



Aalto University
School of Science

CS-E4530 Computational Complexity Theory

Lecture 8: NP-Complete Problems

Aalto University
School of Science
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NP-COMPLETE PROBLEMS

- Characterising **NP**
- Variants of satisfiability
- Graph-theoretic problems
- Colouring problems
- Sets and numbers
- Pseudopolynomial algorithms

(C. Papadimitriou: *Computational Complexity*, Chapter 9)

1. Characterising NP

- The complexity class **NP** can be characterised also without any reference to nondeterministic Turing machines.
- In light of the alternative characterisation **NP** can be seen as the class of problems having *succinct certificates*. \downarrow

Definition

1. A relation $R \subseteq \Sigma^* \times \Sigma^*$ is *polynomially decidable* if there is a deterministic TM deciding the language $\{x;y \mid (x,y) \in R\}$ in polynomial time.
2. A relation R is *polynomially balanced* if $(x,y) \in R$ implies $|y| \leq |x|^k$ for some $k \geq 1$.

Proposition

Let $L \subseteq \Sigma^*$ be a language. Now $L \in \mathbf{NP}$ iff there is a polynomially balanced and polynomially decidable relation R such that $L = \{x \in \Sigma^* \mid (x, y) \in R \text{ for some } y \in \Sigma^*\}$.

Proof

(\Leftarrow) Assume there is such a relation R . Then L is decided by a NTM that on input x , guesses a y of length at most $|x|^k$ and uses the machine for R to decide in polynomial time whether $(x, y) \in R$.

(\Rightarrow) Assume that $L \in \mathbf{NP}$, i.e. there is a NTM N deciding L in time $|x|^k$ for some k .

Define a relation R as follows: $(x, y) \in R$ iff y is the encoding of an accepting computation of N on input x . Now R is polynomially

- balanced (each computation of N is polynomially bounded) and
- decidable (since it can be checked in linear time whether y encodes an accepting computation of N on x).
- As N decides L , $L = \{x \mid (x, y) \in R \text{ for some } y\}$.

Succinct certificates

A problem is in **NP** if any “yes” instance x of the problem has at least one *succinct certificate*, or polynomial witness, y . **NP** contains a huge number of practically important, natural computational problems:

- A typical problem is to construct a mathematical object satisfying certain specifications (path, solution of equations, routing, VLSI layout, . . .). This is the certificate.
- The decision version of the problem is to determine whether at least one such object exists for the input.
- The object is not very large compared to the input.
- The specifications of the object are simple enough to be checkable in polynomial time.

Boundary between \mathbf{NP} and \mathbf{P}

- Most problems arising in computational practice are in \mathbf{NP} .
- Computational complexity theory provides tools to study which problems in \mathbf{NP} belong to \mathbf{P} and which (probably) do not.
- \mathbf{NP} -completeness is a basic tool in this respect:
Showing that a problem is \mathbf{NP} -complete implies that the problem is among the least likely to be in \mathbf{P} .
(If an \mathbf{NP} -complete problem is in \mathbf{P} , then $\mathbf{NP} = \mathbf{P}$.)
- A quote from Papadimitriou:
There is nothing wrong with trying to prove that $\mathbf{P} = \mathbf{NP}$ by developing a polynomial-time algorithm for an \mathbf{NP} -complete problem.
The point is that without an \mathbf{NP} -completeness proof we would be trying the same thing *without knowing it!*

NP-completeness and algorithm design techniques

When a problem is known to be **NP**-complete, further efforts are usually directed to:

- (i) Attacking special cases
- (ii) Approximation algorithms
- (iii) Studying average case performance
- (iv) Randomised algorithms
- (v) (Exponential) algorithms that are practical for small instances
- (vi) Local search methods

2. Variants of Satisfiability

- **NP**-complete problems typically remain difficult even when restricted to quite simple inputs. But often they also have interesting special cases in **P**.
- Hence it is relevant to find the borderlines, for a given problem, between subproblems that are in **P** and that are **NP**-complete.
- A basic technique to find difficult subproblems of a given **NP**-complete problem A is to look at the set of instances produced by a reduction R from some other **NP**-complete problem B to A .
- Next we consider variants of SAT such as
3SAT, 2SAT, MAX2SAT, and NAESAT
and analyse their computational complexities.

*k*SAT problems

Definition

*k*SAT, where $k \geq 1$ is an integer, is the set of Boolean expressions $\phi \in \text{SAT}$ (in CNF) whose every clause has exactly k literals.

Proposition

3SAT is **NP**-complete.

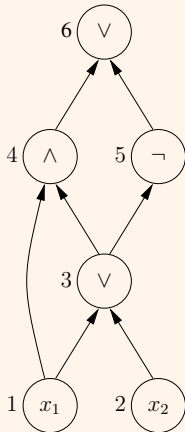
Proof

- 3SAT is in **NP** as a special case of SAT which is in **NP**.
- CIRCUIT SAT was shown to be **NP**-complete and a reduction from CIRCUIT SAT to SAT has already been presented.
- Consider now the clauses in the reduction. They have all at most 3 literals. Each clause with one or two literals can be modified to an equivalent clause with exactly 3 literals by duplicating literals.
- Hence, we can reduce CIRCUIT SAT to 3SAT.

Example

3SAT is **NP**-complete: reduction from CIRCUIT SAT to 3SAT

Circuit C :



The corresponding CNF formula $R(C)$:

$$\begin{aligned} & (g_6 \vee g_4 \vee g_5) \wedge \\ & (\neg g_6 \vee g_4 \vee g_5) \wedge (g_6 \vee \neg g_4 \vee \neg g_4) \wedge (g_6 \vee \neg g_5 \vee \neg g_5) \wedge \\ & (\neg g_5 \vee \neg g_3 \vee \neg g_3) \wedge (g_5 \vee g_3 \vee g_3) \\ & (g_4 \vee \neg g_1 \vee \neg g_3) \wedge (\neg g_4 \vee g_1 \vee g_1) \wedge (\neg g_4 \vee g_3 \vee g_3) \wedge \\ & (\neg g_3 \vee g_1 \vee g_2) \wedge (g_3 \vee \neg g_1 \vee \neg g_1) \wedge (g_3 \vee \neg g_2 \vee \neg g_2) \wedge \\ & (g_2 \vee \neg x_2 \vee \neg x_2) \wedge (\neg g_2 \vee x_2 \vee x_2) \wedge \\ & (g_1 \vee \neg x_1 \vee \neg x_1) \wedge (\neg g_1 \vee x_1 \vee x_1) \end{aligned}$$

Narrowing NP-complete languages

- An NP-complete languages can sometimes be narrowed down by *transformations* which eliminate certain features of the language but still preserve NP-completeness.
- The following result is a typical example.

Proposition

3SAT remains **NP**-complete even if each variable is restricted to appear at most three times in a Boolean expression $\phi \in 3SAT$ and each literal at most twice in ϕ .

Proof

This is shown by a reduction where any instance ϕ of 3SAT is rewritten to eliminate the forbidden features.

- Consider a variable x appearing $k \geq 3$ times in ϕ .
 - (i) Replace the first occurrence of x in ϕ by x_1 , the second by x_2 , and so on where x_1, \dots, x_k are new variables.
 - (ii) Add clauses $(\neg x_1 \vee x_2), (\neg x_2 \vee x_3), \dots, (\neg x_k \vee x_1)$ to ϕ .
- Let ϕ' be the expression ϕ modified systematically in this way.
- It follows that ϕ' has the desired syntactic properties.
- Now ϕ is satisfiable iff ϕ' is satisfiable:
For each x appearing $k > 3$ times in ϕ , the truth values of x_1, \dots, x_k are the same in each truth assignment satisfying ϕ' .

Example

Original CNF formula ϕ for 3SAT:

$$(x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee x_3 \vee x_4) \wedge \\ (\neg x_1 \vee \neg x_2 \vee \neg x_4) \wedge (x_1 \vee x_3 \vee \neg x_4)$$

The “sparse” CNF formula $R(\phi)$:

$$(x_{1,1} \vee x_2 \vee x_{3,1}) \wedge (x_{1,2} \vee x_{3,2} \vee x_4) \wedge \\ (\neg x_{1,3} \vee \neg x_2 \vee \neg x_4) \wedge (x_{1,4} \vee x_{3,3} \vee \neg x_4) \\ (\neg x_{1,1} \vee x_{1,2}) \wedge (\neg x_{1,2} \vee x_{1,3}) \wedge \\ (\neg x_{1,3} \vee x_{1,4}) \wedge (\neg x_{1,4} \vee x_{1,1}) \wedge \\ (\neg x_{3,1} \vee x_{3,2}) \wedge (\neg x_{3,2} \vee x_{3,3}) \wedge \\ (\neg x_{3,3} \vee x_{3,1})$$

Boundary between P and NP-completeness

- The boundary is between 2SAT and 3SAT.
- For an instance ϕ of 2SAT, there is a polynomial time algorithm which is based on reachability in a graph associated with ϕ .

Definition

Let ϕ be an instance of 2SAT.

Define a graph $G(\phi)$ as follows:

- The vertices of $G(\phi)$ correspond to the variables of ϕ and their negations.
- For every clause $\alpha \vee \beta$ in ϕ , there are arcs $(\bar{\alpha}, \beta)$ and $(\bar{\beta}, \alpha)$ in $G(\phi)$.

Theorem

Let ϕ be an instance of 2SAT.

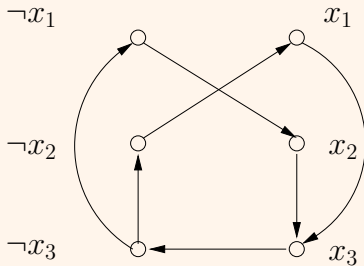
Then ϕ is unsatisfiable iff there is a variable x such that there are paths from x to $\neg x$ and from $\neg x$ to x in $G(\phi)$.

Example

- Consider the formula

$$\phi = (x_1 \vee x_2) \wedge (\neg x_1 \vee x_3) \wedge (\neg x_2 \vee x_3) \wedge (\neg x_3 \vee \neg x_3)$$

- The graph $G(\phi)$:



- ϕ is unsatisfiable as there is a path from x_3 to $\neg x_3$ and from $\neg x_3$ to x_3 in $G(\phi)$.

The complexity of 2SAT—cont'd

Corollary

2SAT is in **NL** ($\subseteq \mathbf{P}$).

Proof

Since **NL** is closed under complement, it is sufficient to show that 2SAT COMPLEMENT is in **NL**.

The reachability condition of the preceding theorem can be tested in logarithmic space non-deterministically by guessing a variable x and paths from x to $\neg x$ and back.

The complexity of 2SAT—cont'd

MAX2SAT is a generalisation of 2SAT:

INSTANCE: a Boolean expression ϕ in CNF (having at most two literals per clause) and an integer bound K .

QUESTION: Is there a truth assignment satisfying at least K clauses?

Theorem

MAX2SAT is NP-complete. (See pages 186–187 in the book.)

The case of not-all-equal SAT (NAESAT)

For each $\phi \in \text{NAESAT} \subseteq 3\text{SAT}$, there is a truth assignment so that the three literals in each clause of ϕ do not have the same truth value.

Theorem

*NAESAT is **NP**-complete.*

Proof.

- CIRCUIT SAT was shown to be **NP**-complete and a reduction R from CIRCUIT SAT to SAT has already been presented such that for a circuit C , $C \in \text{CIRCUIT SAT}$ iff $R(C) \in \text{SAT}$.
- For all one- and two-literal clauses in the resulting set of clauses $R(C)$, add the same literal, say z , to make them 3-literal clauses.

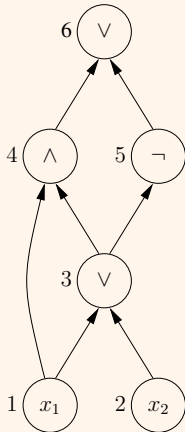
Claim: it holds for the resulting Boolean expression $R_z(C)$ in 3CNF:

$$C \in \text{CIRCUIT SAT} \text{ iff } R_z(C) \in \text{NAESAT}.$$

Example

Reduction from CIRCUIT SAT to NAESAT:

Circuit C :



The corresponding formula $R_z(C)$:

$$\begin{aligned} & (g_6 \vee z \vee z) \wedge \\ & (\neg g_6 \vee g_4 \vee g_5) \wedge (g_6 \vee \neg g_4 \vee z) \wedge (g_6 \vee \neg g_5 \vee z) \wedge \\ & (\neg g_5 \vee \neg g_3 \vee z) \wedge (g_5 \vee g_3 \vee z) \\ & (g_4 \vee \neg g_1 \vee \neg g_3) \wedge (\neg g_4 \vee g_1 \vee z) \wedge (\neg g_4 \vee g_3 \vee z) \wedge \\ & (\neg g_3 \vee g_1 \vee g_2) \wedge (g_3 \vee \neg g_1 \vee z) \wedge (g_3 \vee \neg g_2 \vee z) \wedge \\ & (g_2 \vee \neg x_2 \vee z) \wedge (\neg g_2 \vee x_2 \vee z) \wedge \\ & (g_1 \vee \neg x_1 \vee z) \wedge (\neg g_1 \vee x_1 \vee z) \end{aligned}$$

(\Rightarrow) If C is satisfiable, then there is a truth assignment T satisfying $R(C)$. Let us then extend T for $R_z(C)$ by assigning $T(z) = \mathbf{false}$. In no clause of $R_z(C)$ all literals are **true** in the extended assignment T (they cannot be all **false**):

- (i) Clauses for **true/false**/NOT/variable gates contain z that is **false**.
- (ii) For AND gates the clauses are: $(\neg g \vee h \vee z)$, $(\neg g \vee h' \vee z)$, $(g \vee \neg h \vee \neg h')$ where in the first two z is **false**, and in the third all three cannot be true as then the first two would be not true.
- (iii) The case of OR gates is similar.

(\Leftarrow) If a truth assignment T satisfies $R_z(C)$ in the sense of NAESAT, so does the complementary truth assignment \bar{T} .

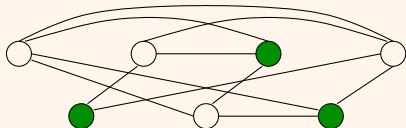
Thus, z is **false** in either T or \bar{T} which implies that $R(C)$ is satisfied by T or \bar{T} . Thus, C is satisfiable. \square

3. Graph-Theoretic Problems

- In this section, we will consider only undirected graphs $G = (V, E)$ and their properties.
- For instance, consider the problem of finding an *independent* subset I of V , i.e., a set I such that for all $i, j \in I$, $\{i, j\} \notin E$.

Example

A graph with an independent set of size 3 (illustrated with green)



Definition

INDEPENDENT SET:

INSTANCE: An undirected graph $G = (V, E)$ and an integer K .

QUESTION: Is there an independent set $I \subseteq V$ with $|I| = K$?

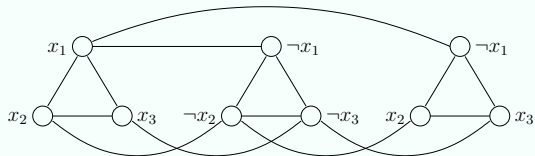
Theorem

INDEPENDENT SET is **NP**-complete.

Proof

Reduction from 3SAT, see pages 188–190 in the book for details.

Example: $(x_1 \vee x_2 \vee x_3) \wedge (\neg x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee x_2 \vee x_3)$ is reduced to



The subclass of graphs needed in the reduction implies the following:

Corollary

4-DEGREE INDEPENDENT SET is **NP**-complete.

Graph problems: CLIQUE and VERTEX COVER

- The problems in graph theory are often closely related; suggesting even trivial reductions between problems.
- We now show that independent sets are closely related to cliques and vertex covers.

Definition

CLIQUE:

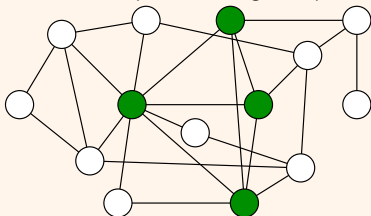
INSTANCE: An undirected graph $G = (V, E)$ and an integer K .

QUESTION: Is there a clique $C \subseteq V$ with $|C| = K$?

(A set $C \subseteq V$ is a clique iff for any two vertices $i, j \in C$, $\{i, j\} \in E$.)

Example

A graph with a clique of size 4 (shown in green):



Definition

CLIQUE:

INSTANCE: An undirected graph $G = (V, E)$ and an integer K .

QUESTION: Is there a clique $C \subseteq V$ with $|C| = K$?

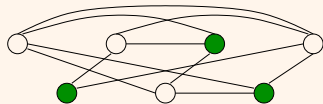
(A set $C \subseteq V$ is a clique iff for any two vertices $i, j \in C$, $\{i, j\} \in E$.)

- A set $I \subseteq V$ of vertices is an independent set of G iff it is a clique of the *complement* graph \bar{G} .

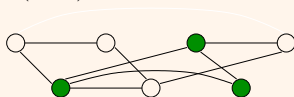
Example

Reduction from INDEPENDENT SET to CLIQUE illustrated:

$G; K$



$R(G; K) = \bar{G}; K$



Corollary

CLIQUE is **NP**-complete.

Definition

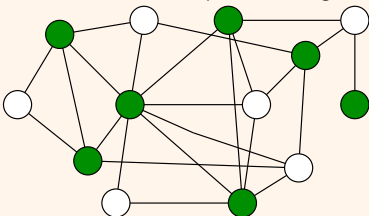
VERTEX COVER:

INSTANCE: An undirected graph $G = (V, E)$ and an integer B .

QUESTION: Is there a set $C \subseteq V$ with $|C| \leq B$ such that for every $\{i, j\} \in E$, either $i \in C$ or $j \in C$ (or both)?

Example

A graph with a vertex cover of size 7 (shown in green):



Definition

VERTEX COVER:

INSTANCE: An undirected graph $G = (V, E)$ and an integer B .

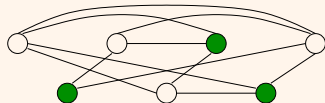
QUESTION: Is there a set $C \subseteq V$ with $|C| \leq B$ such that for every $\{i, j\} \in E$, either $i \in C$ or $j \in C$ (or both)?

- A set $I \subseteq V$ of vertices is an independent set of G iff $V - I$ is a vertex cover of G .

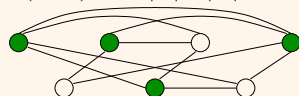
Example

Reduction from INDEPENDENT SET to VERTEX COVER illustrated:

$G; K$



$R(G; K) = G; |V| - |K|$



Corollary

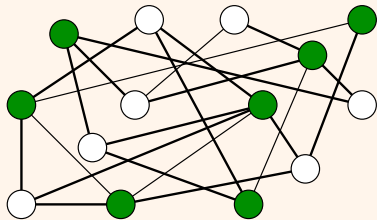
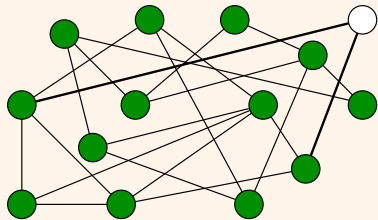
VERTEX COVER is NP-complete.

Graph problems: MIN CUT and MAX CUT

- A cut in an undirected graph $G = (V, E)$ is a partition of the vertices into two nonempty sets S and $V - S$.
- The size of a cut is the number of edges between S and $V - S$.

Example

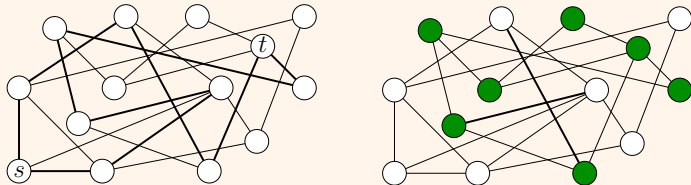
A graph and two cuts (of sizes 2 and 17, resp.):



- The problem of finding a cut with the smallest size is in **P**:
 - (i) The size of the smallest cut that separates two given vertices s and t equals the maximum flow from s to t . (“Max-Flow/Min-Cut Thm”.)
 - (ii) Minimum cut: find the maximum flow between a fixed s and all other vertices and choose the smallest value found.

Example

A maximum flow and cut of size 2:



- However, the problem of deciding whether there is a cut of a size at least K (MAX CUT) is much harder:

Theorem

MAX CUT is NP-complete.

Reduction from NAESAT to MAX CUT

The NP-completeness of MAX CUT is shown for graphs with multiple edges between vertices by a reduction from NAESAT.

- For a conjunction of clauses $\phi = C_1 \wedge \dots \wedge C_m$, we construct a graph $G = (V, E)$ so that
 - G has a cut of size $5m$ iff ϕ is satisfied in the sense of NAESAT.
- The vertices of G are $x_1, \dots, x_n, \neg x_1, \dots, \neg x_n$ where x_1, \dots, x_n are the variables in ϕ .
- The edges in G include a triangle $[\alpha, \beta, \gamma]$ for each clause $\alpha \vee \beta \vee \gamma$ and n_i copies of the edge $\{x_i, \neg x_i\}$ where n_i is the number of occurrences of x_i or $\neg x_i$ in the clauses.
- Now a cut $(S, V - S)$ of size $5m$ in G corresponds to a truth assignment satisfying ϕ in the sense of NAESAT.

Example. Consider the conjunction of clauses ϕ :

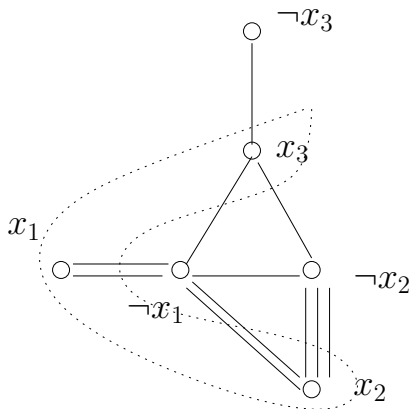
$$(\neg x_1 \vee x_2 \vee x_3) \wedge (\neg x_1 \vee \neg x_2 \vee x_3)$$

which is satisfied in the sense of NAESAT iff the graph G on the right obtained as the result of the reduction has a cut of size $5 \cdot 2 = 10$.

For instance,

$$(\{x_1, x_2, x_3\}, \{\neg x_1, \neg x_2, \neg x_3\})$$

is a cut of size 10 and it corresponds to a truth assignment $T(x_1) = T(x_2) = T(x_3) = \mathbf{true}$ satisfying ϕ in the sense of NAESAT.



Correctness of the reduction

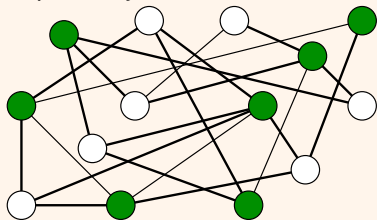
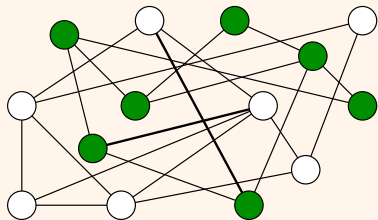
- It is easy to see that a satisfying truth assignment (in the sense of NAESAT) gives rise to a cut of size $5m$.
- Conversely, suppose there is a cut $(S, V - S)$ of size $5m$ or more.
- All variables can be assumed separate from their negations:
If both $x_i, \neg x_i$ are on the same side, they contribute at most $2n_i$ edges to the cut (where n_i is the number of occurrences of x_i or $\neg x_i$ in the clauses).
Hence, moving the one with fewer neighbours to the other side of the cut does not decrease the size of the cut.
- Let S be the set of true literals and $V - S$ those false.
- The total number of edges in the cut joining opposite literals is $3m$. The remaining $2m$ are coming from triangles meaning that all m triangles are cut, i.e. ϕ is satisfied in the sense of NAESAT. \square

Graph problems: MAX BISECTION

- In many applications of graph partitioning, the sizes of S and $V - S$ cannot be arbitrarily small or large.
- MAX BISECTION is the problem of determining whether there is a cut $(S, V - S)$ with size of K or more such that $|S| = |V - S|$.

Example

Bisections with cut sizes of 2 and 17, respectively:



- Is MAX BISECTION easier than MAX CUT?

Lemma

MAX BISECTION is NP-complete.

Proof

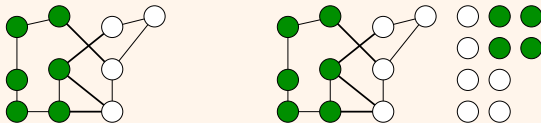
Reducing MAX CUT to MAX BISECTION by modifying input:

Add $|V|$ disconnected new vertices to G . Now every cut of G can be made a bisection by appropriately splitting the new vertices.

Now $G = (V, E)$ has a cut $(S, V - S)$ with size of K or more iff the modified graph has a cut with size of K or more with $|S| = |V - S|$.

Example

Reducing MAX CUT to MAX BISECTION:



Graph problems: BISECTION WIDTH

- The respective minimisation problem, i.e. MIN CUT with the bisection requirement, is **NP**-complete, too. (Remember that MIN CUT \in **P**).
- BISECTION WIDTH: is there a bisection of size K or less?

Theorem

BISECTION WIDTH is NP-complete.

Proof

A reduction from MAX BISECTION. A graph $G = (V, E)$ where $|V| = 2n$ for some n has a bisection of size K or more iff the complement \overline{G} has a bisection of size $n^2 - K$ or less.



General instructions on how to establish NP-completeness

Designing an NP-completeness proof for a given problem Q :

- Work on small instances of Q to develop gadgets/primitives.
- Look at known NP-complete problems.
- Design a reduction R **from a known NP-complete problem to Q** .
- Typical ingredients of a reduction:
choices + consistency + constraints.
- The key question is how to express these in Q ?

Graph problems: HAMILTON PATH

Theorem

HAMILTON PATH is NP-complete.

Proof.

- Reduction from 3SAT to HAMILTON PATH:
given a formula ϕ in CNF with variables x_1, \dots, x_n and clauses C_1, \dots, C_m each with three literals, we construct a graph $R(\phi)$ that has a Hamilton path iff ϕ is satisfiable.
- *Choice gadgets* select a truth assignment for variables x_i .
- *Consistency gadgets* (XOR) enforce that all occurrences of x_i have the same truth value and all occurrences of $\neg x_i$ the opposite.
- *Constraint gadgets* guarantee that all clauses are satisfied.

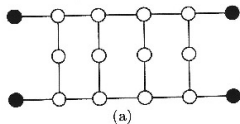


Figure 9-4. The choice gadget.

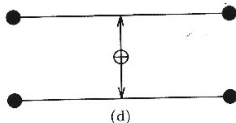
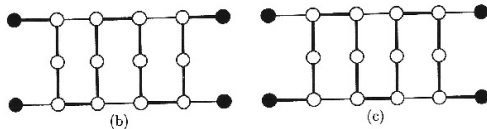


Figure 9-5. The consistency gadget.

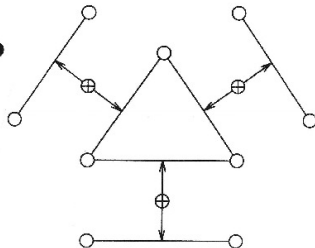


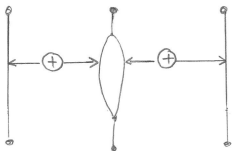
Figure 9-6. The constraint gadget.

Reduction from 3SAT to HAMILTON PATH

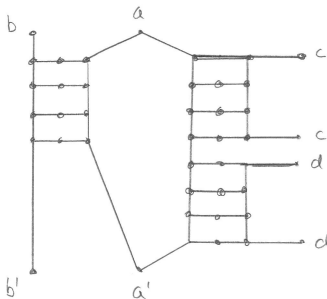
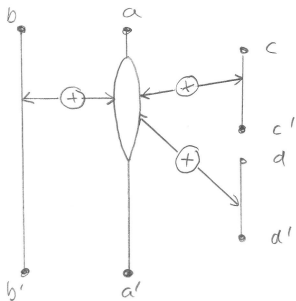
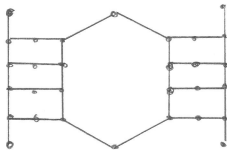
The graph $R(\phi)$ is constructed as follows:

- The *choice gadgets* of variables x_i are connected in series.
- A *constraint gadget* (triangle) for each clause with an edge identified with each literal l in the clause.
 - If l is x_i , then XOR to **true** edge of choice gadget of x_i .
 - If it is $\neg x_i$, then XOR to **false** edge of choice gadget of x_i .
- All vertices of the triangles, the end vertex of choice gadgets and a new vertex 3 form a clique. Add a vertex 2 connected to 3.

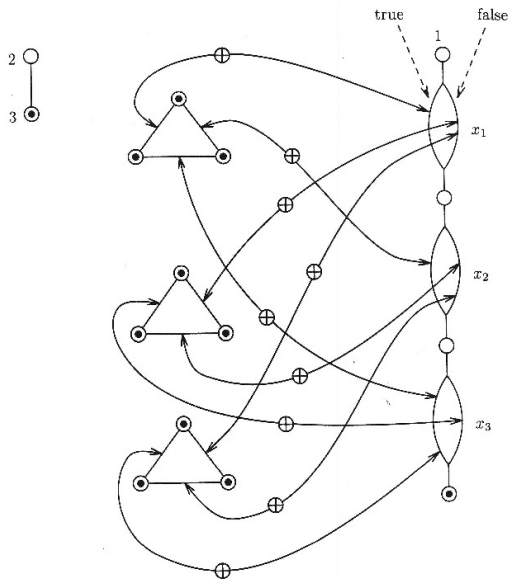
Basic idea: each side of the constraint gadget is traversed by the Hamilton path iff the corresponding literal is **false**. Hence, at least one literal in any clause is **true** since otherwise all sides for its triangle should be traversed which is impossible (implying no Hamilton path).



==



$$(x_1 \vee x_2 \vee x_3) \wedge (\neg x_1 \vee \neg x_2 \vee \neg x_3) \wedge (\neg x_1 \vee \neg x_2 \vee x_3)$$



[Papadimitriou, 1994]

Correctness of the reduction

- If ϕ is satisfiable, there is a Hamilton path:
From a satisfying truth assignment, we construct a Hamilton path by starting at 1, traversing choice gadgets according to the truth assignment, the rest is a big clique for which a trivial path can be found leading to 3 and then to 2.
- If there is a Hamilton path, ϕ is satisfiable:
The path starts at 1, makes a truth assignment, traverses the triangles in some order and ends up in 2. The truth assignment satisfies ϕ as there is no triangle where all sides are traversed, i.e., where all literals are **false**. \square

Travelling salesperson (TSP) revisited

Corollary

TSP(D) is **NP**-complete.

Proof: A reduction from HAMILTON PATH to TSP(D). Given a graph G with n vertices, construct a distance matrix d_{ij} and a budget B so that there is a tour of length at most B iff G has a Hamilton path.

- There are n cities and the distance $d_{ij} = 1$ if there is $\{i, j\} \in G$ and $d_{ij} = 2$ otherwise. The budget $B = n + 1$.
- If there is a tour of length $n + 1$ or less, then there is at most one pair $(\pi(i), \pi(i + 1))$ in it with cost 2, i.e., a pair for which $\{\pi(i), \pi(i + 1)\}$ is not an edge. Removing it gives a Hamilton path.
- If G has a Hamilton path, then its cost is $n - 1$ and it can be made into a tour with additional cost of at most 2. \square

4. Colouring Problems

Consider the following problem:

k-COLOURING:

INSTANCE: An undirected graph $G = (V, E)$.

QUESTION: Is there an assignment of one of k colours to each of the vertices in V such that no two vertices i, j connected by an edge $\{i, j\} \in E$ have the same colour?

👉 Colouring with $k = 2$ colours is easy (in **P**) but not when $k = 3$.

Determining the complexity of 3-COLOURING

Theorem

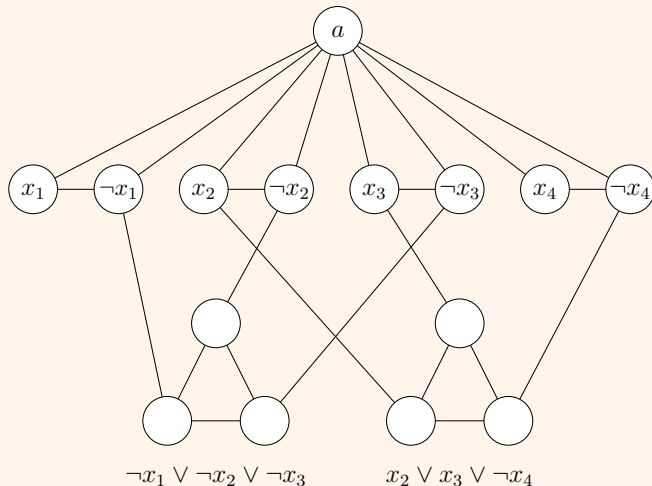
3-COLOURING is NP-complete.

Proof. A reduction from NAESAT to 3-COLOURING.

- For a conjunction of clauses $\phi = C_1 \wedge \dots \wedge C_m$ with variables x_1, \dots, x_n , construct a graph $G(\phi)$ that can be coloured with $\{0, 1, 2\}$ iff there is a truth assignment satisfying all clauses in ϕ in the NAESAT sense.
- *Choice gadgets:* For each variable x_i , introduce a triangle $[a, x_i, \neg x_i]$, i.e. all triangles share a vertex a .
- *Constraints:* For each clause C_i , introduce a triangle $[C_{i1}, C_{i2}, C_{i3}]$ where each C_{ij} is further connected to the vertex representing the j th literal in C_i .

Example

Reducing NAESAT to 3-COLOURING:



Correctness of the reduction

(\Rightarrow) Assume that ϕ is satisfied by T in the sense of NAESAT. Then we can extract a colouring for G from T as follows:

1. Vertex a is coloured with colour 2.
2. If $T(x_i) = \mathbf{true}$, then colour x_i with 1 and $\neg x_i$ with 0, else vice versa.
3. From each $[C_{i1}, C_{i2}, C_{i3}]$, colour two literals having opposite truth values with 0 (**true**) and 1 (**false**). Colour the third with 2.

(\Leftarrow) Assume that G can be coloured with $\{0, 1, 2\}$ and a has colour 2. This induces a truth assignment T via the colours of the vertices x_i : if the colour is 1, then $T(x_i) = \mathbf{true}$ else $T(x_i) = \mathbf{false}$.

Suppose that T assigns all literals of some clause C_i to true/false. Then colour 1/0 cannot be used for colouring $[C_{i1}, C_{i2}, C_{i3}]$, a contradiction.

Thus, ϕ is satisfied in the sense of NAESAT. \square

5. Sets and Numbers

Definition

TRIPARTITE MATCHING:

INSTANCE: Three sets B (boys), G (girls), and H (houses) each containing n elements, and a ternary relation $T \subseteq B \times G \times H$.

QUESTION: Is there a set of n triples in T no two of which have a component in common?

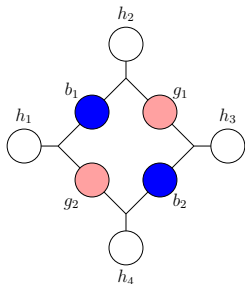
Theorem

TRIPARTITE MATCHING is NP-complete.

Proof. By reduction from 3SAT. Each variable x has a combined choice and consistency gadget, and each clause c a dedicated pair of boy b_c and girl g_c , together with three triples (b_c, g_c, h_l) where h_l ranges over the three houses corresponding to the occurrences of literals in the clause (appearing in the combined gadgets).

The combined gadget for choice and consistency

The gadget for a variable x involves k boys, k girls and $2k$ houses forming a “ k -circle”, where k is either the number of occurrences of x or its negation whichever is larger. (Recall that k can be assumed to equal 2.) The case $k = 2$ is given alongside.



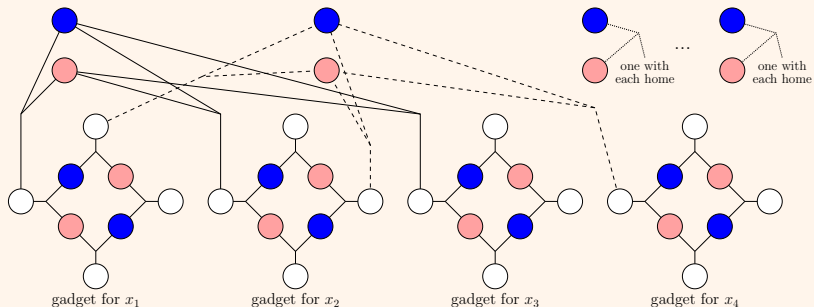
- Occurrences of x in the clauses are connected to the odd houses h_{2i-1} in the variable gadget for x and those of $\neg x$ to the even houses h_{2i} .
- Exactly two kinds of matchings in the variable gadget for x are possible:
 - “ $T(x) = \mathbf{true}$ ”: each b_i with g_i and h_{2i} .
 - “ $T(x) = \mathbf{false}$ ”: each b_i with g_{i-1} (g_k if $i = 1$) and h_{2i-1} .

Example

Reducing 3SAT to TRIPARTITE MATCHING:

$$C_1 = x_1 \vee x_2 \vee x_3$$

$$C_2 = \neg x_1 \vee x_2 \vee x_4$$



Correctness of the reduction

- Note that a “ $T(x) = \mathbf{true}$ ” matching in the variable gadget for x leaves the odd houses unoccupied, and a “ $T(x) = \mathbf{false}$ ” matching respectively the even houses.
- For a clause c , the dedicated b_c and g_c can be matched to a house h in a variable gadget for x that is left unoccupied when x is assigned a truth values satisfying c .
- One more detail needs to be settled: there are now more houses H than boys B and girls G (but $|B| = |G|$).
- Solution: add $l = |H| - |B|$ new boys and l new girls. The i th new girl participates in $|H|$ triples containing the i th new boy and each house.
- Now a tripartite matching exists iff the set of clauses is satisfiable.

Other problems involving sets — classifications obtained by generalisation

Definition

EXACT COVER BY 3-SETS:

INSTANCE: A family $F = \{S_1, \dots, S_n\}$ of subsets of a finite set U such that $|U| = 3m$ for some integer m and $|S_i| = 3$ for all i .

QUESTION: Is there a subfamily of m sets in F that are disjoint and have U as their union?

Corollary

EXACT COVER BY 3-SETS is **NP**-complete.

Proof sketch

TRIPARTITE MATCHING can be reduced to EXACT COVER BY 3-SETS by noticing that it is a special case where U is partitioned in three sets B, G, H with $|B| = |G| = |H|$ and $F = \{\{b, g, h\} \mid (b, g, h) \in T\}$.

Example

TRIPARTITE MATCHING:

$B = \{b_1, \dots, b_n\}, G = \{g_1, \dots, g_n\},$

$H = \{h_1, \dots, h_n\},$

$T = \{(b_1, g_2, h_1), (b_1, g_2, h_2), \dots\}$

EXACT COVER BY 3-SETS:

$U = \{b_1, \dots, b_n, g_1, \dots, g_n, h_1, \dots, h_n\}$

$F = \{\{b_1, g_2, h_1\}, \{b_1, g_2, h_2\}, \dots\}$

Definition

SET COVER:

INSTANCE: A family $F = \{S_1, \dots, S_n\}$ of subsets of a finite set U and an integer B .

QUESTION: Is there a subfamily of B sets in F whose union is U ?

Corollary

SET COVER is **NP**-complete.

Proof sketch

EXACT COVER BY 3-SETS can be reduced to SET COVER as a special case where the universe has $3m$ elements, all sets in F have 3 elements and the budget $B = m$.

Example

EXACT COVER BY 3-SETS:

$$U = \{e_1, \dots, e_{93}\}$$

$$F = \{\{e_1, e_7, e_{11}\}, \{e_2, e_7, e_{11}\}, \dots\}$$

SET COVER:

$$U = \{e_1, \dots, e_{93}\}$$

$$F = \{\{e_1, e_7, e_{11}\}, \{e_2, e_7, e_{11}\}, \dots\}$$

$$B = 31$$

Definition

SET PACKING:

INSTANCE: A family $F = \{S_1, \dots, S_n\}$ of subsets of a finite set U and an integer K .

QUESTION: Is there a subfamily of K pairwise disjoint sets in F ?

Corollary

SET PACKING is **NP**-complete.

Proof sketch

EXACT COVER BY 3-SETS can be reduced to SET PACKING as a special case where the universe has $3m$ elements, all sets in F have 3 elements and limit $K = m$.

Example

EXACT COVER BY 3-SETS:

$$U = \{e_1, \dots, e_{93}\}$$

$$F = \{\{e_1, e_7, e_{11}\}, \{e_2, e_7, e_{11}\}, \dots\}$$

SET PACKING:

$$U = \{e_1, \dots, e_{93}\}$$

$$F = \{\{e_1, e_7, e_{11}\}, \{e_2, e_7, e_{11}\}, \dots\}$$

$$K = 31$$

A number problem: INTEGER PROGRAMMING

INSTANCE: a system of linear inequalities with integer coefficients.

QUESTION: Is there an integer solution of the system?

Corollary

INTEGER PROGRAMMING is **NP**-complete.

Proof

SET COVER is reducible to INTEGER PROGRAMMING:

Given a family $F = \{S_1, \dots, S_n\}$ of subsets of a finite set $U = \{u_1, \dots, u_m\}$ and an integer B , construct a system:

$$\begin{array}{ll} 0 \leq x_1 \leq 1, \dots, 0 \leq x_n \leq 1 & a_{11}x_1 + \dots + a_{1n}x_n \geq 1 \\ \sum_{i=1}^n x_i \leq B & \vdots \\ & a_{m1}x_1 + \dots + a_{mn}x_n \geq 1 \end{array}$$

where $a_{ij} = 1$ if i th element of U is in the set S_j , otherwise $a_{ij} = 0$. (The idea: in a solution $x_i = 1$ if S_i in the cover and otherwise $x_i = 0$.)

Example

Reducing SET COVER to INTEGER PROGRAMMING

SET COVER:

$$U = \{e_1, \dots, e_{93}\}$$

$$F = \{S_1 = \{e_1, e_7, e_{11}\}, S_2 = \{e_2, e_7, e_{11}\}, \dots, S_{50} = \{e_2, e_{12}\}\}$$

$$B = 35$$

reduces to

INTEGER PROGRAMMING:

$$x_1 + 0 + \dots + 0 \geq 1 \quad (\text{for } e_1)$$

$$0 + x_2 + \dots + x_{50} \geq 1 \quad (\text{for } e_2)$$

$$\vdots$$

$$x_1 + x_2 + \dots + 0 \geq 1 \quad (\text{for } e_7)$$

$$\vdots$$

$$0 \leq x_1 \leq 1, \dots, 0 \leq x_{50} \leq 1$$

$$\sum_{i=1}^{50} x_i \leq 35$$

Further problems involving numbers

1. LINEAR PROGRAMMING (i.e. INTEGER PROGRAMMING where non-integer solutions are allowed) is in **P**.

2. KNAPSACK:

INSTANCE: A set of n items with each item i having a value v_i and a weight w_i (both positive integers) and integers W and K .

QUESTION: Is there a subset S of the items such that

$$\sum_{i \in S} w_i \leq W \text{ but } \sum_{i \in S} v_i \geq K?$$

Theorem

*KNAPSACK is **NP**-complete.*

Proof. We show that a simple special case of KNAPSACK is **NP**-complete where $v_i = w_i$ for all i and $W = K$:

INSTANCE: A set of integers w_1, \dots, w_n and an integer K .

QUESTION: Is there a subset S of the integers with $\sum_{i \in S} w_i = K$?

Reduction from EXACT COVER BY 3-SETS

The reduction is based on the set $U = \{1, 2, \dots, 3m\}$ and the sets S_1, \dots, S_n given as bit vectors $\{0, 1\}^{3m}$ and $K = 2^{3m} - 1$. Then the task is to find a subset of bit vectors that sum to K .

$$\begin{array}{rcccccc} \rightarrow & 0 & 1 & \dots & 0 & 0 \\ & 1 & 0 & \dots & 0 & 0 \\ & \vdots & & & & \\ \rightarrow & 0 & 0 & \dots & 1 & 1 \\ \hline & 1 & 1 & \dots & 1 & 1 \end{array}$$

- This does not quite work because of the carry bit, but the problem can be circumvented by using $n + 1$ as the base rather than 2.
- Now each S_i corresponds to $w_i = \sum_{j \in S_i} (n + 1)^{3m-j}$.
- Then a set of these integers w_i adds up to $K = \sum_{j=0}^{3m-1} (n + 1)^j$ iff there is an exact cover among $\{S_1, S_2, \dots, S_n\}$. \square

Example

Reducing EXACT COVER BY 3-SETS to KNAPSACK

EXACT COVER BY 3-SETS:

$$U = \{e_1, \dots, e_6\}$$

$$F = \{S_1 = \{e_1, e_4, e_6\}, S_2 = \{e_1, e_3, e_6\}, S_3 = \{e_2, e_3, e_5\}\}$$

reduces to

KNAPSACK:

Integers

$$w_1 = 1 \cdot 4^{6-6} + 0 \cdot 4^{6-5} + 1 \cdot 4^{6-4} + 0 \cdot 4^{6-3} + 0 \cdot 4^{6-2} + 1 \cdot 4^{6-1} = 1041$$

$$w_2 = 1 \cdot 4^{6-6} + 0 \cdot 4^{6-5} + 0 \cdot 4^{6-4} + 1 \cdot 4^{6-3} + 0 \cdot 4^{6-2} + 1 \cdot 4^{6-1} = 1089$$

$$w_3 = 0 \cdot 4^{6-6} + 1 \cdot 4^{6-5} + 0 \cdot 4^{6-4} + 1 \cdot 4^{6-3} + 1 \cdot 4^{6-2} + 0 \cdot 4^{6-1} = 324$$

$$K = 4^0 + 4^1 + 4^2 + 4^3 + 4^4 + 4^5 = 1365$$

6. Pseudopolynomial Algorithms

Proposition

Any instance of KNAPSACK can be solved in $O(nW)$ time where n is the number of items and W is the weight limit.

Proof

- Define $V(w, i)$: the largest value attainable by selecting some among the first i items so that their total weight is exactly w .
- Each $V(w, i)$ with $w = 1, \dots, W$ and $i = 1, \dots, n$ can be computed by

$$V(w, i+1) = \max\{V(w, i), v_{i+1} + V(w - w_{i+1}, i)\}$$

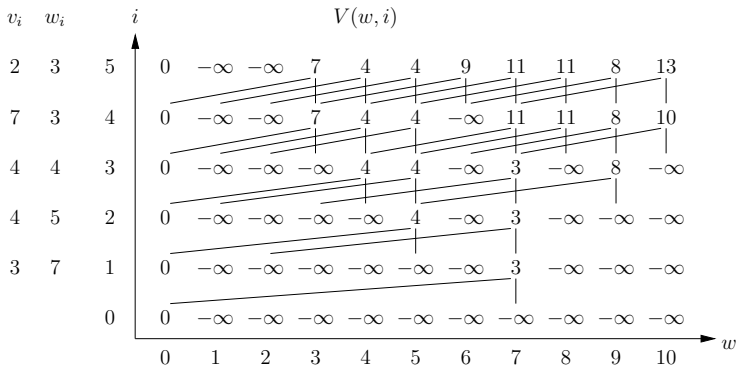
where $V(w, i) = -\infty$ if $w \leq 0$, $V(0, i) = 0$ for all i , and $V(w, 0) = -\infty$ if $w \geq 1$.

- For each entry this can be done in constant number of steps and there are nW entries. Hence, the algorithm runs in $O(nW)$ time.
- An instance is answered “yes” iff there is an entry $V(w, i) \geq K$.

Pseudopolynomial algorithm for KNAPSACK: example

Items $\{(v_1 = 3, w_1 = 7), (v_2 = 4, w_2 = 5), (v_3 = 4, w_3 = 4), (v_4 = 7, w_4 = 3), (v_5 = 2, w_5 = 3)\}$

weight limit $W = 10$, capacity limit $K = 12$



Strong NP-completeness

- The preceding algorithm is not polynomial w.r.t. the length of the input (which is $O(n \log W)$) but exponential ($W = 2^{\log W}$).
- An algorithm where the time bound is polynomial in the integers in the input (not their logarithms) is called *pseudopolynomial*.
- A problem is called **strongly NP-complete** if the problem remains **NP**-complete even if any instance of length n is restricted to contain integers of size (i.e. “value”) at most $p(n)$, for a polynomial p .
 - ☞ Strongly **NP**-complete problems cannot have pseudopolynomial algorithms (unless **P** = **NP**).
- SAT, MAX CUT, TSP(D), HAMILTON PATH, ... are strongly **NP**-complete but KNAPSACK is not.

Yet another number problem: BIN PACKING

Definition

BIN PACKING

INSTANCE: N positive integers a_1, \dots, a_N (items) and integers C (capacity) and B (number of bins).

QUESTION: Is there a partition of the numbers into B subsets such that for each subset S , $\sum_{a_i \in S} a_i \leq C$?

- BIN PACKING is strongly **NP**-complete:
Even if the integers are restricted to have polynomial values (w.r.t. the length of input), BIN PACKING remains **NP**-complete. For the proof, see the pages 204–205 in Papadimitriou's book.
- Any pseudopolynomial algorithm for BIN PACKING would yield a polynomial algorithm for all problems in **NP** implying **P** = **NP**.

Learning Objectives

- The concept of **NP**-completeness and its characterisations in terms of succinct certificates.
- You should know basic techniques to prove problems **NP**-complete and be able to construct such proofs on your own.
- A basic repertoire of **NP**-complete problems (related with satisfiability, graphs, sets, and numbers) to be used in further **NP**-completeness proofs.
- The definition of strong **NP**-completeness and awareness of number problems which are (not) strongly **NP**-complete.