

CS-E3220 Declarative Programming

OBDD-Based Reachability Methods

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Reachability Analysis

- Computer-Aided Verification: Is a **bad state** reachable?
 - Deadlock: a state in which no progress can be made
 - Other consistency conditions: facts a and b true simultaneously
 - A correct system: no bad states are reachable
- Automated decision making: How to reach a **good state**? (a goal)
 - planning, problem solving, decision-making, control
 - A correct system: good states are (generally) reachable

Reachability by Breadth-First Traversal

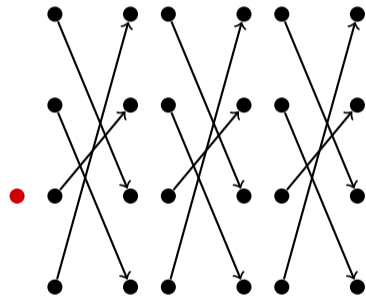
Compute set of all states reachable from S_0 , when one-step transition relation is R :

- 1 $i := 0$
- 2 $S_0 :=$ initial states
- 3 $i := i + 1$
- 4 $S_i := S_{i-1} \cup \pi_2(S_{i-1} \bowtie R)$
- 5 if $S_i \not\subseteq S_{i-1}$, go to 3.

We first do this with relations, and then with logic!

Reachability by Breadth-First Traversal: Example

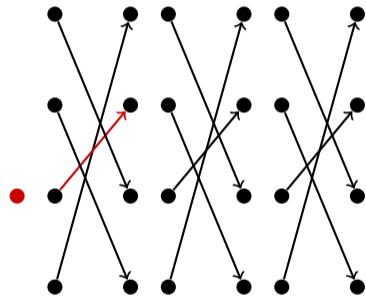
View reachability in terms of **relations**:



3-step reachability: **initial state(s)**, 3 copies of the transition relation

Reachability by Breadth-First Traversal: Example

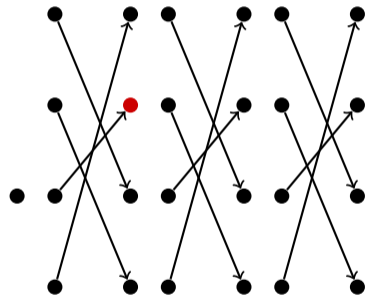
View reachability in terms of **relations**:



states 1 step away: limit the relation to initial states (relational join)

Reachability by Breadth-First Traversal: Example

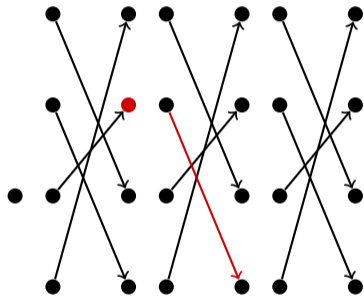
View reachability in terms of **relations**:



states 1 step away: follow the arcs to states at distance 1 (projection)

Reachability by Breadth-First Traversal: Example

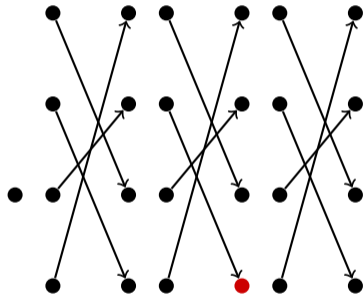
View reachability in terms of **relations**:



Repeat.

Reachability by Breadth-First Traversal: Example

View reachability in terms of **relations**:



Repeat.

Image of a Set w.r.t A Relation

To compute $\{s' | s \in S, sRs'\}$, first do $S \bowtie R = \{(s, s') \in R | s \in S\}$:

$$\begin{array}{c} 0 \\ \hline 000 \\ 010 \\ 111 \end{array} \bowtie \begin{array}{cc} 0 & 1 \\ \hline 000 & 011 \\ 001 & 010 \\ 010 & 001 \\ 011 & 000 \end{array} = \begin{array}{cc} 0 & 1 \\ \hline 000 & 011 \\ 010 & 001 \end{array}$$

Then drop the first element in each pair $(s, s') \in S \bowtie R$:

$$\pi_1 \left(\begin{array}{cc} 0 & 1 \\ \hline 000 & 011 \\ 010 & 001 \end{array} \right) = \begin{array}{c} 1 \\ \hline 011 \\ 001 \end{array}$$

The result is $img_R(S) = \pi_1(S \bowtie R) = \{001, 011\}$.

Sets as Formulas

A formula represents the set of all of its **satisfying valuations**.

Example

$a \vee b$ over $X = \{a, b, c\}$ is the set $\{010, 011, 100, 101, 110, 111\}$.

a	b	c	$a \vee b$
0	0	0	0
0	0	1	0
0	1	0	1
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	1

Relations as Formulas

A formula is a set of pairs. Valuation 110101 as a pair (110, 101).

Example

Relation $\{(00, 00), (00, 01), (00, 11), (01, 11), (11, 11)\}$ as a formula:

a_0	b_0	a_1	b_1	$(a_0 \rightarrow b_0) \wedge (b_0 \rightarrow a_1) \wedge (a_1 \rightarrow b_1)$
0	0	0	0	1
0	0	0	1	1
0	0	1	0	0
0	0	1	1	1
0	1	0	0	0
0	1	0	1	0
0	1	1	0	0
0	1	1	1	1
1	0	0	0	0
1	0	0	1	0
1	0	1	0	0
1	0	1	1	0
1	1	0	0	0
1	1	0	1	0
1	1	1	0	0
1	1	1	1	1

Natural Join as Conjunction

$$\begin{array}{c|c} 0 & 1 \\ \hline 01 & 10 \\ 10 & 01 \\ 11 & 11 \end{array} \bowtie \begin{array}{c|c} 1 & 2 \\ \hline 00 & 01 \\ 01 & 10 \\ 10 & 11 \end{array} = \begin{array}{c|c|c} 0 & 1 & 2 \\ \hline 01 & 10 & 11 \\ 10 & 01 & 10 \end{array}$$

a_0b_0	a_1b_1	a_2b_2	ϕ_1	a_0b_0	a_1b_1	a_2b_2	ϕ_2	a_0b_0	a_1b_1	a_2b_2	$\phi_1 \wedge \phi_2$
00	00	?	0	?	00	00	0	00	00	00	0
00	01	?	0	?	00	01	1	00	00	01	0
00	10	?	0	?	00	10	0	00	00	10	0
00	11	?	0	?	00	11	0	00	00	11	0
01	00	?	0	?	01	00	0	⋮	⋮	⋮	⋮
01	01	?	0	?	01	01	0	⋮	⋮	⋮	⋮
01	10	?	1	?	01	10	1	10	01	10	1
01	11	?	0	?	01	11	0	⋮	⋮	⋮	⋮
10	00	?	0	?	10	00	0	⋮	⋮	⋮	⋮
10	01	?	1	?	10	01	0	01	10	11	1
10	10	?	0	?	10	10	0	⋮	⋮	⋮	⋮
10	11	?	0	?	10	11	1	⋮	⋮	⋮	⋮
11	00	?	0	?	11	00	0	11	11	00	0
11	01	?	0	?	11	01	0	11	11	01	0
11	10	?	0	?	11	10	0	11	11	10	0
11	11	?	1	?	11	11	0	11	11	11	0

Projection as Existential Abstraction

Make columns a_0, b_0 *don't-cares*:

$$\exists a_0 \exists b_0. (a_1 \leftrightarrow a_0) \wedge (b_1 \leftrightarrow a_0) \equiv (a_1 \leftrightarrow b_1)$$

a_0	b_0	a_1	b_1	$(a_1 \leftrightarrow a_0) \wedge (b_1 \leftrightarrow a_0)$	a_0	b_0	a_1	b_1	$a_1 \leftrightarrow b_1$
0	0	0	0	1	?	?	0	0	1
0	0	0	1	0	?	?	0	1	0
0	0	1	0	0	?	?	1	0	0
0	0	1	1	0	?	?	1	1	1
0	1	0	0	1					
0	1	0	1	0					
0	1	1	0	0					
0	1	1	1	0					
1	0	0	0	0					
1	0	0	1	0					
1	0	1	0	0					
1	0	1	1	1					
1	1	0	0	0					
1	1	0	1	0					
1	1	1	0	0					
1	1	1	1	1					

Universal and Existential Abstraction

\exists and \forall abstraction for c :

a	b	c	$a \vee (b \wedge c)$
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	1

a	b	$\exists c.(a \vee (b \wedge c))$
0	0	0
0	1	1
1	0	1
1	1	1

a	b	$\forall c.(a \vee (b \wedge c))$
0	0	0
0	1	0
1	0	1
1	1	1

Image and Pre-Image Operations

$$img_{\rho}(\phi) = \text{subst}_{X/X'}(\exists X.(\phi \wedge \rho)) \quad (1)$$

$$preimg_{\rho}(\phi) = (\exists X'.((\text{subst}_{X'/X}(\phi)) \wedge \rho)) \quad (2)$$

These correspond to the relational operations

$$img_R(S) = \{s' | s \in S, sRs'\} \quad (3)$$

$$preimg_R(S) = \{s | s' \in S, sRs'\} \quad (4)$$

Symbolic Breadth-First Search

Compute all states reachable from S_0 with transition relation R :

- 1 $i := 0$
- 2 $S_0 :=$ initial states
- 3 $i := i + 1$
- 4 $S_i := S_{i-1} \cup \pi_2(S_{i-1} \bowtie R)$
- 5 if $S_i \not\subseteq S_{i-1}$, go to 3.

Symbolic Breadth-First Search

Compute all states reachable from S_0 with transition relation R :

- 1 $i := 0$
- 2 $S_0 :=$ formula describing initial state(s)
- 3 $i := i + 1$
- 4 $S_i := S_{i-1} \vee (\text{subst}_{X/X'}(\exists X.(S_{i-1} \wedge R)))$
- 5 if $S_i \not\equiv S_{i-1}$, go to 3.

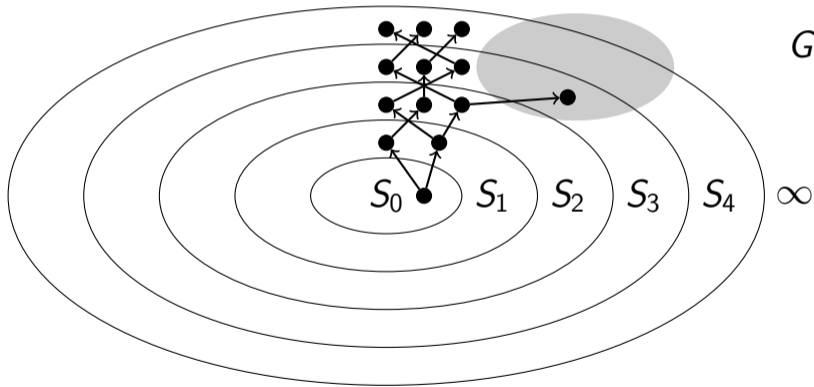
Symbolic Breadth-First Search

Test if some state in G is reachable from S_0 with transition relation R :

- 1 $i := 0$
- 2 $S_0 :=$ formula describing initial state(s)
- 3 $i := i + 1$
- 4 $S_i := S_{i-1} \vee (\text{subst}_{X/X'}(\exists X.(S_{i-1} \wedge R)))$
- 5 if $S_i \wedge G$ is not in SAT and $S_i \not\equiv S_{i-1}$, go to 3.
- 6 If $S_i \wedge G$ is in SAT then return YES, else return NO.

Distances from S_0, S_1, \dots

Distance of one states $s \in G$ from initial states is 3 because $s \in S_3 \setminus S_2$.



Recovery of the Transition Sequence

When $S_i \wedge G$ is in SAT for some $i \geq 0$: find transition sequence.

- 1 $B_i := S_i \wedge G$
- 2 if $i = 0$, terminate.
- 3 $i := i - 1$
- 4 for some transition t such that $B_{i+1} \wedge R_t$ is in SAT:
 $B_i := S_i \cap \exists X'.(B_{i+1} \wedge R_t)$
output the name of transition t
- 5 go to 2.

This procedure outputs a transition sequence in reverse order.

Representation of Transition Systems in Logic

Example

$$\text{Move from } A \text{ to } B: isAtA \wedge \left(\begin{array}{l} isAtA' \leftrightarrow \perp \\ \wedge isAtB' \leftrightarrow \top \\ \wedge isAtC' \leftrightarrow isAtC \\ \wedge isAtD' \leftrightarrow isAtD \\ \wedge isAtE' \leftrightarrow isAtE \end{array} \right)$$

Deterministic change

For all state variables $x \in X = \{x_1, \dots, x_n\}$:

$$P(x_1, \dots, x_n) \wedge \bigwedge_{i=1}^n x'_i \leftrightarrow F_i(x_1, \dots, x_n)$$

- Change possible if $P(X)$ holds
- $F_i(X)$ is condition for x_i being *true* in the next state.

Representation of Transition Systems in Logic

Choice between deterministic changes

All possible changes: C_1, C_2, \dots, C_m

Transition relation with all these changes: $C_1 \vee C_2 \vee \dots \vee C_m$

Representation of Transition Systems in Logic

Where do the functions F_i for $x'_i \leftrightarrow F(X)$ come from?

- $F_i(X) = \perp$, if $x_i := 0$
- $F_i(X) = \top$, if $x_i := 1$
- $F_i(X) = x_i$, if x_i does not change

Representation of Transition Systems in Logic

Change described by programs with assignments and conditionals:

- $x_i := F(x_1, \dots, x_n)$ for $x_i \in X = \{x_1, \dots, x_n\}$
- $\text{elTE}(\phi, e_1, e_2)$ (for IF-THEN-ELSE)
- $e_1; e_2$

A (deterministic) transition is described by

- a Boolean condition: When is transition possible?
- Program that changes (some) state variables

Weakest Preconditions

Weakest precondition

If $wp_e(\phi)$ holds in a state, then ϕ will hold after executing p .
 $wp_e(\phi)$ is the **weakest** (most general) formula with this property.

$$wp_\epsilon(\phi) = \phi \quad (5)$$

$$wp_{x:=b}(\phi) = \phi \text{ with } x \text{ replaced by expression } b \quad (6)$$

$$wp_{e \mid \text{ITE}(\theta, e_1, e_2)}(\phi) = (\theta \wedge wp_{e_1}(\phi)) \vee (\neg\theta \wedge wp_{e_2}(\phi)) \quad (7)$$

$$wp_{e_1; e_2}(\phi) = wp_{e_1}(wp_{e_2}(\phi)) \quad (8)$$

Weakest Preconditions

Example

Let $\phi = a \vee b$ and $e = (a := c)$.

$$wp_e(a \vee b) = c \vee b$$

Weakest Preconditions

Example

Let $\phi = a \vee b$ and $e = \text{elTE}(c, a := 1, c := 1)$.

$$\begin{aligned}wp_e(a \vee b) &= (c \wedge wp_{a:=1}(a \vee b)) \vee (\neg c \wedge wp_{c:=1}(a \vee b)) \\ &= (c \wedge (\top \vee b)) \vee (\neg c \wedge wp_{c:=1}(a \vee b)) \\ &= (c \wedge (\top \vee b)) \vee (\neg c \wedge (a \vee b)) \\ &= c \vee (\neg c \wedge (a \vee b))\end{aligned}$$

and with $e_2 = \text{elTE}(c, a := 1, b := 1)$,

$$\begin{aligned}wp_{e_2}(a \vee b) &= (c \wedge wp_{a:=1}(a \vee b)) \vee (\neg c \wedge wp_{b:=1}(a \vee b)) \\ &= (c \wedge (\top \vee b)) \vee (\neg c \wedge wp_{c:=1}(a \vee b)) \\ &= (c \wedge (\top \vee b)) \vee (\neg c \wedge (a \vee \top)) \\ &= c \vee \neg c \\ &= \top\end{aligned}$$

Translation of Programs into Logic

Let X be the set of all state variables.

A transition is a pair (p, e) where

- p is a formula over X
- e is a program over X

Corresponding formula is

$$p \wedge \bigwedge_{i=1}^n (x'_i \leftrightarrow wp_e(x_i))$$