

3) \Rightarrow 1) Fix $(x_0, y_0) \in D$. For $(x, y) \in D$ choose γ from (x_0, y_0) to (x, y) .

$$\text{Define } \phi(x, y) = \int_{\gamma} \mathbf{F} \cdot d\vec{r}$$

$\phi(x, y)$ is well-defined (independent of γ)

$$\phi(x+h, y) - \phi(x, y) = \int_x^{x+h} F_1(\xi, y) d\xi$$

$$\frac{\partial \phi}{\partial x} = \lim_{h \rightarrow 0} \frac{\phi(x+h, y) - \phi(x, y)}{h} = F_1(x, y)$$

In the same way we get $\frac{\partial \phi}{\partial y} = F_2(x, y)$ \otimes

This shows why conservative vector fields are so pleasant to work with.

Ex Find the work done when moving an object from $(-1, 0, 1)$ to $(0, -2, 3)$ along any smooth curve in the force field

$$\mathbf{F}(x, y, z) = (x+y) \vec{e}_1 + (x-z) \vec{e}_2 + (z-y) \vec{e}_3$$

Solutions: We try to construct a potential function

$$\frac{\partial \phi}{\partial x} = x+y \implies \phi(x, y, z) = \frac{x^2}{2} + xy + \alpha(y, z)$$

$$\frac{\partial \phi}{\partial y} = x + \frac{\partial x}{\partial y} \implies \frac{\partial x}{\partial y} = -z$$

$$\implies x(y, z) = -yz + \beta(z)$$

$$\phi(x, y, z) = \frac{x^2}{2} + xy - yz + \beta(z)$$

$$\frac{\partial \phi}{\partial z} = -y + \beta'(z) \implies \beta'(z) = z$$

$$\implies \beta(z) = \frac{z^2}{2} + C$$

$$\phi(x, y, z) = \frac{x^2}{2} + xy - yz + \frac{z^2}{2} + C$$

Choose $C=0$.

$$\int_{\gamma} \mathbf{F} \cdot d\mathbf{r} = \phi(0, -2, 3) - \phi(-1, 0, 1) =$$

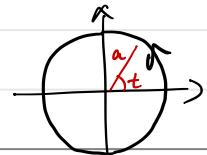
$$= -(-2)3 + \frac{3^2}{2} - \left(\frac{(-1)^2}{2} + \frac{1^2}{2}\right) = 6 + \frac{9}{2} - 1 = \frac{19}{2}$$

Ex Calculate $\frac{1}{2\pi} \oint_{\gamma} \frac{-y dx + x dy}{x^2 + y^2}$

counterclockwise around the circle $x^2 + y^2 = a^2$.

Solution:

$$\begin{cases} x = a \cos t \\ y = a \sin t \end{cases}$$



$$\frac{1}{2\pi} \int_0^{2\pi} \frac{a^2 \sin^2 t dt + a^2 \cos^2 t dt}{a^2} = \frac{1}{2\pi} \int_0^{2\pi} dt = 1$$

So $\oint \frac{-y dx + x dy}{x^2 + y^2} = 1$ and we see that

$\mathbf{F}(x,y) = \left(\frac{-y}{x^2+y^2}, \frac{x}{x^2+y^2} \right)$ is not conservative.

Surfaces and surface integrals

What do we mean by a surface?

Again we need a parametrization

$$\vec{r}: U \subseteq \mathbb{R}^2 \rightarrow \mathbb{R}^n \quad (\text{usually } n=3 \text{ for us})$$

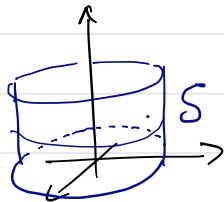
is a surface (under certain assumptions)

$$\vec{r}(u,v) = (x(u,v), y(u,v), z(u,v))$$



$$\frac{\partial \vec{r}}{\partial u} \times \frac{\partial \vec{r}}{\partial v} \neq \vec{0}$$

Ex $r(u, v) = (\cos u, \sin u, v)$
 $0 \leq u \leq 2\pi, 0 \leq v \leq 1.$



We can form surface integrals $\iint_S f(x, y, z) dS$ as Riemann sums just as for line integrals in \mathbb{R}^n .

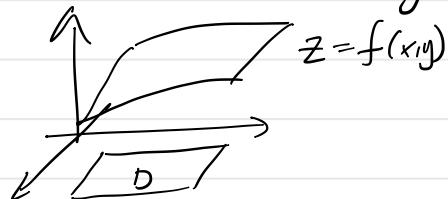
So how does one calculate surface integrals?
 We use the parametrization and

$dS = \text{"area scale factor"} dudv$

$$dS = \left| \frac{\partial \vec{r}}{\partial u} du \times \frac{\partial \vec{r}}{\partial v} dv \right| = \left| \frac{\partial \vec{r}}{\partial u} \times \frac{\partial \vec{r}}{\partial v} \right| dudv$$

$$\frac{\partial \vec{r}}{\partial u} = \left(\frac{\partial x}{\partial u}, \frac{\partial y}{\partial u}, \frac{\partial z}{\partial u} \right) \text{ & } \frac{\partial \vec{r}}{\partial v} = \left(\frac{\partial x}{\partial v}, \frac{\partial y}{\partial v}, \frac{\partial z}{\partial v} \right)$$

Ex What is the area of a graph $z = f(x, y)$ over D ?



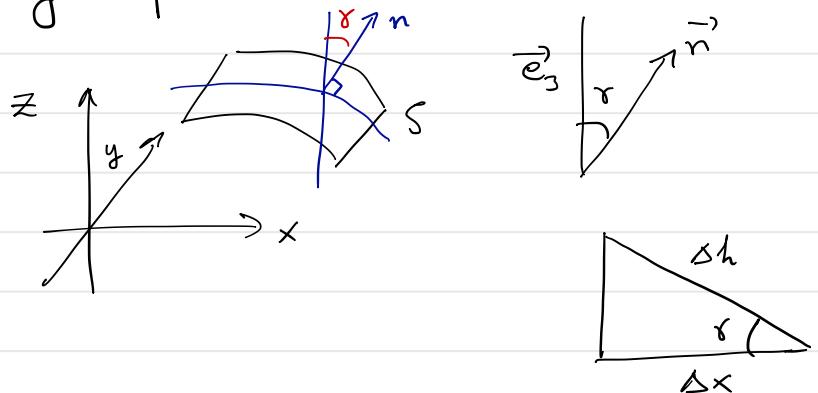
$$\vec{r}(u,v) = (u, v, f(u,v))$$

$$\frac{\partial \vec{r}}{\partial u} = (1, 0, \frac{\partial f}{\partial u}) \quad \frac{\partial \vec{r}}{\partial v} = (0, 1, \frac{\partial f}{\partial v})$$

$$\frac{\partial \vec{r}}{\partial u} \times \frac{\partial \vec{r}}{\partial v} = \begin{vmatrix} \vec{e}_1 & \vec{e}_2 & \vec{e}_3 \\ 1 & 0 & \frac{\partial f}{\partial u} \\ 0 & 1 & \frac{\partial f}{\partial v} \end{vmatrix} = (-\frac{\partial f}{\partial u}, -\frac{\partial f}{\partial v}, 1)$$

$$\text{Surface area} = \iint_D \sqrt{1 + \left(\frac{\partial f}{\partial u}\right)^2 + \left(\frac{\partial f}{\partial v}\right)^2} \, du \, dv$$

There is a way of getting dS without using a parametrization



$$\cos \gamma = \frac{\Delta x}{\Delta s} \Rightarrow \Delta s = \frac{\Delta x}{\cos \gamma}$$

$$\Rightarrow dS = \frac{1}{\cos \gamma} dx dy$$

$$\text{However, also } \cos \gamma = \frac{\vec{n} \cdot \vec{e}_3}{|\vec{n}|} \text{ so}$$

$$dS = \frac{|\vec{n}|}{\vec{n} \cdot \vec{e}_3} dx dy$$

This is useful if you have a surface given implicitly as $\{G(x,y,z) = 0\} = S$
 We know that $\vec{n} = \nabla G$.

So

$$dS = \frac{|\nabla G|}{|\partial G / \partial z|} dx dy$$

Surface area of a sphere with radius $R > 0$.

$$\{(x,y,z) \in \mathbb{R}^3; G(x,y,z) = x^2 + y^2 + z^2 - R^2 = 0\}$$

$\nabla G = (2x, 2y, 2z)$ Take the part where $z > 0$.

$$\begin{aligned} dS &= \frac{|\nabla G|}{|G_z|} dx dy = \frac{\sqrt{4x^2 + 4y^2 + 4z^2}}{2z} dx dy = \\ &= \frac{\sqrt{x^2 + y^2 + z^2}}{z} dx dy = \frac{R}{\sqrt{R^2 - x^2 - y^2}} dx dy \end{aligned}$$

$$\begin{aligned} \text{Surface area} &= 2 \iint_S 1 dS = 2 \iint_{x^2 + y^2 \leq R^2} \frac{R}{\sqrt{R^2 - x^2 - y^2}} dx dy = \\ &= 2 \int_0^{2\pi} \int_0^R \frac{R}{\sqrt{R^2 - r^2}} r dr d\theta = 4\pi \int_0^R \frac{Rr}{\sqrt{R^2 - r^2}} dr = \\ &= \Gamma \begin{cases} t = R^2 - r^2 & t = 0 \\ dt = -2r dr & r = R \end{cases} = 4\pi R \int_{R^2}^0 -\frac{1}{2} t^{-1/2} dt = \\ &= 4\pi R \left[-\frac{1}{2} \frac{t^{1/2}}{1/2} \right]_{R^2}^0 = 4\pi R^2 \end{aligned}$$

Ex Calculate $\iint_S z \, dS$ over

$$S = \left\{ z = \sqrt{x^2 + y^2} \text{ and } 0 \leq z \leq 1 \right\}$$

$$\vec{r}(u, v) = (u, v, \sqrt{u^2 + v^2})$$

$$\frac{\partial \vec{r}}{\partial u} = (1, 0, \frac{u}{\sqrt{u^2 + v^2}}) \quad \frac{\partial \vec{r}}{\partial v} = (0, 1, \frac{v}{\sqrt{u^2 + v^2}})$$

$$\iint_S z \, dS = \iint_{u^2 + v^2 \leq 1} \sqrt{u^2 + v^2} \cdot \sqrt{1 + \frac{u^2}{u^2 + v^2} + \frac{v^2}{u^2 + v^2}} \, du \, dv =$$

$$= \sqrt{2} \iint_{u^2 + v^2 \leq 1} \sqrt{u^2 + v^2} \, du \, dv = 2\pi \sqrt{2} \int_0^1 r^2 \, dr = \frac{2\pi\sqrt{2}}{3}$$

↑
polar coord.

(Also note :

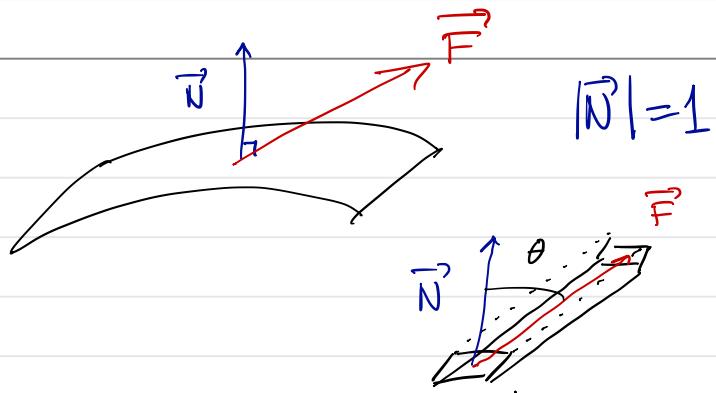


$$\cos 45^\circ = \frac{1}{\sqrt{2}}$$

$$\frac{1}{\cos 45^\circ} = \sqrt{2}$$

Flux integrals

Say that we have a fluid flowing in \mathbb{R}^3 and we want to calculate how much of the fluid that flows across a surface.



We integrate $\vec{F} \cdot \vec{N}$ over the surface

$$\text{Flux integral} = \iint_S \vec{F} \cdot \vec{N} dS$$

How do we find a normal field?

Given a parametrization we have a candidate.

$$\hat{\vec{N}} = \frac{\partial \vec{r}}{\partial u} \times \frac{\partial \vec{r}}{\partial v}$$

$$\Rightarrow \vec{N} = \frac{\hat{\vec{N}}}{|\hat{\vec{N}}|}$$

$$\begin{aligned} \iint_S \vec{F} \cdot \vec{N} &= \iint_S \vec{F} \cdot \frac{\hat{\vec{N}}}{|\hat{\vec{N}}|} |\hat{\vec{N}}| du dv = \\ &= \iint_S \vec{F} \cdot \hat{\vec{N}} du dv \end{aligned}$$

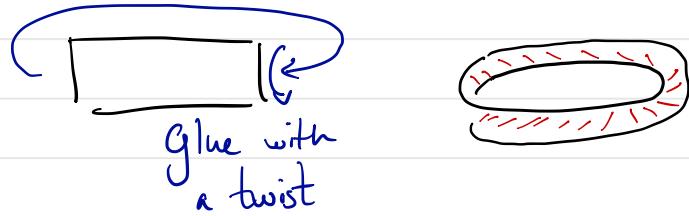
We can also use $S = \{G(x,y,z) = 0\}$

$$dS = \frac{|\nabla G|}{|G_z|} dx dy$$

$$\vec{N} = \frac{\nabla G}{|\nabla G|} \quad (\text{or } -\frac{\nabla G}{|\nabla G|})$$

$$\Rightarrow \vec{N} dS = \pm \frac{\nabla G}{G_z} dx dy$$

The sign depends on which normal points in the correct direction. Note that some surfaces are "one-sided". That is not every surface is orientable. The Möbius strip is an example of a surface that is non-orientable



Ex Calculate the flux of

$$\mathbf{F}(x,y,z) = (z, 0, x^2) \text{ upwards through } z = x^2 + y^2 \text{ over } -1 \leq x \leq 1, -1 \leq y \leq 1.$$

Method 1

$$\vec{r}(u,v) = (u, v, u^2 + v^2)$$

$$\frac{\partial \vec{r}}{\partial u} = (1, 0, 2u) \quad \frac{\partial \vec{r}}{\partial v} = (0, 1, 2v)$$

$$\vec{N} = \begin{vmatrix} \vec{e}_1 & \vec{e}_2 & \vec{e}_3 \\ 1 & 0 & 2u \\ 0 & 1 & 2v \end{vmatrix} = (-2u, -2v, 1)$$

points in correct direction

$$\int_{-1}^1 \int_{-1}^1 (z, 0, u^2) \cdot \vec{N} \, du \, dv =$$

$$= \int_{-1}^1 \int_{-1}^1 (u^2 + v^2, 0, u^2) \cdot (-2u, -2v, 1) \, du \, dv =$$

$$= \int_{-1}^1 \int_{-1}^1 -2u(u^2 + v^2) + u^2 \, du \, dv =$$

$$= \int_{-1}^1 \int_{-1}^1 -2u^3 - 2uv^2 + u^2 \, du \, dv =$$

$$= \int_{-1}^1 \left[-\frac{2u^4}{4} - u^2 v^2 + \frac{u^3}{3} \right]_{u=-1}^{u=1} \, dv = \frac{2}{3} \int_{-1}^1 dv = \frac{4}{3}$$

Method 2

$$G(x, y, z) = x^2 + y^2 - z$$

$$\nabla G = (2x, 2y, -1)$$

$$\frac{\nabla G}{G_z} = (-2x, -2y, 1)$$

points in the correct directions

$$\int_{-1}^1 \int_{-1}^1 F \cdot \frac{\nabla G}{G_z} dx dy = \int_{-1}^1 \int_{-1}^1 -2x(x^2 + y^2) + x^2 dx dy = \\ = \dots = 4/3.$$

Gradient, Divergence and Curl.

We know that the gradient of $f: \mathbb{R}^n \rightarrow \mathbb{R}$ is

$$\nabla f = \left(\frac{\partial f}{\partial x_1}, \dots, \frac{\partial f}{\partial x_n} \right)$$

It gives the direction in which f is growing fastest.
We introduce a formal vector differential vector.

The Nabla operator $\nabla = \left(\frac{\partial}{\partial x_1}, \dots, \frac{\partial}{\partial x_n} \right)$

Definition $F: \mathbb{R}^n \rightarrow \mathbb{R}^n$ vector field
(a function) 1) $\text{div } F = \nabla \cdot F = \frac{\partial F_1}{\partial x_1} + \frac{\partial F_2}{\partial x_2} + \dots + \frac{\partial F_n}{\partial x_n}$

(a vector field) 2) $\boxed{n=3}$

$$\text{Curl } F = \nabla \times F = \begin{vmatrix} \vec{e}_1 & \vec{e}_2 & \vec{e}_3 \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ F_1 & F_2 & F_3 \end{vmatrix} = \\ = \left(\frac{\partial F_3}{\partial y} - \frac{\partial F_2}{\partial z} \right) \vec{e}_1 + \left(\frac{\partial F_1}{\partial z} - \frac{\partial F_3}{\partial x} \right) \vec{e}_2 + \left(\frac{\partial F_2}{\partial x} - \frac{\partial F_1}{\partial y} \right) \vec{e}_3$$

Curl works in \mathbb{R}^3 (and \mathbb{R}^2 in a special way)

$$\text{Ex } \mathbf{F}(x, y, z) = (xy, y^2 - z^2, yz)$$

$$\operatorname{div} \mathbf{F} = \frac{\partial}{\partial x}(xy) + \frac{\partial}{\partial y}(y^2 - z^2) + \frac{\partial}{\partial z}(yz) =$$

$$= y + 2y + y = 4y$$

$$\operatorname{curl} \mathbf{F} = \begin{vmatrix} \vec{e}_1 & \vec{e}_2 & \vec{e}_3 \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ xy & y^2 - z^2 & yz \end{vmatrix} =$$

$$= \left(\frac{\partial}{\partial y}(yz) - \frac{\partial}{\partial z}(y^2 - z^2), \frac{\partial}{\partial z}(xy) - \frac{\partial}{\partial x}(yz), \frac{\partial}{\partial x}(y^2 - z^2) - \frac{\partial}{\partial y}(xy) \right) =$$

$$= (z + 2z, 0, -x) = (3z, 0, -x)$$

Interpretation of the divergence

Let \vec{F} be a smooth vector field and \vec{N} be the unit outward normal vector field of S_ϵ , the sphere with radius ϵ centered at P. Then

$$\operatorname{div} \vec{F}(P) = \lim_{\epsilon \rightarrow 0^+} \left(\frac{3}{4\pi\epsilon^3} \oint_{S_\epsilon} \vec{F} \cdot \vec{N} dS \right)$$

$\frac{1}{\text{volume of } S_\epsilon}$