

Experiential Activity - Guideline

Plan, organise, lead and review (“control”) a table tennis tournament.

You are free to design it as you like and make it your event!

The following elements are key:

- Organisation (teams and leadership structure)
- Planning of event
 - o Tournament (athletic part)
 - o Prizes and categories
 - o Catering and other activities
 - o Concept for filming of event
 - o Other elements to be developed by you
- Presentation of the plan on Day 15 of the course
- Edited and cut film (documenting the planning, development of the event as well as the event itself) which we can watch on Day 15 of the course and you will have as a souvenir
- Performance grades for every student from 0-10 points (these need to be based on the attainment of previously agreed objectives), a short explanation for the awarding of a particular grade must be provided.
 - o “Grade inflation” will not be accepted: the average of all grades must not exceed 7.5 points
 - o Good performance should be rewarded and poor performance be acknowledged
- A budget of max. €300 is available from the university. To claim the funds, a detailed budget plan must be sent to Joan Lofgren as early as possible to obtain clearance. Any agreed expenses will then be reimbursed by the university upon presentation of receipts

Hint:

It will be helpful if you create a solid relationship or flow between the following:

Vision & mission	(this document)
Detailed objectives	(to be planned by you)
Organisation	(to be organised and lead by you)
Tournament	(to be organised and lead by you)
Grades (controlling part)	(to be created by yo