

MEC-E1050 Finite Element Method in Solids; Mathematica

“Structure is a collection of *elements* (earlier structural parts) connected by *nodes* (earlier connection points)“. Displacement of the structure is defined by nodal translations and rotations of which some are known and some unknown.”

Structure

$prb = \{ele, fun\}$ where

$ele = \{prt_1, prt_2, \dots\}$ elements

$fun = \{val_1, val_2, \dots\}$ nodes

Elements

$prt = \{typ, pro, geo\}$ where

$typ = BEAM | PLATE | SOLID | RIGID | \dots |$ model

$pro = \{p_1, p_2, \dots, p_n\}$ properties

$geo = Point[\{n_1\}] | Line[\{n_1, n_2\}] | Triangle[\{n_1, n_2, n_3\}] | \dots |$ geometry

Nodes

$val = \{crd, tra, rot\}$ where

$crd = \{X, Y, Z\}$ structural coordinates

$tra = \{u_X, u_Y, u_Z\}$ translation components

$rot = \{\theta_X, \theta_Y, \theta_Z\}$ rotation components

Elements

Constraint

$\{JOINT, \{\} | \{\{u_X, u_Y, u_Z\}, Point[\{n_1\}]\}$ displacement constraint

$\{JOINT, \{\}, Line[\{n_1, n_2\}]\}$ displacement constraint

$\{RIGID, \{\} | \{\{u_X, u_Y, u_Z\}, \{\theta_X, \theta_Y, \theta_Z\}\}, Point[\{n_1\}]\}$ displacement/rotation constraint

$\{RIGID, \{\}, Line[\{n_1, n_2\}]\}$ rigid constraint

$\{SLIDER, \{n_X, n_Y, n_Z\}, Point[\{n_1\}]\}$ slider constraint

Force

$\{FORCE, \{F_X, F_Y, F_Z\}, Point[\{n_1\}]\}$ point force

$\{FORCE, \{F_X, F_Y, F_Z, M_X, M_Y, M_Z\}, Point[\{n_1\}]\}$ point load

$\{FORCE, \{f_X, f_Y, f_Z\}, Line[\{n_1, n_2\}]\}$ distributed force

{FORCE, { f_X, f_Y, f_Z }, Polygon[{ n_1, n_2, n_3 }]}distributed force

Beam model

{BAR, {{ E }, { A }, { f_X, f_Y, f_Z }}, Line[{ n_1, n_2 }}]bar mode

{TORSION, {{ G }, { J }, {{ m_X, m_Y, m_Z }}}, Line[{ n_1, n_2 }}] torsion mode

{BENDING, {{ G }, { J }, {{ m_X, m_Y, m_Z }}}, Line[{ n_1, n_2 }}] torsion mode

{BEAM, {{ E, G }, { A, I_{yy}, I_{zz} }, { f_X, f_Y, f_Z }}, Line[{ n_1, n_2 }}] beam

{BEAM, {{ E, G }, { A, I_{yy}, I_{zz} , { j_X, j_Y, j_Z }}, { f_X, f_Y, f_Z }}, Line[{ n_1, n_2 }}] beam

Plate model

{PLANE, {{ E, ν }, { t }, { f_X, f_Y, f_Z }}, Polygon[{ n_1, n_2, n_3 }}] thin slab mode

{PLANE, {{ E, ν }, { t }, { f_X, f_Y, f_Z }}, Polygon[{ n_1, n_2, n_3, n_4 }}] thin slab mode

{PLATE, {{ E, ν }, { t }, { f_X, f_Y, f_Z }}, Polygon[{ n_1, n_2, n_3 }}] bending mode

{SHELL, {{ E, ν }, { t }, { f_X, f_Y, f_Z }}, Polygon[{ n_1, n_2, n_3 }}]plate

Solid model

{SOLID, {{ E, ν }, { f_X, f_Y, f_Z }}, Tetrahedron[{ n_1, n_2, n_3, n_4 }}]solid

{SOLID, {{ E, ν }, { f_X, f_Y, f_Z }}, Hexahedron[{ $n_1, n_2, n_3, n_4, n_5, n_6, n_7, n_8$ }}]solid

{SOLID, {{ E, ν }, { $f_X, f_Y, f_Z, m_X, m_Y, m_Z$ }}, Tetrahedron[{ n_1, n_2, n_3, n_4 }}]solid

Operations

$prb = \text{REFINE}[prb]$ refine structure representation

$\text{Out} = \text{FORMATTED}[prb]$ display problem definition

$\text{Out} = \text{STANDARDFORM}[prb]$ display virtual work expression

$\text{sol} = \text{SOLVE}[prb]$ solve the unknowns