# **ELEC-C5220 Lecture 5: Metrics and loss functions**

#### **Machine learning in information technology**



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#### **Clarifications to Exercise 04**

- **Do not use the state parameters self.c0 and self.h0 for anything (these should have been removed)**
- **LSTM uses a default all-zero initial state when passed None**

```
class LSTMModel(torch.nn.Module):
def _init_(self, input_size, hidden_size, output_size):
    super(LSTMModel, self). init ()
    self.lstm = torch.nn.LSTM(input_size, hidden_size, batch_first=False)
    self. linear = torch.nn. Linear(hidden_size, output_size)
    self.c0 = torch.nn.Parameter(torch. zeros(1, 1, hidden size))self.h0 = torch.nn.Parameter(torch. zeros(1, 1, hidden_size))def forward(self, x, state_0=None):HILL
    Args:
        x: input tensor of shape (batch_size, input_size, timesteps)
        state_
    Returns:
        y: output tensor of shape (batch_size, output_size, timesteps)
        state_out: tuple containing (h_out, c_out)
    10000# YOUR CODE HERE
     raise NotImplementedError()
     return out, state_out
```


#### **Clarifications to Exercise 04**

• **Process the frame one time-step at a time**

**(batch, C=1, frame\_len)**

• **Processing the whole frame as single time-step is possible, but don't**

**(batch, frame\_len, T=1)**

```
model = <code>torch.compile(model)</code>iteration = \thetalosses ma = []while iteration \leq max iterations:
 state = None # initial state
 for i in range(seqment len // frame len):
     # create input_frame by slicing waveform_input
     # create target_frame by slicing waveform_target
     # YOUR CODE HERE
     raise NotImplementedError()
```
output frame,  $(h 0, c 0)$  = model(input frame, state) # detach gradient tracking from state for next iteration # YOUR CODE HERE raise NotImplementedError()

if  $i = 0$ : continue

 $loss = criterion(output frame, target frame)$ 



#### **Lecture 05 content**

- **Metrics and loss functions**
- **Differentiable programs and requirements for useful gradients**
- **Subjetive evaluation**
- **Objective metrics and loss functions for speech and audio**



#### **Metrics and loss functions**

- **Both are used for evaluating how well the a machine learning method performs**
- **Sometimes they can be the same, but now always.**
- **What is the difference?**
- **Loss function needs to provide useful learning signals to adjust parameters**
- **Metric should be somehow easy to interpret by humans**



#### **Metrics requirements**

- **Intuitive and interpretable for humans**
- **Correlates with human perception**
- **Numerically stable computation**



#### **Loss function requirements**

- **Intuitive and interpretable for humans**
- **Correlates with human perception**
- **Numerically stable for forward and** *backward* **computation**
- **Differentiable and has useful gradients**
- **Fast to compute! Needs to be computed at every iteration**



#### **Accuracy as a metric**

- **Make classifications and count**   $\text{Accuracy} = \frac{TP + TN}{TP + TN + FP + FN}$ **the number of correct classifications**
	- **Easy to interpret**
	- **Compare this to the cross-** $\text{Accuracy} = \frac{\text{\# correct classifications}}{\text{\# total classifications}}$ **entropy numbers we saw in the exercises previously**



#### **Accuracy as a loss-function?**

- **A binary decision function outputs class value 1 when its input is above the decision boundary (0.5 in this case)**
- **These outputs are needed for counting!**

$$
f(x)=\left\{\begin{matrix}1 & ,\ x>0.5\\ 0 & ,\ x\leq 0.5\end{matrix}\right.
$$





#### **Accuracy as a loss-function?** 0.5

- **The decision function does not have useful gradients**
- **This problem extends to sampling from binary and categorical distributions: what if we want to use the outcome of a coin-flip as input to another model?**

$$
f(x)=\left\{\begin{matrix}1 & ,\ x>0.5\\ 0 & ,\ x\leq 0.5\end{matrix}\right.
$$

$$
\frac{\partial f(x)}{\partial x} = \begin{cases} 0 & , \ x > 0.5 \\ 0 & , \ x < 0.5 \\ ? & , \ x = 0.5 \end{cases}
$$



#### **Max operation is differentiable**



$$
\max(x)=x_i, \text{ if }\ x_i>=x_j, \forall j
$$

$$
\frac{\partial \text{max}(x)}{\partial x_j} = \begin{cases} 1 & j = i \\ 0 & \text{otherwise} \end{cases}
$$



#### **Argmax is not differentiable**

- **Argmax is used when picking the most likely class from class probabities**
- **Decisions, decoding and sampling from categorical distributions is not generally differentiable**

$$
\max(x)=x_i, \text{ if } \ x_i>=x_j, \forall j
$$

$$
\frac{\partial \text{max}(x)}{\partial x_j} = \begin{cases} 1 & j = i \\ 0 & \text{otherwise} \end{cases}
$$

$$
\text{argmax}(x) = i, \text{ if } \; x_i \geq x_j, \forall j
$$

$$
\frac{\partial \text{argmax}(x)}{\partial x_j} = \begin{cases} 0 & j = i \\ 0 & \text{otherwise} \end{cases}
$$



#### **Word Error Rate**

- **Common metric in Automatic Speech Recognition (ASR)**
- **Intuitive: compare model output to reference text and count the number of correctly recognised words**
- **No useful gradient – not directly usable as a loss function**

$$
N = {\rm Number\ of\ words\ in\ reference}
$$

- $S =$  Number of substitutions
- $D =$  Number of deletions
- $I =$  Number of insertions

$$
\text{WER} = \frac{S+D+I}{N}
$$



### **Character Error Rate (CER)**

- **Same distance metric as WER, but on characters**
- **Also known as the Levenshtein edit distance**





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#### **Subjective evaluation**

- **Gold standard for measuring system performance in many deep learning applications: only humans can judge when the model is good enough**
- **Very expensive and noisy to measure; not differentiable**
- **Applications: speech synthesis, coding, enhancement, audio effects modeling etc.**
- **Evaluating generative model outputs is also subjective**
	- RLHF ChatGPT is trained using reinforcement learning from human feedback



#### **Subjective quality depends on the context and question**





#### **A-B preference testing**

- **Which do prefer A or B?**
- **Number of pairings grows quickly when comparing multiple systems**



### **ABX testing**

- **Version 1:**
	- Here is a test sample X and reference samples A and B
	- Is X the same as A or B?
- **Version 2:**
	- Here are three samples, find which on is the odd one out?



#### **Mean opinion score (MOS)**

- **Rate the quality (naturalness) of the following sample on a five level scale**
	- 5: Excellent
	- $\cdot$  4: Good
	- 3: Fair
	- 2: Poor
	- 1: Bad
- **Mean opinion scores are averaged over multiple subjects and test items**



#### **MUSHRA tests**

- **Multiple stimulus**
- **Hidden reference**
- **Hidden anchor**





#### **Objective metrics**

- **Emulate the preceptual relevance of subjective evaluation**
- **Can be actually computed**
	- Differentiable?



## **Signal-to-Noise Ratio (SNR)**

- **Classic signal processing metric**
- **Compare the signal energy with noise energy**
- **In deep learning loss functions, noise is equivalent to model error**

$$
\text{SNR} = \frac{\sum_t x^2[t]}{\sum_t n^2[t]}
$$

$$
n[t] = e[t] = x[t] - \hat{x}[t]
$$



#### **Clean speech**







#### **Noisy speech at 10dB SNR**







#### **Speech shaped noise at 10dB SNR is perceptually masked**





#### **Noisy speech at 10 dB SNR, complementary noise spectrum**





#### **Perceptual loss functions for audio**

- **Mel spectrum is differentiable and has useful gradients**
- **Steps**
	- Framing
	- Windowing
	- FFT
	- Magnitude
	- Mel filterbank
	- log



#### **Framing and windowing**

- **Slice waveform into short-time frames**
- **Multiply with a cosine window to taper the edges**





#### **Short-time spectrum with FFT**

- **FFT is linear and differentiable**
- **Magnitude of complex number (absolute value)**



#### **Magnitude spectrum (dB)**



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#### **Mel filterbank**

- **Represented by a 40 x 257 matrix, where 40 is the number of mel filter channels and 257 is the number of FFT frequency bins**
- **Linear and differentiable**





#### **Mel spectrum (dB)**



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#### **Multiply linear spectrum with mel filterbank to get mel spectrum**



#### **Mel spectral distance**

- **Compute mel spectrogram from model output and reference signals**
- **Use simple distances (MSE, MAE) to compare the spectrograms**
- **Pros:**
	- Differentiable
	- Cheap to compute
- **Cons**
	- No phase sensitivity
	- No perceptual masking model



#### Perceptual evaluation of speech **quality (PESQ)** as perceptual evaluation of audio quality (PEAQ), which became ITU-PIUL Hollier's extensions to the bark spectral distortion (BSD) model  $\frac{1}{2}$  led the perceptual and  $\frac{1}{2}$ ian af anagah then processed to the transform similar to the similar to the similar to the similar to the similar to that of PSQM. The transformation also involves equalising for linear





#### **PESQ**

- **Pros:**
	- Accurate perceptual model
	- Interpretable output (MOS score from 1 (bad) to 5 (excellent)
	- Differentiable!
- **Cons:**
	- Heavy to compute
	- Requires expert knowledge to judge when PESQ is applicable



#### **Recommended reading**

#### • **Chapter 6 in the speech processing book**

- 6.1. on subjective quality evaluation
- 6.2. on objective quality evaluation
- 6.4. on analysis of evaluation results

**https://speechprocessingbook.aalto.fi/Evaluation\_of\_speech\_proc essing\_methods.html**



#### **Lecture 05 recap**

- **Metrics and loss functions**
- **Subjective evaluation**
- **Objective evaluation**
- **Requirements and trade-offs**

