

ELEC-E8101: Digital and Optimal Control

Lecture 9 *Disturbances*

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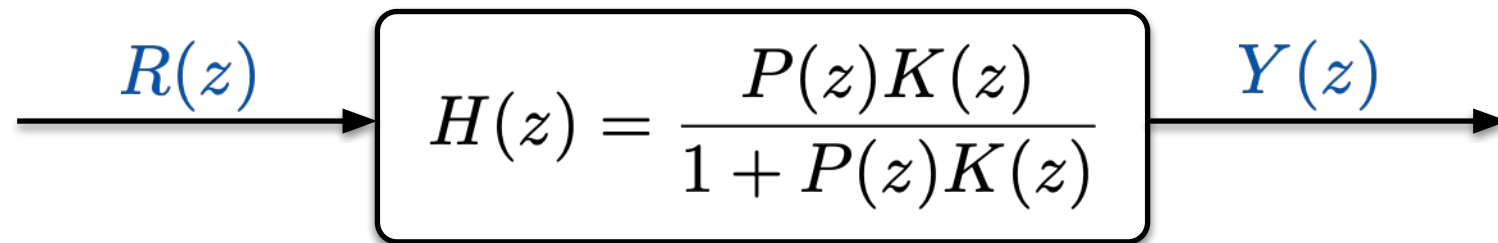
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Slides based on ELEC-E8101 material by Themistoklis Charalambous

In the previous lecture...

- We revisited effect of feedback on input-output dynamics



- And error dynamics

$$E(z) = \frac{1}{1 + P(z)K(z)} R(z)$$

In the previous lecture...

- Discretized PID controllers

$$\begin{cases} P(t) = K_p e(t) \\ I(t) = K_i \int_{-\infty}^t e(\tau) d\tau \\ D(t) = K_d \frac{de(t)}{dt} \end{cases} \Rightarrow \begin{cases} P(kh) = K_p e(kh) \\ I(kh) = K_i \sum_{n=-\infty}^{k-1} e(nh)h = K_i h \sum_{n=-\infty}^{k-1} e(nh) \\ D(kh) = K_d \frac{e(kh) - e(kh-h)}{h} = \frac{K_d}{h} \Delta e(kh) \end{cases}$$

getting

$$u(kh) = K_p e(kh) + K_i h \sum_{n=-\infty}^{k-1} e(nh) + \frac{K_d}{h} \Delta e(kh)$$

and in z-domain

$$U(z) = \underbrace{\left(K_p + \frac{K_i h}{z-1} + \frac{K_d}{h} \frac{z-1}{z} \right)}_{H_{\text{PID}}} E(z)$$

On this lecture

We will talk about

- Deterministic and stochastic disturbances
- Models for stochastic disturbances/noise

We will also revisit

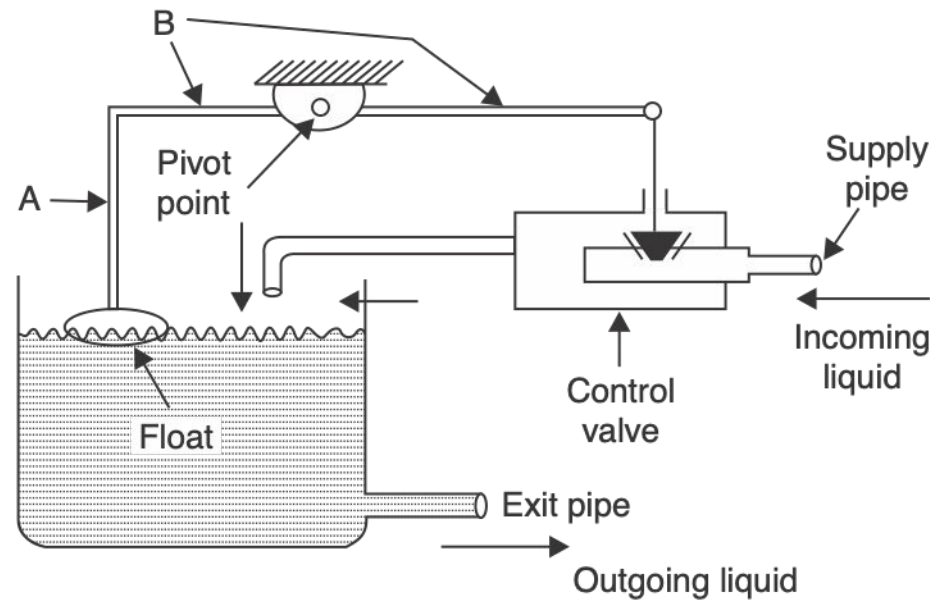
- State observers

By the end of *this* lecture, you should be able to:

- Explain different types of disturbances.
- Understand the characteristics and effect of noise in dynamical processes
- Compute the mean and covariance matrices of dynamical processes

Disturbances

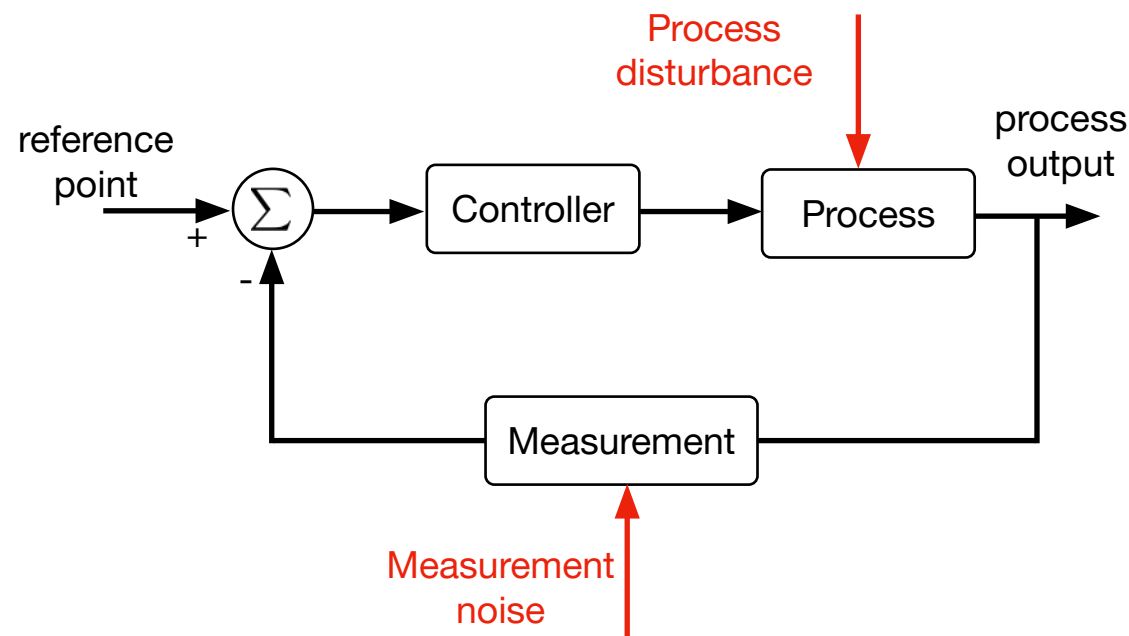
Closed-loop system



- Existence of disturbances is one of the key reasons why a control system is needed

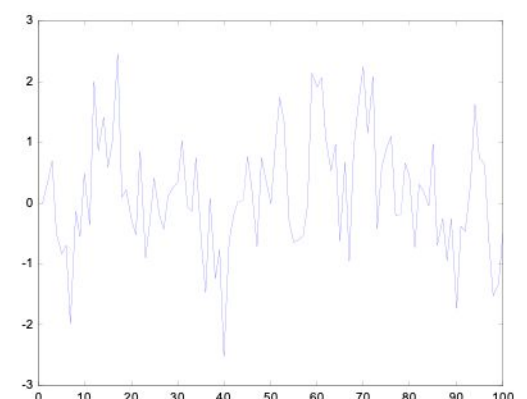
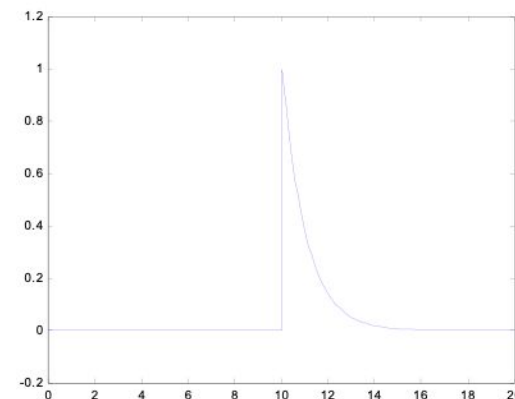
- Based on where they appear in the process, they are mainly classified into:

- **process disturbances** (due to modeling or external factors)
- **measurement disturbances** (i.e., we can only obtain noisy measurements of the system output)



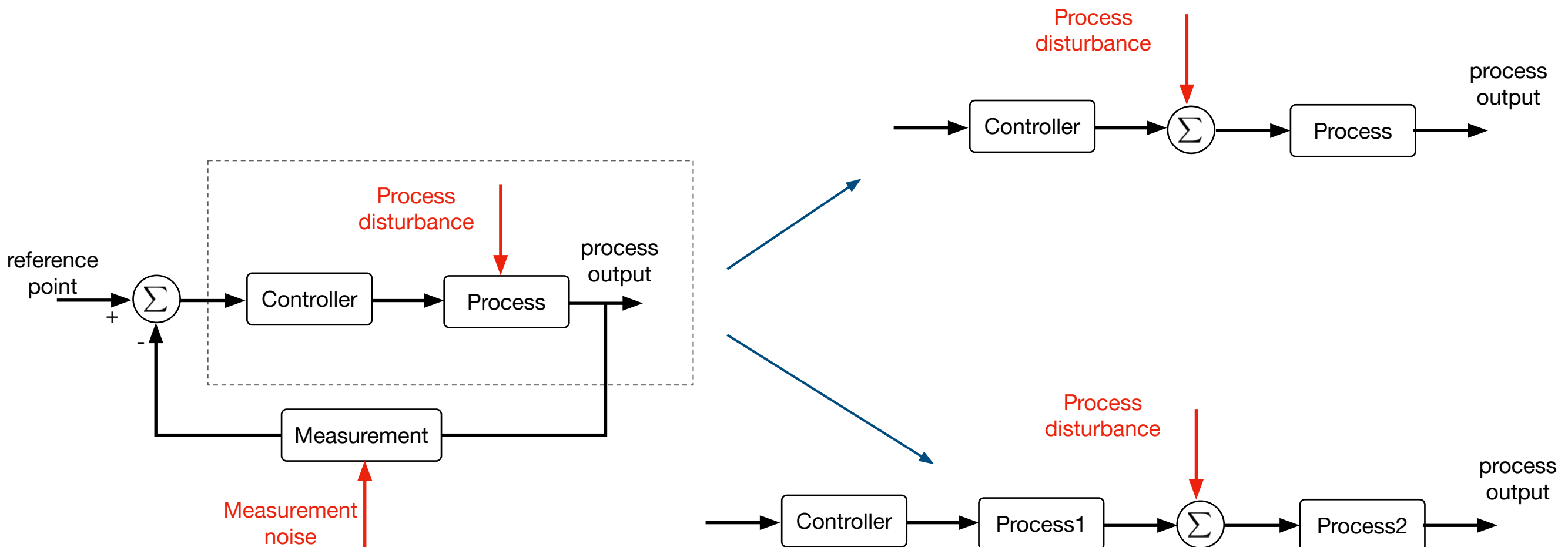
- Based on the type of disturbance, they are classified into:

- **deterministic** (e.g., impulse, step, ramp)
- **stochastic**



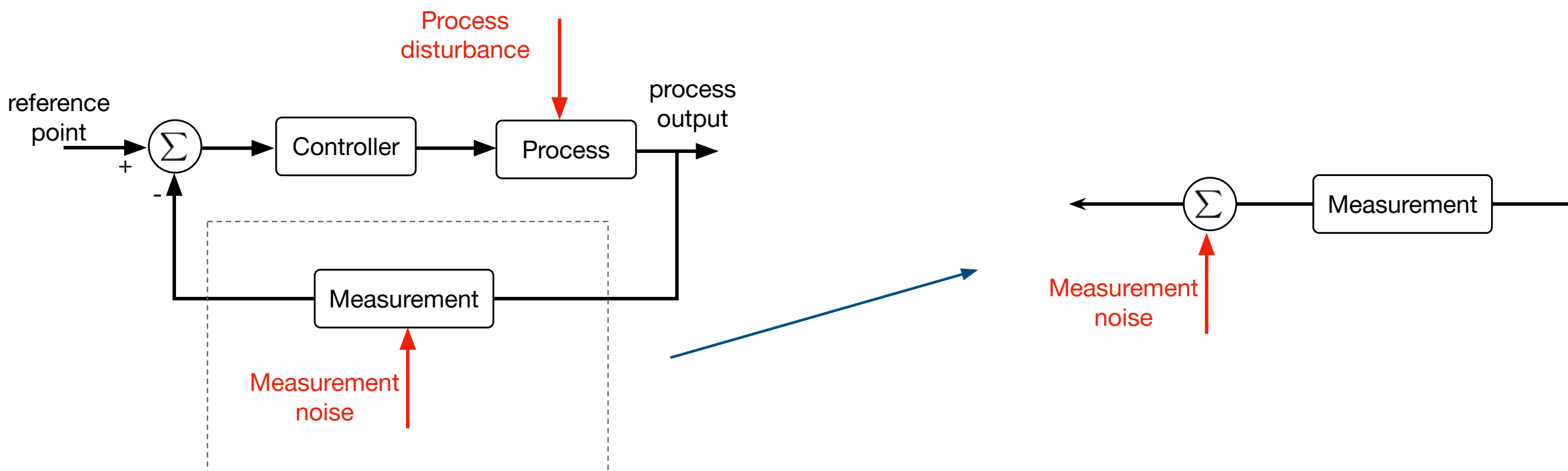
Process Disturbances

- Typically load disturbances, typically vary slowly.
- May also represent modeling inaccuracies/errors.
- How process disturbances affect the process?
 - Often modeled as additive components, affecting process input.
 - Or in the middle of a two-part process.



Measurement Disturbances

- Often vary fast, often random in nature.
- How measurement disturbances affect the process?
 - Often modeled as additive components, affecting measurement.



Sometimes word “disturbance” is reserved for process disturbances, and “noise” refers to measurement disturbance.

Reduction of effects of disturbances

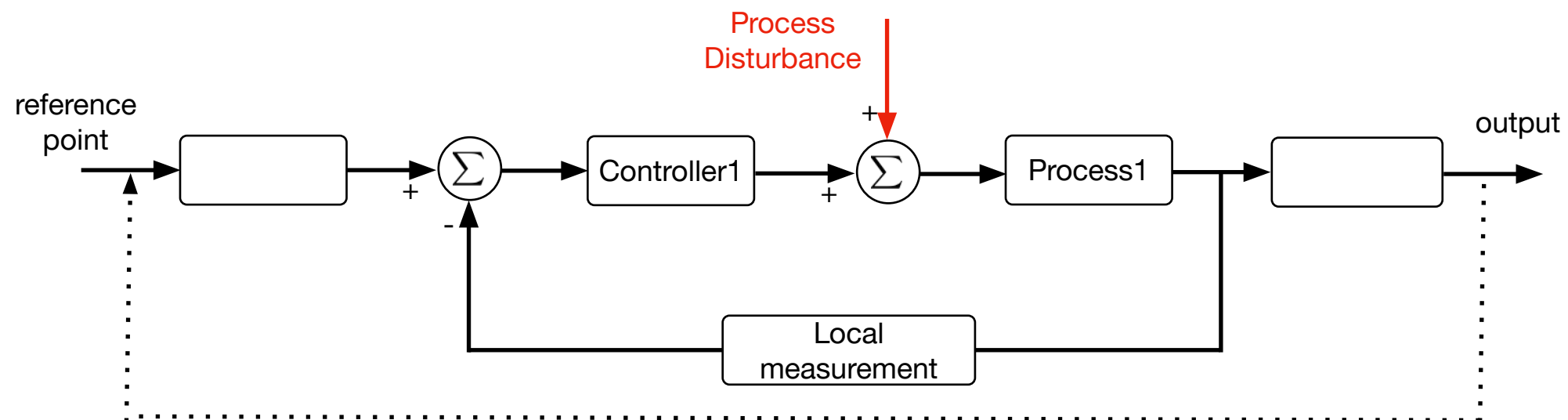
- **Reduce the source of the disturbances** (related to process and measurement design)
- Examples:
 - Buffer vessel in process industry
 - Better positioning of the measurement sensor
 - Better sampling
 - Sensor improvement (for obtaining less noise) or replacement (with sensors of less noise)
 - More sensors and use of sensor fusion

Which of these reduce process disturbances, which measurement disturbances?

Reduction of effects of disturbances

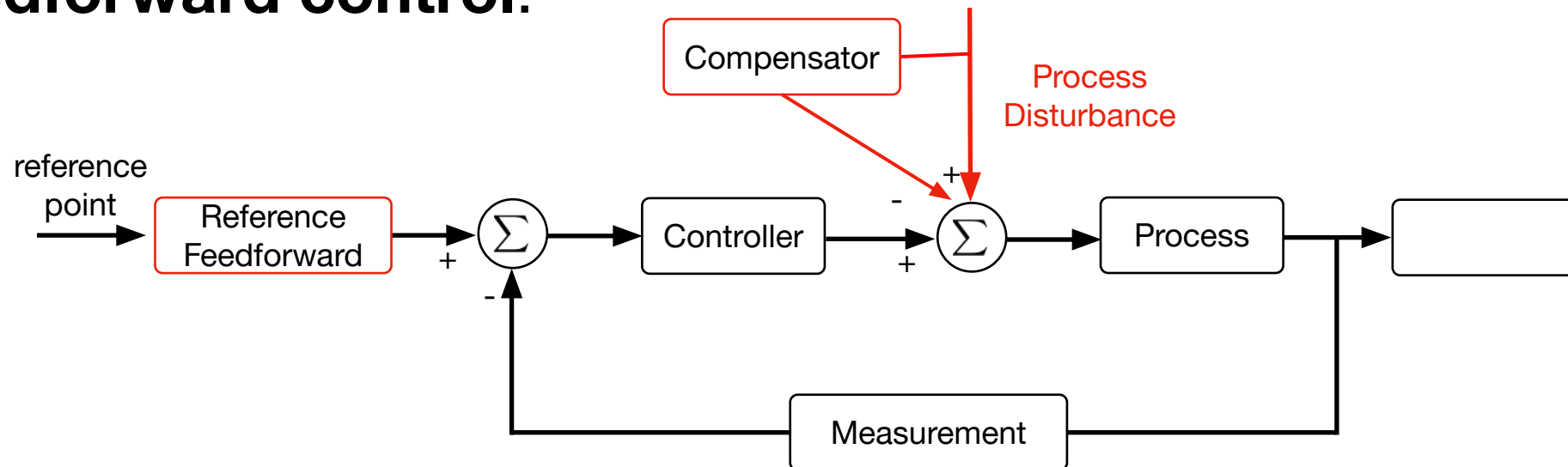
- **By local feedback**

- For example:
 - reduce variations in supply pressure to valves by introducing a pressure regulator
 - control current of electric motor to achieve desired torque
- Necessary that disturbances enter the system locally in a well-defined way
- Necessary to have access to a measured variable that is influenced by the disturbance and to have access to a control variable that enters the system in the neighborhood of the disturbance
- Dynamics relating the measured variable to the control variable should be such that a high-gain control loop can be used - no need to have detailed characteristics about the process



Reduction of effects of disturbances

- By feedforward control:



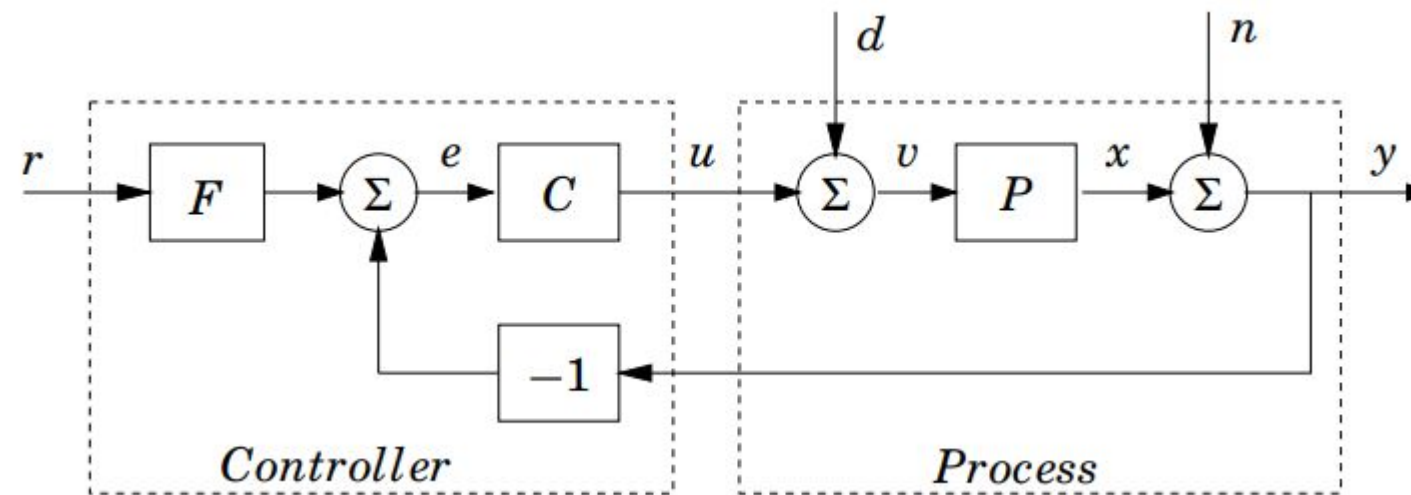
- Disturbance is measured, and a control signal that attempts to counteract the disturbance is generated and applied to the process
- Particularly useful for disturbances generated by changes in the command or reference signals
- Also for modellable model disturbances (e.g. gravity compensation for robot)

Reduction of effects of disturbances

- **By prediction:**

- Extension of the feedforward principle that may be used when the disturbance cannot be measured
- Disturbance is predicted using measurable signals, and the feedforward signal is generated from the prediction
- Not necessary to predict the disturbance itself; sufficient to model a signal that represents the effect of the disturbance on the important process variables

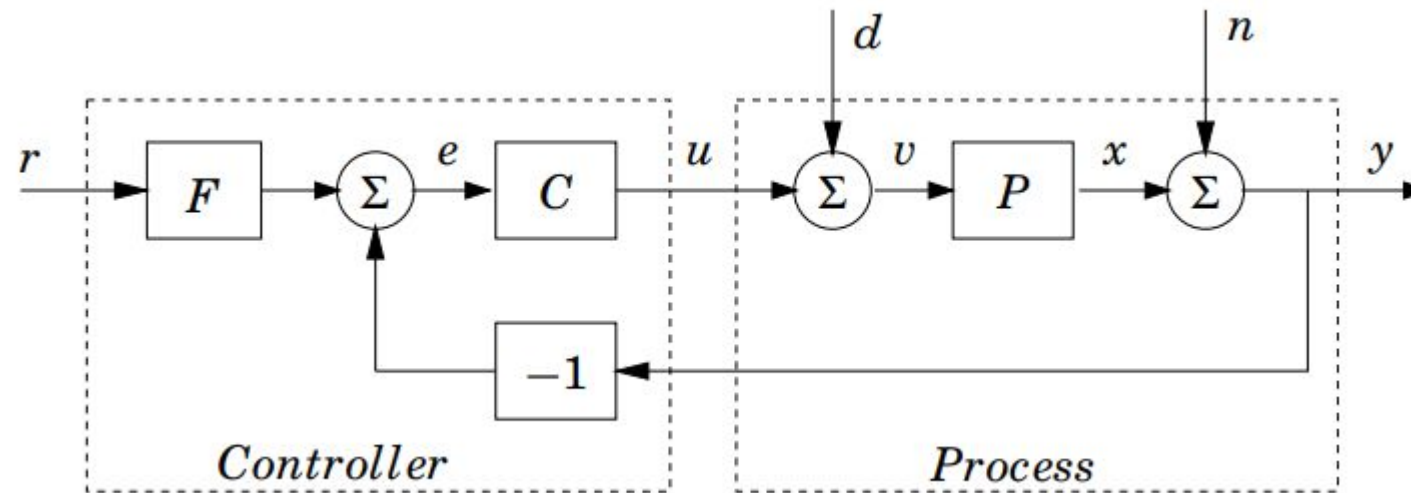
Effect of control on disturbances



- Relations between inputs r , n , d and variables of interest x , y , u

$$\begin{aligned} X &= \frac{P}{1 + PC} D - \frac{PC}{1 + PC} N + \frac{PCF}{1 + PC} R \\ Y &= \frac{P}{1 + PC} D + \frac{1}{1 + PC} N + \frac{PCF}{1 + PC} R \\ U &= -\frac{PC}{1 + PC} D - \frac{C}{1 + PC} N + \frac{CF}{1 + PC} R \end{aligned}$$

Effect of control on disturbances



- For pure feedback control (Gang of Four)

N, R to X

R to Y

D to U

D to X, Y

$$\frac{PC}{1 + PC}$$

$$\frac{C}{1 + PC}$$

$$\frac{P}{1 + PC}$$

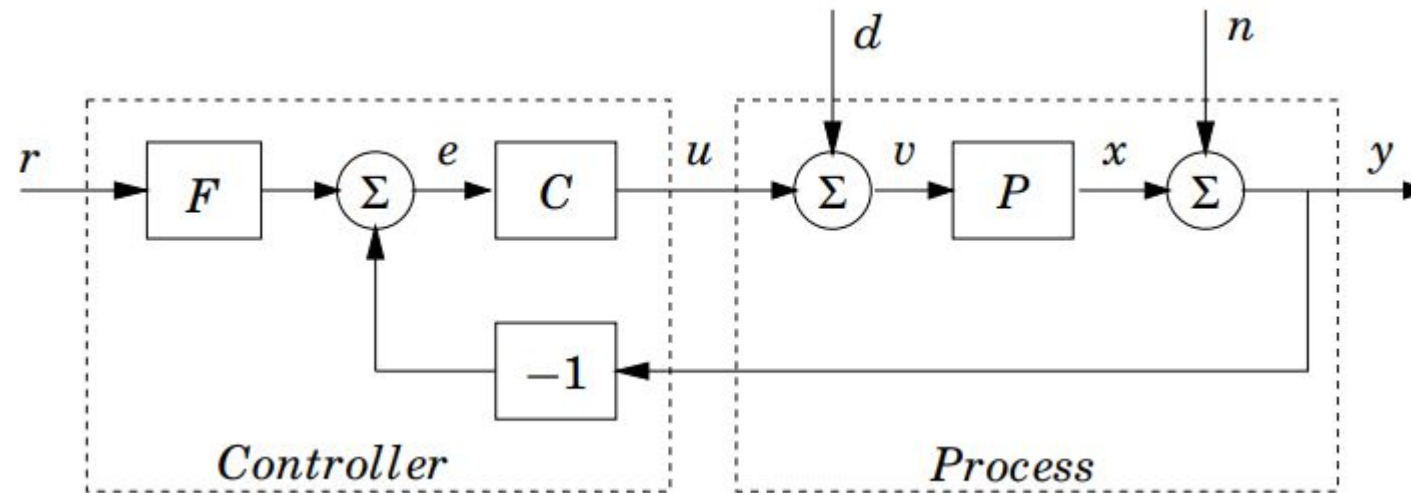
$$\frac{1}{1 + PC}$$

N, R to U

N to Y

How do we want these to behave?

Effect of control on disturbances



- For pure feedback control (Gang of Four)

Compromise!

N, R to X

R to Y

D to U

D to X, Y

$$\frac{PC}{1 + PC}$$

$$\frac{C}{1 + PC}$$

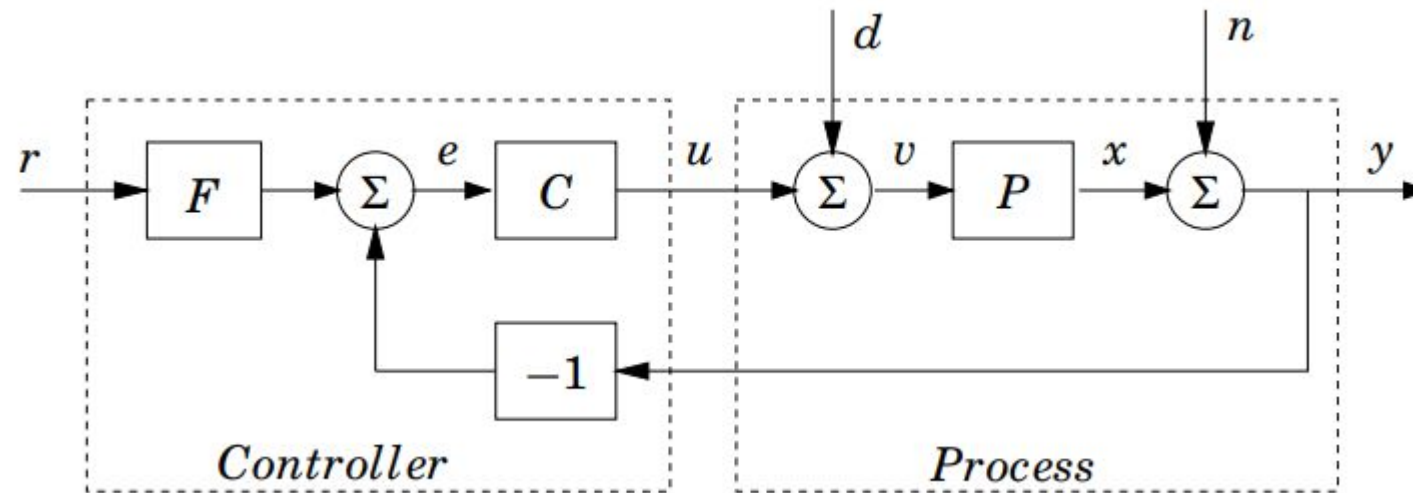
$$\frac{P}{1 + PC}$$

$$\frac{1}{1 + PC}$$

N, R to U

N to Y

Effect of control on disturbances

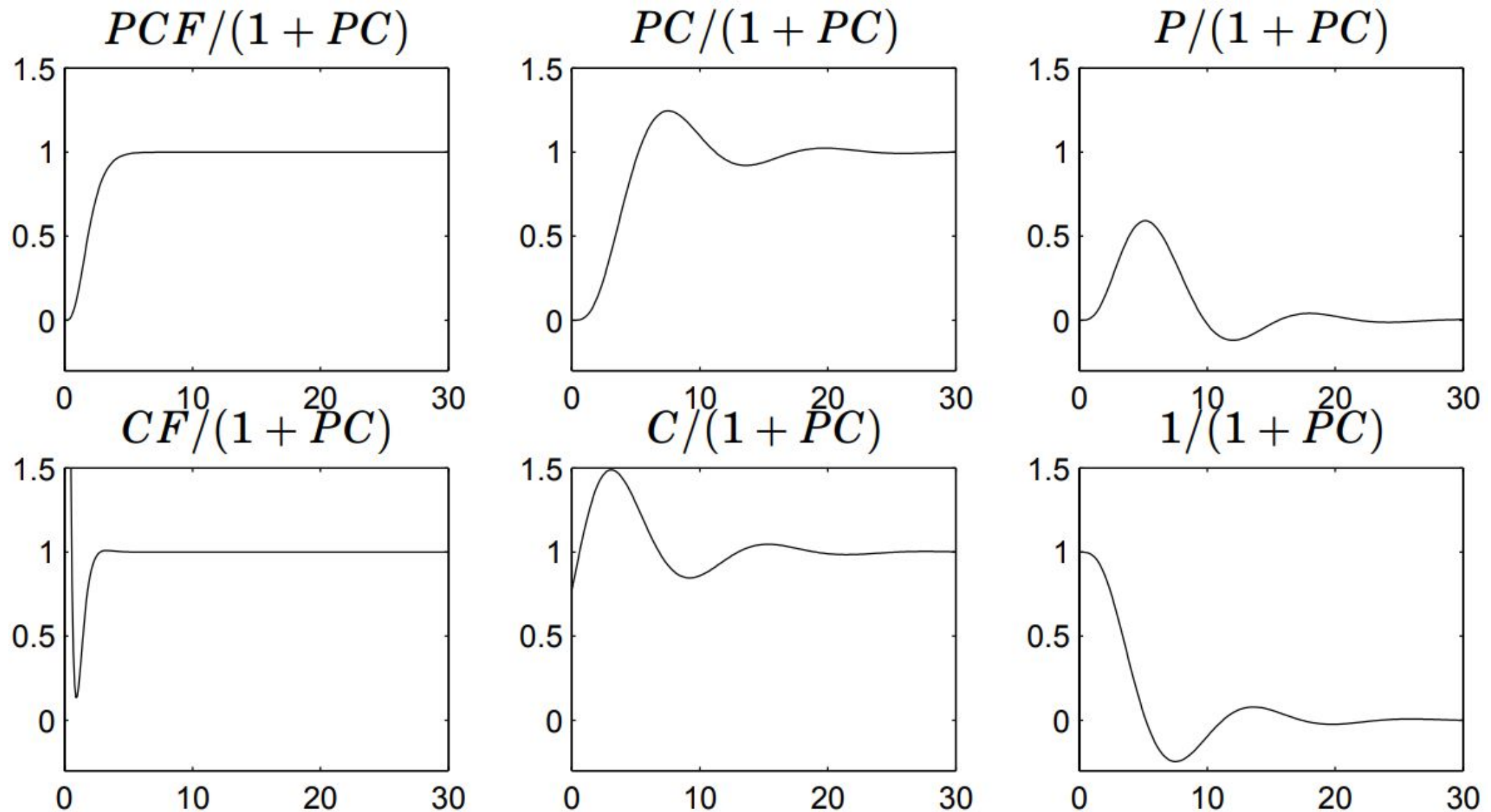
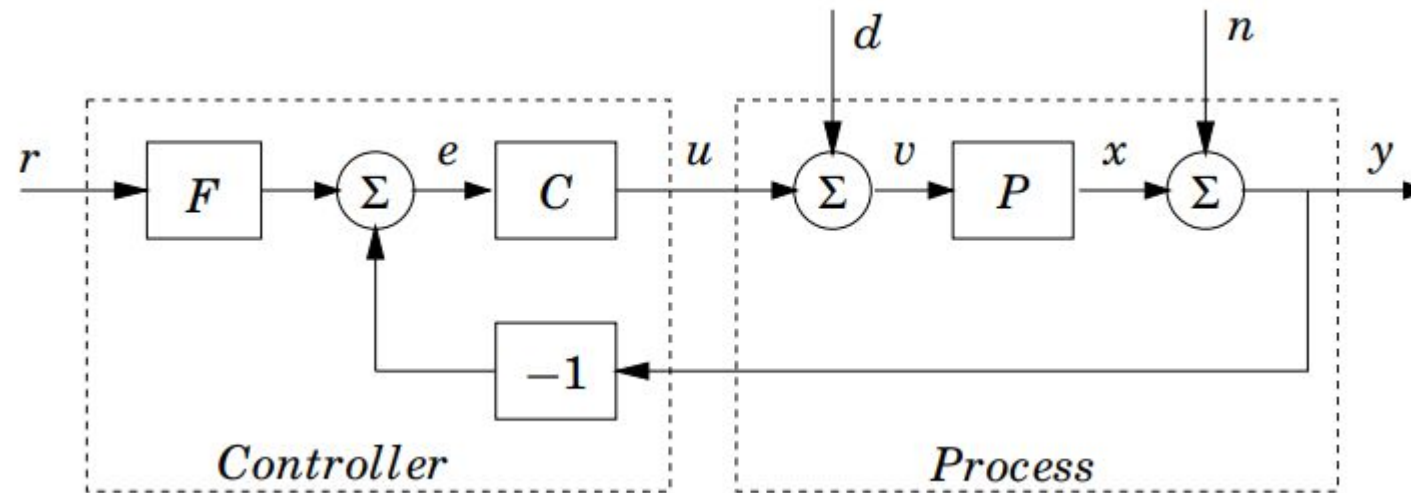


- **Feedback + feedforward (Gang of Six)**

<i>R to X,Y</i>	<i>N to X</i>	
$\frac{PCF}{1 + PC}$	$\frac{PC}{1 + PC}$	<i>D to X,Y</i>
$\frac{CF}{1 + PC}$	$\frac{C}{1 + PC}$	$\frac{P}{1 + PC}$
<i>R to U</i>	<i>N to U</i>	$\frac{1}{1 + PC}$
		<i>N to Y</i>

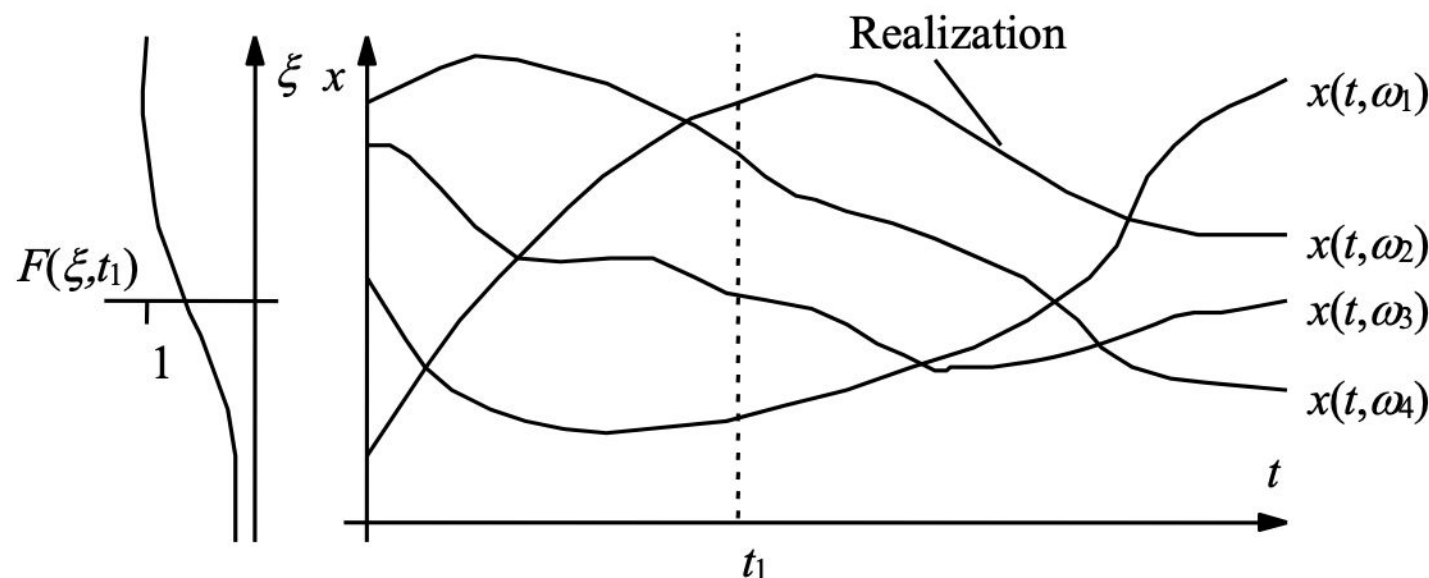
Feedback can be designed to deal with disturbances,
feedforward response to reference changes!

Example



Stochastic models of disturbances

- Natural to use stochastic (random) concepts to describe disturbances
 - possible to describe a wide class of disturbances → permits good formulation of prediction problems
- A stochastic process (random process, random function) can be regarded as a family of stochastic variables $\{x[k], k \in T\}$. In this context, T is the time index
- A stochastic process may be considered as a function of 2 variables,
 - If variable ω is fixed, $x[\bullet, \omega]$ is called realization
 - If variable k is fixed, $x[k, \bullet]$ is a random variable



Concepts of stochastic processes

- The **distribution function** of a stochastic process is defined as follows (P denotes probability)

$$F(\xi_1, \xi_2, \dots, \xi_n; k_1, k_2, \dots, k_n) \triangleq P\{x[k_1] < \xi_1, x[k_2] < \xi_2, \dots, x[k_n] < \xi_n\}$$

- The **expected (or mean) value** of a stochastic process x is defined as

$$m[k] \triangleq E\{x[k]\} = \int_{-\infty}^{+\infty} \xi dF(\xi; k)$$

- The **variance** is defined as

$$\begin{aligned}\sigma_x^2[k] \equiv \text{var}\{x[k]\} &\triangleq E\{(x[k] - m[k])^2\} = E\{(x[k] - E\{x[k]\})^2\} \\ &= \int_{-\infty}^{+\infty} (\xi - m[k])^2 dF(\xi; k)\end{aligned}$$

Concepts of stochastic processes

- For computing the mean and variance, sometimes the derivative of F, called the **density function**, is used instead, where

$$\int_{-\infty}^{+\infty} p(x)dx = 1$$

- The **expected (or mean) value** of a stochastic process x is simplified to

$$m[k] \triangleq E\{x[k]\} = \int_{-\infty}^{+\infty} xp(x)dx$$

- The **variance** is simplified to

$$\sigma_x^2 \equiv \text{var}\{x\} = E\{(x - E\{x\})^2\} = \int_{-\infty}^{+\infty} (x - E\{x\})^2 p(x)dx$$

Some useful properties

- Suppose a is constant, x and y are stochastic variables. Then

$$E\{a\} = a$$

$$E\{ax\} = aE\{x\}$$

$$E\{x + y\} = E\{x\} + E\{y\}$$

$$\text{var}\{a\} = 0$$

$$\text{var}\{ax\} = a^2 \text{var}\{x\}$$

- If x and y are **independent** random variables, then

$$E\{xy\} = E\{x\}E\{y\}$$

$$\text{var}\{x + y\} = \text{var}\{x\} + \text{var}\{y\}$$

Concepts of stochastic processes

- The definitions of mean and variance are extended to vector functions; the variance is extended to *covariance*

- The **expected (or mean) value** of a stochastic process \mathbf{x} is given by

$$\mathbf{m}[k] \triangleq E\{\mathbf{x}[k]\}$$

- The **variance** is given by

$$\begin{aligned}\text{var}\{\mathbf{x}[k]\} &\triangleq E\{(\mathbf{x}[k] - \mathbf{m}[k])(\mathbf{x}[k] - \mathbf{m}[k])^T\} \\ &= E\{(\mathbf{x}[k] - E\{\mathbf{x}[k]\})(\mathbf{x}[k] - E\{\mathbf{x}[k]\})^T\}\end{aligned}$$

- The **covariance function** is given by

$$\begin{aligned}\mathbf{r}_{\mathbf{xx}}(s, k) &\equiv \text{cov}\{\mathbf{x}[s], \mathbf{x}[k]\} \triangleq E\{(\mathbf{x}[s] - \mathbf{m}[s])(\mathbf{x}[k] - \mathbf{m}[k])^T\} \\ &= E\{(\mathbf{x}[s] - E\{\mathbf{x}[s]\})(\mathbf{x}[k] - E\{\mathbf{x}[k]\})^T\} \\ &= \int \int (\xi_1 - \mathbf{m}[s])(\xi_2 - \mathbf{m}[k])^T dF(\xi_1, \xi_2; s, k)\end{aligned}$$

Stationarity and covariance

- A stochastic process is called **stationary** if the finite-dimensional distribution of $\{x[k_1], x[k_2], \dots, x[k_n]\}$ is identical to that of $\{x[k_1 + k], x[k_2 + k], \dots, x[k_n + k]\}$ for all $k, n, k_1, k_2, \dots, k_n$.
- The process is **weakly stationary**, if the two first moments of the distributions (mean and covariance) are the same for all values of k . The value of the covariance function then depends only on the time difference $\tau = s - k$, i.e.,

$$\mathbf{r}_{\mathbf{xx}}(s, k) = \mathbf{r}_{\mathbf{xx}}(s - k) = \mathbf{r}_{\mathbf{xx}}(\tau) = \text{cov}\{\mathbf{x}[k + \tau], \mathbf{x}[k]\}$$

- From the definition it is immediate that variance is auto-covariance when $\tau = 0$

$$\mathbf{r}_{\mathbf{xx}}(0) = \text{cov}\{\mathbf{x}[k], \mathbf{x}[k]\} = \text{var}\{\mathbf{x}[k]\}$$

- The **auto-covariance function describes how the signal correlates with itself at different time instants** (one of the tools used to find patterns in the data):
 - A big positive covariance value means strong correlation
 - Zero means no correlation
 - A negative value means negative correlation.

Auto-covariance, correlation & cross-covariance

- What is the largest value of auto-covariance?

$$|\mathbf{r}_{\mathbf{xx}}(\tau)| \leq \mathbf{r}_{\mathbf{xx}}(0)$$

- The auto-covariance matrix is symmetric, i.e., $\mathbf{r}_{\mathbf{xx}}(\tau) = \mathbf{r}_{\mathbf{xx}}(-\tau)$
- The correlation function is the normed covariance function, i.e., $\rho_{\mathbf{x}}(\tau) = \frac{\mathbf{r}_{\mathbf{xx}}(\tau)}{\mathbf{r}_{\mathbf{xx}}(0)}$
 - Intuitive appeal as a measure of dependence
 - Useful for confirming (or disproving) **linear** relationships
 - Useful for analyzing and interpreting regression models
- Cross-covariance: $\mathbf{r}_{\mathbf{xy}}(\tau) = \text{cov}\{\mathbf{x}[k + \tau], \mathbf{y}[k]\}$
- The cross-covariance function describes how a signal correlates with another signal. By using cross-covariance it is possible to investigate, e.g., which signals in a large system correlate with each other

Estimations from data

- Estimates of the proposed concepts can be calculated directly from data.
For example:

Expected value: $E\{\mathbf{x}\} \approx \frac{1}{N} \sum_{k=1}^N \mathbf{x}[k]$

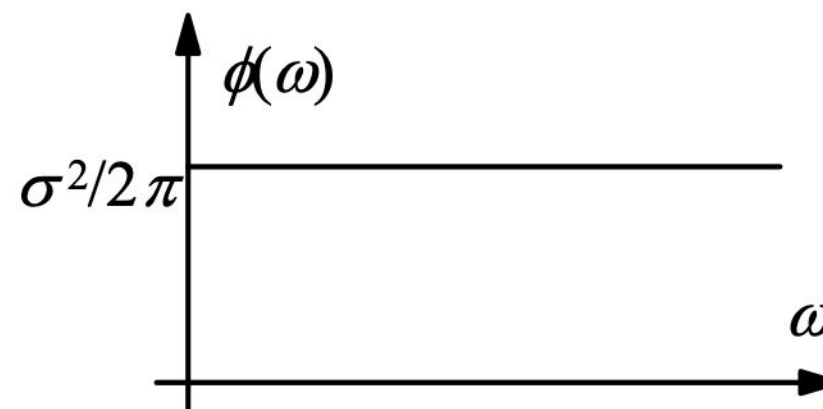
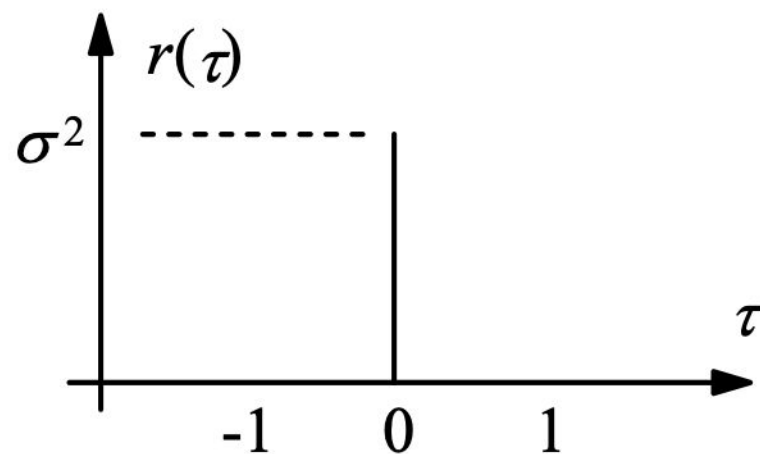
Cross-covariance: $\mathbf{r}_{\mathbf{xy}}(\tau) \approx \frac{1}{N} \sum_{k=1}^N (\mathbf{x}[k + \tau] - \mathbf{m}_{\mathbf{x}}[k + \tau])(\mathbf{y}[k] - \mathbf{m}_{\mathbf{y}}[k])^T$

White noise in discrete-time systems

- At each time instant the signal value is a random variable without any correlation to any other signal (or to itself) at any time instant

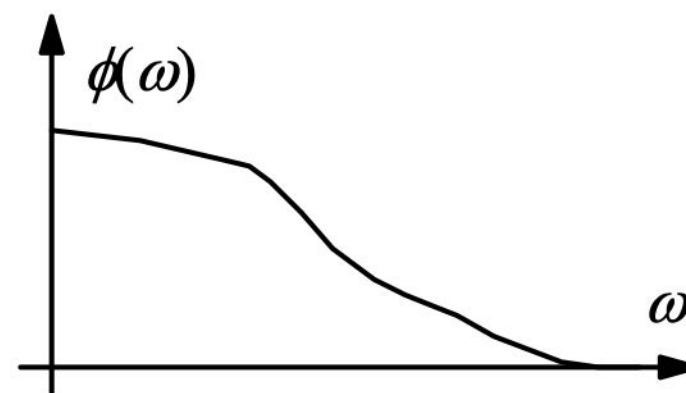
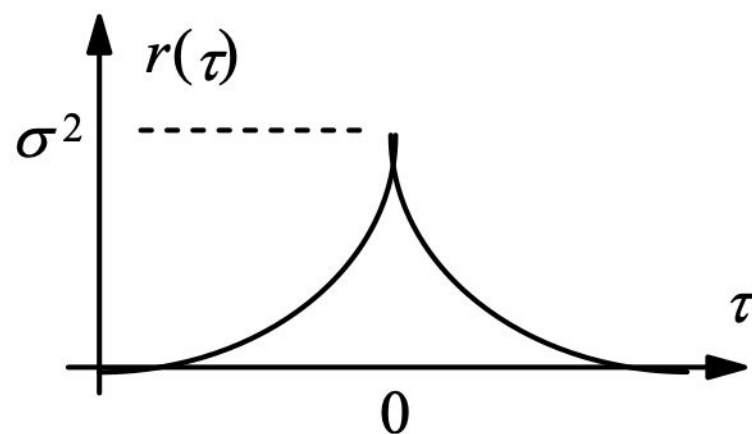
Auto-covariance:
$$r(\tau) = \begin{cases} \sigma^2, & \tau = 0 \\ 0, & \tau \neq 0 \end{cases}$$

Auto-spectral density:
$$\phi(\omega) = \frac{\sigma^2}{2\pi}$$

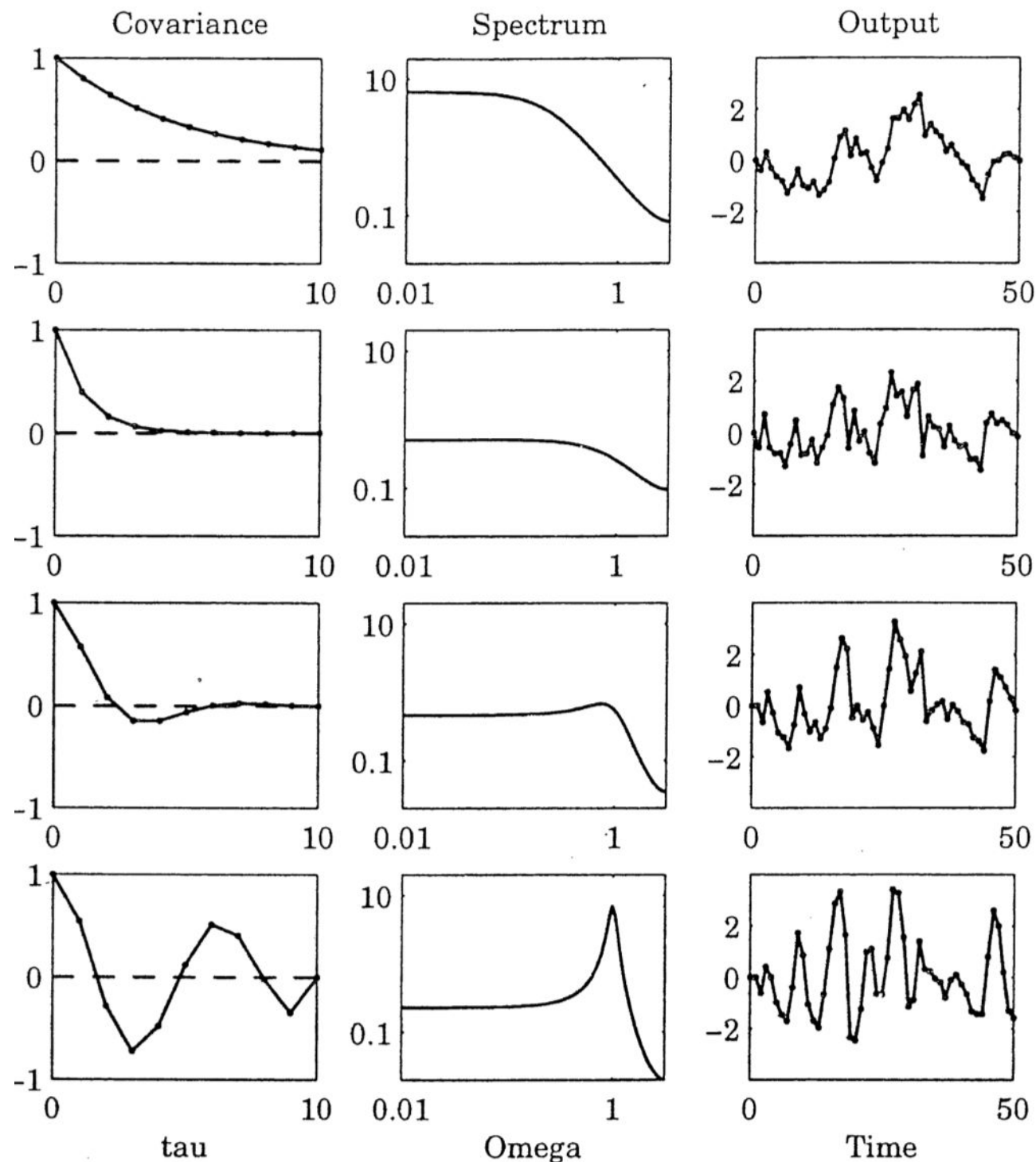


Colored noise in discrete-time systems

- All needed stochastic signals can be generated by filtering white noise, so that:
 - the covariance “spreads” (a sample correlates with previous values and values to come), and
 - in the spectrum certain frequencies are weighted more (the signal is more powerful at certain frequencies)



Example of processes



- Covariance functions, spectral densities, and sample functions for some stationary random processes. All processes have unit variance.
- In practical work, it is useful to have a good understanding of how signal properties are related to the spectrum

Stochastic difference equations

- Consider the representation

$$\mathbf{x}[k+1] = \Phi \mathbf{x}[k] + \mathbf{v}[k]$$

where $\mathbf{v}[k]$ is an independent zero-mean random variable with covariance \mathbf{Q} (correlates neither with \mathbf{x} nor with itself at any time instant); \mathbf{v} is therefore white noise

- Suppose that the initial state has the mean \mathbf{m}_0 and covariance \mathbf{P}_0 . Consider the behavior of \mathbf{x} as a function of time: $\mathbf{m}[k] = E\{\mathbf{x}[k]\}$

- Take expectations from both sides

$$E\{\mathbf{x}[k+1]\} = E\{\Phi \mathbf{x}[k] + \mathbf{v}[k]\} = E\{\Phi \mathbf{x}[k]\} + E\{\mathbf{v}[k]\} = \Phi \underbrace{E\{\mathbf{x}[k]\}}_{=\mathbf{m}[k]} + \underbrace{E\{\mathbf{v}[k]\}}_{=0}$$

$$\Rightarrow \mathbf{m}[k+1] = \Phi \mathbf{m}[k], \quad \mathbf{m}[0] = \mathbf{m}_0$$

- The mean value behaves exactly according to system dynamics!

Stochastic difference equations

- As for the covariance function, use a new variable: $\tilde{\mathbf{x}}[k] = \mathbf{x}[k] - \mathbf{m}[k]$
- For the state covariance :

$$P[k] = \text{cov}\{\mathbf{x}[k], \mathbf{x}[k]\} = E\{\tilde{\mathbf{x}}[k]\tilde{\mathbf{x}}^T[k]\}$$

- We want to see how the state covariance evolves over time. Towards this end:

$$\begin{aligned}\tilde{\mathbf{x}}[k+1]\tilde{\mathbf{x}}^T[k+1] &= (\Phi\tilde{\mathbf{x}}[k] + \mathbf{v}[k])(\Phi\tilde{\mathbf{x}}[k] + \mathbf{v}[k])^T \\ &= (\Phi\tilde{\mathbf{x}}[k] + \mathbf{v}[k])(\tilde{\mathbf{x}}^T[k]\Phi^T + \mathbf{v}^T[k]) \\ &= \Phi\tilde{\mathbf{x}}[k]\tilde{\mathbf{x}}^T[k]\Phi^T + \Phi\tilde{\mathbf{x}}[k]\mathbf{v}^T[k] + \mathbf{v}[k]\tilde{\mathbf{x}}^T[k]\Phi^T + \mathbf{v}[k]\mathbf{v}^T[k]\end{aligned}$$

- Take expectations in both sides:

$$\begin{aligned}E\{\tilde{\mathbf{x}}[k+1]\tilde{\mathbf{x}}^T[k+1]\} &= E\{\Phi\tilde{\mathbf{x}}[k]\tilde{\mathbf{x}}^T[k]\Phi^T\} + \underbrace{E\{\Phi\tilde{\mathbf{x}}[k]\mathbf{v}^T[k]\}}_{=0} + \underbrace{E\{\mathbf{v}[k]\tilde{\mathbf{x}}^T[k]\Phi^T\}}_{=0} \\ &\quad + \underbrace{E\{\mathbf{v}[k]\mathbf{v}^T[k]\}}_{=R_1}\end{aligned}$$

Stochastic difference equations

- Therefore, we obtain a dynamic equation for the covariance:

$$\begin{aligned} E\{\tilde{\mathbf{x}}[k+1]\tilde{\mathbf{x}}^T[k+1]\} &= E\{\Phi\tilde{\mathbf{x}}[k]\tilde{\mathbf{x}}^T[k]\Phi^T\} + R_1 \\ &= \Phi E\{\tilde{\mathbf{x}}[k]\tilde{\mathbf{x}}^T[k]\}\Phi^T + R_1 \\ &\Rightarrow P[k+1] = \Phi P[k]\Phi^T + R_1, \quad P[0] = R_0 \end{aligned}$$

- Consider the state auto-covariance for different values of k . For example, if :

$$\begin{aligned} \mathbf{r}_{\mathbf{xx}}(k+1, k) &= E\{\tilde{\mathbf{x}}[k+1]\tilde{\mathbf{x}}^T[k]\} = E\{(\Phi\tilde{\mathbf{x}}[k] + \mathbf{v}[k])\tilde{\mathbf{x}}^T[k]\} \\ &= \Phi E\{\tilde{\mathbf{x}}[k]\tilde{\mathbf{x}}^T[k]\} + E\{\mathbf{v}[k]\tilde{\mathbf{x}}^T[k]\} = \Phi P[k] + \mathbf{0} = \Phi P[k] \end{aligned}$$

- By repeating for any value of

$$\mathbf{r}_{\mathbf{xx}}(k+\tau, k) = \Phi^\tau P[k], \quad \tau \geq 0$$

Stochastic difference equations

- If the observation equation is

$$\mathbf{y}[k] = C\mathbf{x}[k]$$

it follows

$$\begin{cases} \mathbf{m}_y[k] = C\mathbf{m}_x[k] \\ \mathbf{r}_{yy}(k + \tau, k) = C\mathbf{r}_{xx}(k + \tau, k)C^T \\ \mathbf{r}_{yx}(k + \tau, k) = C\mathbf{r}_{xx}(k + \tau, k) \end{cases}$$

- What if the observation is given by

$$\mathbf{y}[k] = C\mathbf{x}[k] + \mathbf{w}[k]$$

where $\mathbf{w}[k]$ is white noise?

Example

- Consider the stochastic process:

$$x[k+1] = ax[k] + v[k]$$

$$y[k] = x[k] + e[k]$$

where $v[k]$ and $e[k]$ are white noise with covariance r_1 and r_2 , respectively. The initial state at time instant k_0 has mean value m_0 and auto-covariance r_0 . Find how the mean, covariances evolve over time.

Solution:

- For the mean value: $m[k+1] = am[k]$, $m[k_0] = m_0$

$$\Rightarrow m[k] = a^{k-k_0}m[k_0]$$

- For the covariance: $P[k+1] = a^2P[k] + r_1$, $P[k_0] = r_0$

$$\Rightarrow P[k] = a^{2(k-k_0)}r_0 + \frac{1 - a^{2(k-k_0)}}{1 - a^2}r_1$$

Example

- Hence, the auto-covariance is given by

$$r_{xx}(l, k) = \begin{cases} a^{l-k} P[k], & l \geq k \\ a^{k-l} P[k], & l < k \end{cases}$$

- Assume that the process is stable ($|a| < 1$) and it has been running a long period of time ($k \rightarrow \infty$). Then, it follows

$$m[k] \rightarrow 0, \quad P[k] = \frac{1}{1-a^2} r_1, \quad r_{xx}(l, k) = r_{xx}(\tau) = \frac{a^{|\tau|}}{1-a^2} r_1$$

The output covariance then becomes

$$r_{yy}(\tau) = \begin{cases} \frac{1}{1-a^2} r_1 + r_2, & \tau = 0 \\ \frac{a^{|\tau|}}{1-a^2} r_1, & \tau \neq 0 \end{cases}$$

Recall: state observers

- Recall the approach using the observer/estimator

$$\begin{aligned}\hat{\mathbf{x}}[k+1] &= \Phi \hat{\mathbf{x}}[k] + \Gamma u[k] + K \tilde{y}[k] \\ &= \Phi \hat{\mathbf{x}}[k] + \Gamma u[k] + K(y[k] - \hat{y}[k]) \\ &= \Phi \hat{\mathbf{x}}[k] + \Gamma u[k] + K(y[k] - C \hat{\mathbf{x}}[k]) \\ &= (\Phi - KC) \hat{\mathbf{x}}[k] + \Gamma u[k] + Ky[k]\end{aligned}$$

and the performance was studied by comparing the estimate with the real state:

$$\begin{aligned}\tilde{\mathbf{x}}[k+1] &= \mathbf{x}[k+1] - \hat{\mathbf{x}}[k+1] \\ &= (\Phi \mathbf{x}[k] + \Gamma u[k]) - ((\Phi - KC) \hat{\mathbf{x}}[k] + \Gamma u[k] + KC \mathbf{x}[k]) \\ &= (\Phi - KC)(\mathbf{x}[k] - \hat{\mathbf{x}}[k]) \\ &= \underbrace{(\Phi - KC)}_{\Phi_o} \tilde{\mathbf{x}}[k] = \Phi_o \tilde{\mathbf{x}}[k]\end{aligned}$$

- Matrix K was chosen such that the eigenvalues of Φ_o are at desired places in the complex plane.

Learning outcomes

By the end of *this* lecture, you should be able to:

- Explain different types of disturbances.
- Understand the characteristics and effect of noise in dynamical processes
- Compute the mean and covariance matrices of dynamical processes