

CS-E5200 Design Project

Course feedback

Course feedback will be open 17.5. – 6.6.2019

Please invest 5min to improve the course

Course feedback 2018 1

- **Rather low participation, 24/40**
 - Let's fix that, shall we
- **Overall assessment of the course**
 - 3,2
- **Teaching methods supported learning**
 - 11/24 agreed or strongly agreed, 3/24 disagreed
- **Workload**
 - 3,3 (very slightly more time)
- **I will benefit from the things learnt on the course**
 - 17/24 agreed or strongly agreed, 2/24 disagreed

Course feedback 2018 2

- **Co-operation in our team**
 - 17/24 positive, 6/24 negative
- **End-of-Sprint feedback rounds**
 - 10/23 positive, 5/23 negative, 8/23 neutral
- **Company mentors useful to learning**
 - 20/23 agreed or strongly agreed, 1/23 disagreed
- **Grading based on pitches and deliverable**
 - 11-12/23 agreed or strongly agreed, 3/23 disagreed
- **Duration and intensity of the course**
 - Most agreed on the 9x2weeks
 - Largest minority preferred longer sprints

Course feedback 2018 ³

Good about the course:

- you are actually doing things
- Mentoring!!
- Sprints and midterm reviews (after III and IV periods)
- Gala poster session

Needs improvement:

- More guidance on Javelin boards use, and less VPC+BMC
- Less start-up, more design
- Too many sprints (9x2weeks)

Course changes for 2019

- **What was changed:**
 - Fewer but longer sprints (now 6x3w, was 9x2w)
 - Less canvases, no Javelinboards
 - Free-form activity reporting, 1page
 - Other deliverable per sprint as needed
- **What was kept the same:**
 - Mentoring with top companies
 - Real customer context
 - End of sprint feedback sessions
 - Grading

Discussion issues

How to form the teams?

- Current “maximum multidisciplinary” approach
- Choose your own team approach

How to document work?

How to grade learning (instead of working)?