

CS-E4530

# Computational Complexity Theory

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Lecture 8:

# **Beyond NP**

# Beyond NP

- **We have spent a lot of time on NP-complete problems**
  - Most common and natural type of **intractable** problems
  - Proving NP-hardness is often enough for establishing that there is no polynomial-time algorithm
- **There are also problems outside NP**
  - Useful to be able to recognise such problems
  - Many algorithmic techniques for NP problems do not apply

**coNP**

# coNP: Definition 1

- coNP contains the **complements** of languages in NP
- Essentially problems where **no-instances** are easy to verify
- **Recall:** complement of language  $L$  is  $\bar{L} = \{x \in \{0, 1\}^* : x \notin L\}$

## Definition

$$\text{coNP} = \{L \subseteq \{0, 1\}^* : \bar{L} \in \text{NP}\}$$

## coNP: Definition 2

### Definition

The class **coNP** is the class of all languages  $L \subseteq \{0, 1\}^*$  for which there exists a polynomial-time Turing machine  $M$  and a polynomial function  $p: \mathbb{N} \rightarrow \mathbb{N}$  such that for all  $x \in \{0, 1\}^*$  we have  $x \in L$  if and only if for all  $u \in \{0, 1\}^*$  with  $|u| \leq p(|x|)$  it holds  $M(x, u) = 1$ .

- For **no-instances** there is a certificate  $u$  such that  $M(x, u) = 0$  (may assume  $M$  outputs 0/1)

# coNP-completeness

## Definition

We say that a language  $L$  is **coNP-complete** if  $L \in \text{coNP}$  and for any language  $L' \in \text{coNP}$ , we have  $L' \leq_p L$ .

## Theorem

*$L$  is NP-complete if and only if  $\bar{L}$  is coNP-complete.*

- **Proof:** apply the same reduction.

# coNP-completeness: Example

## TAUTOLOGY

- **Instance:** A Boolean formula  $\varphi$  (not necessarily CNF).
  - **Question:** Is  $\varphi$  satisfied by *all* possible assignments to its variables?
- 
- **Tautology is coNP-complete:**
    - Let  $L \in \text{coNP}$
    - Apply the Cook–Levin reduction from  $\bar{L} \in \text{NP}$  to CNF-SAT to map instance  $x$  to a CNF  $\varphi_x$
    - Transform  $\varphi_x$  to  $\neg\varphi_x$  to get a TAUTOLOGY instance



# Structure of P, NP and coNP

# coNP, NP and P

- The following are open questions:
  - $P \neq NP$ ?
  - $P \neq \text{coNP}$ ?
  - $NP \neq \text{coNP}$ ?
  - $P = NP \cap \text{coNP}$ ?
  
- Note the following relationships:
  - If  $P = NP$ , then  $P = \text{coNP}$  (exercise)
  - $NP = \text{coNP}$  **does not** imply  $P = NP$

# NP-intermediate problems

## Theorem (Ladner's Theorem)

*If  $P \neq NP$ , then there is a language  $L \in NP \setminus P$  that is not NP-complete.*

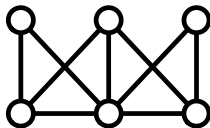
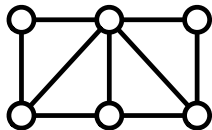
- No natural problem known to be NP-intermediate
- One candidate: **graph isomorphism**

# Graph Isomorphism

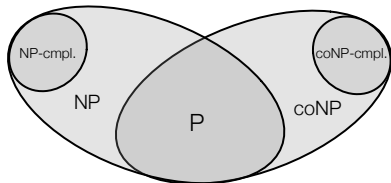
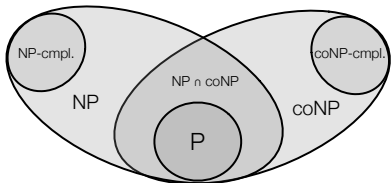
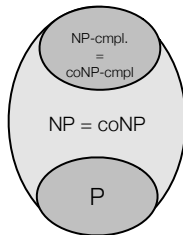
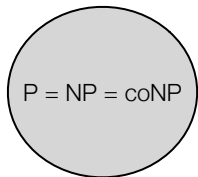
## Graph Isomorphism

- **Instance:** Two graphs  $G_1 = (V_1, E_1)$  and  $G_2 = (V_2, E_2)$  with  $|V_1| = |V_2|$ .
- **Question:** Is there a bijection  $f: V_1 \rightarrow V_2$  such that

$\{u, v\} \in E_1$  if and only if  $\{f(u), f(v)\} \in E_2$ ?



# Possible Worlds



# Polynomial Hierarchy

# Flavours of Independent Set Problem

## Maximum independent set (MaxIS)

- **Instance:** Graph  $G = (V, E)$ , an integer  $k \geq 1$ .
- **Question:** Is there an independent set of size at least  $k$  in  $G$ ?

## Exact independent set (ExactIS)

- **Instance:** Graph  $G = (V, E)$ , an integer  $k \geq 1$ .
- **Question:** Is the size of the largest independent set in  $G$  exactly  $k$ ?

# Flavours of Independent Set Problem

- **Maximum independent set**
  - Does there **exist** an independent set  $I$  with  $|I| \geq k$ ?
- **Complement of maximum independent set**
  - Does it hold **for all** independent sets  $I$  that  $|I| < k$ ?
- **Exact independent set**
  - Does there **exist** an independent set  $I$  such that **for all** independent sets  $J$  we have  $|I| \geq |J|$ ?



# Classes $\Sigma_2^p$ and $\Pi_2^p$

## Definition

The class  $\Sigma_2^p$  is the class of all languages  $L \subseteq \{0, 1\}^*$  for which there exists a polynomial-time Turing machine  $M$  and a polynomial function  $p: \mathbb{N} \rightarrow \mathbb{N}$  such that for all  $x \in \{0, 1\}^*$ ,

$$x \in L \Leftrightarrow \exists u \in \{0, 1\}^{\leq p(|x|)} \forall v \in \{0, 1\}^{\leq p(|x|)} M(x, u, v) = 1.$$

## Definition

$$\Pi_2^p = \text{co}\Sigma_2^p = \{L \subseteq \{0, 1\}^* : \bar{L} \in \Sigma_2^p\}$$

# The Polynomial Hierarchy

## Definition

The class  $\Sigma_k^P$  is the class of all languages  $L \subseteq \{0, 1\}^*$  for which there exists a polynomial-time Turing machine  $M$  and a polynomial function  $p: \mathbb{N} \rightarrow \mathbb{N}$  such that for all  $x \in \{0, 1\}^*$ ,

$$x \in L \Leftrightarrow \exists u_1 \forall u_2 \cdots Q u_k M(x, u_1, u_2, \dots, u_k) = 1,$$

where each  $u_i$  ranges over binary strings of length at most  $p(|x|)$  and  $Q$  is either  $\exists$  or  $\forall$ , depending on whether  $k$  is odd or even.

## Definition

$$\Pi_k^P = \text{co}\Sigma_k^P = \{L \subseteq \{0, 1\}^* : \bar{L} \in \Sigma_k^P\}$$

# The Polynomial Hierarchy

## Definition (The Polynomial Hierarchy)

$$\text{PH} = \bigcup_{k=1}^{\infty} \Sigma_k^p$$

- **Some basic properties of the polynomial hierarchy:**
  - $\Sigma_1^p = \text{NP}$
  - $\Pi_1^p = \text{coNP}$
  - $\Sigma_i^p \subseteq \Pi_{i+1}^p \subseteq \Sigma_{i+2}^p$
  - $\text{PH} = \bigcup_{k=1}^{\infty} \Pi_k^p$

# The Polynomial Hierarchy

- **Generally believed that:**
  - $\Sigma_k^P \neq \Sigma_{k+1}^P$  for all  $k \geq 1$  (“polynomial hierarchy does not collapse”)
  - $\Sigma_k^P \neq \Pi_k^P$
- Generalised versions of  $P \neq NP$  and  $NP \neq coNP$

## Theorem

- For  $k \geq 1$ , if  $\Sigma_k^P = \Pi_k^P$ , then  $PH = \Sigma_k^P$  (“hierarchy collapses to level  $k$ ”).
- If  $P = NP$ , then  $P = PH$  (“hierarchy collapses to  $P$ ”).

# Complete Problems in PH

- **Completeness for  $\Sigma_k^P$ ,  $\Pi_k^P$  and PH is defined in terms of polynomial-time many-one reductions**
- **Complete problem for  $\Sigma_k^P$ :  $\Sigma_k^P$ SAT**
  - Satisfiability for Boolean formulas of form

$$\exists u_1 \forall u_2 \cdots Q u_k \varphi(u_1, u_2, \dots, u_k),$$

where  $\varphi$  is a Boolean formula (not necessarily CNF), each  $u_i$  is a vector of variables and  $Q$  is either  $\exists$  or  $\forall$ , depending on whether  $k$  is odd or even.

# Complete Problems in PH

- For PH, complete problems are believed **not** to exist

## Theorem

*If there is a PH-complete problem, then there exists  $k$  such that  $\text{PH} = \Sigma_k^p$ .*

- **Proof sketch:**
  - Let  $L$  be PH-complete
  - Since  $L \in \text{PH}$ , we have  $L \in \Sigma_k^p$  for some  $k$
  - Let  $L' \in \text{PH}$ . Since  $L' \leq_p L$ , we have  $L' \in \Sigma_k^p$ .

# PH: Alternative Definitions

- **Common alternative definitions for PH:**
  - In terms of **oracle Turing machines**:  
 $\Sigma_{k+1}^P$  corresponds to polynomial time with oracle access to a  $\Sigma_k^P$ -complete problem
  - In terms of **alternating Turing machines**:  
 $\Sigma_k^P$  corresponds to  $k - 1$  alternations

**EXP and NEXP**



# EXP

## Definition (EXP)

$$\text{EXP} = \bigcup_{d=1}^{\infty} \text{DTIME}(2^{n^d})$$

- Problems solvable in **exponential time**
- $\text{P} \subseteq \text{NP} \subseteq \text{PH} \subseteq \text{EXP}$

# Problems in EXP

- Contains problems such as determining who wins in **generalised versions of games**
- **Canonical problems:** time-bounded halting

## Time-bounded halting problem

- **Instance:** A Turing machine  $M$ , an integer  $t$  (encoded in binary)
  - **Question:** Does  $M$  halt on empty input in at most  $t$  steps?
- 
- **Can be solved by simulating  $M$  for  $t$  steps**
  - **Note:**  $t \leq 2^{|x|}$

# NEXP

## Definition (NEXP)

The class **NEXP** is the class of all languages  $L \subseteq \{0, 1\}^*$  for which there exists a Turing machine  $M$  and polynomial functions  $p, q: \mathbb{N} \rightarrow \mathbb{N}$  such that

- $M$  halts on any input  $(x, u)$  in time  $O(2^{q(|x|)})$ ,
  - for all  $x \in \{0, 1\}^*$  we have  $x \in L$  if and only if there is  $u \in \{0, 1\}^*$  with  $|u| \leq 2^{p(|x|)}$  such that  $M(x, u) = 1$ .
- 
- **Equivalent definition:** problems solvable in exponential time with **nondeterministic Turing machines**
  - **Unknown if  $\text{EXP} = \text{NEXP}$**

# EXP-completeness and NEXP-completeness

- Completeness for EXP and NEXP is defined in terms of polynomial-time many-one reductions
- Typical complete problems: **succinct** versions of P-complete and NP-complete problems
  - **Succinct** means that the input is a representation of an exponential-sized instance, e.g. as a **circuit**
  - EXP-complete problems include generalised versions of **some** games

# Polynomial vs. Exponential Time

## Theorem

*It holds that  $P \subsetneq \text{EXP}$  and  $NP \subsetneq \text{NEXP}$ .*

- Follows from the **time hierarchy theorems** (next week)

# Padding and ‘Scaling Up’

## Theorem

If  $P = NP$ , then  $EXP = NEXP$ .

### • Proof sketch:

- Assume  $P = NP$  and let  $L \in NEXP$  be a language that can be verified in time  $O(2^{n^c})$
- Define  $L_{\text{pad}} = \{(x, 1^{2^{|x|^c}}) : x \in L\}$
- $L_{\text{pad}} \in NP$ : any certificate for  $x$  (as an instance of  $L$ ) has length at most  $2^{|x|^c}$ , which is polynomial in  $|(x, 1^{2^{|x|^c}})|$ .
- Since  $P = NP$ , we have  $L_{\text{pad}} \in P$ , implying there is a polynomial-time Turing machine  $M$  deciding  $L_{\text{pad}}$
- $L \in EXP$ : on input  $x$ , pad  $x$  and solve with  $M$

# Lecture 8: Summary

- Complexity classes beyond P and NP
- coNP
- $\Sigma_k^p$ ,  $\Pi_k^p$  and PH
- EXP and NEXP