

A close-up photograph of a person's face, with their eyes looking directly at the camera. They are holding a large fan of US dollar bills in front of their face, partially obscuring it. The bills are fanned out, showing various denominations including \$20, \$10, and \$5 bills. The person's hands, with metallic nail polish, are visible at the bottom of the fan. The background is dark and out of focus.

Startup Economics 101

Jussi Mononen

The logo for QAAVA CONSULTING, featuring a stylized orange and black graphic of a path or arrow with 'x' marks.

QAAVA CONSULTING

Jussi Mononen (a.k.a. Mono)

*I've been a puppet, a pauper, a pirate, a poet, a pawn and a king
I've been up and down and over and out, and I know one thing
Each time I find myself flat on my face
I pick myself up and get back in the race*

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1. Business Model
2. Revenue and Revenue Growth
3. Alphabet Soup: MRR, ARR, CLTV, etc.
4. COGS, CAC & Unit Economics
5. Profit & Profit Margin
6. A bit of VC Logic

Business Model

And a couple of other important concepts

The background image shows a man with glasses smiling broadly. Overlaid on this image is a dense collection of handwritten mathematical notes and diagrams. The notes include various algebraic equations, such as $\sqrt{\frac{1}{x} + \frac{1}{y}}$, $\frac{1}{x} + \frac{1}{y} = \frac{x+y}{xy}$, and $\frac{1}{x} = \frac{1}{y} + \frac{1}{z}$. There are also several diagrams: a large circle divided into four quadrants labeled A, B, C, and D; a smaller circle with segments labeled X and Y; a bar chart with four bars of increasing height; and a line graph with a downward-sloping curve. The text is written in black ink and is somewhat difficult to read due to the handwriting and the background image.



What is this business model stuff anyway?

The term business model refers to a **company's plan for making a profit**. It identifies the products or services the business plans to sell, its identified target market, and any anticipated expenses. Business models are important for both new and established businesses.

– *Investopedia*

A business model describes how an organization **creates, delivers, and captures value**, in economic, social, cultural or other contexts. The process of business model construction and modification is also called business model innovation and forms a part of business strategy.

– *Wikipedia*



More definitions

A business model should consist of four elements: a customer value proposition, a profit formula, key resources, and key processes.

– *Clayton Christensen*

The story that explains how an enterprise works.

– *Joan Magretta*



The world according to Clayton Christensen

- **Customer value proposition:** why your customers want to buy from you
- **Profit formula:** your revenue and pricing model, your unit economics
- **Key resources:** who (and what) do you need to make this happen
- **Key processes:** how do you deliver value to your customers



Startup Revenue Models (how you can make money)

Ad-Based Revenue Model

Affiliate Revenue Model

Transactional Revenue Model

Subscription Revenue Model

Web Sales

Direct Sales

Channel Sales (or Indirect Sales)

Retail Sales

Product is Free, But Services Aren't

Freemium Model



Product/Market Fit

Product/market fit happens when you have successfully identified your target customer and are serving them with the right product.

As an entrepreneur your primary early task is to find your product/market fit.

Only then can you successfully scale your company.

Revenue & Growth





So, what is revenue?

It is what you sell your product or service for.

Sort of...



If you sell to consumers (b2c), remember VAT.

If you sell through a channel, remember channel margins. *They can be up to 50%.*

So what your end customer pays for your product or service may not be your revenue.

Golden rule #1:

Investors value revenue and revenue growth more than anything else





Golden rule #2:

Until they start
wanting profits...

But we'll tackle that later

But that comes later.
Early on, growth
trumps everything
else. **Go for revenue
growth.**





A bit of alphabet soup:

MRR

ARR

CAC

ACV

CLTV

You must remember this...

MRR = Monthly Recurring Revenue

ARR = Annual Recurring Revenue

ACV = Annual Contract Value

CLTV = Customer Lifetime Value

CAC = Customer Acquisition Cost

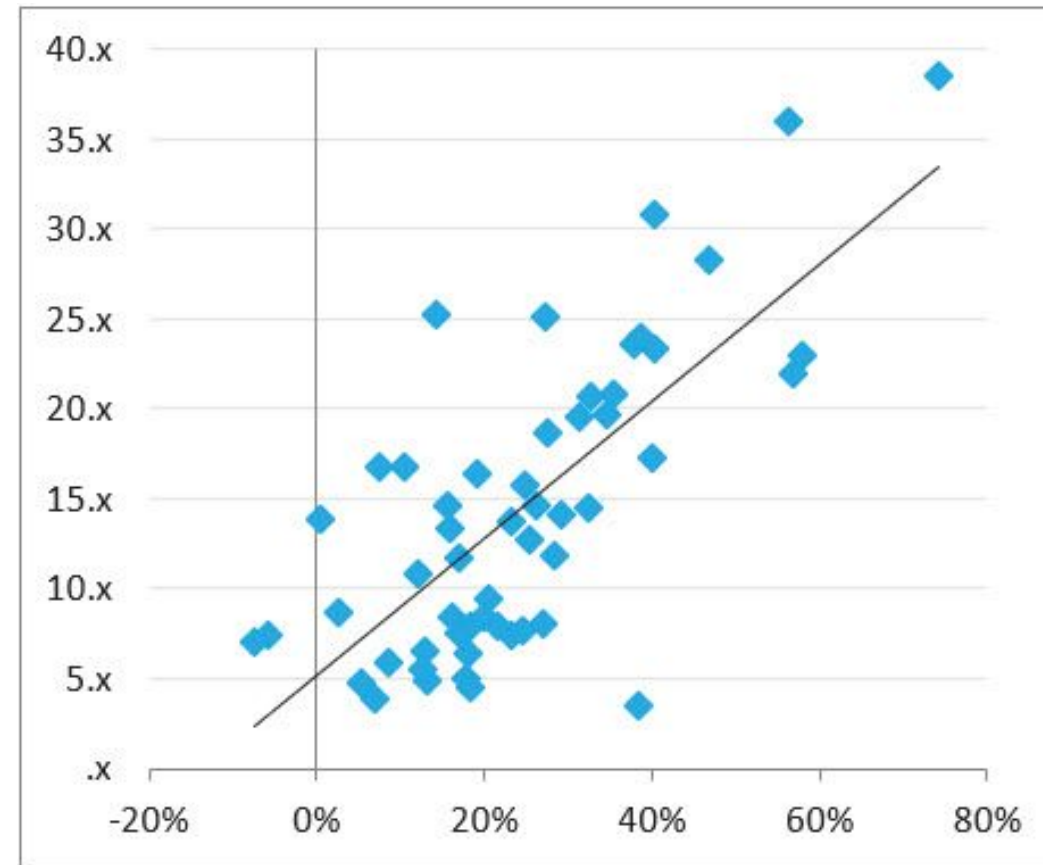
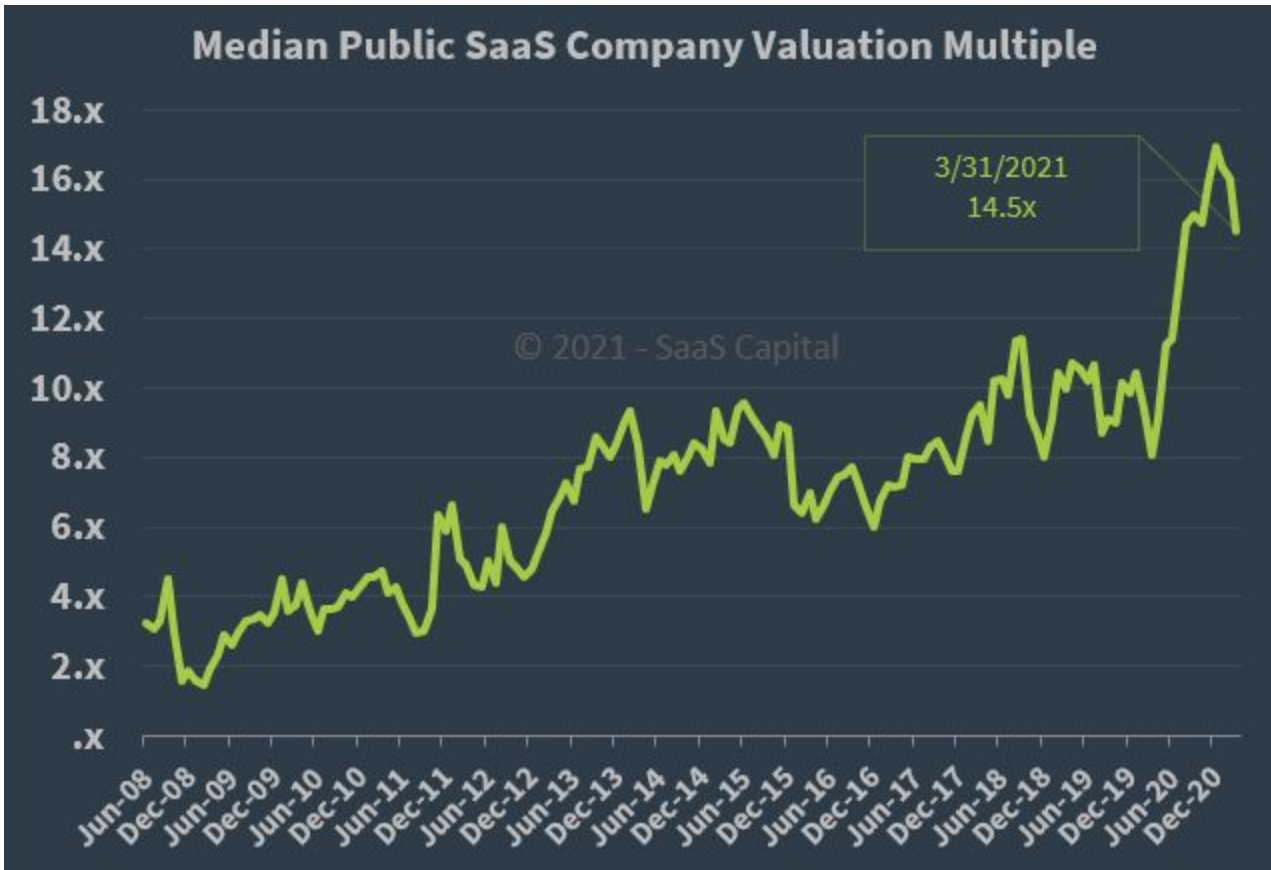
NRR = Net Revenue Retention



New golden rule #1:

Investors value MRR
and MRR growth
more than anything
else





Elementary, my dear Watson



COGS, CAC & Unit Economics

And other super interesting stuff...



COGS = Cost of Goods Sold

Revenue - COGS = Gross Margin

In SaaS business, you should be able to get your COGS down to 15 to 20% of revenue, i.e. your gross margin should be >80%.

If you make hardware, you should be able to achieve (over time) roughly 50% Gross Margin.

It is OK if your COGS is higher in the early going.



CAC = Customer Acquisition Cost

In SaaS business, it's not only about your CAC, it is more about your CLTV/CAC ratio. That determines how healthy your business is.

A good rule of thumb is that the ratio should be 3 or more (but not too high).



Suppose you are launching **Grossflix**, a new streaming service.

- Your market research indicates you can charge €7 per user per month.
- You think your customers might stick around for 4 years

How much can your CAC be?

And: What factor have I completely forgotten about here?

Just don't be like these guys...

JOKR

“Jokr, a grocery delivery startup founded in 2021, was losing \$159 per order in New York City just three months into its operation, according to The Information. Other NYC-operating companies like Fridge No More were experiencing similar losses.”

...because their unit economics are seriously f*cked up



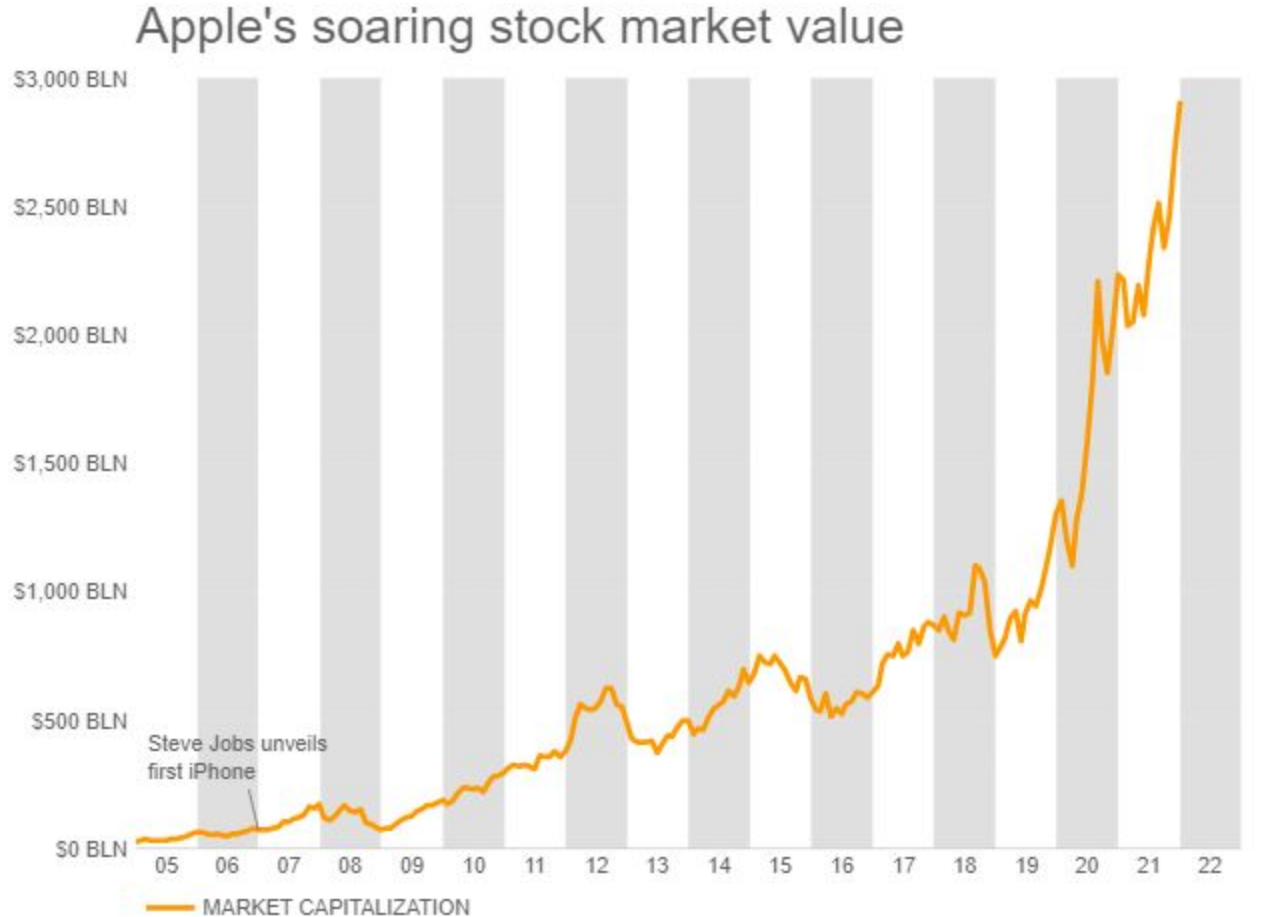
Profit & Profit Margin

The (long-term) holy grail of business

XYZ Truss Co. Income Statement 2019	
Description	Amount
Sales	\$ 1,000,000
Cost of Goods Sold	\$ 750,000
Gross Profit	\$ 250,000
Operating Expenses	\$ 75,000
Selling	\$ 50,000
Administrative	\$ 35,000
Total Operating Expenses	\$ 160,000
Income from Operations	\$ 90,000
Non Operating Expenses	
Interest on Loans	\$ 10,000
Pre Tax Income	\$ 80,000
Income Tax (25%)	\$ 20,000
Net Income	\$ 60,000

Revenue (Sales)
 - COGS
 = Gross Profit
 - Operating expenses
 (Sales & Marketing (CAC), R&D, G&A)
 = Operating Profit

Why is Apple the most valuable company on earth?



Source: Refinitiv Datastream

They have grown very fast, but equally importantly Apple's operating margin is roughly 30%.

S&P average is roughly 13%.

To make a pretty long story really short, this is how it goes:

- Initially, focus on fast growth. Don't fret about profits yet.
- But make sure that your business model allows you to turn profitable at some point. Your COGS and CAC may be too high early on, but you must be able to bring them down.
- In the long run, profit – or, more to the point, credible ability to become profitable – starts to be more important.

A bit of VC Logic

Why are they such greedy bastards?



LPs want high returns

Tier 1 LPs (fund investors) typically want up to 3X their money back in order to invest because of the high risk of VC investments.

The **Two and Twenty** Model

The VC company takes an annual management fee of 2%* and 20% of the profits (carried interest)

More than half of the companies invested in fail or provide a relatively weak return

The multiple sought must be very high or the funds do not generate enough profit

* often higher for small funds

\$100 M

fund commitments



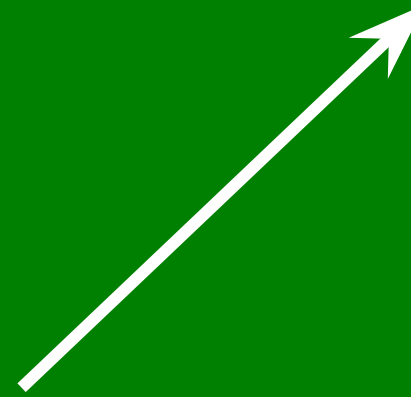
\$20 M

mgmt fees



\$80 M

in investments



\$25 M

fails

\$35 M

2X return

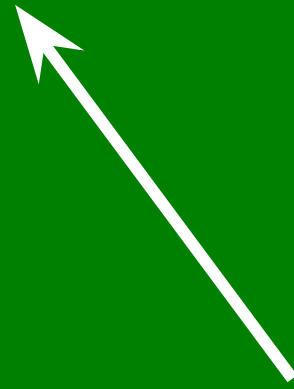
\$20 M

5X return



\$170 M

total return



\$70 M

total profit



1.7X

unacceptable return
for LPs

The numbers do not add up for LPs who want 3X net returns

\$100 M

fund commitments



\$20 M

mgmt fees

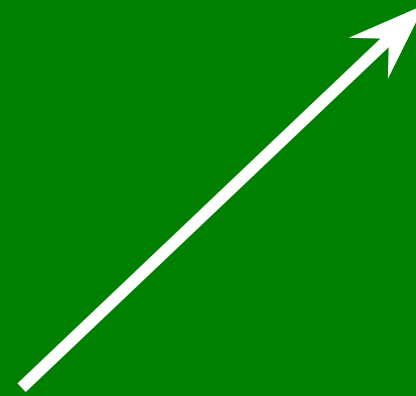
\$205 M

total profit



\$80 M

in investments



\$25 M

fails

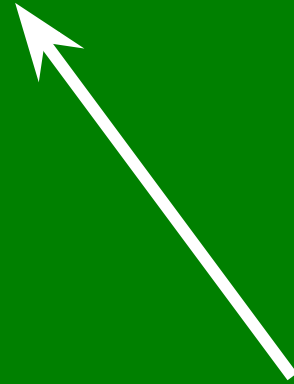
\$35 M

3X return



3X

acceptable return
for LPs



\$305 M

total return



\$20 M

10X return

Now, the numbers start to make sense

Some further reading

Product Market Fit: <https://www.hotjar.com/grow-your-saas-startup/product-market-fit/>

SaaS Metrics: <https://blog.hubspot.com/service/saas-metrics>

Unit Economics: <https://fundsquire.ca/guide-unit-economics/>

SaaS Unit Economics: <https://www.cloudzero.com/blog/saas-unit-economics>

Revenue Models: <https://fi.co/insight/the-10-most-popular-startup-revenue-models>

More about CAC: <https://blog.hubspot.com/service/what-does-cac-stand-for>

More about NRR: <https://www.gainsight.com/blog/nrr-north-star-growth-metric>

Startup Valuations: <https://www.brex.com/blog/startup-valuation/>

SaaS Valuations: <https://empireflippers.com/saas-company-valuation-multiples-metrics/>

Revenue Models: <https://www.altexsoft.com/blog/revenue-model-types/>

Business Model: <https://hbr.org/2011/01/how-to-design-a-winning-business-model>

Case **bt.tn**

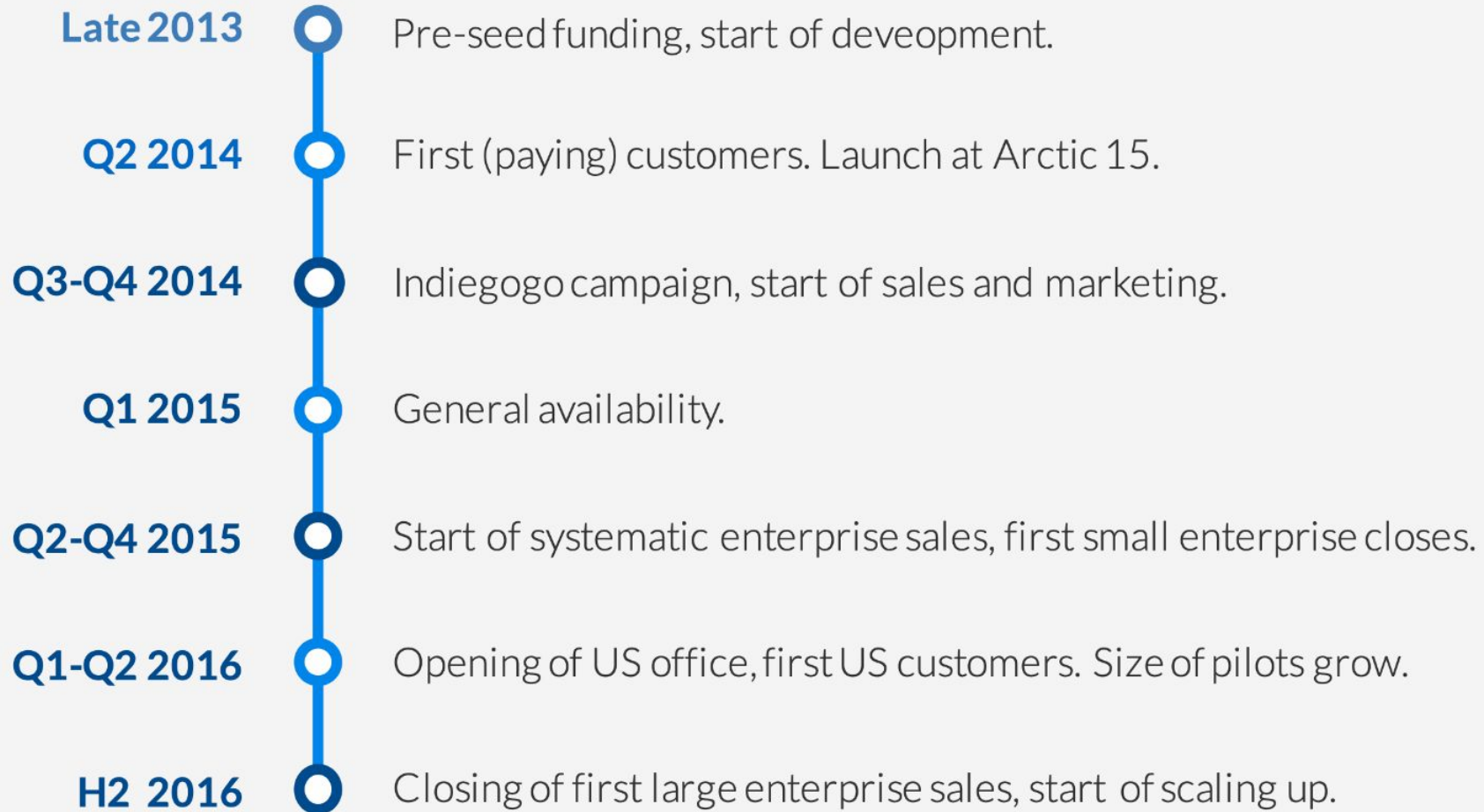
**Fumbling towards
a business model**



bttn

the simplest
Internet
user interface
in the world

Our Timeline



A Tale of Three Business Models



B2C

Product price 69.00€,
freely cloud configurable,
minimum order size 1.



B2B

Subscription 7.90€/month,
locked configuration,
minimum order size 100.



B2B2C

Price and functionality TBD,
reprogrammable bbtn + server,
minimum order size 10,000.

bttN ONE

A flexible IoT button with 2 trigger buttons and a screen.

Product features

- ✓ Two trigger buttons on the device
- ✓ On-screen updates on workflows and automation
- ✓ 2G or 4G network with global coverage, mains powered

~~€134~~ **€120**

Upfront fee per device inc. 12 months of service, ex. taxes

[Get started with a demo](#)

[See pricing](#)



The Kawasaki Way

The only 10 to 12 slides you need



Ten is all you need

1. Introduction & Company Purpose
2. Problem Statement
3. Value Proposition/Solution
4. Undelying Magic
5. Business Model
6. Go-to-Market Plan
7. Competitive Advantages
8. Team
9. Financial Projections & Key Metrics
10. Current status, accomplishments, and use of funds

The Dirty Dozen

Slide order: successful pre-seed pitch decks

