



# Software security

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# Outline

- Untrusted input
- SQL injection
- Buffer overrun
- Web vulnerabilities: CSRF, XSS
- Input validation

There is no one simple solution that would make programs secure.  
→ A competent programmer must learn about all the things that can go wrong. This lecture is only a starting point.

# Untrusted input

- User and network input is untrusted
  - Does my software get input from the Internet?
    - Documents, streams, messages, photos may all be untrusted
    - All modern applications are Internet clients or servers
    - Intranet hosts, backend databases, office appliances etc. are directly or indirectly exposed to input from the Internet
- All software must be able to handle malformed and malicious input safely

# Example: format string vulnerability

- Vulnerable C code:

```
int process_text(const char *input){
    char buffer[1000];
    snprintf(buffer, 1000, input);
    ...
}
```

- User input in the format string:

- Input "%**x**%**x**%**x**%**x**%**x**..." will print data from the memory
- Input "%**s**%**s**%**s**%**s**%**s**..." will probably crash the program
- Input "**ABC**%**n**" will write value 3 to somewhere in the memory

# SQL INJECTION

# SQL injection example

- SQL query:

```
SELECT * FROM users WHERE username = 'Alice';
```

- Code with embedded SQL:

```
"SELECT * FROM users WHERE username = '" + input + "'";"
```

- Attacker sends input:

```
input = "Bob'; DROP TABLE users; --"
```

- The query evaluated by the SQL database:

```
SELECT * FROM users WHERE username = 'Bob';  
DROP TABLE users; --';
```

# SQL injection example 2

- Application greets the user by first name:

```
"SELECT firstname FROM users WHERE username = ' " + input + "';"
```

- Attacker enters username:

```
input = "nobody' UNION SELECT password FROM users WHERE username = 'alice'; --"
```

- The query evaluated by the SQL database:

```
SELECT firstname FROM users WHERE username = 'nobody' UNION  
SELECT password FROM users WHERE username = 'alice'; --';
```

- This is why we should always assume that the attacker can read the password database

# Mitigating SQL injection

- **Minimum privilege**: set tables as read-only; run different services as different users
- **Sanitize input**: allow only the necessary characters and string formats – but it is hard to do correctly!
- **Escape input strings** with safe library functions, e.g.
  - `mysql_real_escape_string()` in PHP
  - `MySQLdb.escape_string()`, `MySQLdb.execute()`, `sqlalchemy.text()` in Python



# Mitigating SQL injection

- **Prepared statements** and **stored procedures**:  
precompiled SQL queries that can be executed many times with different parameter values
- **Disable SQL error messages** to normal users  
→ harder to build exploits

Use  
these!

# Do not make this mistake

- Jonne heard prepared statements are good for security:

```
$stmt = $conn->prepare("SELECT * FROM users WHERE username  
= '" + input + "'");  
$stmt->execute();
```

- Why is this wrong?

# Swedish parliamentary election 2010


Some hand-written votes scanned by machine:

```
:Halmstads västra valkrets;0903;Söndrum 3;Feministiskt initiativ;3  
:Halmstads västra valkrets;0903;Söndrum 3;Piratpartiet;1  
:Halmstads västra valkrets;0903;Söndrum 3;Syndikalisterna;1  
:Halmstads västra valkrets;0904;Söndrum 4;pwn DROP TABLE VALJ;1  
:Halmstads västra valkrets;0904;Söndrum 4;pwn DROP TABLE VALJ;1  
:Halmstads västra valkrets;0905;Söndrum 5;Feministiskt initiativ;1  
:Halmstads västra valkrets;0906;Söndrum 6;Feministiskt initiativ;1  
:Halmstads västra valkrets;1001;Holm-Vapnö;Raggartiet;1  
:Halmstads västra valkrets;1001;Holm-Vapnö;Raggartiet;1
```

```
Centrum, Övre Johanneberg;Klassiskt liberala partiet;1  
Centrum, Övre Johanneberg;Svenskarnas parti;1  
Centrum, Övre Johanneberg;Ett fristående frisinnt parti med fokus på miljö  
Centrum, Övre Johanneberg;(Script src=http://hittepa.webs.com/x.txt);1  
Centrum, Landalabergen m fl;Tillit;1  
Centrum, Landalabergen m fl;SPI;1  
Centrum, Landalabergen m fl;Tillit;1
```

<http://www.val.se/val/val2010/handskrivna/handskrivna.skv>

# List of UK Registered Companies

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Company number **10542519**

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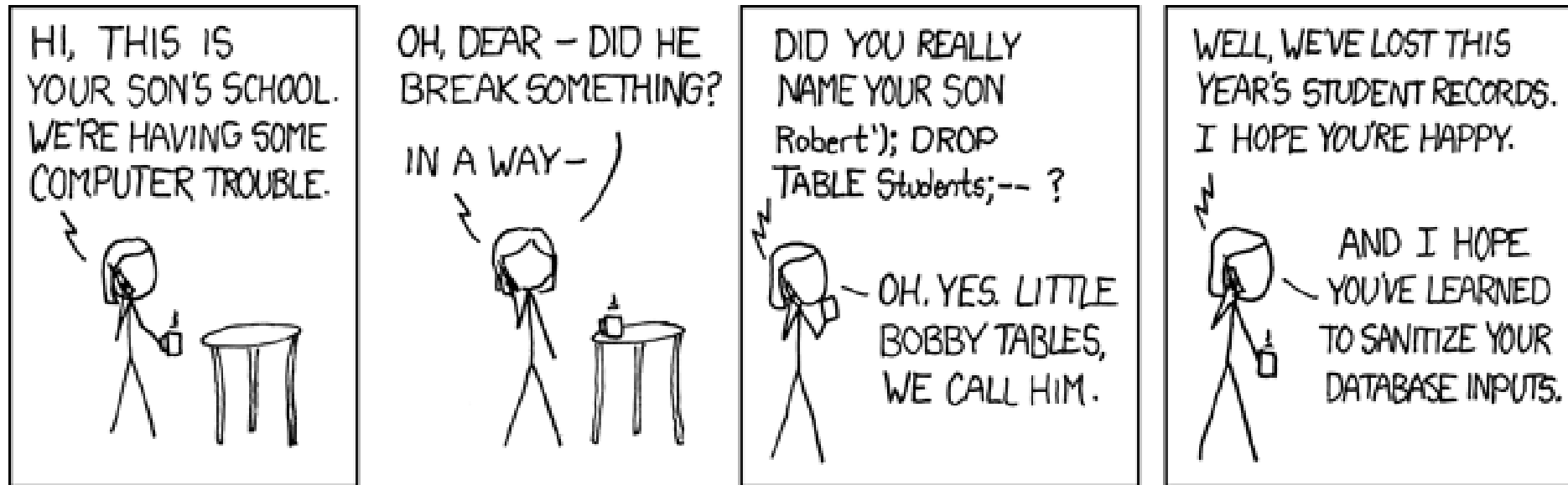
Registered office address  
**1 Moyes Cottages Bentley Hall Road, Capel St. Mary, Ipswich,  
Suffolk, United Kingdom, IP9 2JL**

Company status  
**Active**

Company type **Private limited Company** Incorporated on **29 December 2016**

<https://web.archive.org/web/20171107023155/https://beta.companieshouse.gov.uk/company/10542519>

# XKCD: Exploits of a Mom



<https://xkcd.com/327/>

# BUFFER OVERRUN

Used to be the number one software security problem. Still common in embedded devices and the Internet of Things.

# Buffer overrun

- Bug: failure to check for array boundary

```
#define MAXLEN 1000

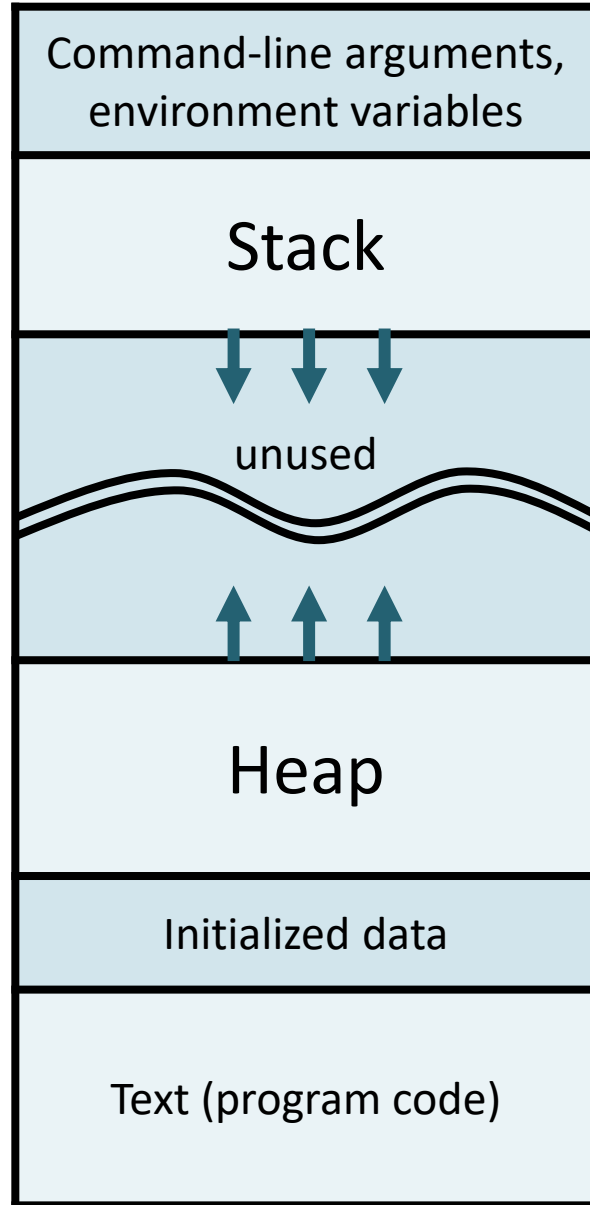
char *process_input (char *input) {
    char buffer[MAXLEN];
    int i;
    for (i = 0; input[i] != 0; i++) {
        buffer[i] = input[i];
        ...
    }
}
```

Loops until a null character found;  
should check also for **i < MAXLEN**

# Process virtual address space

Highest address

0xffffffff



Stack frames (activation records) of called functions incl. local variables – grows down

Dynamically allocated memory – grows up

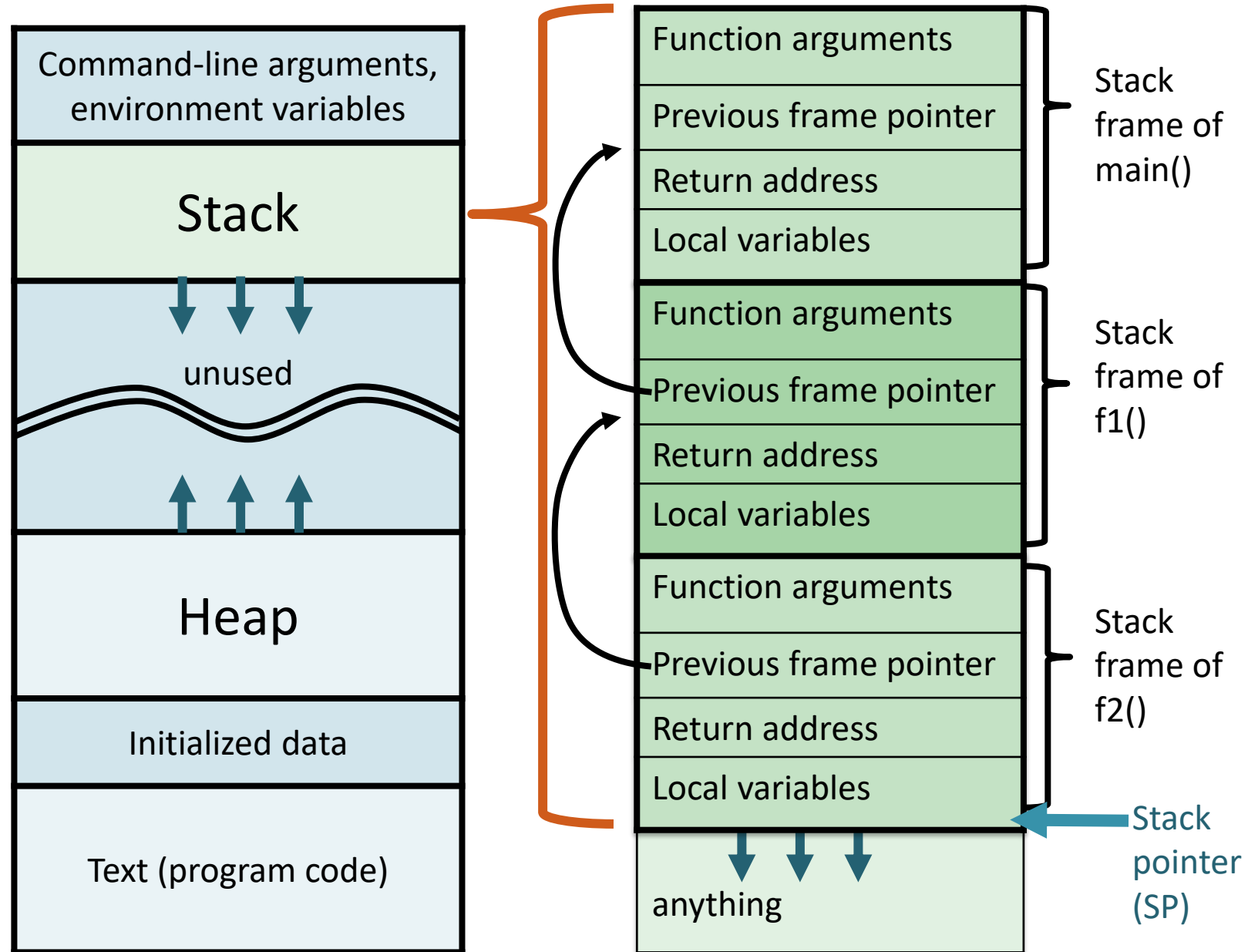
Lowest address

0x00000000



Details depend on processor architecture and programming language

# Call stack (single-threaded program)



# Stack smashing

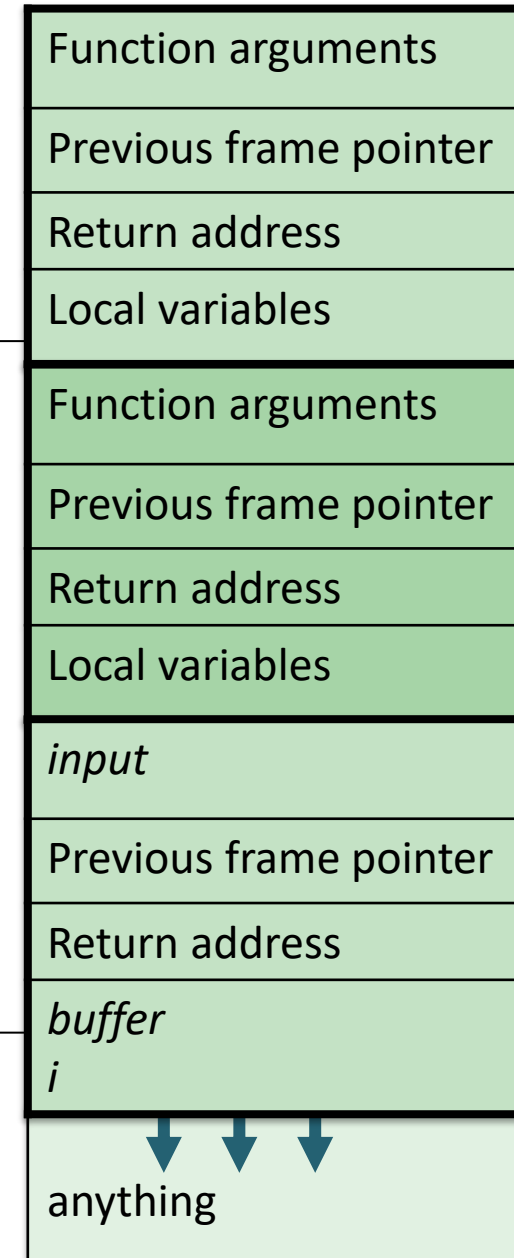
- Why are buffer overruns a security issue?

```
#define MAXLEN 1000

char *process_input (char *input) {
    char buffer[MAXLEN];
    int i;
    for (i = 0; input[i] != 0; i++) {
        buffer[i] = input[i];
        ...
    }
}
```

Loops until a null character found;  
should check also for `i < MAXLEN`

## Call stack



# Stack smashing

- Why are buffer overruns a security issue?

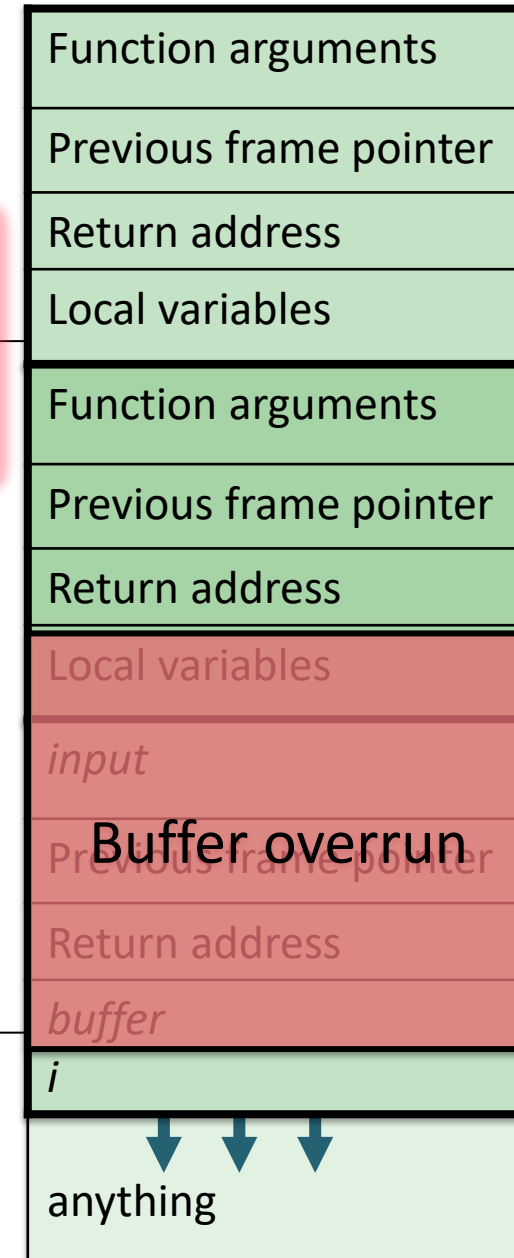
Too long input overwrites variables in the stack

```
#define MAXLEN 1000

char *process_input (char *input) {
    char buffer[MAXLEN];
    int i;
    for (i = 0; input[i] != 0; i++) {
        buffer[i] = input[i];
        ...
    }
}
```

Loops until a null character found;  
should check also for `i < MAXLEN`

## Call stack



# Malicious code execution

- Why are buffer overruns a security issue?

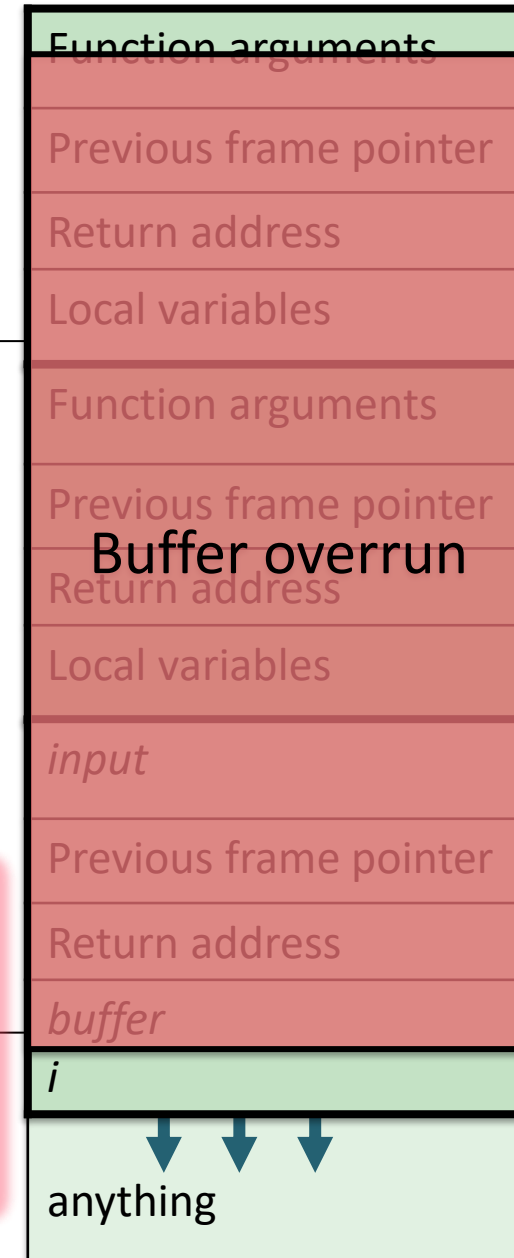
```
#define MAXLEN 1000

char *process_input (char *input) {
    char buffer[MAXLEN];
    int i;
    for (i = 0; input[i] != 0; i++) {
        buffer[i] = input[i];
        ...
    }
}
```

Loops until a null character is reached and should check also for previous stack frames

Much too long input overwrites the function return address and previous stack frames

## Call stack



# Malicious code execution

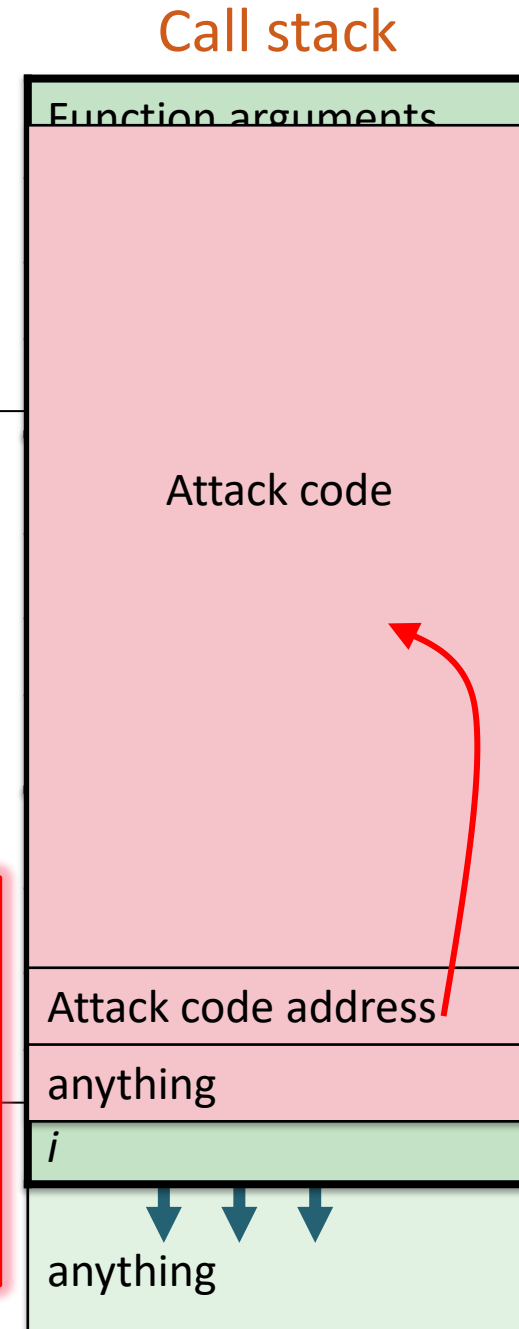
- Why are buffer overruns a security issue?

```
#define MAXLEN 1000

char *process_input (char *input) {
    char buffer[MAXLEN];
    int i;
    for (i = 0; input[i] != 0; i++) {
        buffer[i] = inp
        ...
    }
}
```

Loops until a nul  
should check also

When the function returns, execution will jump to the new return address, which points to attack code → **malicious code execution** with the process's permissions



# Buffer overruns

- Buffer overruns may cause
  - data modification → unstable program behavior
  - access violation “segmentation fault” → process crashing
  - malicious data modification
  - code injection → attacker gains full control of the process

# Running exploit code

- How attacker gains control:
  - **Stack overruns** may overwrite function return address or exception handler address
  - **Heap overruns** may overwrite function pointer or virtual method table
- How difficult is writing an exploit?
  - Instructions and code widely available
  - There are people and companies actively developing exploits

# Another example

- Vulnerabilities can be difficult to spot

```
#define BUFLen 4

void vulnerable(void) {
    wchar_t buf[BUFLen];
    int val;

    val = MultiByteToWideChar(
        CP_ACP, 0, "1234567", -1, buf, sizeof(buf));
    printf("%d\n", val);
}
```

Expected size of the destination buffer in wide characters, but sizeof gives bytes

Should calculate target buffer size as  
**sizeof(buf) / sizeof(buf[0])**



# Buffer overrun prevention

- Preventing buffer overruns:
  - **Type-safe languages** (e.g. Java, C#)
  - Programmer training, code reviews
  - Avoiding unsafe and difficult-to-use libraries:  
**strcpy, gets, scanf, MultiByteToWideChar**, etc.
  - **Fuzz testing**
  - **Static code analysis, symbolic model checking**: proving safety
- No reliable way to find all buffer overrun vulnerabilities  
→ need to also mitigate consequences

# Buffer overrun mitigation

## ■ Stack canary

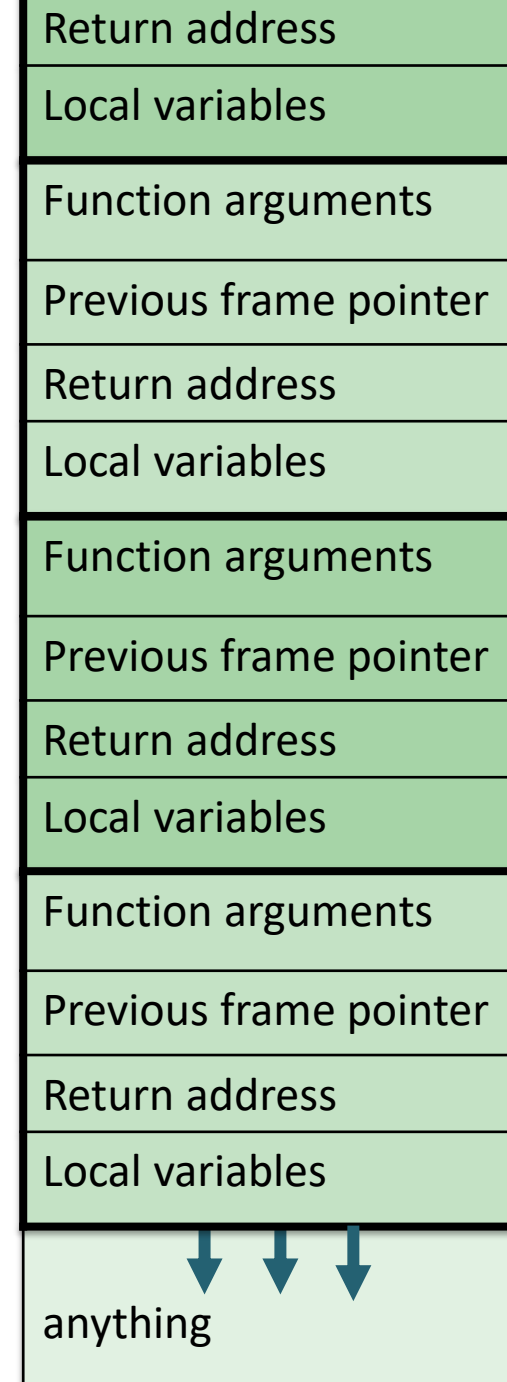
- Store an unguessable value on the top of the stack frame in function prologue; check before returning
- GCC `-fstack-protector-all`, Visual Studio /GS

## ■ Non-executable (NX) bit

- Set the stack and heap **memory pages as non-executable**
- Breaks some code, e.g. JIT compilation
- Often combined with **memory layout randomization**

# Return to libc

- NX prevents machine code insertion to stack
- However, there is another attack: **return to libc**, which uses existing executable code in the memory
  - e.g. standard library functions in libc



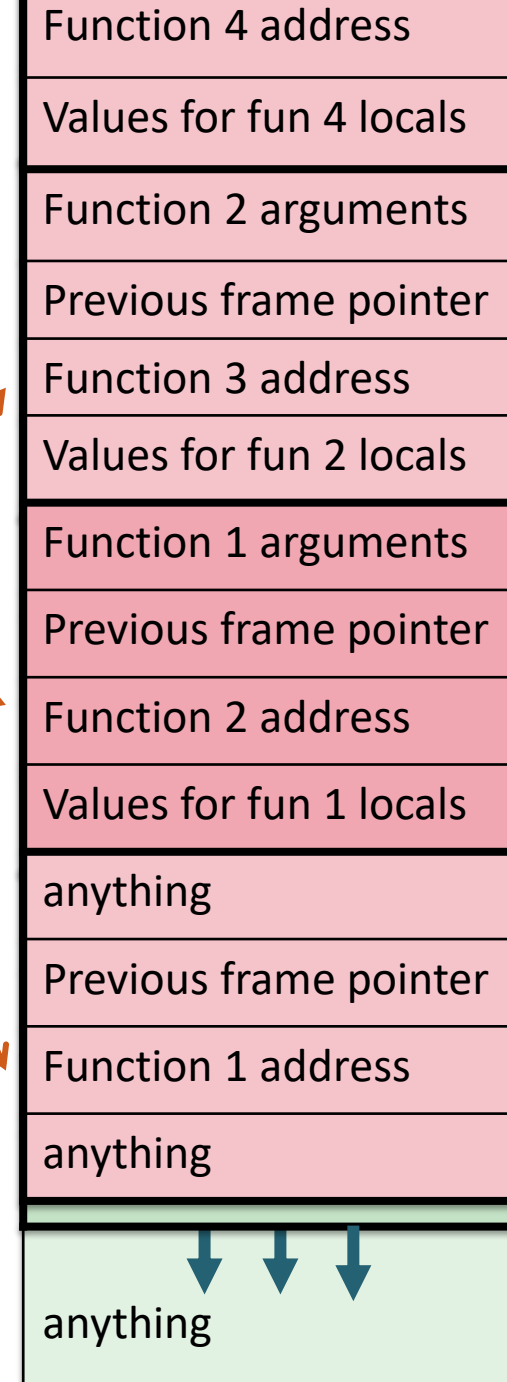
Extra material

# Return to libc

- When function returns, execution jumps to the return address in stack
  - Point the return addresses to the beginnings of library (libc) functions
  - Set arguments as desired
- Typical exploit creates an executable page, copies attack code there, and runs it

Library functions to be executed in order 1,2,3

Buffer overrun



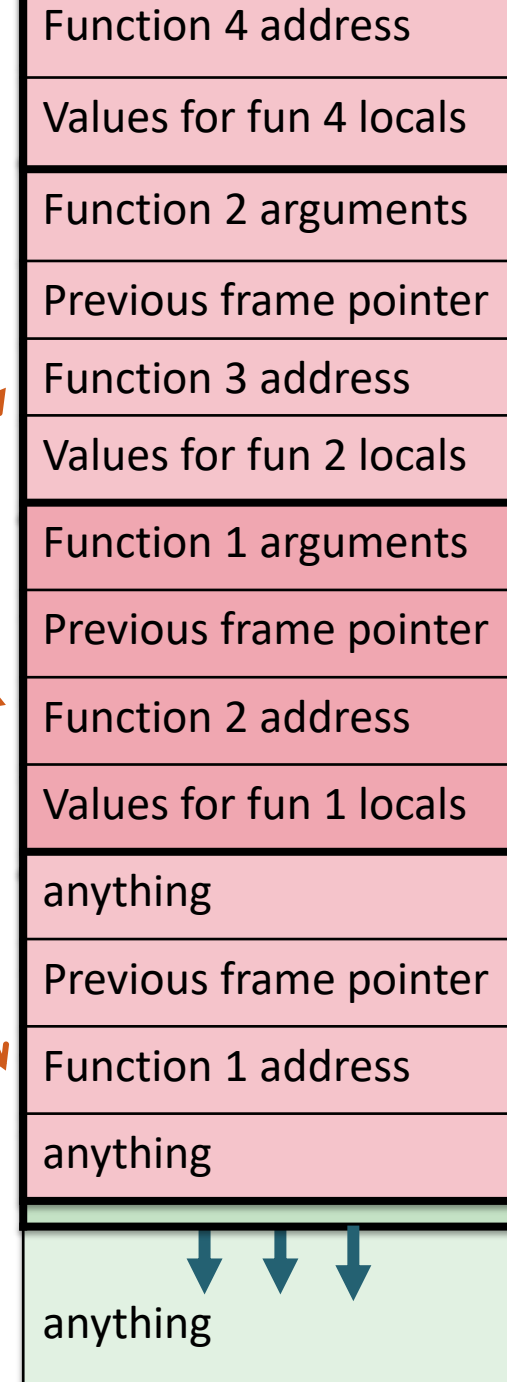
Extra material

# Return to libc

- Solution: combine **NX with memory layout randomization**
  - Load libc and other library code at a random memory offset → attacker does not know where to jump
- New solutions:  
e.g. Windows control flow guard

Library functions to be executed in order 1,2,3

Buffer overrun



Extra material

# Integer overflow

- Integers in programming languages are not ideal mathematical integers
- Integer overflow can cause buffer overrun

Vulnerable code:

```
nBytes = (nBits + 7) >> 3;  
if (nBytes <= bufferSize)  
    copyBits(input, buffer, nBits);
```

Attacker input:

```
nBits = UINT_MAX
```

Evaluation

```
nBytes = (UINT_MAX + 7) >> 3  
→ 6 >> 3 → 0
```

```
nBytes <= bufferSize  
→ (0 <= bufferSize) → 1
```

# **WEB VULNERABILITIES: CSRF, XSS**

# Cross-site request forgery (CSRF)

- Fictional example:
  - Users on *social.net* stay logged in with a **session cookie**
  - JavaScript on Bob's web page *bobs.org*:

```
<script type="text/javascript">  
frames['hidden'].window.location =  
'http://social.net/AddFriend.php?name=Bob';  
</script>
```

- Why possible? Interaction between web sites is usually prevented by the **same origin policy**. However, web links and HTTP GET and POST redirection to another site is allowed.



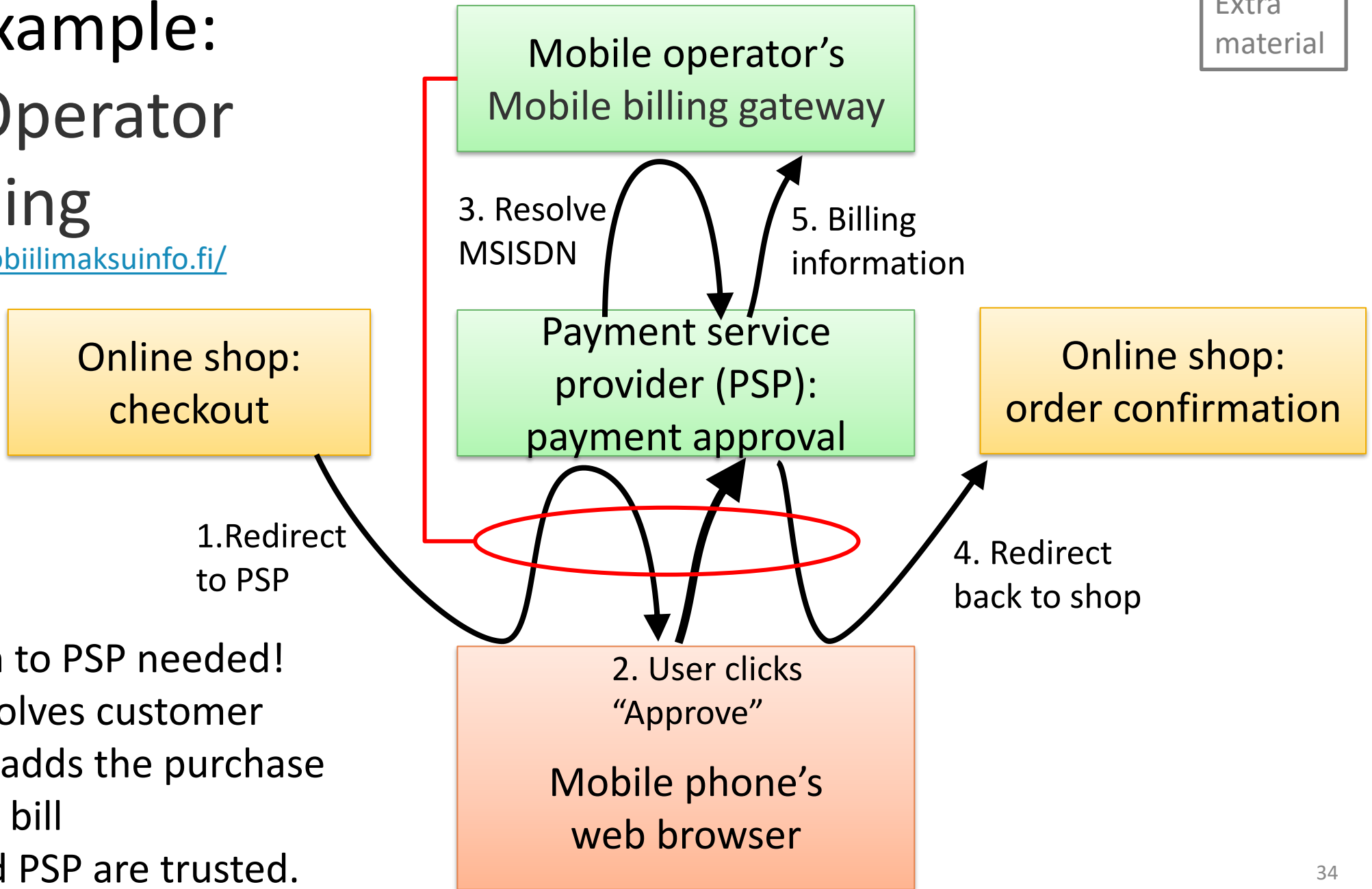
# Preventing CSRF

- Server checks **Referer** (sic) field in HTTP requests
- **CSRF token** i.e. secret session identifier in all GET URLs or POST payloads; attacker would need to guess it

Modern web application frameworks prevent CSRF with good session management (including CSRF token)

# CSRF example: Direct Operator Billing

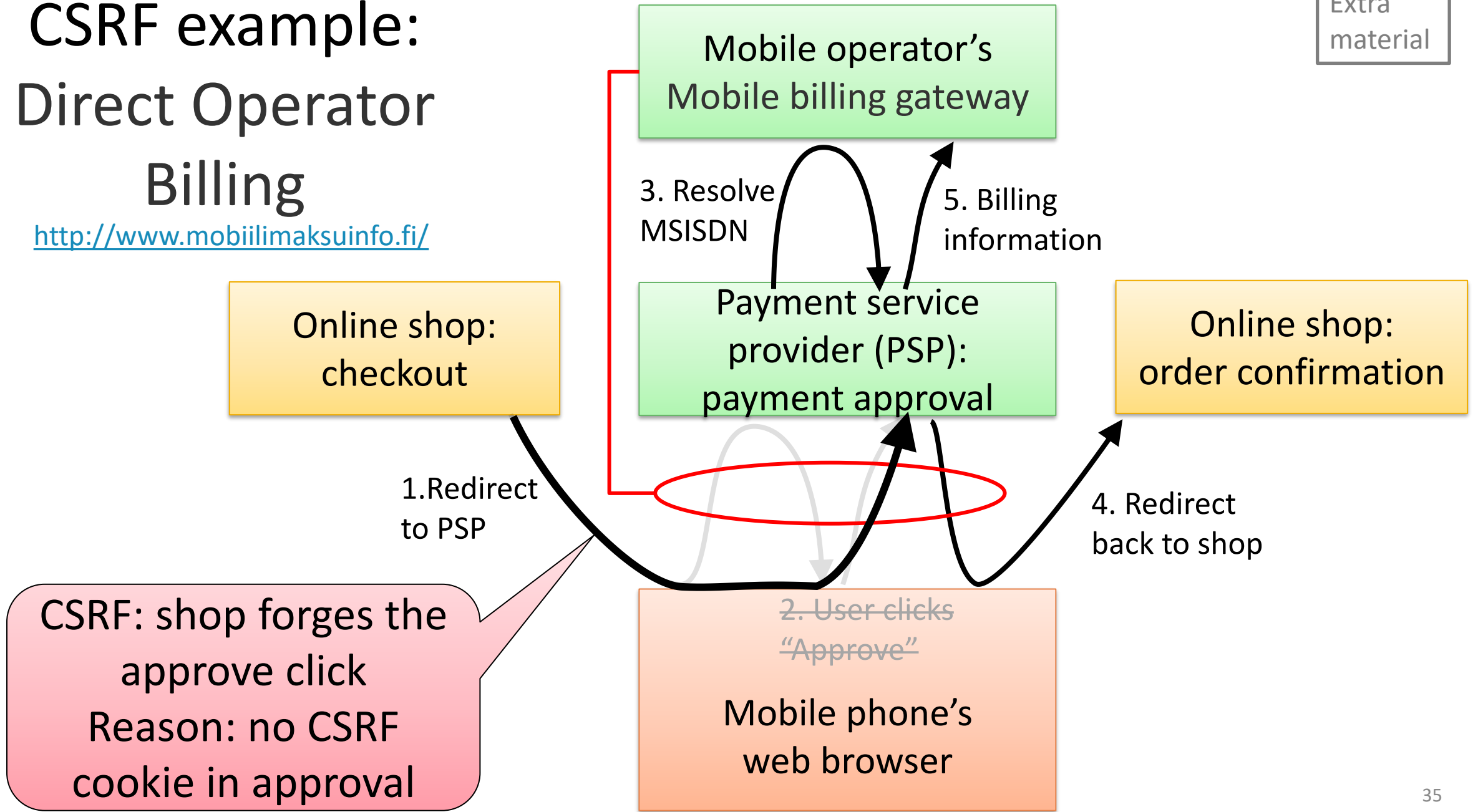
<http://www.mobiilimaksuinfo.fi/>



- No user login to PSP needed! Operator resolves customer MSISDN and adds the purchase to the phone bill
- Operator and PSP are trusted.

# CSRF example: Direct Operator Billing

<http://www.mobiilimaksuinfo.fi/>



# Cross-site scripting (XSS)

- **User-posted content** on web sites may contain malicious JavaScript
- Fictional example:
  - Social.net allows users to post comments. Bob's comment:

```
<b onmouseover="$.get('
http://social.net/AddFriend.php?name=Bob') ;">
Be my friend!<b>
```

- Another user reads the blog and moves mouse over the text
- This is **stored XSS**: malicious script stored on the server

# Reflected XSS

- PHP code on a web server:

```
<html><body><?php  
print "Page not found: ". urldecode($_SERVER["REQUEST_URI"]);  
?></body></html>
```

- Typical output: `Page not found: /foo.html`
- Bob tricks Alice to follow this URL-encoded link:

```
http://social.net/%3Cscript%3E%3D%22%24.get%28%27http%3A%2F%2Fsoci  
al.net%2FAddFriend.php%3Fname%3DBob%E2%80%99%29%3B%3C%2Fscript%3E
```

- The error page on social.net will contain this:

```
Page not found: /<script>="$.get('http://social.net/AddFriend.php  
?name=Bob');</script>
```

- This is **reflected XSS**: malicious script sent via the server but not stored there

# Preventing XSS on web servers

- Browsers try to detect XSS, but they are not perfect. A lot still depends on the web application programmer
- Avoid embedding input into output; generate the output from scratch when possible
- Filter <tags>, Javascript or all angled brackets from user-posted content
- When you need to embed untrusted data into a web page, encode it first as HTML entities
- Do not embed untrusted data into <script>, <style>, URL, tag attributes or other unusual places
- Content Security Policy (CSP) allows web servers to declare in response headers what types of active content the response may contain, e.g. to exclude scripts
- Set HttpOnly flag on session cookies to prevent scripts from stealing them

# What is untrusted input to web server?

- Inputs that may contain XSS or other malicious content:
  - Input from web client or user, or REST API client
  - Data read from database
  - Messages between servers
- Should escape or validate all these inputs

# INPUT VALIDATION



# Example: File path vulnerability

Vulnerable code:

```
char docRoot[] = "/usr/www/";  
char fileName[109];  
strncpy(fileName, docRoot, 9);  
strncpy(fileName+9, input, 100);  
file = fopen(fileName, "r");  
// Next, send file to client
```

User input:

```
input =  
"../../etc/passwd"
```

- The same file path has many representations → use the `realpath(3)` function to obtain the **canonical representation**
- Online services should be executed in a **sandbox** to limit their access: `chroot(2)`, **virtual machine** or **container**

# Sanitizing input

- Sanitizing input is not easy
- Escape sequences enable many encodings for the same character and string:
  - URL escapes: `%2e%2e%2f2e%2e%2f` = `../..`
  - HTML entities:  
`&#60 ; &#83 ; &#67 ; &#82 ; &#73 ; &#80 ; &#84 ; &#62 ;` = `<SCRIPT>`
- Not sufficient to filter out `..` or `<`

# SUMMARY

# Why security failures?

- Why does software have security failures?
  - Greedy business sells dangerous products?
  - Lack of professional pride and ethics?
- Software is specified with **use cases** that describe the desired functionality. Security is about undesired functionality
- Market forces and software development practices encourage releasing a **minimum viable product** (MVP) – security not included
- Threats and **attacks evolve**. Software security is never ready

# Other types of security bugs

- **Injection** of untrusted input into the command line, JavaScript, HTML, XML, format string, file path etc.
- Logical errors, e.g. **time of check—time of use, use after free**
- Integer overruns or signed/unsigned confusion
- Crypto mistakes, bad random numbers
- Insecure direct references
- Most software bugs first seem harmless but **eventually someone figures out how to build an exploit**

# How to produce secure code?

- Programming:
  - Learn about bugs and vulnerabilities by example
  - Adopt secure coding guidelines
  - Use safe languages, libraries and tools
  - Code reviews, static checkers
  - Fuzz testing, penetration testing
- Software process:
  - Threat modelling
  - Define security requirements
  - Define quality assurance process

# Security principles

- Keep it simple
- Minimize attack surface
- Sanitize input and output
- Least privilege
- Defense in depth
- Isolation
- Secure defaults
- Secure failure modes
- Separation of duties
- No security through obscurity
- Fix even potential bugs

# List of key concepts

- Untrusted input, input validation or sanitization
- Buffer overrun call stack, heap, stack frame, malicious code execution, integer overrun, safe language, stack cookies, NX bit, return to libc, memory layout randomization
- SQL injection, code injection, stored procedure or prepared statement, escaping,
- Same-origin policy, cross-site request forgery CSRF, Referer, CSRF token, cross-site scripting XSS
- Input validation, canonical form, isolation
- Fuzz testing, penetration testing



# Reading material

- Dieter Gollmann: Computer Security, 2nd ed. chapter 14; 3rd ed. Chapters 10, 18, 20.5–20.6
- Stallings and Brown: Computer security, principles and practice, 4th ed., chapter 10-11
- Michael Howard and David LeBlanc, Writing Secure Code, 2nd ed.
- Online:
  - Top 25 Most Dangerous Software Errors, <http://cwe.mitre.org/top25/>
  - SQL Injection Attacks by Example, <http://unixwiz.net/techtips/sql-injection.html>
  - OWASP, <https://www.owasp.org/>, see especially Top Ten
  - CERT Secure Coding Standards, <https://www.securecoding.cert.org/confluence/display/seccode/SEI+CERT+Coding+Standards>
  - Aleph One, Smashing The Stack For Fun And Profit (classic paper) [http://inst.eecs.berkeley.edu/~cs161/fa08/papers/stack\\_smashing.pdf](http://inst.eecs.berkeley.edu/~cs161/fa08/papers/stack_smashing.pdf)

# Exercises

- Find examples of actual security flaws in different categories. Try to understand how they can or have been exploited.
- Which features in code may indicate poor quality and potential security vulnerabilities?
- When you find a security vulnerability, it is worth the trouble to write an exploit to prove how serious it is?
- How can error messages help an attacker?
- Buffer overrun in a type-safe language like Java will raise an exception. Problem solved — or can there still be a security issue?
- What is insecure direct object reference? Find some examples.
- What security bugs can occur in concurrent systems, e.g. multiple web servers that use one shared database?
- Find out what carefully designed string sanitization functions, such as *mysql\_real\_escape\_string* or the OWASP Enterprise Security API, actually do.