

The background is a light peach color with several large, organic, dark brown shapes. One shape in the top left contains a pattern of thin, intersecting lines, resembling a leaf or a web. Other shapes are smooth and rounded, scattered across the page.

A Digital Marketing Strategy for Tise

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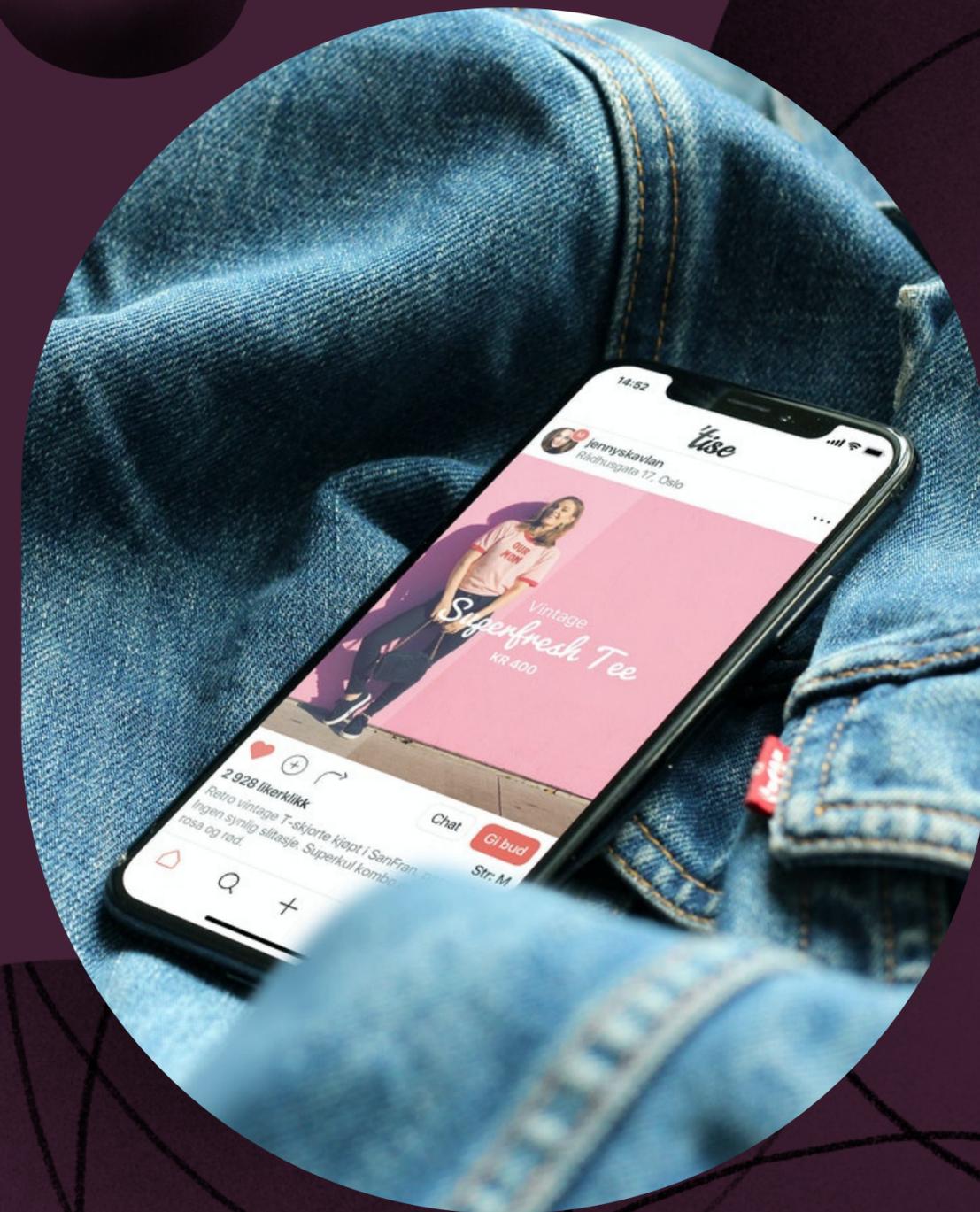
02	Introduction to Tise
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02

About Tise

Making second hand shopping more fun and inspiring

- Tise is a Norwegian startup, founded in 2014
- Main product: Tise app - a social marketplace for second hand fashion and interior products



Value propositions

- Promote sustainability in a fun and motivating way
- Combine educational, entertained, economical & environmental value

Customer segments

Gen Z and Millennials

Core offerings

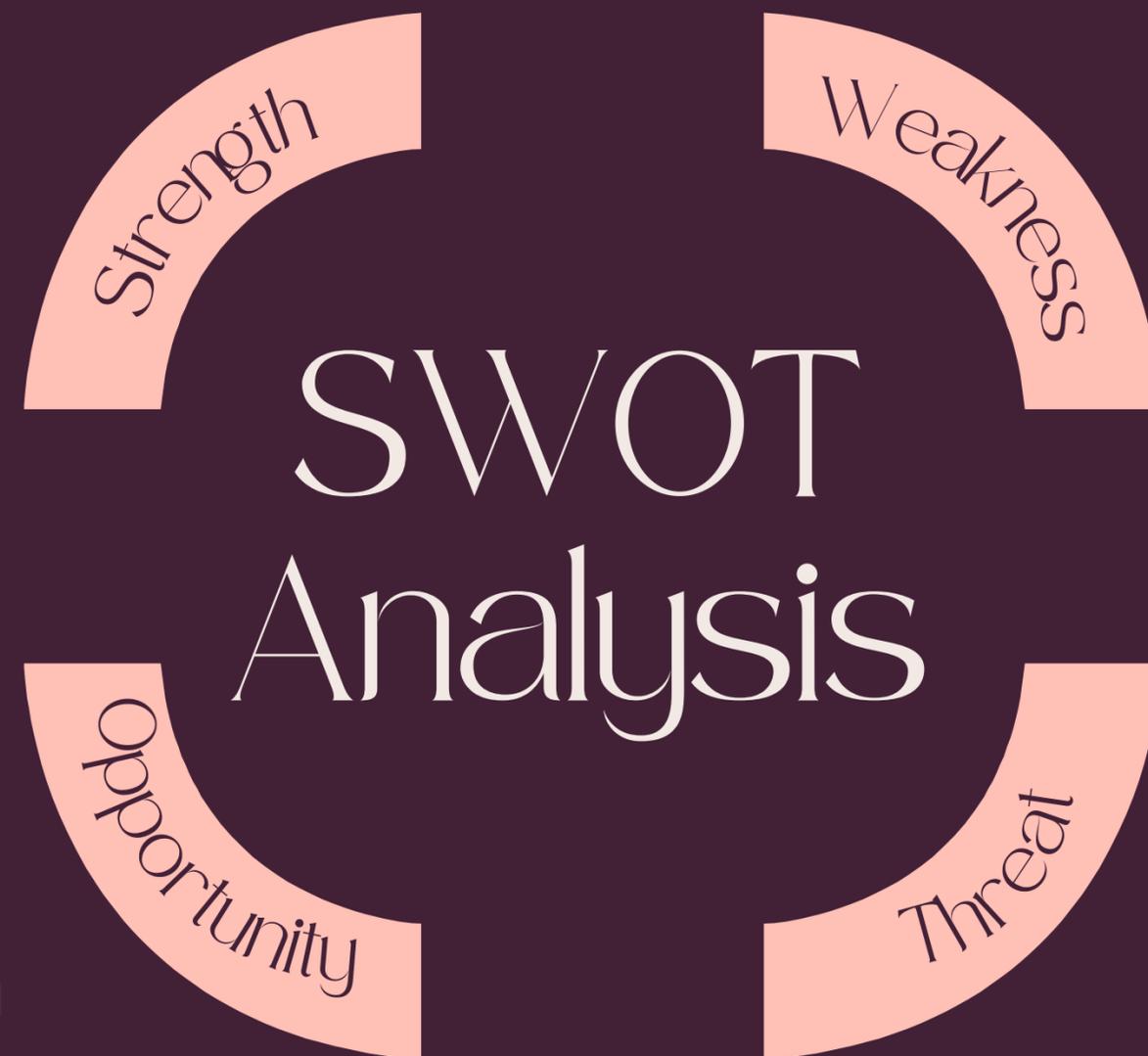
- Social marketplace for second hand products
- Marketing and promotion support for premium users
- Coins collection and service exchanges with partners

Revenue streams

- Premium users
- Commission fee from partner services

Business model highlights

- Grabbing the sustainable consumption trends in Nordic countries
- Low operation cost (no physical store)
- Unique business model
- High trustworthiness
- Visibility in multiple social media channels
- Niche marketplace (marketing campaigns focusing on sustainability aspects)
- Lots of potential services and products portfolio extension opportunities
- High scalability



- Low exposure due to the lack of financial capital
- Low retention and high drop rate
- User privacy concern on personalized content
- Strong competition (ebay, Depop, Facebook Marketplace,...)
- Illegal entities entering the market

Our Marketing Goals

05



Build awareness and educate users on second hand & its impact on the environment.



Enhance the competitive advantages of Tise to its competitors



Increase the retention rate and encourage users to purchase premium packages

Digital Marketing strategy



Acquisition

Activation

Retention

Referral

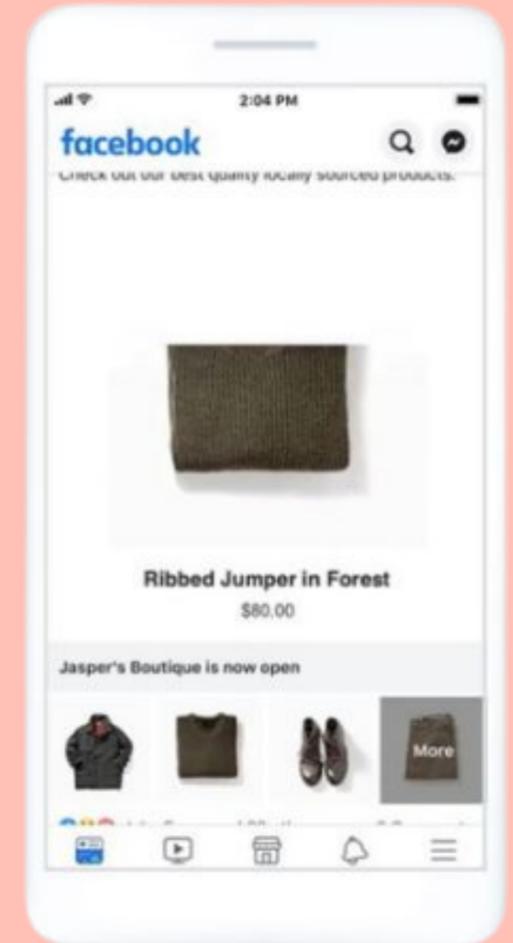
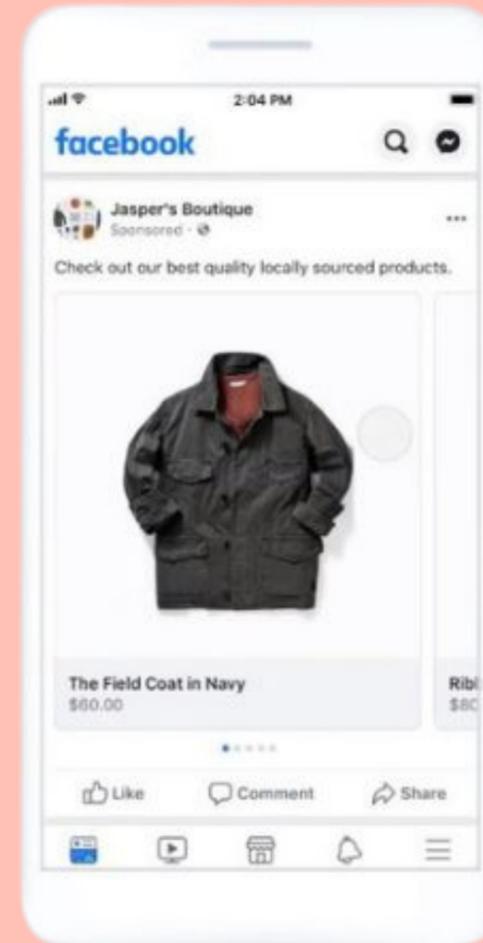
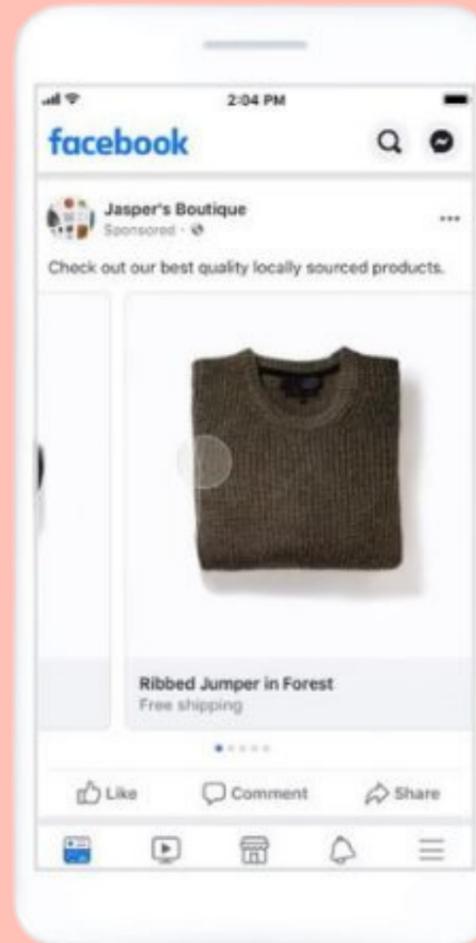
Revenue

Step 1

Acquisition

Solution 1: Personalized ads

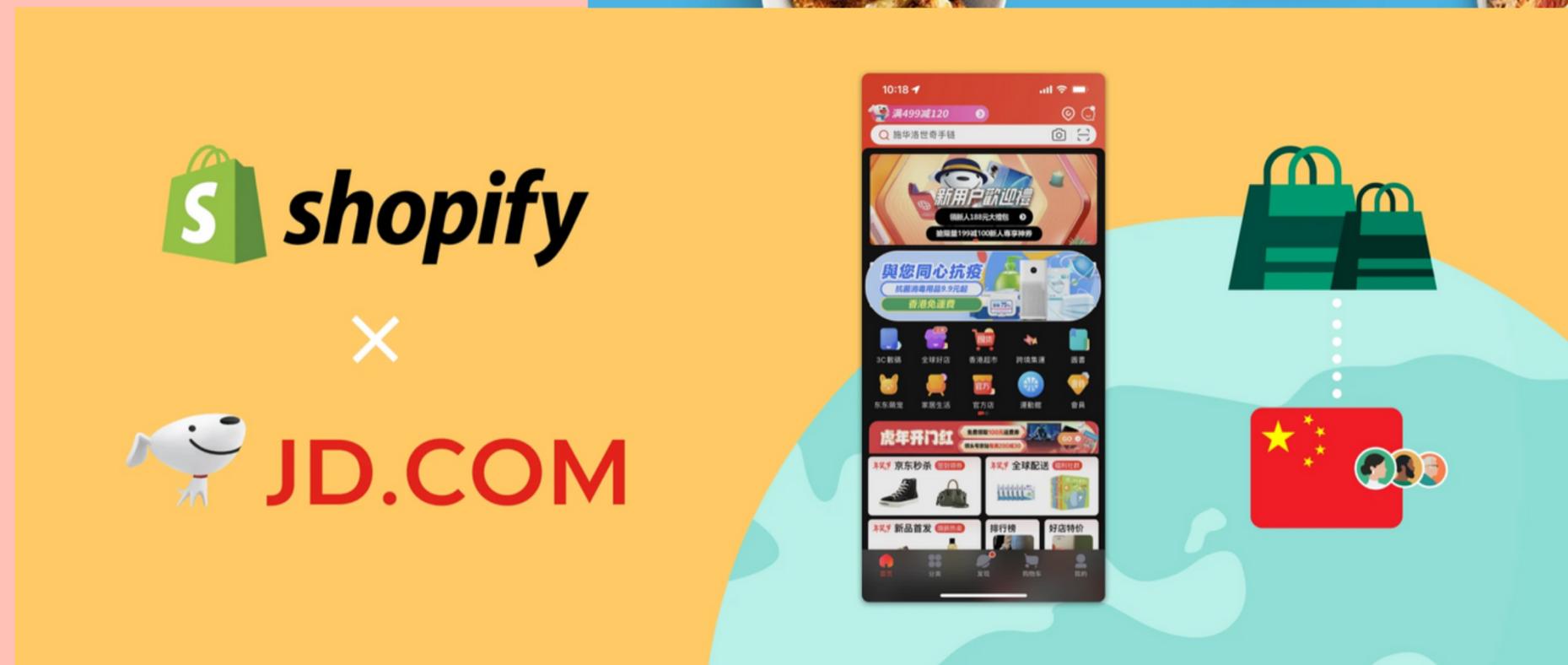
*KPIs: increase impressions, CTR, web visitors & social media followers
-> no of app downloads*



Solution 2: Influencer marketing



Solution 3: Partnership

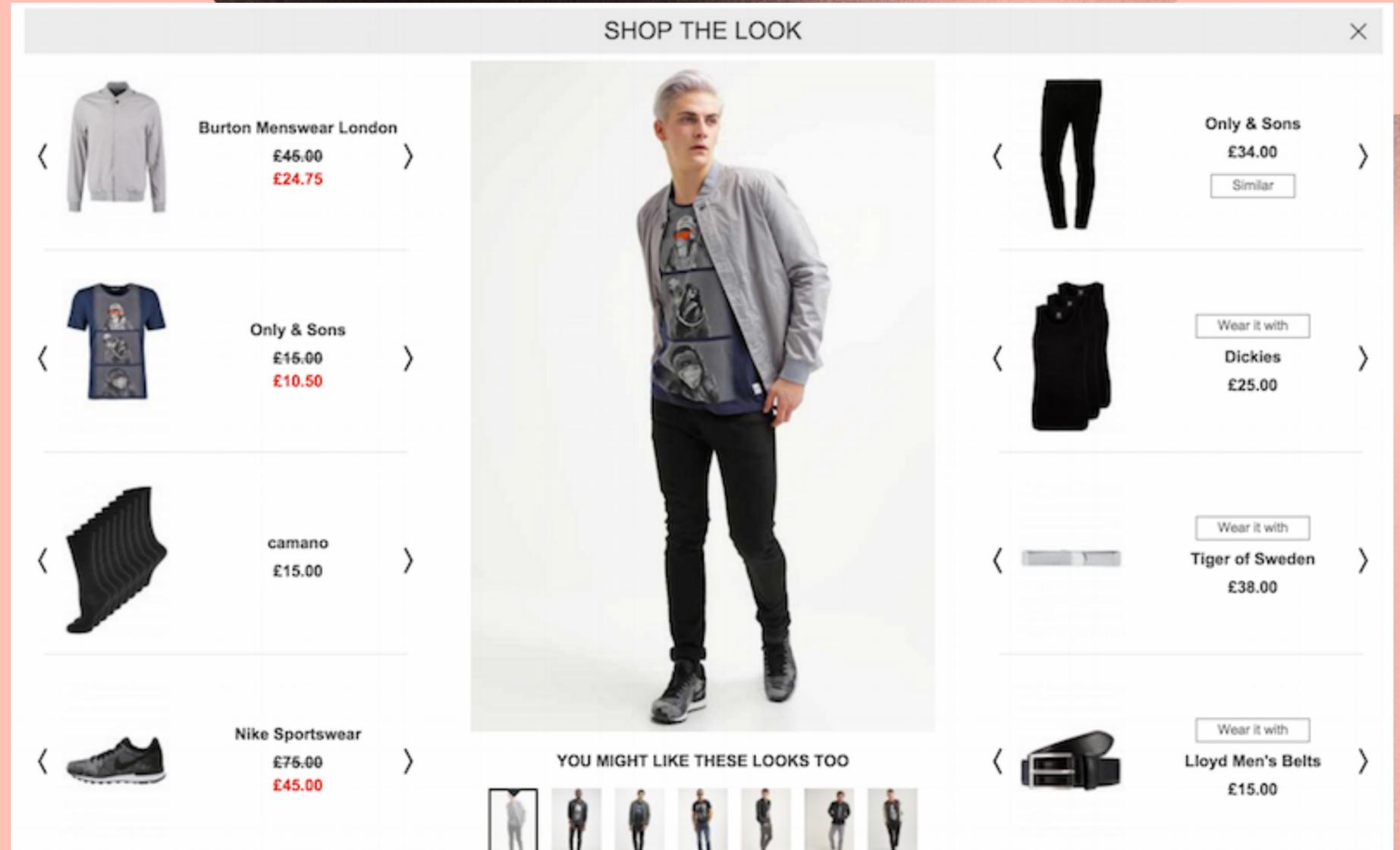
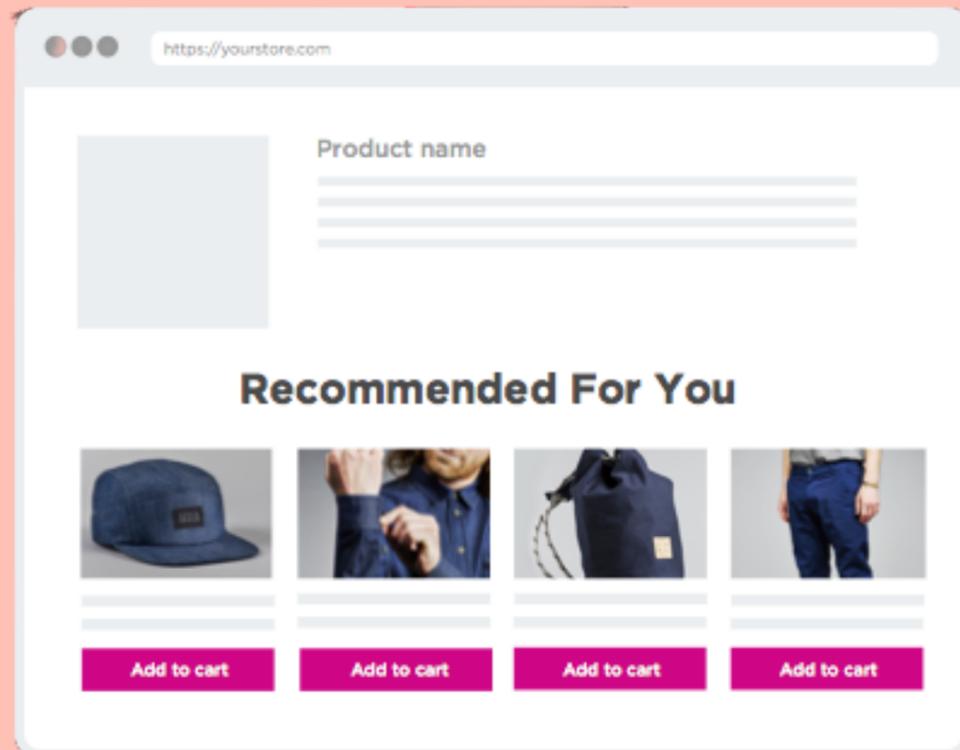


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Step 2

Activation

KPIs: users' time spent on app



Step 3

Retention

KPI: increase *the number of active users and retention rate*



*How to keep users
log in to the
app frequently*



*How to keep users
motivated when
their listings did not
attract buyers*



Solution 1: In-app games

When customers log in to app on a daily basis, they will have one chance to play the wheel of fortune and receive rewarding coins

The game could also be more relevant to sustainability: puzzles, monitor to calculate CO2 emissions etc



DAILY COINS

The more often you check, the more you'll win!



WIN COINS

Play fun games to win coins and coupons.



GET COUPONS

Exchange your coins for AliExpress Coupons and Store Coupons.



EXCHANGE COINS FOR PRODUCTS

With just a few coins and



Solution 2: Donation campaigns

Provide alternatives for products that have been listed too long on the marketplace. Users can choose to donate the product to charity. Tise will help cover part of the delivery fee

Step 4

Referral

KPI: increase the *number of downloads* from *in-app invitation*

Referral amount	Tise bonus coins	Free month as premium users	Others
5 users	+ 50	0	
10 users	+ 100	+1	
15 users	+ 150	+1	● Tise ambassador badge
> 15 users	+ 200 +50 for each 5	+1	● Tise ambassador badge ● Chance to be featured in Tise marketing activities (commercial video, blog posts)

*The coins can be used to get discounted or exchange services from partners

Step 5

Revenue

KPI: more *revenue* generated

Sub-Kpi: encourage more free users to switch to premium package

Benefits	Free	Light	Member	F**k it I'm rich
Access to marketplace	v	v	v	v
Permission to place listings and set price	v	v	v	v
Free top of the list	x	2 in 3 days	5 in 5 days	20 in 30 days
<i>Number of product listings per month</i>	3	10	30	Unlimited
<i>Access to Cash store</i>	some	v	v	v

Risk analysis



- Issues in collaboration between marketers, designers, developers, finance:
 - Not enough budget
- Team does not share common goals & objectives
 - System error (bugs in app, payment error) -> quick reaction, compensation for customers

Internal



- Content does not gain enough attraction
 - > A/B test different versions
- ROI of paid advertising is low
 - > budget on organic channels, dashboards to monitor each channel performance

External



Thank you!