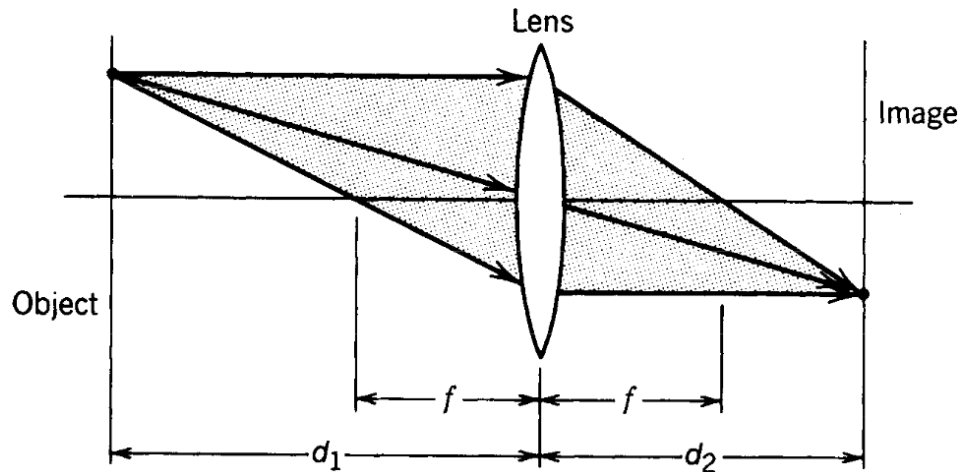


Chapter 4

FOURIER OPTICS II

Image formation



Perfect non-diffracted images are calculated using the ray-optics lens equations:

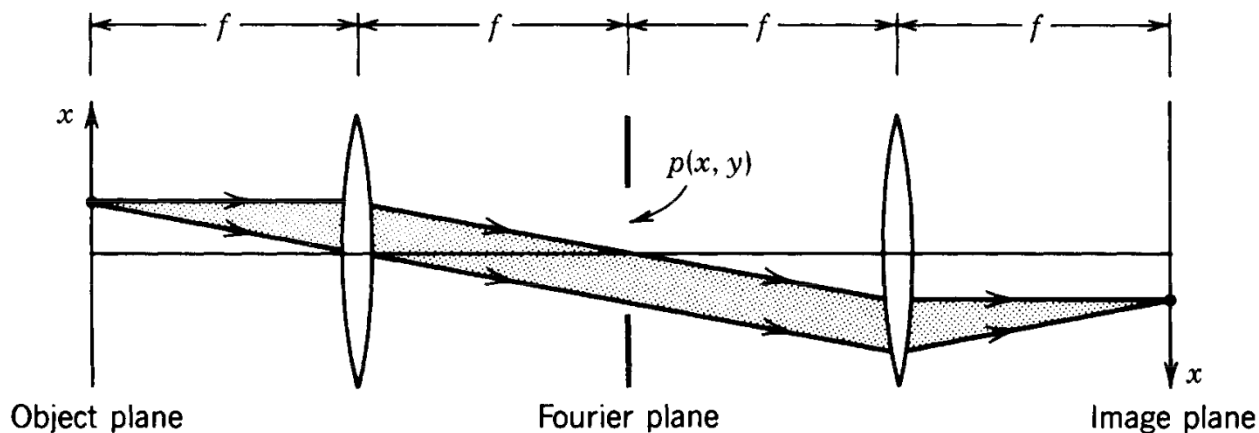
$$\frac{1}{d_1} + \frac{1}{d_2} = \frac{1}{f},$$

$$M = -\frac{d_2}{d_1}.$$

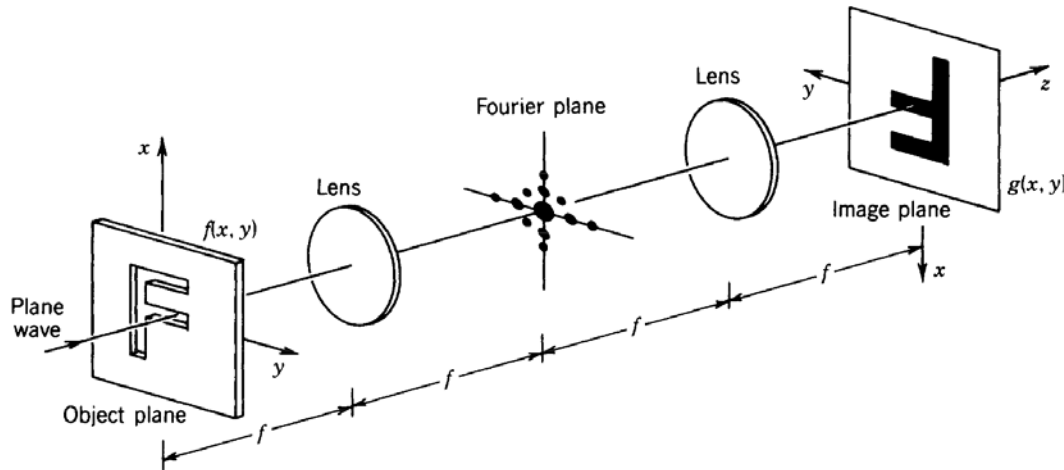
For a **4-f imaging system**, $M = -1$. In the central, Fourier plane, however, the spatial spectrum can be filtered, e.g., with an aperture of

an aperture of

$$p(x,y) = \text{circ}\left(\frac{x}{a}, \frac{y}{a}\right) = \begin{cases} 1, & x^2 + y^2 \leq a^2 \\ 0, & \text{otherwise} \end{cases}$$



Spatial filtering



In the Fourier plane,

$$x = \frac{\lambda}{\Lambda_x} f = \lambda f v_x,$$

$$y = \frac{\lambda}{\Lambda_y} f = \lambda f v_y.$$

With the aperture, the transfer function becomes

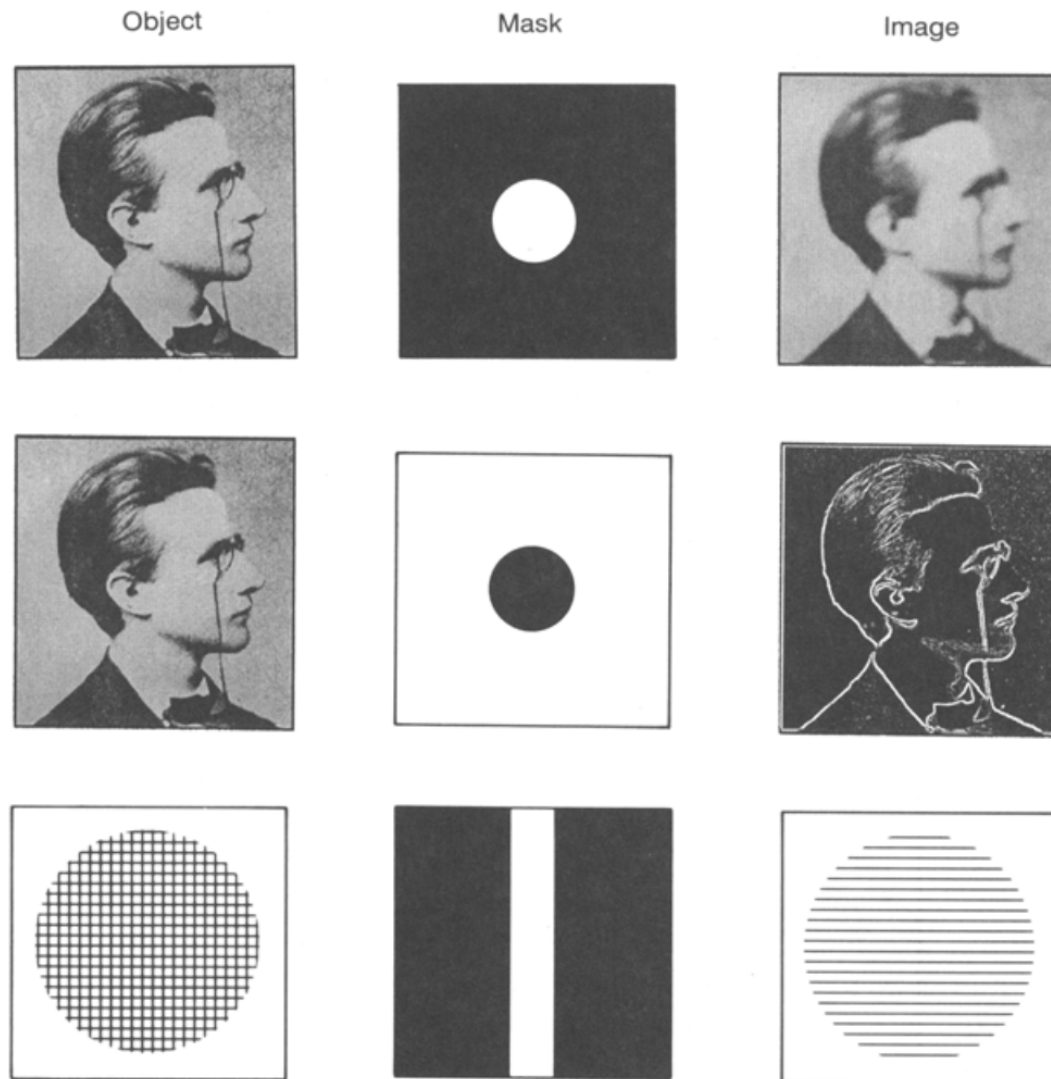
$$H(v_x, v_y) = p(\lambda f v_x, \lambda f v_y)$$

Its inverse Fourier transform gives the impulse-response function

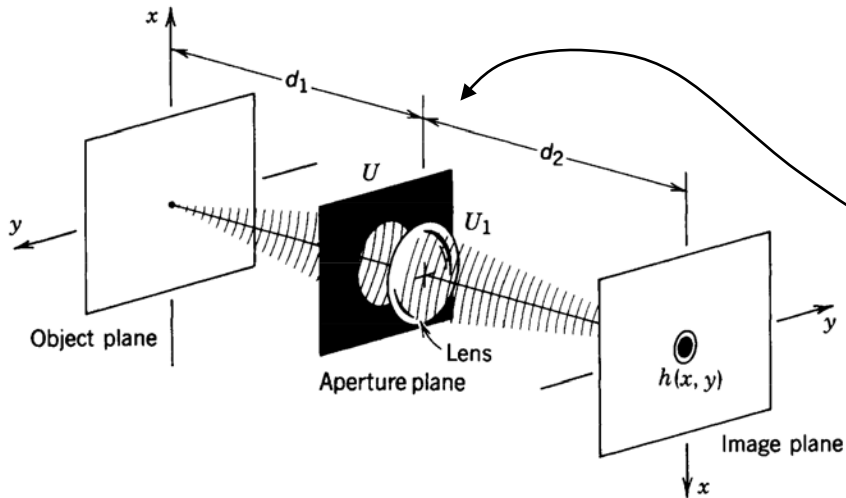
$$h(x, y) = \frac{1}{(\lambda f)^2} P\left(\frac{x}{\lambda f}, \frac{y}{\lambda f}\right)$$

For a circular aperture, $p(x, y) = \text{circ}\left(\frac{x}{a}, \frac{y}{a}\right) \Rightarrow P(\rho) = a^2 \frac{J_1(2\pi a \rho)}{a \rho}$, where $\rho = \frac{\sqrt{x^2 + y^2}}{\lambda f}$

Low-pass, high-pass, and vertical-pass spatial filters



Wave optics of a single-lens imaging system



The impulse-response function $h(x, y)$ is the image of a point source in the object plane:

$$U(x, y) \approx h_1 \exp\left[-jk \frac{x^2 + y^2}{2d_1}\right],$$

$$U_1(x, y) = U(x, y) \exp\left(jk \frac{x^2 + y^2}{2f}\right) p(x, y)$$

$$h(x, y) = h_2 \iint_{-\infty}^{\infty} U_1(x', y') \exp\left[-j\pi \frac{(x - x')^2 + (y - y')^2}{\lambda d_2}\right] dx' dy', \text{ where } h_2 = (j/\lambda d_2) \exp(-jk d_2).$$

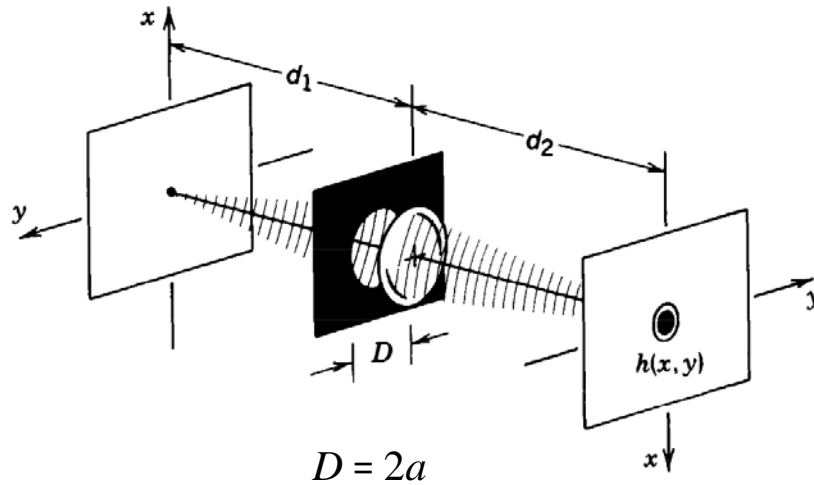
$$\Rightarrow h(x, y) = h_1 h_2 \exp\left(-j\pi \frac{x^2 + y^2}{\lambda d_2}\right) P_1\left(\frac{x}{\lambda d_2}, \frac{y}{\lambda d_2}\right),$$

where P_1 is the FT of the *generalized pupil function* $p_1(x, y) = p(x, y) \exp\left(-j\pi \epsilon \frac{x^2 + y^2}{\lambda}\right)$.

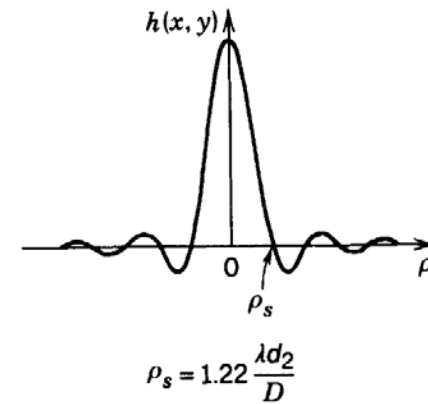
Since in practice, $h(x, y)$ is very localized, we have $h(x, y) \approx \frac{1}{\lambda d_1} \frac{1}{\lambda d_2} P\left(\frac{x}{\lambda d_2}, \frac{y}{\lambda d_2}\right)$.

The *image field* is the convolution of the *magnified object field* (ray-optics image) with $h(x, y)$.

A single-lens imaging system with a circular aperture



$$h(x, y) \approx \frac{1}{\lambda d_1} \frac{1}{\lambda d_2} P\left(\frac{x}{\lambda d_2}, \frac{y}{\lambda d_2}\right)$$



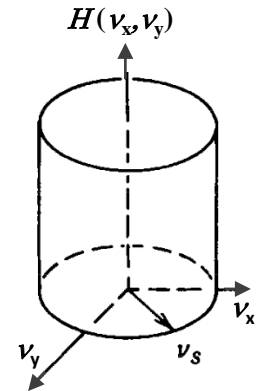
For a circular aperture, $p(x, y) = \text{circ}\left(\frac{x}{a}, \frac{y}{a}\right) \Rightarrow P(\rho) = a^2 \frac{J_1(2\pi a \rho)}{a \rho}$.

With $\rho = \frac{r}{\lambda d_2}$, we have

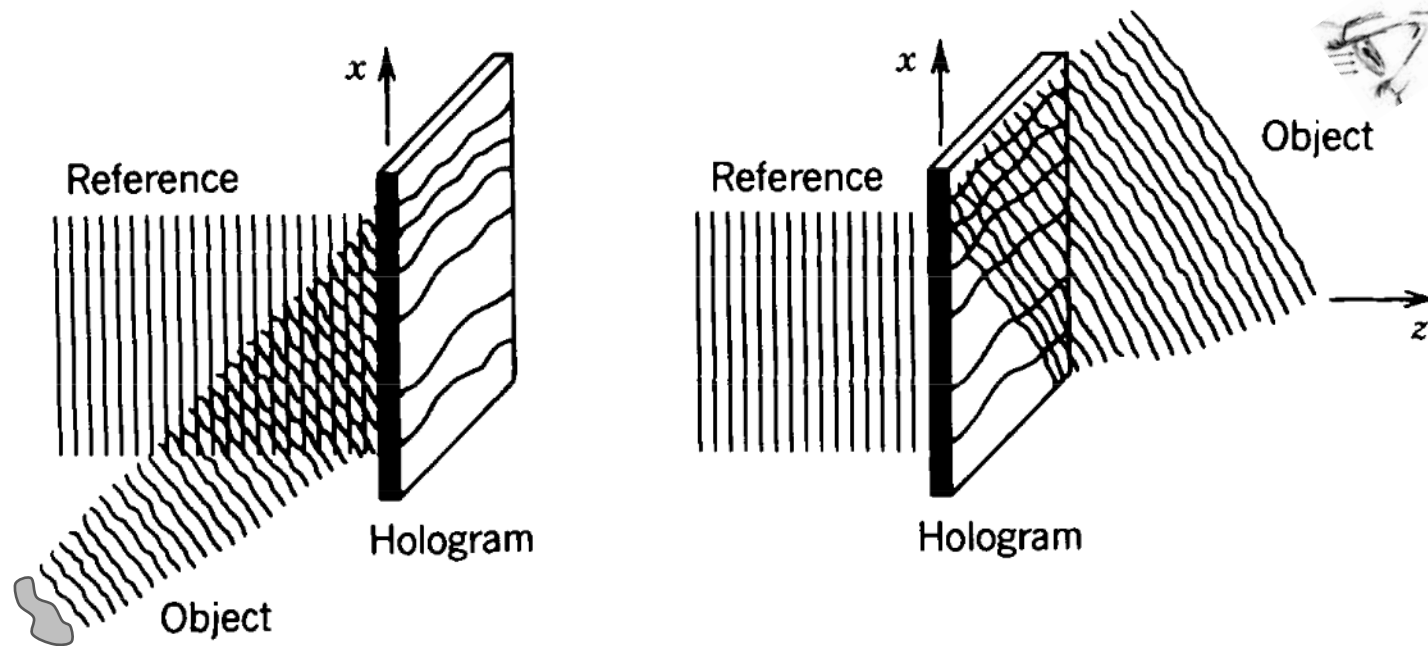
$$h(r) \approx \frac{1}{\lambda d_1} \frac{1}{\lambda d_2} a^2 \frac{J_1\left(\frac{2\pi a r}{\lambda d_2}\right)}{\frac{a r}{\lambda d_2}} = \frac{2\pi a^2}{\lambda^2 d_1 d_2} \frac{J_1\left(\frac{2\pi a r}{\lambda d_2}\right)}{\frac{2\pi a r}{\lambda d_2}} \Rightarrow \underline{r_s = 0.61 \frac{\lambda d_2}{a}}$$

The **transfer function** is $\text{FT}\{h(r)\} \Rightarrow \underline{H(v_x, v_y) \approx p(\lambda d_2 v_x, \lambda d_2 v_y)}$.

$$\underline{v_s = \frac{a}{\lambda d_2}}$$



Holography



Recording:

$$I \propto |U_o + U_r|^2 = |U_r|^2 + |U_o|^2 + U_r^* U_o + U_r U_o^*$$

$$= I_r + I_o + U_r^* U_o + U_r U_o^*$$

Reconstruction:

$$U = I U_r \propto U_r I_r + U_r I_o + I_r U_o + U_r^2 U_o^*$$

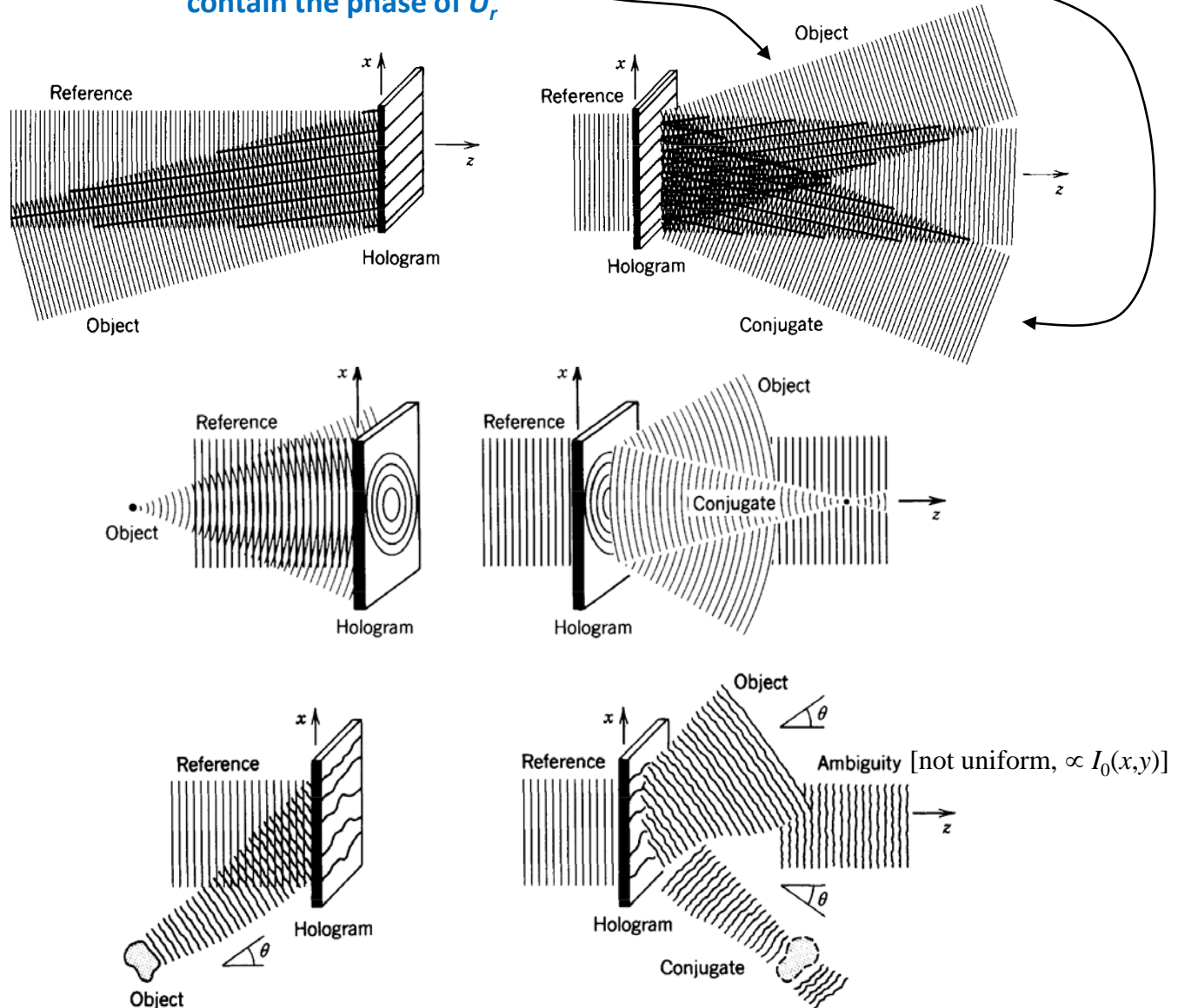
Divide by $\sqrt{I_r}$:

$$U(x, y) \propto I_r + I_o(x, y) + \frac{I_r^{1/2} U_o(x, y)}{\text{also the phase}} + I_r^{1/2} U_o^*(x, y)$$

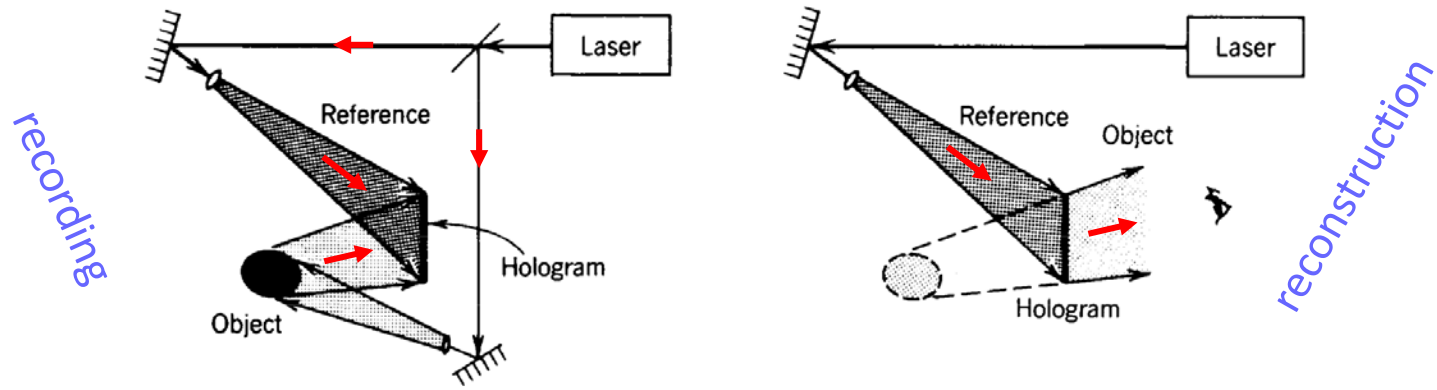
The reconstructed field components

$$U(x, y) \propto I_r + I_o(x, y) + I_r^{1/2}U_o(x, y) + I_r^{1/2}U_o^*(x, y)$$

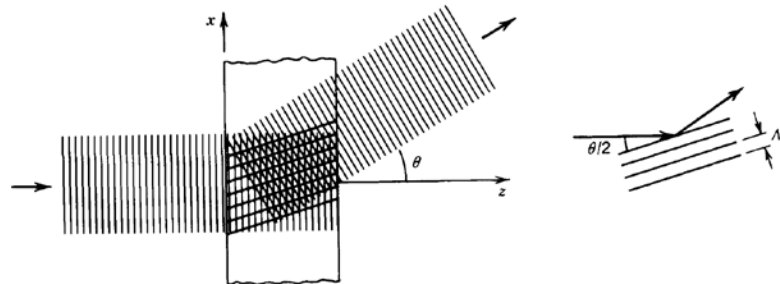
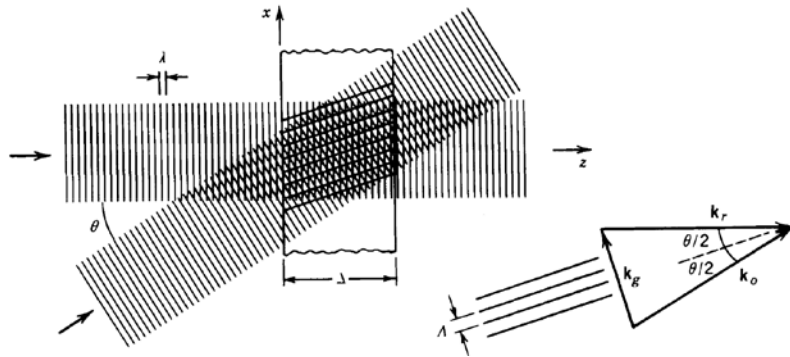
contain the phase of U_r



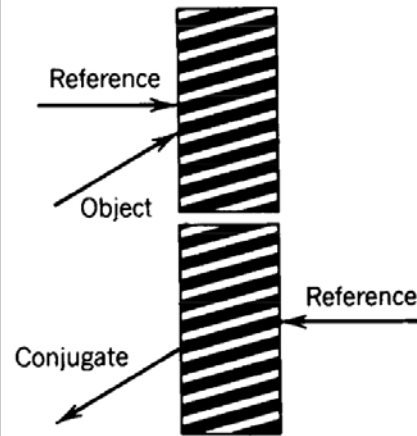
The holographic apparatus



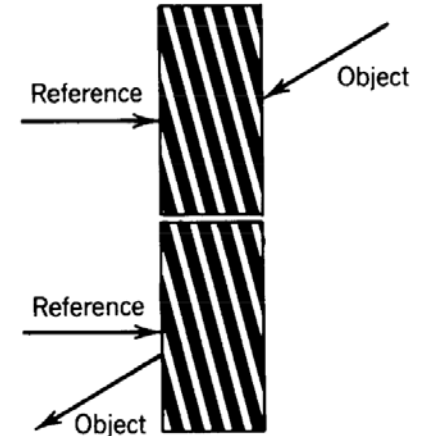
Volume holography (also white-light reconstruction)



Other options:



Transmission hologram



Reflection hologram