



More-than-human design

phenomenological method

Life-centered design

Human-centered living environments
key research area

Anthropocene

grounded theory

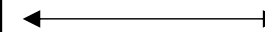
The goal is to better understand how individuals experience their physical environment and how art, spaces, buildings, and communities can enhance this experience.

Planet-oriented design

Qualitative Research Methods

participatory method

Human-centered design



user integration

centered around human needs and emphasizes an empathic relationship between designers and users to generate ideas and prototypes for innovative solutions

co-creation

How to integrate nature as participating body?
How to move from a human perspective to an interface of human & nature?
How to consolidate environmental and social sustainability?

symposium topic

Human-centered architecture in times of Anthropocene

task

position your research within this broader field of discourse and rethink your human-centered research approach with respect to environmental sustainability. Develop an abstract for a presentation at the symposium (200-400 words)