

# MEC-E1050 Finite Element Method in Solids; Mathematica

“Structure is a collection of *elements* (earlier structural parts) connected by *nodes* (earlier connection points)“. Displacement of the structure is defined by nodal translations and rotations of which some are known and some unknown.”

## Structure

$prb = \{ele, fun\}$  where

$ele = \{prt_1, prt_2, \dots\}$  ..... elements

$fun = \{val_1, val_2, \dots\}$  ..... nodes

## Elements

$prt = \{typ, pro, geo\}$  where

$typ = BEAM | PLATE | SOLID | RIGID | \dots |$  ..... model

$pro = \{p_1, p_2, \dots, p_n\}$  ..... properties

$geo = Point[\{n_1\}] | Line[\{n_1, n_2\}] | Polygon[\{n_1, n_2, n_3\}] | \dots |$  ..... geometry

## Nodes

$val = \{crd, tra, rot\}$  where

$crd = \{X, Y, Z\}$  ..... structural coordinates

$tra = \{u_X, u_Y, u_Z\}$  ..... translation components

$rot = \{\theta_X, \theta_Y, \theta_Z\}$  ..... rotation components

## Elements

### Constraint

$\{JOINT, \{\}, \{\{u_X, u_Y, u_Z\}, Point[\{n_1\}]\}$  ..... displacement constraint

$\{JOINT, \{\}, Line[\{n_1, n_2\}]\}$  ..... displacement constraint

$\{RIGID, \{\}, \{\{u_X, u_Y, u_Z\}, \{\theta_X, \theta_Y, \theta_Z\}\}, Point[\{n_1\}]\}$  ..... displacement/rotation constraint

$\{RIGID, \{\}, Line[\{n_1, n_2\}]\}$  ..... rigid constraint

$\{SLIDER, \{n_X, n_Y, n_Z\}, Point[\{n_1\}]\}$  ..... slider constraint

### Force

$\{FORCE, \{F_X, F_Y, F_Z\}, Point[\{n_1\}]\}$  ..... point force

$\{FORCE, \{F_X, F_Y, F_Z, M_X, M_Y, M_Z\}, Point[\{n_1\}]\}$  ..... point load

$\{FORCE, \{f_X, f_Y, f_Z\}, Line[\{n_1, n_2\}]\}$  ..... distributed force

{FORCE, { $f_X, f_Y, f_Z$ }, Polygon[{ $n_1, n_2, n_3$ }]} .....distributed force

### Beam model

{BAR, {{ $E$ }, { $A$ }, { $f_X, f_Y, f_Z$ }}, Line[{ $n_1, n_2$ }}] .....bar mode

{TORSION, {{ $G$ }, { $J$ }, {{ $m_X, m_Y, m_Z$ }}}, Line[{ $n_1, n_2$ }}] ..... torsion mode

{BEAM, {{ $E, G$ }, { $A, I_{yy}, I_{zz}$ }, { $f_X, f_Y, f_Z$ }}, Line[{ $n_1, n_2$ }}] ..... beam

{BEAM, {{ $E, G$ }, { $A, I_{yy}, I_{zz}$ , { $j_X, j_Y, j_Z$ }}, { $f_X, f_Y, f_Z$ }}, Line[{ $n_1, n_2$ }}] ..... beam

### Plate model

{PLANE, {{ $E, \nu$ }, { $t$ }, { $f_X, f_Y, f_Z$ }}, Polygon[{ $n_1, n_2, n_3$ }}] ..... thin slab mode

{PLATE, {{ $E, \nu$ }, { $t$ }, { $f_X, f_Y, f_Z$ }}, Polygon[{ $n_1, n_2, n_3$ }}] ..... bending mode

{SHELL, {{ $E, \nu$ }, { $t$ }, { $f_X, f_Y, f_Z$ }}, Polygon[{ $n_1, n_2, n_3$ }}] .....plate

### Solid model

{SOLID, {{ $E, \nu$ }, { $f_X, f_Y, f_Z$ }}, Tetrahedron[{ $n_1, n_2, n_3, n_4$ }}] .....solid

{SOLID, {{ $E, \nu$ }, { $f_X, f_Y, f_Z$ }}, Hexahedron[{ $n_1, n_2, n_3, n_4, n_5, n_6, n_7, n_8$ }}] .....solid

{SOLID, {{ $E, \nu$ }, { $f_X, f_Y, f_Z, m_X, m_Y, m_Z$ }}, Tetrahedron[{ $n_1, n_2, n_3, n_4$ }}] .....solid

### Operations

*prb* = REFINE[*prb*] ..... refine structure representation

Out = FORMATTED[*prb*] .....display problem definition

Out = STANDARDFORM[*prb*] ..... display virtual work expression

sol = SOLVE[*prb*] .....solve the unknowns