

→ non-human characters

- Characters, relations

↳ goals → conflicts

- sequence of events that we

ascribe meaning to

- context

↳ or lack of change

- ending, conclusion

Change, difference

- acts, challenge, resolution

- conflict

- e.g. generational trauma

- doesn't need to be real nor verbal

↳ folktales

- Tom & Jerry

- fan fiction

- perception → a teller

- a telling of something

- the meaning we give

it makes it a story

→ events

→ telling of events

Story → information, myth

A

- universal or not?

- natural tendency to tell stories

- giving meaning to world

↳ religion

↳ giving meaning to ^{universe}

Dramatic storytelling?

- fiction and non-fiction

- memory

- what is facts?

- fact vs. story

- lies

- plain description
→ "living story"

- non-story → objective
N.B.

- pattern recognition
subjectivism