

# MS-E2122 - Nonlinear Optimization

## Lecture I

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# Outline of this lecture

## Context

Mathematical programming and optimisation

Types of mathematical optimisation models

## Example of Applications

Resource allocation

The pooling problem: refinery operations planning

Robust optimisation

Combinatorial optimisation

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## Definition

NonLinear (or Non-Linear):

- ▶ *adjective*
- ▶ not arranged in a straight line.
- ▶ not sequential or straightforward.

Optimization (or Optimisation):

- ▶ *noun*
- ▶ the action of making the best or **most effective** use of a **situation** or **resource**.

## Definition

Field of applied mathematics. The goal is to **search** values for **variables** in a given **domain** that maximise/minimise **function values**.

Can be achieved by:

- ▶ Analysing/Visualizing properties of **functions** / **extreme points**  
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Optimisation has important applications in fields such as

- ▶ **operations research (OR)**;
- ▶ economics;
- ▶ statistics;
- ▶ bioinformatics;
- ▶ machine learning and artificial intelligence.

## What is optimisation?

In this course, optimisation is viewed as the core element of **mathematical programming**.

Math. programming is a central OR modelling paradigm:

- ▶ **variables** → decisions/point of interest: business decisions, parameter definitions, settings, geometries, ...;



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However, math. programming has many applications in fields other than OR, **which causes some confusion**;

We will study math. programming in its most general form: both constraints and objectives are **nonlinear** functions.

# Types of programming

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*The simpler are the assumptions which define a type of problems, the better are the methods to solve such problems.*

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- ▶  $h_i(x) = 0$  for  $i = 1, \dots, l$  - equality constraints.

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Our goal will be to solve variations of the general problem  $P$ :

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- ▶ **Mixed-integer nonlinear programming (MINLP):** MIP+NLP.

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## Resource allocation and portfolio optimisation

**Problem statement.** Plan production that maximises return. Let

- ▶  $I = \{1, \dots, i, \dots, M\}$  resources;
- ▶  $J = \{1, \dots, j, \dots, N\}$  products;
- ▶  $c_j$  - return per unit of product  $j \in J$ ;
- ▶  $a_{ij}$  - resource  $i \in I$  requirement for making product  $j \in J$  ;
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**Remark:**

- ▶ notice that  $\text{max. } f(x) = \text{min. } -f(x)$ ;

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## Remark:

- ▶ notice that  $\max. f(x) = \min. -f(x)$ ;
- ▶ the base of **most practical optimisation problems**; exploits mature LP technology.

## Portfolio optimization

**Problem statement.** Plan portfolio of assets to minimise exposition to risk. Let

- ▶  $J = \{1, \dots, j, \dots, N\}$  assets;
- ▶  $\mu_j$  - expected relative return of asset  $j \in J$ ;
- ▶  $\Sigma$  - covariance matrix;
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### Remarks:

- ▶ The term  $x^\top \Sigma x$  measures **exposition to risk**. It is credited to Harry Markowitz (1952).
- ▶ Another important class: **quadratic programming** (nonlinear).



# Refinery Operations Planning Problem

## Oil refinery operational planning

- ▶ Goal is to maximize profit;
- ▶ Several possible configurations;
- ▶ Product property specifications must be met;



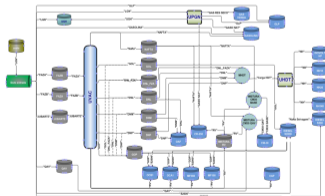
# Refinery Operations Planning Problem

## Oil refinery operational planning

- ▶ Goal is to maximize profit;
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## Model characteristics:

- ▶ Bilinear (nonconvex) and mixed-integer;
- ▶ Large number of flows;
- ▶ Several nonlinear constraints.

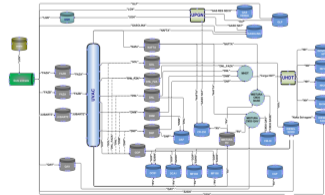


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**Objective:** maximize profit

**Variables:**

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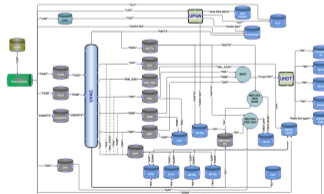
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**Constraints**

- ▶ Mass balance;
- ▶ Market features (supply and demand);
- ▶ Unit capacities;
- ▶ Stream property limits;
- ▶ Calculation of mix properties (nonlinear).

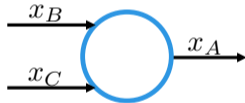


## Refinery Operations Planning Problem

The challenging aspect is how to model the calculation of product properties in a **mix**. Let:

- ▶  $x_p$  be the volume of product  $p \in P$  and
- ▶  $q_p$  the value of a given chemical property (sulphur content, octane content, viscosity...).

In a given mix, mass and property balances are calculated as:



$$x_A = x_B + x_C$$

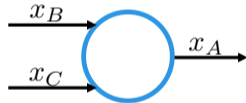
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### Remarks:

- ▶ More complex mixes (such as nonlinear balances) might need to be considered.
- ▶ These are **bilinear programming** problems (nonlinear).

## Robust optimisation

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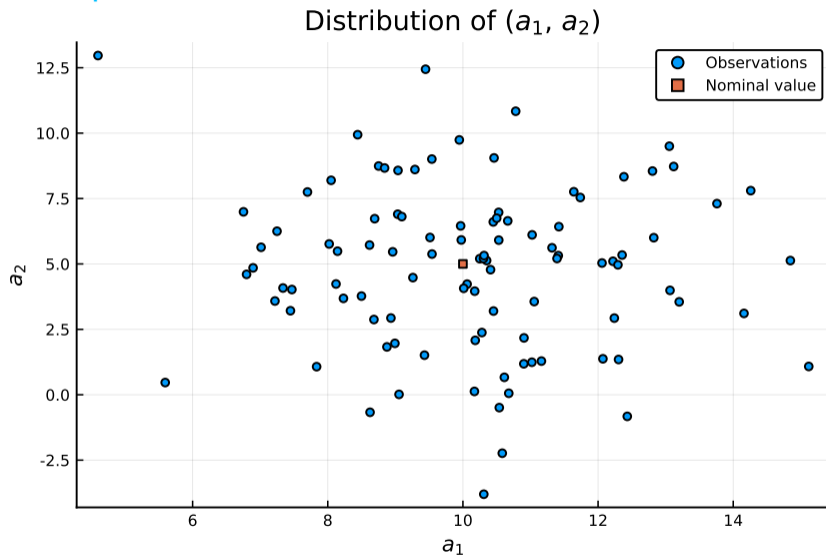
Consider the resource allocation problem under uncertainty:

$$\begin{aligned} \max. \quad & c^\top x \\ \text{subject to: } & \tilde{a}_i^\top x \leq b_i, \forall i \in I \\ & x_j \geq 0, \forall j \in J, \end{aligned}$$

where  $\tilde{a}_i$  is a **random variable**.



# Robust optimisation



## Robust optimisation

Assume that, for any  $i \in I$ ,  $\tilde{a}_i \in \epsilon_i = \{\bar{a}_i + P_i u : \|u\|_2 \leq \Gamma_i\}$ , where

- ▶  $\bar{a}_i$  is the nominal (average) value;
- ▶  $P_i$  is the characteristic matrix of the ellipsoid  $\epsilon$ ;
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Notice that

$$\max_{a_i \in \epsilon_i} \{a_i^\top x\} = \bar{a}_i^\top x + \max_u \{u^\top P_i x : \|u\|_2 \leq \Gamma_i\} = \bar{a}_i^\top x + \Gamma_i \|P_i x\|_2$$

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The **robust counterpart** can be equivalently stated as:

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### Remarks:

- ▶ In case data is available,  $P_i$  can be obtained from the **empirical covariance matrix**;

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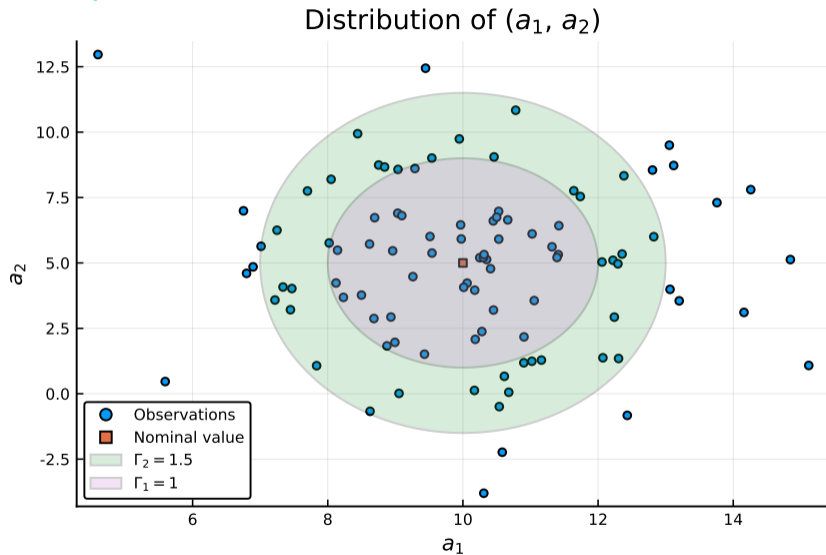
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### Remarks:

- ▶ In case data is available,  $P_i$  can be obtained from the **empirical covariance matrix**;
- ▶ Values of  $\Gamma_i$  can be drawn, for example, from a Chi-squared distribution.  $\Gamma_i$  is sometimes called the **budget of uncertainty**.

# Robust optimisation



# Combinatorial optimisation

Is a subfield of mathematical programming regarding finding optimal solutions from a **finite set of possible solutions**. The finite set is discrete or can be reduced to a discrete set.

Can be also referred as **discrete optimization**, **integer programming**



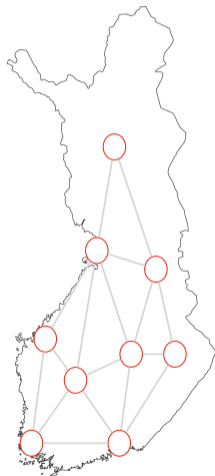
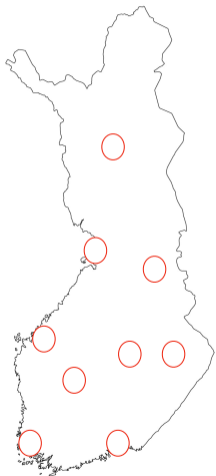
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# Combinatorial optimisation

One of most classic problems is **Travelling Salesman Problem** (TSP)



# Combinatorial optimisation

Assume a number of cities labeled with numbers  $1, \dots, n$ , and the distance (or any cost) between two cities  $i$  and  $j$  is defined as  $c_{ij}$ .

The main variable is  $x_{ij}$  such that:

- ▶ 1: if there is a path between city  $i$  and city  $j$ ;
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- ▶ 1: if there is a path between city  $i$  and city  $j$ ;
- ▶ 0: otherwise

$x_{ij}$  is **binary** variable  $\leftarrow$  **integer programming**

# Combinatorial optimisation

The **goal** can be stated as:

*Find a path that goes through every city using the least amount of resources.*

# Combinatorial optimisation

The **goal** can be stated as:

*Find a path that goes through every city using the least amount of resources.*

The objective function is:

$$\min \sum_{i=1}^n \sum_{j \neq i, j=1}^n c_{ij} x_{ij} \quad (1)$$

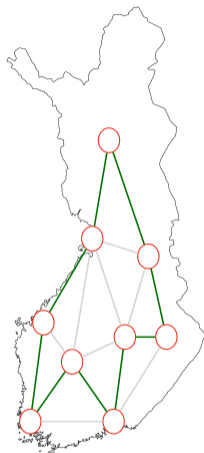
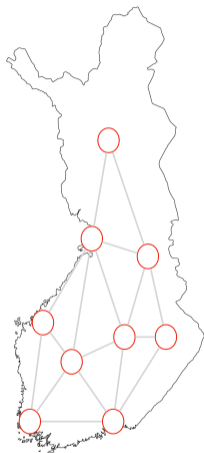
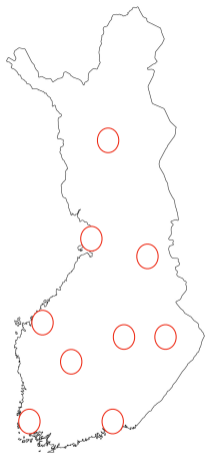
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The **constraints** can be written as:

$$\sum_{i \neq j, i=1}^n x_{ij} = 1 \quad \forall j = 1, \dots, n \quad (2)$$

$$\sum_{j \neq i, j=1}^n x_{ij} = 1 \quad \forall j = 1, \dots, n \quad (3)$$

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## Reference

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