[RULES]

Purpose:

Defines rule-based controls that modify links based on a combination of conditions.

Format:

Each rule is a series of statements of the form:

```
RULE ruleID
  IF condition_1
  AND condition_2
  OR condition_3
  AND condition_4
  etc.
  THEN action_1
  AND action_2
  etc.
  ELSE action_3
  AND action_4
  etc.
  PRIORITY value
where:
  ruleID
                = an ID label assigned to the rule
  condition_n = a condition clause
  action_n
                 = an action clause
  Priority
                 = a priority value (e.g., a number from 1 to 5)
```

Condition Clause Format:

A condition clause in a Rule-Based Control takes the form of:

```
object id attribute relation value

where

object = a category of network object
id = the object's ID label
attribute = an attribute or property of the object
relation = a relational operator
value = an attribute value
```

Some example conditional clauses are:

```
JUNCTION 23 PRESSURE > 20
TANK T200 FILLTIME BELOW 3.5
LINK 44 STATUS IS OPEN
SYSTEM DEMAND >= 1500
SYSTEM CLOCKTIME = 7:30 AM
```

The Object keyword can be any of the following:

NODE	LINK	SYSTEM
JUNCTION	PIPE	
RESERVOIR	PUMP	
TANK	VALVE	

When **SYSTEM** is used in a condition no ID is supplied.

The following attributes can be used with Node-type objects:

DEMAND

HEAD

PRESSURE

The following attributes can be used with Tanks:

LEVEL

FILLTIME (hours needed to fill a tank)

DRAINTIME (hours needed to empty a tank)

These attributes can be used with Link-Type objects:

FLOW

```
{\tt STATUS} \ \ ({\tt OPEN}, \, {\tt CLOSED}, \, {\tt or} \, \, {\tt ACTIVE})
```

SETTING (pump speed or valve setting)

The $\ensuremath{ \mbox{SYSTEM}}$ object can use the following attributes:

DEMAND (total system demand)

TIME (hours from the start of the simulation expressed either as a decimal number or in hours:minutes format)

CLOCKTIME (24-hour clock time with AM or PM appended)

Relation operators consist of the following:

= IS

<> NOT

< BELOW

> ABOVE

<= >=

Action Clause Format:

An action clause in a Rule-Based Control takes the form of:

```
object id STATUS/SETTING IS value
```

where

object = LINK, PIPE, PUMP, or VALVE keyword

id = the object's ID label

value = a status condition (OPEN or CLOSED), pump speed setting, or valve

setting

Some example action clauses are:

```
LINK 23 STATUS IS CLOSED
PUMP P100 SETTING IS 1.5
VALVE 123 SETTING IS 90
```

Remarks:

- a. Only the **RULE**, **IF** and **THEN** portions of a rule are required; the other portions are optional.
- b. When mixing AND and OR clauses, the OR operator has higher precedence than AND, i.e.,

```
IF A or B and C
```

is equivalent to

```
IF (A or B) and C.
```

If the interpretation was meant to be

```
IF A or (B and C)
```

then this can be expressed using two rules as in

```
IF A THEN ...

IF B and C THEN ...
```

c. The **PRIORITY** value is used to determine which rule applies when two or more rules require that conflicting actions be taken on a link. A rule without a priority value always has a lower priority than one with a value. For two rules with the same priority value, the rule that appears first is given the higher priority.

Example:

[RULES]
RULE 1
IF TANK 1 LEVEL ABOVE 19.1
THEN PUMP 335 STATUS IS CLOSED
AND PIPE 330 STATUS IS OPEN

RULE 2
IF SYSTEM CLOCKTIME >= 8 AM
AND SYSTEM CLOCKTIME < 6 PM
AND TANK 1 LEVEL BELOW 12
THEN PUMP 335 STATUS IS OPEN

RULE 3
IF SYSTEM CLOCKTIME >= 6 PM
OR SYSTEM CLOCKTIME < 8 AM
AND TANK 1 LEVEL BELOW 14
THEN PUMP 335 STATUS IS OPEN