02	STR C	[SUB]	Lower Level		
Level 01	STR C			Area B	
Level 03	STR B			Alea D	
	STR A			l	

STR B

STR B



of Civil Engineering 1/5/2022

Area A

(

Some LBS guidelines (LBMS)

Locations must be physical and clearly defined

Top level locations

- Structurally independent sections (building / part of building) that can be completed as one entity
- Separate buildings or separated by module lines / joints

Lowest level locations

 Small areas where only one space-critical task happens at the same time



Takt areas

Binninger et al. 2017: Technical takt planning and takt control in construction

1. Pick one functional area



2. Define takt areas for one functional area



 3. Preferably repeating areas, in complex cases based on work density

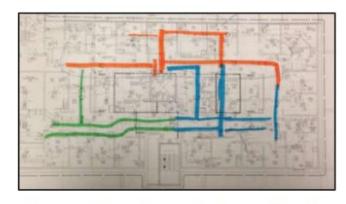


Figure 3: Input from Mechanical Trade using Work Chunks of 2-Day Takt, Sequenced Orange, Blue, then Green

Tommelein, I. D. 2017, 'Collaborative Takt Time Planning of Non-Repetitive Work' In:, *25th Annual Conference of the International Group for Lean Construction*. Heraklion, Greece, 9-12 Jul 2017. pp 745-752

Example locations (takt project)



Quantities

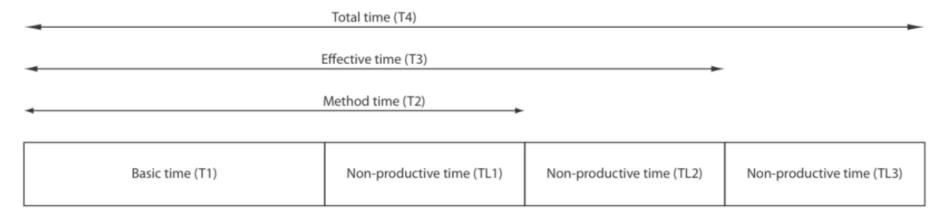
- Estimated by location
 - Manually time consuming
 - BIM-based enables automated updates of quantities
- Related quantity items can form a task / takt process IF the work
 - Can be done at the same time in one location
 - Has the same logic outside the task
 - Can be completely finished in one location before moving to the next location



Location-based quantities

Same all iter	crew performs ns	Section:	Α					В					
	Man-hours/unit	Floor:	1	2	3	4	Roof	1	2	3	4	Roof	
Code	Item	Consumption											Unit
365116	Fit prefabricated balcony post units	2,25	7	7	7	7		7	7	7	7	5	NO
355125	Install room-size/square panels	1,8	8	1	1	1		10	1	1	1		NO
335107	Install precast concrete floor slabs	0,6		2	2	2	3		2	2	2	3	NO
345115	Install prefabricated staircases	1,98	1	1	1			1	1	1	1		NO
355115	Install load-bearing room-size/square panel	s 1,8	8	1	1	1		9	1	1	1	19	NO
335108	Install prefabricated beams	1		32	32	32	32		32	32	32	32	NO
365135	Fit prefabricated balcony roof units	0,62					5					5	NO
355145	Install thin-shell panels	1,8		17	17	17	19	17	17	17		19	NO
365125	Fit prefabricated balcony floor units	1,85		5	5	5			5	5	5		NO
325125	Top layer finishing to concrete floor slabs	1,84	14	6	6	6		14	6	6	6		NO
325115	Install precast dividing walls	1,84	10	15	15	15		16	16	16	16		NO
235150	Install precast concrete hollow core slabs	0,61	28					32					NO
	Total man-hours		108	133	133	131	71	157	135	135	105	117	

What is the right labor consumption rate?

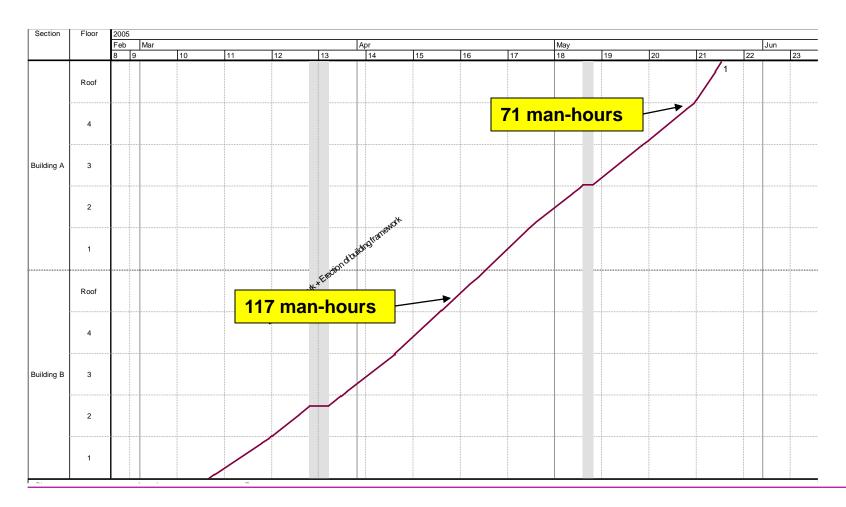


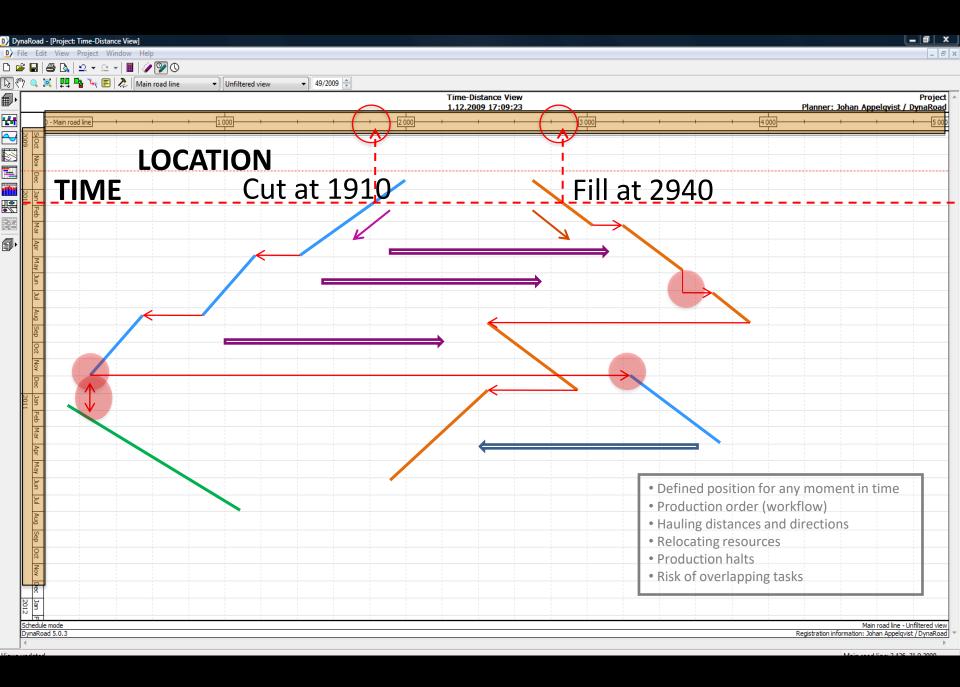
- "Effective time" 10-20% more than Method time
 - Includes "normal" disruptions of less than 1 hr
- Total time T4, 10-30% more than Effective time
- = a lot of waste in productivity estimates!

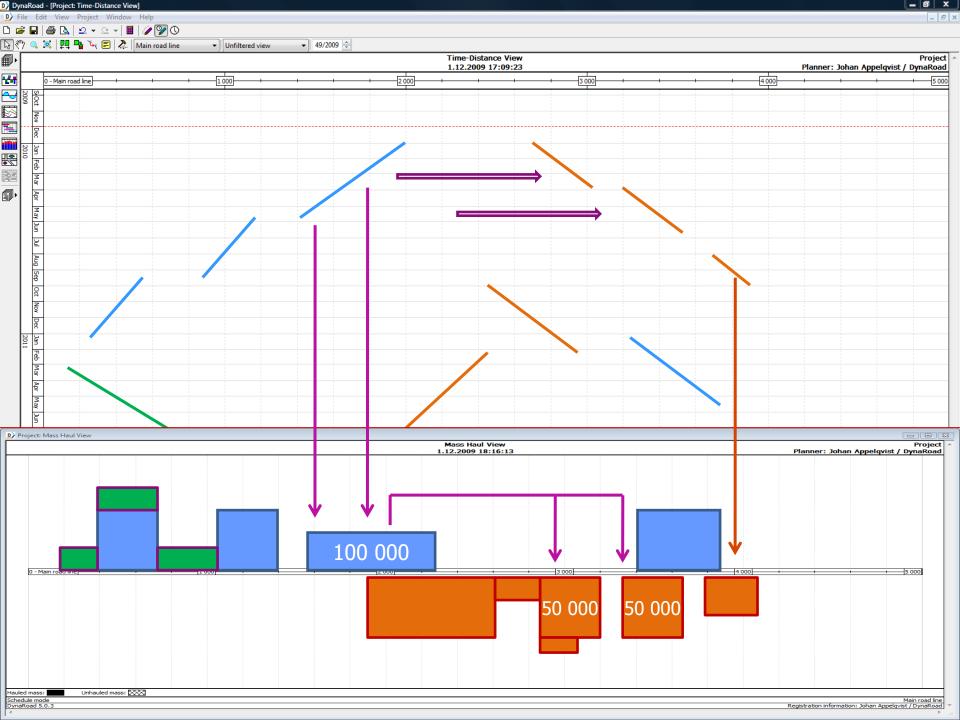
Source: Koskenvesa, Koskela et al. (2010)



LBMS: quantities to duration

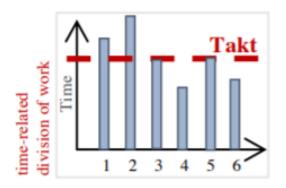




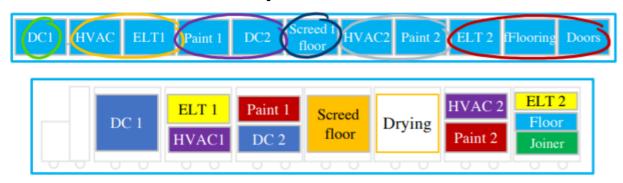


In takt: takt time fixed

- Work densities calculated in the same way as LBMS
- Every process should fit the takt time
 - Takt levelling:
 - shifting variable work steps
 - variation of manpower
 - duplication of wagons
 - capacity buffer, etc.



• Takt: Combine the work packages best for determined takt time & area (in LBMS only tasks of the same subcontractors combined)

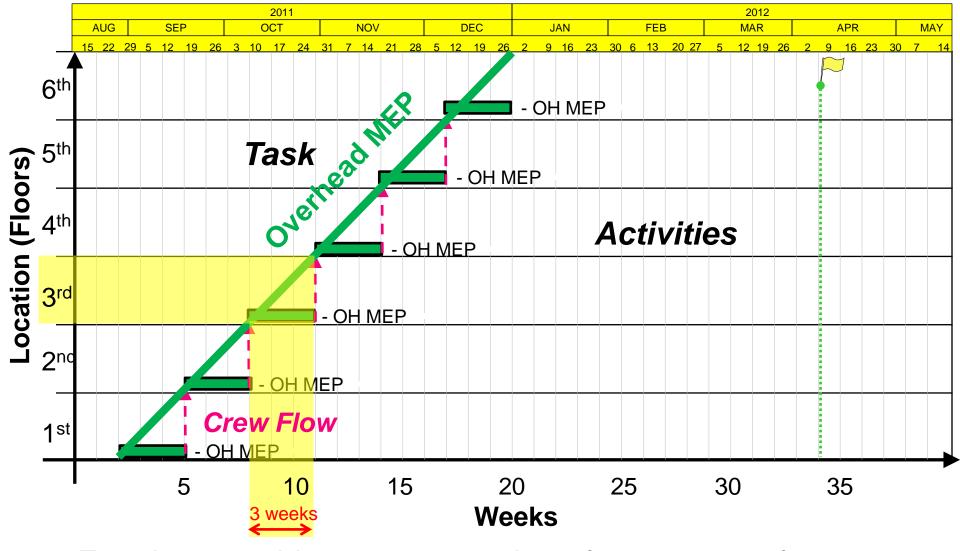


LBMS schedule optimization

- Aligning the schedule to achieve parallel flowlines
 - Changing manpower
 - Moving work steps from a task to another task
- Selecting whether tasks should be continuous or discontinuous

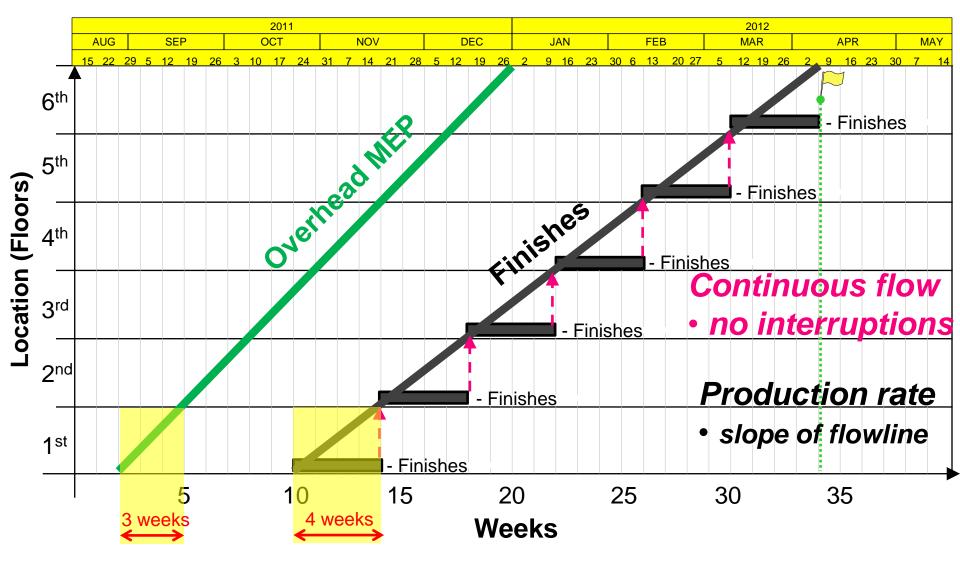


Flowline Diagram – Overhead MEP

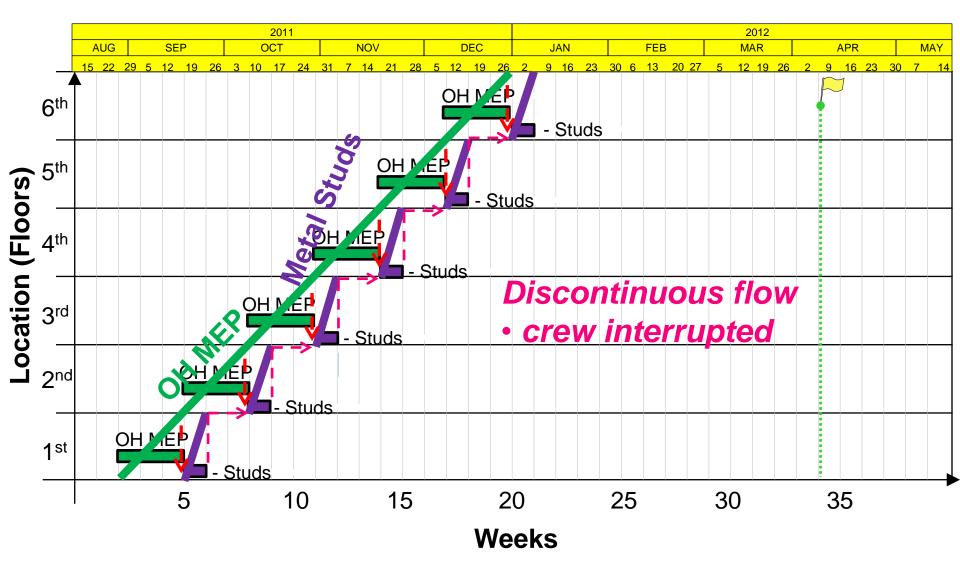


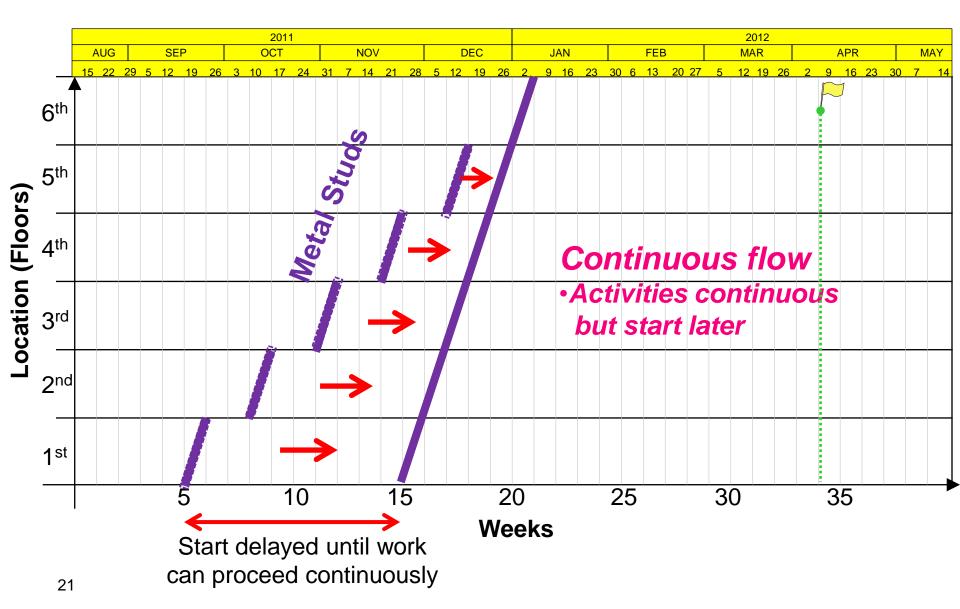
Flowline: graphical representation of movement of crews over time

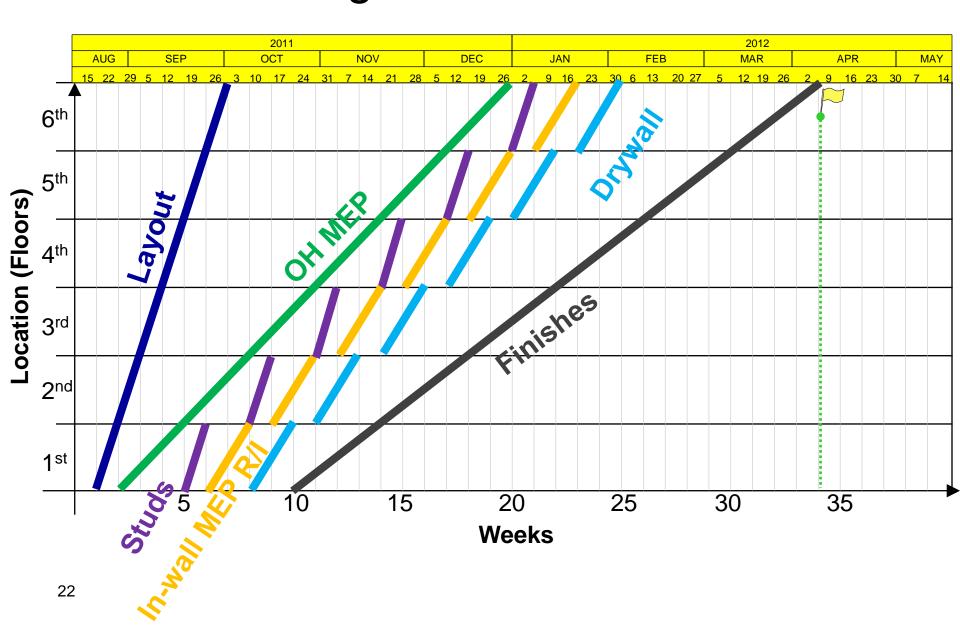
Flowline Diagram

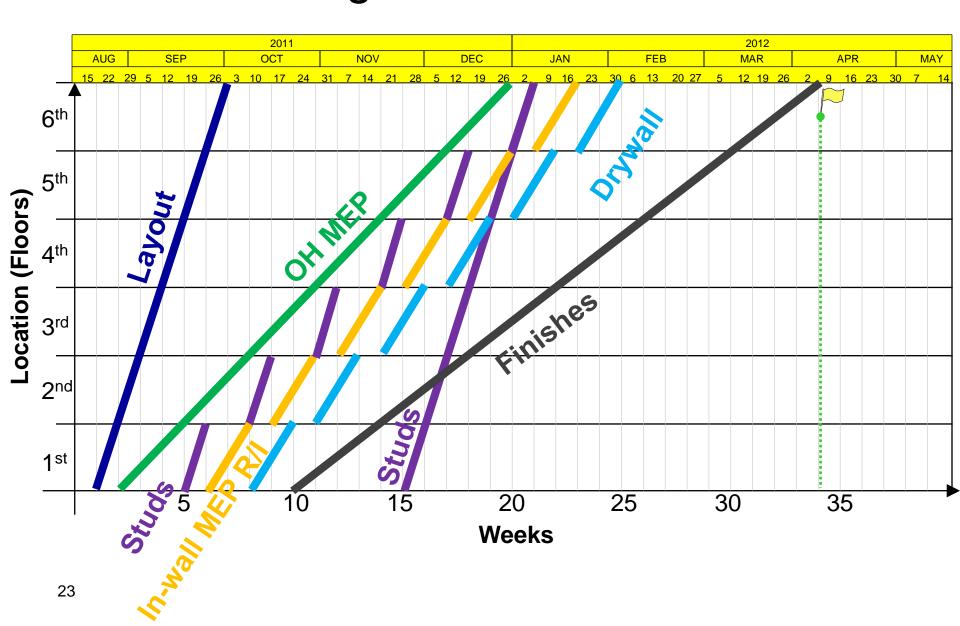


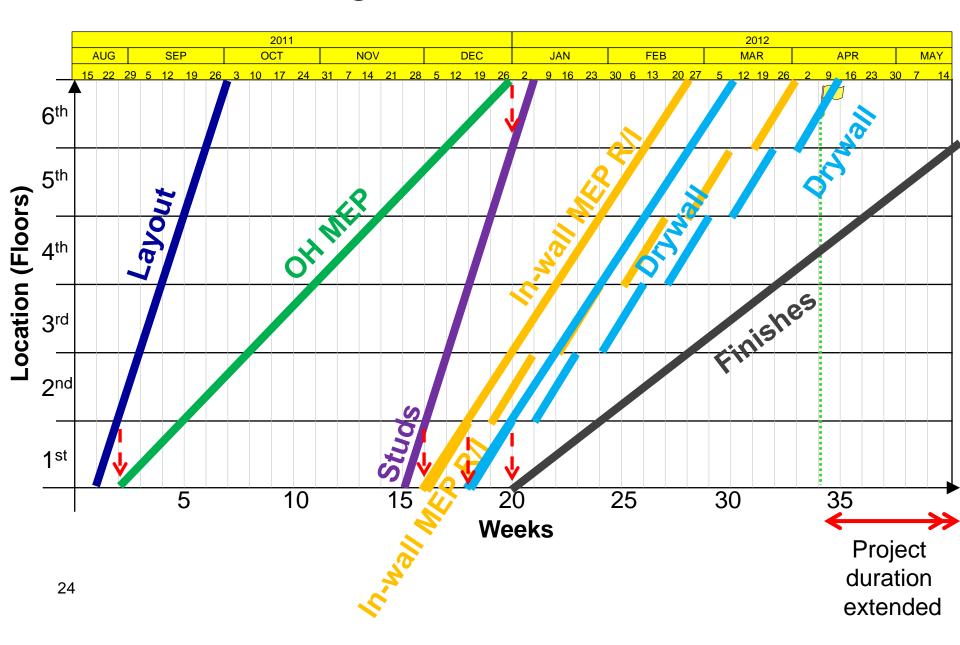
Flowline Diagram

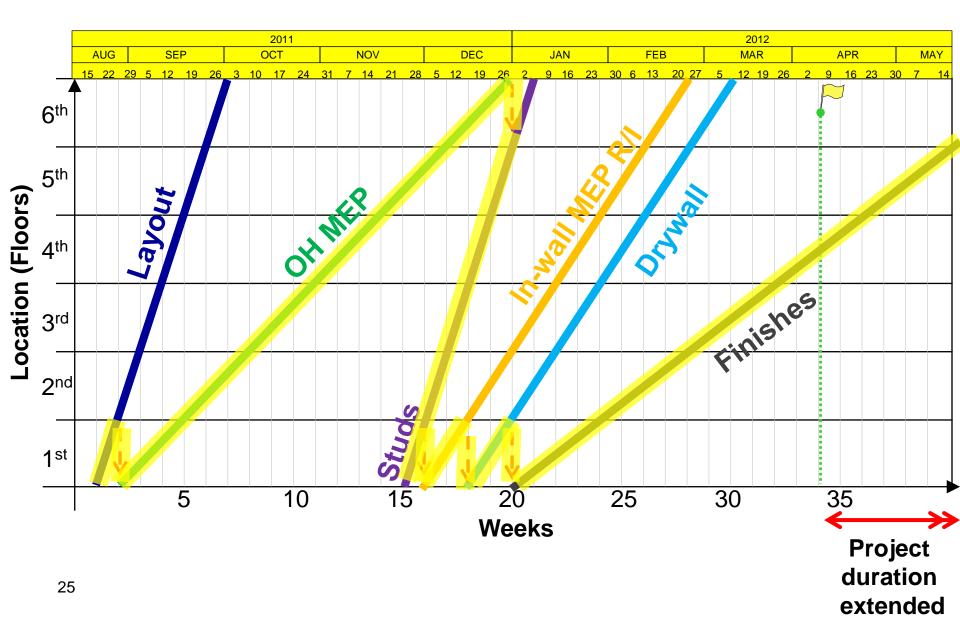




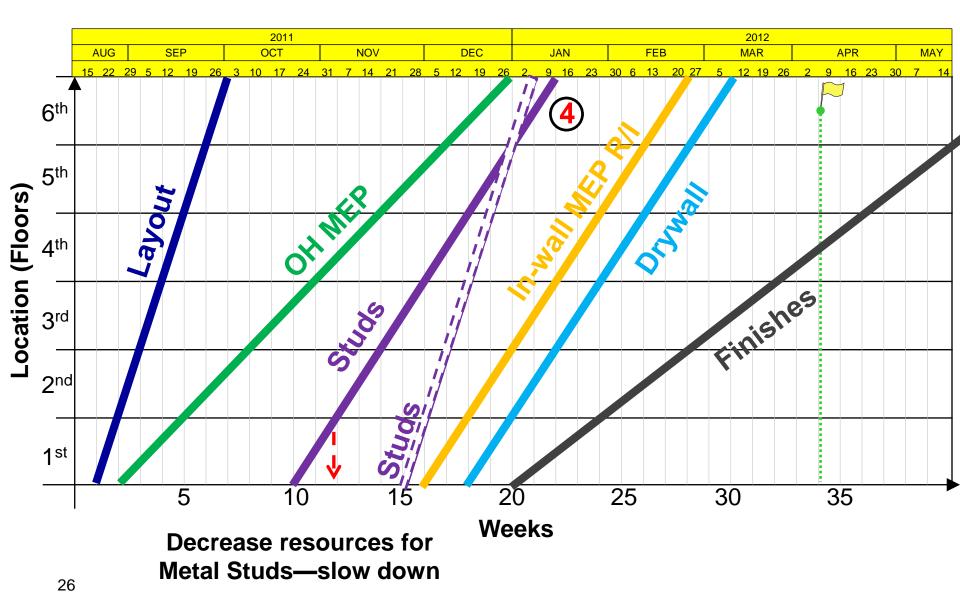




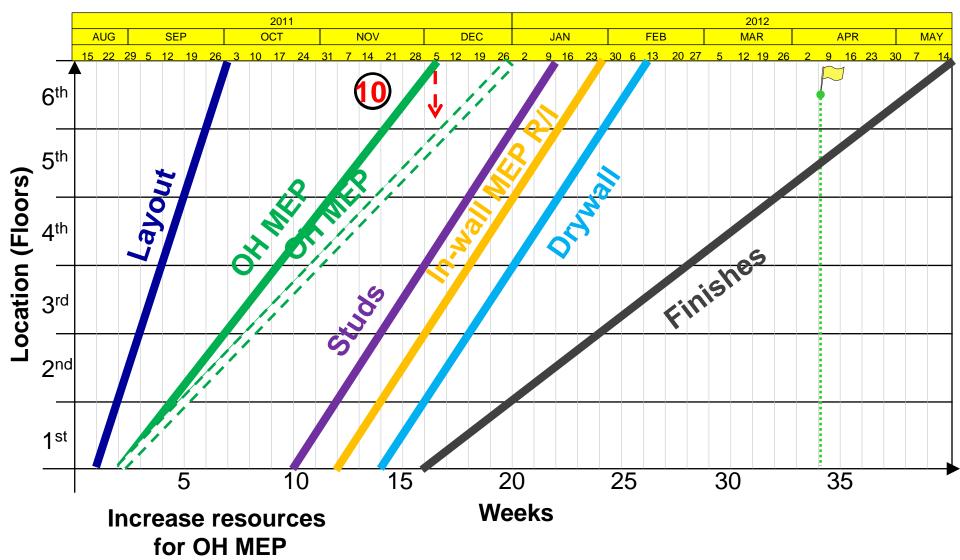




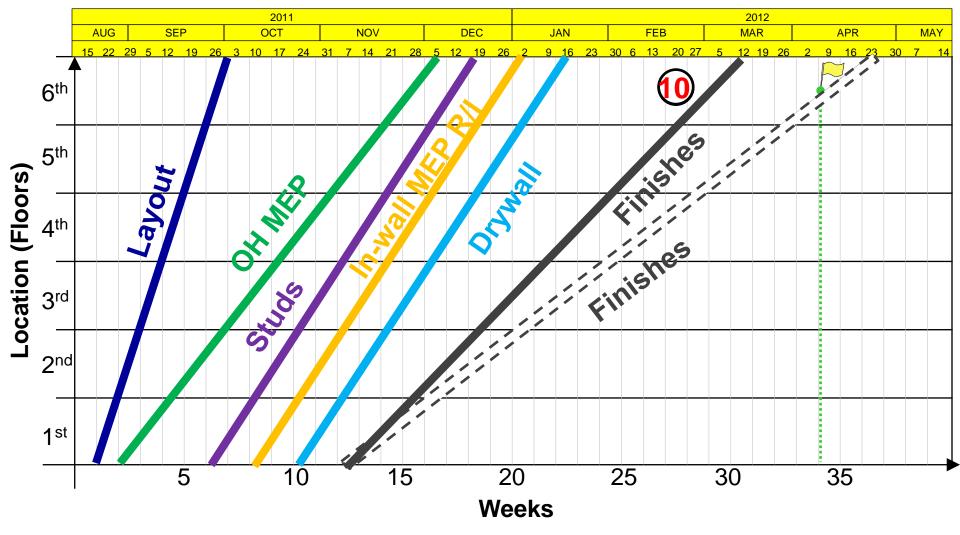
Flowline Diagram - Optimization



Flowline Diagram - Optimization

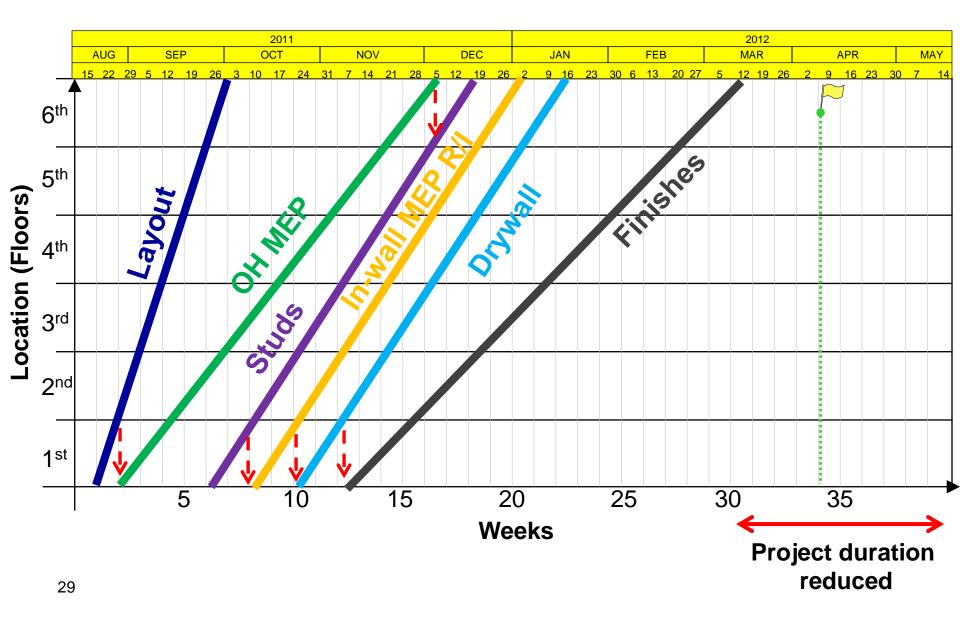


Flowline Diagram – Optimization



Increase resources for Finishes

Flowline Diagram - Optimization



Takt optimization

Takt dimensions can be related through a formula (Nezval et al. 1960, Binninger et al. 2018)

(Number of takt areas + Number of wagons -1) * takt time = Lead time

Smaller takt and more takt areas

- + Reduce lead time
- + Enables better control and transparency as the trades has to work closer together
- More things to control
- Becomes chaotic if external variance is high

Takt optimization – example of cycle times

 $(Number\ of\ takt\ areas + Number\ of\ wagons\ -1)*takt\ time = Lead\ time$

Normal 5day schedule: (5 + 10 - 1)* 5 days = **14 weeks**

1 day takt:
$$(25 + 10 - 1)$$
* 1 day = **6,8 weeks (-51%)** (takt time reduced by 50%)

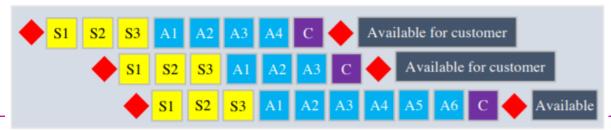


Takt – finalizing the schedule

- Optimization done already when deciding takt areas, takt time and leveling
- Final steps easy:
- Repeat the same process for all functional areas



- Finish the schedule by adding areas outside of takt, define backlog areas
- Fit the schedule to meet the fundamental flow and milestones (e.g. by iterating takt time and location size)







Video 2

Production system cost

Production system costs are functions of the schedule

- Direct labor costs
- Overhead costs

Measures the efficiency of the plan

Better schedule – lower overall production system costs

Motivator for trade contractors to follow the plan

• Trade contractors pay for direct labor costs and any improvement in production system cost affects their bottom line

Production system cost is a measure of operations flow – emphasized in LBMS



Production system cost components

- Working time
- Mobilization / demobilization
- Waiting time
- Moving around
- Logistics
- Overhead



Production system cost example





Takt – paradox in production system cost

- Although capacity buffers are used in takt, their labor costs have not increased!
- In theory, we would expect an increase because the workers have no work during capacity buffer – i.e. if everything goes according to plan, workers of a five day takt would leave on Thursday (20% capacity buffer)
- Possible explanations:
 - Contractors are flexibly adjusting workforce
 - Less waste in the process (Lecture #5)



Production system risk

- Construction has high variability
 - Most of the variability is coming from external issues (70%)
 - Worker skills / work methods explain a small amount of variability (30%)
- Variability can be analyzed with risk analysis. LBMS divides variability to:
 - Variability in start dates
 - Variability in durations
 - Variability in productivity
 - Variability in resource availability
 - Variability caused by return delays

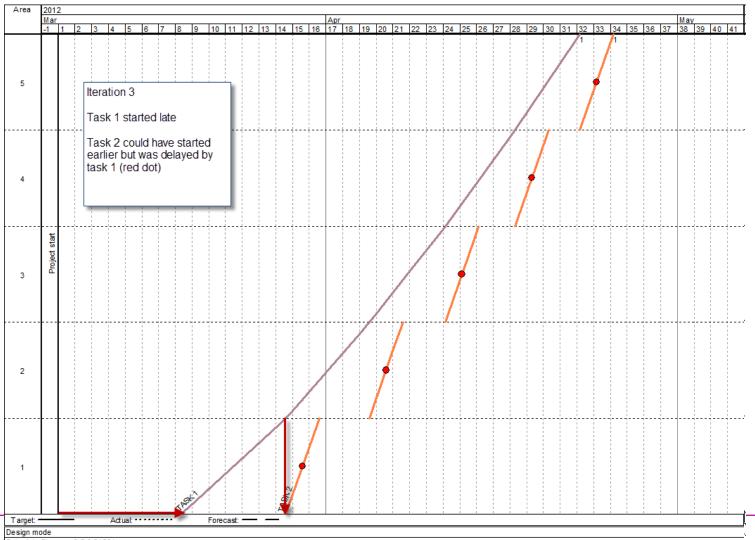
Design issues
Material logistics
Previous tasks
Weather
Resources
Communication

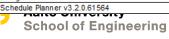
Work methods Skill differences Standardization

Optimum productivity

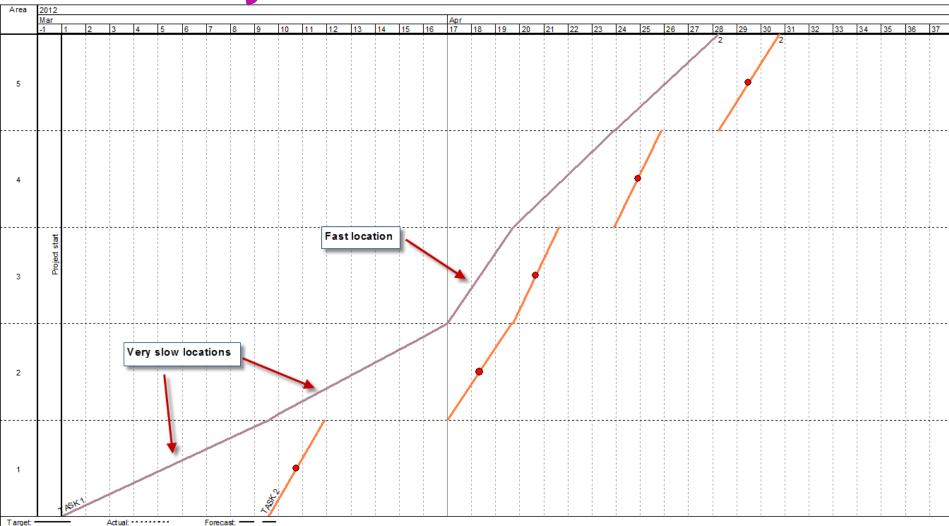


Variability in start dates





Variability in durations

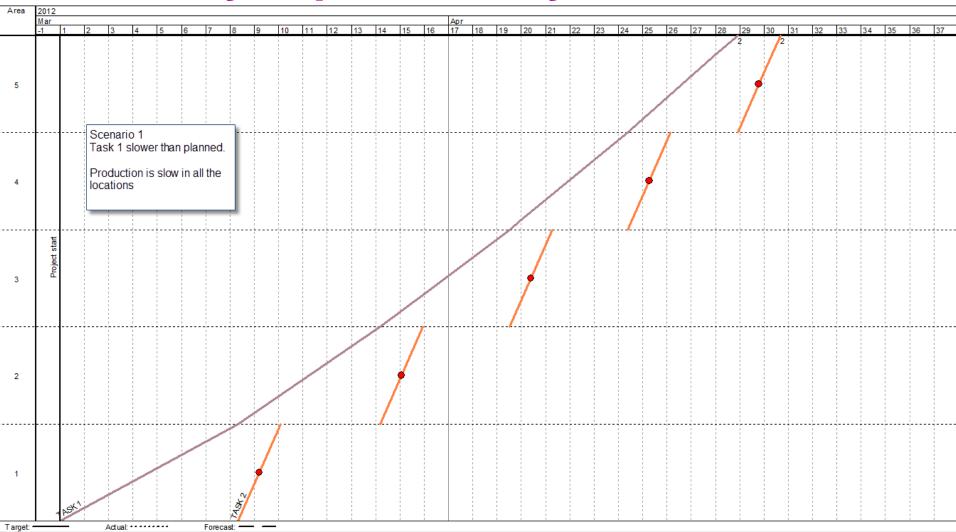


Design mode

Schedule Planner v3.2.0.61564



Variability in productivity

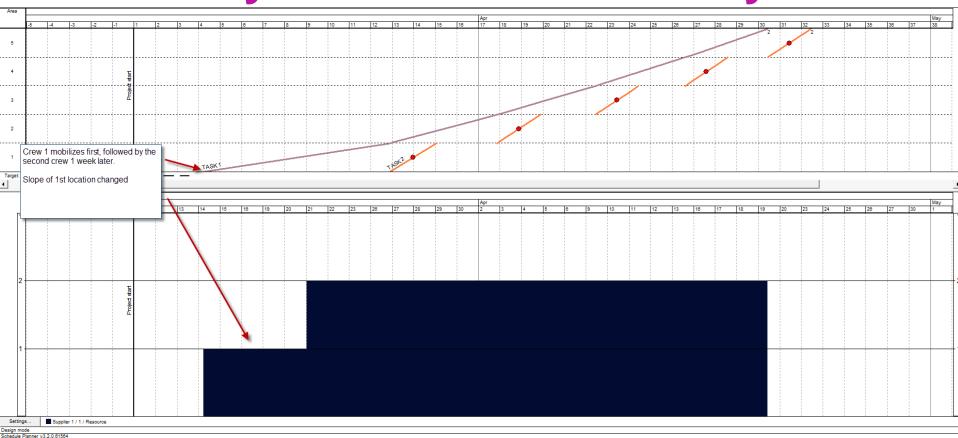


Design mode

Schedule Planner v3.2.0.61564

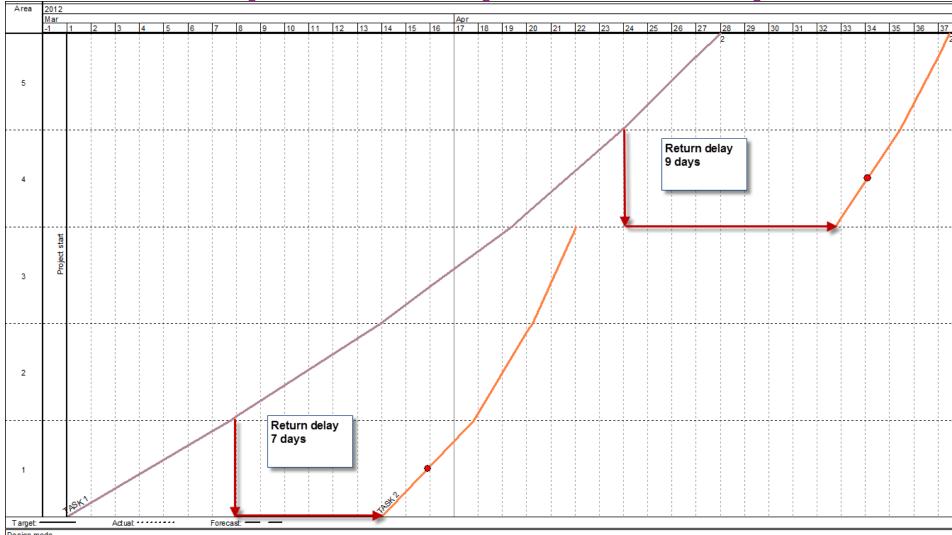


Variability of resource availability





Variability caused by return delays



Design mode

Schedule Planner v3.2.0.61564

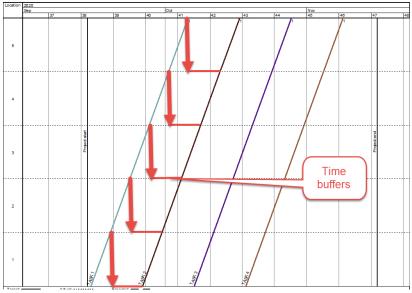


Buffers to protect against risk – capacity buffer

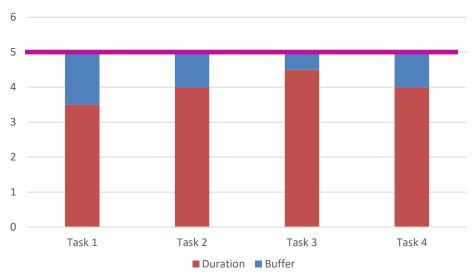
- If variability / risks cannot be removed, buffers are needed
- CAPACITY BUFFER is one way of buffering
 - Plan with fewer resources than are available for the project OR
 - Plan with lower production rate
- "Buffer resources" can work on non-critical tasks
- Potential problem: setting goals low may result in low production (Parkinson's law)

Different types of buffers

LBMS – primarily time buffer

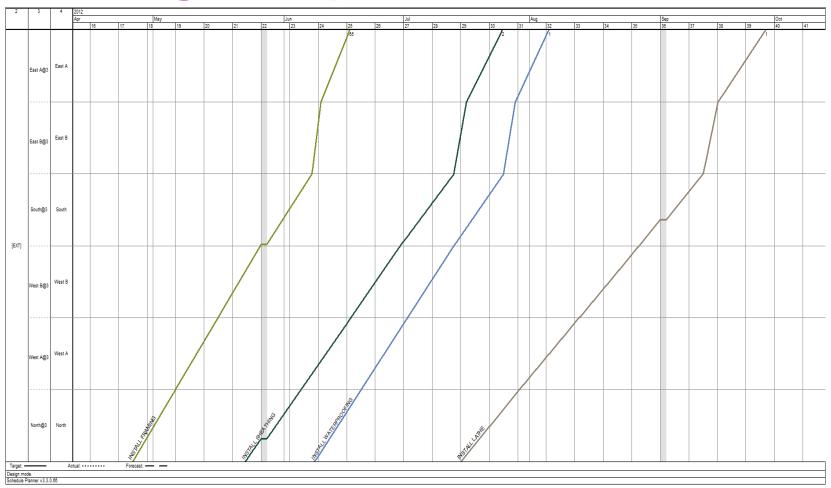


 Takt – primarily capacity buffer and workable backlogs

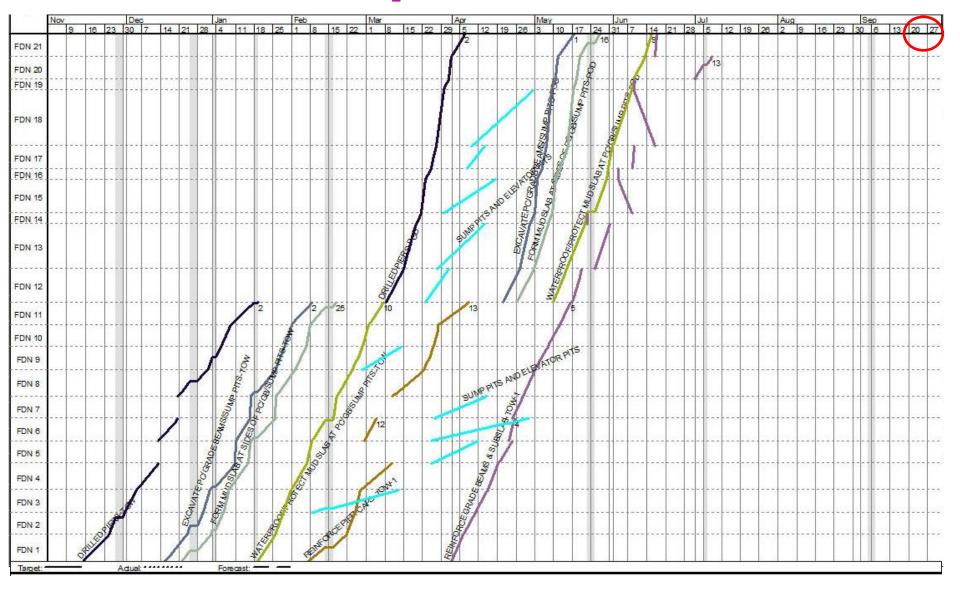




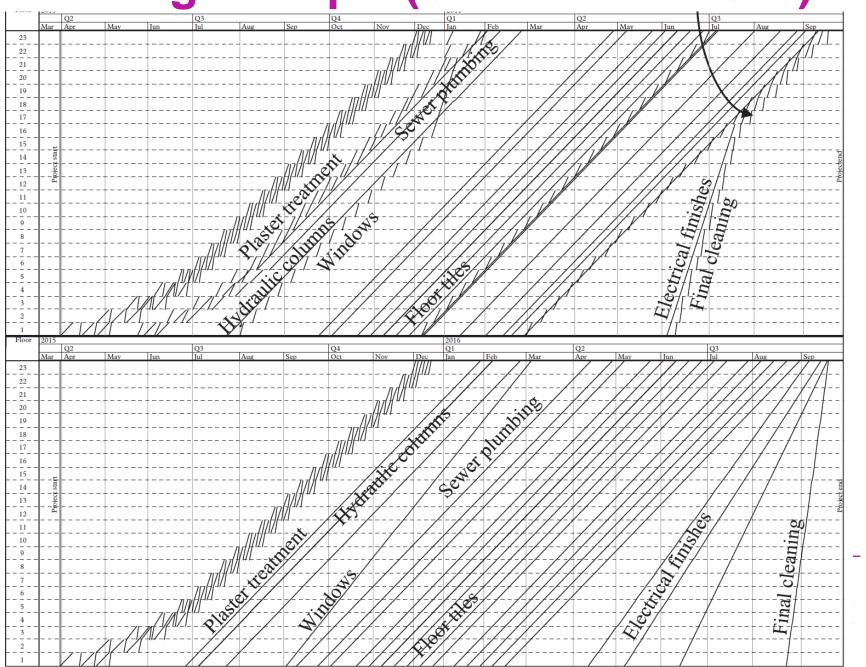
Planning example #1



Model-based Scheduling - 20 % duration compression



Planning example (Olivieri et al. 2018)



Thank you Questions & Comments