## Team Assignment 1(2.

each team is asked to choose and then systematically analyse an eSUV electric sports utility vehicle

Product—Brand from a Design Perspective.

	past	present	future
1)	the visual appearance — highlighting	the sensory experience incl., o	design intention and user perceptions.
2)	the active and interactive behaviour in	ncl., the potential impact of ge	nerative Al and other emerging technologies
3)	the assistive capability i.e., how it ena	ables me to do what I wish and	d ideally want to do.

ref.: polestar's 'perceived intelligence'

	past	present	future	
4D point-of-view	heritage / legacy / myth	mission / philosophy / values	vision / trends / strategic foresight	
3D volume	form / function / feature / feel / fit			
2D plane	shape / pattern / graphic element / contour / silhouette			
1D line	colour / materials / texture / finish			
0D point	spiritual / cultural / concep	tual / contextual dimensions		

## Team Assignment 1(2. — [eg.

Polestar eSUV Perceived 'Intelligence'











